











■ Uber

Notice

We've improved our algorithm that calculates company tags and their frequencies to be more accurate and current.

This page updates weekly on Saturday.

You can filter the results by different time periods.

You have solved **76 / 111** problems.

<mark>☑</mark> SI	how pro	oblem tags	s	elect time period	d: 6 months
	#	Title	Tags	Acceptance	Difficulty Freque
	427	Construct Quad Tree (/proble	Array (/tag/array)	63.3%	Medium
			Divide and Conquer (/tag/divide-and-conquer)		
			Tree (/tag/tree) Matrix (/tag/matrix)		
~	465	Optimal Account Balancing (/p	Array (/tag/array) Backtracking (/tag/backtracking)	48.7%	Hard
	1400	Construct K Palindrome String	Hash Table (/tag/hash-table) String (/tag/string)	63.3%	Medium
			Greedy (/tag/greedy) Counting (/tag/counting)		
~	68	Text Justification (/problems/t ★	String (/tag/string) Simulation (/tag/simulation)	31.2%	Hard
	773	Sliding Puzzle (/problems/slidi	Array (/tag/array)	61.6%	Hard
			Breadth-First Search (/tag/breadth-first-search)		
			Matrix (/tag/matrix)		
	1743	Restore the Array From Adjace	Array (/tag/array) Hash Table (/tag/hash-table)	64.9%	Medium
	1861	Rotating the Box (/problems/r	Array (/tag/array) Two Pointers (/tag/two-pointers)	62.0%	Medium
			Matrix (/tag/matrix)		
	764	Largest Plus Sign (/problems/l	Array (/tag/array)	47.0%	Medium
			Dynamic Programming (/tag/dynamic-programming)		
~	529	Minesweeper (/problems/min	Array (/tag/array)	62.2%	Medium
			Depth-First Search (/tag/depth-first-search)		
			Breadth-First Search (/tag/breadth-first-search)		
			Matrix (/tag/matrix)		
	305	Number of Islands II (/proble	Array (/tag/array) Union Find (/tag/union-find)	39.4%	Hard

	#	Title	Tags	Acceptance	Difficulty	Freque
	815	Bus Routes (/problems/bus-ro	Array (/tag/array) Hash Table (/tag/hash-table) Breadth-First Search (/tag/breadth-first-search)	43.9%	Hard	
	1579	Remove Max Number of Edge	Union Find (/tag/union-find) Graph (/tag/graph)	46.8%	Hard	
	1052	Grumpy Bookstore Owner (/pr	Array (/tag/array) Sliding Window (/tag/sliding-window)	56.1%	Medium	
•	297	Serialize and Deserialize Binary	String (/tag/string) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Design (/tag/design) Binary Tree (/tag/binary-tree)	51.0%	Hard	
	291	Word Pattern II (/problems/wo ♣	Hash Table (/tag/hash-table) String (/tag/string) Backtracking (/tag/backtracking)	44.8%	Medium	
	1391	Check if There is a Valid Path i	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search)	45.6%	Medium	
	262	Trips and Users (/problems/tri	Union Find (/tag/union-find) Matrix (/tag/matrix) Database (/tag/database)	36.3%	Hard	
~	986	Interval List Intersections (/pro	Array (/tag/array) Two Pointers (/tag/two-pointers)	68.9%	Medium	
	945	Minimum Increment to Make	Array (/tag/array) Greedy (/tag/greedy) Sorting (/tag/sorting) Counting (/tag/counting)	47.3%	Medium	
	679	24 Game (/problems/24-game)	Array (/tag/array) Math (/tag/math) Backtracking (/tag/backtracking)	47.5%	Hard	
~	332	Reconstruct Itinerary (/proble	Depth-First Search (/tag/depth-first-search) Graph (/tag/graph)	38.6%	Medium	
	659	Split Array into Consecutive Su	Eulerian Circuit (/tag/eulerian-circuit) Array (/tag/array) Hash Table (/tag/hash-table) Greedy (/tag/greedy)	44.7%	Medium	
•	361	Bomb Enemy (/problems/bom	Heap (Priority Queue) (/tag/heap-priority-queue) Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Matrix (/tag/matrix)	47.5%	Medium	
	772	Basic Calculator III (/problems/	Math (/tag/math) String (/tag/string) Stack (/tag/stack) Recursion (/tag/recursion)	45.0%	Hard	

