The syllabus for each level is mentioned below:

- Basic Data Structures: Arrays, Strings, Stacks, Queues
- Asymptotic analysis (Big-O notation)
- Basic math operations (addition, subtraction, multiplication, division, exponentiation)
- Sqrt(n) primality testing
- Euclid's GCD Algorithm
- Basic Recursion
- Greedy Algorithms
- Basic Dynamic Programming
- Naive string searching
- O(n logn) Sorting
- Binary Searching

Learning Resources:

- Asymptotic analysis (Big-O notation)
 - o Basic
 - youtube.com <u>Time complexity of a computer program</u>
 - youtube.com <u>Big-O notation in 5 minutes The basics</u>
 - youtube.com <u>Definition Of Big O Notation Intro to Theoretical</u>
 <u>Computer Science</u>
 - youtube.com <u>Algorithms Lecture 1 -- Introduction to asymptotic</u> notations
 - iarcs.org.in <u>Measuring the efficiency of algorithms</u>
 - interactivepython.org <u>Particularly for Big-O notation</u>

Advanced

- rob-bell.net A beginner's guide to Big O notation
- youtube.com <u>Big O Notation</u>, <u>Gayle Laakman McDowell</u>
- web.mit.edu <u>Big O notation</u>
- youtube.com <u>Time and space complexity analysis of recursive</u>
 <u>programs using factorial</u>
- A very nice tutorial with examples

Practice Problems

- Check some MCQs on space and time complexity here.
- You can see some problems with solutions here: <u>Time complexity</u>
 of an algorithm

Arrays

Resources

- codechef.com Data Structure Tutorial: Array
- cs.cmu.edu Arrays
- geeksforgeeks.org <u>Arrays Data Structure</u>

Practice Problems

- codechef.com LECANDY, editorial
- codechef.com <u>CNOTE</u>, <u>editorial</u>;
- codechef.com SALARY, editorial
- codechef.com CHN15A, editorial
- codechef.com RAINBOWA, editorial
- codechef.com FRGTNLNG, editorial
- codechef.com <u>COPS</u>, <u>editorial</u>

Strings

Resources

- tutorialspoint.com <u>C++ strings</u>
- guru99.com <u>Java strings</u>
- docs.python.org <u>Python strings</u>

- tutorialspoint.com <u>Python strings</u>
- geeksforgeeks.org <u>Many string questions</u>
- Practice Problems
 - codechef.com <u>CSUB</u>, <u>editorial</u>
 - codechef.com <u>LAPIN</u>, <u>editorial</u>

Stack and Queue

- Resources
 - geeksforgeeks.org <u>Stack Data Structure</u>
 - geeksforgeeks.org <u>Introduction and Array Implementation</u>
 - tutorialspoint.com <u>Data Structures Algorithms</u>
 - cs.cmu.edu <u>Stacks</u>
 - cs.cmu.edu Stacks and Queues
 - cs.cmu.edu <u>Stacks and Queues</u>
- Practice Problems
 - spoj.com <u>JNEXT</u>
 - spoj.com STPAR
 - spoj.com ONP
 - codechef.com COMPILER
 - spoj.com MMASS
 - spoj.com <u>HISTOGRA</u>
 - codeforces.com D. Maximum Xor Secondary
 - spoj.com ANARC09A
 - codeforces.com C. Minimal string
 - codeforces.com B. Alternating Current
 - codeforces.com C. Longest Regular Bracket Sequence
- Basic math operations (addition, subtraction, multiplication, division, exponentiation)
 - codechef.com A tutorial on Fast Modulo Multiplication
- Euclid's GCD Algorithm

Resources

- youtube.com Mycodeschool video
- khanacademy.org <u>The Euclidean Algorithm</u>
- geeksforgeeks.org Example program to find gcd in c++:

