

# Apache Flink for Stream Processing in Big Data Platforms

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# Stateful computations

- Many computations on streaming data need to "memorize" data and use such data for computations
  - calculate the number of records over a period of time
  - detect anomalies in data
- ⇒ stateful computations
- Requires to manage and store data for real-time processing
- Apache Flink supports stateful computations with streaming data at very large scale, high performance, low latency



# Some impression

Four Billion Records per Second! What is Behind Alibaba Double 11 - Flink Stream-Batch Unification Practice during Double 11 for the Very First Time

Alibaba Clouder

December 2, 2020



□ 0







# **Apache Flink**

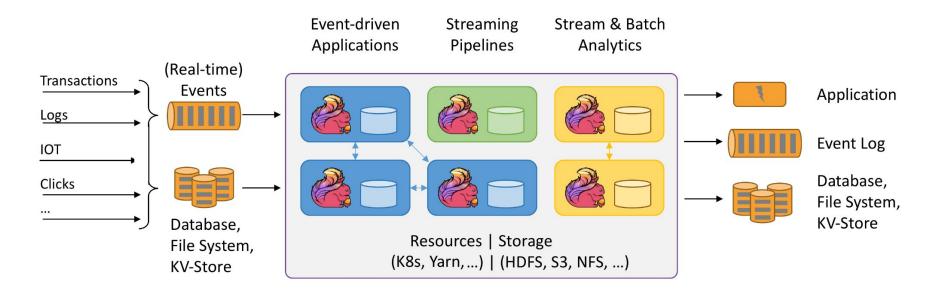


Figure source: https://flink.apache.org/



Flink runtime view

Flink Program

Optimizer /

Graph Builder

Dataflow graph

Program

Dataflow

Program

Client

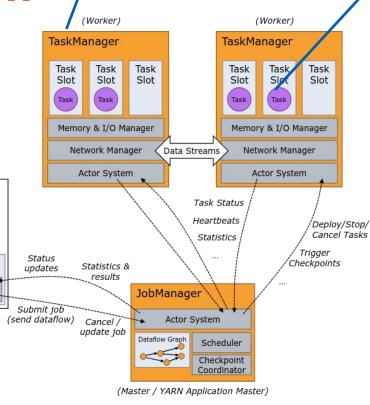
Actor

System

Parallelism

- Checkpointing
- Monitoring

Remember: stream applications running 24/7



JVM Process

Figure source: https://nightlies.apache.org/flink/flink-docs-release-1.20/docs/concepts/flink-architecture/



Operators

within a

task

# Main elements in Flink applications



Rich set of sources and sinks via many connectors



# **Connectors**

- Major systems in big data ecosystems
- We have used many of them in our study
  - Apache Kafka
  - Apache Cassandra
  - Elasticsearch (sink)
  - Hadoop FileSystem
  - RabbitMQ
  - Apache NiFi
  - Google PubSub



# Main programming primitives

- Setting environments
- Handling inputs and outputs via data streams
- Key functions for processing data
- Stream processing flows



Bounded and unbounded streams



# Stream processing flows

# Split streaming data into different windows using a key for analytics purposes

Keyed data/Keyed window: if we can separate data via keys

**Source:** https://nightlies.apache.org/flink/flink-docs-master/docs/dev/datastream/operators/windows/



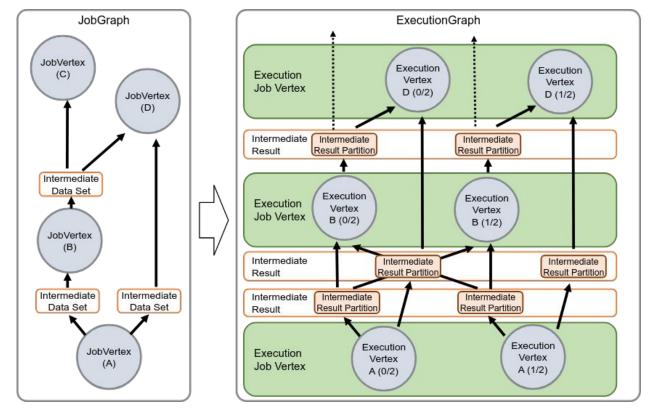
# Stream processing flows

### Handling streaming data without a key for analytics purposes

Source: https://nightlies.apache.org/flink/flink-docs-master/docs/dev/datastream/operators/windows/