	#	Title	Tags	Acceptance	Difficulty Freque
~	48	Rotate Image (/problems/rotat	Array (/tag/array) Math (/tag/math) Matrix (/tag/matrix)	62.0%	Medium
~	1668	Maximum Repeating Substrin	String (/tag/string) String Matching (/tag/string-matching)	38.7%	Easy
~	399	Evaluate Division (/problems/e	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Graph (/tag/graph) Shortest Path (/tag/shortest-path)	55.1%	Medium
•	126	Word Ladder II (/problems/wo	Hash Table (/tag/hash-table) String (/tag/string) Backtracking (/tag/backtracking) Breadth-First Search (/tag/breadth-first-search)	24.3%	Hard
~	127	Word Ladder (/problems/word ★	Hash Table (/tag/hash-table) String (/tag/string) Breadth-First Search (/tag/breadth-first-search)	32.7%	Hard
	942	DI String Match (/problems/di	Array (/tag/array) Math (/tag/math) Two Pointers (/tag/two-pointers) String (/tag/string) Greedy (/tag/greedy)	74.1%	Easy
•	200	Number of Islands (/problems	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Matrix (/tag/matrix)	50.4%	Medium
~	56	Merge Intervals (/problems/m	Array (/tag/array) Sorting (/tag/sorting)	42.0%	Medium
~	146	LRU Cache (/problems/lru-cac	Hash Table (/tag/hash-table) Linked List (/tag/linked-list) Design (/tag/design) Doubly-Linked List (/tag/doubly-linked-list)	37.1%	Medium
	1696	Jump Game VI (/problems/ju	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Queue (/tag/queue) Sliding Window (/tag/sliding-window) Heap (Priority Queue) (/tag/heap-priority-queue) Monotonic Queue (/tag/monotonic-queue)	42.1%	Medium
	282	Expression Add Operators (/pr	Math (/tag/math) String (/tag/string) Backtracking (/tag/backtracking)	37.2%	Hard

	#	Title	Tags	Acceptance	Difficulty	Freque
~	934	Shortest Bridge (/problems/sh	Array (/tag/array) Depth-First Search (/tag/depth-first-search)	50.6%	Medium	
			Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)		_	
•	759	Employee Free Time (/proble	Array (/tag/array) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue)	69.1%	(Hard)	
~	253	Meeting Rooms II (/problems/	Array (/tag/array) Two Pointers (/tag/two-pointers) Greedy (/tag/greedy) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue)	47.6%	Medium	
	646	Maximum Length of Pair Chai	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy) Sorting (/tag/sorting)	53.8%	Medium	
	1281	Subtract the Product and Sum	Math (/tag/math)	85.6%	Easy	
~	34	Find First and Last Position of	Array (/tag/array) Binary Search (/tag/binary-search)	38.1%	Medium	
~	49	Group Anagrams (/problems/	Hash Table (/tag/hash-table) String (/tag/string) Sorting (/tag/sorting)	60.5%	Medium	
•	1091	Shortest Path in Binary Matrix	Array (/tag/array) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)	40.6%	Medium	
~	1011	Capacity To Ship Packages Wit	Array (/tag/array) Binary Search (/tag/binary-search)	60.5%	Medium	
	185	Department Top Three Salaries	Database (/tag/database)	41.3%	Hard	
~	394	Decode String (/problems/dec	String (/tag/string) Stack (/tag/stack) Recursion (/tag/recursion)	53.6%	Medium	
•	57	Insert Interval (/problems/inse	Array (/tag/array)	35.8%	Medium	
•	295	Find Median from Data Stream	Two Pointers (/tag/two-pointers) Design (/tag/design) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Data Stream (/tag/data-stream)	48.3%	Hard	
~	1249	Minimum Remove to Make Val	String (/tag/string) Stack (/tag/stack)	64.4%	Medium	
~	206	Reverse Linked List (/problems	Linked List (/tag/linked-list) Recursion (/tag/recursion)	66.6%	Easy	

