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## **■** LinkedIn

## **Notice**

We've improved our algorithm that calculates company tags and their frequencies to be more accurate and current.

This page updates weekly on Saturday.

You can filter the results by different time periods.

You have solved 70 / 133 problems.

Show problem tags		Sele	ct time period:	All time	•
#	Title	Tags	Acceptance	Difficulty	Freq
364	Nested List Weight Sum II (/pr	Stack (/tag/stack)	64.8%	Medium	
	<b>₽</b>	Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
244	Shortest Word Distance II (/pr	Array (/tag/array) Hash Table (/tag/hash-table)	55.6%	Medium	
	<b>-</b>	Two Pointers (/tag/two-pointers) String (/tag/string)			
		Design (/tag/design)			
170	Two Sum III - Data structure d	Array (/tag/array) Hash Table (/tag/hash-table)	35.3%	Easy	
		Two Pointers (/tag/two-pointers) Design (/tag/design)			
		Data Stream (/tag/data-stream)			
339	Nested List Weight Sum (/pro	Depth-First Search (/tag/depth-first-search)	77.4%	Medium	
	<b>₽</b>	Breadth-First Search (/tag/breadth-first-search)			
272	Closest Binary Search Tree Val	Two Pointers (/tag/two-pointers) Stack (/tag/stack)	53.4%	Hard	
	<b>₽</b>	Tree (/tag/tree)			
		Depth-First Search (/tag/depth-first-search)			
		Binary Search Tree (/tag/binary-search-tree)			
		Heap (Priority Queue) (/tag/heap-priority-queue)			
		Binary Tree (/tag/binary-tree)			
156	Binary Tree Upside Down (/pro	Tree (/tag/tree)	57.1%	Medium	
	<b>₽</b>	Depth-First Search (/tag/depth-first-search)			
		Binary Tree (/tag/binary-tree)			
716	Max Stack (/problems/max-sta	Linked List (/tag/linked-list) Stack (/tag/stack)	43.6%	Easy	
	<b>₽</b>	Design (/tag/design)			
		Doubly-Linked List (/tag/doubly-linked-list)			
		Ordered Set (/tag/ordered-set)			

	#	Title	Tags	Acceptance	Difficulty	Freq
	366	Find Leaves of Binary Tree (/pr	Tree (/tag/tree)	72.8%	Medium	
		<b>-</b>	Depth-First Search (/tag/depth-first-search)			
			Binary Tree (/tag/binary-tree)			
	243	Shortest Word Distance (/prob	Array (/tag/array) String (/tag/string)	62.7%	Easy	
	432	All O`one Data Structure (/pro	Hash Table (/tag/hash-table)  Linked List (/tag/linked-list) Design (/tag/design)	33.7%	Hard	
~	254	Factor Combinations (/proble	Doubly-Linked List (/tag/doubly-linked-list)  Array (/tag/array) Backtracking (/tag/backtracking)	47.9%	Medium	
	65	Valid Number (/problems/vali	String (/tag/string)	16.7%	Hard	
<b>~</b>	149	Max Points on a Line (/proble	Hash Table (/tag/hash-table) Math (/tag/math)  Geometry (/tag/geometry)	18.3%	Hard	
<b>~</b>	380	Insert Delete GetRandom O(1)	Array (/tag/array) Hash Table (/tag/hash-table)  Math (/tag/math) Design (/tag/design)  Randomized (/tag/randomized)	49.5%	Medium	
	265	Paint House II (/problems/pain	Array (/tag/array)  Dynamic Programming (/tag/dynamic-programming)	46.6%	Hard	
	605	Can Place Flowers (/problems/	Array (/tag/array) Greedy (/tag/greedy)	31.5%	Easy	
	341	Flatten Nested List Iterator (/p	Stack (/tag/stack) Tree (/tag/tree)  Depth-First Search (/tag/depth-first-search)  Design (/tag/design) Queue (/tag/queue)  Iterator (/tag/iterator)	56.4%	Medium	
~	68	Text Justification (/problems/t	String (/tag/string) Simulation (/tag/simulation)	31.2%	Hard	
~	256	Paint House (/problems/paint	Array (/tag/array)  Dynamic Programming (/tag/dynamic-programming)	55.2%	Medium	
~	297	Serialize and Deserialize Binary	String (/tag/string) Tree (/tag/tree)  Depth-First Search (/tag/depth-first-search)  Breadth-First Search (/tag/breadth-first-search)  Design (/tag/design) Binary Tree (/tag/binary-tree)	51.0%	Hard	
~	205	Isomorphic Strings (/problems	Hash Table (/tag/hash-table) String (/tag/string)	40.9%	Easy	
	730	Count Different Palindromic S	String (/tag/string)	43.5%	(Hard)	

