

Storediscussion/655704/)







## **■** Walmart Labs

## **Notice**

6/24/2021

We've improved our algorithm that calculates company tags and their frequencies to be more accurate and current.

This page updates weekly on Saturday.

You can filter the results by different time periods.

You have solved 38 / 48 problems.

how pro	oblem tags		Select time period	<b>d:</b> 1 year ▼
#	Title	Tags	Acceptance	Difficulty Freque
953	Verifying an Alien Dictionary (/	Array (/tag/array) Hash Table (/tag/hash-table)	52.2%	Easy
		String (/tag/string)		
215	15 Kth Largest Element in an Arra	Array (/tag/array)	59.8%	Medium
		Divide and Conquer (/tag/divide-and-conquer)		
		Sorting (/tag/sorting)		
		Heap (Priority Queue) (/tag/heap-priority-queue)		
		Quickselect (/tag/quickselect)		
322	Coin Change (/problems/coin	Array (/tag/array)	38.2%	Medium
		Dynamic Programming (/tag/dynamic-programming		
		Breadth-First Search (/tag/breadth-first-search)		
265	265 Paint House II (/problems/pain	Array (/tag/array)	46.6%	Hard
	•	Dynamic Programming (/tag/dynamic-programming		
460	LFU Cache (/problems/lfu-cac	Hash Table (/tag/hash-table)	37.2%	Hard
		Linked List (/tag/linked-list) Design (/tag/design)		
		Doubly-Linked List (/tag/doubly-linked-list)		
697	Degree of an Array (/problems	Array (/tag/array) Hash Table (/tag/hash-table)	54.8%	Easy
146	146 LRU Cache (/problems/lru-cac	Hash Table (/tag/hash-table)	37.1%	Medium
		Linked List (/tag/linked-list) Design (/tag/design)		
		Doubly-Linked List (/tag/doubly-linked-list)		
1283	Find the Smallest Divisor Give	Array (/tag/array)	50.6%	Medium
		Binary Search (/tag/binary-search)		
	# 953 215 322 265 460 697 146	953 Verifying an Alien Dictionary (/  215 Kth Largest Element in an Arra  322 Coin Change (/problems/coin  265 Paint House II (/problems/pain  460 LFU Cache (/problems/lfu-cac  697 Degree of an Array (/problems  146 LRU Cache (/problems/lru-cac	Tags  Verifying an Alien Dictionary (/  Array (/tag/array) Hash Table (/tag/hash-table)  String (/tag/string)  Kth Largest Element in an Arra  Array (/tag/array)  Divide and Conquer (/tag/divide-and-conquer)  Sorting (/tag/sorting)  Heap (Priority Queue) (/tag/heap-priority-queue)  Quickselect (/tag/quickselect)  322 Coin Change (/problems/coin  Array (/tag/array)  Dynamic Programming (/tag/dynamic-programming)  Breadth-First Search (/tag/breadth-first-search)  Array (/tag/array)  Dynamic Programming (/tag/dynamic-programming)  Dynamic Programming (/tag/dynamic-programming)  LFU Cache (/problems/lfu-cac  Hash Table (/tag/hash-table)  Linked List (/tag/linked-list)  Design (/tag/design)  Doubly-Linked List (/tag/hash-table)  Linked List (/tag/inked-list)  Design (/tag/design)  Doubly-Linked List (/tag/hash-table)  Linked List (/tag/inked-list)  Design (/tag/design)  Doubly-Linked List (/tag/hash-table)  Linked List (/tag/inked-list)  Design (/tag/design)  Doubly-Linked List (/tag/doubly-linked-list)  Design (/tag/design)  Doubly-Linked List (/tag/doubly-linked-list)	#         Title         Tags         Acceptance           953         Verifying an Alien Dictionary (/ Array (/tag/array)   Hash Table (/tag/hash-table)   String (/tag/string)         52.2%           215         Kth Largest Element in an Arra Array (/tag/array)   Divide and Conquer (/tag/divide-and-conquer)   Sorting (/tag/sorting)   Heap (Priority Queue) (/tag/heap-priority-queue)   Quickselect (/tag/quickselect)         38.2%           322         Coin Change (/problems/coin Array (/tag/array)   Dynamic Programming (/tag/dynamic-programming)   Breadth-First Search (/tag/breadth-first-search)   Dynamic Programming (/tag/dynamic-programming)   Dynamic Programming (/tag/dynamic-programming)   Mash Table (/tag/hash-table)   Linked List (/tag/linked-list)   Design (/tag/design)   Doubly-Linked List (/tag/doubly-linked-list)   Design (/tag/design)   Doubly-Linked List (/tag/hash-table)   Linked List (/tag/hinked-list)   Design (/tag/design)   Doubly-Linked List (/tag/h