Prime Numbers, divisibility of numbers

- Resources:
 - Only O(sqrt(n)) algorithm for finding whether a number is a prime, factorization of a number.
 - Finding prime factors by taking the square root
- Practice Problems:
 - community.topcoder.com <u>DivisorInc</u>
 - community.topcoder.com <u>Prime Polynom</u>
 - community.topcoder.com <u>Prime Anagrams</u>
 - community.topcoder.com Refactoring

Basic Recursion

- Resources
 - topcoder.com <u>An Introduction to Recursion, Part 1</u>
 - topcoder.com <u>An Introduction to Recursion: Part 2</u>
 - geeksforgeeks.org Recursion ;(along with questions)
 - web.mit.edu Recursion
 - csee.umbc.edu Recursion ;(Examples with exercises)
 - loveforprogramming.quora.com <u>Backtracking, Memoization & Dynamic Programming</u>
 - byte-by-byte Recursion for Coding Interviews
- Practice Problems
 - codechef.com NOKIA, editorial
 - codechef.com TRISQ, editorial
 - codechef.com LFSTACK, editorial
 - codechef.com <u>FICE</u>, <u>editorial</u>

Greedy Algorithms

- Resources
 - iarcs.org.in <u>Greedy Algorithms</u>
 - iarcs.org.in Greedy Algorithms
 - topcoder.com <u>Greedy Algorithms</u>
 - Greedy Algorithms
- Practice Problems
 - codechef.com <u>TACHSTCK</u>, <u>editorial</u>
 - codechef.com CIELRCPT, editorial
 - codechef.com MAXDIFF, editorial
 - codechef.com <u>CHEFST</u>, <u>editorial</u>
 - codechef.com <u>CAKEDOOM</u>, <u>editorial</u>
 - codechef.com CLETAB, editorial
 - codechef.com <u>TADELIVE</u>, <u>editorial</u>
 - codechef.com MANYCHEF, editorial
 - codechef.com MMPROD, editorial
 - codechef.com CHEFTMA, editorial
 - codechef.com STICKS, editorial
 - spoj.com BAISED
 - spoj.com BALIFE
 - spoj.com GCJ101BB
 - codechef.com FGFS
 - codechef.com KNPSK
 - codechef.com LEMUSIC
 - spoj.com <u>ARRANGE</u>
 - spoj.com <u>FASHION</u>

Dynamic programming (Basic DP)

- Resources
 - medium.freecodecamp.org <u>Demystifying Dynamic Programming</u>
 - iarcs.org.in <u>Dynamic Programming Tiling</u>
 - topcoder.com <u>Dynamic Programming From Novice to Advanced</u>

- illinois.edu <u>Dynamic Programming</u> ;(Exercises are recommended)
- codechef.com <u>Dynamic Programming</u>
- geeksforgeeks.org <u>Dynamic Programming</u>; (Contains a lot of practice sessions)
- MIT OCW (Contains some Advanced topics as well)
 - Dynamic Programming I
 - Dynamic Programming II
 - Dynamic Programming III
 - Dynamic Programming IV

Practice Problems

- codechef.com <u>ALTARAY</u>, <u>editorial</u>
- codechef.com <u>DELISH</u>, <u>editorial</u>
- codechef.com DBOY, editorial
- codechef.com XORSUB, editorial
- codechef.com GRID, editorial
- codechef.com <u>TADELIVE</u>, <u>editorial</u>
- codechef.com FROGV, editorial
- codechef.com MATRIX2, editorial
- codechef.com AMSGAME2, editorial
- spoj.com MDOLLS
- spoj.com MSTICK
- spoj.com MCARDS
- spoj.com MIXTURES
- spoj.com <u>SAMER08D</u>
- spoj.com <u>AIBOHP</u>

