

A Hiking Trip Through the Orders of Magnitude: Deriving Efficient Generators for Closed Simply-Typed Lambda Terms and Normal Forms

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Abstract. Contrary to several other families of lambda terms, no closed formula or generating function is known and none of the sophisticated techniques devised in analytic combinatorics can help with counting or generating the set of *simply-typed closed lambda terms* of a given size. Moreover, their asymptotic scarcity among the set of closed lambda terms makes counting them via brute force generation and type inference quickly intractable, with previous work showing counts for them only up to size 10.

By taking advantage of the synergy between logic variables, unification with occurs check and efficient backtracking in today's Prolog systems, we climb 4 orders of magnitude above previously known values by deriving progressively faster Horn Clause programs that generate and/or count the set of closed simply-typed lambda terms of sizes up to 14. A similar count for *closed simply-typed normal forms* is also derived up to size 14.

Keywords: *logic programming transformations, type inference, combinatorics of lambda terms, simply-typed lambda calculus, simply-typed normal forms.*

1 Introduction

Generation of lambda terms [1] has practical applications to testing compilers that rely on lambda calculus as an intermediate language, as well as in generation of random tests for user-level programs and data types. At the same time, several instances of lambda calculus are of significant theoretical interest given their correspondence with logic and proofs.

Simply-typed lambda terms [2, 3] enjoy a number of nice properties, among which strong normalization (termination for all evaluation-orders), a cartesian closed category mapping and a set-theoretical semantics. More importantly, via the Curry-Howard correspondence lambda terms that are *inhabitants* of simple types can be seen as proofs for tautologies in *minimal logic* which, in turn, correspond to the types. Extended with a fix-point operator, simply-typed lambda

39 terms can be used as the intermediate language for compiling Turing-complete
40 functional languages. Random generation of simply-typed lambda terms can also
41 help with automation of debugging compilers for functional programming lan-
42 guages [4].

43 Recent work on the combinatorics of lambda terms [5–8], relying on recursion
44 equations, generating functions and techniques from analytic combinatorics [9]
45 has provided counts for several families of lambda terms and clarified important
46 properties like their asymptotic density. With the techniques provided by gener-
47 ating functions [9], it was possible to separate the *counting* of the terms of a given
48 size for several families of lambda terms from their more computation intensive
49 *generation*, resulting in several additions (e.g., A220894, A224345, A114851) to
50 The On-Line Encyclopedia of Integer Sequences, [10].

51 On the other hand, the combinatorics of simply-typed lambda terms, given
52 the absence of closed formulas, recurrence equations or grammar-based genera-
53 tors, due to the intricate interaction between type inference and the applicative
54 structure of lambda terms, has left important problems open, including the very
55 basic one of counting the number of closed simply-typed lambda terms of a given
56 size. At this point, obtaining counts for simply-typed lambda terms requires go-
57 ing through the more computation-intensive generation process.

58 As a fortunate synergy, Prolog’s sound unification of logic variables, back-
59 tracking and and definite clause grammars has been shown to provide compact
60 combinatorial generation algorithms for various families of lambda terms [11–14].

61 For the case of simply-typed lambda terms, we have pushed (in the unpub-
62 lished draft [15]) the counts in sequence A220471 of [10] to cover sizes 11 and 12,
63 each requiring each about one magnitude of extra computation effort, simply by
64 writing the generators in Prolog. In this paper we focus on going two more mag-
65 nitudes higher, while also integrating the results described in [15]. Using similar
66 techniques, we achieve the same, for the special case of simply-typed normal
67 forms.

68 The paper is organized as follows. Section 2 describes our representation of
69 lambda terms and derives a generator for closed lambda terms. Section 3 defines
70 generators for well-formed type formulas. Section 4 introduces a type inference
71 algorithms and then derives, step by step, efficient generators for simply-typed
72 lambda terms and simple types inhabited by terms of a given size. Section 5
73 defines generators for closed lambda terms in normal form and then replicates the
74 derivation of efficient generator for simply-typed closed normal forms. Section 6
75 aggregates our experimental performance data and hints to future improvements.
76 Section 7 discusses related work and section 8 concludes the paper.

