

Service and Integration Models in Big Data Platforms

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Learning objectives

- Understand common ways to bring data into platforms
- Study service requests and data partition for optimizing integration models
- Understand the role of service discovery and consensus
- Establish the links to follow-up lectures

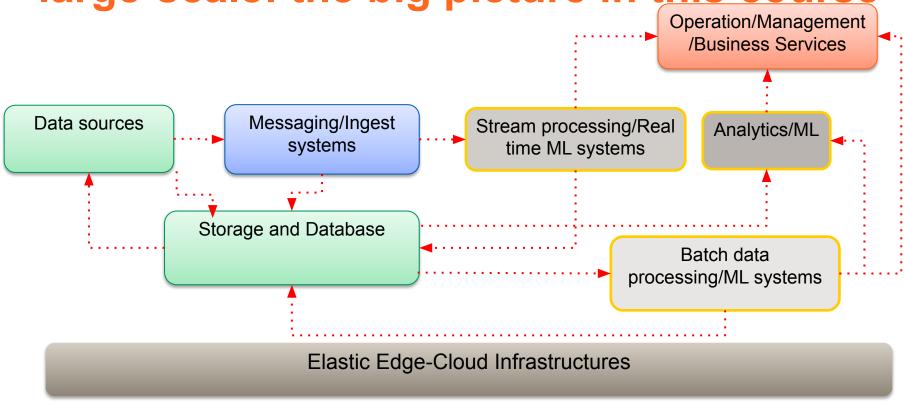


Recall

- Platforms must facilitate exchanges between many stakeholders centered around data products
- Platform services support many types of interactions with different protocols and APIs
- Some important aspects of interactions
 - APIs for encapsulating low-level details
 - protocols for interoperability
 - performance management
 - service/data discovery



Basic building blocks for big data at large-scale: the big picture in this course





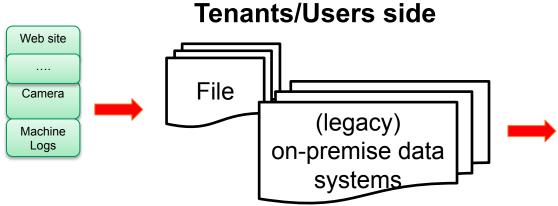
Big data at large-scale: the big picture in this course Operation/Management/ **Business Services** Messaging/Ingest systems Stream processing/ML Data sources Analytics/ML Systems (e.g., Kafka, Pulsar, (sensors, files, systems (e.g., Azure Synapse AMQP, MQTT, NATS, database, queues, log (e.g. Flink, Kafka KSQL, Analytics, Kinesis, Nifi, Google Spark, Redpanda, services) BigQuery, Redshift, PubSub, Azure IoT Hub) Google Dataflow, Azure ClickHouse) Stream) Storage/Database/Data Lake (S3, Minio, HDFS, DuckDb, CockroachDB, Cassandra, MongoDB, Elastic Search, Batch data processing/Distributed Chroma, Weaviate, InfluxDB, Druid, Hudi, Query/ML systems Iceberg, DeltaLake, etc.) (e.g., Hadoop, Airflow, Spark, Presto) Elastic Edge-Cloud Infrastructures (VMs, dockers, Kubernetes, OpenStack elastic resource management tools, storage)





Basics of moving big data into the platform

Integrate files/static datasets/sources into platforms



e.g.

- logs of machines
- sell receipt transaction records
- images/video

Big data platform

Analytics/ML



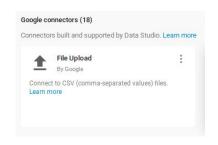
Data Storage

(File storage, database service, data lakes, lakehouses)

structured/unstructured data, textual/nontextual data



First obstacle: ingesting big data into cloud data storage/database services

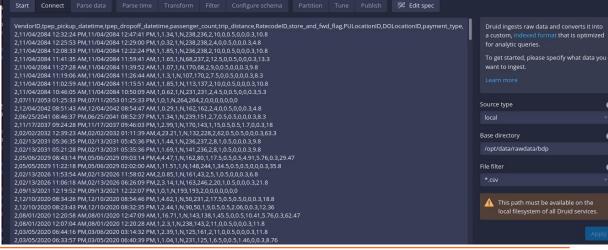




What would be a good way? Using Flask/FastAPI REST API?

