



(/discuss/general-Storediscussion/655704/)







■ Adobe

Notice

We've improved our algorithm that calculates company tags and their frequencies to be more accurate and current.

This page updates weekly on Saturday.

You can filter the results by different time periods.

You have solved 185 / 333 problems.

✓ SI	✓ Show problem tags Select		ect time period:	2 years	•	
	#	Title	Tags	Acceptance	Difficulty	Frec
~	1	Two Sum (/problems/two-sum)	Array (/tag/array) Hash Table (/tag/hash-table)	47.1%	Easy	
~	741	Cherry Pickup (/problems/cher	Array (/tag/array)	35.5%	Hard	
			Dynamic Programming (/tag/dynamic-programming) Matrix (/tag/matrix)			
~	2	Add Two Numbers (/problems	Linked List (/tag/linked-list) Math (/tag/math) Recursion (/tag/recursion)	36.2%	Medium	
~	21	Merge Two Sorted Lists (/prob	Linked List (/tag/linked-list) Recursion (/tag/recursion)	57.0%	Easy	
	1601	Maximum Number of Achieva	Bit Manipulation (/tag/bit-manipulation)	48.3%	Hard	
~	5	Longest Palindromic Substring	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	30.9%	Medium	
•	3	Longest Substring Without Re	Hash Table (/tag/hash-table) String (/tag/string) Sliding Window (/tag/sliding-window)	31.8%	Medium	
~	312	Burst Balloons (/problems/bur	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	54.2%	Hard	
~	206	Reverse Linked List (/problems	Linked List (/tag/linked-list) Recursion (/tag/recursion)	66.6%	Easy	
~	420	Strong Password Checker (/pr	String (/tag/string) Greedy (/tag/greedy) Heap (Priority Queue) (/tag/heap-priority-queue)	13.6%	Hard	
	274	H-Index (/problems/h-index)	Array (/tag/array) Sorting (/tag/sorting) Counting Sort (/tag/counting-sort)	36.6%	Medium	
~	56	Merge Intervals (/problems/m	Array (/tag/array) Sorting (/tag/sorting)	42.0%	Medium	

	#	Title	Tags	Acceptance	Difficulty	Frec
~	201	Bitwise AND of Numbers Rang	Bit Manipulation (/tag/bit-manipulation)	39.8%	Medium	
~	76	Minimum Window Substring (Hash Table (/tag/hash-table) String (/tag/string) Sliding Window (/tag/sliding-window)	36.6%	Hard	
	400	Nth Digit (/problems/nth-digit)	Math (/tag/math) Binary Search (/tag/binary-search)	32.6%	Medium	
	956	Tallest Billboard (/problems/tal	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	39.8%	Hard	
	910	Smallest Range II (/problems/s	Array (/tag/array) Math (/tag/math) Greedy (/tag/greedy) Sorting (/tag/sorting)	31.4%	Medium	
•	85	Maximal Rectangle (/problems	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Stack (/tag/stack) Matrix (/tag/matrix) Monotonic Stack (/tag/monotonic-stack)	40.2%	Hard	
~	15	3Sum (/problems/3sum)	Array (/tag/array) Two Pointers (/tag/two-pointers) Sorting (/tag/sorting)	28.7%	Medium	
~	1223	Dice Roll Simulation (/problem	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	47.0%	Hard	
	728	Self Dividing Numbers (/probl	Math (/tag/math)	76.1%	Easy	
	220	Contains Duplicate III (/proble	Array (/tag/array) Sliding Window (/tag/sliding-window) Sorting (/tag/sorting) Bucket Sort (/tag/bucket-sort) Ordered Set (/tag/ordered-set)	21.4%	Medium	
~	4	Median of Two Sorted Arrays (Array (/tag/array) Binary Search (/tag/binary-search) Divide and Conquer (/tag/divide-and-conquer)	32.0%	Hard	
	1096	Brace Expansion II (/problems/	String (/tag/string) Backtracking (/tag/backtracking) Stack (/tag/stack) Breadth-First Search (/tag/breadth-first-search)	63.2%	Hard	
~	121	Best Time to Buy and Sell Stoc	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	52.1%	Easy	
•	70	Climbing Stairs (/problems/cli	Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Memoization (/tag/memoization)	49.0%	Easy	
~	14	Longest Common Prefix (/pro	String (/tag/string)	36.8%	Easy	

	#	Title	Tags	Acceptance	Difficulty	Frec
	82	Remove Duplicates from Sorte	Linked List (/tag/linked-list)	40.0%	Medium	
			Two Pointers (/tag/two-pointers)			
~	12	Integer to Roman (/problems/i	Hash Table (/tag/hash-table) Math (/tag/math)	57.6%	(Medium)	
			String (/tag/string)			
				25.00/		
•	44	Wildcard Matching (/problems	String (/tag/string)	25.8%	(Hard)	
			Dynamic Programming (/tag/dynamic-programming)			
			Greedy (/tag/greedy) Recursion (/tag/recursion)			
~	146	LRU Cache (/problems/lru-cac	Hash Table (/tag/hash-table)	37.1%	Medium	
			Linked List (/tag/linked-list) Design (/tag/design)			
			Doubly-Linked List (/tag/doubly-linked-list)			
~	221	Maximal Square (/problems/m	Array (/tag/array)	40.2%	Medium	
			Dynamic Programming (/tag/dynamic-programming)			
			Matrix (/tag/matrix)			
~	1114	Print in Order (/problems/prin	Concurrency (/tag/concurrency)	67.5%	(Easy)	
		у реголого, реголого, реголого	Concurrency (tag/concurrency)			
~	739	Daily Temperatures (/problem	Array (/tag/array) Stack (/tag/stack)	65.3%	Medium	
			Monotonic Stack (/tag/monotonic-stack)			
	706	Design HashMap (/problems/	Array (/tag/array) Hash Table (/tag/hash-table)	63.9%	Easy	
			Linked List (/tag/linked-list) Design (/tag/design)			
			Hash Function (/tag/hash-function)			
	1220	Count Vowels Permutation (/p	Dynamic Programming (/tag/dynamic-programming)	54.2%	Hard	
~	218	The Skyline Problem (/proble	Array (/tag/array)	37.1%	Hard	
			Divide and Conquer (/tag/divide-and-conquer)			
			Binary Indexed Tree (/tag/binary-indexed-tree)			
			Segment Tree (/tag/segment-tree)			
			Line Sweep (/tag/line-sweep)			
			Heap (Priority Queue) (/tag/heap-priority-queue)			
			Ordered Set (/tag/ordered-set)			
~	53	Maximum Subarray (/problem	Array (/tag/array)	48.1%	Easy	
			Divide and Conquer (/tag/divide-and-conquer)			
			Dynamic Programming (/tag/dynamic-programming)			
	518	Coin Change 2 (/problems/coi	Array (/tag/array)	53.0%	Medium	
			Dynamic Programming (/tag/dynamic-programming)			
~	175	Combine Two Tables (/proble	Database (/tag/database)	65.8%	Easy	

