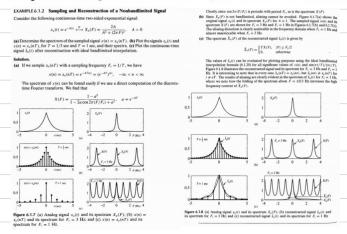
Problem 1: Problem 6.4 in R1 (i.e., Proakis 4th Edition)

(Note: To obtain the Fourier Transform of $x(n)=x_a(nT)$ in this problem, recall the "differentiation in the frequency domain" property of FT, i.e., $nx(n) \iff jdX(f)/(2\pi df)$

6.4 Repeat Example 6.1.2 for the signal $x_a(t) = te^{-t}u_a(t)$.



(a)

$$X_{a}(t) = f e^{-t} U_{a}(t)$$

$$X(h) \longleftrightarrow X(F)$$

$$X(h) = X_{a}(hT)$$

$$= hT e^{-hT} U_{a}(h)$$

$$= hT e^{-hT} U_{a}(h)$$

$$X(F) = \underbrace{E} e^{hT} e^{-2\pi j F_n}$$

$$= \underbrace{\frac{1}{1 - e^{T} e^{-2\pi j F}}}$$

$$= T \underbrace{\frac{j}{2\pi}} \underbrace{\frac{j}{j}} \underbrace{\frac{j}{1 - e^{T} e^{-2\pi j F}}}$$

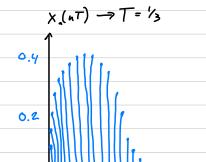
$$= T \underbrace{\frac{j}{2\pi}} \underbrace{\frac{j}{j}} \underbrace{\frac{-2j \pi F}{(e^{2j\pi F} \cdot e^{T} - j)^{2}}}$$

$$= T \underbrace{e^{2j\pi F} \cdot e^{T}} \underbrace{\frac{e^{2j\pi F} \cdot e^{T} - j^{2}}{(e^{2j\pi F} \cdot e^{T} - j)^{2}}}$$

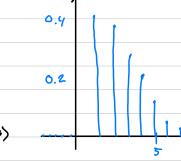
$$t e^{-at} u(t) \stackrel{\mathcal{F}}{\longleftrightarrow} \frac{1}{(d+iz\pi f)^2}$$
 $\chi_a(F) = \frac{1}{(1+2\pi i F)^2}$

$$\chi(4) = \frac{4}{3} e^{-4/3} U_4 \left(\frac{4}{3}\right)$$

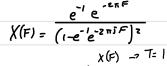
0.2

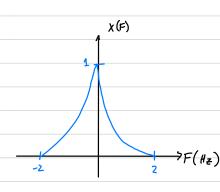


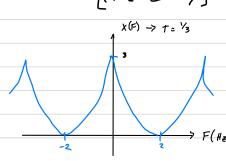
$$\chi_{\bullet}(nT) \rightarrow T = 1$$

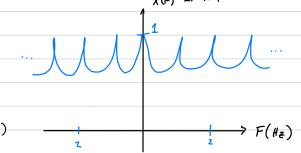


$$\chi(F) = \frac{1}{3} \left[\frac{e^{-\frac{1}{3}} e^{-2\pi j F}}{(1 - e^{-\frac{1}{3}} e^{-2\pi j F})^2} \right]$$



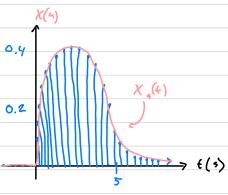




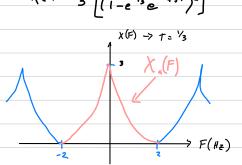


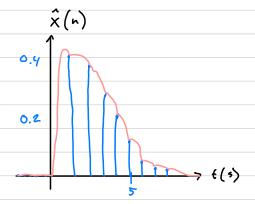
@ Reconstructed Signal when T=1

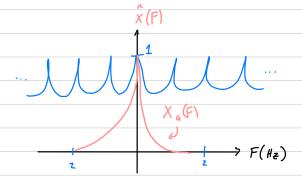
Reconstructed signal when T=1



$$\chi(F) = \frac{1}{3} \left[\frac{e^{-\frac{1}{3}} e^{-2\pi i F}}{(1 - e^{-\frac{1}{3}} e^{-2\pi i F})^2} \right]$$





