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Interview Contest Discuss/discuss/)

Storediscussion/655704/)







Atlassian

Notice

We've improved our algorithm that calculates company tags and their frequencies to be more accurate and current.

This page updates weekly on Saturday.

You can filter the results by different time periods.

You have solved 40 / 53 problems.

✓ Sh	ow pro	bblem tags		Select time period	l: All time
	#	Title	Tags	Acceptance	Difficulty Freque
	1366	Rank Teams by Votes (/proble	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string) Sorting (/tag/sorting) Counting (/tag/counting)	55.8%	Medium
	860	Lemonade Change (/problems	Array (/tag/array) Greedy (/tag/greedy)	51.9%	Easy
~	981	Time Based Key-Value Store (/	Hash Table (/tag/hash-table) String (/tag/string) Binary Search (/tag/binary-search) Design (/tag/design)	54.5%	Medium
✓	362	Design Hit Counter (/problem	Array (/tag/array) Hash Table (/tag/hash-table) Binary Search (/tag/binary-search) Design (/tag/design) Queue (/tag/queue)	66.0%	Medium
	1071	Greatest Common Divisor of S	Math (/tag/math) String (/tag/string)	51.9%	Easy
	366	Find Leaves of Binary Tree (/pr	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	72.8%	Medium
•	1326	Minimum Number of Taps to	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming Greedy (/tag/greedy)	47.5%	Hard
	821	Shortest Distance to a Charact	Array (/tag/array) Two Pointers (/tag/two-pointers String (/tag/string)	70.3%	Easy
~	17	Letter Combinations of a Phon	Hash Table (/tag/hash-table) String (/tag/string) Backtracking (/tag/backtracking)	50.6%	Medium

	#	Title	Tags	Acceptance	Difficulty Freque
~	284	Peeking Iterator (/problems/p	Array (/tag/array) Design (/tag/design)	51.4%	Medium
			Iterator (/tag/iterator)		
~	1223	Dice Roll Simulation (/problem	Array (/tag/array)	47.0%	(Hard)
			Dynamic Programming (/tag/dynamic-programming)		
Ā	250	D . 11 11 11		72.40/	
•	359	Logger Rate Limiter (/problem	Hash Table (/tag/hash-table) Design (/tag/design)	73.1%	(Easy)
~	20	Valid Parentheses (/problems/	String (/tag/string) Stack (/tag/stack)	40.2%	(Easy)
·	20	valia i arentireses (i problems)	String (rtag/string)	10.270	
~	271	71 Encode and Decode Strings (/	Array (/tag/array) String (/tag/string)	33.8%	Medium
			Design (/tag/design)		
~	23	Merge k Sorted Lists (/proble	Linked List (/tag/linked-list)	43.7%	Hard
			Divide and Conquer (/tag/divide-and-conquer)		
			Heap (Priority Queue) (/tag/heap-priority-queue)		
			Merge Sort (/tag/merge-sort)		
~	300	Longest Increasing Subsequen	Array (/tag/array)	45.3%	Medium
			Binary Search (/tag/binary-search)		
			Dynamic Programming (/tag/dynamic-programming)		
~	1120	20 Maximum Average Subtree (/p	Tree (/tag/tree)	64.4%	(Medium)
		₽	Depth-First Search (/tag/depth-first-search)		
			Binary Tree (/tag/binary-tree)		
	513	Find Bottom Left Tree Value (/	Tree (/tag/tree)	63.3%	Medium
	3.13	Tind bottom Left free value (/	Depth-First Search (/tag/depth-first-search)	03.370	
			Breadth-First Search (/tag/breadth-first-search)		
			Binary Tree (/tag/binary-tree)		
_	31	Next Permutation (/problems/	Array (/tag/array) Two Pointers (/tag/two-pointers)	34.2%	Medium
·	3.	rexerementation (problems)	Array (/tag/array)	3 1.270	
~	98	Validate Binary Search Tree (/p	Tree (/tag/tree)	29.2%	Medium
			Depth-First Search (/tag/depth-first-search)		
			Binary Search Tree (/tag/binary-search-tree)		
			Binary Tree (/tag/binary-tree)		
~	200	Number of Islands (/problems	Array (/tag/array)	50.4%	Medium
			Depth-First Search (/tag/depth-first-search)	h-First Search (/tag/depth-first-search)	
			Breadth-First Search (/tag/breadth-first-search)		
			Union Find (/tag/union-find) Matrix (/tag/matrix)		