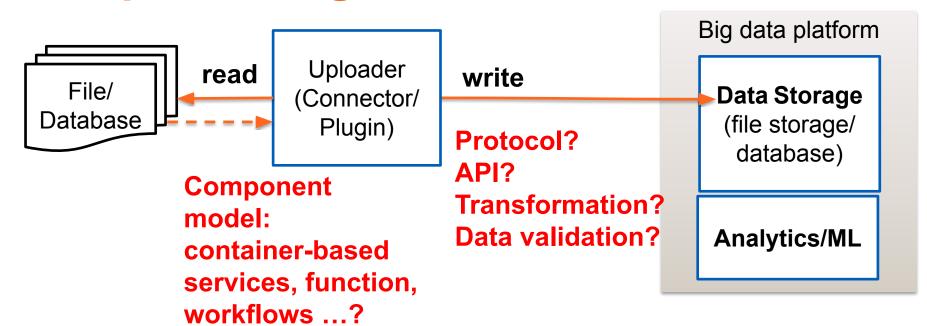
Verify and submit

e.g., upload data into the cloud storage and run machine learning





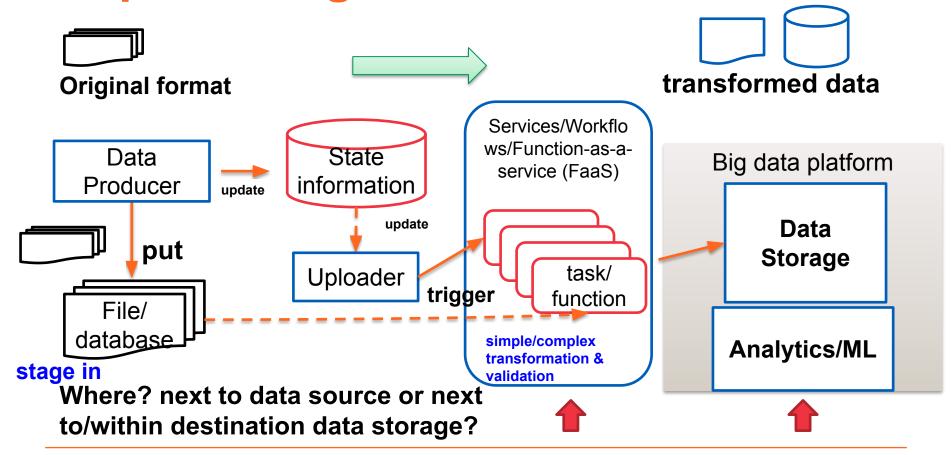
Complex design details



- Practical issues for optimization:
 - Handle very big files vs a lot of small files
 - Different transformation/integration models



Complex design details





Several ways of implementation

- REST/gRPC APIs for uploading
 - APIs for calling/running batch of jobs
- File transfers and ingestion
 - move files into a stage space and run parallel tasks to process data files
- Containerized microservices moving files
 - detect and move files
- Cron/workflow tasks
 - Workflows, Serverless/Function-as-a-service
- Complex design, including task management for multi tenants/users



Simple example: a Customer Data Platform



Say we want to store data into Google Storage in different spaces:

hot, warm, cold and archive

We need uploaders and also movers (moving data between different spaces). Mapped into specific technologies:

- Cloud Run: microservices/containers whose APIs can be triggered based on events
- Cloud Function: as serverless/function-as-a-service
- Cloud Composer (Airflow): a workflow engine
- bare Containers/VMs: write your own code, do your own way



Parallel/distributed processing

- Individual data file/dataset is big
 - parallel/distributed processing for single file
 - using suitable models
 - *MapReduce, Workflow, etc.*
- Multiple files/datasets but small individuals we have a
 - parallel/distributed processing of tasks
 - o task for a single file
 - multi-thread, Dask, etc.
- Change data capture and failure handle could be tricky
- Bursty/ephemeral data processing

Remember we have a lot of data (files)





Check the simple example in

https://github.com/rdsea/bigdataplatforms/tree/master/tutorials/queuebaseddataingestion

Integrate streaming data sources into platforms





(near real-time) streaming protocols/frameworks

Big data platform

Data Storage (file storage/ database)

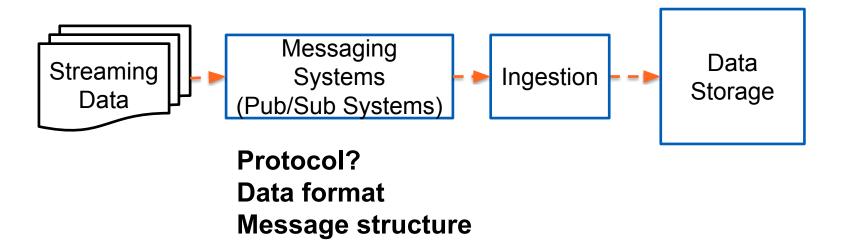


Quick check

"A big data platform monitors network usage of devices from million+ customers. We have different levels: Sensor/Customer, Node (concentrator of multiple customers), Agent (concentrator of multiple Nodes) and the whole network. In a region, the real operator can generate 1.4 billion records per day ~ 72GB per day"



How do I move streaming data into the cloud?