Naive string searching

- Resources
 - geeksforgeeks.org <u>Naive Pattern Searching</u>

Sorting

o khanacademy.org

- o visualgo.net
- o <u>iarcs.org.in</u>
- Merge sort
 - youtube.com Merge sort algorithm
 - Practice Problems codechef.com -MRGSRT
- Quick sort
 - youtube.com Quicksort algorithm
 - Practice Problems codechef.com -TSORT
- Counting sort
 - geeksforgeeks.org Counting Sort
 - Practice Problems
 - codechef.com TACHSTCK, editorial
 - codechef.com <u>STICKS</u>, <u>editorial</u>

Binary Search

- Resources
 - topcoder.com (Try solving problems of Simple and Moderate level as mentioned in the end of the link)
 - codechef.com
 - usfca.edu
 - khanacademy.org
- Detailed Theoretical analysis
 - <u>cmu.edu</u> (A theoretical analysis)
- Problems
 - geeksforgeeks.org <u>Binary Search</u> (Contains some solved problems)
 - codechef.com STRSUB, editorial
 - codechef.com <u>ASHIGIFT</u>, <u>editorial</u>

- codechef.com <u>STACKS</u>, <u>editorial</u>
- codechef.com DIVSET, editorial
- codechef.com LOWSUM, editorial
- codechef.com SNTEMPLE, editorial
- codechef.com <u>SNAKEEAT</u>, <u>editorial</u>
- codechef.com <u>SCHEDULE</u>, <u>editorial</u>
- codechef.com RIGHTTRI, editorial
- codechef.com FORESTGA, editorial
- codechef.com <u>CHEFHCK2,editorial</u>
- spoj.com <u>ABCDEF</u>
- spoj.com <u>NOTATRI</u>
- spoj.com SCALE
- spoj.com <u>SUMFOUR</u>
- spoj.com <u>SUBSUMS</u>
- spoj.com <u>ANARC05B</u>
- spoj.com RENT
- spoj.com PIE
- spoj.com MKUHAR
- spoj.com SVADA
- spoj.com <u>SUBS</u>

Past Test:

Practice on the exact problems which had appeared in a past Foundation level exam:

• Test 1 - https://www.codechef.com/FLPAST01

Mock Test:

- Test 1 codechef.com/FLMOCK01
- Test 2 <u>codechef.com/FLMOCK02</u>
- Test 3 codechef.com/FLMOCK03
- Test 4 codechef.com/FLMOCK04

Advanced

This level is intended to test that the candidate has a very good grasp of algorithms and data structures, and can solve most problems that arise in practice. Candidates can expect problems from the following topics to come in the exam.

Syllabus:

Everything in the Foundation Level, along with:

- Heaps (priority queue)
- Disjoint Set Union
- Segment Trees
- Binary Index Tree (Fenwick tree)
- Trees (traversals, tree dynamic programming)
- Finding Lowest Common Ancestors (O(log N) solution where N is number of nodes).
- Graph Algorithms:
 - Finding connected components and transitive closures.
 - Shortest-path algorithms (Dijkstra, Bellman-Ford, Floyd-Warshall)
 - Minimum spanning tree (Prim and Kruskal algorithms)
 - Biconnectivity in undirected graphs (bridges, articulation points)

- Strongly connected components in directed graphs
- Topological Sorting
- Euler path, tour/cycle.
- Modular arithmetic including division, inverse
- Amortized Analysis
- Divide and Conquer
- Advanced Dynamic Programming problems (excluding the dp optimizations which are added in expert level)
- Sieve of Eratosthenes

Learning Resources:

- Heaps (priority queue)
 - Resources
 - cs.cmu.edu
 - <u>eecs.wsu.edu</u>
 - geeksforgeeks.org
 - visualgo.net
 - <u>iarcs.org.in</u>
 - Practice Problems
 - codechef.com IPCTRAIN, editorial
 - codechef.com <u>ANUMLA</u>, <u>editorial</u>
 - codechef.com KSUBSUM, editorial
 - codechef.com RRATING, editorial
 - codechef.com <u>TSECJ05</u>, <u>editorial</u>
 - spoj.com WEIRDFN
 - codechef.com <u>CAPIMOVE</u>, <u>editorial</u>
 - spoj.com RMID2
 - spoj.com <u>LAZYPROG</u>

