

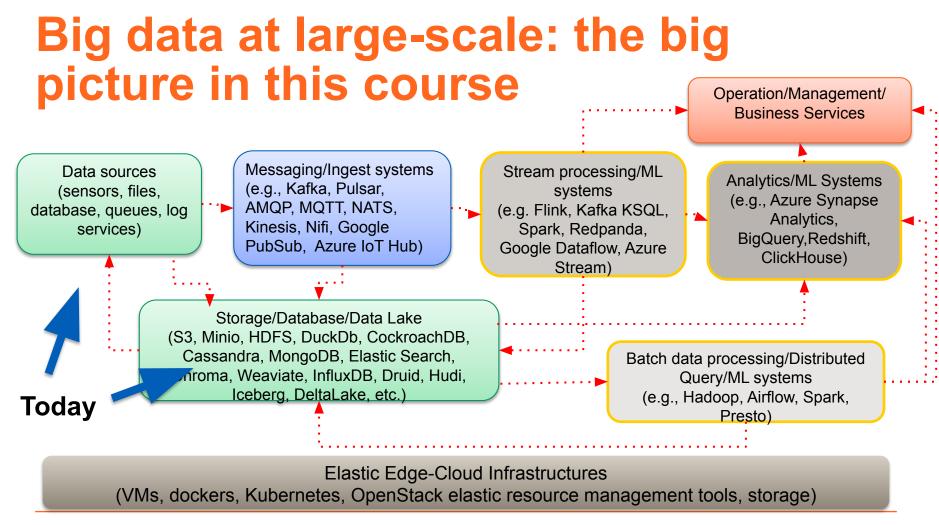
# Data Services in Big Data Platforms

Hong-Linh Truong
Department of Computer Science
linh.truong@aalto.fi, https://rdsea.github.io

### Learning objectives

- Understand consistency, availability and partition tolerance issues in design and programming
- Study common data models and data management
- Understand composability: the need of polyglot persistence

Understand the role of metadata management

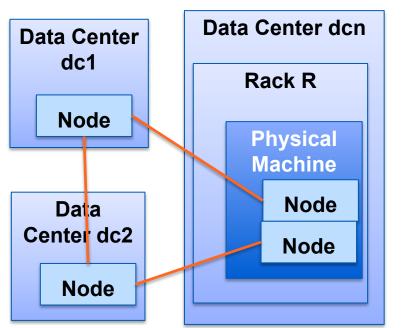




### Consistency, Availability and Partition Tolerance

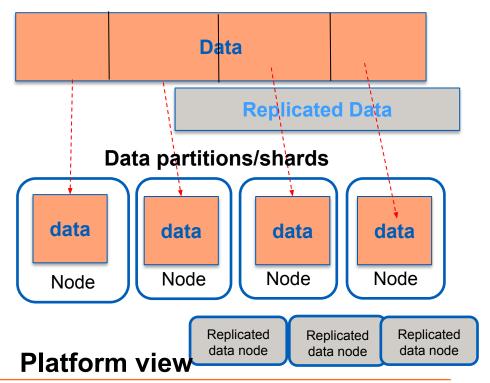


# Big data is not stored in a single machine & analyzed using a single machine



Cluster of nodes (virtual/physical machines) in multicloud, hybrid cloud and supercomputer