~	234				
		Palindrome Linked List (/probl	Linked List (/tag/linked-list)	43.0%	Easy
			Two Pointers (/tag/two-pointers) Stack (/tag/stack)		
			Recursion (/tag/recursion)		
	1124	Longest Well-Performing Inter	Array (/tag/array) Hash Table (/tag/hash-table)	33.4%	Medium
			Stack (/tag/stack)		
			Monotonic Stack (/tag/monotonic-stack)		
			Prefix Sum (/tag/prefix-sum)		
~	42	Trapping Rain Water (/proble	Array (/tag/array) Two Pointers (/tag/two-pointers)	52.3%	(Hard)
			Dynamic Programming (/tag/dynamic-programming)		
			Stack (/tag/stack)		
			Monotonic Stack (/tag/monotonic-stack)		
			Monotonic Stack (rag/monotonic-stack)		
~	560	Subarray Sum Equals K (/probl	Array (/tag/array) Hash Table (/tag/hash-table)	43.7%	Medium
			Prefix Sum (/tag/prefix-sum)		
~	41	First Missing Positive (/proble	Array (/tag/array) Hash Table (/tag/hash-table)	34.5%	(Hard)
	87	, , , , , , , , , , , , , , , , , , ,	()		
		Scramble String (/problems/sc	String (/tag/string)	34.9%	(Hard)
			Dynamic Programming (/tag/dynamic-programming)		
~	22	Generate Parentheses (/proble	String (/tag/string)	66.8%	Medium
			Dynamic Programming (/tag/dynamic-programming)		
			Backtracking (/tag/backtracking)		
~	1192	Critical Connections in a Netw	Depth-First Search (/tag/depth-first-search)	51.6%	(Hard)
		2 Citical Connections in a Netw	Graph (/tag/graph)	31.070	
			Biconnected Component (/tag/biconnected-component)		
	18	4Sum (/problems/4sum)	Array (/tag/array) Two Pointers (/tag/two-pointers)	35.7%	Medium
			Sorting (/tag/sorting)		
	1326	Minimum Number of Taps to		47.5%	(Hard)
•	1320	Williman Number of Taps to	Array (/tag/array)	47.570	Halu
			Dynamic Programming (/tag/dynamic-programming)		
			Greedy (/tag/greedy)		
~	7	Reverse Integer (/problems/re	Math (/tag/math)	26.1%	Easy
	513	Find Bottom Left Tree Value (/	Tree (/hon/hune)	63.3%	Medium
	5.5	This bottom Left free value (Tree (/tag/tree)	55.570	Mediani
			Depth-First Search (/tag/depth-first-search)		
			Breadth-First Search (/tag/breadth-first-search)		
			Binary Tree (/tag/binary-tree)		

	#	Title	Tags	Acceptance	Difficulty	Frec
~	279	Perfect Squares (/problems/pe	Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Breadth-First Search (/tag/breadth-first-search)	49.7%	Medium	
~	48	Rotate Image (/problems/rotat	Array (/tag/array) Math (/tag/math) Matrix (/tag/matrix)	62.0%	Medium	
	386	Lexicographical Numbers (/pr	Depth-First Search (/tag/depth-first-search) Trie (/tag/trie)	55.4%	Medium	
	813	Largest Sum of Averages (/pro	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	51.5%	Medium	
~	992	Subarrays with K Different Inte	Array (/tag/array) Hash Table (/tag/hash-table) Sliding Window (/tag/sliding-window) Counting (/tag/counting)	51.5%	Hard	
	781	Rabbits in Forest (/problems/r	Hash Table (/tag/hash-table) Math (/tag/math) Greedy (/tag/greedy)	56.2%	Medium	
	507	Perfect Number (/problems/p	Math (/tag/math)	36.6%	Easy	
	37	Sudoku Solver (/problems/sud	Array (/tag/array) Backtracking (/tag/backtracking) Matrix (/tag/matrix)	48.3%	Hard	
•	202	Happy Number (/problems/ha	Hash Table (/tag/hash-table) Math (/tag/math) Two Pointers (/tag/two-pointers)	51.7%	Easy	
•	11	Container With Most Water (/	Array (/tag/array) Two Pointers (/tag/two-pointers) Greedy (/tag/greedy)	53.1%	Medium	
	1405	Longest Happy String (/proble	String (/tag/string) Greedy (/tag/greedy) Heap (Priority Queue) (/tag/heap-priority-queue)	53.3%	Medium	
	25	Reverse Nodes in k-Group (/pr	Linked List (/tag/linked-list) Recursion (/tag/recursion)	46.3%	Hard	
~	856	Score of Parentheses (/proble	String (/tag/string) Stack (/tag/stack)	65.1%	Medium	
~	84	Largest Rectangle in Histogra	Array (/tag/array) Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack)	38.0%	Hard	
	1358	Number of Substrings Contain	Hash Table (/tag/hash-table) String (/tag/string) Sliding Window (/tag/sliding-window)	61.0%	Medium	
•	283	Move Zeroes (/problems/mov	Array (/tag/array) Two Pointers (/tag/two-pointers)	58.9%	Easy	

	#	Title	Tags	Acceptance	Difficulty	Frec
~	295	Find Median from Data Stream	Two Pointers (/tag/two-pointers) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Data Stream (/tag/data-stream)	48.3%	Hard	
	565	Array Nesting (/problems/arra	Array (/tag/array) Depth-First Search (/tag/depth-first-search)	56.2%	Medium	
~	137	Single Number II (/problems/s	Array (/tag/array) Bit Manipulation (/tag/bit-manipulation)	54.6%	Medium	
~	219	Contains Duplicate II (/proble	Array (/tag/array) Hash Table (/tag/hash-table) Sliding Window (/tag/sliding-window)	39.3%	Easy	
	1227	Airplane Seat Assignment Pro	Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Brainteaser (/tag/brainteaser) Probability and Statistics (/tag/probability-and-statistics)	62.6%	Medium	
~	54	Spiral Matrix (/problems/spiral	Array (/tag/array) Matrix (/tag/matrix) Simulation (/tag/simulation)	37.3%	Medium	
~	994	Rotting Oranges (/problems/r	Array (/tag/array) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)	49.8%	Medium	
	1552	Magnetic Force Between Two	Array (/tag/array) Binary Search (/tag/binary-search) Sorting (/tag/sorting)	50.5%	Medium	
	454	4Sum II (/problems/4sum-ii)	Array (/tag/array) Hash Table (/tag/hash-table)	54.9%	Medium	
~	23	Merge k Sorted Lists (/proble	Linked List (/tag/linked-list) Divide and Conquer (/tag/divide-and-conquer) Heap (Priority Queue) (/tag/heap-priority-queue) Merge Sort (/tag/merge-sort)	43.7%	Hard	
~	415	Add Strings (/problems/add-st	Math (/tag/math) String (/tag/string) Simulation (/tag/simulation)	49.2%	Easy	
	273	Integer to English Words (/pro	Math (/tag/math) String (/tag/string) Recursion (/tag/recursion)	28.6%	Hard	
	289	Game of Life (/problems/gam	Array (/tag/array) Matrix (/tag/matrix) Simulation (/tag/simulation)	59.7%	Medium	