- spoj.com EXPEDI
- acm.timus.ru
- baylor.edu <u>Maze Checking and Visualization</u>
- codechef.com MOSTDIST, editorial

Disjoint Set Union

- Resources
 - topcoder.com
 - harvard.edu
 - ucdavis.edu
 - visualgo.net
- Practice Problems
 - codechef.com <u>GALACTIK</u>, <u>editorial</u>
 - codechef.com <u>DISHOWN</u>, <u>editorial</u>
 - codechef.com <u>JABO</u>, <u>editorial</u>
 - codechef.com <u>PARITREE</u>, <u>editorial</u>
 - codechef.com FILLMTR, editorial
 - B. Mike and Feet
 - D. Quantity of Strings
 - codechef.com <u>SETELE</u>, <u>editorial</u>
 - codechef.com MAZE, editorial
 - codechef.com <u>MAGICSTR</u>, <u>editorial</u>
 - codechef.com MTRWY, editorial
 - codechef.com <u>BIGOF01</u>, <u>editorial</u>
 - codechef.com <u>FIRESC</u>, <u>editorial</u>

Segment Trees

- Resources
 - wcipeg.com
 - topcoder.com
 - <u>kartikkukreja.wordpress.com</u>
 - visualgo.net

■ <u>iarcs.org.in</u>

Practice Problems

- spoj.com GSS1
- spoj.com GSS2
- codeforces.com <u>Classic Segment Tree</u> (Expert Level)
- spoj.com <u>IOPC1207</u>
- spoj.com <u>ORDERSET</u>
- spoj.com <u>HELPR2D2</u>
- spoj.com <u>ANDROUND</u>
- spoj.com <u>HEAPULM</u>
- spoj.com NICEDAY
- spoj.com <u>YODANESS</u>
- spoj.com <u>DQUERY</u>
- spoj.com KQUERY
- spoj.com <u>FREQUENT</u>
- spoj.com GSS3
- spoj.com GSS4
- spoj.com GSS5
- spoj.com KGSS
- spoj.com <u>HELPR2D2</u>
- spoj.com BRCKTS
- spoj.com CTRICK
- spoj.com MATSUM
- spoj.com RATING
- spoj.com RRSCHED
- spoj.com <u>SUPPER</u>
- spoj.com ORDERS
- codechef.com <u>LEBOBBLE</u>
- codechef.com QUERY
- spoj.com <u>TEMPLEQ</u>
- spoj.com DISUBSTR
- spoj.com QTREE

- spoj.com QTREE2
- spoj.com QTREE3
- spoj.com QTREE4
- spoj.com QTREE5
- Problems on segment tree with lazy propagation
 - spoj.com <u>HORRIBLE</u> (must do basic lazy propagation problem)
 - spoj.com <u>LITE</u> (a nice lazy propagation problem)
 - spoj.com <u>MULTQ3</u> (another nice lazy propagation problem)
 - codechef.com CHEFD
 - codechef.com <u>FUNAGP</u> (a difficult lazy propagation problem.)
 - RPAR (a difficult and nice lazy propagation)
 - codechef.com <u>ADDMUL</u>
 - spoj.com <u>SEGSQRSS</u> (a difficult lazy propagation problem)
 - spoj.com KGSS
 - codeforces.com <u>C. Circular RMQ</u>
 - codeforces.com <u>E. Lucky Queries</u> (must do hard problem on lazy propagation)
 - codeforces.com <u>E. A Simple Task</u>
 - codeforces.com <u>C. DZY Loves Fibonacci Numbers</u> (important problem to do, introduces some nice properties over lazy propagation)
 - codeforces.com D. The Child and Sequence
 - codeforces.com <u>E. Lucky Array</u>
- Binary Index Tree (Fenwick tree)
 - Resources
 - topcoder.com
 - iarcs.org.in
 - visualgo.net
 - o Practice Problems:

Please solve the problems mentioned in the above segment tree practice problems section. Note that usually, it's difficult to do range updates in

binary indexed trees. Mostly, it is used for for range query and point update. However, you can check the following article for checking how some simple specific kind of range updates can be performed on binary indexed tree

(http://petr-mitrichev.blogspot.in/2013/05/fenwick-tree-range-updates.html). Note that range updates on BIT is not a part of the syllabus.