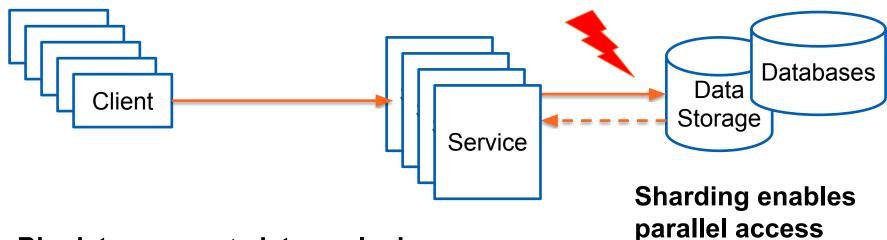
#### View from analytics application





## Performance problems between service serving request and data store

#### Slow performance



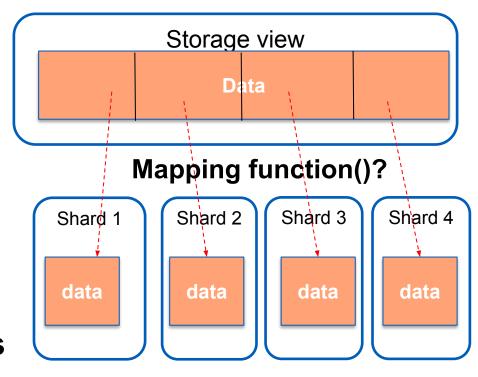
- Big data grows ⇒ data explosion
- Concurrent contention, slow read, and slow query



(data parallelism)

### **Principles**

- Partitioning data into different partitions/shards
- Making shards in different nodes ⇒ shared nothing, horizontal scaling!
- Strong links to the physical storage in disks



Multiple storage nodes



### **Sharding Strategies**

#### **Key principles**

- Determine partitioning attributes associated with data
- Each shard (where the data is stored) has a shard key mapped to partition attributes

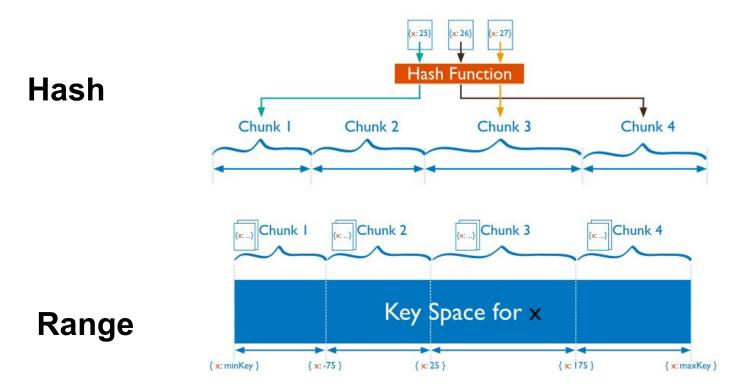
#### Different, common strategies

- Directory/Lookup: uses a lookup table to query partitioning attributes to find a shard
- Range: partitioning attributes are arranged into a range, each shard is responsible for a subrange
- Hash: use the hash of partitioning keys to determine the shard

Sharding patterns/strategies reading: https://msdn.microsoft.com/en-us/library/dn589797.aspx



### **Example of strategies in MongoDB**



Figures source: https://docs.mongodb.com/manual/sharding/

### **Example of partitions in Apache Hive**

```
CREATE TABLE taxiinfo1 ( ....)

PARTITIONED BY (year int, month int)
...;
```

#### Indicate partition info

#### **Define partition names**

```
LOAD DATA LOCAL INPATH ..... INTO TABLE taxiinfo1
PARTITION (year=2019, month=11);
```

```
truong@aaltosea:/opt/hadoop$ bin/hdfs dfs -ls /user/hive/warehouse/taxiinfor
Found 4 items
                                           0 2021-03-02 22:37 /user/hive/warehouse/taxiinfo1/year=2017
drwxr-xr-x
             - truong supergroup
                                           0 2021-03-02 22:37 /user/hive/warehouse/taxiinfo1/year=2018
drwxr-xr-x

    truong supergroup

                                           0 2021-03-02 22:36 /user/hive/warehouse/taxiinfo1/year=2019
             - truong supergroup
drwxr-xr-x
                                           0 2021-03-02 22:33 /user/hive/warehouse/taxiinfo1/year= HIVE DEFAULT PA
             - truong supergroup
drwxr-xr-x
truong@aaltosea:/opt/hadoop$ bin/hdfs dfs -ls /user/hive/warehouse/taxiinfo1/year=2019
Found 2 items
                                           0 2021-03-02 22:36 /user/hive/warehouse/taxiinfo1/year=2019/month=11
drwxr-xr-x

    truong supergroup

                                           0 2021-03-02 22:36 /user/hive/warehouse/taxiinfo1/year=2019/month=12
drwxr-xr-x

    truong supergroup
```



### Example: partitioning and clustering benefits

Source and example from:

https://shopify.engineer ing/reducing-bigquery-c osts

### A Single Query Would Cost Nearly \$1 Million

As mentioned above, we've used BigQuery at Shopify, so there was an existing BigQuery loader in our internal data modeling tool. So, we easily loaded our large dataset into BigQuery. However, when we first ran the query, the log showed the following:

total bytes processed: 75462743846, total bytes billed: 75462868992

That roughly translated to 75 GB billed from the query. This immediately raised an alarm because BigQuery is charged by data processed per query. If each query were to scan 75 GB of data, how much would it cost us at our general availability launch?