	#	Title	Tags	Acceptance	Difficulty Freque
~	301	Remove Invalid Parentheses (/	String (/tag/string)	45.3%	Hard
			Backtracking (/tag/backtracking)		
			Breadth-First Search (/tag/breadth-first-search)		
~	224	Basic Calculator (/problems/ba	Math (/tag/math) String (/tag/string)	38.6%	Hard
			Stack (/tag/stack) Recursion (/tag/recursion)		
~	981	Time Based Key-Value Store (/	Hash Table (/tag/hash-table) String (/tag/string)	54.5%	Medium
			Binary Search (/tag/binary-search)		
			Design (/tag/design)		
	340	Longest Substring with At Mos	Hash Table (/tag/hash-table) String (/tag/string)	46.1%	Medium
		-	Sliding Window (/tag/sliding-window)		
~	85	Maximal Rectangle (/problems	Array (/tag/array)	40.2%	Hard
			Dynamic Programming (/tag/dynamic-programming)		
			Stack (/tag/stack) Matrix (/tag/matrix)		
			Monotonic Stack (/tag/monotonic-stack)		
~	1423	Maximum Points You Can Obt	Array (/tag/array)	48.5%	Medium
			Sliding Window (/tag/sliding-window)		
	706	Design HashMap (/problems/	Array (/tag/array) Hash Table (/tag/hash-table)	63.9%	Easy
			Linked List (/tag/linked-list) Design (/tag/design)		
			Hash Function (/tag/hash-function)		
~	977	Squares of a Sorted Array (/pr	Array (/tag/array) Two Pointers (/tag/two-pointers)	71.6%	Easy
			Sorting (/tag/sorting)		
~	76	Minimum Window Substring (Hash Table (/tag/hash-table) String (/tag/string)	36.6%	Hard
			Sliding Window (/tag/sliding-window)		
~	721	Accounts Merge (/problems/a	Array (/tag/array) String (/tag/string)	53.0%	Medium
			Depth-First Search (/tag/depth-first-search)		
			Breadth-First Search (/tag/breadth-first-search)		
			Union Find (/tag/union-find)		
~	1	Two Sum (/problems/two-sum)	Array (/tag/array) Hash Table (/tag/hash-table)	47.1%	Easy
~	130	Surrounded Regions (/proble	Array (/tag/array)	30.4%	Medium
			Depth-First Search (/tag/depth-first-search)		
			Breadth-First Search (/tag/breadth-first-search)		
			Union Find (/tag/union-find) Matrix (/tag/matrix)		