77 The paper is structured as a literate Prolog program. The code has been
78 tested with SWI-Prolog 7.3.8 and YAP 6.3.4. It is also available as a separate
79 file at <http://www.cse.unt.edu/~tarau/research/2016/lgen.pro>.

80 2 Deriving a generator for lambda terms

81 Lambda terms can be seen as Motzkin trees [16], also called unary-binary trees,
82 labeled with lambda binders at their unary nodes and corresponding variables
83 at the leaves. We will thus derive a generator for them from a generator for
84 Motzkin trees.

85 2.1 A canonical representation with logic variables

86 We can represent lambda terms [1] in Prolog using the constructors `a/2` for appli-
87 cations, `l/2` for lambda abstractions and `v/1` for variable occurrences. Variables
88 bound by the lambdas and their occurrences are represented as *logic variables*. As
89 an example, the lambda term $\lambda a.(\lambda b.(a (b b)) \lambda c.(a (c c)))$ will be represented as
90 `l(A,a(l(B,a(v(A),a(v(B),v(B))))),l(C,a(v(A),a(v(C),v(C))))))`. As vari-
91 ables share a unique scope (the clause containing them), this representation as-
92 sumes that *distinct variables are used for distinct scopes induced by the lambda*
93 *binders* in terms occurring in a given Prolog clause.

94 Lambda terms might contain *free variables* not associated to any binders.
95 Such terms are called *open*. A *closed* term is such that each variable occurrence is
96 associated to a binder.

97 2.2 Generating Motzkin trees

98 Motzkin-trees (also called binary-unary trees) have internal nodes of arities 1 or
99 2. Thus they can be seen as a skeleton of lambda terms that ignores binders and
100 variables and their leaves.

101 The predicate `motzkin/2` generates Motzkin trees with `S` internal and leaf
102 nodes.

```
103 motzkin(S,X):-motzkin(X,S,0).  
104  
105 motzkin(v)-->[].  
106 motzkin(l(X))-->down,motzkin(X).  
107 motzkin(a(X,Y))-->down,motzkin(X),motzkin(Y).  
108  
109 down(s(X),X).
```

110 Motzkin-trees are counted by the sequence A001006 in [10]. If we replace
111 the first clause of `motzkin/2` with `motzkinTree(u)-->[]`, we obtain binary-
112 unary trees with `L` internal nodes, counted by the entry A006318 (Large Schröder
113 Numbers) of [10].

114 Note the use of the predicate `down/2`, that assumes natural numbers in *unary*
115 *notation*, with `n s/1` symbols wrapped around `0` to denote $n \in \mathbb{N}$. As our com-
116 binatorial generation algorithms will usually be tractable for values of n below
117 15, the use of unary notation is comparable (an often slightly faster) than the
118 call to arithmetic built-ins. Note also that this leads, after the DCG translation,
119 to “pure” Prolog programs made exclusively of Horn Clauses.

120 To more conveniently call these generators with the usual natural numbers
 121 we define the converter `n2s` as follows.

```
122 n2s(0,0) .
123 n2s(N,s(X)):-N>0,N1 is N-1,n2s(N1,X) .
```

124 **Example 1** *Motzkin tress with 2 internal nodes.*

```
125 ?- n2s(1,S),motzkin(S,T) .
126 S = s(0), T = l(v) ;
127 S = s(0), T = a(v, v) .
```

128 2.3 Generating closed lambda terms

129 We derive a generator for closed lambda terms by adding logic variables as labels
 130 to their binder and variable nodes, while ensuring that the terms are closed, i.e.,
 131 that the function mapping variables to their binders is total.

132 The predicate `lambda/2` builds a list of logic variables as it generates binders.
 133 When generating a leaf variable, it picks “nondeterministically” one of the binders
 134 among the list of binders available, `Vs`. As in the case of Motzkin trees, the pred-
 135 icate `down/2` controls the number of internal nodes.

```
136 lambda(S,X):-lambda(X,[],S,0) .
137
138 lambda(v(V),Vs)-->{member(V,Vs)} .
139 lambda(l(V,X),Vs)-->down,lambda(X,[V|Vs]) .
140 lambda(a(X,Y),Vs)-->down,lambda(X,Vs),lambda(Y,Vs) .
```

141 The sequence A220471 in [10] contains counts for lambda terms of increasing
 142 sizes, with *size defined as the number of internal nodes*.

