

Adobe

Notice

We've improved our algorithm that calculates company tags and their frequencies to be more accurate and current.

This page updates weekly on Saturday.

You can filter the results by different time periods.

You have solved **186 / 340** problems.

☒ Show problem tags

Select time period: All time

| # | Title | Tags | Acceptance | Difficulty | Freq |
|-------|-----------------------------------|--|------------|------------|------|
| ✓ 1 | Two Sum (/problems/two-sum) | Array (/tag/array) Hash Table (/tag/hash-table) | 47.1% | Easy | |
| ✓ 2 | Add Two Numbers (/problems... | Linked List (/tag/linked-list) Math (/tag/math) Recursion (/tag/recursion) | 36.2% | Medium | |
| ✓ 4 | Median of Two Sorted Arrays (...) | Array (/tag/array) Binary Search (/tag/binary-search) Divide and Conquer (/tag/divide-and-conquer) | 32.0% | Hard | |
| ✓ 741 | Cherry Pickup (/problems/cher... | Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Matrix (/tag/matrix) | 35.5% | Hard | |
| ✓ 3 | Longest Substring Without Re... | Hash Table (/tag/hash-table) String (/tag/string) Sliding Window (/tag/sliding-window) | 31.8% | Medium | |
| ✓ 15 | 3Sum (/problems/3sum) | Array (/tag/array) Two Pointers (/tag/two-pointers) Sorting (/tag/sorting) | 28.7% | Medium | |
| ✓ 7 | Reverse Integer (/problems/re... | Math (/tag/math) | 26.1% | Easy | |
| ✓ 5 | Longest Palindromic Substring... | String (/tag/string) Dynamic Programming (/tag/dynamic-programming) | 30.9% | Medium | |
| ✓ 21 | Merge Two Sorted Lists (/prob... | Linked List (/tag/linked-list) Recursion (/tag/recursion) | 57.0% | Easy | |
| ✓ 312 | Burst Balloons (/problems/bur... | Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) | 54.2% | Hard | |
| ✓ 175 | Combine Two Tables (/proble... | Database (/tag/database) | 65.8% | Easy | |
| ✓ 206 | Reverse Linked List (/problems... | Linked List (/tag/linked-list) Recursion (/tag/recursion) | 66.6% | Easy | |

| # | Title | Tags | Acceptance | Difficulty | Frec |
|-------|-----------------------------------|---|------------|------------|------|
| ✓ 13 | Roman to Integer (/problems/... | Hash Table (/tag/hash-table) Math (/tag/math) String (/tag/string) | 57.3% | Easy | |
| 6 | ZigZag Conversion (/problems... | String (/tag/string) | 38.8% | Medium | |
| ✓ 14 | Longest Common Prefix (/pro... | String (/tag/string) | 36.8% | Easy | |
| ✓ 11 | Container With Most Water (/... | Array (/tag/array) Two Pointers (/tag/two-pointers) Greedy (/tag/greedy) | 53.1% | Medium | |
| ✓ 146 | LRU Cache (/problems/lru-cac... | Hash Table (/tag/hash-table) Linked List (/tag/linked-list) Design (/tag/design) Doubly-Linked List (/tag/doubly-linked-list) | 37.1% | Medium | |
| 292 | Nim Game (/problems/nim-ga... | Math (/tag/math) Brainteaser (/tag/brainteaser) Game Theory (/tag/game-theory) | 55.2% | Easy | |
| ✓ 53 | Maximum Subarray (/problem... | Array (/tag/array) Divide and Conquer (/tag/divide-and-conquer) Dynamic Programming (/tag/dynamic-programming) | 48.1% | Easy | |
| 195 | Tenth Line (/problems/tenth-li... | Shell (/tag/shell) | 32.7% | Easy | |
| ✓ 42 | Trapping Rain Water (/proble... | Array (/tag/array) Two Pointers (/tag/two-pointers) Dynamic Programming (/tag/dynamic-programming) Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack) | 52.3% | Hard | |
| 461 | Hamming Distance (/problems... | Bit Manipulation (/tag/bit-manipulation) | 73.4% | Easy | |
| 910 | Smallest Range II (/problems/s... | Array (/tag/array) Math (/tag/math) Greedy (/tag/greedy) Sorting (/tag/sorting) | 31.4% | Medium | |
| 18 | 4Sum (/problems/4sum) | Array (/tag/array) Two Pointers (/tag/two-pointers) Sorting (/tag/sorting) | 35.7% | Medium | |
| 386 | Lexicographical Numbers (/pr... | Depth-First Search (/tag/depth-first-search) Trie (/tag/trie) | 55.4% | Medium | |
| ✓ 9 | Palindrome Number (/proble... | Math (/tag/math) | 50.6% | Easy | |
| ✓ 10 | Regular Expression Matching (...) | String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Recursion (/tag/recursion) | 27.7% | Hard | |
| ✓ 201 | Bitwise AND of Numbers Rang... | Bit Manipulation (/tag/bit-manipulation) | 39.8% | Medium | |

| # | Title | Tags | Acceptance | Difficulty | Frec |
|-------|-------------------------------------|--|------------|------------|------|
| ✓ 121 | Best Time to Buy and Sell Stoc... | Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) | 52.1% | Easy | |
| ✓ 76 | Minimum Window Substring (...) | Hash Table (/tag/hash-table) String (/tag/string) Sliding Window (/tag/sliding-window) | 36.6% | Hard | |
| ✓ 54 | Spiral Matrix (/problems/spiral... | Array (/tag/array) Matrix (/tag/matrix) Simulation (/tag/simulation) | 37.3% | Medium | |
| ✓ 420 | Strong Password Checker (/pr... | String (/tag/string) Greedy (/tag/greedy) Heap (Priority Queue) (/tag/heap-priority-queue) | 13.6% | Hard | |
| ✓ 23 | Merge k Sorted Lists (/proble... | Linked List (/tag/linked-list) Divide and Conquer (/tag/divide-and-conquer) Heap (Priority Queue) (/tag/heap-priority-queue) Merge Sort (/tag/merge-sort) | 43.7% | Hard | |
| ✓ 41 | First Missing Positive (/proble... | Array (/tag/array) Hash Table (/tag/hash-table) | 34.5% | Hard | |
| ✓ 85 | Maximal Rectangle (/problems... | Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Stack (/tag/stack) Matrix (/tag/matrix) Monotonic Stack (/tag/monotonic-stack) | 40.2% | Hard | |
| 241 | Different Ways to Add Parenth... | Math (/tag/math) String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Recursion (/tag/recursion) Memoization (/tag/memoization) | 58.2% | Medium | |
| ✓ 20 | Valid Parentheses (/problems/... | String (/tag/string) Stack (/tag/stack) | 40.2% | Easy | |
| ✓ 88 | Merge Sorted Array (/problem... | Array (/tag/array) Two Pointers (/tag/two-pointers) Sorting (/tag/sorting) | 41.2% | Easy | |
| ✓ 22 | Generate Parentheses (/proble... | String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Backtracking (/tag/backtracking) | 66.8% | Medium | |
| 274 | H-Index (/problems/h-index) | Array (/tag/array) Sorting (/tag/sorting) Counting Sort (/tag/counting-sort) | 36.6% | Medium | |
| ✓ 56 | Merge Intervals (/problems/m... | Array (/tag/array) Sorting (/tag/sorting) | 42.0% | Medium | |
| ✓ 8 | String to Integer (atoi) (/probl... | String (/tag/string) | 15.9% | Medium | |
| ✓ 149 | Max Points on a Line (/proble... | Hash Table (/tag/hash-table) Math (/tag/math) Geometry (/tag/geometry) | 18.3% | Hard | |