	#	Title	Tags	Acceptance	Difficulty Frec
	462	Minimum Moves to Equal Arra	Array (/tag/array) Math (/tag/math) Sorting (/tag/sorting)	55.6%	Medium
•	285	Inorder Successor in BST (/pro	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree)	44.3%	Medium
•	322	Coin Change (/problems/coin	Binary Tree (/tag/binary-tree) Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Breadth-First Search (/tag/breadth-first-search)	38.2%	Medium
~	1480	Running Sum of 1d Array (/pr	Array (/tag/array) Prefix Sum (/tag/prefix-sum)	88.8%	Easy
•	115	Distinct Subsequences (/probl	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	40.4%	Hard
•	215	Kth Largest Element in an Arra	Array (/tag/array) Divide and Conquer (/tag/divide-and-conquer) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue)	59.8%	Medium
	30	Substring with Concatenation	Quickselect (/tag/quickselect) Hash Table (/tag/hash-table) String (/tag/string) Sliding Window (/tag/sliding-window)	26.7%	Hard
✓	55	Jump Game (/problems/jump	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy)	35.6%	Medium
~	238	Product of Array Except Self (/	Array (/tag/array) Prefix Sum (/tag/prefix-sum)	61.7%	Medium
~	303	Range Sum Query - Immutabl	Array (/tag/array) Design (/tag/design) Prefix Sum (/tag/prefix-sum)	49.5%	Easy
	1013	Partition Array Into Three Parts	Array (/tag/array) Greedy (/tag/greedy)	46.9%	Easy
	601	Human Traffic of Stadium (/pr	Database (/tag/database)	46.7%	Hard
~	236	Lowest Common Ancestor of a	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	50.4%	Medium
	60	Permutation Sequence (/probl	Math (/tag/math) Recursion (/tag/recursion)	40.0%	Hard

	#	Title	Tags	Acceptance	Difficulty	Frec
~	108	Convert Sorted Array to Binary	Array (/tag/array)	61.9%	Easy	
			Divide and Conquer (/tag/divide-and-conquer)			
			Tree (/tag/tree)			
			Binary Search Tree (/tag/binary-search-tree)			
			Binary Tree (/tag/binary-tree)			
	176	Second Highest Salary (/probl	Database (/tag/database)	34.0%	Easy	
	1108	Defanging an IP Address (/pro	String (/tag/string)	88.5%	Easy	
	259	3Sum Smaller (/problems/3su	Array (/tag/array) Two Pointers (/tag/two-pointers)	49.5%	Medium	
		₽	Binary Search (/tag/binary-search)			
			Sorting (/tag/sorting)			
	264	Ugly Number II (/problems/ug	Hash Table (/tag/hash-table) Math (/tag/math)	43.3%	Medium	
			Dynamic Programming (/tag/dynamic-programming)			
			Heap (Priority Queue) (/tag/heap-priority-queue)			
~	617	Merge Two Binary Trees (/prob	Tree (/tag/tree)	75.9%	Easy	
			Depth-First Search (/tag/depth-first-search)			
			Breadth-First Search (/tag/breadth-first-search)			
			Binary Tree (/tag/binary-tree)			
	1711	Count Good Meals (/problems	Array (/tag/array) Hash Table (/tag/hash-table)	27.0%	Medium	
/	309	Best Time to Buy and Sell Stoc	Array (/tag/array)	48.8%	Medium	
			Dynamic Programming (/tag/dynamic-programming)			
	6	ZigZag Conversion (/problems	String (/tag/string)	38.8%	Medium	
	725	Split Linked List in Parts (/prob	Linked List (/tag/linked-list)	53.5%	Medium	
	802	Find Eventual Safe States (/pro	Depth-First Search (/tag/depth-first-search)	50.5%	Medium	
			Breadth-First Search (/tag/breadth-first-search)			
			Graph (/tag/graph)			
			Topological Sort (/tag/topological-sort)			
	96	Unique Binary Search Trees (/p	Math (/tag/math)	55.2%	Medium	
			Dynamic Programming (/tag/dynamic-programming)			
			Tree (/tag/tree)			
			Binary Search Tree (/tag/binary-search-tree)			
			Binary Tree (/tag/binary-tree)			
	1002	Find Common Characters (/pr	Array (/tag/array) Hash Table (/tag/hash-table)	68.7%	Easy	
			String (/tag/string)			

	#	Title	Tags	Acceptance	Difficulty	Frec
	241	Different Ways to Add Parenth	Math (/tag/math) String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Recursion (/tag/recursion)	58.2%	Medium	
			Memoization (/tag/memoization)			
	83	Remove Duplicates from Sorte	Linked List (/tag/linked-list)	47.0%	(Easy)	
	763	Partition Labels (/problems/pa	Hash Table (/tag/hash-table)	78.2%	Medium	
			Two Pointers (/tag/two-pointers) String (/tag/string) Greedy (/tag/greedy)			
~	316	Remove Duplicate Letters (/pr	String (/tag/string) Stack (/tag/stack)	39.8%	Medium	
			Greedy (/tag/greedy)			
			Monotonic Stack (/tag/monotonic-stack)			
	51	N-Queens (/problems/n-quee	Array (/tag/array) Backtracking (/tag/backtracking)	52.4%	Hard	
~	123	Best Time to Buy and Sell Stoc	Array (/tag/array)	40.7%	Hard	
			Dynamic Programming (/tag/dynamic-programming)			
~	33	Search in Rotated Sorted Array	Array (/tag/array) Binary Search (/tag/binary-search)	36.4%	Medium	
~	543	Diameter of Binary Tree (/prob	Tree (/tag/tree)	50.3%	Easy	
			Depth-First Search (/tag/depth-first-search)			
			Binary Tree (/tag/binary-tree)			
~	13	Roman to Integer (/problems/	Hash Table (/tag/hash-table) Math (/tag/math)	57.3%	(Easy)	
			String (/tag/string)			
~	200	Number of Islands (/problems	Array (/tag/array)	50.4%	Medium	
Ť		y prosiemen	Depth-First Search (/tag/depth-first-search)	301.70		
			Breadth-First Search (/tag/breadth-first-search)			
			Union Find (/tag/union-find) Matrix (/tag/matrix)			
	rrc.	Novt Creater Flowant III (/nre		22.40/	(17.11)	
	556	Next Greater Element III (/pro	Math (/tag/math) Two Pointers (/tag/two-pointers)	33.4%	(Medium)	
			String (/tag/string)			
	59	Spiral Matrix II (/problems/spir	Array (/tag/array) Matrix (/tag/matrix)	58.9%	Medium	
			Simulation (/tag/simulation)			
	526	Beautiful Arrangement (/probl	Array (/tag/array)	62.4%	Medium	
			Dynamic Programming (/tag/dynamic-programming)			
			Backtracking (/tag/backtracking)			
			Bit Manipulation (/tag/bit-manipulation)			
			Bitmask (/tag/bitmask)			