- spoj.com <u>INVCNT</u>
- spoj.com TRIPINV
- Trees (traversals)
 - Resources
 - slideshare.net
 - <u>iarcs.org.in</u>
 - berkeley.edu
 - Practice Problems
 - spoj.com TREEORD
- Finding Lowest Common Ancestors (O(log N) solution where N is number of nodes)
 - Resources
 - topcoder.com
- Depth First Search, Breadth First Search (Finding connected components and transitive closures)
 - Resources
 - geeksforgeeks.org <u>Connected Components in an undirected</u>
 graph
 - geeksforgeeks.org <u>Transitive closure of a graph</u>
 - geeksforgeeks.org <u>Depth First Traversal or DFS for a Graph</u>
 - iarcs.org.in <u>Basic Graph Algorithms</u>
 - visualgo.net Graph Traversal
 - harvard.edu Breadth-First Search

Practice Problems

- codechef.com FIRESC, editorial
- spoj.com BUGLIFE
- spoj.com CAM5
- spoj.com GCPC11J
- spoj.com KFSTB
- spoj.com PT07Y
- spoj.com PT07Z
- spoj.com <u>LABYR1</u>
- spoj.com PARADOX
- spoj.com <u>PPATH</u>;(must do bfs problem)
- spoj.com <u>ELEVTRBL</u> (bfs)
- spoj.com QUEEN (bfs)
- spoj.com <u>SSORT</u> ;(cycles in a graph)
- spoj.com ROBOTGRI ;(bfs)

• Shortest-path algorithms (Dijkstra, Bellman-Ford, Floyd-Warshall)

- Resources
 - geeksforgeeks.org <u>Dijkstra's shortest path algorithm</u>
 - larcs.org.in Shortest paths
 - Visualgo.net <u>Single-Source Shortest Paths (SSSP)</u>
- Practice Problems
 - codechef.com DIGJUMP, editorial
 - codechef.com <u>AMR14B</u>, <u>editorial</u>
 - codechef.com <u>INSQ15</u> F, <u>editorial</u>
 - codechef.com <u>SPSHORT</u>, <u>editorial</u> (slightly difficult dijkstra's problem.)
 - codechef.com RIVPILE, editorial
 - spoj.com <u>SHPATH</u>
 - spoj.com TRAFFICN
 - spoj.com <u>SAMER08A</u>
 - spoj.com MICEMAZE

- spoj.com TRVCOST
- codechef.com PAIRCLST, editorial

Bellman Ford Algorithm

- Resources
 - geeksforgeeks.org <u>Dynamic Programming Bellman–Ford</u>
 <u>Algorithm</u>
 - compprog.wordpress.com ;One Source Shortest Path Bellman-Ford Algorithm
- Practice Problem
 - community.topcoder.com <u>PeopleYouMayKnow</u>
 - codeforces.com D. Robot Control
 - spoj.com <u>ARBITRAG Arbitrage</u> ;(Floyd Warshall)
 - community.topcoder.com <u>NetworkSecurity</u>; (Floyd Warshall)
- Minimum spanning tree (Prim and Kruskal algorithms)
 - Resources
 - algs4.cs.princeton.edu <u>Minimum Spanning Trees</u>
 - iarcs.org.in <u>Spanning trees</u>
 - visualgo.net Spanning Tree
 - Practice Problem
 - spoj.com MST
 - spoj.com NITTROAD
 - spoj.com <u>BLINNET</u>
 - spoj.com <u>CSTREET</u>
 - spoj.com <u>HIGHWAYS</u>
 - spoj.com <u>IITWPC4I</u>
 - codechef.com MSTQS, editorial
 - codechef.com CHEFGAME, editorial
 - codechef.com GALACTIK, editorial
 - codechef.com GOOGOL03, editorial