| # | Title | Tags | Acceptance | Difficulty | Frec |
|-------|------------------------------------|--|------------|------------|------|
| ✓ 344 | Reverse String (/problems/rev... | Two Pointers (/tag/two-pointers) String (/tag/string) Recursion (/tag/recursion) | 71.3% | Easy | |
| ✓ 322 | Coin Change (/problems/coin-... | Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Breadth-First Search (/tag/breadth-first-search) | 38.2% | Medium | |
| ✓ 12 | Integer to Roman (/problems/i... | Hash Table (/tag/hash-table) Math (/tag/math) String (/tag/string) | 57.6% | Medium | |
| 46 | Permutations (/problems/per... | Array (/tag/array) Backtracking (/tag/backtracking) | 68.0% | Medium | |
| ✓ 238 | Product of Array Except Self (/... | Array (/tag/array) Prefix Sum (/tag/prefix-sum) | 61.7% | Medium | |
| ✓ 70 | Climbing Stairs (/problems/cli... | Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Memoization (/tag/memoization) | 49.0% | Easy | |
| 38 | Count and Say (/problems/cou... | String (/tag/string) | 46.7% | Medium | |
| ✓ 31 | Next Permutation (/problems/... | Array (/tag/array) Two Pointers (/tag/two-pointers) | 34.2% | Medium | |
| ✓ 45 | Jump Game II (/problems/jum... | Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy) | 33.1% | Medium | |
| ✓ 214 | Shortest Palindrome (/proble... | String (/tag/string) Rolling Hash (/tag/rolling-hash) String Matching (/tag/string-matching) Hash Function (/tag/hash-function) | 31.0% | Hard | |
| 82 | Remove Duplicates from Sorte... | Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers) | 40.0% | Medium | |
| 96 | Unique Binary Search Trees (/p... | Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Tree (/tag/tree) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree) | 55.2% | Medium | |
| 561 | Array Partition I (/problems/ar... | Array (/tag/array) Greedy (/tag/greedy) Sorting (/tag/sorting) Counting Sort (/tag/counting-sort) | 74.0% | Easy | |
| 30 | Substring with Concatenation ... | Hash Table (/tag/hash-table) String (/tag/string) Sliding Window (/tag/sliding-window) | 26.7% | Hard | |
| ✓ 33 | Search in Rotated Sorted Array... | Array (/tag/array) Binary Search (/tag/binary-search) | 36.4% | Medium | |

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|-------|-------------------------------------|---|------------|------------|------|
| ✓ 279 | Perfect Squares (/problems/pe... | Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Breadth-First Search (/tag/breadth-first-search) | 49.7% | Medium | |
| ✓ 78 | Subsets (/problems/subsets) | Array (/tag/array) Backtracking (/tag/backtracking) Bit Manipulation (/tag/bit-manipulation) | 66.6% | Medium | |
| ✓ 137 | Single Number II (/problems/s... | Array (/tag/array) Bit Manipulation (/tag/bit-manipulation) | 54.6% | Medium | |
| 400 | Nth Digit (/problems/nth-digit) | Math (/tag/math) Binary Search (/tag/binary-search) | 32.6% | Medium | |
| ✓ 16 | 3Sum Closest (/problems/3su... | Array (/tag/array) Two Pointers (/tag/two-pointers) Sorting (/tag/sorting) | 46.4% | Medium | |
| 148 | Sort List (/problems/sort-list) | Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers) Divide and Conquer (/tag/divide-and-conquer) Sorting (/tag/sorting) Merge Sort (/tag/merge-sort) | 47.5% | Medium | |
| ✓ 32 | Longest Valid Parentheses (/pr... | String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Stack (/tag/stack) | 30.2% | Hard | |
| ✓ 74 | Search a 2D Matrix (/problems... | Array (/tag/array) Binary Search (/tag/binary-search) Matrix (/tag/matrix) | 38.9% | Medium | |
| ✓ 44 | Wildcard Matching (/problems... | String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy) Recursion (/tag/recursion) | 25.8% | Hard | |
| ✓ 64 | Minimum Path Sum (/problem... | Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Matrix (/tag/matrix) | 57.0% | Medium | |
| ✓ 136 | Single Number (/problems/sin... | Array (/tag/array) Bit Manipulation (/tag/bit-manipulation) | 67.1% | Easy | |
| 176 | Second Highest Salary (/probl... | Database (/tag/database) | 34.0% | Easy | |
| 956 | Tallest Billboard (/problems/tal... | Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) | 39.8% | Hard | |

| # | Title | Tags | Acceptance | Difficulty | Frec |
|-------|------------------------------------|--|------------|------------|------|
| ✓ 315 | Count of Smaller Numbers Aft... | Array (/tag/array) Binary Search (/tag/binary-search) Divide and Conquer (/tag/divide-and-conquer) Binary Indexed Tree (/tag/binary-indexed-tree) Segment Tree (/tag/segment-tree) Merge Sort (/tag/merge-sort) Ordered Set (/tag/ordered-set) | 42.3% | Hard | |
| ✓ 234 | Palindrome Linked List (/probl... | Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers) Stack (/tag/stack) Recursion (/tag/recursion) | 43.0% | Easy | |
| ✓ 48 | Rotate Image (/problems/rotat... | Array (/tag/array) Math (/tag/math) Matrix (/tag/matrix) | 62.0% | Medium | |
| ✓ 258 | Add Digits (/problems/add-di... | Math (/tag/math) Simulation (/tag/simulation) Number Theory (/tag/number-theory) | 59.1% | Easy | |
| ✓ 139 | Word Break (/problems/word-... | Hash Table (/tag/hash-table) String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Trie (/tag/trie) | 42.4% | Medium | |
| ✓ 152 | Maximum Product Subarray (/... | Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) | 33.1% | Medium | |
| 237 | Delete Node in a Linked List (/... | Linked List (/tag/linked-list) | 68.5% | Easy | |
| 168 | Excel Sheet Column Title (/pro... | Math (/tag/math) | 32.3% | Easy | |
| ✓ 123 | Best Time to Buy and Sell Stoc... | Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) | 40.7% | Hard | |
| 220 | Contains Duplicate III (/proble... | Array (/tag/array) Sliding Window (/tag/sliding-window) Sorting (/tag/sorting) Bucket Sort (/tag/bucket-sort) Ordered Set (/tag/ordered-set) | 21.4% | Medium | |
| 556 | Next Greater Element III (/pro... | Math (/tag/math) Two Pointers (/tag/two-pointers) String (/tag/string) | 33.4% | Medium | |
| 368 | Largest Divisible Subset (/prob... | Array (/tag/array) Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Sorting (/tag/sorting) | 38.6% | Medium | |
| 25 | Reverse Nodes in k-Group (/pr... | Linked List (/tag/linked-list) Recursion (/tag/recursion) | 46.3% | Hard | |

