

# PartidaInterface



```
graph BT; Partida --> PartidaInterface
```

A UML class diagram showing a relationship between two classes. The class 'PartidaInterface' is at the top, and 'Partida' is at the bottom. A vertical arrow points from 'Partida' up to 'PartidaInterface', indicating that 'Partida' inherits from or implements 'PartidaInterface'.

# Partida