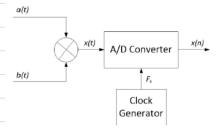


Consider the two CW tones given by:

$$a(t) = \cos(4000\pi t)$$

$$b(t) = \cos(200\pi t)$$

These two tones are mixed (i.e., multiplied) and then sampled as shown in the following figure. What would be the minimum sampling rate, F_s , measured in Hz, that would result in a sequence x(n) without any aliasing errors (i.e., no spectral replication overlap)?



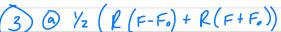
$$G(t) = \cos \left(4000 \pi t \right)$$

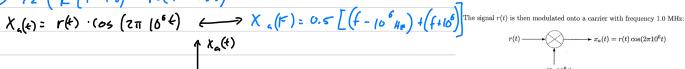
$$G(t) = \cos \left(2\infty \pi t \right)$$

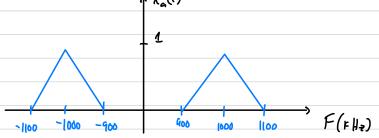
$$X(t) = G(t) \times b(t)$$
= $Y_2(z \cos (4000 \pi^t) \cos (200 \pi^t))$
= $Y_2(\cos (4000 \pi^t + 200 \pi^t) + \cos (4000 \pi^t - 200 \pi^t))$
= $Y_2(\cos (4200 \pi^t) + \cos (3800 \pi^t))$

Problem 3:

Consider an information-bearing signal, r(t), with the following frequency spectrum:



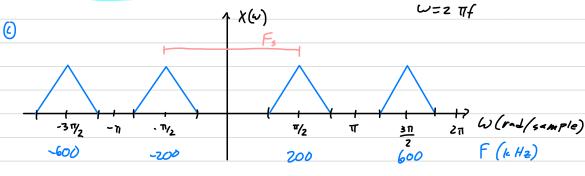




F = 100 KHz, F = 900 Hz, B = 200 KHz

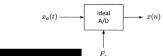
$$K_{\text{max}} = \frac{F_{\text{H}}}{B} = \frac{100}{260} = 5$$

@ k=5/440 kHz 4F, 450 KHz



$$r(t) \xrightarrow{\qquad} x_a(t) = r(t)\cos(2\pi 10^6 t)$$
$$\cos(2\pi 10^6 t)$$

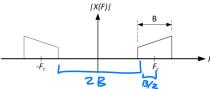
- Sketch the frequency spectrum of $x_a(t)$ (i.e., $X_a(F)$). Please show the lues for all the important points on both axe
- Now, assume $x_a(t)$ is sampled as shown below. What would be the ninimum bandpass sampling rate, F_s , in KHz, in order to avoid any aliasing error?



Now, assume $F_s = 800$ KHz. Sketch the frequency spectrum, $X(\omega)$, for $-2\pi \le \omega \le 2\pi$. Please show the values for all the important points on both axes. Also please show values on the frequency axis in both KHz and rad/sample scales.

Problem 4:

a) Consider a band-pass signal with the following frequency spectrum. What would be the minimum center frequency F_c, in terms of the signal bandwidth B that would enable us to do bandpass sampling while avoiding any aliasing?



b) If a person wants to be classified as a soprano in classical opera, she must be able to sing notes in the frequency range of 247 Hz to 1175 Hz. Is *bandpass* sampling of full audio spectrum of a singing soprano possible? If yes, what would be the minimum F_s sampling rate allowable for bandpass sampling? If no, why not?