	#	Title	Tags	Acceptance	Difficulty	Frec
	148	Sort List (/problems/sort-list)	Linked List (/tag/linked-list)	47.5%	Medium	
			Two Pointers (/tag/two-pointers)			
			Divide and Conquer (/tag/divide-and-conquer)			
			Sorting (/tag/sorting) Merge Sort (/tag/merge-sort)			
	368	Largest Divisible Subset (/prob	Array (/tag/array) Math (/tag/math)	38.6%	Medium	
			Dynamic Programming (/tag/dynamic-programming)			
			Sorting (/tag/sorting)			
	993	Cousins in Binary Tree (/proble	Tree (/tag/tree)	52.4%	Easy	
			Depth-First Search (/tag/depth-first-search)			
			Breadth-First Search (/tag/breadth-first-search)			
			Binary Tree (/tag/binary-tree)			
	1356	Sort Integers by The Number	Array (/tag/array)	70.6%	Easy	
			Bit Manipulation (/tag/bit-manipulation)			
			Sorting (/tag/sorting) Counting (/tag/counting)			
~	✓ 45	Jump Game II (/problems/jum	Array (/tag/array)	33.1%	Medium	
			Dynamic Programming (/tag/dynamic-programming)			
			Greedy (/tag/greedy)			
~	214	Shortest Palindrome (/proble	String (/tag/string) Rolling Hash (/tag/rolling-hash)	31.0%	Hard	
			String Matching (/tag/string-matching)			
			Hash Function (/tag/hash-function)			
~	16	3Sum Closest (/problems/3su	Array (/tag/array) Two Pointers (/tag/two-pointers)	46.4%	Medium	
			Sorting (/tag/sorting)			
	1387	Sort Integers by The Power Val	Dynamic Programming (/tag/dynamic-programming)	70.7%	Medium	
			Memoization (/tag/memoization)			
			Sorting (/tag/sorting)			
	263	Ugly Number (/problems/ugly	Math (/tag/math)	41.7%	Easy	
~	91	Decode Ways (/problems/dec	String (/tag/string)	27.5%	Medium	
			Dynamic Programming (/tag/dynamic-programming)			
	1353	Maximum Number of Events T	Array (/tag/array) Greedy (/tag/greedy)	30.6%	Medium	
			Heap (Priority Queue) (/tag/heap-priority-queue)			
	909	Snakes and Ladders (/problem	Array (/tag/array)	39.4%	Medium	
			Breadth-First Search (/tag/breadth-first-search)			
			Matrix (/tag/matrix)			
	168	Excel Sheet Column Title (/pro	Math (/tag/math)	32.3%	Easy	

	#	Title	Tags	Acceptance	Difficulty	Frec
	703	Kth Largest Element in a Strea	Tree (/tag/tree) Design (/tag/design)	51.3%	Easy	
			Binary Search Tree (/tag/binary-search-tree)			
			Heap (Priority Queue) (/tag/heap-priority-queue)			
			Binary Tree (/tag/binary-tree)			
			Data Stream (/tag/data-stream)			
	1092	Shortest Common Superseque	String (/tag/string)	54.0%	Hard	
			Dynamic Programming (/tag/dynamic-programming)			
~	698	Partition to K Equal Sum Subs	Array (/tag/array)	45.0%	Medium	
			Dynamic Programming (/tag/dynamic-programming)			
			Backtracking (/tag/backtracking)			
			Bit Manipulation (/tag/bit-manipulation)			
			Memoization (/tag/memoization)			
			Bitmask (/tag/bitmask)			
	980	Unique Paths III (/problems/un	Array (/tag/array) Backtracking (/tag/backtracking)	77.1%	Hard	
			Bit Manipulation (/tag/bit-manipulation)			
			Matrix (/tag/matrix)			
~	895	Maximum Frequency Stack (/p	Hash Table (/tag/hash-table) Stack (/tag/stack)	63.6%	Hard	
			Design (/tag/design) Ordered Set (/tag/ordered-set)			
~	139	Word Break (/problems/word	Hash Table (/tag/hash-table) String (/tag/string)	42.4%	Medium	
			Dynamic Programming (/tag/dynamic-programming)			
			Trie (/tag/trie)			
~	480	Sliding Window Median (/pro	Array (/tag/array) Hash Table (/tag/hash-table)	39.5%	Hard	
			Sliding Window (/tag/sliding-window)			
			Heap (Priority Queue) (/tag/heap-priority-queue)			
~	979	Distribute Coins in Binary Tree	Tree (/tag/tree)	70.2%	Medium	
			Depth-First Search (/tag/depth-first-search)			
			Binary Tree (/tag/binary-tree)			
~	74	Search a 2D Matrix (/problems	Array (/tag/array) Binary Search (/tag/binary-search)	38.9%	Medium	
			Matrix (/tag/matrix)			
~	642	Design Search Autocomplete	String (/tag/string) Design (/tag/design)	46.9%	Hard	
		•	Trie (/tag/trie) Data Stream (/tag/data-stream)			
~	9	Palindrome Number (/proble	Math (/tag/math)	50.6%	Easy	

	#	Title	Tags	Acceptance	Difficulty	Frec
✓	103	Binary Tree Zigzag Level Order	Tree (/tag/tree) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	51.0%	Medium	
	240	Search a 2D Matrix II (/proble	Array (/tag/array) Binary Search (/tag/binary-search) Divide and Conquer (/tag/divide-and-conquer) Matrix (/tag/matrix)	45.9%	Medium	
~	118	Pascal's Triangle (/problems/p	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	57.3%	Easy	
•	403	Frog Jump (/problems/frog-ju	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	42.0%	Hard	
~	833	Find And Replace in String (/pr	Array (/tag/array) String (/tag/string) Sorting (/tag/sorting)	51.8%	Medium	
~	229	Majority Element II (/problems	Array (/tag/array) Hash Table (/tag/hash-table) Sorting (/tag/sorting) Counting (/tag/counting)	39.6%	Medium	
•	124	Binary Tree Maximum Path Su	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	36.0%	Hard	
~	503	Next Greater Element II (/prob	Array (/tag/array) Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack)	59.3%	Medium	
•	987	Vertical Order Traversal of a Bi	Hash Table (/tag/hash-table) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	39.3%	Hard	
	720	Longest Word in Dictionary (/	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string) Trie (/tag/trie) Sorting (/tag/sorting)	49.7%	Easy	
	472	Concatenated Words (/proble	String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Depth-First Search (/tag/depth-first-search) Trie (/tag/trie)	44.1%	Hard	

	#	Title	Tags	Acceptance	Difficulty	Frec
•	315	Count of Smaller Numbers Aft	Array (/tag/array) Binary Search (/tag/binary-search) Divide and Conquer (/tag/divide-and-conquer) Binary Indexed Tree (/tag/binary-indexed-tree) Segment Tree (/tag/segment-tree) Merge Sort (/tag/merge-sort) Ordered Set (/tag/ordered-set)	42.3%	Hard	
~	344	Reverse String (/problems/rev	Two Pointers (/tag/two-pointers) String (/tag/string) Recursion (/tag/recursion)	71.3%	Easy	
~	947	Most Stones Removed with Sa	Depth-First Search (/tag/depth-first-search) Union Find (/tag/union-find) Graph (/tag/graph)	55.9%	Medium	
•	10	Regular Expression Matching (String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Recursion (/tag/recursion)	27.7%	Hard	
~	39	Combination Sum (/problems/	Array (/tag/array) Backtracking (/tag/backtracking)	60.7%	Medium	
~	152	Maximum Product Subarray (/	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	33.1%	Medium	
	61	Rotate List (/problems/rotate-l	Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers)	32.3%	Medium	
~	300	Longest Increasing Subsequen	Array (/tag/array) Binary Search (/tag/binary-search) Dynamic Programming (/tag/dynamic-programming)	45.3%	Medium	
	1329	Sort the Matrix Diagonally (/pr	Array (/tag/array) Sorting (/tag/sorting) Matrix (/tag/matrix)	81.4%	Medium	
	107	Binary Tree Level Order Travers	Tree (/tag/tree) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	56.1%	Medium	
	191	Number of 1 Bits (/problems/n	Bit Manipulation (/tag/bit-manipulation)	55.2%	Easy	
•	501	Find Mode in Binary Search Tr	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	44.4%	Easy	
	171	Excel Sheet Column Number (/	Math (/tag/math)	57.6%	Easy	
	217	Contains Duplicate (/problems	Array (/tag/array) Hash Table (/tag/hash-table) Sorting (/tag/sorting)	57.5%	Easy	

