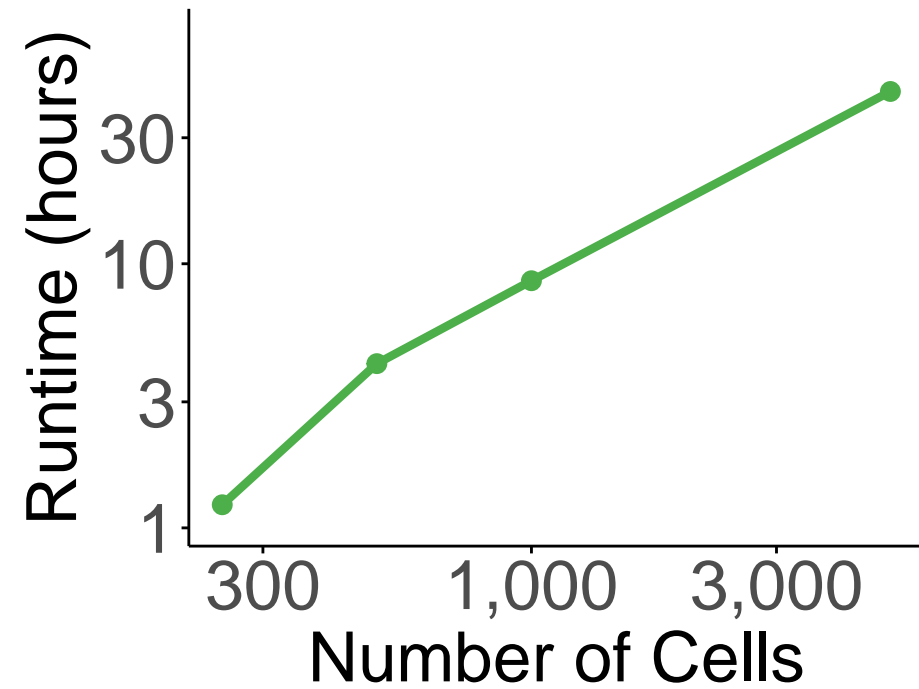
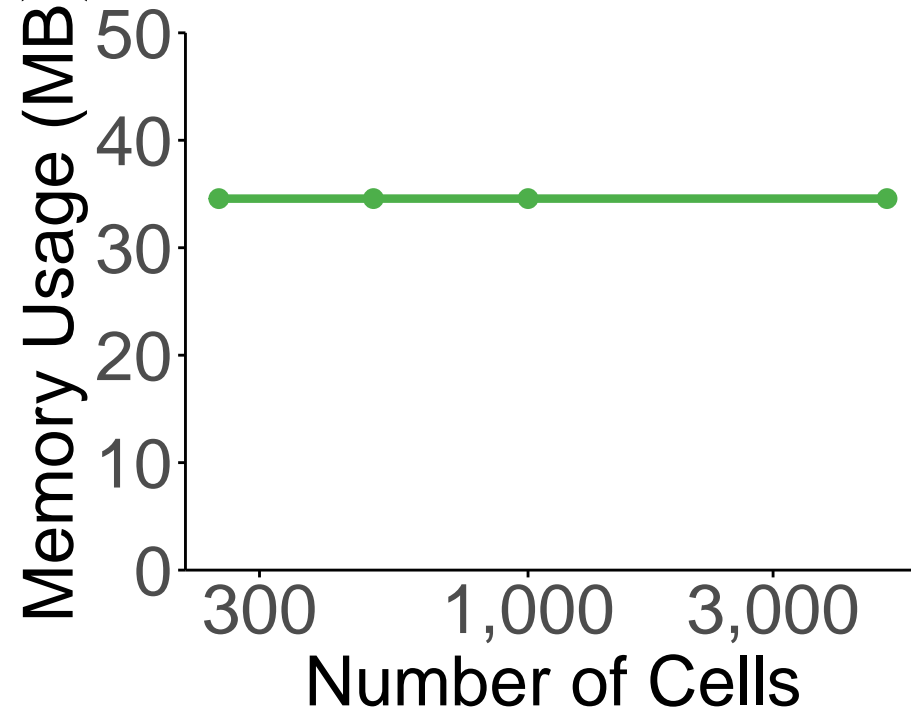
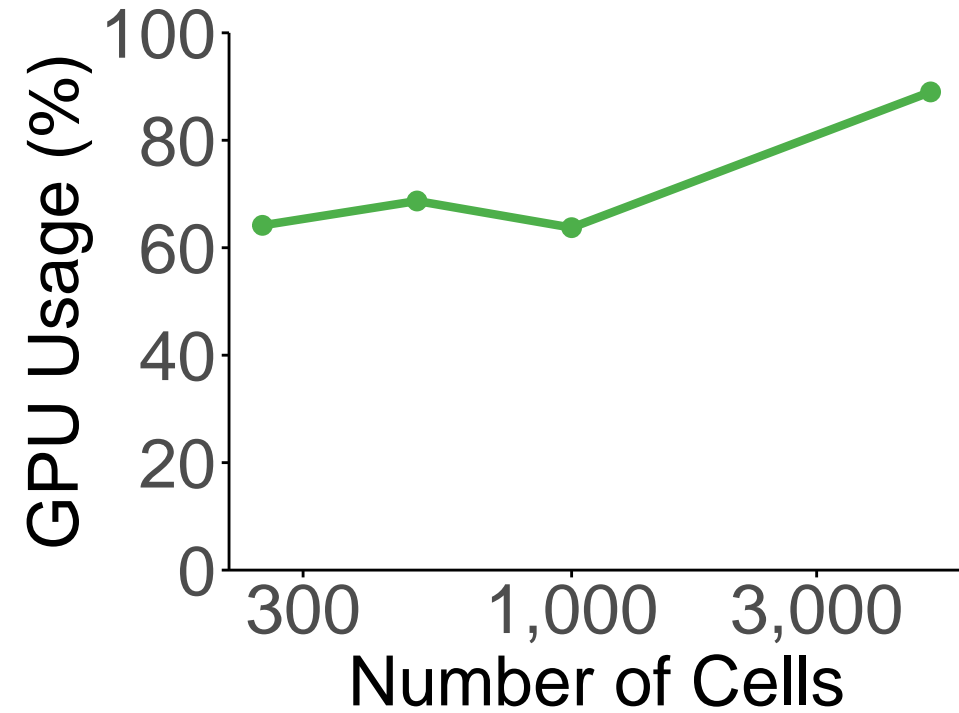


Performance Metrics vs Number of Cells



algorithm • LAML-GPU