6 Given Fy = 1175 Hz, FL = 247 Hz

Because Emax = 1 B and pass Sampling is Not Possible

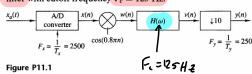
We must sample at the lyquist Pate 2FH=2350 Hz

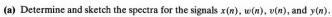
There is not enough room from 6 to F = 247 Hz to put an entire

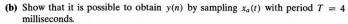
handwidth B = 947 Hz : it would cause aling, ng.

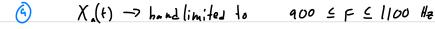
(5)

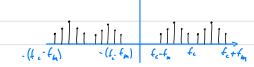
11.1 An analog signal $x_a(t)$ is bandlimited to the range $900 \le F \le 1100$ Hz. It is used as an input to the system shown in Fig. P11.1. In this system, $H(\omega)$ is an ideal lowpass filter with cutoff frequency $F_c = 125$ Hz.











$$F(t) = \frac{1}{2} \left[M(t - fc) + M(t + fc) \right]$$

$$X_{s}(\Omega) = \frac{1}{2} \left[X_{s}(\Omega - 2000 \pi) + X_{s}(\Omega + 2000 \pi) \right]$$

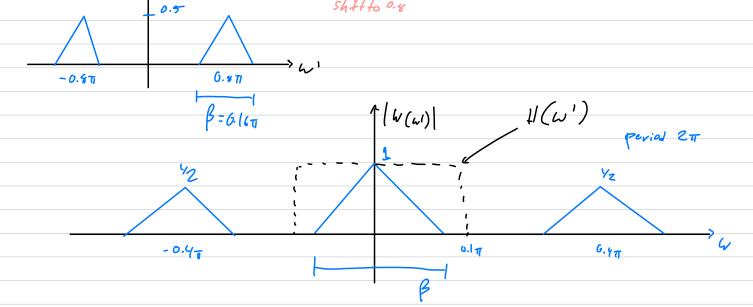
DTFT X(1)
$$X(u') = \mathcal{E} X(\omega' - 2\pi 2)$$

$$= \underbrace{\mathbb{E}\left[\chi_{a}\left(\omega' - 0.8\pi - 2\pi_{2}\right) + \chi_{b}\left(\omega' + 0.8\pi - 2\pi_{2}\right)\right]}_{2=0}$$

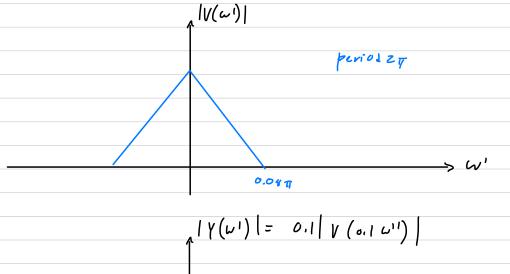
modulate by Cos (0.87) scale by 1/2

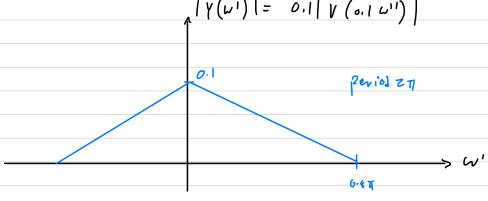
low page filter saves only the baseband spectrum of e.a.

(x(w'))



We assume hand gignal $X_q(\Omega)$ is limited to $-0.4\pi \le f \le 6.4\pi$ if we gend $W(\xi)$ through the LPF we can get the baceback signal $X_q(\Omega)$





by downsampling we expande ach | V(v) | by a factor of M vitathe w1 axis. we also reduce sain by factor of M.