Real-world technologies

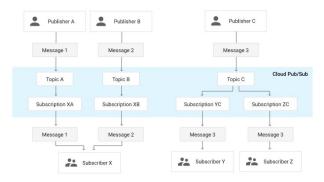


Figure source: https://cloud.google.com/pubsub/docs/overview

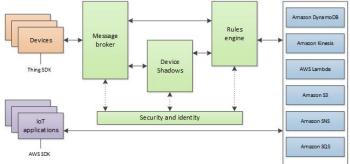


Figure source:

https://docs.aws.amazon.com/iot/latest/developerguide/aws-iot-how-it-works.html

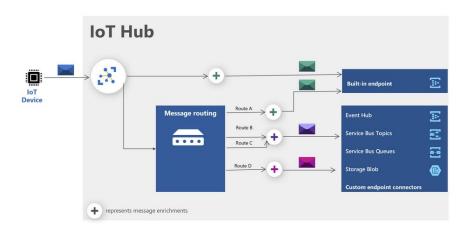


Figure source:

https://docs.microsoft.com/en-us/azure/iot-hub/iot-hub-message-enri chments-overview

Do you see common concepts/terms?



Some important protocols

Protocols

AMQP, MQTT, NATS (https://nats.io/)

Systems

 Apache Kafka, Apache Pulsar, Apache RocketMQ, RedPanda, Google PubSub

- Distinguish between "protocols" and "specific frameworks"
 - how would they affect your design?



AMQP - Overview

- Protocol for message-oriented middleware
 - Not language- or platform- specific
 - For Java, C#, Python,
- Binary wire-level protocol for message exchange, rather than APIs
- http://www.amqp.org
- We use it for big data movement and tasks coordination



MQTT Overview

- https://mqtt.org/
- OASIS Standard
 - ISO/IEC 20922:2016 (Message Queuing Telemetry Transport (MQTT) v3.1.1)
- IoT/M2M connectivity protocol atop TCP/IP
- MQTT brokers enable publish/subscribe messaging systems
 - Publisher can publish a message within a topic that can be subscribed by many Subscribers
 - We use it mostly for big data movement



Model and Implementation

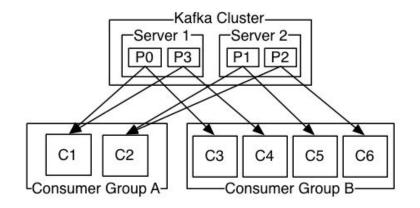


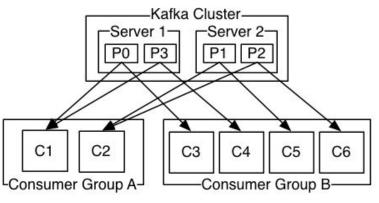
- Different programming languages for OS/devices
- Implementation examples
 - Mosquitto (<u>http://projects.eclipse.org/projects/technology.mosquitto</u>)
 - docker pull eclipse-mosquitto
 - o Paho: http://www.eclipse.org/paho/
 - RabbitMQ: https://www.rabbitmq.com/
 - Cloud providers: http://cloudmqtt.com (offer a free instance)
 - Cluster of MQTT brokers: VerneMQ (https://vernemq.com/), EMQ (https://vernemq.com/), EMQ



Apache Kafka

- http://kafka.apache.org/
 - originally from LinkedIn, not a protocol!
- Some components are commercialized by Confluent
 - https://www.confluent.io/
- Widely used for big data use cases
 - o including message processing in large-scale enterprise service platforms





Figures source: http://kafka.apache.org/documentation.html#majordesignelements



So which one you think is suitable for this?

