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Robustness, Reliability, Resilience, and Elasticity (R3E) for Big Data/Machine Learning Systems

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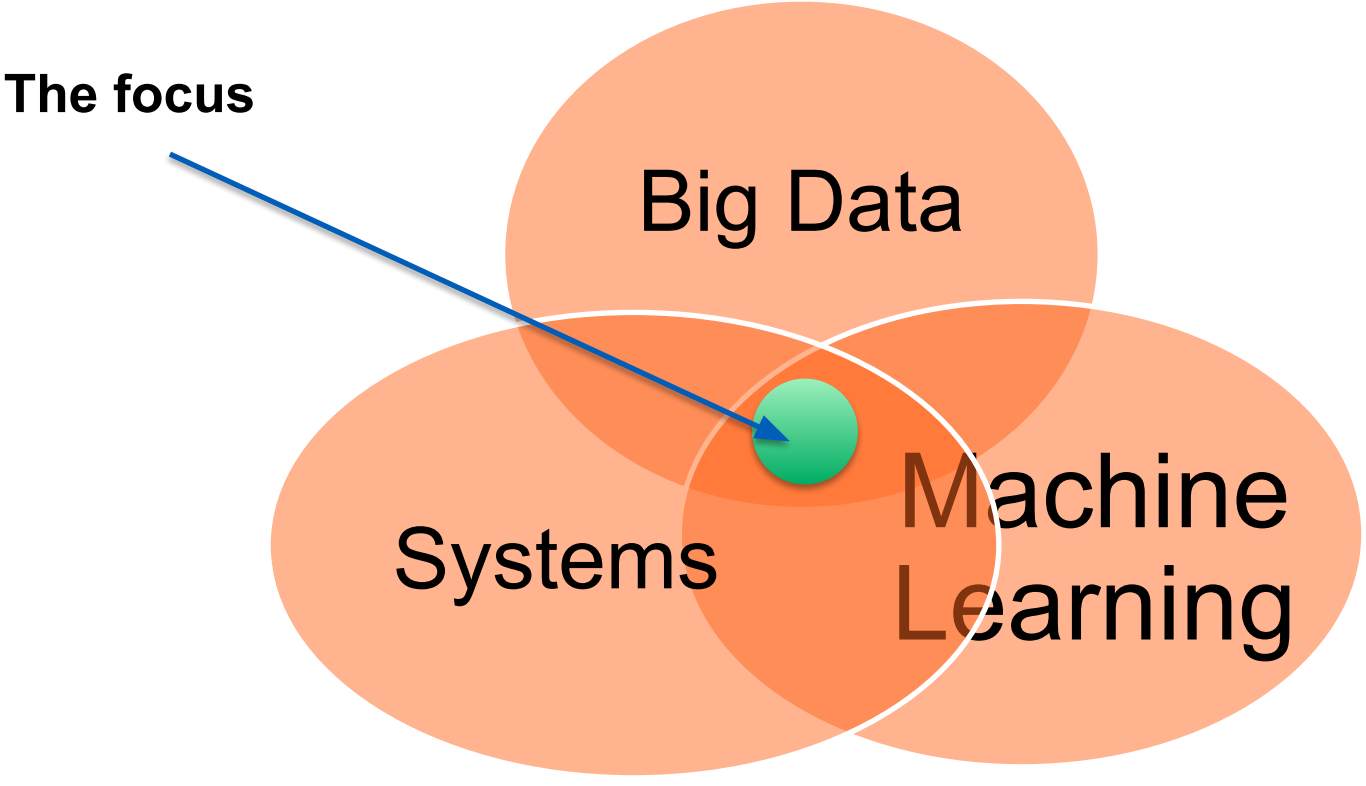
CS-E4660 Advanced Topics in Software Systems, Fall 2023
06/09/2023