143 **Example 2** *Closed lambda terms with 2 internal nodes.*

```
144 ?- lambda(s(s(0)),Term) .
145 Term = l(A, l(B, v(B))) ;
146 Term = l(A, l(B, v(A))) ;
147 Term = l(A, a(v(A), v(A))) .
```

148 3 A visit to the other side: the language of types

149 As a result of the Curry-Howard correspondence, the language of types is iso-
 150 morphic with that of *minimal logic*, with binary trees having variables at leaf
 151 positions and the implication operator (“ \rightarrow ”) at internal nodes. We will rely
 152 on the right associativity of this operator in Prolog, that matches the standard
 153 notation in type theory.

154 The predicate `type_skel/3` generates all binary trees with given number of
 155 internal nodes and labels their leaves with unique logic variables. It also collects
 156 the variables to a list returned as its third argument.

```

157 type_skel(S,T,Vs):-type_skel(T,Vs,[],S,0).
158
159 type_skel(V,[V|Vs],Vs)-->[] .
160 type_skel((X->Y),Vs1,Vs3)-->down,
161     type_skel(X,Vs1,Vs2),
162     type_skel(Y,Vs2,Vs3).

```

163 Type skeletons are counted by the Catalan numbers (sequence A000108 in [10]).

164 **Example 3** *All type skeletons for $N=3$.*

```

165 ?- type_skel(s(s(s(0))),T,_).
166 T = (A->B->C->D) ;
167 T = (A-> (B->C)->D) ;
168 T = ((A->B)->C->D) ;
169 T = ((A->B->C)->D) ;
170 T = (((A->B)->C)->D) .

```

171 The next step toward generating the set of all type formulas is observing that
172 logic variables define equivalence classes that can be used to generate partitions
173 of the set of variables, simply by selectively unifying them.

174 The predicate `mpart_of/2` takes a list of distinct logic variables and generates
175 partitions-as-equivalence-relations by unifying them “nondeterministically”. It
176 also collects the unique variables, defining the equivalence classes as a list given
177 by its second argument.

```

178 mpart_of([],[]).
179 mpart_of([U|Xs],[U|Us]):-
180     mcomplement_of(U,Xs,Rs),
181     mpart_of(Rs,Us).

```

182 To implement a set-partition generator, we will split a set repeatedly in
183 subset+complement pairs with help from the predicate `mcomplement_of/2`.

```

184 mcomplement_of(_,[],[]).
185 mcomplement_of(U,[X|Xs],NewZs):-
186     mcomplement_of(U,Xs,Zs),
187     mplace_element(U,X,Zs,NewZs).
188
189 mplace_element(U,U,Zs,Zs).
190 mplace_element(_,X,Zs,[X|Zs]).

```

191 To generate set partitions of a set of variables of a given size, we build a list
192 of fresh variables with the equivalent of Prolog’s `length` predicate working in
193 unary notation `len/2`.

```

194 partitions(S,Pps):-len(Pps,S),mpart_of(Pps,_).
195
196 len([],0).
197 len([_|Vs],s(L)):-len(Vs,L).

```

198 The count of the resulting set-partitions (Bell numbers) corresponds to the
199 entry A000110 in [10].

200 **Example 4** *Set partitions of size 3 expressed as variable equalities.*

```
201 ?- partitions(s(s(s(0))),P).
202 P = [A, A, A] ;
203 P = [A, B, A] ;
204 P = [A, A, B] ;
205 P = [A, B, B] ;
206 P = [A, B, C] .
```

207 We can then define the language of formulas in minimal logic, among which
 208 tautologies will correspond to simple types, as being generated by the predicate
 209 `maybe_type/2`.

```
210 maybe_type(L,T,Us):-type_skel(L,T,Vs),mpart_of(Vs,Us) .
```