"A big data platform monitors network usage of devices from million+ customers. We have different levels: Sensor/Customer, Node (concentrator of multiple customers), Agent (concentrator of multiple Nodes) and the whole network. In a region, the real operator can generate 1.4 billion records per day ~ 72GB per day"



Hybrid data processing architectures



Batch processing, micro-batching, and streaming

Batch processing

- data to be processed: complete with a large size
- high throughput but also high latency
- triggered by scheduled/manual time or by data completion (size or time)

Micro-batching

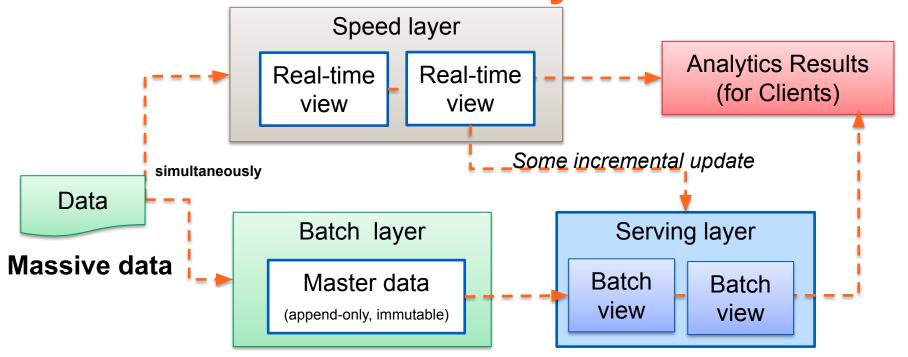
- data to be processed: small; collected over a short, regular time;
 small batches
- near real-time and low latency

Streaming

- data to be processed: as soon when it arrives; record-by-record
- very low latency and real time



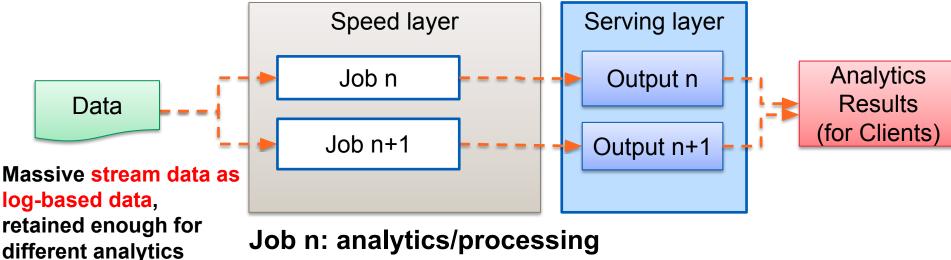
Lambda architectural style



Check: https://docs.microsoft.com/en-us/azure/architecture/data-guide/big-data/
https://www.oreilly.com/radar/questioning-the-lambda-architecture/



Kappa architectural style



Can switch from version n to version n+1 using a single software stack

Check: https://milinda.pathirage.org/kappa-architecture.com/ & http://radar.oreilly.com/2014/07/questioning-the-lambda-architecture.html



needed

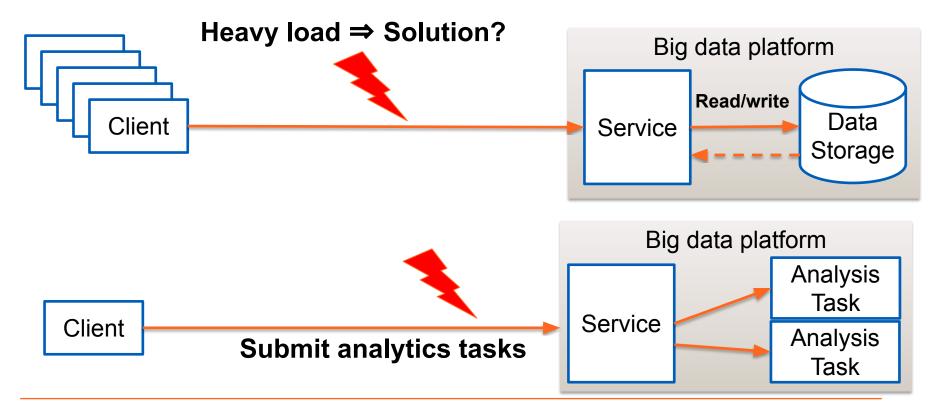
Recall:

"A big data platform monitors network usage of devices from million+ customers. We have different levels: Sensor/Customer, Node (concentrator of multiple customers), Agent (concentrator of multiple Nodes) and the whole network. In a region, the real operator can generate 1.4 billion records per day ~ 72GB per day"