| # | Title | Tags | Acceptance | Difficulty | Frec |
|-------|------------------------------------|--|------------|------------|------|
| ✓ 221 | Maximal Square (/problems/m... | Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Matrix (/tag/matrix) | 40.2% | Medium | |
| ✓ 218 | The Skyline Problem (/proble... | Array (/tag/array) Divide and Conquer (/tag/divide-and-conquer) Binary Indexed Tree (/tag/binary-indexed-tree) Segment Tree (/tag/segment-tree) Line Sweep (/tag/line-sweep) Heap (Priority Queue) (/tag/heap-priority-queue) Ordered Set (/tag/ordered-set) | 37.1% | Hard | |
| ✓ 200 | Number of Islands (/problems... | Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Matrix (/tag/matrix) | 50.4% | Medium | |
| ✓ 202 | Happy Number (/problems/ha... | Hash Table (/tag/hash-table) Math (/tag/math) Two Pointers (/tag/two-pointers) | 51.7% | Easy | |
| ✓ 303 | Range Sum Query - Immutabl... | Array (/tag/array) Design (/tag/design) Prefix Sum (/tag/prefix-sum) | 49.5% | Easy | |
| ✓ 169 | Majority Element (/problems/... | Array (/tag/array) Hash Table (/tag/hash-table) Divide and Conquer (/tag/divide-and-conquer) Sorting (/tag/sorting) Counting (/tag/counting) | 60.7% | Easy | |
| ✓ 24 | Swap Nodes in Pairs (/proble... | Linked List (/tag/linked-list) Recursion (/tag/recursion) | 54.3% | Medium | |
| ✓ 101 | Symmetric Tree (/problems/sy... | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree) | 49.1% | Easy | |
| 37 | Sudoku Solver (/problems/sud... | Array (/tag/array) Backtracking (/tag/backtracking) Matrix (/tag/matrix) | 48.3% | Hard | |
| ✓ 199 | Binary Tree Right Side View (/p... | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree) | 57.1% | Medium | |
| ✓ 26 | Remove Duplicates from Sorte... | Array (/tag/array) Two Pointers (/tag/two-pointers) | 47.2% | Easy | |

| # | Title | Tags | Acceptance | Difficulty | Frec |
|-------|--|---|------------|------------|------|
| 518 | Coin Change 2 (/problems/coin-change-2/) | Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) | 53.0% | Medium | |
| ✓ 287 | Find the Duplicate Number (/problems/find-the-duplicate-number/) | Array (/tag/array) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search) Bit Manipulation (/tag/bit-manipulation) | 58.1% | Medium | |
| 240 | Search a 2D Matrix II (/problems/search-a-2d-matrix-ii/) | Array (/tag/array) Binary Search (/tag/binary-search) Divide and Conquer (/tag/divide-and-conquer) Matrix (/tag/matrix) | 45.9% | Medium | |
| ✓ 543 | Diameter of Binary Tree (/problems/diameter-of-binary-tree/) | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree) | 50.3% | Easy | |
| ✓ 155 | Min Stack (/problems/min-stack/) | Stack (/tag/stack) Design (/tag/design) | 47.4% | Easy | |
| ✓ 84 | Largest Rectangle in Histogram (/problems/largest-rectangle-in-histogram/) | Array (/tag/array) Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack) | 38.0% | Hard | |
| ✓ 236 | Lowest Common Ancestor of a Binary Tree (/problems/lowest-common-ancestor-of-a-binary-tree/) | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree) | 50.4% | Medium | |
| ✓ 79 | Word Search (/problems/word-search/) | Array (/tag/array) Backtracking (/tag/backtracking) Matrix (/tag/matrix) | 37.8% | Medium | |
| 27 | Remove Element (/problems/remove-element/) | Array (/tag/array) Two Pointers (/tag/two-pointers) | 49.8% | Easy | |
| ✓ 560 | Subarray Sum Equals K (/problems/subarray-sum-equals-k/) | Array (/tag/array) Hash Table (/tag/hash-table) Prefix Sum (/tag/prefix-sum) | 43.7% | Medium | |
| ✓ 122 | Best Time to Buy and Sell Stocks II (/problems/best-time-to-buy-and-sell-stocks-ii/) | Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy) | 59.3% | Easy | |
| ✓ 395 | Longest Substring with At Least K Repeating Characters (/problems/longest-substring-with-at-least-k-repeating-characters/) | Hash Table (/tag/hash-table) String (/tag/string) Divide and Conquer (/tag/divide-and-conquer) Sliding Window (/tag/sliding-window) | 43.9% | Medium | |
| 67 | Add Binary (/problems/add-binary/) | Math (/tag/math) String (/tag/string) Bit Manipulation (/tag/bit-manipulation) Simulation (/tag/simulation) | 47.9% | Easy | |
| 60 | Permutation Sequence (/problems/permutation-sequence/) | Math (/tag/math) Recursion (/tag/recursion) | 40.0% | Hard | |

| # | Title | Tags | Acceptance | Difficulty | Frec |
|-------|-------------------------------------|---|------------|------------|------|
| ✓ 329 | Longest Increasing Path in a M... | Dynamic Programming (/tag/dynamic-programming) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph) Topological Sort (/tag/topological-sort) Memoization (/tag/memoization) | 47.0% | Hard | |
| ✓ 124 | Binary Tree Maximum Path Su... | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree) | 36.0% | Hard | |
| 1601 | Maximum Number of Achieva... | Bit Manipulation (/tag/bit-manipulation) Enumeration (/tag/enumeration) | 48.3% | Hard | |
| ✓ 141 | Linked List Cycle (/problems/li... | Hash Table (/tag/hash-table) Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers) | 43.5% | Easy | |
| ✓ 739 | Daily Temperatures (/problem... | Array (/tag/array) Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack) | 65.3% | Medium | |
| 107 | Binary Tree Level Order Travers... | Tree (/tag/tree) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree) | 56.1% | Medium | |
| ✓ 198 | House Robber (/problems/hou... ★ | Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) | 43.6% | Medium | |
| ✓ 71 | Simplify Path (/problems/simp... | String (/tag/string) Stack (/tag/stack) | 35.4% | Medium | |
| ✓ 415 | Add Strings (/problems/add-st... | Math (/tag/math) String (/tag/string) Simulation (/tag/simulation) | 49.2% | Easy | |
| ✓ 49 | Group Anagrams (/problems/... | Hash Table (/tag/hash-table) String (/tag/string) Sorting (/tag/sorting) | 60.5% | Medium | |
| ✓ 283 | Move Zeroes (/problems/mov... | Array (/tag/array) Two Pointers (/tag/two-pointers) | 58.9% | Easy | |
| 264 | Ugly Number II (/problems/ug... | Hash Table (/tag/hash-table) Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Heap (Priority Queue) (/tag/heap-priority-queue) | 43.3% | Medium | |
| ✓ 17 | Letter Combinations of a Phon... | Hash Table (/tag/hash-table) String (/tag/string) Backtracking (/tag/backtracking) | 50.6% | Medium | |