#### Distribution, Replication & Concurrency **Japan** Data Client Client Node Shard Read data Write data Data Data Node Node



Shard

**Europe** 

Shard

US

# Problems due to data replication/sharding and distributed data nodes

- Can every client see the same data when accessing any node in the platform?
- Can any request always receive a response?
- Can the platform serve clients under network failures?



### Well-known ACID properties for transactional systems

- Atomicity: with a transaction
  - either all statements succeed or nothing
- Consistency:
  - transactions must ensure consistent states
- Isolation:
  - no interferences among concurrent transactions
- Durability:
  - data persisted even in the system failure

We must carefully study how such properties are supported in big data storage/databases

### Issues in managing big data nodes

#### Tolerance to Network Partition

 if any node fails, the system is still working ⇒ a very strong constraint in our big data system design

### High Consistency

- o every read from a client must get the most up-to-date result
- if the network fails, the newest write might not be updated to all nodes

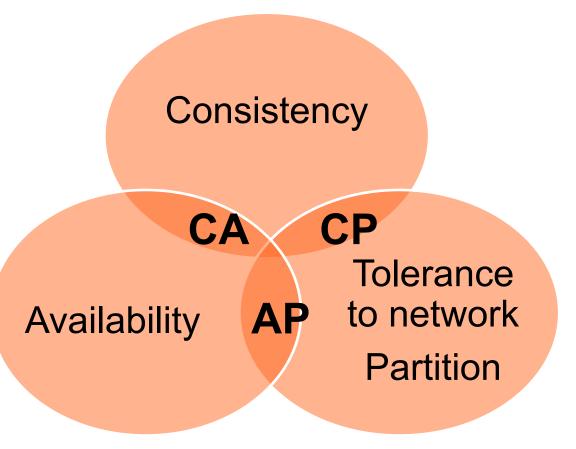
### High Availability

every request must get a response (and with the most recent write)



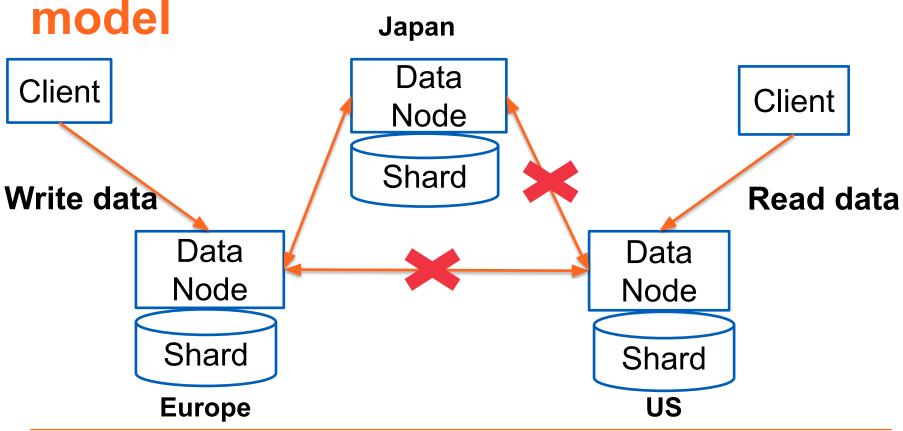
### **CAP Theorem**

CAP theorem "you can only have 2 of out of three highly C,A,P"



**CAP Theorem:** E. Brewer, "CAP twelve years later: How the "rules" have changed," in Computer, vol. 45, no. 2, pp. 23-29, Feb. 2012, doi: 10.1109/MC.2012.37.

