

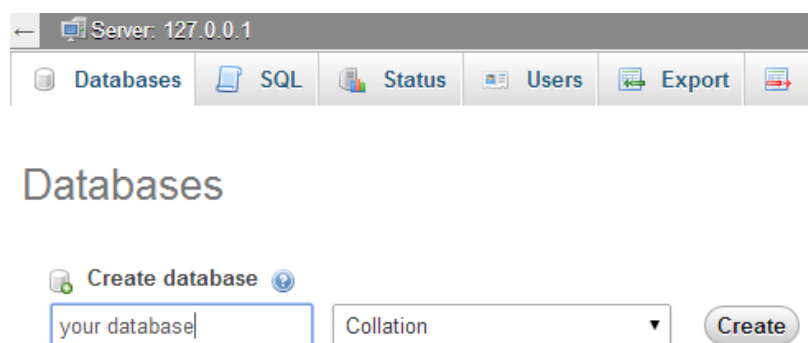
1. The Server Side

In this case of integrating the game with MySQL Database we need a server that can handle the traffic data, in this case we will be using localhost and XAMPP, you can also use web server to store php file and MySQL Database. This Method can be use for online games, basically unity will send data though WWW with POST method and then php will take data from database and then return to unity.

You need basic knowledge about server or website, you can download the latest XAMPP here <https://www.apachefriends.org/download.html> the install it on your machine.

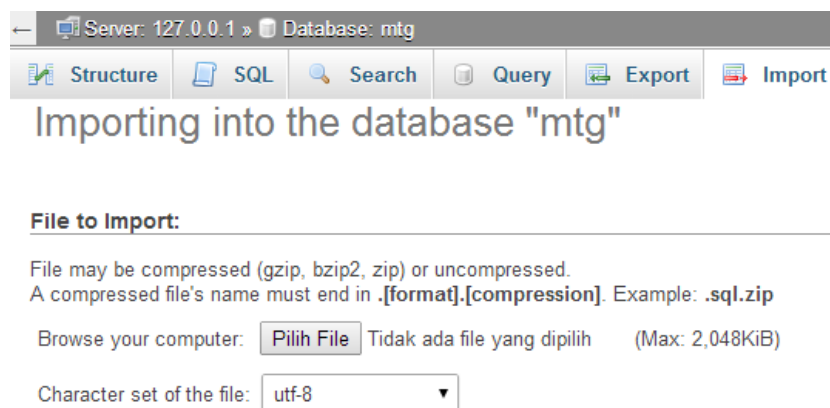
a. Make Database

Acces your MyAdmin and then create a new database, in this case i named the database with mtg.



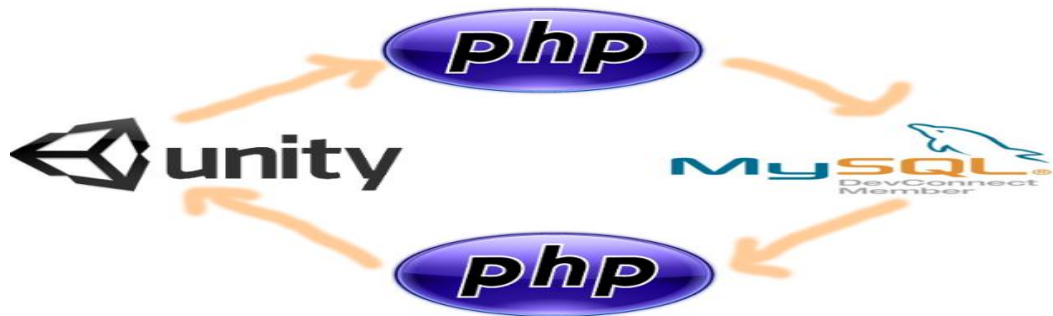
b. Make New Table

We will not make a new table, just import the mtg.sql given in misc folder.



2. The PHP Side

Now we have the database created, then we need to access it with php program.



a. Connection Part

Edit every connection part of your php file.

"127.0.0.1" is the mysql server

"root" is the username of php myadmin

"" is the password of php myadmin

"mtg" is name of your database

```
login.php Register.php mtg.sql
1 <?PHP
2
3 $user = $_POST['user'];
4 $pass = $_POST['password'];
5
6 $con = mysql_connect("127.0.0.1","root","") or ("Cannot connect!" .mysql_error());
7 if (!$con)
8     die('Could not connect: ' . mysql_error());
9
10 mysql_select_db("mtg", $con) or die ("could not load the database" . mysql_error());
11
```

3. Unity Side

Hit Play and then watch if it work.

Feel free to contact me endrik.prasetyo11@gmail.com