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Machine Learning

- Field of study that gives computers the ability to learn without being explicitly programmed

"A computer program is said to be learning from Experience E with respect to some task T and some performance measure P, if its performance on T as measured by P, improves with experience E."

Machine learning Algorithm:

1) Supervised learning

2) Unsupervised learning

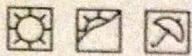
Others:-

Reinforcement learning

Supervised learning → output is known

→ Regression

→ classification



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Regression:-

1) linear Regression

2) Polynomial Regression

3) SVR

4) Decision tree

5) Random forest

6) Xgboost

7) KNN

Classification:-

1) logistic Regression

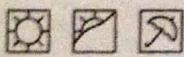
2) SVC

3) Decision Tree

4) Random forest

5) Naive bayes

6) KNN



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UnSupervised \rightarrow Output is unknown

clustering

① DBScan ③ silhouette Scoring

② Kmeans

Supervised learning

Eg: 1

Independent		dependent feature
Degree	Experience	Salary
B.Tech	7	100K
Ph.D	2	90K

O/P \rightarrow Regression problem

Eg: 2

dependent features		independent features
No. of play	No. of study hrs	pass/fail

O/P \rightarrow Categorical \Rightarrow classification problem



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- * Flight Price Prediction → Regression
- * Air Quality Prediction → classification
- * Buying day of person → classification

Note: Independent features are basically input features.

Simple linear Regression

(Univariate Regression)

- One independent feature and one dependent features

Example:

- a) To create a model which take input as height and predict weight.
- b) To create a model, based on experience, predicting the salary.

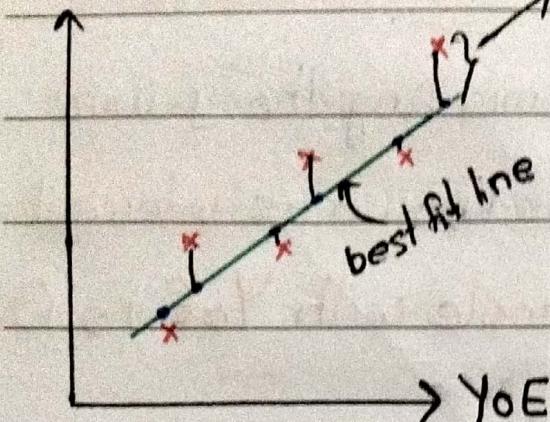


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Salary

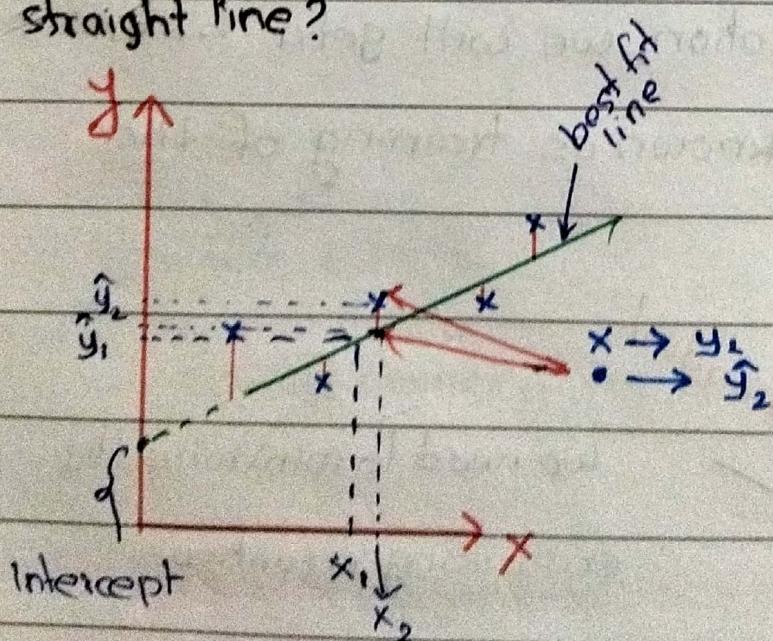


x - datapoint - original
• - datapoint - predicted

Residuals → The difference between real points and predicted points is called residuals or error

Based on the training dataset, it finds the best fit line in a such a way that sum of difference between real points and predicted points should be minimum.

First, we need to understand why are we creating a straight line?