	#	Title	Tags	Acceptance	Difficulty Freq
	611	Valid Triangle Number (/probl	Array (/tag/array) Two Pointers (/tag/two-pointers)	49.7%	Medium
			Binary Search (/tag/binary-search)		
			Greedy (/tag/greedy) Sorting (/tag/sorting)		
~	50	Pow(x, n) (/problems/powx-n)	Math (/tag/math) Recursion (/tag/recursion)	31.3%	Medium
<b>~</b>	53	Maximum Subarray (/problem	Array (/tag/array)	48.1%	Easy
			Divide and Conquer (/tag/divide-and-conquer)		
			Dynamic Programming (/tag/dynamic-programming)		
•	187	Repeated DNA Sequences (/pr	Hash Table (/tag/hash-table) String (/tag/string)	42.1%	Medium
			Bit Manipulation (/tag/bit-manipulation)		
			Sliding Window (/tag/sliding-window)		
			Rolling Hash (/tag/rolling-hash)		
			Hash Function (/tag/hash-function)		
~	152	Maximum Product Subarray (/	Array (/tag/array)	33.1%	Medium
			Dynamic Programming (/tag/dynamic-programming)		
	261	Graph Valid Tree (/problems/g	Depth-First Search (/tag/depth-first-search)	43.7%	Medium
		₽	Breadth-First Search (/tag/breadth-first-search)		
			Union Find (/tag/union-find) Graph (/tag/graph)		
	245	Shortest Word Distance III (/pr	Array (/tag/array) String (/tag/string)	56.4%	Medium
~	698	Partition to K Equal Sum Subs	Array (/tag/array)	45.0%	Medium
			Dynamic Programming (/tag/dynamic-programming)		
			Backtracking (/tag/backtracking)		
			Bit Manipulation (/tag/bit-manipulation)		
			Memoization (/tag/memoization)		
			Bitmask (/tag/bitmask)		
	671	Second Minimum Node In a Bi	Tree (/tag/tree)	42.9%	Easy
			Depth-First Search (/tag/depth-first-search)		
			Binary Tree (/tag/binary-tree)		
~	200	Number of Islands (/problems	Array (/tag/array)	50.4%	Medium
			Depth-First Search (/tag/depth-first-search)		
			Breadth-First Search (/tag/breadth-first-search)		
			Union Find (/tag/union-find) Matrix (/tag/matrix)		
<b>~</b>	72	Edit Distance (/problems/edit	String (/tag/string)	47.8%	Hard
			Dynamic Programming (/tag/dynamic-programming)		