Our focus in this course



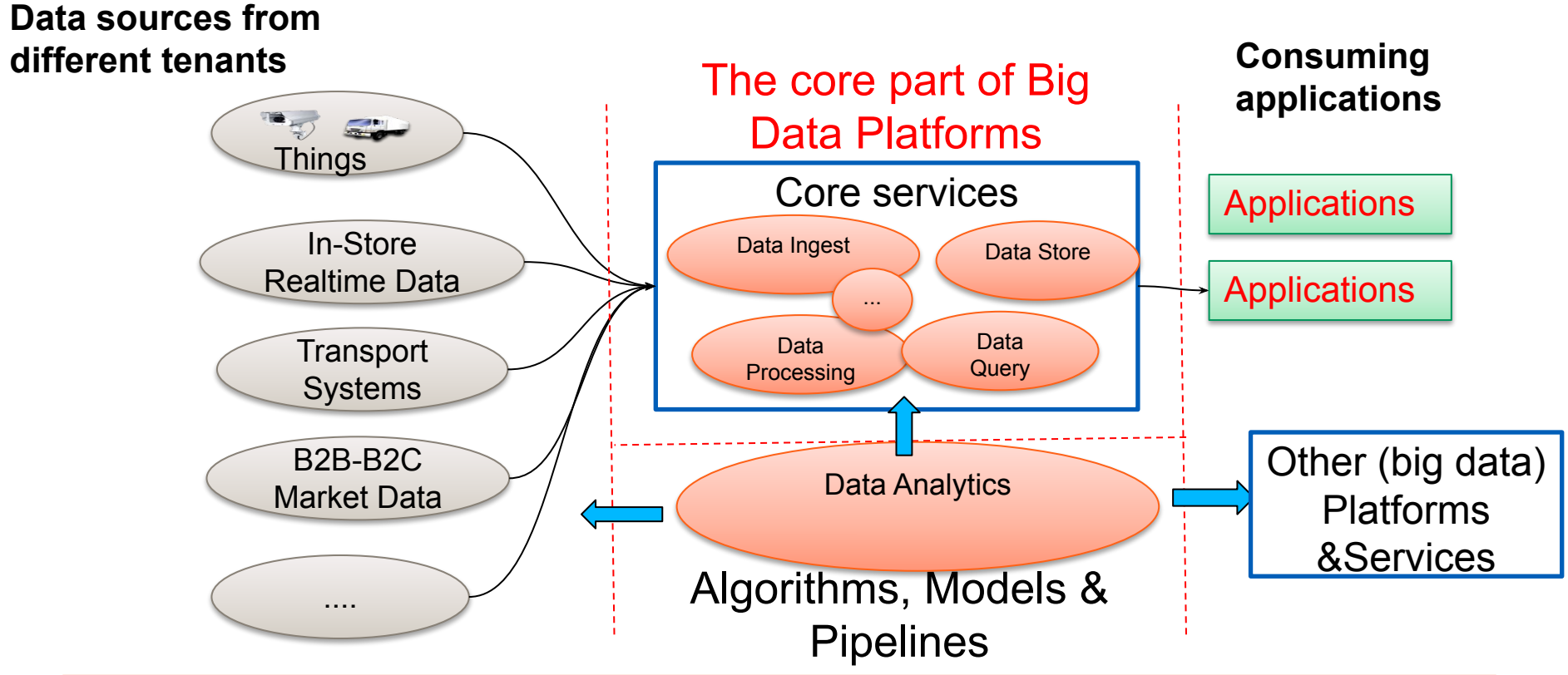
What we will not focus on?

