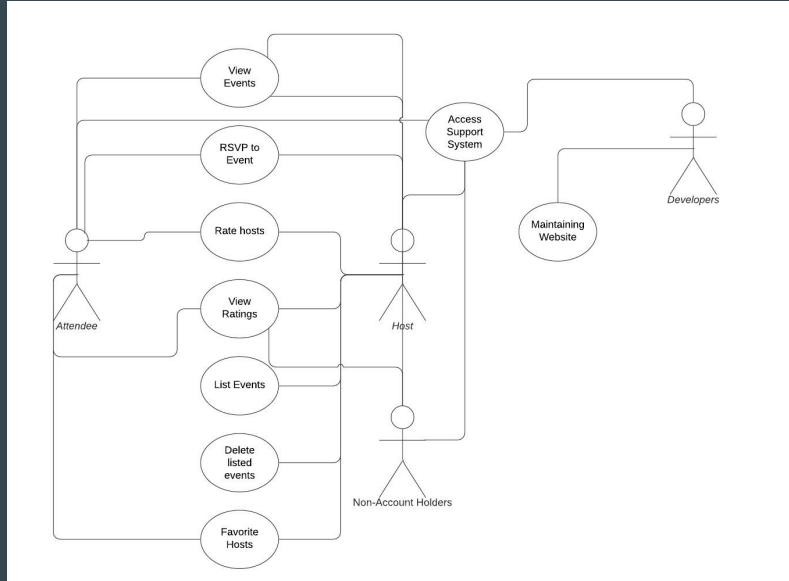# Group 3 - Social Square

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https://github.com/rdemboski/cs386_Group3

Project Motivation

- Problem: Hard to find safe and fun events
- Value Proposition: SocialSquare is an event planning website that allows young adults and more to plan and attend events, with the addition of a rating system that allows users to make informed choices.
- Create a service relevant for a demographic we're familiar with.
  - A problem we personally identified with that we could solve.
- Initial interviews generally validated our ideas.

Design and Implementation

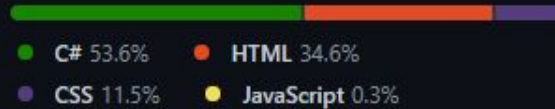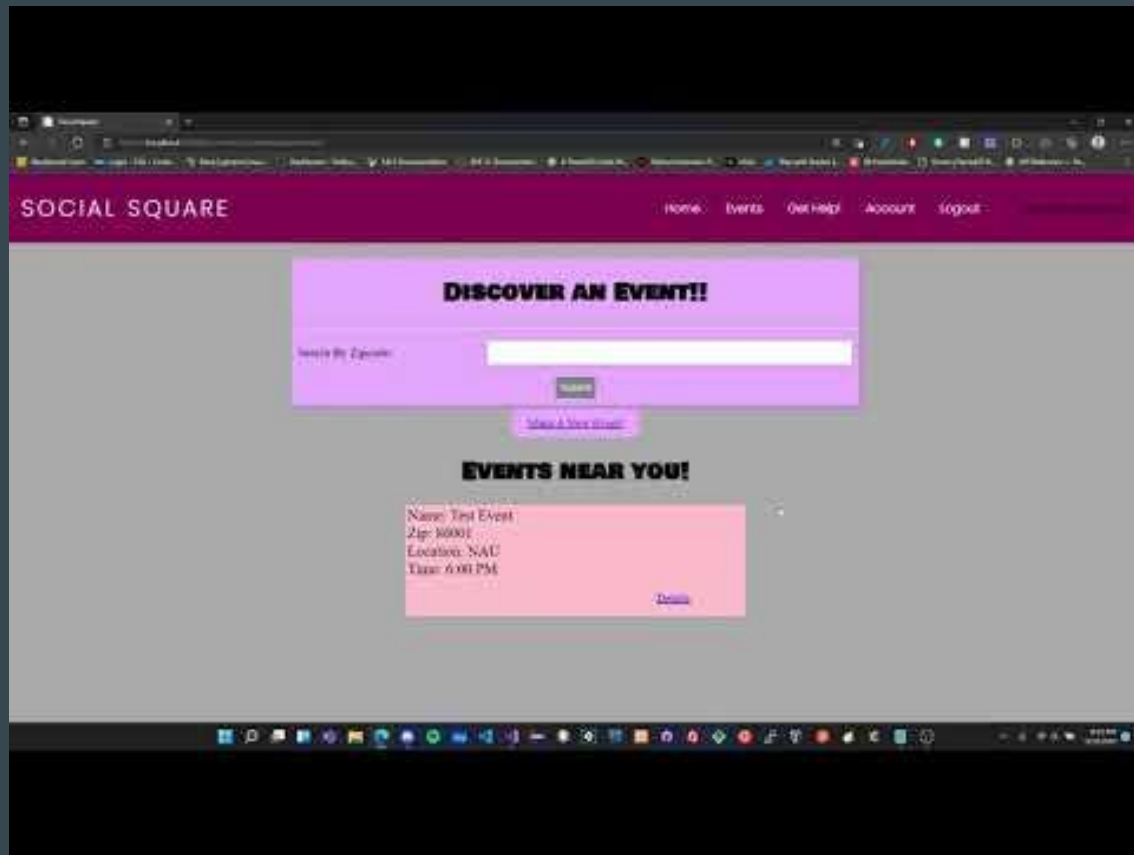Demo Video (From Deliverable 6)

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Evaluation

- Ratings system was a highly anticipated feature.
- UI definitely a big factor.
  - Some users felt the design wasn't as "snappy" as competitors.
- Current simplicity was not an advantage.

Conclusion

Main Issues:
- Time management
- Work delegation
- Coordination!!!

Takeaways:
- Working with APIs like ASP.NET MVC, learning unfamiliar languages and libraries.
- Better understanding of what sort of technologies we may want to use in future projects.
- Better understanding of the team dynamic, especially when working on a big project.
- Importance and difficulty of good design.

- Graph of our commit frequencies per day

Questions?