# Dataflow vs Execution Graph

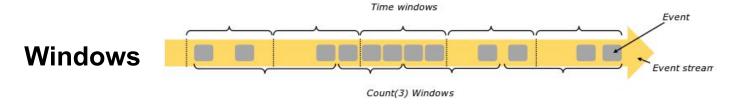


### Figure source:

https://nightlies.apache.org/flink/flink-docs-master/docs/internals/job\_sc heduling/



# Windows and Times



Flink

Flink

Times

Event Producer Message Queue Data Source Window Operator

Aprillon 2

By Mindow Processing

Figure source: https://nightlies.apache.org/flink/flink-docs-master/docs/concepts/time/



Time

# **Batch/Tumbling Windows**

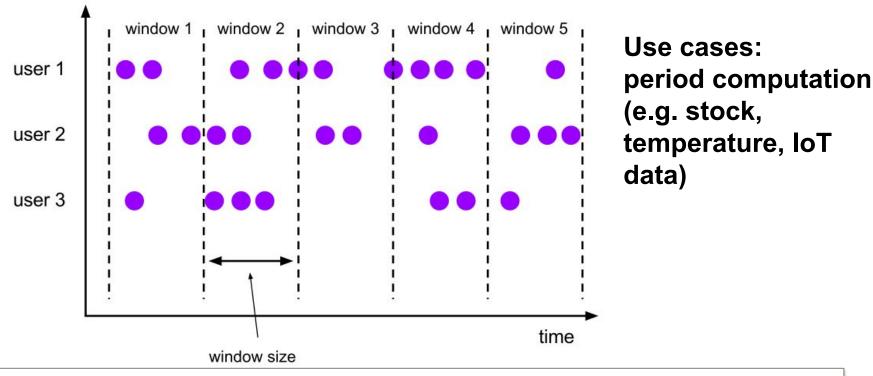


Figure source: https://nightlies.apache.org/flink/flink-docs-master/docs/dev/datastream/operators/windows/



# **Sliding windows**

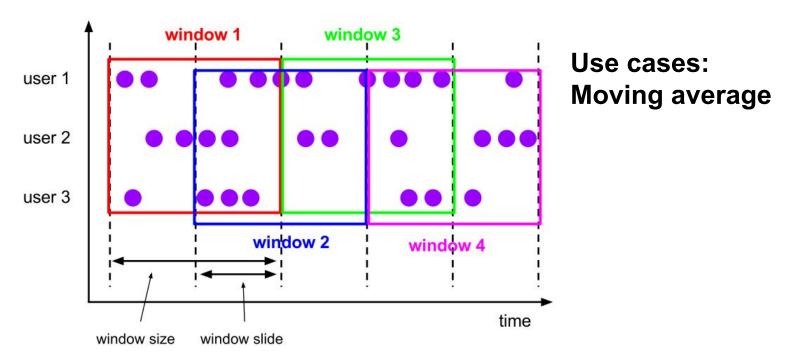
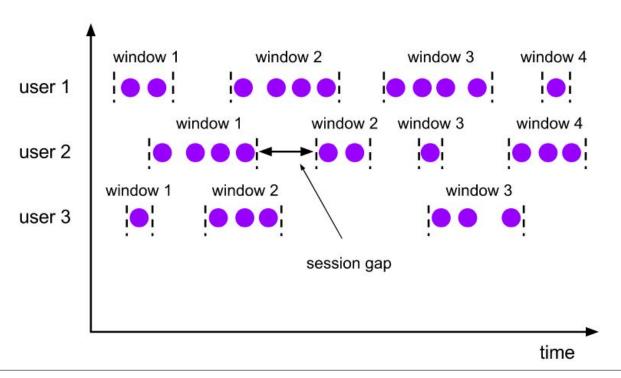


Figure source: https://nightlies.apache.org/flink/flink-docs-master/docs/dev/datastream/operators/windows/



# **Session Windows**



Use cases: Web/user activities clicks

**Figure source:** https://nightlies.apache.org/flink/flink-docs-master/docs/dev/datastream/operators/windows/



# **Window Functions**

### Reduce Function

Reduce through the combination of two inputs

### Aggregate Function

Add an input into an accumulator

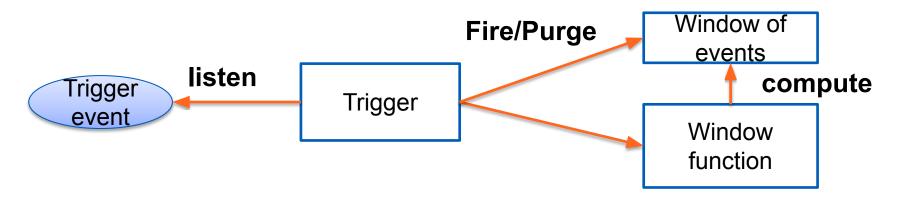
### ProcessWindow Function

 Get all elements of the windows and many other information so that you can do many tasks



