

## Goldman Sachs

### Notice

We've improved our algorithm that calculates company tags and their frequencies to be more accurate and current.

This page updates weekly on Saturday.

You can filter the results by different time periods.

You have solved **107 / 165** problems.

☒ Show problem tags

Select time period:

2 years

#	Title	Tags	Acceptance	Difficulty	Frequency
1086	<a href="/problems/high-five/">High Five (/problems/high-five/)</a>	<a href="/tag/array/">Array (/tag/array)</a> <a href="/tag/hash-table/">Hash Table (/tag/hash-table)</a> <a href="/tag/sorting/">Sorting (/tag/sorting)</a>	76.6%	Easy	
780	<a href="/problems/reaching-points/">Reaching Points (/problems/re...)</a>	<a href="/tag/math/">Math (/tag/math)</a>	30.5%	Hard	
✓ 42	<a href="/problems/trapping-rain-water/">Trapping Rain Water (/proble...</a>	<a href="/tag/array/">Array (/tag/array)</a> <a href="/tag/two-pointers/">Two Pointers (/tag/two-pointers)</a> <a href="/tag/dynamic-programming/">Dynamic Programming (/tag/dynamic-programming)</a> <a href="/tag/stack/">Stack (/tag/stack)</a> <a href="/tag/monotonic-stack/">Monotonic Stack (/tag/monotonic-stack)</a>	52.3%	Hard	
1041	<a href="/problems/robot-bounded-in-circle/">Robot Bounded In Circle (/pro...</a>	<a href="/tag/math/">Math (/tag/math)</a> <a href="/tag/string/">String (/tag/string)</a> <a href="/tag/simulation/">Simulation (/tag/simulation)</a>	54.8%	Medium	
209	<a href="/problems/minimum-size-subarray-sum/">Minimum Size Subarray Sum (...)</a>	<a href="/tag/array/">Array (/tag/array)</a> <a href="/tag/binary-search/">Binary Search (/tag/binary-search)</a> <a href="/tag/sliding-window/">Sliding Window (/tag/sliding-window)</a> <a href="/tag/prefix-sum/">Prefix Sum (/tag/prefix-sum)</a>	40.4%	Medium	
1163	<a href="/problems/last-substring-in-lexicographical-order/">Last Substring in Lexicographi...</a>	<a href="/tag/two-pointers/">Two Pointers (/tag/two-pointers)</a> <a href="/tag/string/">String (/tag/string)</a>	36.1%	Hard	
740	<a href="/problems/delete-and-earn/">Delete and Earn (/problems/d...</a>	<a href="/tag/array/">Array (/tag/array)</a> <a href="/tag/hash-table/">Hash Table (/tag/hash-table)</a> <a href="/tag/dynamic-programming/">Dynamic Programming (/tag/dynamic-programming)</a>	51.3%	Medium	
592	<a href="/problems/fraction-addition-and-subtraction/">Fraction Addition and Subtract...</a>	<a href="/tag/math/">Math (/tag/math)</a> <a href="/tag/string/">String (/tag/string)</a> <a href="/tag/simulation/">Simulation (/tag/simulation)</a>	50.7%	Medium	
166	<a href="/problems/fraction-to-recurring-decimal/">Fraction to Recurring Decimal ...</a>	<a href="/tag/hash-table/">Hash Table (/tag/hash-table)</a> <a href="/tag/math/">Math (/tag/math)</a> <a href="/tag/string/">String (/tag/string)</a>	22.6%	Medium	