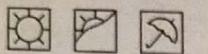
Best fit line is nothing but a equation of straight line

$$y = mx + c$$

(or)

$$y = \beta_0 + \beta_1 x$$

(or)



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Intercept
slope

$$h_0(x) = \theta_0 + \theta_1 x$$

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Intercept: When $x=0$, the line meeting the y-axis

that particular point is known as intercept

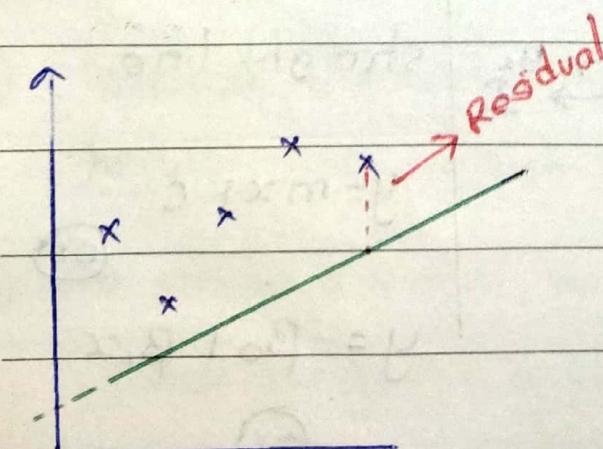
Eg: Default salary for people with 0yrs is 0.

θ_1 : Slope

With the unit movement in the x-axis what is the movement in the y-axis.

By changing θ_0 and θ_1 , best fit line will be change. Change $\theta_0, \theta_1 \rightarrow$ line will get changed.

After some iteration, we will get a best fit line which is known as training of the model.



We need to minimize the error using equation called as cost function.



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Cost function

A cost function is used to measure how wrong the model is in finding a relation between the input and output.

→ so, we need to minimize cost function to get the best fit line.

$$J(\theta_0, \theta_1) = \frac{1}{2m} \sum_{i=1}^m (h_\theta(x^{(i)}) - y^{(i)})^2$$

mean square error → one of the cost function

* Divided by m to get average

* Divided by 2 for easy derivative.

Final aim

$$\text{minimize } J(\theta_0, \theta_1) = \frac{1}{2m} \sum_{i=1}^m (h_\theta(x^{(i)}) - y^{(i)})^2$$

- by changing the values of θ_0 and θ_1



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Eq:

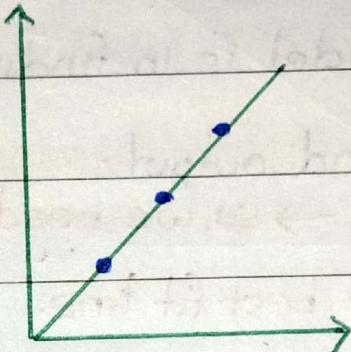
Training dataset

Let us consider,

$$\theta_0 = 0$$

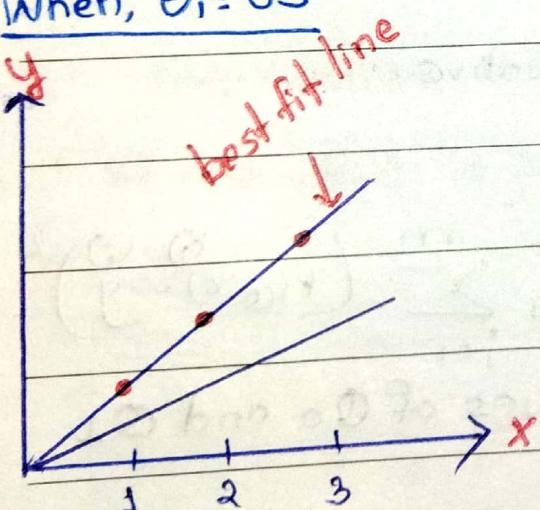
$$\therefore h_{\theta}(x) = \theta_0 x$$