	#	Title	Tags	Acceptance	Difficulty	Freque
~	973	K Closest Points to Origin (/pr	Array (/tag/array) Math (/tag/math)	65.0%	Medium	
		*	Divide and Conquer (/tag/divide-and-conquer)			
			Geometry (/tag/geometry) Sorting (/tag/sorting)			
			Heap (Priority Queue) (/tag/heap-priority-queue)			
			Quickselect (/tag/quickselect)			
~	871	Minimum Number of Refuelin	Array (/tag/array)	34.8%	Hard	
			Dynamic Programming (/tag/dynamic-programming)			
			Greedy (/tag/greedy)			
			Heap (Priority Queue) (/tag/heap-priority-queue)			
~	3	Longest Substring Without Re	Hash Table (/tag/hash-table) String (/tag/string)	31.8%	Medium	
			Sliding Window (/tag/sliding-window)			
	763	Partition Labels (/problems/pa	Hash Table (/tag/hash-table)	78.2%	Medium	
			Two Pointers (/tag/two-pointers)			
			String (/tag/string) Greedy (/tag/greedy)			
~	123	Best Time to Buy and Sell Stoc	Array (/tag/array)	40.7%	(Hard)	
			Dynamic Programming (/tag/dynamic-programming)			
	131	Palindrome Partitioning (/prob	String (/tag/string)	53.8%	(Medium)	
		3 44	Dynamic Programming (/tag/dynamic-programming)			
			Backtracking (/tag/backtracking)			
	227	Desir Calminator II (foreblesse)		20.20/		
•	227	Basic Calculator II (/problems/	Math (/tag/math) String (/tag/string)	39.2%	Medium	
			Stack (/tag/stack)			
~	621	Task Scheduler (/problems/tas	Array (/tag/array) Hash Table (/tag/hash-table)	52.7%	Medium	
			Greedy (/tag/greedy) Sorting (/tag/sorting)			
			Heap (Priority Queue) (/tag/heap-priority-queue)			
			Counting (/tag/counting)			
~	212	Word Search II (/problems/wo	Array (/tag/array) String (/tag/string)	37.8%	Hard	
			Backtracking (/tag/backtracking) Trie (/tag/trie)			
			Matrix (/tag/matrix)			
~	207	Course Schedule (/problems/c	Depth-First Search (/tag/depth-first-search)	44.5%	Medium	
			Breadth-First Search (/tag/breadth-first-search)			
			Graph (/tag/graph)			
			Topological Sort (/tag/topological-sort)			
•	205	Isomorphic Strings (/problems	Hach Table (/tag/bach table) (faire //tag/atrice)	40.9%	Fasy	
•	203	Somorphic Surings (problems	Hash Table (/tag/hash-table) String (/tag/string)	70.570	Easy	

	#	Title	Tags	Acceptance	Difficulty	Freque
~	78	Subsets (/problems/subsets)	Array (/tag/array) Backtracking (/tag/backtracking) Bit Manipulation (/tag/bit-manipulation)	66.6%	Medium	
	494	Target Sum (/problems/target	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	45.6%	Medium	
•	236	Lowest Common Ancestor of a	Backtracking (/tag/backtracking) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	50.4%	Medium	
~	69	Sqrt(x) (/problems/sqrtx)	Math (/tag/math) Binary Search (/tag/binary-search)	35.7%	Easy	
~	2	Add Two Numbers (/problems	Linked List (/tag/linked-list) Math (/tag/math) Recursion (/tag/recursion)	36.2%	Medium	
~	322	Coin Change (/problems/coin	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Breadth-First Search (/tag/breadth-first-search)	38.2%	Medium	
•	15	3Sum (/problems/3sum)	Array (/tag/array) Two Pointers (/tag/two-pointers) Sorting (/tag/sorting)	28.7%	Medium	
	6	ZigZag Conversion (/problems	String (/tag/string)	38.8%	Medium	
•	101	Symmetric Tree (/problems/sy	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search)	49.1%	Easy	
			Binary Tree (/tag/binary-tree)			
	36	Valid Sudoku (/problems/valid	Array (/tag/array) Hash Table (/tag/hash-table) Matrix (/tag/matrix)	51.4%	Medium	
~	16	3Sum Closest (/problems/3su	Array (/tag/array) Two Pointers (/tag/two-pointers) Sorting (/tag/sorting)	46.4%	Medium	
~	91	Decode Ways (/problems/dec	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	27.5%	Medium	
•	29	Divide Two Integers (/problem	Math (/tag/math) Bit Manipulation (/tag/bit-manipulation)	17.0%	Medium	
	97	Interleaving String (/problems	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	33.6%	Medium	