#	Title	Tags	Acceptance	Difficulty	Freque
289	Game of Life (/problems/gam...	Array (/tag/array) Matrix (/tag/matrix) Simulation (/tag/simulation)	59.7%	Medium	
✓ 443	String Compression (/problem...	Two Pointers (/tag/two-pointers) String (/tag/string)	45.0%	Medium	
✓ 862	Shortest Subarray with Sum at...	Array (/tag/array) Binary Search (/tag/binary-search) Queue (/tag/queue) Sliding Window (/tag/sliding-window) Heap (Priority Queue) (/tag/heap-priority-queue) Prefix Sum (/tag/prefix-sum) Monotonic Queue (/tag/monotonic-queue)	25.3%	Hard	
1395	Count Number of Teams (/pro...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Binary Indexed Tree (/tag/binary-indexed-tree)	72.6%	Medium	
✓ 387	First Unique Character in a Stri...	Hash Table (/tag/hash-table) String (/tag/string) Queue (/tag/queue) Counting (/tag/counting)	54.5%	Easy	
724	Find Pivot Index (/problems/fi...	Array (/tag/array) Prefix Sum (/tag/prefix-sum)	47.2%	Easy	
706	Design HashMap (/problems/...	Array (/tag/array) Hash Table (/tag/hash-table) Linked List (/tag/linked-list) Design (/tag/design) Hash Function (/tag/hash-function)	63.9%	Easy	
✓ 4	Median of Two Sorted Arrays (...)	Array (/tag/array) Binary Search (/tag/binary-search) Divide and Conquer (/tag/divide-and-conquer)	32.0%	Hard	
✓ 524	Longest Word in Dictionary thr...	Array (/tag/array) Two Pointers (/tag/two-pointers) String (/tag/string) Sorting (/tag/sorting)	50.3%	Medium	
532	K-diff Pairs in an Array (/probl...	Array (/tag/array) Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search) Sorting (/tag/sorting)	36.0%	Medium	
✓ 49	Group Anagrams (/problems/...	Hash Table (/tag/hash-table) String (/tag/string) Sorting (/tag/sorting)	60.5%	Medium	
✓ 688	Knight Probability in Chessboa...	Dynamic Programming (/tag/dynamic-programming)	50.7%	Medium	

#	Title	Tags	Acceptance	Difficulty	Frequ
✓ 547	Number of Provinces (/proble...	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Matrix (/tag/matrix)	61.3%	Medium	
657	Robot Return to Origin (/probl...	String (/tag/string) Simulation (/tag/simulation)	74.3%	Easy	
✓ 647	Palindromic Substrings (/probl...	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	63.0%	Medium	
1051	Height Checker (/problems/he...	Array (/tag/array) Sorting (/tag/sorting) Counting Sort (/tag/counting-sort)	73.0%	Easy	
✓ 322	Coin Change (/problems/coin-...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Breadth-First Search (/tag/breadth-first-search)	38.2%	Medium	
720	Longest Word in Dictionary (/...	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string) Trie (/tag/trie) Sorting (/tag/sorting)	49.7%	Easy	
✓ 238	Product of Array Except Self (/...	Array (/tag/array) Prefix Sum (/tag/prefix-sum)	61.7%	Medium	
✓ 64	Minimum Path Sum (/problem...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Matrix (/tag/matrix)	57.0%	Medium	
✓ 1219	Path with Maximum Gold (/pr...	Array (/tag/array) Backtracking (/tag/backtracking) Matrix (/tag/matrix)	66.1%	Medium	
390	Elimination Game (/problems/...	Math (/tag/math)	45.6%	Medium	
✓ 44	Wildcard Matching (/problems...	String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy) Recursion (/tag/recursion)	25.8%	Hard	
✓ 54	Spiral Matrix (/problems/spiral...	Array (/tag/array) Matrix (/tag/matrix) Simulation (/tag/simulation)	37.3%	Medium	
✓ 8	String to Integer (atoi) (/probl...	String (/tag/string)	15.9%	Medium	
✓ 91	Decode Ways (/problems/dec...	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	27.5%	Medium	
✓ 153	Find Minimum in Rotated Sort...	Array (/tag/array) Binary Search (/tag/binary-search)	46.7%	Medium	