	#	Title	Tags	Acceptance	Difficulty	Freque
~	253	Meeting Rooms II (/problems/	Array (/tag/array) Two Pointers (/tag/two-pointers)  Greedy (/tag/greedy) Sorting (/tag/sorting)  Heap (Priority Queue) (/tag/heap-priority-queue)	47.6%	Medium	
<b>~</b>	33	Search in Rotated Sorted Array	Array (/tag/array)  Binary Search (/tag/binary-search)	36.4%	Medium	
•	994	Rotting Oranges (/problems/r	Array (/tag/array)  Breadth-First Search (/tag/breadth-first-search)  Matrix (/tag/matrix)	49.8%	Medium	
	270	Closest Binary Search Tree Val	Binary Search (/tag/binary-search)  Depth-First Search (/tag/depth-first-search)  Binary Search Tree (/tag/binary-search-tree)  Binary Tree (/tag/binary-tree)	51.0%	Easy	
	373	Find K Pairs with Smallest Sum	Array (/tag/array)  Heap (Priority Queue) (/tag/heap-priority-queue)	38.7%	Medium	
<b>~</b>	394	Decode String (/problems/dec	String (/tag/string) Stack (/tag/stack)  Recursion (/tag/recursion)	53.6%	Medium	
•	236	Lowest Common Ancestor of a	Tree (/tag/tree)  Depth-First Search (/tag/depth-first-search)  Binary Tree (/tag/binary-tree)	50.4%	Medium	
•	235	Lowest Common Ancestor of a	Tree (/tag/tree)  Depth-First Search (/tag/depth-first-search)  Binary Search Tree (/tag/binary-search-tree)  Binary Tree (/tag/binary-tree)	52.9%	Easy	
<b>~</b>	56	Merge Intervals (/problems/m	Array (/tag/array) Sorting (/tag/sorting)	42.0%	Medium	
	273	Integer to English Words (/pro	Math (/tag/math) String (/tag/string)  Recursion (/tag/recursion)	28.6%	Hard	
	99	Recover Binary Search Tree (/p	Tree (/tag/tree)  Depth-First Search (/tag/depth-first-search)  Binary Search Tree (/tag/binary-search-tree)  Binary Tree (/tag/binary-tree)	43.5%	Medium	
•	332	Reconstruct Itinerary (/proble	Depth-First Search (/tag/depth-first-search)  Graph (/tag/graph)  Eulerian Circuit (/tag/eulerian-circuit)	38.6%	Medium	

	#	Title	Tags	Acceptance	Difficulty	Freque
<b>✓</b> 2	22	Generate Parentheses (/proble	String (/tag/string)	66.8%	Medium	
			Dynamic Programming (/tag/dynamic-programming)			
			Backtracking (/tag/backtracking)			
~	41	First Missing Positive (/proble	Array (/tag/array) Hash Table (/tag/hash-table)	34.5%	Hard	
~	347	Top K Frequent Elements (/pro	Array (/tag/array) Hash Table (/tag/hash-table)	63.0%	Medium	
			Divide and Conquer (/tag/divide-and-conquer)			
			Sorting (/tag/sorting)			
			Heap (Priority Queue) (/tag/heap-priority-queue)			
			Bucket Sort (/tag/bucket-sort)			
			Counting (/tag/counting)			
			Quickselect (/tag/quickselect)			
~	155	Min Stack (/problems/min-sta	Stack (/tag/stack) Design (/tag/design)	47.4%	Easy	
	1221	Split a String in Balanced Strin	String (/tag/string) Greedy (/tag/greedy)	84.5%	(Easy)	
			Counting (/tag/counting)			
			(comming viriginal states)			
~	200	Number of Islands (/problems	Array (/tag/array)	50.4%	Medium	
			Depth-First Search (/tag/depth-first-search)			
			Breadth-First Search (/tag/breadth-first-search)			
			Union Find (/tag/union-find) Matrix (/tag/matrix)			
	47	Permutations II (/problems/pe	Array (/tag/array) Backtracking (/tag/backtracking)	50.6%	Medium	
<b>~</b>	647	Palindromic Substrings (/probl	String (/tag/string)	63.0%	Medium	
			Dynamic Programming (/tag/dynamic-programming)			
	25	Reverse Nodes in k-Group (/pr	Links of Link (for a dischard Link)	46.3%	(Hard)	
	23	neverse redes in a Group ( pr	Linked List (/tag/linked-list)	40.570	Tiara	
			Recursion (/tag/recursion)			
~	295	Find Median from Data Stream	Two Pointers (/tag/two-pointers)	48.3%	Hard	
			Design (/tag/design) Sorting (/tag/sorting)			
			Heap (Priority Queue) (/tag/heap-priority-queue)			
			Data Stream (/tag/data-stream)			
~	297	Serialize and Deserialize Binary	String (/tag/string) Tree (/tag/tree)	51.0%	(Hard)	
			Depth-First Search (/tag/depth-first-search)			
			Breadth-First Search (/tag/breadth-first-search)			
			Design (/tag/design) Binary Tree (/tag/binary-tree)			
<b>~</b>	121	Best Time to Buy and Sell Stoc	Array (/tag/array)	52.1%	Easy	
			Dynamic Programming (/tag/dynamic-programming)			