| # | Title | Tags | Acceptance | Difficulty | Frec |
|--------|------------------------------------|--|------------|------------|------|
| ✓ 120 | Triangle (/problems/triangle) | Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) | 47.4% | Medium | |
| ✓ 203 | Remove Linked List Elements (...) | Linked List (/tag/linked-list) Recursion (/tag/recursion) | 40.0% | Easy | |
| ✓ 226 | Invert Binary Tree (/problems/i... | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree) | 68.1% | Easy | |
| ✓ 698 | Partition to K Equal Sum Subs... | Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Backtracking (/tag/backtracking) Bit Manipulation (/tag/bit-manipulation) Memoization (/tag/memoization) Bitmask (/tag/bitmask) | 45.0% | Medium | |
| ✓ 836 | Rectangle Overlap (/problems/... | Math (/tag/math) Geometry (/tag/geometry) | 42.7% | Easy | |
| 706 | Design HashMap (/problems/... | Array (/tag/array) Hash Table (/tag/hash-table) Linked List (/tag/linked-list) Design (/tag/design) Hash Function (/tag/hash-function) | 63.9% | Easy | |
| ✓ 856 | Score of Parentheses (/proble... | String (/tag/string) Stack (/tag/stack) | 65.1% | Medium | |
| ✓ 525 | Contiguous Array (/problems/... | Array (/tag/array) Hash Table (/tag/hash-table) Prefix Sum (/tag/prefix-sum) | 43.9% | Medium | |
| 51 | N-Queens (/problems/n-quee... | Array (/tag/array) Backtracking (/tag/backtracking) | 52.4% | Hard | |
| ✓ 219 | Contains Duplicate II (/proble... | Array (/tag/array) Hash Table (/tag/hash-table) Sliding Window (/tag/sliding-window) | 39.3% | Easy | |
| ✓ 29 | Divide Two Integers (/problem... | Math (/tag/math) Bit Manipulation (/tag/bit-manipulation) | 17.0% | Medium | |
| 65 | Valid Number (/problems/vali... | String (/tag/string) | 16.7% | Hard | |
| 273 | Integer to English Words (/pro... | Math (/tag/math) String (/tag/string) Recursion (/tag/recursion) | 28.6% | Hard | |
| ✓ 1326 | Minimum Number of Taps to ... | Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy) | 47.5% | Hard | |

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|-------|------------------------------------|--|------------|------------|------|
| ✓ 295 | Find Median from Data Stream... | Two Pointers (/tag/two-pointers) Design (/tag/design) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Data Stream (/tag/data-stream) | 48.3% | Hard | |
| 448 | Find All Numbers Disappeared... | Array (/tag/array) Hash Table (/tag/hash-table) | 56.6% | Easy | |
| 81 | Search in Rotated Sorted Array... | Array (/tag/array) Binary Search (/tag/binary-search) | 33.9% | Medium | |
| ✓ 55 | Jump Game (/problems/jump-... | Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy) | 35.6% | Medium | |
| 61 | Rotate List (/problems/rotate-l... | Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers) | 32.3% | Medium | |
| ✓ 215 | Kth Largest Element in an Arra... | Array (/tag/array) Divide and Conquer (/tag/divide-and-conquer) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Quickselect (/tag/quickselect) | 59.8% | Medium | |
| ✓ 108 | Convert Sorted Array to Binary... | Array (/tag/array) Divide and Conquer (/tag/divide-and-conquer) Tree (/tag/tree) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree) | 61.9% | Easy | |
| ✓ 229 | Majority Element II (/problems... | Array (/tag/array) Hash Table (/tag/hash-table) Sorting (/tag/sorting) Counting (/tag/counting) | 39.6% | Medium | |
| 92 | Reverse Linked List II (/proble... | Linked List (/tag/linked-list) | 41.8% | Medium | |
| ✓ 91 | Decode Ways (/problems/dec... | String (/tag/string) Dynamic Programming (/tag/dynamic-programming) | 27.5% | Medium | |
| 343 | Integer Break (/problems/inte... | Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) | 51.6% | Medium | |
| ✓ 309 | Best Time to Buy and Sell Stoc... | Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) | 48.8% | Medium | |
| 454 | 4Sum II (/problems/4sum-ii) | Array (/tag/array) Hash Table (/tag/hash-table) | 54.9% | Medium | |
| 813 | Largest Sum of Averages (/pro... | Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) | 51.5% | Medium | |

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|--------|-----------------------------------|--|------------|------------|------|
| 728 | Self Dividing Numbers (/probl... | Math (/tag/math) | 76.1% | Easy | |
| ✓ 316 | Remove Duplicate Letters (/pr... | String (/tag/string) Stack (/tag/stack) Greedy (/tag/greedy) Monotonic Stack (/tag/monotonic-stack) | 39.8% | Medium | |
| ✓ 115 | Distinct Subsequences (/probl... | String (/tag/string) Dynamic Programming (/tag/dynamic-programming) | 40.4% | Hard | |
| 289 | Game of Life (/problems/gam... | Array (/tag/array) Matrix (/tag/matrix) Simulation (/tag/simulation) | 59.7% | Medium | |
| 1405 | Longest Happy String (/proble... | String (/tag/string) Greedy (/tag/greedy) Heap (Priority Queue) (/tag/heap-priority-queue) | 53.3% | Medium | |
| 1108 | Defanging an IP Address (/pro... | String (/tag/string) | 88.5% | Easy | |
| ✓ 268 | Missing Number (/problems/... | Array (/tag/array) Hash Table (/tag/hash-table) Math (/tag/math) Bit Manipulation (/tag/bit-manipulation) Sorting (/tag/sorting) | 56.1% | Easy | |
| ✓ 39 | Combination Sum (/problems/... | Array (/tag/array) Backtracking (/tag/backtracking) | 60.7% | Medium | |
| ✓ 140 | Word Break II (/problems/wor... | Hash Table (/tag/hash-table) String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Backtracking (/tag/backtracking) Trie (/tag/trie) Memoization (/tag/memoization) | 36.7% | Hard | |
| 445 | Add Two Numbers II (/proble... | Linked List (/tag/linked-list) Math (/tag/math) Stack (/tag/stack) | 57.0% | Medium | |
| ✓ 402 | Remove K Digits (/problems/r... | String (/tag/string) Stack (/tag/stack) Greedy (/tag/greedy) Monotonic Stack (/tag/monotonic-stack) | 28.8% | Medium | |
| ✓ 1114 | Print in Order (/problems/prin... | Concurrency (/tag/concurrency) | 67.5% | Easy | |
| ✓ 300 | Longest Increasing Subsequen... | Array (/tag/array) Binary Search (/tag/binary-search) Dynamic Programming (/tag/dynamic-programming) | 45.3% | Medium | |
| 389 | Find the Difference (/problems... | Hash Table (/tag/hash-table) String (/tag/string) Bit Manipulation (/tag/bit-manipulation) Sorting (/tag/sorting) | 58.2% | Easy | |
| 83 | Remove Duplicates from Sorte... | Linked List (/tag/linked-list) | 47.0% | Easy | |