	#	Title	Tags	Acceptance	Difficulty	Freque
~	844	Backspace String Compare (/p	Two Pointers (/tag/two-pointers)	47.2%	Easy	
			String (/tag/string) Stack (/tag/stack)			
			Simulation (/tag/simulation)			
	706	Design HashMap (/problems/	Array (/tag/array) Hash Table (/tag/hash-table)	63.9%	Easy	
			Linked List (/tag/linked-list) Design (/tag/design)			
			Hash Function (/tag/hash-function)			
	841	Keys and Rooms (/problems/k	Depth-First Search (/tag/depth-first-search)	66.9%	Medium	
			Breadth-First Search (/tag/breadth-first-search)			
			Graph (/tag/graph)			
~	540	Single Element in a Sorted Arr	Array (/tag/array)	58.0%	Medium	
			Binary Search (/tag/binary-search)			
<u> </u>	394	Decode String (/problems/dec	Ctring (/tag/string) Ctag/ (/tag/stag/)	53.6%	Medium	
•	334	becode string (problems, dec	String (/tag/string) Stack (/tag/stack) Recursion (/tag/recursion)	33.070	(Medidiii)	
			Recursion (/tag/recursion)			
~	934	Shortest Bridge (/problems/sh	Array (/tag/array)	50.6%	Medium	
			Depth-First Search (/tag/depth-first-search)			
			Breadth-First Search (/tag/breadth-first-search)			
			Matrix (/tag/matrix)			
~	146	LRU Cache (/problems/lru-cac	Hash Table (/tag/hash-table)	37.1%	Medium	
			Linked List (/tag/linked-list) Design (/tag/design)			
			Doubly-Linked List (/tag/doubly-linked-list)			
~	236	Lowest Common Ancestor of a	Tree (/tag/tree)	50.4%	Medium	
			Depth-First Search (/tag/depth-first-search)			
			Binary Tree (/tag/binary-tree)			
~	173	Binary Search Tree Iterator (/pr	Stack (/tag/stack) Tree (/tag/tree)	61.5%	Medium	
			Design (/tag/design)			
			Binary Search Tree (/tag/binary-search-tree)			
			Binary Tree (/tag/binary-tree)			
			Iterator (/tag/iterator)			
•	123	Best Time to Buy and Sell Stoc	Array (/tag/array)	40.7%	Hard	
			Dynamic Programming (/tag/dynamic-programming)			
~	692	Top K Frequent Words (/probl	Hash Table (/tag/hash-table) String (/tag/string)	53.5%	Medium	
			Trie (/tag/trie) Sorting (/tag/sorting)			
			Heap (Priority Queue) (/tag/heap-priority-queue)			
			Bucket Sort (/tag/bucket-sort)			
			Counting (/tag/counting)			

