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Notice

We've improved our algorithm that calculates company tags and their frequencies to be more accurate and current.

This page updates weekly on Saturday.

You can filter the results by different time periods.

You have solved 42 / 78 problems.

✓ Sh	ow pro	oblem tags		Select time period	1: 1 year	•
	#	Title	Tags	Acceptance	Difficulty	Freque
	244	Shortest Word Distance II (/pr	Array (/tag/array) Hash Table (/tag/hash-table)	55.6%	Medium	
		Two Pointers (/tag/two-pointers)	Two Pointers (/tag/two-pointers)			
			String (/tag/string) Design (/tag/design)			
	364	Nested List Weight Sum II (/pr	Stack (/tag/stack)	64.8%	Medium	
		₽	Depth-First Search (/tag/depth-first-search)			
			Breadth-First Search (/tag/breadth-first-search)			
~	339	Nested List Weight Sum (/pro	Depth-First Search (/tag/depth-first-search)	77.4%	Medium	
		■	Breadth-First Search (/tag/breadth-first-search)			
	716	Max Stack (/problems/max-sta	Linked List (/tag/linked-list) Stack (/tag/stack)	43.6%	Easy	
		Design (/tag/design)	Design (/tag/design)			
			Doubly-Linked List (/tag/doubly-linked-list)			
			Ordered Set (/tag/ordered-set)			
	243	Shortest Word Distance (/prob	Array (/tag/array) String (/tag/string)	62.7%	Easy	
	432	All O`one Data Structure (/pro	Hash Table (/tag/hash-table)	33.7%	Hard	
			Linked List (/tag/linked-list) Design (/tag/design)	/linked-list) Design (/tag/design)		
			Doubly-Linked List (/tag/doubly-linked-list)			
~	1611	Minimum One Bit Operations t	Dynamic Programming (/tag/dynamic-programming	g) 59.4%	Hard	
	Bit Manipulatio	Bit Manipulation (/tag/bit-manipulation)				
			Memoization (/tag/memoization)			
	605	Can Place Flowers (/problems/	Array (/tag/array) Greedy (/tag/greedy)	31.5%	Easy	

	#	Title	Tags	Acceptance	Difficulty Freque
	366	Find Leaves of Binary Tree (/pr	Tree (/tag/tree)	72.8%	Medium
		₽	Depth-First Search (/tag/depth-first-search)		
			Binary Tree (/tag/binary-tree)		
	272	Closest Binary Search Tree Val	Two Pointers (/tag/two-pointers) Stack (/tag/stack)	53.4%	Hard
		₽	Tree (/tag/tree)		
			Depth-First Search (/tag/depth-first-search)		
			Binary Search Tree (/tag/binary-search-tree)		
			Heap (Priority Queue) (/tag/heap-priority-queue)		
			Binary Tree (/tag/binary-tree)		
	671	Second Minimum Node In a Bi	Tree (/tag/tree)	42.9%	Easy
			Depth-First Search (/tag/depth-first-search)		
			Binary Tree (/tag/binary-tree)		
~	149	Max Points on a Line (/proble	Hash Table (/tag/hash-table) Math (/tag/math)	18.3%	Hard
			Geometry (/tag/geometry)		
~	297	Serialize and Deserialize Binary String (/tag/string) Tree (/tag/tree) 51	51.0%	Hard	
			Depth-First Search (/tag/depth-first-search)		
			Breadth-First Search (/tag/breadth-first-search)		
			Design (/tag/design) Binary Tree (/tag/binary-tree)		
	706	Design HashMap (/problems/	Array (/tag/array) Hash Table (/tag/hash-table)	63.9%	Easy
			Linked List (/tag/linked-list) Design (/tag/design)		
			Hash Function (/tag/hash-function)		
~	68	Text Justification (/problems/t	String (/tag/string) Simulation (/tag/simulation)	31.2%	Hard
		*			
~	254	Factor Combinations (/proble	Array (/tag/array) Backtracking (/tag/backtracking)	47.9%	Medium
	256	Paint House (/problems/paint		55.2%	Madian
•	230	Paint House (/problems/paint	Array (/tag/array)	JJ.270	(Medium)
			Dynamic Programming (/tag/dynamic-programming)		
	730	Count Different Palindromic S	String (/tag/string)	43.5%	Hard
			Dynamic Programming (/tag/dynamic-programming)		
~	528	Random Pick with Weight (/pr	Math (/tag/math)	45.0%	Medium
			Binary Search (/tag/binary-search)		
			Prefix Sum (/tag/prefix-sum)		
			Randomized (/tag/randomized)		