| # | Title | Tags | Acceptance | Difficulty | Frec |
|-------|------------------------------------|--|------------|------------|------|
| 112 | Path Sum (/problems/path-sum) | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree) | 43.1% | Easy | |
| 513 | Find Bottom Left Tree Value (/... | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree) | 63.3% | Medium | |
| 263 | Ugly Number (/problems/ugly... | Math (/tag/math) | 41.7% | Easy | |
| ✓ 43 | Multiply Strings (/problems/m... | Math (/tag/math) String (/tag/string) Simulation (/tag/simulation) | 35.5% | Medium | |
| ✓ 617 | Merge Two Binary Trees (/prob... | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree) | 75.9% | Easy | |
| ✓ 278 | First Bad Version (/problems/fi... | Binary Search (/tag/binary-search) Interactive (/tag/interactive) | 38.4% | Easy | |
| 1227 | Airplane Seat Assignment Pro... | Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Brainteaser (/tag/brainteaser) Probability and Statistics (/tag/probability-and-statistics) | 62.6% | Medium | |
| 204 | Count Primes (/problems/cou... | Array (/tag/array) Math (/tag/math) Enumeration (/tag/enumeration) Number Theory (/tag/number-theory) | 32.8% | Easy | |
| 1220 | Count Vowels Permutation (/p... | Dynamic Programming (/tag/dynamic-programming) | 54.2% | Hard | |
| ✓ 103 | Binary Tree Zigzag Level Order... | Tree (/tag/tree) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree) | 51.0% | Medium | |
| ✓ 301 | Remove Invalid Parentheses (/... | String (/tag/string) Backtracking (/tag/backtracking) Breadth-First Search (/tag/breadth-first-search) | 45.3% | Hard | |
| 75 | Sort Colors (/problems/sort-co... | Array (/tag/array) Two Pointers (/tag/two-pointers) Sorting (/tag/sorting) | 50.7% | Medium | |
| 1002 | Find Common Characters (/pr... | Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string) | 68.7% | Easy | |

| # | Title | Tags | Acceptance | Difficulty | Frec |
|-------|------------------------------------|---|------------|------------|------|
| 217 | Contains Duplicate (/problems... | Array (/tag/array) Hash Table (/tag/hash-table) Sorting (/tag/sorting) | 57.5% | Easy | |
| ✓ 62 | Unique Paths (/problems/uniq... | Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Combinatorics (/tag/combinatorics) | 56.9% | Medium | |
| 1124 | Longest Well-Performing Inter... | Array (/tag/array) Hash Table (/tag/hash-table) Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack) Prefix Sum (/tag/prefix-sum) | 33.4% | Medium | |
| ✓ 347 | Top K Frequent Elements (/pro... | Array (/tag/array) Hash Table (/tag/hash-table) Divide and Conquer (/tag/divide-and-conquer) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Bucket Sort (/tag/bucket-sort) Counting (/tag/counting) Quickselect (/tag/quickselect) | 63.0% | Medium | |
| 1353 | Maximum Number of Events T... | Array (/tag/array) Greedy (/tag/greedy) Heap (Priority Queue) (/tag/heap-priority-queue) | 30.6% | Medium | |
| ✓ 242 | Valid Anagram (/problems/vali... | Hash Table (/tag/hash-table) String (/tag/string) Sorting (/tag/sorting) | 59.3% | Easy | |
| 909 | Snakes and Ladders (/problem... | Array (/tag/array) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix) | 39.4% | Medium | |
| 99 | Recover Binary Search Tree (/p... | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree) | 43.5% | Medium | |
| ✓ 142 | Linked List Cycle II (/problems... | Hash Table (/tag/hash-table) Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers) | 40.6% | Medium | |
| ✓ 992 | Subarrays with K Different Inte... | Array (/tag/array) Hash Table (/tag/hash-table) Sliding Window (/tag/sliding-window) Counting (/tag/counting) | 51.5% | Hard | |

| # | Title | Tags | Acceptance | Difficulty | Frec |
|--------|-------------------------------------|--|------------|------------|------|
| ✓ 239 | Sliding Window Maximum (/pr... | Array (/tag/array) Queue (/tag/queue) Sliding Window (/tag/sliding-window) Heap (Priority Queue) (/tag/heap-priority-queue) Monotonic Queue (/tag/monotonic-queue) | 45.1% | Hard | |
| 404 | Sum of Left Leaves (/problems... | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree) | 52.6% | Easy | |
| ✓ 1192 | Critical Connections in a Netw... | Depth-First Search (/tag/depth-first-search) Graph (/tag/graph) Biconnected Component (/tag/biconnected-component) | 51.6% | Hard | |
| ✓ 34 | Find First and Last Position of ... | Array (/tag/array) Binary Search (/tag/binary-search) | 38.1% | Medium | |
| ✓ 1480 | Running Sum of 1d Array (/pr... | Array (/tag/array) Prefix Sum (/tag/prefix-sum) | 88.8% | Easy | |
| ✓ 102 | Binary Tree Level Order Travers... | Tree (/tag/tree) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree) | 57.9% | Medium | |
| 338 | Counting Bits (/problems/cou... | Dynamic Programming (/tag/dynamic-programming) Bit Manipulation (/tag/bit-manipulation) | 71.1% | Easy | |
| ✓ 403 | Frog Jump (/problems/frog-ju... | Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) | 42.0% | Hard | |
| 35 | Search Insert Position (/proble... | Array (/tag/array) Binary Search (/tag/binary-search) | 42.8% | Easy | |
| ✓ 118 | Pascal's Triangle (/problems/p... | Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) | 57.3% | Easy | |
| ✓ 179 | Largest Number (/problems/la... | String (/tag/string) Greedy (/tag/greedy) Sorting (/tag/sorting) | 31.2% | Medium | |
| ✓ 66 | Plus One (/problems/plus-one) | Array (/tag/array) Math (/tag/math) | 42.1% | Easy | |
| ✓ 98 | Validate Binary Search Tree (/p... | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree) | 29.2% | Medium | |

| # | Title | Tags | Acceptance | Difficulty | Frec |
|--------|--------------------------------------|---|------------|------------|------|
| 1025 | Divisor Game (/problems/divis... | Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Brainteaser (/tag/brainteaser) Game Theory (/tag/game-theory) | 66.2% | Easy | |
| 725 | Split Linked List in Parts (/prob... | Linked List (/tag/linked-list) | 53.5% | Medium | |
| 104 | Maximum Depth of Binary Tre... | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree) | 69.0% | Easy | |
| 40 | Combination Sum II (/problem... | Array (/tag/array) Backtracking (/tag/backtracking) | 50.9% | Medium | |
| ✓ 114 | Flatten Binary Tree to Linked Li... | Linked List (/tag/linked-list) Stack (/tag/stack) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree) | 53.9% | Medium | |
| ✓ 189 | Rotate Array (/problems/rotat... | Array (/tag/array) Math (/tag/math) Two Pointers (/tag/two-pointers) | 36.9% | Medium | |
| 28 | Implement strStr() (/problems/... | Two Pointers (/tag/two-pointers) String (/tag/string) String Matching (/tag/string-matching) | 35.6% | Easy | |
| ✓ 1223 | Dice Roll Simulation (/problem... | Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) | 47.0% | Hard | |
| 178 | Rank Scores (/problems/rank-... | Database (/tag/database) | 52.5% | Medium | |
| ✓ 394 | Decode String (/problems/dec... | String (/tag/string) Stack (/tag/stack) Recursion (/tag/recursion) | 53.6% | Medium | |
| 111 | Minimum Depth of Binary Tree... | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree) | 40.4% | Easy | |
| ✓ 987 | Vertical Order Traversal of a Bi... | Hash Table (/tag/hash-table) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree) | 39.3% | Hard | |
| ✓ 253 | Meeting Rooms II (/problems/... | Array (/tag/array) Two Pointers (/tag/two-pointers) Greedy (/tag/greedy) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) | 47.6% | Medium | |