	#	Title	Tags	Acceptance	Difficulty	Frec
~	140	Word Break II (/problems/wor	Hash Table (/tag/hash-table) String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Backtracking (/tag/backtracking) Trie (/tag/trie) Memoization (/tag/memoization)	36.7%	Hard	
	445	Add Two Numbers II (/proble	Linked List (/tag/linked-list) Math (/tag/math) Stack (/tag/stack)	57.0%	Medium	
~	452	Minimum Number of Arrows t	Array (/tag/array) Greedy (/tag/greedy) Sorting (/tag/sorting)	50.1%	Medium	
•	64	Minimum Path Sum (/problem	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Matrix (/tag/matrix)	57.0%	Medium	
~	387	First Unique Character in a Stri	Hash Table (/tag/hash-table) String (/tag/string) Queue (/tag/queue) Counting (/tag/counting)	54.5%	Easy	
	456	132 Pattern (/problems/132-p	Array (/tag/array) Binary Search (/tag/binary-search) Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack)	30.7%	Medium	
	779	K-th Symbol in Grammar (/pro	Ordered Set (/tag/ordered-set) Math (/tag/math) Bit Manipulation (/tag/bit-manipulation) Recursion (/tag/recursion)	39.1%	Medium	
	669	Trim a Binary Search Tree (/pro	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree)	64.4%	Medium	
~	733	Flood Fill (/problems/flood-fill)	Binary Tree (/tag/binary-tree) Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)	56.1%	Easy	
	213	House Robber II (/problems/h	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	37.9%	Medium	
•	211	Design Add and Search Words	String (/tag/string) Depth-First Search (/tag/depth-first-search) Design (/tag/design) Trie (/tag/trie)	41.3%	Medium	
~	836	Rectangle Overlap (/problems/	Math (/tag/math) Geometry (/tag/geometry)	42.7%	Easy	

	#	Title	Tags	Acceptance	Difficulty Frec
	791	Custom Sort String (/problems	Hash Table (/tag/hash-table) String (/tag/string) Sorting (/tag/sorting)	66.0%	Medium
~	946	Validate Stack Sequences (/pro	Array (/tag/array) Stack (/tag/stack) Simulation (/tag/simulation)	64.5%	Medium
~	173	Binary Search Tree Iterator (/pr	Stack (/tag/stack) Tree (/tag/tree) Design (/tag/design) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree) Iterator (/tag/iterator)	61.5%	Medium
~	525	Contiguous Array (/problems/	Array (/tag/array) Hash Table (/tag/hash-table) Prefix Sum (/tag/prefix-sum)	43.9%	Medium
~	8	String to Integer (atoi) (/probl	String (/tag/string)	15.9%	Medium
	705	Design HashSet (/problems/de	Array (/tag/array) Hash Table (/tag/hash-table) Linked List (/tag/linked-list) Design (/tag/design) Hash Function (/tag/hash-function)	63.9%	Easy
•	29	Divide Two Integers (/problem	Math (/tag/math) Bit Manipulation (/tag/bit-manipulation)	17.0%	Medium
	65	Valid Number (/problems/vali	String (/tag/string)	16.7%	Hard
~	169	Majority Element (/problems/	Array (/tag/array) Hash Table (/tag/hash-table) Divide and Conquer (/tag/divide-and-conquer) Sorting (/tag/sorting) Counting (/tag/counting)	60.7%	Easy
	1047	Remove All Adjacent Duplicate	String (/tag/string) Stack (/tag/stack)	71.7%	Easy
	110	Balanced Binary Tree (/proble	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	45.2%	Easy
~	395	Longest Substring with At Lea	Hash Table (/tag/hash-table) String (/tag/string) Divide and Conquer (/tag/divide-and-conquer) Sliding Window (/tag/sliding-window)	43.9%	Medium
~	242	Valid Anagram (/problems/vali	Hash Table (/tag/hash-table) String (/tag/string) Sorting (/tag/sorting)	59.3%	Easy
~	230	Kth Smallest Element in a BST	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	63.7%	Medium

	#	Title	Tags	Acceptance	Difficulty	Frec
	1122	Relative Sort Array (/problems	Array (/tag/array) Hash Table (/tag/hash-table)	67.9%	Easy	
			Sorting (/tag/sorting)			
			Counting Sort (/tag/counting-sort)			
	1019	Next Greater Node In Linked L	Array (/tag/array) Linked List (/tag/linked-list)	58.4%	Medium	
			Stack (/tag/stack)			
			Monotonic Stack (/tag/monotonic-stack)			
	671	Second Minimum Node In a Bi	Tree (/tag/tree)	42.9%	Easy	
			Depth-First Search (/tag/depth-first-search)			
			Binary Tree (/tag/binary-tree)			
	441	Arranging Coins (/problems/ar	Math (/tag/math) Binary Search (/tag/binary-search)	42.9%	Easy	
~	162	Find Peak Element (/problems	Array (/tag/array) Binary Search (/tag/binary-search)	44.3%	Medium	
~	278	First Bad Version (/problems/fi	Binary Search (/tag/binary-search)	38.4%	Easy	
			Interactive (/tag/interactive)			
	494	Target Sum (/problems/target	Array (/tag/array)	45.6%	Medium	
			Dynamic Programming (/tag/dynamic-programming)			
			Backtracking (/tag/backtracking)			
~	24	Swap Nodes in Pairs (/proble	Linked List (/tag/linked-list) Recursion (/tag/recursion)	54.3%	Medium	
	92	Reverse Linked List II (/proble	Linked List (/tag/linked-list)	41.8%	Medium	
	1161	Maximum Level Sum of a Bina	Tree (/tag/tree)	67.9%	Medium	
		*	Breadth-First Search (/tag/breadth-first-search)			
			Binary Tree (/tag/binary-tree)			
	343	Integer Break (/problems/inte	Math (/tag/math)	51.6%	Medium	
			Dynamic Programming (/tag/dynamic-programming)			
~	20	Valid Parentheses (/problems/	String (/tag/string) Stack (/tag/stack)	40.2%	Easy	
•	287	Find the Duplicate Number (/p	Array (/tag/array) Two Pointers (/tag/two-pointers)	58.1%	Medium	
			Binary Search (/tag/binary-search)			
			Bit Manipulation (/tag/bit-manipulation)			
	925	Long Pressed Name (/problem	Two Pointers (/tag/two-pointers) String (/tag/string)	36.3%	Easy	
~	977	Squares of a Sorted Array (/pr	Array (/tag/array) Two Pointers (/tag/two-pointers)	71.6%	Easy	
			Sorting (/tag/sorting)			
~	149	Max Points on a Line (/proble	Hash Table (/tag/hash-table) Math (/tag/math)	18.3%	Hard	
			Geometry (/tag/geometry)			