#	Title	Tags	Acceptance	Difficulty	Frequency
✓ 326	Power of Three (/problems/po...	Math (/tag/math) Recursion (/tag/recursion)	42.5%	Easy	
83	Remove Duplicates from Sorte...	Linked List (/tag/linked-list)	47.0%	Easy	
✓ 121	Best Time to Buy and Sell Stoc...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	52.1%	Easy	
243	Shortest Word Distance (/prob... 🔒	Array (/tag/array) String (/tag/string)	62.7%	Easy	
✓ 460	LFU Cache (/problems/lfu-cac...	Hash Table (/tag/hash-table) Linked List (/tag/linked-list) Design (/tag/design) Doubly-Linked List (/tag/doubly-linked-list)	37.2%	Hard	
1836	Remove Duplicates From an U... 🔒	Hash Table (/tag/hash-table) Linked List (/tag/linked-list)	72.0%	Medium	
✓ 146	LRU Cache (/problems/lru-cac...	Hash Table (/tag/hash-table) Linked List (/tag/linked-list) Design (/tag/design) Doubly-Linked List (/tag/doubly-linked-list)	37.1%	Medium	
942	DI String Match (/problems/di...	Array (/tag/array) Math (/tag/math) Two Pointers (/tag/two-pointers) String (/tag/string) Greedy (/tag/greedy)	74.1%	Easy	
✓ 200	Number of Islands (/problems...	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Matrix (/tag/matrix)	50.4%	Medium	
✓ 11	Container With Most Water (/...	Array (/tag/array) Two Pointers (/tag/two-pointers) Greedy (/tag/greedy)	53.1%	Medium	
457	Circular Array Loop (/problem...	Array (/tag/array) Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers)	30.5%	Medium	
✓ 295	Find Median from Data Stream...	Two Pointers (/tag/two-pointers) Design (/tag/design) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Data Stream (/tag/data-stream)	48.3%	Hard	
✓ 10	Regular Expression Matching (...)	String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Recursion (/tag/recursion)	27.7%	Hard	
✓ 1296	Divide Array in Sets of K Cons...	Array (/tag/array) Hash Table (/tag/hash-table) Greedy (/tag/greedy) Sorting (/tag/sorting)	55.8%	Medium	

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✓ 560	Subarray Sum Equals K (/probl...	Array (/tag/array) Hash Table (/tag/hash-table) Prefix Sum (/tag/prefix-sum)	43.7%	Medium	
✓ 33	Search in Rotated Sorted Array...	Array (/tag/array) Binary Search (/tag/binary-search)	36.4%	Medium	
119	Pascal's Triangle II (/problems/...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	53.2%	Easy	
✓ 939	Minimum Area Rectangle (/pr...	Array (/tag/array) Hash Table (/tag/hash-table) Math (/tag/math) Geometry (/tag/geometry) Sorting (/tag/sorting)	52.6%	Medium	
✓ 332	Reconstruct Itinerary (/proble...	Depth-First Search (/tag/depth-first-search) Graph (/tag/graph) Eulerian Circuit (/tag/eulerian-circuit)	38.6%	Medium	
✓ 215	Kth Largest Element in an Arra...	Array (/tag/array) Divide and Conquer (/tag/divide-and-conquer) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Quickselect (/tag/quickselect)	59.8%	Medium	
✓ 309	Best Time to Buy and Sell Stoc...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	48.8%	Medium	
✓ 3	Longest Substring Without Re...	Hash Table (/tag/hash-table) String (/tag/string) Sliding Window (/tag/sliding-window)	31.8%	Medium	
1186	Maximum Subarray Sum with ...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	39.6%	Medium	
✓ 1146	Snapshot Array (/problems/sn...	Array (/tag/array) Hash Table (/tag/hash-table) Binary Search (/tag/binary-search) Design (/tag/design) Data Stream (/tag/data-stream)	37.0%	Medium	
✓ 5	Longest Palindromic Substring...	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	30.9%	Medium	
✓ 76	Minimum Window Substring (...)	Hash Table (/tag/hash-table) String (/tag/string) Sliding Window (/tag/sliding-window)	36.6%	Hard	
722	Remove Comments (/problem...	Array (/tag/array) String (/tag/string)	36.7%	Medium	