- **The basic assumption in big data and ML systems**
  - how to train ML models
  - how to run CI/CD pipelines for big data/ML
  - how build a big data/ML system in general
- **What we want to focus on**
  - see and view systems as a whole, end-to-end
  - understand key performance, dynamicity, elasticity, explainability issues for end-to-end big data/ML systems
  - monitoring, observability, and optimization techniques
  - open problems for research and theses

Learning objectives

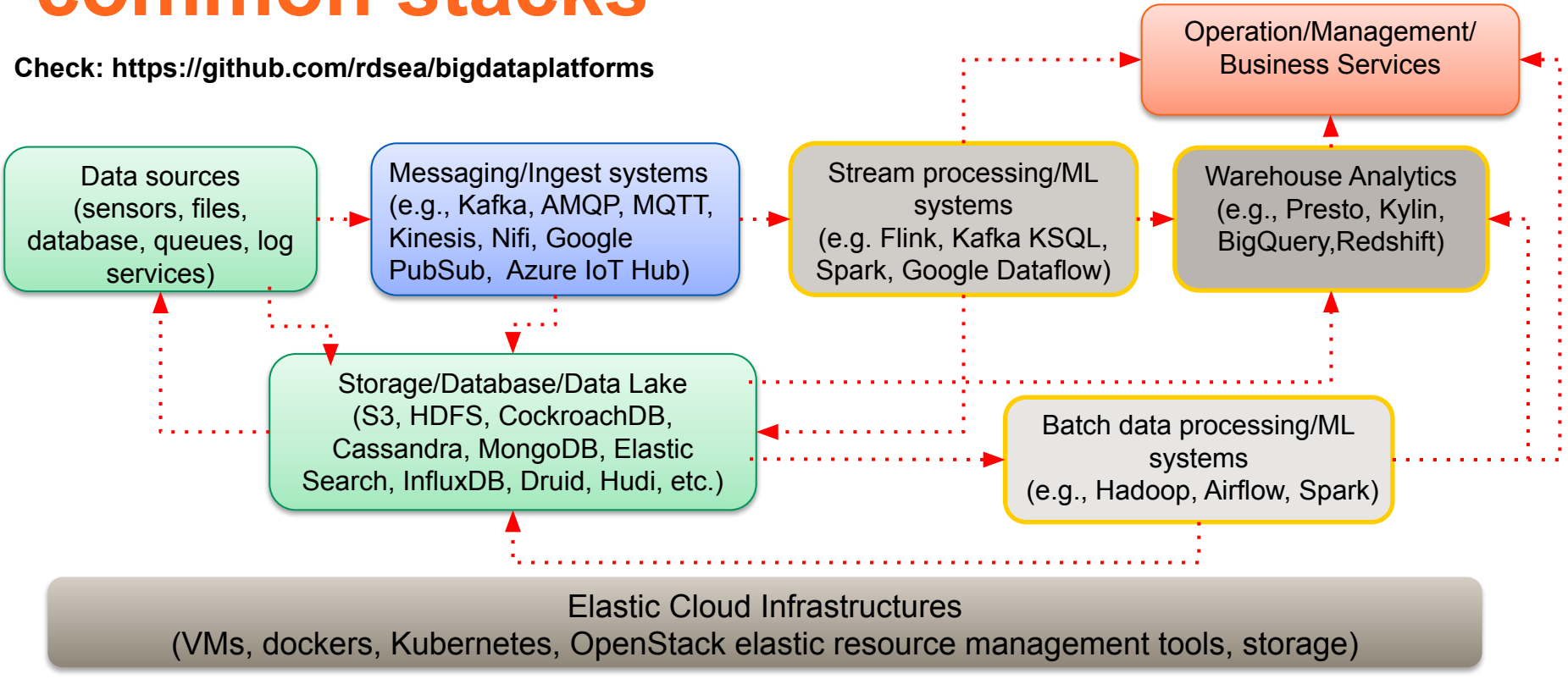
- Identify and understand commonality and complexity in end-to-end Big Data/ML systems
- Understand design goals and concerns for robustness, reliability, resilience and elasticity of Big Data/ML systems
- Learn an elasticity-based approach for R3E