x	y
1	1
2	2
3	3



$$J(\theta_0) = \frac{1}{m} \sum_{i=1}^m (h_{\theta_0}(x^i) - y^i)^2$$

$$= \frac{1}{3} [0 + 0 + 0] = 0$$

When, $\theta_0 = 0.5$ 

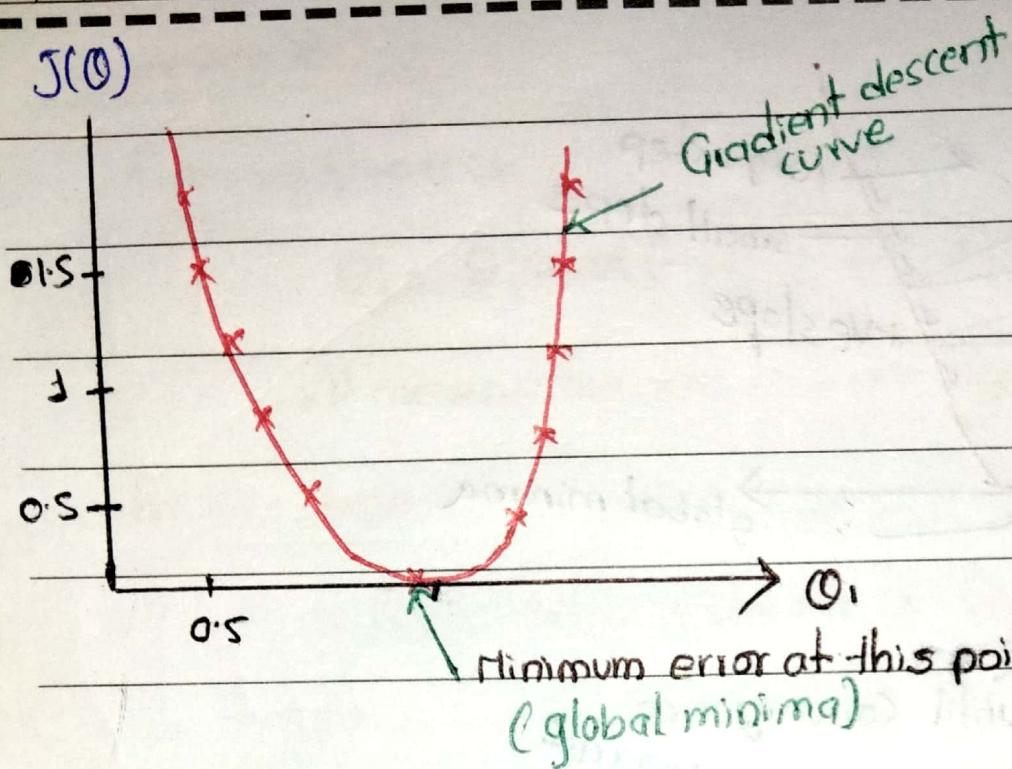
$$J(\theta_0 = 0.5) = \frac{1}{3} [(0.5 - 1)^2 + (1 - 2)^2 + (1.5 - 3)^2]$$
$$= 1.16$$



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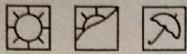
Gradient descent

↳ we have to find the direction in which the error decreases constantly.

We cannot change θ value manually, there should be some mechanism to change θ value to get the global minima. We use convergence algorithm for it.

Convergence Algorithm:

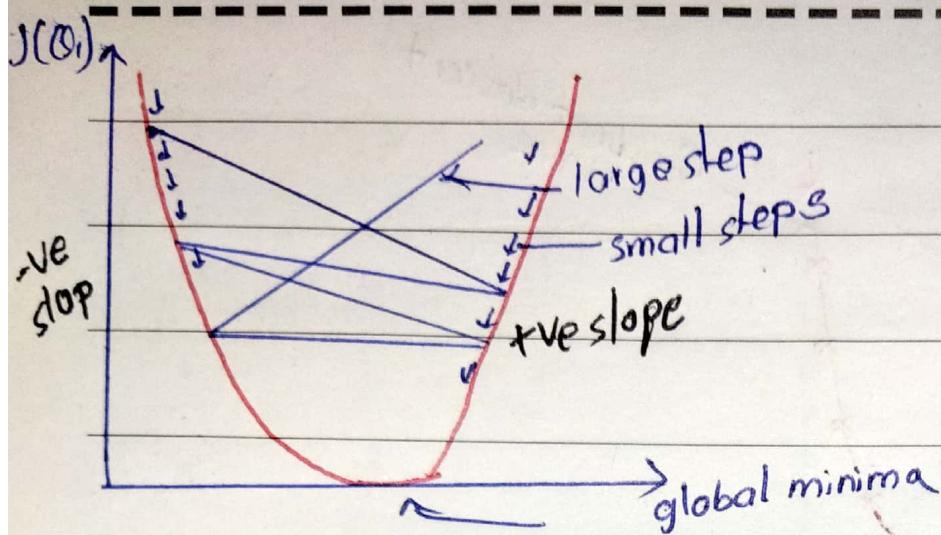
- Optimize the changes of θ_i value.



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Algorithm:

Repeat until convergence:

$$\theta_j := \theta_j - \alpha \frac{\partial J(\theta_i)}{\partial \theta_j}$$

↳ slope

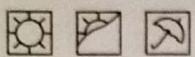
learning rate (α):

It decides how fast we move down the slope. If alpha is large \rightarrow you take big steps
alpha is small \rightarrow you take small step

If α is very high \rightarrow you can entirely miss the least error point

If α is very small \rightarrow too slow to optimize and waste computational power.

Hence: we need to choose an optimal value of α .



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-Ve or +Ve Slope

for -ve slope:-

$$\theta_j = \theta_j - \alpha(-\text{ve}) = \theta_j + \text{ve value}$$

→ It means we are increasing θ_j

for +ve slope

$$\theta_j = \theta_j - \alpha(+\text{ve}) \Rightarrow \theta_j - \alpha$$

It means we are decreasing θ_j .

Difference between cost function and loss function:

Cost function:- we find error for all points and calculate average of it.

Loss function:- we find error at the specified point

Loss function: $(h_{\theta}(x)^i - (y)^i)^2$

$$(\hat{y} - y)^2$$