	#	Title	Tags	Acceptance	Difficulty	Freq
<b>~</b>	516	Longest Palindromic Subseque	String (/tag/string)	56.6%	Medium	
			Dynamic Programming (/tag/dynamic-programming)			
~	150	Evaluate Reverse Polish Notati	Array (/tag/array) Math (/tag/math)	39.6%	Medium	
			Stack (/tag/stack)			
~	76	Minimum Window Substring (	Hash Table (/tag/hash-table) String (/tag/string)	36.6%	(Hard)	
		-	Sliding Window (/tag/sliding-window)			
	277	Find the Celebrity (/problems/	Two Pointers (/tag/two-pointers)	44.6%	Medium	
		••••••••••••••••••••••••••••••••••••••	Greedy (/tag/greedy) Graph (/tag/graph)	11.070	····caia····	
			Interactive (/tag/interactive)			
	626	Evaluation Time of Europtians (/		F.C. 00/	(12.11)	
•	636	Exclusive Time of Functions (/	Array (/tag/array) Stack (/tag/stack)	56.0%	(Medium)	
	381	Insert Delete GetRandom O(1)	Array (/tag/array) Hash Table (/tag/hash-table)	35.2%	Hard	
			Math (/tag/math) Design (/tag/design)			
			Randomized (/tag/randomized)			
~	236	Lowest Common Ancestor of a	Tree (/tag/tree)	50.4%	Medium	
			Depth-First Search (/tag/depth-first-search)			
			Binary Tree (/tag/binary-tree)			
~	33	Search in Rotated Sorted Array	Array (/tag/array) Binary Search (/tag/binary-search)	36.4%	Medium	
	273	Integer to English Words (/pro	Math (/tag/math) String (/tag/string)	28.6%	Hard	
			Recursion (/tag/recursion)			
<b>~</b>	102	Binary Tree Level Order Travers	Tree (/tag/tree)	57.9%	Medium	
			Breadth-First Search (/tag/breadth-first-search)			
			Binary Tree (/tag/binary-tree)			
	373	Find K Pairs with Smallest Sum	Array (/tag/array)	38.7%	(Medium)	
			Heap (Priority Queue) (/tag/heap-priority-queue)			
	107	Mand Ladder (Conditions Condi		22.70/		
•	127	Word Ladder (/problems/word  ★	Hash Table (/tag/hash-table) String (/tag/string)	32.7%	(Hard)	
			Breadth-First Search (/tag/breadth-first-search)			
	464	Can I Win (/problems/can-i-win)	Math (/tag/math)	29.7%	Medium	
			Dynamic Programming (/tag/dynamic-programming)			
			Bit Manipulation (/tag/bit-manipulation)			
			Memoization (/tag/memoization)			
			Game Theory (/tag/game-theory)			
			Bitmask (/tag/bitmask)			

	#	Title	Tags	Acceptance	Difficulty Freq
<b>~</b>	235	Lowest Common Ancestor of a	Tree (/tag/tree)  Depth-First Search (/tag/depth-first-search)  Binary Search Tree (/tag/binary-search-tree)	52.9%	Easy
<b>~</b>	56	Merge Intervals (/problems/m	Binary Tree (/tag/binary-tree)  Array (/tag/array) Sorting (/tag/sorting)	42.0%	(Medium)
•	12	Integer to Roman (/problems/i	Hash Table (/tag/hash-table) Math (/tag/math)  String (/tag/string)	57.6%	Medium
<b>~</b>	20	Valid Parentheses (/problems/	String (/tag/string) Stack (/tag/stack)	40.2%	Easy
~	34	Find First and Last Position of	Array (/tag/array) Binary Search (/tag/binary-search)	38.1%	Medium
~	1	Two Sum (/problems/two-sum)	Array (/tag/array) Hash Table (/tag/hash-table)	47.1%	Easy
	1188	Design Bounded Blocking Que	Concurrency (/tag/concurrency)	73.2%	Medium
	46	Permutations (/problems/per	Array (/tag/array) Backtracking (/tag/backtracking)	68.0%	Medium
	1117	Building H2O (/problems/buil	Concurrency (/tag/concurrency)	53.1%	Medium
	706	Design HashMap (/problems/	Array (/tag/array) Hash Table (/tag/hash-table) Linked List (/tag/linked-list) Design (/tag/design) Hash Function (/tag/hash-function)	63.9%	Easy
<b>~</b>	69	Sqrt(x) (/problems/sqrtx)	Math (/tag/math) Binary Search (/tag/binary-search)	35.7%	Easy
	744	Find Smallest Letter Greater T	Array (/tag/array) Binary Search (/tag/binary-search)	45.7%	Easy
•	215	Kth Largest Element in an Arra	Array (/tag/array)  Divide and Conquer (/tag/divide-and-conquer)  Sorting (/tag/sorting)  Heap (Priority Queue) (/tag/heap-priority-queue)  Quickselect (/tag/quickselect)	59.8%	Medium
<b>~</b>	57	Insert Interval (/problems/inse	Array (/tag/array)	35.8%	Medium
	319	Bulb Switcher (/problems/bulb	Math (/tag/math) Brainteaser (/tag/brainteaser)	45.8%	Medium
	449	Serialize and Deserialize BST (/	String (/tag/string) Tree (/tag/tree)  Depth-First Search (/tag/depth-first-search)  Breadth-First Search (/tag/breadth-first-search)  Design (/tag/design)  Binary Search Tree (/tag/binary-search-tree)  Binary Tree (/tag/binary-tree)	54.7%	Medium