	#	Title	Tags	Acceptance	Difficulty Frec
~	876	Middle of the Linked List (/pro	Linked List (/tag/linked-list)	69.5%	Easy
			Two Pointers (/tag/two-pointers)		
~	128	Longest Consecutive Sequenc	Array (/tag/array) Hash Table (/tag/hash-table)	47.3%	Medium
			Union Find (/tag/union-find)		
~	32	Longest Valid Parentheses (/pr	String (/tag/string)	30.2%	Hard
			Dynamic Programming (/tag/dynamic-programming)		
			Stack (/tag/stack)		
~	79	Word Search (/problems/word	Array (/tag/array) Backtracking (/tag/backtracking)	37.8%	Medium
			Matrix (/tag/matrix)		
	1382	Balance a Binary Search Tree (/	Divide and Conquer (/tag/divide-and-conquer)	77.0%	(Medium)
		•	Greedy (/tag/greedy) Tree (/tag/tree)		
			Depth-First Search (/tag/depth-first-search)		
			Binary Search Tree (/tag/binary-search-tree)		
			Binary Tree (/tag/binary-tree)		
	1041	Robot Bounded In Circle (/pro	Math (/tag/math) String (/tag/string)	54.8%	Medium
			Simulation (/tag/simulation)		
~	941	Valid Mountain Array (/proble	Array (/tag/array)	32.7%	Easy
~	380	Insert Delete GetRandom O(1)	Array (/tag/array) Hash Table (/tag/hash-table)	49.5%	Medium
			Math (/tag/math) Design (/tag/design)		
			Randomized (/tag/randomized)		
~	114	Flatten Binary Tree to Linked Li	Linked List (/tag/linked-list) Stack (/tag/stack)	53.9%	Medium
			Tree (/tag/tree)		
			Depth-First Search (/tag/depth-first-search)		
			Binary Tree (/tag/binary-tree)		
~	547	Number of Provinces (/proble	Array (/tag/array)	61.3%	Medium
			Depth-First Search (/tag/depth-first-search)		
			Breadth-First Search (/tag/breadth-first-search)		
			Union Find (/tag/union-find) Matrix (/tag/matrix)		
~	1011	Capacity To Ship Packages Wit	Array (/tag/array) Binary Search (/tag/binary-search)	60.5%	Medium
✓	155	Min Stack (/problems/min-sta	Stack (/tag/stack) Design (/tag/design)	47.4%	Easy
~	66	Plus One (/problems/plus-one)	Array (/tag/array) Math (/tag/math)	42.1%	Easy
	1572	Matrix Diagonal Sum (/proble	Array (/tag/array) Matrix (/tag/matrix)	78.0%	Easy

	#	Title	Tags	Acceptance	Difficulty Frec
	572	Subtree of Another Tree (/pro	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) String Matching (/tag/string-matching)	44.6%	Easy
			Binary Tree (/tag/binary-tree) Hash Function (/tag/hash-function)		
•	188	Best Time to Buy and Sell Stoc	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	30.7%	Hard
~	402	Remove K Digits (/problems/r	String (/tag/string) Stack (/tag/stack) Greedy (/tag/greedy) Monotonic Stack (/tag/monotonic-stack)	28.8%	Medium
~	136	Single Number (/problems/sin	Array (/tag/array) Bit Manipulation (/tag/bit-manipulation)	67.1%	Easy
	1470	Shuffle the Array (/problems/s	Array (/tag/array)	88.1%	Easy
	1304	Find N Unique Integers Sum u	Array (/tag/array) Math (/tag/math)	76.5%	Easy
	252	Meeting Rooms (/problems/m ♣	Array (/tag/array) Sorting (/tag/sorting)	55.8%	Easy
	389	Find the Difference (/problems	Hash Table (/tag/hash-table) String (/tag/string) Bit Manipulation (/tag/bit-manipulation) Sorting (/tag/sorting)	58.2%	Easy
	841	Keys and Rooms (/problems/k	Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph)	66.9%	Medium
•	198	House Robber (/problems/hou ★	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	43.6%	Medium
•	78	Subsets (/problems/subsets)	Array (/tag/array) Backtracking (/tag/backtracking) Bit Manipulation (/tag/bit-manipulation)	66.6%	Medium
	27	Remove Element (/problems/r	Array (/tag/array) Two Pointers (/tag/two-pointers)	49.8%	Easy
~	88	Merge Sorted Array (/problem	Array (/tag/array) Two Pointers (/tag/two-pointers) Sorting (/tag/sorting)	41.2%	Easy
	665	Non-decreasing Array (/proble	Array (/tag/array)	20.9%	Medium
~	875	Koko Eating Bananas (/proble	Array (/tag/array) Binary Search (/tag/binary-search)	53.7%	Medium

	#	Title	Tags	Acceptance	Difficulty Frec
~	301	Remove Invalid Parentheses (/	String (/tag/string) Backtracking (/tag/backtracking) Breadth-First Search (/tag/breadth-first-search)	45.3%	Hard
	237	Delete Node in a Linked List (/	Linked List (/tag/linked-list)	68.5%	Easy
	589	N-ary Tree Preorder Traversal (Stack (/tag/stack) Tree (/tag/tree)	74.6%	Easy
	1038	Binary Search Tree to Greater	Depth-First Search (/tag/depth-first-search) Tree (/tag/tree)	83.2%	Medium
			Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree)		
			Binary Tree (/tag/binary-tree)		
	75	Sort Colors (/problems/sort-co	Array (/tag/array) Two Pointers (/tag/two-pointers) Sorting (/tag/sorting)	50.7%	(Medium)
~	179	Largest Number (/problems/la	String (/tag/string) Greedy (/tag/greedy) Sorting (/tag/sorting)	31.2%	Medium
	1588	Sum of All Odd Length Subarr	Array (/tag/array) Prefix Sum (/tag/prefix-sum)	81.8%	Easy
	461	Hamming Distance (/problems	Bit Manipulation (/tag/bit-manipulation)	73.4%	Easy
	1004	Max Consecutive Ones III (/pr	Array (/tag/array) Binary Search (/tag/binary-search) Sliding Window (/tag/sliding-window)	61.3%	Medium
			Prefix Sum (/tag/prefix-sum)		
	1844	Replace All Digits with Charact	String (/tag/string)	80.1%	Easy
	1025	Divisor Game (/problems/divis	Math (/tag/math) Dynamic Programming (/tag/dynamic-programming)	66.2%	Easy
			Brainteaser (/tag/brainteaser) Game Theory (/tag/game-theory)		
~	424	Longest Repeating Character	Hash Table (/tag/hash-table) String (/tag/string) Sliding Window (/tag/sliding-window)	48.9%	Medium
~	253	Meeting Rooms II (/problems/	Array (/tag/array) Two Pointers (/tag/two-pointers)	47.6%	Medium
			Greedy (/tag/greedy) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue)		
	1365	How Many Numbers Are Small	Array (/tag/array) Hash Table (/tag/hash-table) Sorting (/tag/sorting) Counting (/tag/counting)	85.9%	Easy
~	71	Simplify Path (/problems/simp	String (/tag/string) Stack (/tag/stack)	35.4%	Medium
	35	Search Insert Position (/proble	Array (/tag/array) Binary Search (/tag/binary-search)	42.8%	Easy