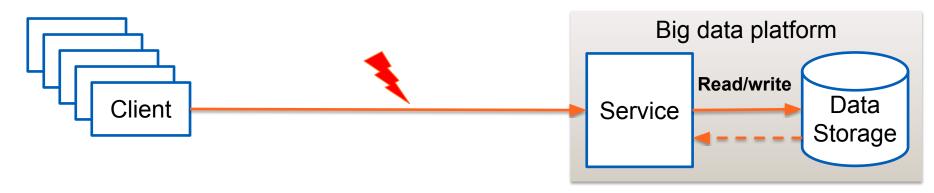
Optimize data service requests and functionalities → handling "unlimited vs limited amount of data"

Concurrent contention





Back-pressure or elasticity



Back-pressure: control, drop, and buffer



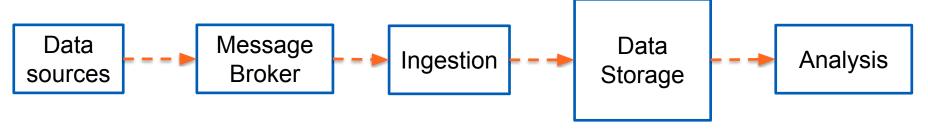
Prevent too many accesses?



A related situation: prevents clients to retry a (failed) operation http://martinfowler.com/bliki/CircuitBreaker.html https://msdn.microsoft.com/en-us/library/dn589784.aspx



Scaling in every place of big data pipelines



Scaling

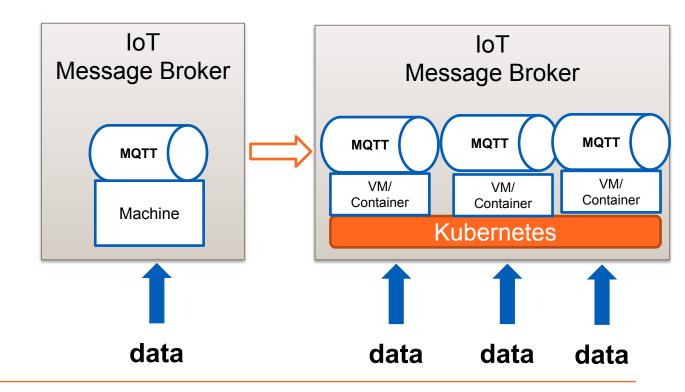
- disk spaces for file storage
- resources for data ingestion
- resources for data analysis





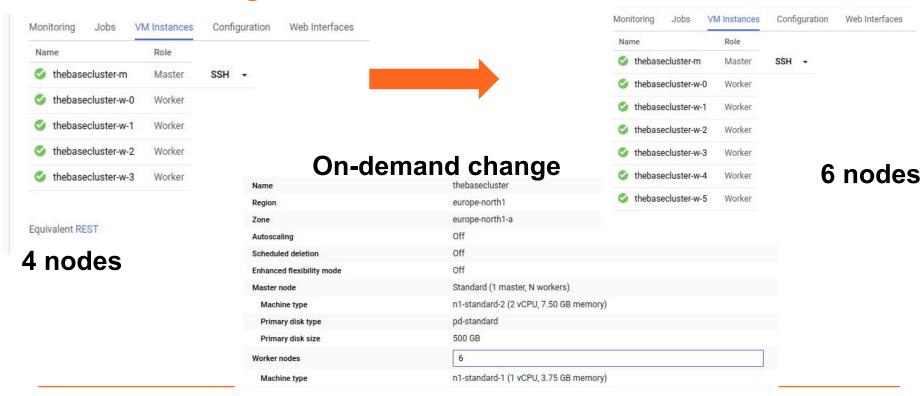
Scaling middleware nodes

- Increase the number of brokers when more data arrive
- Provide dedicated brokers on-demand