	#	Title	Tags	Acceptance	Difficulty	Freque
<b>~</b>	88	Merge Sorted Array (/problem	Array (/tag/array) Two Pointers (/tag/two-pointers)  Sorting (/tag/sorting)	41.2%	Easy	
•	76	Minimum Window Substring (	Hash Table (/tag/hash-table) String (/tag/string) Sliding Window (/tag/sliding-window)	36.6%	Hard	
•	11	Container With Most Water (/	Array (/tag/array) Two Pointers (/tag/two-pointers)  Greedy (/tag/greedy)	53.1%	Medium	
•	54	Spiral Matrix (/problems/spiral	Array (/tag/array) Matrix (/tag/matrix) Simulation (/tag/simulation)	37.3%	Medium	
•	199	Binary Tree Right Side View (/p	Tree (/tag/tree)  Depth-First Search (/tag/depth-first-search)  Breadth-First Search (/tag/breadth-first-search)  Binary Tree (/tag/binary-tree)	57.1%	Medium	
<b>~</b>	50	Pow(x, n) (/problems/powx-n)	Math (/tag/math) Recursion (/tag/recursion)	31.3%	Medium	
•	15	3Sum (/problems/3sum)	Array (/tag/array) Two Pointers (/tag/two-pointers)  Sorting (/tag/sorting)	28.7%	Medium	
•	139	Word Break (/problems/word	Hash Table (/tag/hash-table) String (/tag/string)  Dynamic Programming (/tag/dynamic-programming)  Trie (/tag/trie)	42.4%	Medium	
~	23	Merge k Sorted Lists (/proble	Linked List (/tag/linked-list)  Divide and Conquer (/tag/divide-and-conquer)  Heap (Priority Queue) (/tag/heap-priority-queue)  Merge Sort (/tag/merge-sort)	43.7%	Hard	
~	1	Two Sum (/problems/two-sum)	Array (/tag/array) Hash Table (/tag/hash-table)	47.1%	Easy	
~	17	Letter Combinations of a Phon	Hash Table (/tag/hash-table) String (/tag/string)  Backtracking (/tag/backtracking)	50.6%	Medium	
•	42	Trapping Rain Water (/proble	Array (/tag/array) Two Pointers (/tag/two-pointers)  Dynamic Programming (/tag/dynamic-programming)  Stack (/tag/stack)  Monotonic Stack (/tag/monotonic-stack)	52.3%	Hard	
~	3	Longest Substring Without Re	Hash Table (/tag/hash-table) String (/tag/string) Sliding Window (/tag/sliding-window)	31.8%	Medium	

	#	Title	Tags	Acceptance	Difficulty	Freque
~	98	Validate Binary Search Tree (/p	Tree (/tag/tree)	29.2%	Medium	
			Depth-First Search (/tag/depth-first-search)			
			Binary Search Tree (/tag/binary-search-tree)			
			Binary Tree (/tag/binary-tree)			
~	70	Climbing Stairs (/problems/cli	Math (/tag/math)	49.0%	Easy	
			Dynamic Programming (/tag/dynamic-programming)			
			Memoization (/tag/memoization)			
<b>~</b>	2	Add Two Numbers (/problems	Linked List (/tag/linked-list) Math (/tag/math)	36.2%	Medium	
			Recursion (/tag/recursion)			

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