$$W' = \frac{\mathcal{R}}{F_{y}}$$

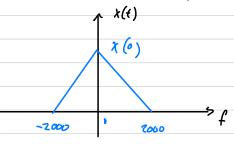
$$W'' = \frac{\mathcal{R}}{F_{y}}$$

$$V'' = \frac{\mathcal{R}}{F_{y}}$$

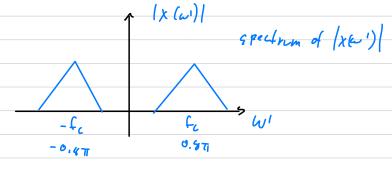
(b) Xa(4) limited to -2000 & f (2000

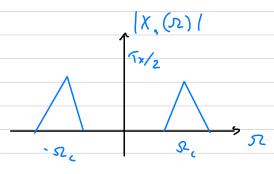
to get X (w1) for x (f)

We Changed the scale in the modulation which translates the base hand signal by + fc



bace had gianal



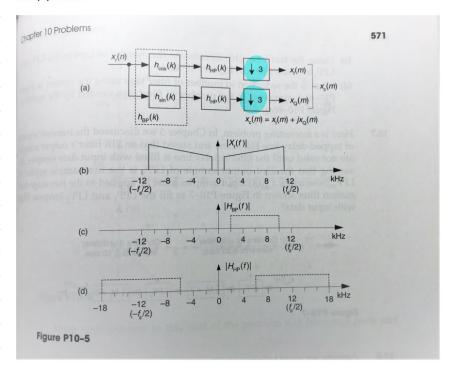


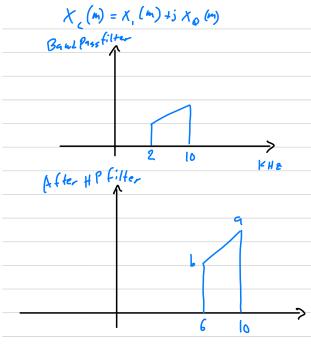
The sample rate is the same as Fy



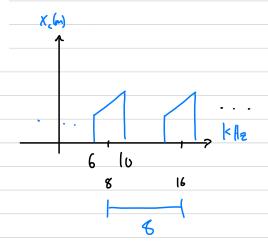
Problem 6:

Given the input sequence $x_r(n)$, as shown in (a) in the following figure, whose magnitude spectrum is shown in (b) below, draw a rough sketch of the magnitude spectrum $|X_c(F)|$ of the system's complex output sequence: $x_c(m)=x_1(m)+jx_Q(m)$. The frequency magnitude responses of the *complex* bandpass filter $h_{BP}(k)$, and the real-valued highpass filter $h_{HP}(k)$ are shown in (c) and (d) below.









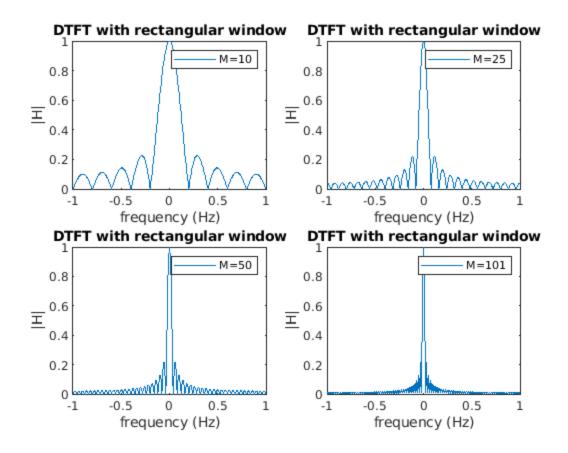
homework 3 Matlab

DTFT

```
function [X] = dtft(x,n,w)
% computes the discrete-time fourier transform
% X = dtft values computed at w frequencies
% n = sample position vector
% w = frequency location vector
    X = x * exp(-1j * n' * w);
end
```

Rectangular

```
i = 0;
for M = [10 \ 25 \ 50 \ 101]
   n = 0:1:M-1;
   Rm = (n>=0) - (n>=M);
   w = linspace(-pi, pi, 501);
    H = dtft(Rm,n,w);
    h_magnitude = abs(H)/max(abs(H));
% plots
   i = i + 1;
   subplot(2,2,i);
    plot(w/pi,h_magnitude);
    xlabel('frequency (Hz)');
    ylabel('|H|');
    title('DTFT with rectangular window');
    legend(sprintf('M=%d',M));
end
```