211 **Example 5** *Well-formed formulas of minimal logic (possibly types) of size 2.*

```
212 ?- maybe_type(s(s(0)),T,_).
213 T = (A->A->A) ;
214 T = (A->B->A) ;
215 T = (A->A->B) ;
216 T = (A->B->B) ;
217 T = (A->B->C) ;
218 T = ((A->A)->A) ;
219 T = ((A->B)->A) ;
220 T = ((A->A)->B) ;
221 T = ((A->B)->B) ;
222 T = ((A->B)->C) .
```

223 The sequence 2, 10, 75, 728, 8526, 115764, 1776060, 30240210 counting these for-
 224 mulas corresponds to the the product of Catalan and Bell numbers.

225 4 Merging the two worlds: generating simply-typable 226 lambda terms

227 One can observe that per-size counts of both the sets of lambda terms and their
 228 potential types are very fast growing. There's an important difference, though,
 229 between computing the type of a given lambda term (if it exists) and computing
 230 an inhabitant of a type (if it exists). The first operation, called *type inference* is
 231 an efficient operation (linear in practice) while the second operation, called *the*
 232 *inhabitation problem* is P-space complete [17].

233 This brings us to design a type inference algorithm that takes advantage of
 234 operations on logic variables.

235 4.1 A type inference algorithm

236 While in a functional language inferring types requires implementing unification
 237 with occurs-check, as shown for instance in [5], this operation is available in

238 Prolog as a built-in, predicate, optimized, for instance, in SWI-Prolog [18], to
 239 proceed incrementally, only checking that no new cycles are introduced during
 240 the unification step as such.

241 The predicate `infer_type/3` works by using logic variables as dictionaries
 242 associating terms to their types. Each logic variable is then bound to a term of
 243 the form `X:T` where `X` will be a component of a fresh copy of the term and `T` will
 244 be its type. Note that we create this new term as the original term's variables
 245 end up loaded with chunks of the partial types created during the type inference
 246 process.

247 As logic variable bindings propagate between binders and occurrences, this
 248 ensures that types are consistently inferred.

```
249 infer_type((v(XT)),v(X),T):-unify_with_occurs_check(XT,X:T).
250 infer_type(l((X:TX),A),l(X,NewA),(TX->TA)):-infer_type(A,NewA,TA).
251 infer_type(a(A,B),a(X,Y),TY):-infer_type(A,X,(TX->TY)),infer_type(B,Y,TX).
```

252 **Example 6** illustrates typability of the term corresponding to the *S* combinator
 253 $\lambda x_0. \lambda x_1. \lambda x_2. ((x_0 \ x_2) (x_1 \ x_2))$
 254 and untypability of the term corresponding to the *Y* combinator
 255 $\lambda x_0. (\lambda x_1. (x_0 (x_1 \ x_1)) \ \lambda x_2. (x_0 (x_2 \ x_2)))$.

```
256 ?- infer_type(l(A,l(B,l(C,a(a(v(A),v(C))),a(v(B),v(C)))))),X,T),
257   portray_clause((T:-X)),fail.
258 (A->B->C)-> (A->B)->A->C :-
259   l(D,l(F,l(E, a(a(v(D), v(E)), a(v(F), v(E)))))).
260
261 ?- infer_type(
262   l(A,a(l(B,a(v(A),a(v(B),v(B)))),l(C,a(v(A),a(v(C),v(C)))))), X, T).
263 false.
```

264 By combining generation of lambda terms with type inference we have our
 265 first cut to an already surprisingly fast generator for simply-typable lambda
 266 terms, able to generate in a few hours counts for sizes 11 and 12 for sequence
 267 A220471 in [10].

```
268 lamb_with_type(S,X,T):-lambda(S,XT),infer_type(XT,X,T).
```