Example: scaling compute nodes for data analysis

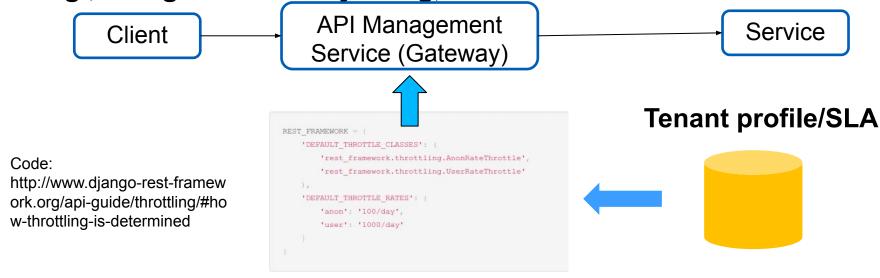




Throttling principle

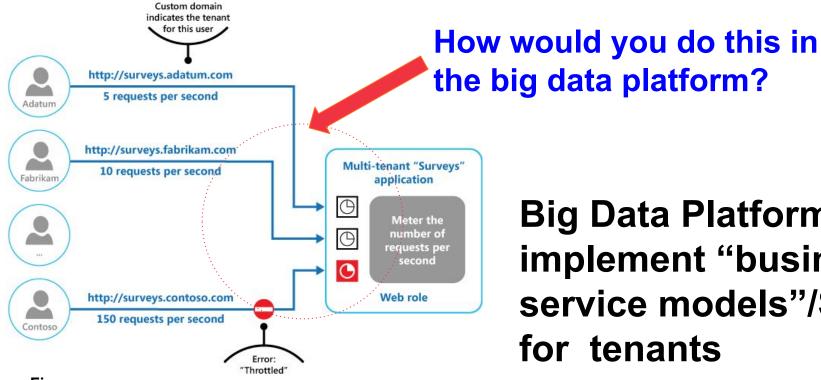
- Drop strategy: disable too many accesses and disable unessential services
 - dynamic vs static configuration

E.g., using API Gateway Kong, Kubernetes





Example of throttling based on roles



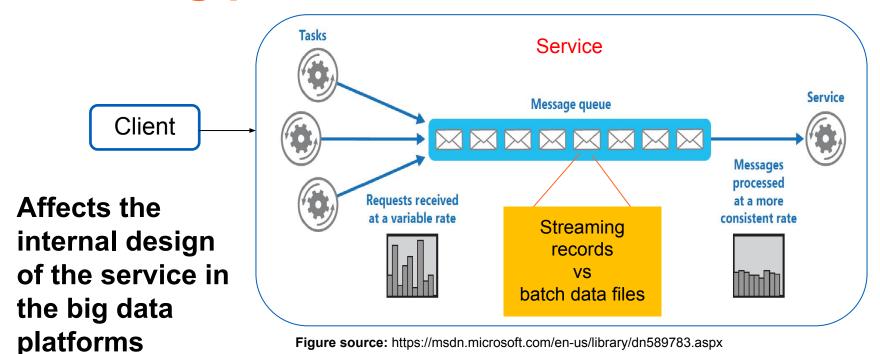
Big Data Platforms implement "business service models"/SLA for tenants

Figure source:

https://msdn.microsoft.com/en-us/library/dn589798.aspx

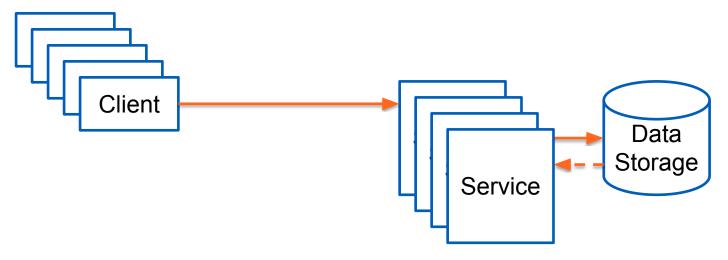


Using tasks and queue-based load leveling pattern





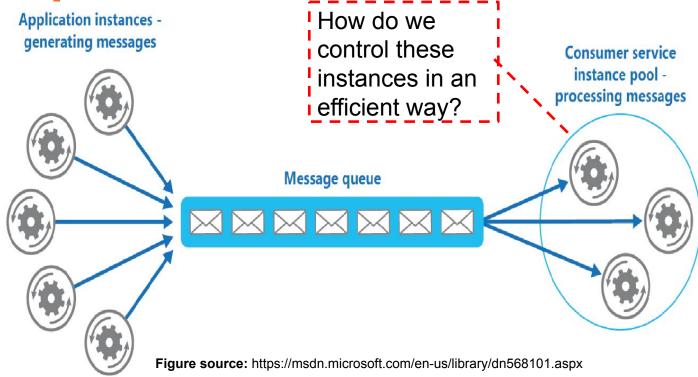
Heavy load between service serving request and data storage



Elastic solution: scale out or up



Using multiple instances of services and queues





Discovery and consensus



Where are available services and data?