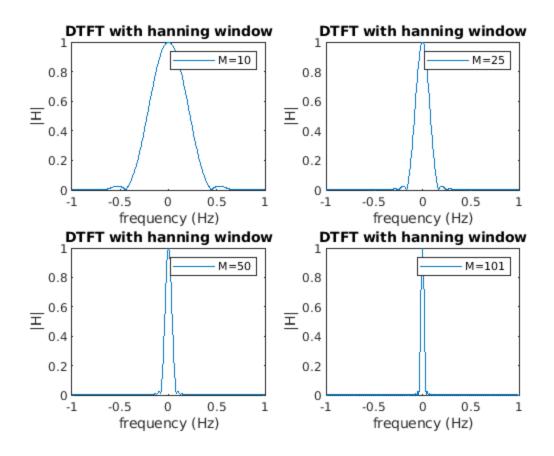


Hanning

```
i = 0;
for M = [10 25 50 101]
    n = 0:1:M-1;
    Rm = (n>=0)-(n>=M);
    Cm = 0.5* (1-cos((2*pi*n)/(M-1))) .* Rm;
    w = linspace(-pi,pi,501);
    H = dtft(Cm,n,w);
    h_magnitude = abs(H)/max(abs(H));

%    plots
    i = i + 1;
    subplot(2,2,i);
    plot(w/pi,h_magnitude);
    xlabel('frequency (Hz)');
    ylabel('|H|');
    title('DTFT with hanning window');
```

```
legend(sprintf('M=%d',M));
end
```

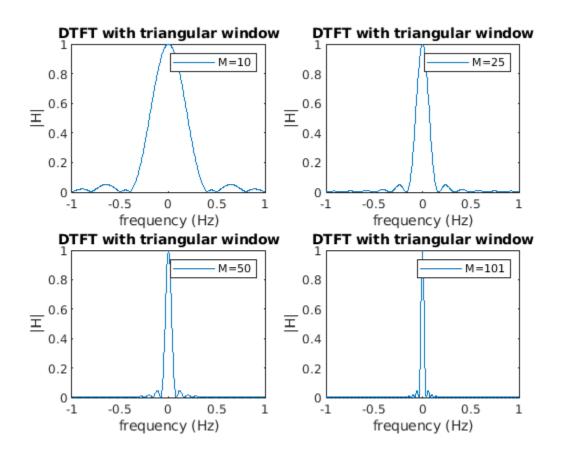


Triangle

```
i = 0;
for M = [10 25 50 101]
    n = 0:1:M-1;
    Rm = (n>=0) - (n>=M);
    Tm = (1-(abs(M-1-2*n)/(M-1))) .* Rm;
    w = linspace(-pi,pi,501);
    H = dtft(Tm,n,w);
    h_magnitude = abs(H)/max(abs(H));

%    plots
    i = i + 1;
    subplot(2,2,i);
    plot(w/pi,h_magnitude);
    xlabel('frequency (Hz)');
    ylabel('|H|');
```

```
title('DTFT with triangular window');
  legend(sprintf('M=%d',M));
end
```



Hamming

```
i = 0;
for M = [10 25 50 101]
    n = 0:1:M-1;
    Rm = (n>=0) - (n>=M);
    Hm = (0.54 - 0.46 * cos((2*pi*n)/(M-1))) .* Rm;
    w = linspace(-pi,pi,501);
    H = dtft(Hm,n,w);
    h_magnitude = abs(H)/max(abs(H));

%    plots
    i = i + 1;
    subplot(2,2,i);
    plot(w/pi,h_magnitude);
    xlabel('frequency (Hz)');
```

```
ylabel('|H|');
  title('DTFT with Hamming window');
  legend(sprintf('M=%d',M));
end
```