### Think about CAP with this simple model





### Programming consistency levels

- Partition tolerance and availability are important for many big data applications
  - allow different consistency levels to be configured and programmed
- Data consistency strongly affects data accuracy and performance
  - very much depending on technologies/specific systems and designs



## BASE (Basically Available, Soft state, Eventual consistency)

 Focus on balance between high availability and consistency

### Key ideas

- given a data item, if there is no new update on it, eventually the system will update the data item in different places ⇒ consistent
- allow read and write operations as much as possible, without guaranteeing consistency

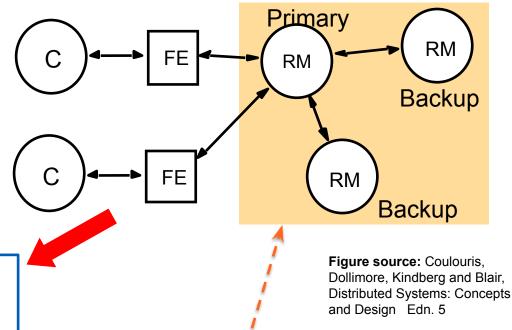


### Single-leader replication architecture

### Passive (Primary backup) model:

- FE (Front-end) can interface to a Replication Manager (RM) to serve requests from clients.
- E.g., in MongoDB

### For causal consistency



Replica set: easy to deploy, globalize, manage and replace using cloud resources



### **Example of different levels of consistency**

#### Consistency level for WRITE operations

- One node in the replica set is the primary node
- All writes are done at the primary node
- Write consistency is guaranteed as "majority": data has been written into a majority in the replica set, before confirming the write

### Consistency levels for READ operations

- READ from a single replica
- READ from a quorum and return the most updated result
- READ from ALL replicas



### Key expectations for designing big data services

- Check the consistency, availability and partition tolerance when you use existing systems
  - Very hard subject!
  - Also link to partitioning, scaling, service discovery and consensus (previous lectures)
- Support the right ones when you design and implement big data systems
  - Based on your data/use cases/applications



### Key expectations for designing big data services

- Designers: which one do you support?
  - ACID or BASE?
  - support programmable consistency guarantees?
- Programmers
  - how do big data management services support ACID/BASE
  - can I program with different consistency levels?
- Able to explain why we have data accuracy problems and other tradeoffs w.r.t. performance and consistency!



### Data services: Data Models and Composability

### Data sources and domains

- Social media data generated by human activities
  - o Facebook/Meta, Twitter, Instagram, etc.
- Internet of Things (IoT)/Machine-to-Machine (M2M)/Industry 4.0
  - o data generated from monitoring of equipment, infrastructures and environments
- Advanced sciences data generated by advanced instruments
  - Earth observation from Sentinel satellites
- Personal and disease information
  - E.g. COVID data
- Business-related customer data
- Asset management and lodging
  - E.g., bookings, cars, accommodations
- Software systems
  - E.g., logs and test results



### Data at rest

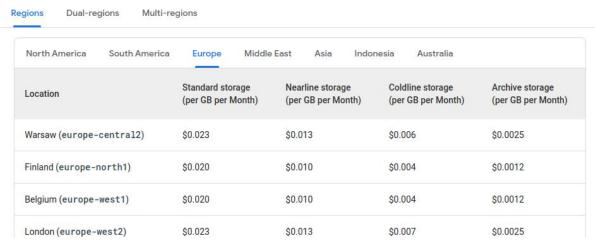
#### At rest

- Distributed file systems/object storages
  - In big data we have a lot of files with different data formats
- Data in a set of databases
- Multiple types of big data analytics with high concurrent/parallel data writes/reads
- Dealing with different data access/analytics frequencies:
  - Organize data into hot, warm and cold data
  - Tenant-wide vs data product-wide configuration



### **Example from the service viewpoint**

Google Storage: https://cloud.google.com/stora ge/pricing#europe



#### Minimum storage duration

A minimum storage duration applies to data stored using Nearline storage, Coldline storage, or Archive storage.

The following table shows the minimum storage duration for each storage class:

Standard storage	Nearline storage	Coldline storage	Archive storage
None	30 days	90 days	365 days



### Understanding developer concerns

#### Identifying data models

- first focus on data models representing data in big data platforms
  - Before deciding technology that can help to implement the data model
- how many data models does the platform need to support?