	#	Title	Tags	Acceptance	Difficulty	Freq
~	126	Word Ladder II (/problems/wo	Hash Table (/tag/hash-table) String (/tag/string)  Backtracking (/tag/backtracking)  Breadth-First Search (/tag/breadth-first-search)	24.3%	Hard	
~	146	LRU Cache (/problems/lru-cac	Hash Table (/tag/hash-table) Linked List (/tag/linked-list) Design (/tag/design)	37.1%	Medium	
	104	Maximum Depth of Binary Tre	Doubly-Linked List (/tag/doubly-linked-list)  Tree (/tag/tree)  Depth-First Search (/tag/depth-first-search)	69.0%	Easy	
	151	Reverse Words in a String (/pr	Breadth-First Search (/tag/breadth-first-search)  Binary Tree (/tag/binary-tree)  Two Pointers (/tag/two-pointers) String (/tag/string)	24.9%	(Medium)	
~	13	Roman to Integer (/problems/	Hash Table (/tag/hash-table) Math (/tag/math)  String (/tag/string)	57.3%	Easy	
~	528	Random Pick with Weight (/pr	Math (/tag/math) Binary Search (/tag/binary-search)  Prefix Sum (/tag/prefix-sum)  Randomized (/tag/randomized)	45.0%	Medium	
	311	Sparse Matrix Multiplication (/	Array (/tag/array) Hash Table (/tag/hash-table)  Matrix (/tag/matrix)	64.5%	Medium	
	160	Intersection of Two Linked List	Hash Table (/tag/hash-table)  Linked List (/tag/linked-list)  Two Pointers (/tag/two-pointers)	45.6%	Easy	
	47	Permutations II (/problems/pe	Array (/tag/array) Backtracking (/tag/backtracking)	50.6%	Medium	
	367	Valid Perfect Square (/problem	Math (/tag/math) Binary Search (/tag/binary-search)	42.4%	Easy	
~	101	Symmetric Tree (/problems/sy	Tree (/tag/tree)  Depth-First Search (/tag/depth-first-search)  Breadth-First Search (/tag/breadth-first-search)  Binary Tree (/tag/binary-tree)	49.1%	Easy	
	412	Fizz Buzz (/problems/fizz-buzz)	Math (/tag/math) String (/tag/string) Simulation (/tag/simulation)	64.3%	Easy	
<b>~</b>	460	LFU Cache (/problems/lfu-cac	Hash Table (/tag/hash-table)  Linked List (/tag/linked-list)  Doubly-Linked List (/tag/doubly-linked-list)	37.2%	Hard	
	81	Search in Rotated Sorted Array	Array (/tag/array) Binary Search (/tag/binary-search)	33.9%	Medium	