| # | Title | Tags | Acceptance | Difficulty | Frec |
|-------|--|---|------------|------------|------|
| 669 | Trim a Binary Search Tree (/pro... | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree) | 64.4% | Medium | |
| ✓ 125 | Valid Palindrome (/problems/v... | Two Pointers (/tag/two-pointers) String (/tag/string) | 39.1% | Easy | |
| 59 | Spiral Matrix II (/problems/spir... | Array (/tag/array) Matrix (/tag/matrix) Simulation (/tag/simulation) | 58.9% | Medium | |
| 526 | Beautiful Arrangement (/probl... | Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Backtracking (/tag/backtracking) Bit Manipulation (/tag/bit-manipulation) Bitmask (/tag/bitmask) | 62.4% | Medium | |
| ✓ 285 | Inorder Successor in BST (/pro... 🔒 | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree) | 44.3% | Medium | |
| 1358 | Number of Substrings Contain... | Hash Table (/tag/hash-table) String (/tag/string) Sliding Window (/tag/sliding-window) | 61.0% | Medium | |
| 1096 | Brace Expansion II (/problems/... | String (/tag/string) Backtracking (/tag/backtracking) Stack (/tag/stack) Breadth-First Search (/tag/breadth-first-search) | 63.2% | Hard | |
| ✓ 387 | First Unique Character in a Stri... | Hash Table (/tag/hash-table) String (/tag/string) Queue (/tag/queue) Counting (/tag/counting) | 54.5% | Easy | |
| 1552 | Magnetic Force Between Two ... | Array (/tag/array) Binary Search (/tag/binary-search) Sorting (/tag/sorting) | 50.5% | Medium | |
| 73 | Set Matrix Zeroes (/problems/... | Array (/tag/array) Hash Table (/tag/hash-table) Matrix (/tag/matrix) | 45.1% | Medium | |
| ✓ 392 | Is Subsequence (/problems/is-... | Two Pointers (/tag/two-pointers) String (/tag/string) Dynamic Programming (/tag/dynamic-programming) | 49.8% | Easy | |
| 171 | Excel Sheet Column Number (/... | Math (/tag/math) | 57.6% | Easy | |
| 110 | Balanced Binary Tree (/proble... | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree) | 45.2% | Easy | |

| # | Title | Tags | Acceptance | Difficulty | Frec |
|-------|-------------------------------------|---|------------|------------|------|
| ✓ 130 | Surrounded Regions (/proble... | Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Matrix (/tag/matrix) | 30.4% | Medium | |
| ✓ 938 | Range Sum of BST (/problems... | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree) | 83.5% | Easy | |
| ✓ 133 | Clone Graph (/problems/clone... | Hash Table (/tag/hash-table) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph) | 41.0% | Medium | |
| 507 | Perfect Number (/problems/p... | Math (/tag/math) | 36.6% | Easy | |
| ✓ 380 | Insert Delete GetRandom O(1)... | Array (/tag/array) Hash Table (/tag/hash-table) Math (/tag/math) Design (/tag/design) Randomized (/tag/randomized) | 49.5% | Medium | |
| ✓ 977 | Squares of a Sorted Array (/pr... | Array (/tag/array) Two Pointers (/tag/two-pointers) Sorting (/tag/sorting) | 71.6% | Easy | |
| 1122 | Relative Sort Array (/problems... | Array (/tag/array) Hash Table (/tag/hash-table) Sorting (/tag/sorting) Counting Sort (/tag/counting-sort) | 67.9% | Easy | |
| ✓ 547 | Number of Provinces (/proble... | Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Matrix (/tag/matrix) | 61.3% | Medium | |
| 1004 | Max Consecutive Ones III (/pr... | Array (/tag/array) Binary Search (/tag/binary-search) Sliding Window (/tag/sliding-window) Prefix Sum (/tag/prefix-sum) | 61.3% | Medium | |
| 191 | Number of 1 Bits (/problems/n... | Bit Manipulation (/tag/bit-manipulation) | 55.2% | Easy | |
| ✓ 173 | Binary Search Tree Iterator (/pr... | Stack (/tag/stack) Tree (/tag/tree) Design (/tag/design) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree) Iterator (/tag/iterator) | 61.5% | Medium | |

| # | Title | Tags | Acceptance | Difficulty | Frec |
|--------|------------------------------------|--|------------|------------|------|
| ✓ 876 | Middle of the Linked List (/pro... | Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers) | 69.5% | Easy | |
| 1047 | Remove All Adjacent Duplicate... | String (/tag/string) Stack (/tag/stack) | 71.7% | Easy | |
| ✓ 128 | Longest Consecutive Sequenc... | Array (/tag/array) Hash Table (/tag/hash-table) Union Find (/tag/union-find) | 47.3% | Medium | |
| ✓ 443 | String Compression (/problem... | Two Pointers (/tag/two-pointers) String (/tag/string) | 45.0% | Medium | |
| ✓ 567 | Permutation in String (/proble... | Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers) String (/tag/string) Sliding Window (/tag/sliding-window) | 44.6% | Medium | |
| ✓ 947 | Most Stones Removed with Sa... | Depth-First Search (/tag/depth-first-search) Union Find (/tag/union-find) Graph (/tag/graph) | 55.9% | Medium | |
| ✓ 1011 | Capacity To Ship Packages Wit... | Array (/tag/array) Binary Search (/tag/binary-search) | 60.5% | Medium | |
| 494 | Target Sum (/problems/target-... | Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Backtracking (/tag/backtracking) | 45.6% | Medium | |
| ✓ 1512 | Number of Good Pairs (/probl... | Array (/tag/array) Hash Table (/tag/hash-table) Math (/tag/math) Counting (/tag/counting) | 87.6% | Easy | |
| 47 | Permutations II (/problems/pe... | Array (/tag/array) Backtracking (/tag/backtracking) | 50.6% | Medium | |
| 841 | Keys and Rooms (/problems/k... | Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph) | 66.9% | Medium | |
| ✓ 501 | Find Mode in Binary Search Tr... | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree) | 44.4% | Easy | |
| ✓ 452 | Minimum Number of Arrows t... | Array (/tag/array) Greedy (/tag/greedy) Sorting (/tag/sorting) | 50.1% | Medium | |
| 496 | Next Greater Element I (/probl... | Array (/tag/array) Hash Table (/tag/hash-table) Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack) | 66.5% | Easy | |
| ✓ 69 | Sqrt(x) (/problems/sqrtx) | Math (/tag/math) Binary Search (/tag/binary-search) | 35.7% | Easy | |