	#	Title	Tags	Acceptance	Difficulty	Freque
	611	Valid Triangle Number (/probl	Array (/tag/array) Two Pointers (/tag/two-pointers)	49.7%	Medium	
			Binary Search (/tag/binary-search)			
			Greedy (/tag/greedy) Sorting (/tag/sorting)			
~	360	Sort Transformed Array (/probl	Array (/tag/array) Math (/tag/math)	50.5%	Medium	
		•	Two Pointers (/tag/two-pointers)			
			Sorting (/tag/sorting)			
	156	Binary Tree Upside Down (/pro	Tree (/tag/tree)	57.1%	Medium	
		₽	Depth-First Search (/tag/depth-first-search)			
			Binary Tree (/tag/binary-tree)			
~	636	Exclusive Time of Functions (/	Array (/tag/array) Stack (/tag/stack)	56.0%	Medium	
~	698	Partition to K Equal Sum Subs	Array (/tag/array)	45.0%	Medium	
			Dynamic Programming (/tag/dynamic-programming)			
			Backtracking (/tag/backtracking)			
			Bit Manipulation (/tag/bit-manipulation)			
			Memoization (/tag/memoization)			
			Bitmask (/tag/bitmask)			
	1235	Maximum Profit in Job Schedu	Array (/tag/array)	48.3%	Hard	
			Binary Search (/tag/binary-search)			
			Dynamic Programming (/tag/dynamic-programming)			
			Sorting (/tag/sorting)			
~	380	Insert Delete GetRandom O(1)	Array (/tag/array) Hash Table (/tag/hash-table)	49.5%	Medium	
			Math (/tag/math) Design (/tag/design)			
			Randomized (/tag/randomized)			
~	152	Maximum Product Subarray (/	Array (/tag/array)	33.1%	Medium	
			Dynamic Programming (/tag/dynamic-programming)			
	1188	Design Bounded Blocking Que	Concurrency (/tag/concurrency)	73.2%	Medium	
	104	Maximum Depth of Binary Tre	Tree (/tag/tree)	69.0%	Easy	
			Depth-First Search (/tag/depth-first-search)			
			Breadth-First Search (/tag/breadth-first-search)			
			Binary Tree (/tag/binary-tree)			
	265	Paint House II (/problems/pain	Array (/tag/array)	46.6%	Hard	
		₽	Dynamic Programming (/tag/dynamic-programming)			
	1650	Lowest Common Ancestor of a	Hash Table (/tag/hash-table) Tree (/tag/tree)	76.9%	Medium	
		₽	Binary Tree (/tag/binary-tree)			