269 **Example 7** Lambda terms of size up to 3 and their types.

```
270 ?- lamb_with_type(s(s(s(0))),Term,Type).
271 Term = l(A, l(B, l(C, v(C)))), Type = (D->E->F->F) ;
272 Term = l(A, l(B, l(C, v(B)))), Type = (D->E->F->E) ;
273 Term = l(A, l(B, l(C, v(A)))), Type = (D->E->F->D) ;
274 Term = l(A, l(B, a(v(B), v(A)))), Type = (C-> (C->D)->D) ;
275 Term = l(A, l(B, a(v(A), v(B)))), Type = ((C->D)->C->D) ;
276 Term = l(A, a(v(A), l(B, v(B)))), Type = (((C->C)->D)->D) ;
277 Term = l(A, a(l(B, v(B)), v(A))), Type = (C->C) ;
278 Term = l(A, a(l(B, v(A)), v(A))), Type = (C->C) ;
279 Term = a(l(A, v(A)), l(B, v(B))), Type = (C->C).
```

280 Note that, for instance, when one wants to select only terms having a given
 281 type, this is quite inefficient. Next, we will show how to combine size-bound term
 282 generation, testing for closed terms and type inference into a single predicate.
 283 This will enable more efficient querying for terms inhabiting a given type, as one
 284 would expect from Prolog’s multi-directional execution model, and more impor-
 285 tantly for our purposes, to climb two orders of magnitude higher for counting
 286 simply-typed terms of size 13 and 14.

287 4.2 Combining term generation and type inference

288 We need two changes to `infer_type` to turn it into an efficient generator for
 289 simply-typed lambda terms. First, we need to add an argument to control the
 290 size of the terms and ensure termination, by calling `down/2` for internal nodes.
 291 Second, we need to generate the mapping between binders and variables. We
 292 ensure this by borrowing the `member/2`-based mechanism used in the predicate
 293 `lambda/4` generating closed lambda terms in subsection 2.3.

294 The predicate `typed_lambda/3` does just that, with helper from DCG-expanded
 295 `typed_lambda/5`.

```
296 typed_lambda(S,X,T):-typed_lambda(_XT,X,T,[],S,0).
297
298 typed_lambda(v(V:T),v(V),T,Vs)--> {
299     member(V:T0,Vs),
300     unify_with_occurs_check(T0,T)
301 }.
302 typed_lambda(l(X:TX,A),l(X,NewA),(TX->TY),Vs)-->down,
303     typed_lambda(A,NewA,TY,[X:TX|Vs]).
304 typed_lambda(a(A,B),a(NewA,NewB),TY,Vs)-->down,
305     typed_lambda(A,NewA,(TX->TY),Vs),
306     typed_lambda(B,NewB,TX,Vs).
```

307 Like `lambda/4`, the predicate `typed_lambda/5` relies on Prolog’s DCG nota-
 308 tion to thread together the steps controlled by the predicate `down`. Note also
 309 the nondeterministic use of the built-in `member/2` that enumerates values for
 310 `variable:type` pairs ranging over the list of available pairs `Vs`, as well as the
 311 use of `unify_with_occurs_check` to ensure that unification of candidate types
 312 does not create cycles.

313 We will discuss exact performance data later, but let’s note here that this
 314 operation brings down by an order of magnitude the computational effort to gen-
 315 erate simply-typed terms. As expected, the number of solutions is computed as
 316 the sequence A220471 in [10]. Interestingly, by *interleaving* generation of closed
 317 terms and type inference in the predicate `typed_lambda`, the time to gener-
 318 ate all the well-typed terms is actually shorter than the time to generate all
 319 closed terms of the same size, e.g., 17.123 vs. 31.442 seconds for size 10 with
 320 SWI-Prolog. As, via the Curry-Howard isomorphism, closed simply typed terms
 321 correspond to proofs of tautologies in minimal logic, co-generation of terms and
 322 types corresponds to co-generation of tautologies and their proofs for proofs of
 323 given length.