	#	Title	Tags	Acceptance	Difficulty	Freq
<b>~</b>	1611	Minimum One Bit Operations t	Dynamic Programming (/tag/dynamic-programming)	59.4%	Hard	
			Bit Manipulation (/tag/bit-manipulation)			
			Memoization (/tag/memoization)			
~	8	String to Integer (atoi) (/probl	String (/tag/string)	15.9%	Medium	
	470	Implement Rand10() Using Ra	Math (/tag/math)	46.1%	Medium	
			Rejection Sampling (/tag/rejection-sampling)			
			Randomized (/tag/randomized)			
			Probability and Statistics (/tag/probability-and-statistics)			
<b>~</b>	173	Binary Search Tree Iterator (/pr	Stack (/tag/stack) Tree (/tag/tree)	61.5%	Medium	
			Design (/tag/design)			
			Binary Search Tree (/tag/binary-search-tree)  Binary Tree (/tag/binary-tree)   Iterator (/tag/iterator)			
			tterator (/tag/iterator)			
<b>~</b>	739	Daily Temperatures (/problem	Array (/tag/array) Stack (/tag/stack)	65.3%	Medium	
			Monotonic Stack (/tag/monotonic-stack)			
	1235	Maximum Profit in Job Schedu	Array (/tag/array) Binary Search (/tag/binary-search)	48.3%	Hard	
			Dynamic Programming (/tag/dynamic-programming)			
			Sorting (/tag/sorting)			
<b>~</b>	103	Binary Tree Zigzag Level Order	Tree (/tag/tree)	51.0%	Medium	
			Breadth-First Search (/tag/breadth-first-search)			
			Binary Tree (/tag/binary-tree)			
~	23	Merge k Sorted Lists (/proble	Linked List (/tag/linked-list)	43.7%	Hard	
			Divide and Conquer (/tag/divide-and-conquer)			
			Heap (Priority Queue) (/tag/heap-priority-queue)			
			Merge Sort (/tag/merge-sort)			
	1042	Flower Planting With No Adjac	Depth-First Search (/tag/depth-first-search)	49.0%	Medium	
			Breadth-First Search (/tag/breadth-first-search)			
			Graph (/tag/graph)			
	349	Intersection of Two Arrays (/pr	Array (/tag/array) Hash Table (/tag/hash-table)	66.1%	Easy	
			Two Pointers (/tag/two-pointers)			
			Binary Search (/tag/binary-search)			
			Sorting (/tag/sorting)			
	1650	Lowest Common Ancestor of a	Hash Table (/tag/hash-table) Tree (/tag/tree)	76.9%	Medium	
		-	Binary Tree (/tag/binary-tree)			

	#	Title	Tags	Acceptance	Difficulty	Freq
•	973	K Closest Points to Origin (/pr ★	Array (/tag/array) Math (/tag/math)  Divide and Conquer (/tag/divide-and-conquer)  Geometry (/tag/geometry) Sorting (/tag/sorting)  Heap (Priority Queue) (/tag/heap-priority-queue)  Quickselect (/tag/quickselect)	65.0%	Medium	
•	360	Sort Transformed Array (/probl	Array (/tag/array) Math (/tag/math)  Two Pointers (/tag/two-pointers)  Sorting (/tag/sorting)	50.5%	Medium	
	61	Rotate List (/problems/rotate-l	Linked List (/tag/linked-list)  Two Pointers (/tag/two-pointers)	32.3%	Medium	
•	323	Number of Connected Compo	Depth-First Search (/tag/depth-first-search)  Breadth-First Search (/tag/breadth-first-search)  Union Find (/tag/union-find) Graph (/tag/graph)	58.7%	Medium	
•	100	Same Tree (/problems/same-tr	Tree (/tag/tree)  Depth-First Search (/tag/depth-first-search)  Breadth-First Search (/tag/breadth-first-search)  Binary Tree (/tag/binary-tree)	54.5%	Easy	
•	721	Accounts Merge (/problems/a	Array (/tag/array) String (/tag/string)  Depth-First Search (/tag/depth-first-search)  Breadth-First Search (/tag/breadth-first-search)  Union Find (/tag/union-find)	53.0%	Medium	
	796	Rotate String (/problems/rotat	String (/tag/string)  String Matching (/tag/string-matching)	48.9%	Easy	
~	88	Merge Sorted Array (/problem	Array (/tag/array) Two Pointers (/tag/two-pointers)  Sorting (/tag/sorting)	41.2%	Easy	
	1149	Article Views II (/problems/arti	Database (/tag/database)	48.2%	Medium	
	40	Combination Sum II (/problem	Array (/tag/array) Backtracking (/tag/backtracking)	50.9%	Medium	
	1148	Article Views I (/problems/arti	Database (/tag/database)	77.1%	Easy	
•	361	Bomb Enemy (/problems/bom	Array (/tag/array)  Dynamic Programming (/tag/dynamic-programming)  Matrix (/tag/matrix)	47.5%	Medium	
<b>~</b>	198	House Robber (/problems/hou  ★	Array (/tag/array)  Dynamic Programming (/tag/dynamic-programming)	43.6%	Medium	