#### • Identifying data management technologies

- based on "multi-dimensional service and data properties" a technology for data management is selected
  - performance, scalability, interoperability, extensibility, etc.
- costs and expertises and team requirements for management



### Data models vs data access technologies

- Data models explain structure and organization of the data to be stored and analyzed
  - very important for deciding technologies and techniques used for data analytics
  - Complex analytics might require use to deal with different models
- (Generic)Data connectors
  - allow analysis programs to access data from different sources
  - do heavy lifting work for data load/extract



### **Data models**

#### Data models

- File with different structures
- Relational data model
- Key-Value data model
- Document-oriented model
- Column family model
- Graph model
- Vectorization

Big data: both single type of data and combined multiple types of data with very large scale

- Some are also seen in "no big data"
- Some are specifically designed to address big data





### Some important aspects when deciding data models

- Structured data, semi-structured data and unstructured data
  - diverse types of data
- Schema flexibility and extensibility
  - cope with requirement changes
- Normalization and denormalization
  - do we have to normalize data when dealing with big data (and storage is cheap)?
  - but data consistency maybe a problem!
- Making data available in large-scale analysis infrastructure
  - data is for analytics



### Data Analytics



### Query Engine

Complex Data Processing **Direct Access** 

Metadata management, Access Control, Provenance

**REST API** 

**JDBC** 

Tool-specific APIs

**Client Libraries** 

Object-based storage (e.g. Amazon S3)

Relational Database (e.g. MySQL)

Distributed File Systems

NoSQL Database (e.g. MongoDB) Real time data sources



### **Query engines with SQL-style**

#### Analytics with big data databases

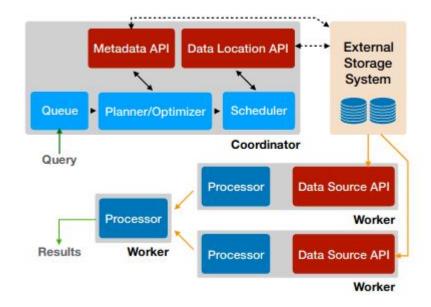
- NoSQL or NewSQL but they are very scale
- E.g., Aurora, Cosmos, BigQuery
- Analytics with federated databases
  - Using scalable analytics engines to connect to different databases
  - Analytics using SQL-style queries or workflows
- From the analytics: the developer is familiar with the traditional way
  - SQL-on-Hadoop, SQL for data stream, etc. (covered in other lectures)



### Presto + other as an example

### Presto (used by Facebook and many others)

- distributed query engine
- decoupled from storage
- integration with different databases
- very large-scale with many nodes
- Analytics: interactive analytics, seconds minutes
  - SQL style



**Figure source:** Presto: SQL on Everything https://ieeexplore.ieee.org/stamp/stamp.jsp?tp=&arnumber=87315 47&tag=1

## Composability: support multiple types of data

- Real-world applications need different types of databases!
  - it is easier to use a single type of database, but it might not work for real projects
- New use cases required different datasets and different analytics
  - E.g. machine learning/Al
- Strong set of APIs, connectors and client libraries
  - for providing data to different analytics frameworks



### Polyglot Big Data models/systems

- A platform might need to provide multiple supports for different types of data → different data models
  - single, even complex, storage/database/data service cannot support very good multiple types of data
- A single complex application/service needs multiple types of data
  - examples: logs of services, databases for customers, real-time log-based messages

Polyglot persistence is inevitable for many use cases



## Example: monitring/maintenance situations

- Subjects to be monitored (e.g., equipment, house, animal)
  - usually in relational/document databases with different updates/management
- Their monitoring data
  - are time series measurements, video, images, etc. updated in real time
- Complex analytics

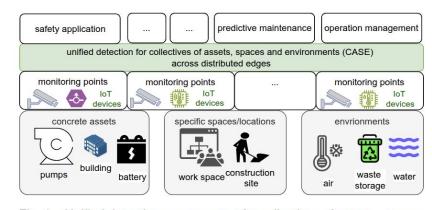


Fig. 1. Unified detection management for collectives of assets, spaces, and environments at the edge. Applications need to analyze multiple related entities in a CASE.