	#	Title	Tags	Acceptance	Difficulty F	rec
	99	Recover Binary Search Tree (/p	Tree (/tag/tree)	43.5%	Medium	
			Depth-First Search (/tag/depth-first-search)			
			Binary Search Tree (/tag/binary-search-tree)			
			Binary Tree (/tag/binary-tree)			
	561	Array Partition I (/problems/ar	Array (/tag/array) Greedy (/tag/greedy)	74.0%	Easy	
			Sorting (/tag/sorting)			
			Counting Sort (/tag/counting-sort)			
~	49	Group Anagrams (/problems/	Hash Table (/tag/hash-table) String (/tag/string)	60.5%	Medium	
			Sorting (/tag/sorting)			
	204	Count Primes (/problems/cou	Array (/tag/array) Math (/tag/math)	32.8%	(Easy)	
			Enumeration (/tag/enumeration)			
			Number Theory (/tag/number-theory)			
~	443	String Compression (/problem	Two Pointers (/tag/two-pointers) String (/tag/string)	45.0%	(Medium)	
			two rolliters (tag/two-pointers)			
~	120	Triangle (/problems/triangle)	Array (/tag/array)	47.4%	(Medium)	
			Dynamic Programming (/tag/dynamic-programming)			
~	567	Permutation in String (/proble	Hash Table (/tag/hash-table)	44.6%	Medium	
			Two Pointers (/tag/two-pointers) String (/tag/string)			
			Sliding Window (/tag/sliding-window)			
	178	Rank Scores (/problems/rank	Database (/tag/database)	52.5%	Medium	
	437	Path Sum III (/problems/path	Tree (/tag/tree)	48.6%	Medium	
			Depth-First Search (/tag/depth-first-search)			
			Binary Tree (/tag/binary-tree)			
~	239	Sliding Window Maximum (/pr	Array (/tag/array) Queue (/tag/queue)	45.1%	(Hard)	
			Sliding Window (/tag/sliding-window)			
			Heap (Priority Queue) (/tag/heap-priority-queue)			
			Monotonic Queue (/tag/monotonic-queue)			
	73	Set Matrix Zeroes (/problems/	Array (/tag/array) Hash Table (/tag/hash-table)	45.1%	Medium	
			Matrix (/tag/matrix)			
	404	Sum of Left Leaves (/problems	Tree (/tag/tree)	52.6%	Easy	
			Depth-First Search (/tag/depth-first-search)		_	
			Breadth-First Search (/tag/breadth-first-search)			
			Binary Tree (/tag/binary-tree)			
•	986	Interval List Intersections (/pro	Array (/tag/array) Two Pointers (/tag/two-pointers)	68.9%	Medium	

	#	Title	Tags	Acceptance	Difficulty	Frec
	367	Valid Perfect Square (/problem	Math (/tag/math) Binary Search (/tag/binary-search)	42.4%	Easy	
~	203	Remove Linked List Elements (Linked List (/tag/linked-list) Recursion (/tag/recursion)	40.0%	Easy	
~	938	Range Sum of BST (/problems	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree)	83.5%	Easy	
	67	Add Binary (/problems/add-bi	Binary Tree (/tag/binary-tree) Math (/tag/math) String (/tag/string) Bit Manipulation (/tag/bit-manipulation) Simulation (/tag/simulation)	47.9%	Easy	
~	102	Binary Tree Level Order Travers	Tree (/tag/tree) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	57.9%	Medium	
•	101	Symmetric Tree (/problems/sy	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search)	49.1%	Easy	
~	345	Reverse Vowels of a String (/pr	Binary Tree (/tag/binary-tree) Two Pointers (/tag/two-pointers) String (/tag/string)	45.6%	Easy	
•	329	Longest Increasing Path in a M	Dynamic Programming (/tag/dynamic-programming) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph)	47.0%	Hard	
	1510		Topological Sort (/tag/topological-sort) Memoization (/tag/memoization)	07.60/		
•	1512	Number of Good Pairs (/probl	Array (/tag/array) Hash Table (/tag/hash-table) Math (/tag/math) Counting (/tag/counting)	87.6%	(Easy)	
~	142	Linked List Cycle II (/problems	Hash Table (/tag/hash-table) Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers)	40.6%	Medium	
•	863	All Nodes Distance K in Binary	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	58.7%	Medium	
	81	Search in Rotated Sorted Array	Array (/tag/array) Binary Search (/tag/binary-search)	33.9%	Medium	

	#	Title	Tags	Acceptance	Difficulty Frec
~	130	Surrounded Regions (/proble	Array (/tag/array)	30.4%	Medium
			Depth-First Search (/tag/depth-first-search)		
			Breadth-First Search (/tag/breadth-first-search)		
			Union Find (/tag/union-find) Matrix (/tag/matrix)		
	496	Next Greater Element I (/probl	Array (/tag/array) Hash Table (/tag/hash-table)	66.5%	Easy
			Stack (/tag/stack)		
			Monotonic Stack (/tag/monotonic-stack)		
	707	Design Linked List (/problems/	United that (the official and the Construction of the official and the Construction of the official and the official and the Construction of the official and t	26.3%	(Medium)
	707	Design Linked List (/problems/	Linked List (/tag/linked-list) Design (/tag/design)	20.570	Wedidiii
	1672	Richest Customer Wealth (/pro	Array (/tag/array) Matrix (/tag/matrix)	88.1%	Easy
	112	Path Sum (/problems/path-sum)	Tree (/tag/tree)	43.1%	Easy
			Depth-First Search (/tag/depth-first-search)		
			Binary Tree (/tag/binary-tree)		
	77	Combinations (/problems/com	Array (/tag/array) Backtracking (/tag/backtracking)	58.9%	Medium
	1299	Replace Elements with Greates	Array (/tag/array)	74.5%	Easy
	605	Can Place Flowers (/problems/	Array (/tag/array) Greedy (/tag/greedy)	31.5%	Easy
	724	Find Pivot Index (/problems/fi	Array (/tag/array) Prefix Sum (/tag/prefix-sum)	47.2%	Easy
	1051	Height Checker (/problems/he	Array (/tag/array) Sorting (/tag/sorting)	73.0%	(Easy)
			Counting Sort (/tag/counting-sort)		
	104	Maximum Depth of Binary Tre	T (1) h	69.0%	(Easy)
	10-1	Maximum Depart of Bindry Tre	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search)	03.070	Lusy
			Breadth-First Search (/tag/breadth-first-search)		
			Binary Tree (/tag/binary-tree)		
~	692	Top K Frequent Words (/probl	Hash Table (/tag/hash-table) String (/tag/string)	53.5%	Medium
			Trie (/tag/trie) Sorting (/tag/sorting)		
			Heap (Priority Queue) (/tag/heap-priority-queue)		
			Bucket Sort (/tag/bucket-sort)		
			Counting (/tag/counting)		
~	205	Isomorphic Strings (/problems	Hash Table (/tag/hash-table) String (/tag/string)	40.9%	Easy
~	69	Sqrt(x) (/problems/sqrtx)	Math (/tag/math) Binary Search (/tag/binary-search)	35.7%	Easy
~	189	Rotate Array (/problems/rotat	Array (/tag/array) Math (/tag/math)	36.9%	Medium
			Two Pointers (/tag/two-pointers)		

