

Topological data analysis

Lecture 1

Anton Ayzenberg

ATA Lab, FCS NRU HSE
Noeon Research

Spring 2024

Faculty of Computer Science / Yandex Data School

To start with

Topology = study of shapes.

Topological space = subset of \mathbb{R}^d . Which spaces are considered the same?

Topology

To start with

Topology = study of shapes.

Topological space = subset of \mathbb{R}^d . Which spaces are considered the same?



Homeomorphism

Definition

Let X, Y be topological spaces. $f: X \rightarrow Y$ is called a homeomorphism if

- 1 f is continuous;
- 2 f is a bijection;
- 3 f^{-1} is also continuous.

If there exists a homeomorphism $f: X \rightarrow Y$, then X, Y are called **homeomorphic spaces**. Notation $X \cong Y$.



Homeomorphism

Definition

Let X, Y be topological spaces. $f: X \rightarrow Y$ is called a homeomorphism if

- 1 f is continuous;
- 2 f is a bijection;
- 3 f^{-1} is also continuous.

If there exists a homeomorphism $f: X \rightarrow Y$, then X, Y are called **homeomorphic spaces**. Notation $X \cong Y$.



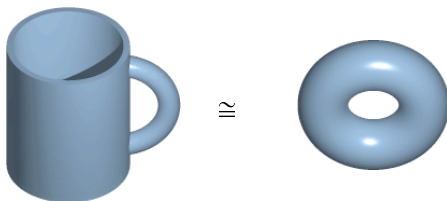
Example: $(-1; 1) \cong \mathbb{R}$.

Example: Flat square is homeomorphic to flat circle.

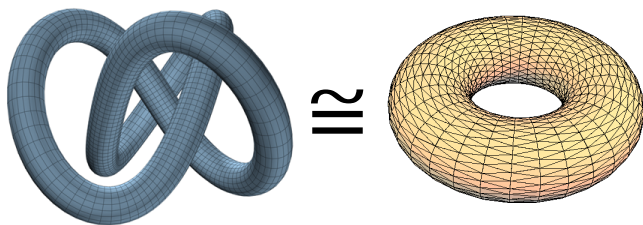
Fact 1: \cong acts like equivalence relation: if $X \cong Y$ and $Y \cong Z$, then $X \cong Z$.

Fact 2: if $X \cong Y$ and X is compact, then Y is compact.

Coffee cup = donut



Also homeomorphic, but do not continuously deform to each other



Invariants

We want to distinguish non-homeomorphic shapes. Use **invariants** of homeomorphism.

Invariants

We want to distinguish non-homeomorphic shapes. Use **invariants** of homeomorphism.

The fundamental invariant in topology

Number of connected components. The set of connected components of X is denoted $\pi_0(X)$.

Fact: $X \cong Y$ implies X, Y have the same number of connected components.

Invariants

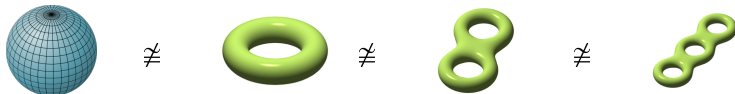
We want to distinguish non-homeomorphic shapes. Use **invariants** of homeomorphism.

The fundamental invariant in topology

Number of connected components. The set of connected components of X is denoted $\pi_0(X)$.

Fact: $X \cong Y$ implies X, Y have the same number of connected components.

But we have:



We need more invariants to distinguish them.

Ideas of invariants

- Naive invariants motivated by connectivity

Ideas of invariants

- Naive invariants motivated by connectivity
- Internal dimension

Ideas of invariants

- Naive invariants motivated by connectivity
- Internal dimension
- Number of holes, fundamental group

Ideas of invariants

- Naive invariants motivated by connectivity
- Internal dimension
- Number of holes, fundamental group
- Local properties

Ideas of invariants

- Naive invariants motivated by connectivity
- Internal dimension
- Number of holes, fundamental group
- Local properties
- Orientability

Ideas of invariants

- Naive invariants motivated by connectivity
- Internal dimension
- Number of holes, fundamental group
- Local properties
- Orientability
- Universal constructions $X \mapsto \mathcal{F}(X)$ such that $X \cong Y$ implies $\mathcal{F}(X) \cong \mathcal{F}(Y)$

Homotopy between maps

Equivalence of maps

Continuous maps $f, g: X \rightarrow Y$ are called **homotopy equivalent**, if one can be continuously deformed to another. Formally $f \sim g$ iff there exists a continuous map $F: X \times [0, 1] \rightarrow Y$ such that $F(x, 0) = f(x)$ and $F(x, 1) = g(x)$.