| # | Title | Tags | Acceptance | Difficulty | Frec |
|-------|-----------------------------------|---|------------|------------|------|
| 456 | 132 Pattern (/problems/132-p... | Array (/tag/array) Binary Search (/tag/binary-search) Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack) Ordered Set (/tag/ordered-set) | 30.7% | Medium | |
| 779 | K-th Symbol in Grammar (/pro... | Math (/tag/math) Bit Manipulation (/tag/bit-manipulation) Recursion (/tag/recursion) | 39.1% | Medium | |
| 665 | Non-decreasing Array (/proble... | Array (/tag/array) | 20.9% | Medium | |
| 1711 | Count Good Meals (/problems... | Array (/tag/array) Hash Table (/tag/hash-table) | 27.0% | Medium | |
| ✓ 416 | Partition Equal Subset Sum (/p... | Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) | 45.2% | Medium | |
| 77 | Combinations (/problems/com... | Array (/tag/array) Backtracking (/tag/backtracking) | 58.9% | Medium | |
| 1038 | Binary Search Tree to Greater ... | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree) | 83.2% | Medium | |
| ✓ 946 | Validate Stack Sequences (/pro... | Array (/tag/array) Stack (/tag/stack) Simulation (/tag/simulation) | 64.5% | Medium | |
| 763 | Partition Labels (/problems/pa... | Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers) String (/tag/string) Greedy (/tag/greedy) | 78.2% | Medium | |
| 1588 | Sum of All Odd Length Subarr... | Array (/tag/array) Prefix Sum (/tag/prefix-sum) | 81.8% | Easy | |
| 87 | Scramble String (/problems/sc... | String (/tag/string) Dynamic Programming (/tag/dynamic-programming) | 34.9% | Hard | |
| ✓ 994 | Rotting Oranges (/problems/r... | Array (/tag/array) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix) | 49.8% | Medium | |
| 1190 | Reverse Substrings Between E... | String (/tag/string) Stack (/tag/stack) | 64.6% | Medium | |
| ✓ 230 | Kth Smallest Element in a BST ... | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree) | 63.7% | Medium | |
| ✓ 205 | Isomorphic Strings (/problems... | Hash Table (/tag/hash-table) String (/tag/string) | 40.9% | Easy | |

| # | Title | Tags | Acceptance | Difficulty | Frec |
|-------|------------------------------------|--|------------|------------|------|
| ✓ 162 | Find Peak Element (/problems... | Array (/tag/array) Binary Search (/tag/binary-search) | 44.3% | Medium | |
| 908 | Smallest Range I (/problems/s... | Array (/tag/array) Math (/tag/math) | 66.5% | Easy | |
| 1092 | Shortest Common Superseque... | String (/tag/string) Dynamic Programming (/tag/dynamic-programming) | 54.0% | Hard | |
| 980 | Unique Paths III (/problems/un... | Array (/tag/array) Backtracking (/tag/backtracking) Bit Manipulation (/tag/bit-manipulation) Matrix (/tag/matrix) | 77.1% | Hard | |
| ✓ 895 | Maximum Frequency Stack (/p... | Hash Table (/tag/hash-table) Stack (/tag/stack) Design (/tag/design) Ordered Set (/tag/ordered-set) | 63.6% | Hard | |
| 367 | Valid Perfect Square (/problem... | Math (/tag/math) Binary Search (/tag/binary-search) | 42.4% | Easy | |
| ✓ 480 | Sliding Window Median (/pro... | Array (/tag/array) Hash Table (/tag/hash-table) Sliding Window (/tag/sliding-window) Heap (Priority Queue) (/tag/heap-priority-queue) | 39.5% | Hard | |
| 1365 | How Many Numbers Are Small... | Array (/tag/array) Hash Table (/tag/hash-table) Sorting (/tag/sorting) Counting (/tag/counting) | 85.9% | Easy | |
| 781 | Rabbits in Forest (/problems/r... | Hash Table (/tag/hash-table) Math (/tag/math) Greedy (/tag/greedy) | 56.2% | Medium | |
| ✓ 345 | Reverse Vowels of a String (/pr... | Two Pointers (/tag/two-pointers) String (/tag/string) | 45.6% | Easy | |
| ✓ 863 | All Nodes Distance K in Binary ... | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree) | 58.7% | Medium | |
| ✓ 150 | Evaluate Reverse Polish Notati... | Array (/tag/array) Math (/tag/math) Stack (/tag/stack) | 39.6% | Medium | |
| ✓ 833 | Find And Replace in String (/pr... | Array (/tag/array) String (/tag/string) Sorting (/tag/sorting) | 51.8% | Medium | |
| 213 | House Robber II (/problems/h... | Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) | 37.9% | Medium | |
| ✓ 211 | Design Add and Search Words... | String (/tag/string) Depth-First Search (/tag/depth-first-search) Design (/tag/design) Trie (/tag/trie) | 41.3% | Medium | |

| # | Title | Tags | Acceptance | Difficulty | Frec |
|-------|--------------------------------------|---|------------|------------|------|
| 252 | Meeting Rooms (/problems/m... 🔒) | Array (/tag/array) Sorting (/tag/sorting) | 55.8% | Easy | |
| 565 | Array Nesting (/problems/arra...) | Array (/tag/array) Depth-First Search (/tag/depth-first-search) | 56.2% | Medium | |
| ✓ 875 | Koko Eating Bananas (/proble...) | Array (/tag/array) Binary Search (/tag/binary-search) | 53.7% | Medium | |
| 703 | Kth Largest Element in a Strea... | Tree (/tag/tree) Design (/tag/design) Binary Search Tree (/tag/binary-search-tree) Heap (Priority Queue) (/tag/heap-priority-queue) Binary Tree (/tag/binary-tree) Data Stream (/tag/data-stream) | 51.3% | Easy | |
| 589 | N-ary Tree Preorder Traversal (...) | Stack (/tag/stack) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) | 74.6% | Easy | |
| 1329 | Sort the Matrix Diagonally (/pr...) | Array (/tag/array) Sorting (/tag/sorting) Matrix (/tag/matrix) | 81.4% | Medium | |
| ✓ 350 | Intersection of Two Arrays II (/...) | Array (/tag/array) Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search) Sorting (/tag/sorting) | 52.5% | Easy | |
| 462 | Minimum Moves to Equal Arra... | Array (/tag/array) Math (/tag/math) Sorting (/tag/sorting) | 55.6% | Medium | |
| 113 | Path Sum II (/problems/path-s...) | Backtracking (/tag/backtracking) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree) | 50.3% | Medium | |
| 791 | Custom Sort String (/problems...) | Hash Table (/tag/hash-table) String (/tag/string) Sorting (/tag/sorting) | 66.0% | Medium | |
| 1470 | Shuffle the Array (/problems/s...) | Array (/tag/array) | 88.1% | Easy | |
| ✓ 941 | Valid Mountain Array (/proble...) | Array (/tag/array) | 32.7% | Easy | |
| 437 | Path Sum III (/problems/path-...) | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree) | 48.6% | Medium | |
| 1013 | Partition Array Into Three Parts... | Array (/tag/array) Greedy (/tag/greedy) | 46.9% | Easy | |
| 601 | Human Traffic of Stadium (/pr...) | Database (/tag/database) | 46.7% | Hard | |