Big Data platforms: system of systems



Big data at large-scale: example of common stacks

Check: https://github.com/rdsea/bigdataplatforms

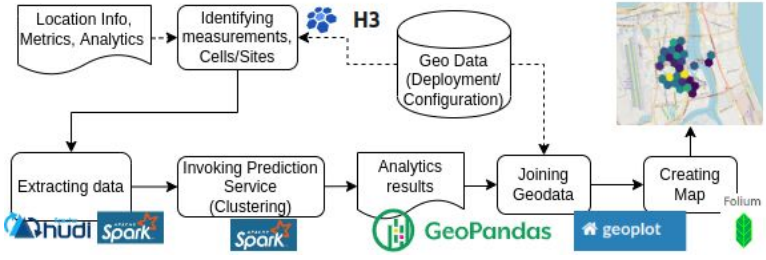


ML systems

- **Components in machine learning systems**
  - ML models are a kind of "data processing/analytics" components/programs
  - software components for data preparation, data management, data movement, experiment management, and serving
- **Machine learning pipelines**
  - complex structured components, (meta)workflows
  - engineering tools: testing, monitoring, debugging, etc.
- **Data**
  - training/validation/test data, and data to be inferenced
  - models and parameters, experiment settings, and experiment data
  - from the big data platforms viewpoint: they are all data!

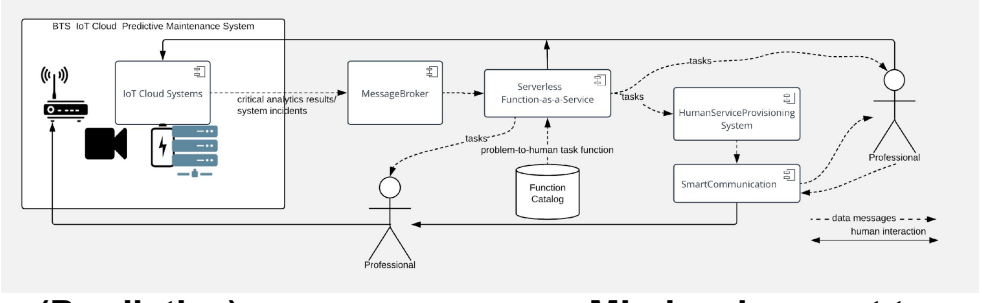
Widely deployment of machine learning (ML) capabilities in industries

ML for mobile networks

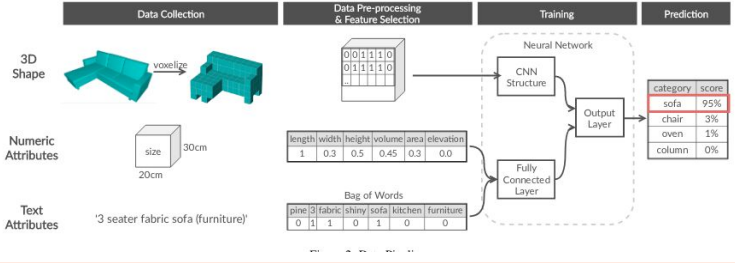


BTS owner (Telco)

Third-party providers:
Equipment manufacturers, Electricity/power providers, Equipment suppliers, etc.



ML for building information model

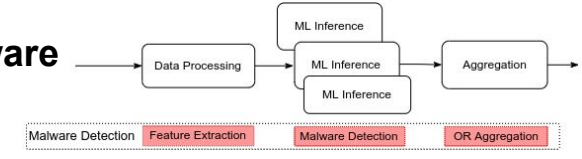


(Predictive) Maintenance Company

ML development team

(software and telco professionals)