Symbol $f \simeq g$.

Homotopy between maps

Equivalence of maps

Continuous maps $f, g: X \rightarrow Y$ are called **homotopy equivalent**, if one can be continuously deformed to another. Formally $f \sim g$ iff there exists a continuous map $F: X \times [0, 1] \rightarrow Y$ such that $F(x, 0) = f(x)$ and $F(x, 1) = g(x)$.

Symbol $f \simeq g$.

Facts:

- Homotopy equivalence is equivalence.
- Homotopy is path in the space $Y^X = \text{Maps}(X, Y)$ of continuous maps from X to Y between f and g .

Homotopy equivalent spaces

Homotopy equivalence of spaces

Two topological spaces X, Y are called **homotopy equivalent**, if there exist continuous maps $h: X \rightarrow Y$ and $k: Y \rightarrow X$, such that $h \circ k \simeq \text{id}_Y$ and $k \circ h \simeq \text{id}_X$.

Symbol $X \simeq Y$.

Homotopy equivalent spaces

Homotopy equivalence of spaces

Two topological spaces X, Y are called **homotopy equivalent**, if there exist continuous maps $h: X \rightarrow Y$ and $k: Y \rightarrow X$, such that $h \circ k \simeq \text{id}_Y$ and $k \circ h \simeq \text{id}_X$.

Symbol $X \simeq Y$. Informally: two spaces are homotopy equivalent iff one is obtained from another by thinning and thickening.

Homotopy equivalent spaces

Homotopy equivalence of spaces

Two topological spaces X, Y are called **homotopy equivalent**, if there exist continuous maps $h: X \rightarrow Y$ and $k: Y \rightarrow X$, such that $h \circ k \simeq \text{id}_Y$ and $k \circ h \simeq \text{id}_X$.

Symbol $X \simeq Y$. Informally: two spaces are homotopy equivalent iff one is obtained from another by thinning and thickening.

A space X is called **contractible** if $X \simeq \text{pt}$ (pt is a 1-point space).

Homotopy equivalent spaces

Homotopy equivalence of spaces

Two topological spaces X, Y are called **homotopy equivalent**, if there exist continuous maps $h: X \rightarrow Y$ and $k: Y \rightarrow X$, such that $h \circ k \simeq \text{id}_Y$ and $k \circ h \simeq \text{id}_X$.

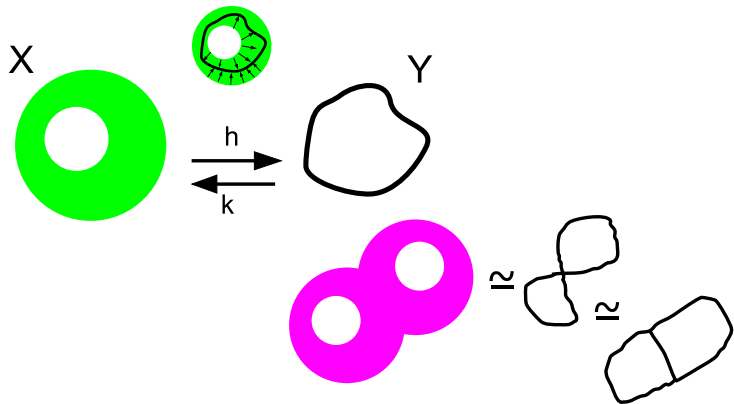
Symbol $X \simeq Y$. Informally: two spaces are homotopy equivalent iff one is obtained from another by thinning and thickening.