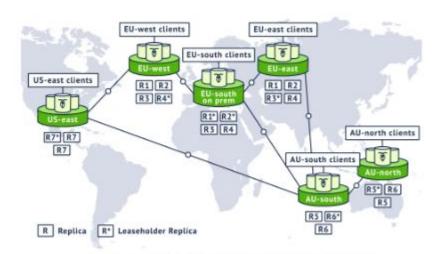


Figure 1: A global CockroachDB cluster

Figure source: Taft et al., CockroachDB: The Resilient Geo-Distributed SQL Database, https://dl.acm.org/doi/pdf/10.1145/3318464.3386134

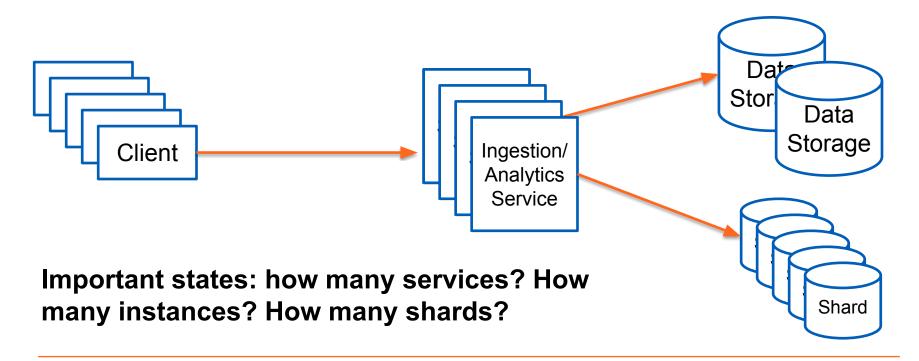
"At the time of writing, our largest Druid cluster deployment uses more than 100 nodes for Historical processes and about 75 nodes for MiddleManager processes.

We ingest over three million events per second and respond to over 250 queries per second. We keep seven days of queryable data in Druid Historical nodes and two years of data retention in S3 deep storage."

Source: November 8, 2021, https://www.confluent.io/blog/scaling-apache-druid-for-real-time-cloud-analytics-at-confluent/

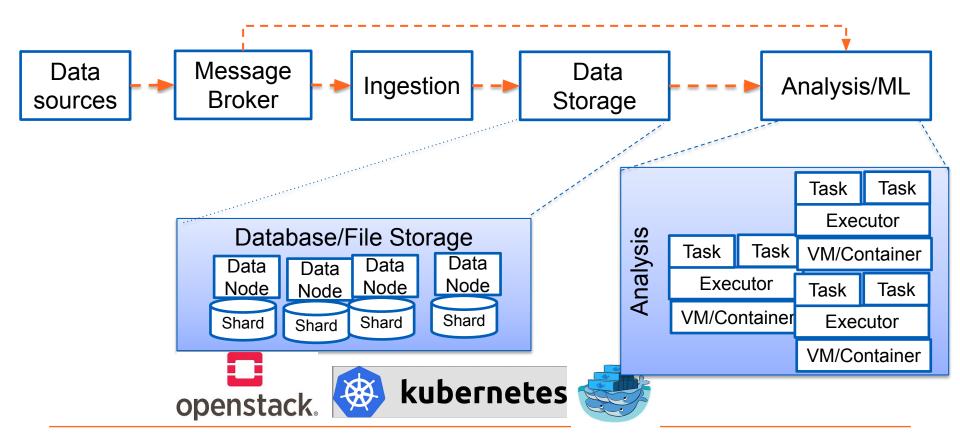


We can create a lot of instances or we can create new services





Runtime view of some components





Multiple instances

- A building block of big data platforms can have many services and a service can have many instances
 - e.g., for replication and load balancing
 - o a database service (e.g. MongoDB) has multiple data nodes, each responsible for a subset of shards/partitions
 - o a processing engine (e.g., Spark or Airflow) can have many nodes, each executes different tasks of a process
- The same component can have many instances deployed
 - o e.g., dedicated deployment of MongoDB for different customers



Service state management

Service information

- include states and other important configuration information
- many instances
- cross different infrastructures/data centers