Cybersecurity/Malware detection



Commonality and complexity in Big Data and Machine Learning systems

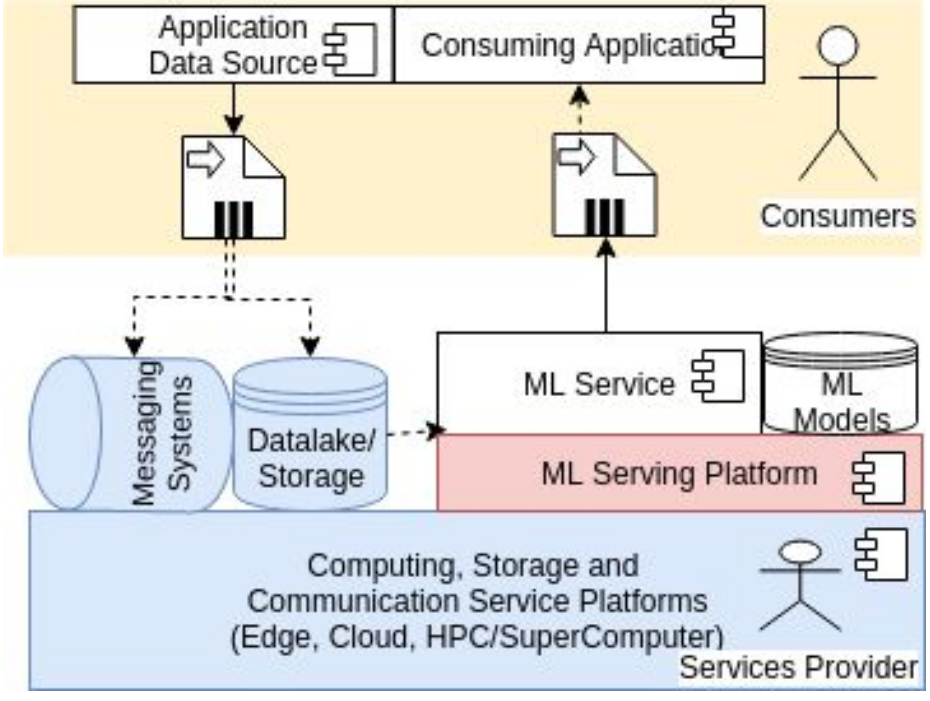
- **Three main types of artefacts and their roles**
  - (1) data, (2) ML models/algorithms and (3) software

- **End-to-end is not about a single service or component**
  - multiple components, multiple services (and instances)
  - not the same as a single service with multiple components

- **Edge-cloud, heterogeneous computing resources**
  - Cloud, HPC, edge, and IoT
  - multiple locations

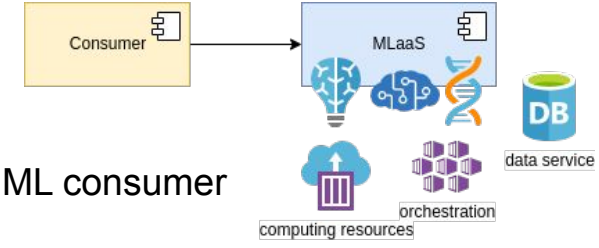
Consumers, tenants and serving models

- **Different consumers, tenants and business service models →** influence SLAs and designs
- **Complex ecosystems**
  - *complex design and components*
  - *mostly with distributed and high-performance computing systems*



Major service interaction models

Two stakeholders engagement (Google, Microsoft, OpenAI, etc.)