A space X is called **contractible** if $X \simeq \text{pt}$ (pt is a 1-point space).

Facts:

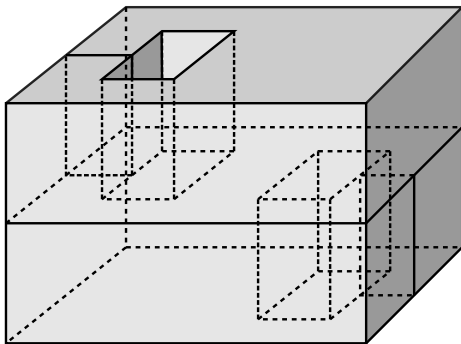
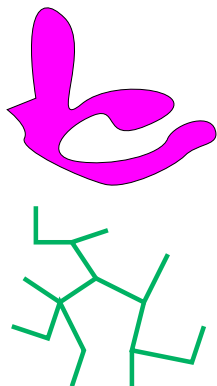
- Homotopy equivalence is an equivalence.
- Convex sets of \mathbb{R}^n are contractible.
- A graph (its picture) is contractible iff it is a tree.

Homotopy equivalence: some pictures



We allow to make objects thin and thick.

Contractible spaces



Bing's house is an example of a contractible space which cannot be contracted to a point in a tree-like manner.

Homotopy invariants

Invariants of homotopy equivalence:

- Number of connected components

Homotopy invariants

Invariants of homotopy equivalence:

- Number of connected components
- Fundamental group $\pi_1(X)$

Homotopy invariants

Invariants of homotopy equivalence:

- Number of connected components
- Fundamental group $\pi_1(X)$
- Homology vector spaces and Betti numbers (to be discussed)

Homotopy invariants

Invariants of homotopy equivalence:

- Number of connected components
- Fundamental group $\pi_1(X)$
- Homology vector spaces and Betti numbers (to be discussed)

Not invariants:

- Dimension

Homotopy invariants

Invariants of homotopy equivalence:

- Number of connected components
- Fundamental group $\pi_1(X)$
- Homology vector spaces and Betti numbers (to be discussed)

Not invariants:

- Dimension
- Local things

Homotopy invariants

Invariants of homotopy equivalence:

- Number of connected components
- Fundamental group $\pi_1(X)$
- Homology vector spaces and Betti numbers (to be discussed)

Not invariants:

- Dimension
- Local things
- Orientability

How can we explain shapes to computer?

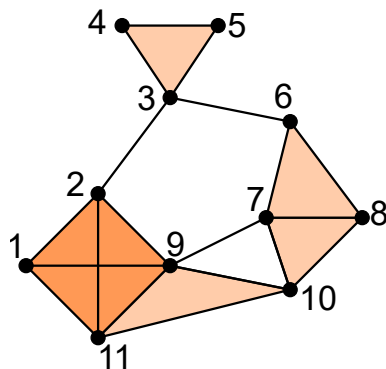
How can we explain shapes to computer?

Basically:

- 1 Formulas (and their geometrical interpretations)
- 2 Discrete data structures (and their topological interpretations)

such as graphs, simplicial complexes, partially ordered sets, etc.

Simplicial complex



(-1)-мерный: \emptyset

0-мерные:

$\{1\}, \{2\}, \{3\}, \{4\}, \{5\}, \{6\}, \{7\}, \{8\}, \{9\}, \{10\}, \{11\}$

1-мерные:

$\{1,2\}, \{1,9\}, \{2,9\}, \{1,11\}, \{2,11\}, \{9,11\}, \{2,3\},$
 $\{3,4\}, \{2,5\}, \{4,5\}, \{3,6\}, \{6,7\}, \{6,8\}, \{7,8\},$
 $\{7,10\}, \{8,10\}, \{7,9\}, \{9,10\}, \{10,11\}$

2-мерные:

$\{1,2,9\}, \{1,2,11\}, \{1,9,11\}, \{2,9,11\},$
 $\{3,4,5\}, \{6,7,8\}, \{7,8,10\}, \{9,10,11\}$

3-мерные:

$\{1,2,9,11\}$

Simplicial complex

Definition

Simplicial complex on a finite vertex set V is a collection $K \subset 2^V$ satisfying the properties:

- 1 if $I \in K$ and $J \subset I$, then $J \in K$;
- 2 $\emptyset \in K$.