324 **Example 8** *A term of size 15 and its type.*

325 $1(A, 1(B, 1(C, 1(D, 1(E, 1(F, 1(G, 1(H, 1(I, 1(J, 1(K,$

326 $\quad a(v(I), 1(L, a(a(v(E), v(J)), v(J)))))))))))))$

327 $M \rightarrow N \rightarrow O \rightarrow P \rightarrow (Q \rightarrow Q \rightarrow R) \rightarrow S \rightarrow T \rightarrow U \rightarrow ((V \rightarrow R) \rightarrow W) \rightarrow Q \rightarrow X \rightarrow W$

328 4.3 One more trim: generating inhabited types

329 Let's first observe that the actual lambda term does not need to be built, provided that we mimic exactly the type inference operations that one would need to perform to ensure it is simply-typed. It is thus safe to remove the first argument of `typed_lambda/5` as well as the building of the fresh copy performed in the second argument. To further simplify the code, we can also make the DCG-processing of the size computations explicit, in the last two arguments.

335 This gives the predicate `inhabited_type/4` and then `inhabited_type/2`,
 336 that generates *all types having inhabitants of a given size*, but omits the inhabitants as such.

```
338 inhabited_type(X,Vs,N,N):-
339     member(V,Vs),
340     unify_with_occurs_check(X,V).
341 inhabited_type((X->Xs),Vs,s(N1),N2):-
342     inhabited_type(Xs,[X|Vs],N1,N2).
343 inhabited_type(Xs,Vs,s(N1),N3):-
344     inhabited_type((X->Xs),Vs,N1,N2),
345     inhabited_type(Xs,Vs,N2,N3).
```

346 Clearly the multiset of generated types has the same count as the set of their
 347 inhabitants and this brings us a nice additional 1.5x speed-up.

```
348 inhabited_type(S,T):-inhabited_type(T,[],S,0).
```

349 One more step makes reaching counts for sizes 13 and 14 achievable: using a
 350 faster Prolog, with a similar `unify_with_occurs_check` built-in, like YAP [19],
 351 with the last value computed on a MacAir in less than a day.

352 **Example 9** *The sequence A220471 completed up to N=14*

```
353 first 10: 1,2,9,40,238,1564,11807,98529,904318,9006364
354
355 11:      96,709,332
356 12:      1,110,858,977
357
358 13:      13,581,942,434
359 14:      175,844,515,544
```

360 5 Doing it once more: generating closed simply-typed 361 normal forms

362 We will devise similar methods for an important subclass of simply-typed lambda
 363 terms.

364 5.1 Generating normal forms

365 Normal forms are lambda terms that cannot be further reduced. A normal form
 366 should not be an application with a lambda as its left branch and, recursively,
 367 its subterms should also be normal forms. The predicate `normal_form/2` uses
 368 `normal_form/4` to define them inductively and generates all normal forms with
 369 `S` internal nodes.

```
370 normal_form(S,T):-normal_form(T,[],S,0).
371
372 normal_form(v(X),Vs)-->{member(X,Vs)}.
373 normal_form(l(X,A),Vs)-->down(normal_form(A,[X|Vs])).
374 normal_form(a(v(X),B),Vs)-->down(normal_form(v(X),Vs),normal_form(B,Vs)).
375 normal_form(a(a(X,Y),B),Vs)-->down(normal_form(a(X,Y),Vs),normal_form(B,Vs)).
```

376 **Example 10** *illustrates closed normal forms with 2 internal nodes.*

```
377 ?- normal_form(s(s(0)),NF).
378 NF = l(A, l(B, v(B))) ;
379 NF = l(A, l(B, v(A))) ;
380 NF = l(A, a(v(A), v(A))) .
```

381 The number of solutions of our generator replicates entry **A224345** in [10] that
 382 counts closed normal forms of various sizes.