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887	Super Egg Drop (/problems/su...	Math (/tag/math) Binary Search (/tag/binary-search) Dynamic Programming (/tag/dynamic-programming)	27.0%	Hard	
✓ 1209	Remove All Adjacent Duplicate...	String (/tag/string) Stack (/tag/stack)	57.0%	Medium	
275	H-Index II (/problems/h-index...	Array (/tag/array) Binary Search (/tag/binary-search)	36.5%	Medium	
✓ 155	Min Stack (/problems/min-sta...	Stack (/tag/stack) Design (/tag/design)	47.4%	Easy	
✓ 588	Design In-Memory File System... ★ 📌	Hash Table (/tag/hash-table) String (/tag/string) Design (/tag/design) Trie (/tag/trie)	46.9%	Hard	
✓ 50	Pow(x, n) (/problems/powx-n)	Math (/tag/math) Recursion (/tag/recursion)	31.3%	Medium	
✓ 1	Two Sum (/problems/two-sum)	Array (/tag/array) Hash Table (/tag/hash-table)	47.1%	Easy	
1382	Balance a Binary Search Tree (/...	Divide and Conquer (/tag/divide-and-conquer) Greedy (/tag/greedy) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	77.0%	Medium	
✓ 325	Maximum Size Subarray Sum ... 📌	Array (/tag/array) Hash Table (/tag/hash-table)	47.9%	Medium	
✓ 221	Maximal Square (/problems/m...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Matrix (/tag/matrix)	40.2%	Medium	
✓ 188	Best Time to Buy and Sell Stoc...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	30.7%	Hard	
993	Cousins in Binary Tree (/proble...	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	52.4%	Easy	
274	H-Index (/problems/h-index)	Array (/tag/array) Sorting (/tag/sorting) Counting Sort (/tag/counting-sort)	36.6%	Medium	
✓ 56	Merge Intervals (/problems/m...	Array (/tag/array) Sorting (/tag/sorting)	42.0%	Medium	
376	Wiggle Subsequence (/proble...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy)	42.6%	Medium	

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✓ 1049	Last Stone Weight II (/problem...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	47.3%	Medium	
✓ 992	Subarrays with K Different Inte...	Array (/tag/array) Hash Table (/tag/hash-table) Sliding Window (/tag/sliding-window) Counting (/tag/counting)	51.5%	Hard	
✓ 642	Design Search Autocomplete ... 📌	String (/tag/string) Design (/tag/design) Trie (/tag/trie) Data Stream (/tag/data-stream)	46.9%	Hard	
225	Implement Stack using Queue...	Stack (/tag/stack) Design (/tag/design) Queue (/tag/queue)	48.7%	Easy	
✓ 242	Valid Anagram (/problems/vali...	Hash Table (/tag/hash-table) String (/tag/string) Sorting (/tag/sorting)	59.3%	Easy	
99	Recover Binary Search Tree (/p...	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	43.5%	Medium	
✓ 120	Triangle (/problems/triangle)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	47.4%	Medium	
✓ 1249	Minimum Remove to Make Val...	String (/tag/string) Stack (/tag/stack)	64.4%	Medium	
✓ 122	Best Time to Buy and Sell Stoc...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy)	59.3%	Easy	
✓ 206	Reverse Linked List (/problems...	Linked List (/tag/linked-list) Recursion (/tag/recursion)	66.6%	Easy	
✓ 218	The Skyline Problem (/proble...	Array (/tag/array) Divide and Conquer (/tag/divide-and-conquer) Binary Indexed Tree (/tag/binary-indexed-tree) Segment Tree (/tag/segment-tree) Line Sweep (/tag/line-sweep) Heap (Priority Queue) (/tag/heap-priority-queue) Ordered Set (/tag/ordered-set)	37.1%	Hard	
✓ 78	Subsets (/problems/subsets)	Array (/tag/array) Backtracking (/tag/backtracking) Bit Manipulation (/tag/bit-manipulation)	66.6%	Medium	
171	Excel Sheet Column Number (/...	Math (/tag/math)	57.6%	Easy	

