

# PubNub

Connecting Everyone on Earth in Less Than  $\frac{1}{4}$  Second

PubNub

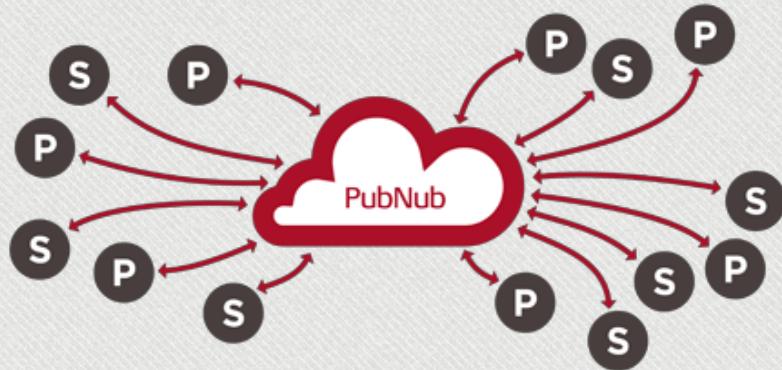
PubNub is a Globally Distributed  
Real-Time Network

# Real-Time Network

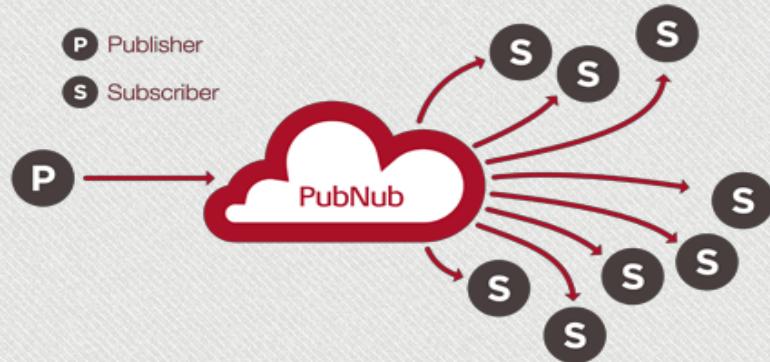
The **core building-blocks** needed to build and scale **real-time apps**

dramatically **reducing the cost, complexity, and time to deliver large-scale real-time experiences.**

## PubNub Unicast



## PubNub Broadcast



# Fusinus Features

- Presence
- Analytics
- Storage & Playback
- Security
- Mobile

# 400 Billion Real-Time Transactions since May 2012

- Audience Voting
- Multiplayer Game Control
- Website Tracking
- Teacher/Student Feedback
- VoIP Signaling
- Remote Tech Support
- Document Collaboration
- Second Screen Advertising
- Taxi Dispatch Control
- Home Automation

# Serving 73 Million Unique Devices in Apr 2013

- Chrome
- Firefox
- Internet Explorer
- iOS
- Android
- Raspberry Pi
- Windows Phone
- Mac
- Windows
- Linux

# PubNub Data Channels

```
// listen for events
PUBNUB.subscribe({
    channel : "my_channel",
    message : my_function
})
```

```
// send events
PUBNUB.publish({
    channel : "my_channel",
    message : "hello world"
})
```

<b>1</b>	<b>2</b> ABC	<b>3</b> DEF
<b>4</b> GHI	<b>5</b> JKL	<b>6</b> MNO
<b>7</b> PQRS	<b>8</b> TUV	<b>9</b> WXYZ
*	0 +	#



Call



Your Number: 3647

<b>1</b>	<b>2</b> ABC	<b>3</b> DEF
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*	0 +	#



Call



Your Number: 5697

# We Love GitHub

<http://github.com/pubnub>

# Experience the Speed of PubNub For Yourself



# Getting Started

1. Start slow with [Dev Console V2](#)
2. [Check out our tutorials in our Devcenter](#)
3. Find our repositories on [GitHub](#)

# Thanks!

- Find me on GitHub: <http://github.com/dristic>
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