Figure source: Truong & Nguyen, 2024 https://research.aalto.fi/en/publications/analytics-feature-spac e-a-novel-framework-for-interoperable-edge-

# Using a combination of different databases/storage

### Pros

- start with simple, reasonable solutions
- incrementally extend the platform according to the need/new requirements
- use the best features from individual software

### Cons

- different types of data must be linked
  - each type requires a different model
- provide a collection of APIs
- many software stacks



# Example: blob (binary large object) for images/video

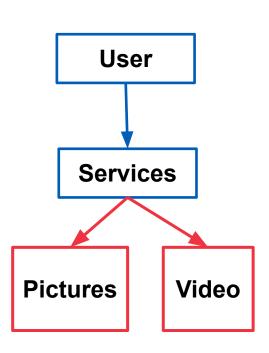
• Pictures, documents, big log files, images, video, backup data

## **Storage**

• Distributed file systems or blob/object storage

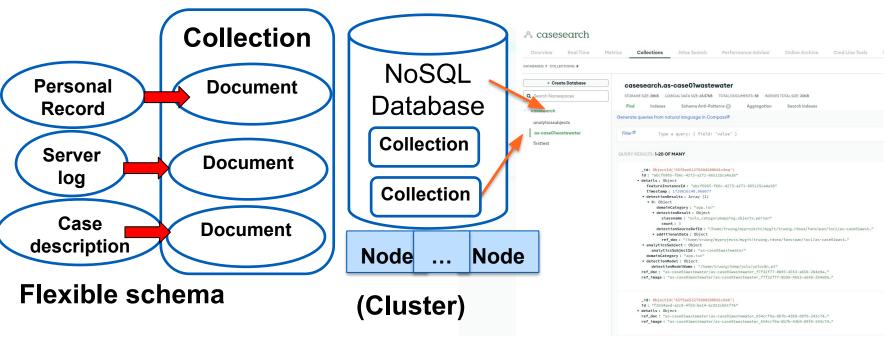
### **Implementations**

- File systems: NFS, GPFS, Lustre (<a href="http://lustre.org/">http://lustre.org/</a>), Hadoop File systems
- Blob storage: Amazon S3, Azure Blob storage, OpenStack Swift, Minio
- Simple API for direct access (GET/PUT)





# Example: document-oriented model for detailed information about cases

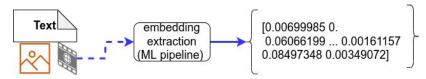


Many servers hosting database



# **Example: Vector databases for similarity**

- Emerging in the age of LLMs/MLs
- Store vector embeddings
  - vector embeddings are output of ML embedding models



- Key designs
  - vector management
  - distance functions
  - similarity search

```
"classes":
        "class": "CaseSearch",
        "description": "Fansipan CaseSearch Example, vectors are calculated outside",
        "properties": [
                "dataType":["text"],
                "description": "name of the case",
                "name": "featureinstance id"
                "dataType":["text"],
                "description": "name of the case",
                "name": "detectionmodel"
                "dataType":["number"],
                "description": "timestamp of the case",
                "name": "timestamp"
                "dataType":["text"],
                "description": "name of the case",
                "name": "analyticssubject"
                "dataType":["text"],
                "description": "reference doc",
                "name": "ref doc"
        "vectorizer": "none",
        "vectorIndexType": "hnsw"
```

## Using large-scale multi-model database services

- Multi-model database services
- a data service can host different data models
  - able to store data using different types of data models
    - relational tables, documents, graphs, etc.
  - o can be a virtual service atop other database services

### Benefits

the same system (query, storage engine)