	#	Title	Tags	Acceptance	Difficulty Freq
<b>~</b>	21	Merge Two Sorted Lists (/prob	Linked List (/tag/linked-list) Recursion (/tag/recursion)	57.0%	Easy
•	350	Intersection of Two Arrays II (/	Array (/tag/array) Hash Table (/tag/hash-table)  Two Pointers (/tag/two-pointers)  Binary Search (/tag/binary-search)  Sorting (/tag/sorting)	52.5%	Easy
•	39	Combination Sum (/problems/	Array (/tag/array) Backtracking (/tag/backtracking)	60.7%	Medium
	75	Sort Colors (/problems/sort-co	Array (/tag/array) Two Pointers (/tag/two-pointers)  Sorting (/tag/sorting)	50.7%	Medium
~	238	Product of Array Except Self (/	Array (/tag/array) Prefix Sum (/tag/prefix-sum)	61.7%	Medium
<b>~</b>	658	Find K Closest Elements (/prob	Array (/tag/array) Two Pointers (/tag/two-pointers)  Binary Search (/tag/binary-search)  Sorting (/tag/sorting)  Heap (Priority Queue) (/tag/heap-priority-queue)	42.8%	Medium
<b>~</b>	230	Kth Smallest Element in a BST	Tree (/tag/tree)  Depth-First Search (/tag/depth-first-search)  Binary Search Tree (/tag/binary-search-tree)  Binary Tree (/tag/binary-tree)	63.7%	Medium
<b>~</b>	70	Climbing Stairs (/problems/cli	Math (/tag/math)  Dynamic Programming (/tag/dynamic-programming)  Memoization (/tag/memoization)	49.0%	Easy
<b>~</b>	981	Time Based Key-Value Store (/	Hash Table (/tag/hash-table) String (/tag/string)  Binary Search (/tag/binary-search)  Design (/tag/design)	54.5%	Medium
	340	Longest Substring with At Mos	Hash Table (/tag/hash-table) String (/tag/string) Sliding Window (/tag/sliding-window)	46.1%	Medium
	1413	Minimum Value to Get Positive	Array (/tag/array) Prefix Sum (/tag/prefix-sum)	65.5%	Easy
	713	Subarray Product Less Than K	Array (/tag/array) Sliding Window (/tag/sliding-window)	40.8%	Medium
~	695	Max Area of Island (/problems	Array (/tag/array)  Depth-First Search (/tag/depth-first-search)  Breadth-First Search (/tag/breadth-first-search)  Union Find (/tag/union-find) Matrix (/tag/matrix)	66.7%	Medium

