# **Assignment 2:**

- a. Create version control account on GitHub and using Git commands to create repository and push your code to GitHub.
- b. Create Docker Container Environment (NVIDEIA Docker or any other).
- c. Create an Angular application which will do following actions: Register User, Login User, Show User Data on Profile Component

### Theory:

### Part a.

1. What is Git?

Git is a popular version control system. It was created by Linus Torvalds in 2005, and has been maintained by Junio Hamano since then.

#### It is used for:

- Tracking code changes
- Tracking who made changes
- Coding collaboration

#### 2. What does Git do?

- Manage projects with Repositories
- Clone a project to work on a local copy
- Control and track changes with Staging and Committing
- Branch and Merge to allow for work on different parts and versions of a project
- Pull the latest version of the project to a local copy
- Push local updates to the main project

### 3. Working with Git

- Initialize Git on a folder, making it a Repository
- Git now creates a hidden folder to keep track of changes in that folder
- When a file is changed, added or deleted, it is considered modified
- You select the modified files you want to Stage
- The Staged files are Committed, which prompts Git to store a permanent snapshot of the files
- Git allows you to see the full history of every commit.
- You can revert back to any previous commit.
- Git does not store a separate copy of every file in every commit, but keeps track of changes made in each commit!

# 4. Why Git?

- Over 70% of developers use Git!
- Developers can work together from anywhere in the world.
- Developers can see the full history of the project.
- Developers can revert to earlier versions of a project.

## 5. What is GitHub

- Git is not the same as GitHub.
- GitHub makes tools that use Git.
- GitHub is the largest host of source code in the world, and has been owned by Microsoft since 2018.

# 6. Steps to Push and PULL version control repository to GitHub

| Step<br>No | Command   | Description  |
|------------|---|--|
| 1          | Git Installation  | Download Git from the website: https://www.git-scm.com/                        |
| 2          | Command line >git –version  | If Git is installed, it should show something like git version X.Y             |
| 3          | <pre>git configglobal user.name "w3schools-test" git configglobal user.email "test@w3schools.com"</pre> | Configure Git Change the user name and e-mail address to your own              |
| 4          | mkdir myproject<br>cd myproject   | Creating Git Folder  |
| 5          | git init  | Initialize Git Initialized empty Git repository in /Users/user/myproject/.git/ |
| 6          | git status  | To check the status  |
| 7          | git add index.html  | Add file to staging environment  |
| 8          | git addall  | add all files in the current directory to the Staging Environment:             |

| 9  | git commit -m "First release of Hello World!"                                       | The committ command performs a commit, and the -m "message" adds a message.                                     |
|----|---|---|
| 10 | git commit -a -m "Updated index.html with a new line"                               | Skips staging environment   |
| 11 | git log   | To view the history of commits for a repository, you can use the log command                                    |
| 12 | git command -help   | See all the available options for the specific command  |
| 13 | git helpall   | See all possible commands   |
| 14 | git commit -help  | See help for specific command   |
| 15 | git branch hello-world-images   | a branch is a new/separate version of the main repository. This command creates a new branch hello-world-images |
| 16 | git checkout<br>hello-world-images  | checkout is the command used to check out/ move to a branch   |
| 17 | git checkout master   | Used to switch between branches   |
| 18 | https://github.com/   | Create a new account on github  |
| 19 |   | Create a Repository on GitHub   |
| 20 | <pre>git remote add origin https://github.com/w3schools-t est/hello-world.git</pre> | Push Local Repository to GitHub   |
| 21 | git pushset-upstream origin master  | push master branch to the origin url,   |
| 22 |   | go back into GitHub and see that the repository has been updated:   |
| 23 | git fetch origin  | fetch gets all the change history of a tracked branch/repo  |
| 24 | git merge origin/master   | merge combines the current branch, with a specified branch.   |

| 25 | git pull origin | pull is a combination of fetch and merge  |
|----|-----------------|---|
|    |                 | It is used to pull all changes from a remote repository into the branch you are working on. |

### Part c:

Useful link - https://www.tutorialsteacher.com/angular/install-angular

1. Angular requires a current, active LTS(long term support) or maintenance LTS version of Node.js and NPM.

install node.js https://nodejs.org/ It will automatically install NPM - node package manager

2. Install Angular CLI

npm install -g @angular/cli@latest
To Create Angular 2 Application Angular CLI is required

3. To create new project

through CLI go to folder of the new project Give command as ng new project-name press ENTER

The project will be created as directory structure below –

.angular .git .vscode node\_modules src .browserslistrc .editorconfig .gitignore angular.json karma.conf.js package.json package-lock.json **▼** README.md tsconfig.app.json tsconfig.json tsconfig.spec.json

# Open folder src/app

Modify app.module.ts for form application

```
import { NgModule } from '@angular/core';
import { BrowserModule } from '@angular/platform-browser';
import { AppRoutingModule } from './app-routing.module';
import { AppComponent } from './app.component';
import {FormsModule} from '@angular/forms'

@NgModule({
    declarations: [
        AppComponent
],
    imports: [
        BrowserModule,
        AppRoutingModule,
        FormsModule,
        ],
        providers: [],
        bootstrap: [AppComponent]
})
export class AppModule { }
```

# Open app.component.html

Write html code for form (representative code is mentioned here, modify for multiple inputs)

Make changes in app.component.ts

```
import { Component } from '@angular/core';

@Component({
    selector: 'app-root',
    templateUrl: './app.component.html',
    styleUrls: ['./app.component.css']
})
export class AppComponent {
    title = 'AngProj1';
    getValues(val:any)
    {
        console.log(val);
    }
}
```

Here getValue() function which is called in form file is defined. You can check inputted values through form in console.

### build application

1. Use Angular CLI command ng serve -o to build an application.

The -o indicates to open it automatically in the default browser.

2. Use NPM command 'npm start' to build an application http://localhost:4200 to see the application home page.

3.Open the terminal in VS Code from menu Terminal -> New Terminal, and type ng serve -o command and press enter,

You can send the form contents from console to other page. On the basis of above implementation, you can design login user, show user data.