## Example

Microsoft Azure Cosmos, OrientDB, ArangoDB, Virtuoso



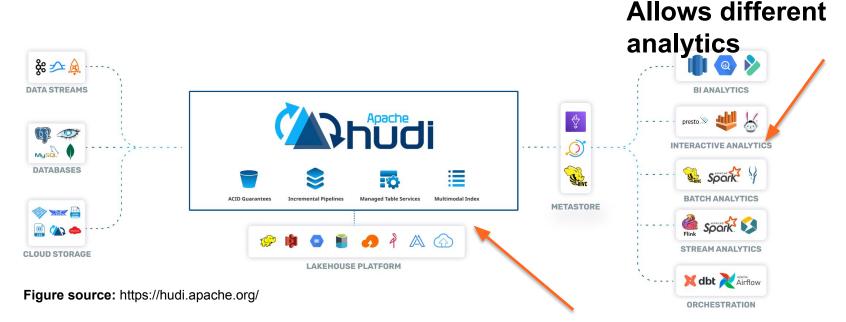
## **Using Data Lake/Lakehouse**

## Principles

- Massive of datasets, in different collections, in different formats, in different types of data storages
  - Internal/external data, operational/analytical data
  - Raw/clean/training data
- For multiple types of analytics/ML
- Example of technologies: Apache Hudi, Delta Lake, Iceberg
- Related concepts
  - Data mesh (data, infrastructures, services and governance for domain-oriented data products)



## Data Lake/Lakehouse: example



Massive of datasets, in different collections, in different formats, in different types of data storages for multiple types of analytics/ML

Datalake, lakehouse, warehouse:

https://www.databricks.com/blog/2020/01/30/what-is-a-data-lakehouse.html



# Trends in modernizing data services: composibility and interoperability

- Breakdown important building blocks:
  - storage/databases,query, ingestion, etc.
- Support open standards and open sources
  - Apache Icerberg,Parquet, Arrow
- Combine them according to workloads, costs, interoperability, etc.

Storage/Datab ases



Query Engines



Computing Engines



Ingestion Engines





## **Metadata and Data Resources**



## Metadata about data resources

- Metadata characterizes data assets stored in databases/storage/data lake or data products delivered by services
  - o for management, liability, fairness, regulation compliance
- Important types of metadata
  - o governance (creators, update, retention, security setting, etc.), quality of data (accuracy, completeness, etc.)
  - designed for common and specific cases
- Remember metadata is data!
  - o techniques and models for ingestion, collection and management
- Tools: Google Data Catalog, Apache Atlas, Amundsen, Linkedin DataHub, OpenLineage

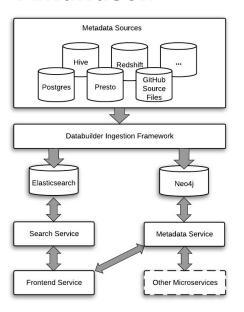


## **Example of Metadata**

## Key design:

- Metadata comes from different sources via well-design processes
- Different access models for metadata
- Complex ingestion of metadata
- Graph view of metadata

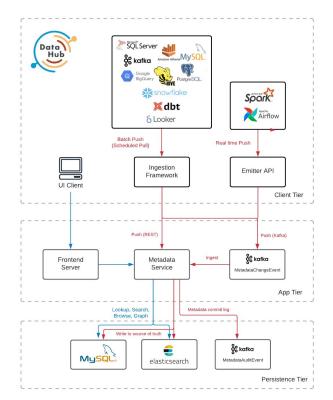
#### **Amundsen**



#### Figure source:

https://www.amundsen.io/amundsen/architecture/

#### **DataHub**



#### Figure source:

https://datahubproject.io/docs/architecture/architecture



## Using a centralized data discovery

### Approach 3:

 use a dedicated data discovery service and ask the service for metadata about data

## Design your metadata schemas

- o reuse common metadata schemas
  - e.g., DataHub Metadata(<u>https://datahubproject.io/docs/metadata-modeling/metadata-model</u>),
- design and add new entities/schemas

## Integration metadata ingestion

- o capturing metadata in service deployment, data ingestion pipelines, etc.
- o ingest metadata to the discovery service; manage changes
- o query of metadata



## **Key points**

- Spend your time to think about data sharding strategies
  - o common concepts and concrete implementations in your choice of database technologies, also in connection to data nodes deployment
- Work on understanding the relationships in big database provisioning
  - o distribution (multiple nodes, data centers, geo-distributed locations), sharding/replication, security, multitenancy, availability
- Focus on understanding features for programming consistency
- Practice with some key database/store technologies
  - o individual, federated, multi-model, and data lake/lakehouse



## Thanks!

Hong-Linh Truong
Department of Computer Science

rdsea.github.io