	#	Title	Tags	Acceptance	Difficulty Freque
✓	13	Roman to Integer (/problems/	Hash Table (/tag/hash-table) Math (/tag/math) String (/tag/string)	57.3%	Easy
	105	Construct Binary Tree from Pre	Array (/tag/array) Hash Table (/tag/hash-table) Divide and Conquer (/tag/divide-and-conquer) Tree (/tag/tree) Binary Tree (/tag/binary-tree)	53.9%	Medium
✓	210	Course Schedule II (/problems	Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph) Topological Sort (/tag/topological-sort)	43.6%	Medium
	67	Add Binary (/problems/add-bi	Math (/tag/math) String (/tag/string) Bit Manipulation (/tag/bit-manipulation) Simulation (/tag/simulation)	47.9%	Easy
~	14	Longest Common Prefix (/pro	String (/tag/string)	36.8%	Easy
~	54	Spiral Matrix (/problems/spiral	Array (/tag/array) Matrix (/tag/matrix) Simulation (/tag/simulation)	37.3%	Medium
•	22	Generate Parentheses (/proble	String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Backtracking (/tag/backtracking)	66.8%	Medium
•	79	Word Search (/problems/word	Array (/tag/array) Backtracking (/tag/backtracking) Matrix (/tag/matrix)	37.8%	Medium
~	347	Top K Frequent Elements (/pro	Array (/tag/array) Hash Table (/tag/hash-table) Divide and Conquer (/tag/divide-and-conquer) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Bucket Sort (/tag/bucket-sort) Counting (/tag/counting) Quickselect (/tag/quickselect)	63.0%	Medium
~	39	Combination Sum (/problems/	Array (/tag/array) Backtracking (/tag/backtracking)	60.7%	Medium
	1470	Shuffle the Array (/problems/s	Array (/tag/array)	88.1%	Easy
•	21	Merge Two Sorted Lists (/prob	Linked List (/tag/linked-list) Recursion (/tag/recursion)	57.0%	Easy
~	139	Word Break (/problems/word	Hash Table (/tag/hash-table) String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Trie (/tag/trie)	42.4%	Medium

	#	Title	Tags	Acceptance	Difficulty	Freque
	160	Intersection of Two Linked List	Hash Table (/tag/hash-table)	45.6%	Easy	
			Linked List (/tag/linked-list)			
			Two Pointers (/tag/two-pointers)			
~	121	Best Time to Buy and Sell Stoc	Array (/tag/array)	52.1%	Easy	
			Dynamic Programming (/tag/dynamic-programming)			
~	215	Kth Largest Element in an Arra	Array (/tag/array)	59.8%	Medium	
			Divide and Conquer (/tag/divide-and-conquer)			
			Sorting (/tag/sorting)			
			Heap (Priority Queue) (/tag/heap-priority-queue)			
			Quickselect (/tag/quickselect)			
~	17	Letter Combinations of a Phon	Hash Table (/tag/hash-table) String (/tag/string)	50.6%	Medium	
			Backtracking (/tag/backtracking)			
~	102	Binary Tree Level Order Travers	Tree (/tag/tree)	57.9%	Medium	
			Breadth-First Search (/tag/breadth-first-search)			
			Binary Tree (/tag/binary-tree)			
~	88	Merge Sorted Array (/problem	Array (/tag/array) Two Pointers (/tag/two-pointers)	41.2%	Easy	
			Sorting (/tag/sorting)			
~	118	Pascal's Triangle (/problems/p	Array (/tag/array)	57.3%	Easy	
			Dynamic Programming (/tag/dynamic-programming)			
~	98	Validate Binary Search Tree (/p	Tree (/tag/tree)	29.2%	Medium	
			Depth-First Search (/tag/depth-first-search)			
			Binary Search Tree (/tag/binary-search-tree)			
			Binary Tree (/tag/binary-tree)			
~	70	Climbing Stairs (/problems/cli	Math (/tag/math)	49.0%	Easy	
			Dynamic Programming (/tag/dynamic-programming)			
			Memoization (/tag/memoization)			
~	5	Longest Palindromic Substring	String (/tag/string)	30.9%	Medium	
			Dynamic Programming (/tag/dynamic-programming)			
~	7	Reverse Integer (/problems/re	Math (/tag/math)	26.1%	Easy	

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