	#	Title	Tags	Acceptance	Difficulty	Freque
	65	Valid Number (/problems/vali	String (/tag/string)	16.7%	Hard	
✓	33	Search in Rotated Sorted Array	Array (/tag/array) Binary Search (/tag/binary-search)	36.4%	Medium	
	373	Find K Pairs with Smallest Sum	Array (/tag/array) Heap (Priority Queue) (/tag/heap-priority-queue)	38.7%	Medium	
	341	Flatten Nested List Iterator (/p	Stack (/tag/stack) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Design (/tag/design) Queue (/tag/queue)	56.4%	Medium	
~	53	Maximum Subarray (/problem	Iterator (/tag/iterator) Array (/tag/array)	48.1%	Easy	
		· · ·	Divide and Conquer (/tag/divide-and-conquer) Dynamic Programming (/tag/dynamic-programming)			
~	361	Bomb Enemy (/problems/bom	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Matrix (/tag/matrix)	47.5%	Medium	
•	76	Minimum Window Substring (Hash Table (/tag/hash-table) String (/tag/string) Sliding Window (/tag/sliding-window)	36.6%	Hard	
	744	Find Smallest Letter Greater T	Array (/tag/array) Binary Search (/tag/binary-search)	45.7%	Easy	
~	200	Number of Islands (/problems	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Matrix (/tag/matrix)	50.4%	Medium	
~	20	Valid Parentheses (/problems/	String (/tag/string) Stack (/tag/stack)	40.2%	Easy	
~	973	K Closest Points to Origin (/pr ★	Array (/tag/array) Math (/tag/math) Divide and Conquer (/tag/divide-and-conquer) Geometry (/tag/geometry) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Quickselect (/tag/quickselect)	65.0%	Medium	
	1413	Minimum Value to Get Positive	Array (/tag/array) Prefix Sum (/tag/prefix-sum)	65.5%	Easy	

	#	Title	Tags	Acceptance	Difficulty	Freque
~	215	Kth Largest Element in an Arra	Array (/tag/array)	59.8%	Medium	
			Divide and Conquer (/tag/divide-and-conquer)			
			Sorting (/tag/sorting)			
			Heap (Priority Queue) (/tag/heap-priority-queue)			
			Quickselect (/tag/quickselect)			
~	50	Pow(x, n) (/problems/powx-n)	Math (/tag/math) Recursion (/tag/recursion)	31.3%	Medium	
	277	Find the Celebrity (/problems/	Two Pointers (/tag/two-pointers)	44.6%	Medium	
		₽	Greedy (/tag/greedy) Graph (/tag/graph)			
			Interactive (/tag/interactive)		Medium	
	261	Graph Valid Tree (/problems/g	Depth-First Search (/tag/depth-first-search)	43.7%	Medium	
			Breadth-First Search (/tag/breadth-first-search)			
			Union Find (/tag/union-find) Graph (/tag/graph)			
~	721	Accounts Merge (/problems/a	Array (/tag/array) String (/tag/string)	53.0%	Medium	
			Depth-First Search (/tag/depth-first-search)			
			Breadth-First Search (/tag/breadth-first-search)			
			Union Find (/tag/union-find)			
~	236	Lowest Common Ancestor of a	Tree (/tag/tree)	50.4%	Medium	
			Depth-First Search (/tag/depth-first-search)			
			Binary Tree (/tag/binary-tree)			
~	516	Longest Palindromic Subseque	String (/tag/string)	56.6%	Medium	
			Dynamic Programming (/tag/dynamic-programming)			
	1312	Minimum Insertion Steps to M	Insertion Steps to M String (/tag/string) 60.8%	60.8%	Hard	
			Dynamic Programming (/tag/dynamic-programming)			
	46	Permutations (/problems/per	Array (/tag/array) Backtracking (/tag/backtracking)	68.0%	Medium	
	273	Integer to English Words (/pro	Math (/tag/math) String (/tag/string)	28.6%	Hard	
			Recursion (/tag/recursion)			
~	34	Find First and Last Position of	Array (/tag/array)	38.1%	Medium	
			Binary Search (/tag/binary-search)			
~	323	Number of Connected Compo	Depth-First Search (/tag/depth-first-search)	58.7%	Medium	
		₽	Breadth-First Search (/tag/breadth-first-search)			
			Union Find (/tag/union-find) Graph (/tag/graph)			
	367	Valid Perfect Square (/problem	Math (/tag/math)	42.4%	Easy	
			Binary Search (/tag/binary-search)			