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✓ 31	Next Permutation (/problems/next-permutation/)	Array (/tag/array) Two Pointers (/tag/two-pointers)	34.2%	Medium	
✓ 767	Reorganize String (/problems/reorganize-string/)	Hash Table (/tag/hash-table) String (/tag/string) Greedy (/tag/greedy) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Counting (/tag/counting)	50.7%	Medium	
✓ 62	Unique Paths (/problems/unique-paths/)	Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Combinatorics (/tag/combinatorics)	56.9%	Medium	
✓ 189	Rotate Array (/problems/rotate-array/)	Array (/tag/array) Math (/tag/math) Two Pointers (/tag/two-pointers)	36.9%	Medium	
✓ 836	Rectangle Overlap (/problems/rectangle-overlap/)	Math (/tag/math) Geometry (/tag/geometry)	42.7%	Easy	
135	Candy (/problems/candy)	Array (/tag/array) Greedy (/tag/greedy)	33.9%	Hard	
✓ 115	Distinct Subsequences (/problems/distinct-subsequences/)	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	40.4%	Hard	
✓ 118	Pascal's Triangle (/problems/pascals-triangle/)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	57.3%	Easy	
713	Subarray Product Less Than K (/problems/subarray-product-less-than-k/)	Array (/tag/array) Sliding Window (/tag/sliding-window)	40.8%	Medium	
✓ 141	Linked List Cycle (/problems/linked-list-cycle/)	Hash Table (/tag/hash-table) Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers)	43.5%	Easy	
1235	Maximum Profit in Job Scheduling (/problems/job-scheduling/)	Array (/tag/array) Binary Search (/tag/binary-search) Dynamic Programming (/tag/dynamic-programming) Sorting (/tag/sorting)	48.3%	Hard	
264	Ugly Number II (/problems/ugly-number-ii/)	Hash Table (/tag/hash-table) Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Heap (Priority Queue) (/tag/heap-priority-queue)	43.3%	Medium	
270	Closest Binary Search Tree Value (/problems/closest-binary-search-tree-value/)	Binary Search (/tag/binary-search) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	51.0%	Easy	



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983	Minimum Cost For Tickets (/pr...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	63.0%	Medium	
59	Spiral Matrix II (/problems/spir...	Array (/tag/array) Matrix (/tag/matrix) Simulation (/tag/simulation)	58.9%	Medium	
19	Remove Nth Node From End o...	Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers)	36.4%	Medium	
✓ 283	Move Zeroes (/problems/mov...	Array (/tag/array) Two Pointers (/tag/two-pointers)	58.9%	Easy	
703	Kth Largest Element in a Strea...	Tree (/tag/tree) Design (/tag/design) Binary Search Tree (/tag/binary-search-tree) Heap (Priority Queue) (/tag/heap-priority-queue) Binary Tree (/tag/binary-tree) Data Stream (/tag/data-stream)	51.3%	Easy	
109	Convert Sorted List to Binary S...	Linked List (/tag/linked-list) Divide and Conquer (/tag/divide-and-conquer) Tree (/tag/tree) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	52.5%	Medium	
✓ 53	Maximum Subarray (/problem...	Array (/tag/array) Divide and Conquer (/tag/divide-and-conquer) Dynamic Programming (/tag/dynamic-programming)	48.1%	Easy	
✓ 70	Climbing Stairs (/problems/cli...	Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Memoization (/tag/memoization)	49.0%	Easy	
✓ 179	Largest Number (/problems/la...	String (/tag/string) Greedy (/tag/greedy) Sorting (/tag/sorting)	31.2%	Medium	
46	Permutations (/problems/per...	Array (/tag/array) Backtracking (/tag/backtracking)	68.0%	Medium	
✓ 20	Valid Parentheses (/problems/...	String (/tag/string) Stack (/tag/stack)	40.2%	Easy	
✓ 23	Merge k Sorted Lists (/proble...	Linked List (/tag/linked-list) Divide and Conquer (/tag/divide-and-conquer) Heap (Priority Queue) (/tag/heap-priority-queue) Merge Sort (/tag/merge-sort)	43.7%	Hard	
✓ 253	Meeting Rooms II (/problems/... 📌	Array (/tag/array) Two Pointers (/tag/two-pointers) Greedy (/tag/greedy) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue)	47.6%	Medium	