	#	Title	Tags	Acceptance	Difficulty	Freq
	633	Sum of Square Numbers (/pro	Math (/tag/math) Two Pointers (/tag/two-pointers)	32.9%	Medium	
			Binary Search (/tag/binary-search)			
	918	Maximum Sum Circular Subarr	Array (/tag/array)	34.6%	Medium	
			Divide and Conquer (/tag/divide-and-conquer)			
			Dynamic Programming (/tag/dynamic-programming)			
			Queue (/tag/queue)			
			Monotonic Queue (/tag/monotonic-queue)			
	1312	Minimum Insertion Steps to M	String (/tag/string)	60.8%	(Hard)	
			Dynamic Programming (/tag/dynamic-programming)			
,	560	Subarray Sum Equals K (/probl	Array (/tag/array) Hash Table (/tag/hash-table)	43.7%	Medium	
			Prefix Sum (/tag/prefix-sum)			
			rienz sum (rag/prenz-sum)			
/	647	Palindromic Substrings (/probl	String (/tag/string)	63.0%	Medium	
			Dynamic Programming (/tag/dynamic-programming)			
•	141	Linked List Cycle (/problems/li	Hash Table (/tag/hash-table)	43.5%	Easy	
			Linked List (/tag/linked-list)			
			Two Pointers (/tag/two-pointers)			
,	987	Vertical Order Traversal of a Bi	Hash Table (/tag/hash-table) Tree (/tag/tree)	39.3%	(Hard)	
			Depth-First Search (/tag/depth-first-search)			
			Breadth-First Search (/tag/breadth-first-search)			
			Binary Tree (/tag/binary-tree)			
,	329	Longest Increasing Path in a M	Dynamic Programming (/tag/dynamic-programming)	47.0%	(Hard)	
			Depth-First Search (/tag/depth-first-search)			
			Breadth-First Search (/tag/breadth-first-search)			
			Graph (/tag/graph)			
			Topological Sort (/tag/topological-sort)			
			Memoization (/tag/memoization)			
	785	Is Graph Bipartite? (/problems		49.1%	Medium	
	703	is diaph bipartite: (/problems	Depth-First Search (/tag/depth-first-search)	43.170	wedium	
			Breadth-First Search (/tag/breadth-first-search)			
			Union Find (/tag/union-find) Graph (/tag/graph)			
/	387	First Unique Character in a Stri	Hash Table (/tag/hash-table) String (/tag/string)	54.5%	Easy	
			Queue (/tag/queue) Counting (/tag/counting)			
•	207	Course Schedule (/problems/c	Depth-First Search (/tag/depth-first-search)	44.5%	Medium	
			Breadth-First Search (/tag/breadth-first-search)			
			Graph (/tag/graph)			
			Topological Sort (/tag/topological-sort)			

	#	Title	Tags	Acceptance	Difficulty	Freq
	1041	Robot Bounded In Circle (/pro	Math (/tag/math) String (/tag/string) Simulation (/tag/simulation)	54.8%	Medium	
~	1249	Minimum Remove to Make Val	String (/tag/string) Stack (/tag/stack)	64.4%	Medium	
	515	Find Largest Value in Each Tree	Tree (/tag/tree)  Depth-First Search (/tag/depth-first-search)  Breadth-First Search (/tag/breadth-first-search)  Binary Tree (/tag/binary-tree)	62.8%	Medium	
<b>~</b>	946	Validate Stack Sequences (/pro	Array (/tag/array) Stack (/tag/stack) Simulation (/tag/simulation)	64.5%	Medium	
	1107	New Users Daily Count (/probl	Database (/tag/database)	46.0%	Medium	
	1127	User Purchase Platform (/prob	Database (/tag/database)	50.8%	Hard	
	1343	Number of Sub-arrays of Size	Array (/tag/array)  Sliding Window (/tag/sliding-window)	65.4%	Medium	
	1588	Sum of All Odd Length Subarr	Array (/tag/array) Prefix Sum (/tag/prefix-sum)	81.8%	Easy	
	1644	Lowest Common Ancestor of a	Tree (/tag/tree)  Depth-First Search (/tag/depth-first-search)  Binary Tree (/tag/binary-tree)	56.9%	Medium	

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