	#	Title	Tags	Acceptance	Difficulty	Freque
	1235	Maximum Profit in Job Schedu	Array (/tag/array)	48.3%	Hard	
			Binary Search (/tag/binary-search)			
			Dynamic Programming (/tag/dynamic-programming)			
			Sorting (/tag/sorting)			
~	101	Symmetric Tree (/problems/sy	Tree (/tag/tree)	49.1%	Easy	
			Depth-First Search (/tag/depth-first-search)			
			Breadth-First Search (/tag/breadth-first-search)			
			Binary Tree (/tag/binary-tree)			
~	647	Palindromic Substrings (/probl	String (/tag/string)	63.0%	Medium	
			Dynamic Programming (/tag/dynamic-programming)			
~	547	Number of Provinces (/proble	Array (/tag/array)	61.3%	Medium	
			Depth-First Search (/tag/depth-first-search)			
			Breadth-First Search (/tag/breadth-first-search)			
			Union Find (/tag/union-find) Matrix (/tag/matrix)			
~	199	Binary Tree Right Side View (/p	Tree (/tag/tree)	57.1%	Medium	
			Depth-First Search (/tag/depth-first-search)			
			Breadth-First Search (/tag/breadth-first-search)			
			Binary Tree (/tag/binary-tree)			
	872	Leaf-Similar Trees (/problems/l	Tree (/tag/tree)	64.5%	Easy	
			Depth-First Search (/tag/depth-first-search)			
			Binary Tree (/tag/binary-tree)			
~	53	Maximum Subarray (/problem	Array (/tag/array)	48.1%	Easy	
			Divide and Conquer (/tag/divide-and-conquer)			
			Dynamic Programming (/tag/dynamic-programming)			
	46	Permutations (/problems/per	Array (/tag/array) Backtracking (/tag/backtracking)	68.0%	Medium	
	701	Insert into a Binary Search Tre	Tree (/tag/tree)	75.1%	Medium	
			Binary Search Tree (/tag/binary-search-tree)			
			Binary Tree (/tag/binary-tree)			
~	528	Random Pick with Weight (/pr	Math (/tag/math)	45.0%	Medium	
			Binary Search (/tag/binary-search)		-	
			Prefix Sum (/tag/prefix-sum)			
			Randomized (/tag/randomized)			
~	543	Diameter of Binary Tree (/prob	Tree (/tag/tree)	50.3%	Easy	
			Depth-First Search (/tag/depth-first-search)			
			Binary Tree (/tag/binary-tree)			

	#	Title	Tags	Acceptance	Difficulty Fr
√ 78	78	Subsets (/problems/subsets)	Array (/tag/array) Backtracking (/tag/backtracking)	66.6%	Medium
			Bit Manipulation (/tag/bit-manipulation)		
~ 22	22	Generate Parentheses (/proble	String (/tag/string)	66.8%	Medium
			Dynamic Programming (/tag/dynamic-programming)		
			Backtracking (/tag/backtracking)		
	150	Evaluate Reverse Polish Notati	Array (/tag/array) Math (/tag/math)	39.7%	Medium
			Stack (/tag/stack)		
	3	Longest Substring Without Re	Hash Table (/tag/hash-table) String (/tag/string)	31.8%	Medium
			Sliding Window (/tag/sliding-window)		
	122	Best Time to Buy and Sell Stoc	Array (/tag/array)	59.3%	(Easy)
			Dynamic Programming (/tag/dynamic-programming)		
			Greedy (/tag/greedy)		
	102	Binary Tree Level Order Travers	Tree (/tag/tree)	57.9%	Medium
			Breadth-First Search (/tag/breadth-first-search)		
			Binary Tree (/tag/binary-tree)		
	121	Best Time to Buy and Sell Stoc	Array (/tag/array)	52.1%	Easy
			Dynamic Programming (/tag/dynamic-programming)		
	153	Find Minimum in Rotated Sort	Array (/tag/array)	46.7%	Medium
			Binary Search (/tag/binary-search)		
	169	Majority Element (/problems/	Array (/tag/array) Hash Table (/tag/hash-table)	60.7%	Easy
			Divide and Conquer (/tag/divide-and-conquer)		
			Sorting (/tag/sorting) Counting (/tag/counting)		
	1307	Verbal Arithmetic Puzzle (/pro	Array (/tag/array) Math (/tag/math)	36.0%	Hard
			String (/tag/string)		
			Backtracking (/tag/backtracking)		

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