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✓ 41	First Missing Positive (/proble...	Array (/tag/array) Hash Table (/tag/hash-table)	34.5%	Hard	
✓ 210	Course Schedule II (/problems...	Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph) Topological Sort (/tag/topological-sort)	43.6%	Medium	
✓ 516	Longest Palindromic Subseque...	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	56.6%	Medium	
✓ 103	Binary Tree Zigzag Level Order...	Tree (/tag/tree) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	51.0%	Medium	
✓ 876	Middle of the Linked List (/pro...	Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers)	69.5%	Easy	
82	Remove Duplicates from Sorte...	Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers)	40.0%	Medium	
✓ 347	Top K Frequent Elements (/pro...	Array (/tag/array) Hash Table (/tag/hash-table) Divide and Conquer (/tag/divide-and-conquer) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Bucket Sort (/tag/bucket-sort) Counting (/tag/counting) Quickselect (/tag/quickselect)	63.0%	Medium	
✓ 199	Binary Tree Right Side View (/p...	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	57.1%	Medium	
✓ 88	Merge Sorted Array (/problem...	Array (/tag/array) Two Pointers (/tag/two-pointers) Sorting (/tag/sorting)	41.2%	Easy	
✓ 55	Jump Game (/problems/jump-...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy)	35.6%	Medium	
✓ 198	House Robber (/problems/hou... ★	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	43.6%	Medium	
✓ 344	Reverse String (/problems/rev...	Two Pointers (/tag/two-pointers) String (/tag/string) Recursion (/tag/recursion)	71.3%	Easy	

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✓ 268	Missing Number (/problems/...	<a href="#">Array (/tag/array)</a> <a href="#">Hash Table (/tag/hash-table)</a> <a href="#">Math (/tag/math)</a> <a href="#">Bit Manipulation (/tag/bit-manipulation)</a> <a href="#">Sorting (/tag/sorting)</a>	56.1%	Easy	
✓ 208	Implement Trie (Prefix Tree) (/...	<a href="#">Hash Table (/tag/hash-table)</a> <a href="#">String (/tag/string)</a> <a href="#">Design (/tag/design)</a> <a href="#">Trie (/tag/trie)</a>	53.5%	Medium	
✓ 380	Insert Delete GetRandom O(1)...	<a href="#">Array (/tag/array)</a> <a href="#">Hash Table (/tag/hash-table)</a> <a href="#">Math (/tag/math)</a> <a href="#">Design (/tag/design)</a> <a href="#">Randomized (/tag/randomized)</a>	49.5%	Medium	
✓ 416	Partition Equal Subset Sum (/p...	<a href="#">Array (/tag/array)</a> <a href="#">Dynamic Programming (/tag/dynamic-programming)</a>	45.2%	Medium	
✓ 84	Largest Rectangle in Histogra...	<a href="#">Array (/tag/array)</a> <a href="#">Stack (/tag/stack)</a> <a href="#">Monotonic Stack (/tag/monotonic-stack)</a>	38.0%	Hard	
38	Count and Say (/problems/cou...	<a href="#">String (/tag/string)</a>	46.7%	Medium	
✓ 57	Insert Interval (/problems/inse...	<a href="#">Array (/tag/array)</a>	35.8%	Medium	
✓ 15	3Sum (/problems/3sum)	<a href="#">Array (/tag/array)</a> <a href="#">Two Pointers (/tag/two-pointers)</a> <a href="#">Sorting (/tag/sorting)</a>	28.7%	Medium	
✓ 739	Daily Temperatures (/problem...	<a href="#">Array (/tag/array)</a> <a href="#">Stack (/tag/stack)</a> <a href="#">Monotonic Stack (/tag/monotonic-stack)</a>	65.3%	Medium	
✓ 17	Letter Combinations of a Phon...	<a href="#">Hash Table (/tag/hash-table)</a> <a href="#">String (/tag/string)</a> <a href="#">Backtracking (/tag/backtracking)</a>	50.6%	Medium	
18	4Sum (/problems/4sum)	<a href="#">Array (/tag/array)</a> <a href="#">Two Pointers (/tag/two-pointers)</a> <a href="#">Sorting (/tag/sorting)</a>	35.7%	Medium	
36	Valid Sudoku (/problems/valid...	<a href="#">Array (/tag/array)</a> <a href="#">Hash Table (/tag/hash-table)</a> <a href="#">Matrix (/tag/matrix)</a>	51.4%	Medium	
204	Count Primes (/problems/cou...	<a href="#">Array (/tag/array)</a> <a href="#">Math (/tag/math)</a> <a href="#">Enumeration (/tag/enumeration)</a> <a href="#">Number Theory (/tag/number-theory)</a>	32.8%	Easy	
✓ 16	3Sum Closest (/problems/3su...	<a href="#">Array (/tag/array)</a> <a href="#">Two Pointers (/tag/two-pointers)</a> <a href="#">Sorting (/tag/sorting)</a>	46.4%	Medium	
73	Set Matrix Zeroes (/problems/...	<a href="#">Array (/tag/array)</a> <a href="#">Hash Table (/tag/hash-table)</a> <a href="#">Matrix (/tag/matrix)</a>	45.1%	Medium	