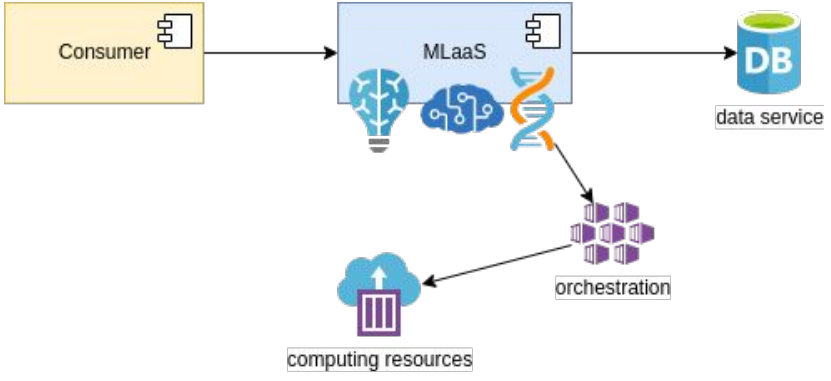


ML consumer

All belongs to the same provider

A special form: for internal uses in a large company

Three stakeholders engagement



other providers

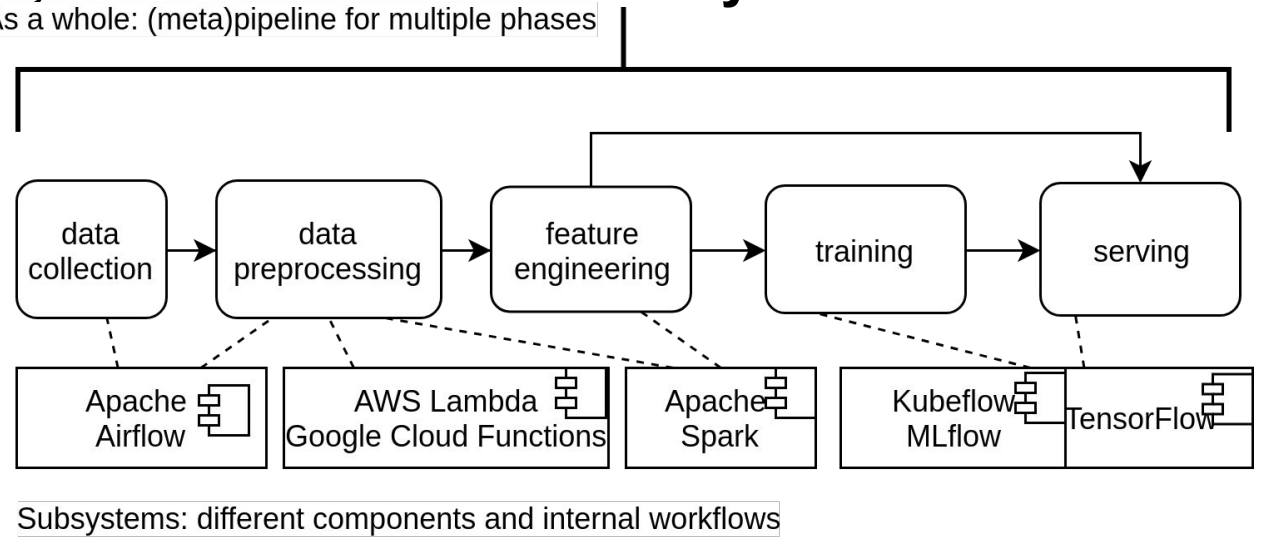
Relies on external platforms for orchestration, computing resources and other data (e.g., using Sedon, SagerML, etc.)