Related components

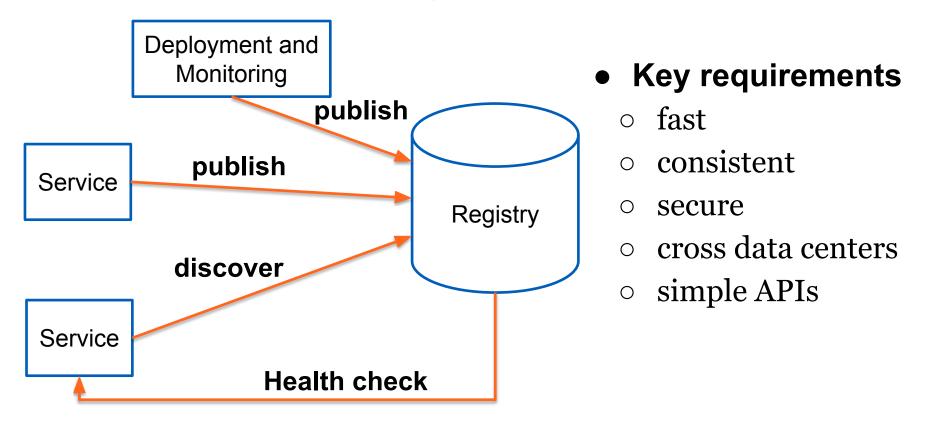
- services themselves
- monitoring component, deployment component, orchestration controllers

Lifecycle: very dynamic in elastic environments

■ Start, run, shutdown, restart, scale



Service Discovery principle



But what about data discovery?

Approach 1

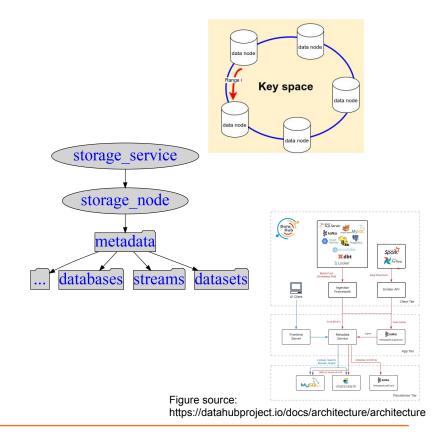
pre-defined mapping: e.g.,
 using consistent hashing

Approach 2

 discover relevant services and then ask relevant services about metadata about data

Approach 3

 use a dedicated data discovery service and ask the service for metadata about data





Example:

https://github.com/rdsea/bigdataplatforms/tree/master/tutorials/servicediscovery



Consensus for big data platforms

- Consensus is about to agree on something
- Very important for replication and fault tolerance in big data platforms
 - distributed lock, master selection
- Scope
 - platform level and service component levels
 - o single data center or cross-data center
- We will have to deal with them in several frameworks for big data, e.g. Apache Spark, Hadoop and Kafka

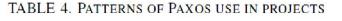


Distributed coordination

- A lot of algorithms, etc.
 - Paxos family
- Well-known in the cloud

Notes from the paper: "server replication (SR), log replication (LR), synchronization service (SS), barrier orchestration (BO), service discovery (SD), group membership (GM), leader election (LE), metadata management (MM) and distributed queues (Q)"

What if they do not fit into your big data platforms?



Project	Consensus System	Usage Patterns								
		SR	LR	SS	BO	SD	GM	LE	MM	Q
GFS	Chubby			1				√	✓	
Borg	Chubby/Paxos	V				V		V		
Kubernetes	etcd						✓		✓	
Megastore	Paxos		√							
Spanner	Paxos	V								
Bigtable	Chubby						√	V	1	
Hadoop/HDFS	ZooKeeper	1						1		
HBase	ZooKeeper	✓		1			✓		√	
Hive	ZooKeeper			1					✓	v.
Configerator	Zeus								✓	
Cassandra	ZooKeeper					√		V	√	
Accumulo	ZooKeeper		V	V					√	
BookKeeper	ZooKeeper						√		✓	
Hedwig	ZooKeeper						√		✓	
Kafka	ZooKeeper						✓	V	✓	
Solr	ZooKeeper							V	√	√
Giraph	ZooKeeper		√		V				√	
Hama	ZooKeeper				1					
Mesos	ZooKeeper							V		
CoreOS	etcd					~				
OpenStack	ZooKeeper					✓				
Neo4j	ZooKeeper			V				V		

Source: Ailidani Ailijiang, Aleksey Charapkoy and Murat Demirbasz, Consensus in the Cloud: Paxos Systems Demystified, http://www.cse.buffalo.edu/tech-reports/2016-02.pdf



What you should do this week

- Look at the list of data sources and start think which data sources you will use for your study
- Lambda and Kappa architecture styles
- Check and play with basic ingestion: simple queue,
 MQTT/AMQP (from the cloud background)
- Brush up patterns for scaling and failure handling
- Look at how service discovery and consensus are implemented in big data systems

Note: materials/links are in our git and slides



Thanks!

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rdsea.github.io