#	Title	Tags	Acceptance	Difficulty	Freque
✓ 13	Roman to Integer (/problems/...	Hash Table (/tag/hash-table) Math (/tag/math) String (/tag/string)	57.3%	Easy	
104	Maximum Depth of Binary Tre...	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	69.0%	Easy	
✓ 74	Search a 2D Matrix (/problems...	Array (/tag/array) Binary Search (/tag/binary-search) Matrix (/tag/matrix)	38.9%	Medium	
111	Minimum Depth of Binary Tree...	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	40.4%	Easy	
✓ 94	Binary Tree Inorder Traversal (/...	Stack (/tag/stack) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	67.2%	Easy	
✓ 108	Convert Sorted Array to Binary...	Array (/tag/array) Divide and Conquer (/tag/divide-and-conquer) Tree (/tag/tree) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	61.9%	Easy	
✓ 24	Swap Nodes in Pairs (/proble...	Linked List (/tag/linked-list) Recursion (/tag/recursion)	54.3%	Medium	
✓ 142	Linked List Cycle II (/problems...	Hash Table (/tag/hash-table) Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers)	40.6%	Medium	
✓ 973 ★	K Closest Points to Origin (/pr...	Array (/tag/array) Math (/tag/math) Divide and Conquer (/tag/divide-and-conquer) Geometry (/tag/geometry) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Quickselect (/tag/quickselect)	65.0%	Medium	
✓ 152	Maximum Product Subarray (/...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	33.1%	Medium	
✓ 167	Two Sum II - Input array is sort...	Array (/tag/array) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search)	56.2%	Easy	

#	Title	Tags	Acceptance	Difficulty	Frequency
✓ 69	Sqrt(x) (/problems/sqrtx)	Math (/tag/math) Binary Search (/tag/binary-search)	35.7%	Easy	
✓ 226	Invert Binary Tree (/problems/i...	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	68.1%	Easy	
160	Intersection of Two Linked List...	Hash Table (/tag/hash-table) Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers)	45.6%	Easy	
237	Delete Node in a Linked List (/...	Linked List (/tag/linked-list)	68.5%	Easy	
75	Sort Colors (/problems/sort-co...	Array (/tag/array) Two Pointers (/tag/two-pointers) Sorting (/tag/sorting)	50.7%	Medium	
28	Implement strStr() (/problems/...	Two Pointers (/tag/two-pointers) String (/tag/string) String Matching (/tag/string-matching)	35.6%	Easy	
✓ 287	Find the Duplicate Number (/p...	Array (/tag/array) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search) Bit Manipulation (/tag/bit-manipulation)	58.1%	Medium	
746	Min Cost Climbing Stairs (/pro...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	53.5%	Easy	
✓ 98	Validate Binary Search Tree (/p...	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	29.2%	Medium	
✓ 128	Longest Consecutive Sequenc...	Array (/tag/array) Hash Table (/tag/hash-table) Union Find (/tag/union-find)	47.3%	Medium	

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