- spoj.com KOICOST
- Biconnectivity in undirected graphs (bridges, articulation points)
 - Resources
 - e-maxx-eng.appspot.com Finding Bridges in a Graph
 - iarcs.org.in <u>Articulation Points</u>
 - pisces.ck.tp.edu.tw <u>Articulation Points</u>
 - Practice Problem
 - uva.onlinejudge.org <u>Network</u>
 - icpcarchive.ecs.baylor.edu <u>Building Bridges</u>
 - uva.onlinejudge.org <u>Tourist Guide</u>
 - acm.tju.edu.cn Network
 - spoj.com <u>EC_P Critical Edges</u>
 - spoj.com <u>SUBMERGE Submerging Islands</u>
 - spoj.com <u>POLQUERY Police Query</u>
 - codeforces.com <u>A. Cutting Figure</u>
- Strongly connected components in directed graphs
 - Resources
 - iarcs.org.in <u>Strongly connected components</u>
 - theory.stanford.edu <u>Strongly Connected Components</u>
 - Practice Problem
 - spoj.com <u>ANTTT</u>
 - spoj.com <u>CAPCITY</u>
 - spoj.com <u>SUBMERGE</u>
 - codechef.com MCO16405, editorial
 - spoj.com <u>BOTTOM</u>
 - spoj.com BREAK
 - community.topcoder.com <u>Marble Collection Game</u>
- Topological Sorting
 - Resources

- geeksforgeeks.org <u>Topological Sorting</u>
- Practice Problem
 - spoj.com <u>TOPOSORT</u>;
 - codeforces.com <u>C. Fox And Names</u>;
 - codechef.com RRDAG, editorial
 - spoj.com RPLA
 - codechef.com <u>CL16BF</u> (topological sort with dp), <u>editorial</u>
 - spoj.com MAKETREE
- Euler path, tour/cycle.
 - Resources
 - math.ku.edu Euler Paths and Euler Circuits
 - Practice Problem
 - spoj.com WORDS1
 - codechef.com CHEFPASS, editorial
 - codechef.com <u>TOURISTS</u>, <u>editorial</u>
 - codeforces.com D. New Year Santa Network
 - B. Strongly Connected City
 - codechef.com PEOPLOVE
 - codeforces.com <u>D. Tanya and Password</u>
 - codeforces.com E. One-Way Reform
 - spoj.com GCPC11C
 - spoj.com <u>MAKETREE</u>
- Modular arithmetic including division, inverse
 - Resources
 - codechef.com <u>Fast Modulo Multiplication (Exponential Squaring)</u>
 - codechef.com <u>Best known algos for calculating nCr % M</u>; (only for expert level)
- Amortized Analysis
 - Resources

- ocw.mit.edu <u>Amortized Analysis</u>
- wikipedia.org <u>Amortized Analysis</u>
- iiitdm.ac.in <u>Amortized Analysis</u>