383 The predicate `nf_with_type` applies the type inference algorithm to the gener-
 384 ated normal forms of size `S`.

```
385 nf_with_type(S,X,T):-normal_form(S,XT),infer_type(XT,X,T).
```

386 5.2 Merging in type inference

387 Like in the case of the set of simply-typed lambda terms, we can define the more
 388 efficient combined generator and type inferrer predicate `typed_nf/2`.

```
389 typed_nf(S,X,T):-typed_nf(_XT,X,T,[],S,0).
```

390 It works by calling the DCG-expanded `typed_nf/4` predicate, with the last
 391 two arguments enforcing the size constraints.

```
392 typed_nf(v(V:T),v(V),T,Vs)--> {
393     member(V:T0,Vs),
394     unify_with_occurs_check(T0,T)
395 }.
396 typed_nf(l(X:TX,A),l(X,NewA),(TX->TY),Vs)-->down,
397     typed_nf(A,NewA,TY,[X:TX|Vs])).
398 typed_nf(a(v(A),B),a(NewA,NewB),TY,Vs)-->down,
399     typed_nf(v(A),NewA,(TX->TY),Vs),
400     typed_nf(B,NewB,TX,Vs)).
401 typed_nf(a(a(A1,A2),B),a(NewA,NewB),TY,Vs)-->down,
402     typed_nf(a(A1,A2),NewA,(TX->TY),Vs),
403     typed_nf(B,NewB,TX,Vs)).
```

404 **Example 11** *Simply-typed normal forms up to size 3.*

```
405 ?- typed_nf(s(s(s(0))),Term,Type).
406 Term = l(A, l(B, l(C, v(C)))),
407 Type = (D->E->F->F) ;
408 ...
409 Term = l(A, a(v(A), l(B, v(B)))),
410 Type = (((C->C)->D)->D) .
```

411 We are now able to efficiently generate counts for simply-typed normal forms
412 of a given size.

413 **Example 12** *Counts for closed simply-typed normal forms up to N=14.*

```
414 first 10: 1,2,6,23,108,618,4092,30413,252590,2297954
415
416 11:      22,640,259
417 12:     240,084,189
418 13:    2,721,455,329
419 14:   32,783,910,297
```

420 6 Experimental data and discussion

Size	closed λ -terms	gen, then infer	gen + infer	inhabitants	typed normal form
1	15	19	16	9	19
2	44	59	50	28	47
3	166	261	188	113	127
4	810	1,517	864	553	429
5	4,905	10,930	4,652	3,112	1,814
6	35,372	92,661	28,878	19,955	9,247
7	294,697	895,154	202,526	143,431	55,219
8	2,776,174	9,647,495	1,586,880	1,146,116	377,745
9	29,103,799	114,273,833	13,722,618	10,073,400	2,896,982
10	335,379,436	1,471,373,474	129,817,948	96,626,916	24,556,921

Fig. 1. Number of logical inferences used by our generators, as counted by SWI-Prolog

421 Figure 1 gives the number of logical inferences as counted by SWI-Prolog.
422 This is a good measure of computational effort except for counting operations like
423 `unify_with_occurs_check` as a single step, while it's actual complexity depends
424 on the size of the terms involved. Therefore, figure 2 gives actual timings for the
425 same operations, starting at N=5 where they start to be meaningful.

426 The “closed λ -terms” column gives logical inferences and timing for gener-
427 ating all closed lambda terms of size given in column 1. The column “gen,

428 **then infer**” gives data for the algorithm that first generates lambda terms and
 429 then infers their types. The column “**gen + infer**” gives performance data for
 430 the significantly faster for the algorithm that merges generation and type inference
 431 in the same predicate. The column “**inhabitants**” gives data for the
 432 case when actual inhabitants are omitted in the merged generation and type
 433 inference process. The column “**typed normal form**” shows result for the fast,
 434 merged generation and type inference for terms in normal form.

Size	closed λ -terms	gen, then infer	gen + infer	inhabitants	typed normal form
5	0.001	0.001	0.001	0.000	0.001
6	0.005	0.011	0.004	0.002	0.004
7	0.028	0.114	0.029	0.018	0.011
8	0.257	1.253	0.242	0.149	0.050
9	2.763	15.256	2.080	1.298	0.379
10	32.239	199.188	19.888	12.664	3.329

Fig. 2. Timings (in seconds) for our generators up to size 10 on a 2015 MacBook

435 As moving from a size to the next typically adds one order of magnitude of
 436 computational effort, computing values for $N=15$ and $N=16$ is reachable with our
 437 best algorithms for both simply typed terms and their normal form subset.

