## status.h File Reference

Go to the source code of this file.

# **Enumerations**

```
enum status {
   OK, ERROPEN, ERRACCESS, ERRCLOSE,
   ERRALLOC, ERRDATE, ERRFULL, ERREMPTY,
   ERRABSENT, ERREXIST, ERRINDEX, ERRUNABLE,
   ERRCITYNOTFOUND, ERRARGLESS, ERRARGMORE, ERRMAPFILEFAILED,
   ERRUNKNOWN
}
```

## **Functions**

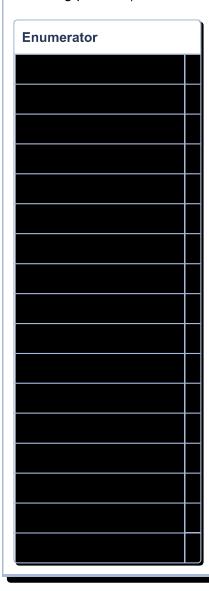
char \* message (status)

# **Enumeration Type Documentation**

#### enum status

Minimal system for error handling.

Each value of the "status" enum is associated with an error message. Every function (but some of those returning pointers) should return a status.



# **Function Documentation**

### char\* message ( status st )

get message associated with the given status value (O(1)).

### **Parameters**

s the status value

#### **Returns**

the associated message

get message associated with the given status value.

### **Parameters**

st the status value

#### **Returns**

the associated message

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