	#	Title	Tags	Acceptance	Difficulty	Frec
	113	Path Sum II (/problems/path-s	Backtracking (/tag/backtracking) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	50.3%	Medium	
	47	Permutations II (/problems/pe	Array (/tag/array) Backtracking (/tag/backtracking)	50.6%	Medium	
•	43	Multiply Strings (/problems/m	Math (/tag/math) String (/tag/string) Simulation (/tag/simulation)	35.5%	Medium	
	40	Combination Sum II (/problem	Array (/tag/array) Backtracking (/tag/backtracking)	50.9%	Medium	
~	394	Decode String (/problems/dec	String (/tag/string) Stack (/tag/stack) Recursion (/tag/recursion)	53.6%	Medium	
~	416	Partition Equal Subset Sum (/p	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	45.2%	Medium	
	38	Count and Say (/problems/cou	String (/tag/string)	46.7%	Medium	
	700	Search in a Binary Search Tree	Tree (/tag/tree) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	73.7%	Easy	
~	1143	Longest Common Subsequenc	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	58.8%	Medium	
•	392	Is Subsequence (/problems/is	Two Pointers (/tag/two-pointers) String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	49.8%	Easy	
•	133	Clone Graph (/problems/clone	Hash Table (/tag/hash-table) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph)	41.0%	Medium	
•	26	Remove Duplicates from Sorte	Array (/tag/array) Two Pointers (/tag/two-pointers)	47.2%	Easy	
	448	Find All Numbers Disappeared	Array (/tag/array) Hash Table (/tag/hash-table)	56.6%	Easy	
	704	Binary Search (/problems/bina	Array (/tag/array) Binary Search (/tag/binary-search)	54.7%	Easy	
•	141	Linked List Cycle (/problems/li	Hash Table (/tag/hash-table) Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers)	43.5%	Easy	

	#	Title	Tags	Acceptance	Difficulty	Frec
~	98	Validate Binary Search Tree (/p	Tree (/tag/tree)	29.2%	Medium	
			Depth-First Search (/tag/depth-first-search)			
			Binary Search Tree (/tag/binary-search-tree)			
			Binary Tree (/tag/binary-tree)			
	1431	Kids With the Greatest Numbe	Array (/tag/array)	88.1%	Easy	
	338	Counting Bits (/problems/cou	Dynamic Programming (/tag/dynamic-programming)	71.1%	Easy	
			Bit Manipulation (/tag/bit-manipulation)			
	111	Minimum Depth of Binary Tree	Tree (/tag/tree)	40.4%	(Easy)	
		,	Depth-First Search (/tag/depth-first-search)			
			Breadth-First Search (/tag/breadth-first-search)			
			Binary Tree (/tag/binary-tree)			
			billiary free (ragionally deer)			
~	871	Minimum Number of Refuelin	Array (/tag/array)	34.8%	(Hard)	
			Dynamic Programming (/tag/dynamic-programming)			
			Greedy (/tag/greedy)			
			Heap (Priority Queue) (/tag/heap-priority-queue)			
~	350	Intersection of Two Arrays II (/	Array (/tag/array) Hash Table (/tag/hash-table)	52.5%	Easy	
			Two Pointers (/tag/two-pointers)			
			Binary Search (/tag/binary-search)			
			Sorting (/tag/sorting)			
~	347	Top K Frequent Elements (/pro	Array (/tag/array) Hash Table (/tag/hash-table)	63.0%	Medium	
			Divide and Conquer (/tag/divide-and-conquer)			
			Sorting (/tag/sorting)			
			Heap (Priority Queue) (/tag/heap-priority-queue)			
			Bucket Sort (/tag/bucket-sort)			
			Counting (/tag/counting)			
			Quickselect (/tag/quickselect)			
~	199	Binary Tree Right Side View (/p	Tree (/tag/tree)	57.1%	Medium	
			Depth-First Search (/tag/depth-first-search)			
			Breadth-First Search (/tag/breadth-first-search)			
			Binary Tree (/tag/binary-tree)			
	307	Range Sum Query - Mutable (/	Array (/tag/array) Design (/tag/design)	37.7%	Medium	
			Binary Indexed Tree (/tag/binary-indexed-tree)			
			Segment Tree (/tag/segment-tree)			
~	62	Unique Paths (/problems/uniq	Math (/tag/math)	56.9%	Medium	
			Dynamic Programming (/tag/dynamic-programming)			
			Combinatorics (/tag/combinatorics)			

	#	Title	Tags	Acceptance	Difficulty	Frec
~	268	Missing Number (/problems/	Array (/tag/array) Hash Table (/tag/hash-table)	56.1%	Easy	
			Math (/tag/math)			
			Bit Manipulation (/tag/bit-manipulation)			
			Sorting (/tag/sorting)			
~	226	Invert Binary Tree (/problems/i	Tree (/tag/tree)	68.1%	Easy	
			Depth-First Search (/tag/depth-first-search)			
			Breadth-First Search (/tag/breadth-first-search)			
			Binary Tree (/tag/binary-tree)			
	46	Permutations (/problems/per	Array (/tag/array) Backtracking (/tag/backtracking)	68.0%	Medium	
~	34	Find First and Last Position of	Array (/tag/array) Binary Search (/tag/binary-search)	38.1%	Medium	
~	150	Evaluate Reverse Polish Notati	Array (/tag/array) Math (/tag/math)	39.6%	Medium	
			Stack (/tag/stack)			
	28	Implement strStr() (/problems/	Two Pointers (/tag/two-pointers) String (/tag/string)	35.6%	(Easy)	
			String Matching (/tag/string-matching)			
•	17	Letter Combinations of a Phon	Hash Table (/tag/hash-table) String (/tag/string)	50.6%	(Medium)	
			Backtracking (/tag/backtracking)			
~	122	Best Time to Buy and Sell Stoc	Array (/tag/array)	59.3%	(Easy)	
			Dynamic Programming (/tag/dynamic-programming)			
			Greedy (/tag/greedy)			
~	125	Valid Palindrome (/problems/v	Two Pointers (/tag/two-pointers) String (/tag/string)	39.1%	Easy	
	746	Min Cost Climbing Stairs (/pro	Array (/tag/array)	53.5%	Easy	
			Dynamic Programming (/tag/dynamic-programming)			

Copyright © 2021 LeetCode

Help Center (/support) | Jobs (/jobs) | Bug Bounty (/bugbounty) | Online Interview (/interview/) | Students (/student) | Terms (/terms) | Privacy Policy (/privacy)

United States (/region)