Divide and Conquer

- Resources
 - cs.cmu.edu Divide-and-Conguer and Recurrences
 - geeksforgeeks.org <u>Divide-and-Conquer</u>
- Practice Problem
 - codechef.com MRGSRT, editorial
 - spoj.com <u>HISTOGRA</u>
 - codechef.com <u>TASTYD</u>, <u>editorial</u>
 - codechef.com <u>RESTPERM</u>, <u>editorial</u>
 - codechef.com <u>ACM14KP1</u>, <u>editorial</u>
- Advanced Dynamic Programming problems (excluding the dp optimizations which are added in expert level, Please go through the basic DP resources and problems mentioned in foundation level resource.)
 - Resources
 - apps.topcoder.com <u>Commonly used DP state domains</u>
 - apps.topcoder.com <u>Introducing Dynamic Programming</u>
 - apps.topcoder.com <u>Optimizing DP solution</u>
 - codeforces.com DP over Subsets and Paths
 - Problems for Advanced DP
 - spoj.com HIST2 ;(dp bitmask)
 - spoj.com <u>LAZYCOWS</u> ;(dp bitmask)
 - spoj.com <u>TRSTAGE</u> ;(dp bitmask)
 - spoj.com MARTIAN
 - spoj.com <u>SQRBR</u>
 - spoj.com <u>ACMAKER</u>
 - spoj.com <u>AEROLITE</u>
 - spoj.com <u>BACKPACK</u>

- spoj.com <u>COURIER</u>
- spoj.com DP
- spoj.com EDIST
- spoj.com KRECT
- spoj.com GNY07H
- spoj.com LISA
- spoj.com MINUS
- spoj.com NAJKRACI
- spoj.com PHIDIAS
- spoj.com PIGBANK
- spoj.com PT07X
- spoj.com VOCV
- spoj.com TOURIST
- spoj.com MKBUDGET
- spoj.com MMAXPER
- spoj.com ANARC07G
- spoj.com MENU
- spoj.com <u>RENT</u>;(dp with segment tree/BIT)
- spoj.com <u>INCSEQ</u>;(dp with segment tree/BIT)
- spoj.com <u>INCDSEQ</u> ;(dp with segment tree/BIT)
- You can solve some advanced problems from
- codeforces.com <u>Dynamic Programming Type</u>

Sieve of Eratosthenes

- Resources:
 - codechef.com <u>Sieve Methods</u>
- Practice Problems
 - spoj.com TDKPRIME
 - spoj.com <u>TDPRIMES</u>
 - spoj.com <u>ODDDIV</u> ;(sieve + binary search)
 - spoj.com NDIVPHI ;O(N) prime testing algorithm)
 - spoj.com <u>DIV</u> ;(divisor sieve)

- codechef.com <u>LEVY</u>, <u>editorial</u>
- codechef.com PRETNUM, editorial
- codechef.com <u>KPRIME</u>, <u>editorial</u>
- codechef.com <u>DIVMAC</u>, <u>editorial</u> (segment tree with sieve)
- codechef.com <u>PPERM</u>, <u>editorial</u>; (a bit advanced sieve application)

General

- Stanford Algoriths 1
- Stanford Algoriths 2

Past Test:

Practice on the exact problems which had appeared in a past Advanced level exam:

• Test 1 - https://www.codechef.com/ALPAST01

Mock Test:

- Test 1 https://www.codechef.com/ADMOCK01
- Test 2 https://www.codechef.com/ADMOCK02

Expert

This level is intended to test that the candidate is an expert in algorithms and data structures, and has a deep understanding of the topics. Candidates can expect problems from the following topics to come in the exam.

Syllabus:

The syllabus for Expert Level is open-ended. Everything in Advanced Level will be included, along with:

- Treaps
- Persistent Data Structures
- HLD
- Centroid Decomposition
- Computational Geometry
- Fast Fourier Transforms
- Game Theory
- Gaussian Elimination
- Dynamic Programming Optimizations (eg. Convex Hull Trick, Divide and Conquer Optimization, Knuth Optimization)
- Advanced String algorithms (Tries, KMP, Aho-Corasik, Suffix arrays, Suffix trees)
- Flows (Max-Flow, Min Cost Max Flow)

Note: This is not an exhaustive list of the topics covered under Expert. As mentioned, the syllabus is open-ended.

Learning Resources:

• The resources are listed here.

Past Test:

Practice on the exact problems which had appeared in a past Expert level exam:

• Test 1 - https://www.codechef.com/ELPAST01

Mock Test:

- Test 1 https://www.codechef.com/EXMOCK01
- Test 2 https://www.codechef.com/EXMOCK02