	#	Title	Tags	Acceptance	Difficulty	Freque
~	235	Lowest Common Ancestor of a	Tree (/tag/tree)	52.9%	Easy	
			Depth-First Search (/tag/depth-first-search)			
			Binary Search Tree (/tag/binary-search-tree)			
			Binary Tree (/tag/binary-tree)			
•	69	Sqrt(x) (/problems/sqrtx)	Math (/tag/math)	35.7%	Easy	
			Binary Search (/tag/binary-search)			
	160	Intersection of Two Linked List	Hash Table (/tag/hash-table)	45.6%	(Easy)	
			Linked List (/tag/linked-list)		Medium	
			Two Pointers (/tag/two-pointers)			
	713	Subarray Product Less Than K	Array (/tag/array)	40.8%		
		·	Sliding Window (/tag/sliding-window)			
	47	Devenutations II //problems/no		FO 60/	(11.11)	
	47	Permutations II (/problems/pe	Array (/tag/array) Backtracking (/tag/backtracking)	50.6%	(Medium)	
~	102	Binary Tree Level Order Travers	Tree (/tag/tree)	57.9%	Medium	
			Breadth-First Search (/tag/breadth-first-search)			
			Binary Tree (/tag/binary-tree)			
	151	Reverse Words in a String (/pr	Two Pointers (/tag/two-pointers)	24.9%	Medium	
			String (/tag/string)			
	340	Longest Substring with At Mos Hash Table (/tag/hash-table) String (/tag/string) 46.1%	46.1%	(Medium)		
		•	Sliding Window (/tag/sliding-window)			
_	150	Evaluate Reverse Polish Notati	Array (/tag/array) Math (/tag/math)	39.6%	(Medium)	
			Array (/tag/array) Math (/tag/math) Stack (/tag/stack)			
	0.4			22.00/		
	81	Search in Rotated Sorted Array	Array (/tag/array)	33.9%	(Medium)	
			Binary Search (/tag/binary-search)			
~	72	Edit Distance (/problems/edit	String (/tag/string)	47.8%	Hard	
			Dynamic Programming (/tag/dynamic-programming)			
~	1249	Minimum Remove to Make Val	String (/tag/string) Stack (/tag/stack)	64.4%	Medium	
~	127	Word Ladder (/problems/word	Hash Table (/tag/hash-table) String (/tag/string)	32.7%	(Hard)	
		*	Breadth-First Search (/tag/breadth-first-search)			
~	101	Symmetric Tree (/problems/sy	Tree (/tag/tree)	49.1%	Easy	
			Depth-First Search (/tag/depth-first-search)		_	
			Breadth-First Search (/tag/breadth-first-search)			
			Binary Tree (/tag/binary-tree)			

-	#	Title	Tags	Acceptance	Difficulty Freque
✓ 12	12	Integer to Roman (/problems/i	Hash Table (/tag/hash-table) Math (/tag/math)	57.6%	Medium
			String (/tag/string)		
3	349	Intersection of Two Arrays (/pr	Array (/tag/array) Hash Table (/tag/hash-table)	66.1%	Easy
			Two Pointers (/tag/two-pointers)		
			Binary Search (/tag/binary-search)		
			Sorting (/tag/sorting)		
✓ {	88	Merge Sorted Array (/problem	Array (/tag/array) Two Pointers (/tag/two-pointers)	41.2%	(Easy)
			Sorting (/tag/sorting)		
,	13	Roman to Integer (/problems/	Hash Table (/tag/hash-table) Math (/tag/math)	57.3%	(Easy)
			String (/tag/string)		
~ :	350	Intersection of Two Arrays II (/	Array (/tag/array) Hash Table (/tag/hash-table)	52.5%	(Easy)
			Two Pointers (/tag/two-pointers)		
			Binary Search (/tag/binary-search)		
			Sorting (/tag/sorting)		
✓ 2	21	Merge Two Sorted Lists (/prob	Linked List (/tag/linked-list)	57.0%	(Easy)
			Recursion (/tag/recursion)		
~ !	560	Subarray Sum Equals K (/probl Array (/tag/array) Hash Table (/tag/hash-table) 43.7	43.7%	Medium	
			Prefix Sum (/tag/prefix-sum)		
~ 2	23	Merge k Sorted Lists (/proble	Linked List (/tag/linked-list)	43.7%	Hard
			Divide and Conquer (/tag/divide-and-conquer)		
			Heap (Priority Queue) (/tag/heap-priority-queue)		
			Merge Sort (/tag/merge-sort)		

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