Elements $I \in K$ are called simplices. If $|I| = k$, we say that I is a $(k - 1)$ -dimensional simplex.

- 1 Vertices $\{i\}$ — simplices of dim 0;
- 2 Edges $\{i, j\}$ — simplices of dim 1;
- 3 Triangles $\{i, j, k\}$ — simplices of dim 2;
- 4 etc.

$\dim K$ is the maximal dimension of simplices of K .

Geometrical realizations

- Graph is (a) a discrete object, (b) a picture.
- Some graphs cannot be drawn in \mathbb{R}^2 without self-intersections.
- But all graphs can be drawn in \mathbb{R}^3

Geometrical realizations

- Graph is (a) a discrete object, (b) a picture.
- Some graphs cannot be drawn in \mathbb{R}^2 without self-intersections.
- But all graphs can be drawn in \mathbb{R}^3

Similarly:

- Simplicial complex K is a discrete object.

Geometrical realizations

- Graph is (a) a discrete object, (b) a picture.
- Some graphs cannot be drawn in \mathbb{R}^2 without self-intersections.
- But all graphs can be drawn in \mathbb{R}^3

Similarly:

- Simplicial complex K is a discrete object.
- In order to understand it as a continuous topological space, some picture in \mathbb{R}^d should be drawn. It is called **the geometrical realization** of K and denoted $|K|$.

Geometrical realizations

- Graph is (a) a discrete object, (b) a picture.
- Some graphs cannot be drawn in \mathbb{R}^2 without self-intersections.
- But all graphs can be drawn in \mathbb{R}^3

Similarly:

- Simplicial complex K is a discrete object.
- In order to understand it as a continuous topological space, some picture in \mathbb{R}^d should be drawn. It is called **the geometrical realization** of K and denoted $|K|$.
- It is easy to draw simplicial complex in the space of dimension $d = |V|$.

Fact: simplicial complex of dim k can be drawn in \mathbb{R}^{2k+1} without self-intersections.

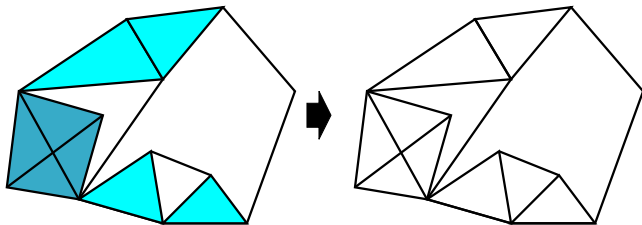
Simplicial complex is a discrete structure and can be encoded in computer. But in general:

- There is no algorithm to check $|K| \cong |L|$ given K and L .
- There is no algorithm to check $|K| \simeq |L|$ given K and L .
- There is no even an algorithm to check $|K| \simeq \text{pt}$ given K !

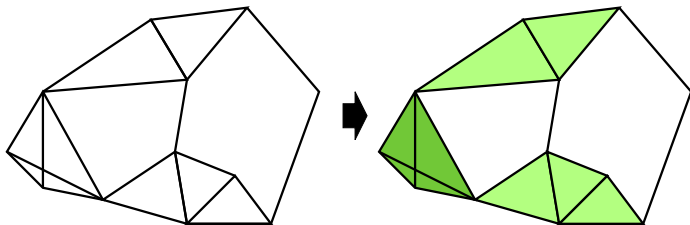
1-dimensional simplicial complexes (aka graphs) are simpler:

- Homeomorphism of two graphs can be checked algorithmically.
- Homotopy equivalence of two graphs can be checked algorithmically.

1-skeleton



Clique complex



*Clique = subgraph isomorphic to full graph.

Clique complex

Clique complex makes it possible to transform a graph into a high-dimensional structure.

Since graphs are everywhere, this observation opens a way to use topological invariants everywhere.