Bit Manipulation

Decimal → Binary

0's or 1's

Real World

1st Key Takeaway

- Efficient & fast
- Hardware
- Compression Algorithms
- Encryption

Bitwise Operators

2nd Key Takeaway

1. Left shift (<<)
2. Right shift (>>)

num = 4

4 >> 1

100 = 4

010 = 2

Division by 2

num = 4

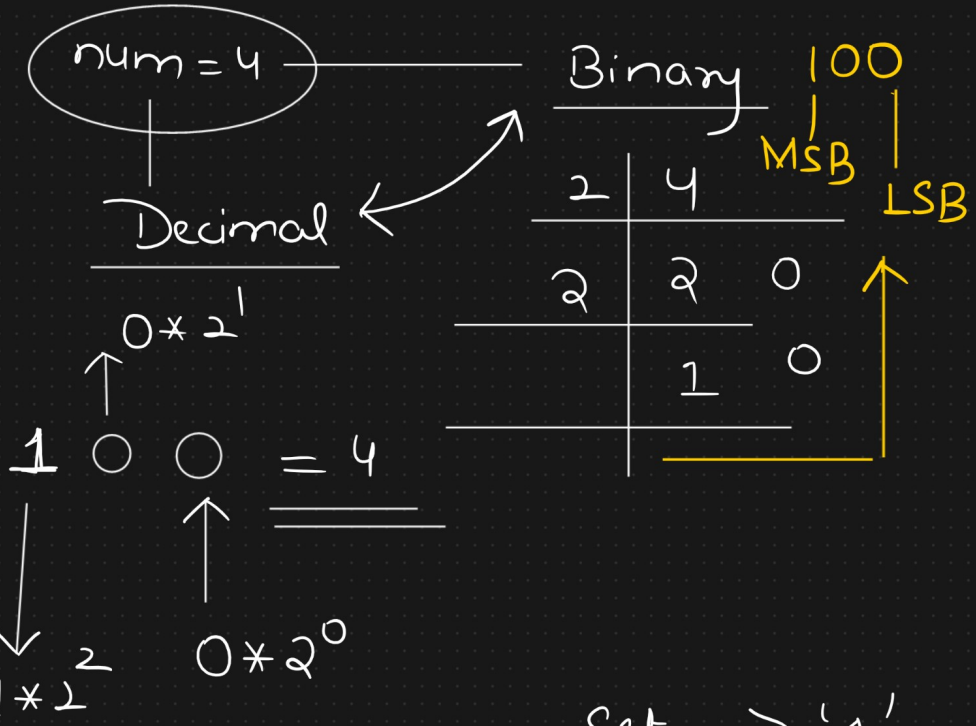
4 << 1

0100 = 4

1000 = 8

multiplication by 2

10000 = 16



Set → '1'

3 KeyTakeaway

OR (|)			AND (&)			XOR (^)		
A	B	O/P	A	B	O/P	A	B	O/P
0	0	0	0	0	0	0	0	0
0	1	1	0	1	0	0	1	1
1	0	1	1	0	0	1	0	1
1	1	1	1	1	1	1	1	0

$A \wedge A = 0$

$A \wedge 0 = A$

$1 \wedge 0 = 1$

$4 \wedge 0 = 4$

$7 \wedge 0 = 7$

4th Key Takeaway

Interview Problems

①	0	1	2	3	4	5	6	7	8
	2	4	2	4	5	6	6	5	4

2 ^ 4 ^ 2 ^ 4 ^ 5 ^ 6 ^ 6 ^ 5 ^ 4

0 ^ 4 = 4

① Duplicate element

2 ^ 2 = 0

② 2 —— 2

4 —— 3 → odd num of times

5 —— 2

6 —— 2

9

5 ^ 5 = 0

Result = 4

6 ^ 6 = 0

4 ^ 4 ^ 4

0 ^ 4 = 4

XOR

```
getOddFreqElem(nums)
    for(int num: nums) {
        XOR = XOR ^ num;
    }
    return XOR;
```

time complexity → O(n)

Space complexity → O(1)

② num = 16 — PowerOfTwo → True

2^4

AND

num = 15 — false

16 — 10000

AND

15 — 01111

00000 => 0

(num & num-1) == 0

num → Power of Two

(3) num = 15 → 1111

num = 4 → 100

O/p = 1 (1's)

count of the Result

number of set bits = 4

Shift Operators

while (num > 0) {

count = 0

num = 15

1 1 1 1

0 0 0 1

count += 0 0 0 1

① num & 1 count

② num >> 1 (/2)

count = 1

num = 3

count = 2

num = 1

count = 3

num = 0

count = 4

0 1 1 1

0 0 0 1

0 0 0 1

0 0 0 0

0 0 0 1

0 0 0 1

0 0 0 1

0 0 1 1

0 0 0 1

0 0 0 1

0 0 0 1