438 An interesting open problem is if this can be pushed significantly farther. We
 439 have looked into `term_hash` based indexing and tabling-based dynamic program-
 440 ming algorithms, using de Bruijn terms. Unfortunately as subterms of closed
 441 terms are not necessarily closed, even if de Bruijn terms can be used as ground
 442 keys, their associated types are incomplete and dependent on the context in
 443 which they are inferred.

444 While it only offers a constant factor speed-up, parallel execution is a more
 445 promising possibility. However, given the small granularity of the generation
 446 and type inference process, the most useful parallel execution mechanism would
 447 simply split the task of combined generation and inference process into a number
 448 of disjoint sets, corresponding to the number of available processors. A way to
 449 do this, is by using unranking functions (bijections originating in \mathbb{N}) to the sets
 450 of combinatorial objects involved, and then, for k processors, assign work on
 451 successive numbers belonging to the same equivalence class modulo k .

452 We have not seen any obvious way to improve these results using constraint
 453 programming systems, partly because the key “inner loop” computation is unifi-
 454 cation with occurs check with computations ranging over Prolog terms rather
 455 than being objects of a constraint domain. On the other hand, for a given size,
 456 exploring grounding to propositional formulas or answer-set programming seems
 457 worth exploring as a way to take advantage of today’s fast SAT-solvers.

458 7 Related work

459 The classic reference for lambda calculus is [1]. Various instances of typed lambda
460 calculi are overviewed in [3].

461 The combinatorics and asymptotic behavior of various classes of lambda
462 terms are extensively studied in [5, 8]. Distribution and density properties of
463 random lambda terms are described in [6].

464 Generation of random simply-typed lambda terms and its applications to
465 generating functional programs from type definitions is covered in [20].

466 Several concepts of size have been used in the literature, partly to facilitate
467 convergence of formal series in analytic combinatorics [21, 22].

468 Asymptotic density properties of simple types (corresponding to tautologies
469 in minimal logic) have been studied in [23] with the surprising result that most
470 classical tautologies are also intuitionistic ones.

471 In [4] a “type-directed” mechanism for the generation of random terms is
472 introduced, resulting in more realistic (while not uniformly random) terms, used
473 successfully in discovering some bugs in the Glasgow Haskell Compiler (GHC).

474 Generators for closed simply-typed lambda terms, as well as their normal
475 forms, expressed as functional programming algorithms, are given in [5], derived
476 from combinatorial recurrences. However, they are significantly more complex
477 than the ones described here in Prolog, and limited to terms up to size 10.

478 In the unpublished draft [15] we have collected several lambda term gener-
479 ation algorithms written in Prolog and covering mostly de Bruijn terms and a
480 compressed de Bruijn representation. Among them, linear, affine linear terms as
481 well as terms of bounded unary height and in binary lambda calculus encoding.
482 In [15] type inference algorithms are also given for SK and X-combinator ex-
483 pressions. A similar but about an order of magnitude slower program for type
484 inference using de Bruijn notation is also given in [15], without however describ-
485 ing the step-by-step derivation steps leading to it, as done in this paper.

486 8 Conclusion

487 We have derived several logic programs that have helped solve the fairly hard
488 combinatorial counting and generation problem for simply-typed lambda terms
489 4 orders of magnitude farther than previously published results.

490 This has put at test two simple but effective program transformation tech-
491 niques naturally available in logic programming languages: 1) interleaving gen-
492 erators and testers by integrating them in the same predicate and 2) dropping
493 arguments used in generators when used simply as counters of solutions, when
494 their role can be kept implicit in the recursive structure of the program. Both
495 have turned out to be effective for speeding up computations without chang-
496 ing the semantics of their intended application. We have also managed (after a
497 simple DCG translation) to work within in the minimalist framework of Horn
498 Clauses with sound unification, showing that non-trivial combinatorics problems
499 can be handled without any of Prolog’s impure features.

Our techniques, combining unification of logic variables with Prolog’s back-tracking mechanism and DCG grammar notation, recommend logic programming as a convenient meta-language for the manipulation of various families of lambda terms and the study of their combinatorial and computational properties.

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