# **Triggers & Evictor**

• Trigger: determine if a window is ready for window functions

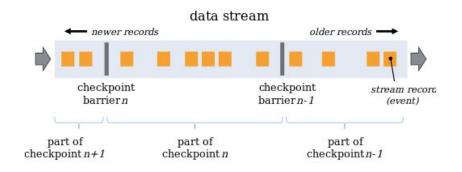


Evictor: actions after the trigger fires and before and/or after the windows function is called



## Fault tolerance

- Principles: checkpointing, restarts operators from the latest successful checkpoints
- Need support from data stream sources/sinks w.r.t. (end-to-end) exactly once message receiving and result delivery



### Figure source:

https://nightlies.apache.org/flink/flink-docs-release-1.18/docs/concepts/stateful-stream-processing/



# **Example with Base Transceiver Station**

### Data in our git

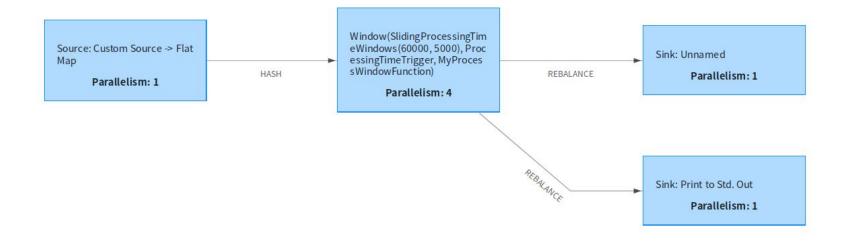
```
station_id,datapoint_id,alarm_id,event_time,value,valueThreshold,isActive,storedtime 1161115016,121,308,2017-02-18 18:28:05 UTC,240,240,false, 1161114050,143,312,2017-02-18 18:56:20 UTC,28.5,28,true, 1161115040,141,312,2017-02-18 18:22:03 UTC,56.5,56,true, 1161114008,121,308,2017-02-18 18:34:09 UTC,240,240,false, 1161115040,141,312,2017-02-18 18:20:49 UTC,56,56,false,
```

### See the code in our git:

https://github.com/rdsea/bigdataplatforms/tree/master/tutorials/streamingwithflink/

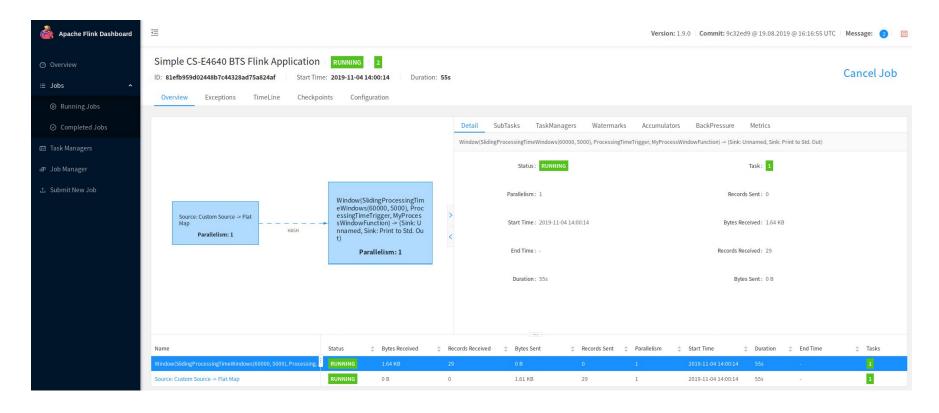


# Simple example





# **Monitoring**





# **Summary**

### Focus:

- Practical programming with one of the stacks:
  - Apache Flink Stream API (with different connectors)
  - Kafka Streams
- Check the common concepts in other tools/systems

### Action:

- Work on use cases where you can use stream analytics (as a user/developer) ⇒ there are many interesting analytics
- Provision services for stream processing (as a platform)

# Thanks!

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