| # | Title | Tags | Acceptance | Difficulty | Frec |
|--------|-------------------------------------|---|------------|------------|------|
| 1431 | Kids With the Greatest Numbe... | Array (/tag/array) | 88.1% | Easy | |
| 572 | Subtree of Another Tree (/pro... | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) String Matching (/tag/string-matching) Binary Tree (/tag/binary-tree) Hash Function (/tag/hash-function) | 44.6% | Easy | |
| 1019 | Next Greater Node In Linked L... | Array (/tag/array) Linked List (/tag/linked-list) Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack) | 58.4% | Medium | |
| 671 | Second Minimum Node In a Bi... | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree) | 42.9% | Easy | |
| 441 | Arranging Coins (/problems/ar... | Math (/tag/math) Binary Search (/tag/binary-search) | 42.9% | Easy | |
| 259 | 3Sum Smaller (/problems/3su... 🔒 | Array (/tag/array) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search) Sorting (/tag/sorting) | 49.5% | Medium | |
| 925 | Long Pressed Name (/problem... | Two Pointers (/tag/two-pointers) String (/tag/string) | 36.3% | Easy | |
| ✓ 1143 | Longest Common Subsequenc... | String (/tag/string) Dynamic Programming (/tag/dynamic-programming) | 58.8% | Medium | |
| ✓ 733 | Flood Fill (/problems/flood-fill) | Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix) | 56.1% | Easy | |
| 1382 | Balance a Binary Search Tree (/... | Divide and Conquer (/tag/divide-and-conquer) Greedy (/tag/greedy) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree) | 77.0% | Medium | |
| 802 | Find Eventual Safe States (/pro... | Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph) Topological Sort (/tag/topological-sort) | 50.5% | Medium | |
| 605 | Can Place Flowers (/problems/... | Array (/tag/array) Greedy (/tag/greedy) | 31.5% | Easy | |
| 724 | Find Pivot Index (/problems/fi... | Array (/tag/array) Prefix Sum (/tag/prefix-sum) | 47.2% | Easy | |

| # | Title | Tags | Acceptance | Difficulty | Frec |
|-------|-------------------------------------|--|------------|------------|------|
| 1051 | Height Checker (/problems/he... | Array (/tag/array) Sorting (/tag/sorting) Counting Sort (/tag/counting-sort) | 73.0% | Easy | |
| 1304 | Find N Unique Integers Sum u... | Array (/tag/array) Math (/tag/math) | 76.5% | Easy | |
| 993 | Cousins in Binary Tree (/proble... | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree) | 52.4% | Easy | |
| 1356 | Sort Integers by The Number ... | Array (/tag/array) Bit Manipulation (/tag/bit-manipulation) Sorting (/tag/sorting) Counting (/tag/counting) | 70.6% | Easy | |
| 1387 | Sort Integers by The Power Val... | Dynamic Programming (/tag/dynamic-programming) Memoization (/tag/memoization) Sorting (/tag/sorting) | 70.7% | Medium | |
| ✓ 979 | Distribute Coins in Binary Tree ... | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree) | 70.2% | Medium | |
| ✓ 642 | Design Search Autocomplete ... 📌 | String (/tag/string) Design (/tag/design) Trie (/tag/trie) Data Stream (/tag/data-stream) | 46.9% | Hard | |
| ✓ 424 | Longest Repeating Character ... | Hash Table (/tag/hash-table) String (/tag/string) Sliding Window (/tag/sliding-window) | 48.9% | Medium | |
| ✓ 503 | Next Greater Element II (/prob... | Array (/tag/array) Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack) | 59.3% | Medium | |
| 720 | Longest Word in Dictionary (/... | Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string) Trie (/tag/trie) Sorting (/tag/sorting) | 49.7% | Easy | |
| 472 | Concatenated Words (/proble... | String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Depth-First Search (/tag/depth-first-search) Trie (/tag/trie) | 44.1% | Hard | |
| 700 | Search in a Binary Search Tree ... | Tree (/tag/tree) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree) | 73.7% | Easy | |

| # | Title | Tags | Acceptance | Difficulty | Frec |
|-------|--------------------------------------|---|------------|------------|------|
| 307 | Range Sum Query - Mutable (/... | Array (/tag/array) Design (/tag/design) Binary Indexed Tree (/tag/binary-indexed-tree) Segment Tree (/tag/segment-tree) | 37.7% | Medium | |
| 704 | Binary Search (/problems/bina... | Array (/tag/array) Binary Search (/tag/binary-search) | 54.7% | Easy | |
| 705 | Design HashSet (/problems/de... | Array (/tag/array) Hash Table (/tag/hash-table) Linked List (/tag/linked-list) Design (/tag/design) Hash Function (/tag/hash-function) | 63.9% | Easy | |
| 1299 | Replace Elements with Greates... | Array (/tag/array) | 74.5% | Easy | |
| 746 | Min Cost Climbing Stairs (/pro... | Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) | 53.5% | Easy | |
| ✓ 692 | Top K Frequent Words (/probl... | Hash Table (/tag/hash-table) String (/tag/string) Trie (/tag/trie) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Bucket Sort (/tag/bucket-sort) Counting (/tag/counting) | 53.5% | Medium | |
| 1161 | Maximum Level Sum of a Bina... ★ | Tree (/tag/tree) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree) | 67.9% | Medium | |
| 1041 | Robot Bounded In Circle (/pro... | Math (/tag/math) String (/tag/string) Simulation (/tag/simulation) | 54.8% | Medium | |
| 1572 | Matrix Diagonal Sum (/proble... | Array (/tag/array) Matrix (/tag/matrix) | 78.0% | Easy | |
| ✓ 188 | Best Time to Buy and Sell Stoc... | Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) | 30.7% | Hard | |
| 1844 | Replace All Digits with Charact... | String (/tag/string) | 80.1% | Easy | |
| ✓ 986 | Interval List Intersections (/pro... | Array (/tag/array) Two Pointers (/tag/two-pointers) | 68.9% | Medium | |
| 707 | Design Linked List (/problems/... | Linked List (/tag/linked-list) Design (/tag/design) | 26.3% | Medium | |
| 1672 | Richest Customer Wealth (/pro... | Array (/tag/array) Matrix (/tag/matrix) | 88.1% | Easy | |
| 795 | Number of Subarrays with Bou... | Array (/tag/array) Two Pointers (/tag/two-pointers) | 51.7% | Medium | |
| ✓ 871 | Minimum Number of Refuelin... | Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy) Heap (Priority Queue) (/tag/heap-priority-queue) | 34.8% | Hard | |

| # | Title | Tags | Acceptance | Difficulty | Frec |
|-----|-----------------------------------|--|------------|------------|------|
| 793 | Preimage Size of Factorial Zer... | Math (/tag/math) Binary Search (/tag/binary-search) | 40.6% | Hard | |

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