Multiple levels of workflows

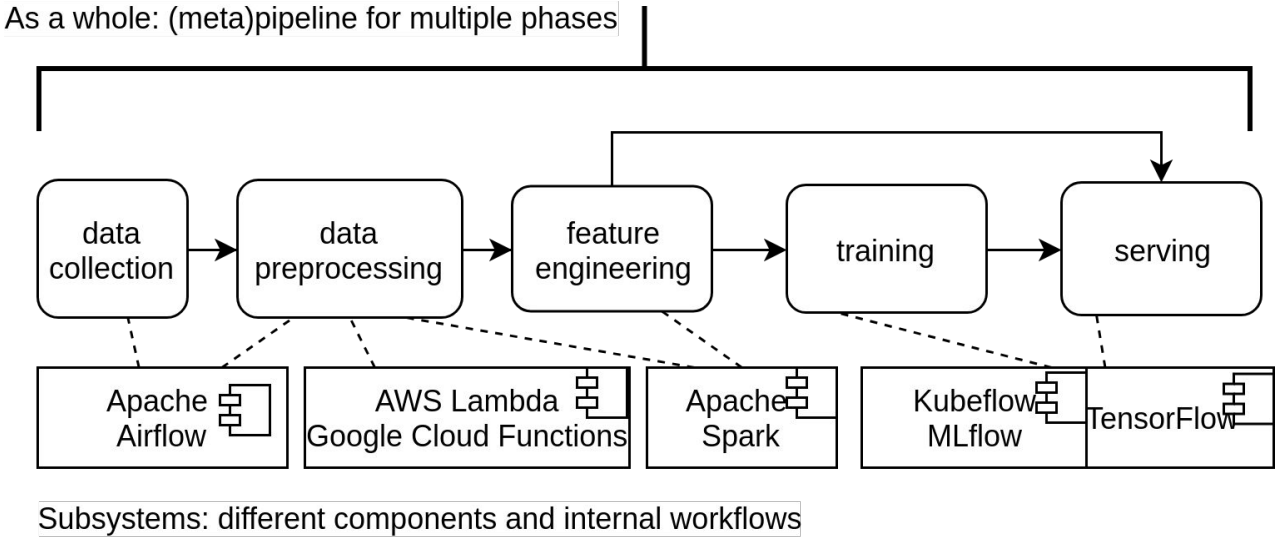
- **Two possible levels:**
  - meta-workflow or pipeline
  - inside each phase: pipeline/workflow or other types of programs
- **All are complex, executed in distributed systems**

Phases/MLOps view

Potential orchestration tools



Examples of common components used in big data and ML systems



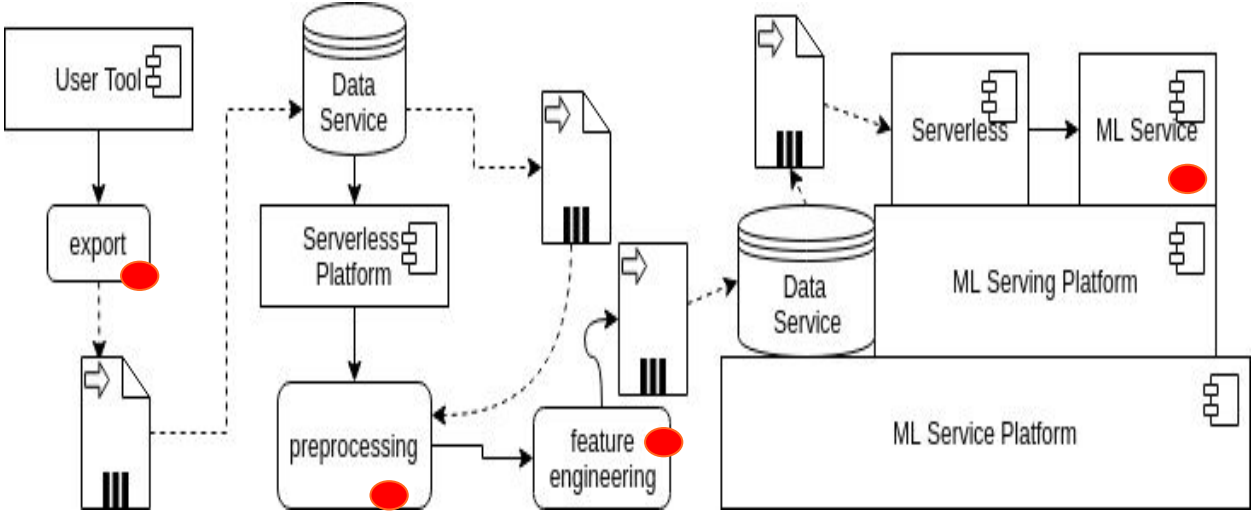
Big data collection, ingestion, transformation

Big data processing

Resource management, workflow execution, data management tools, etc.

Integrated ML and big data capabilities

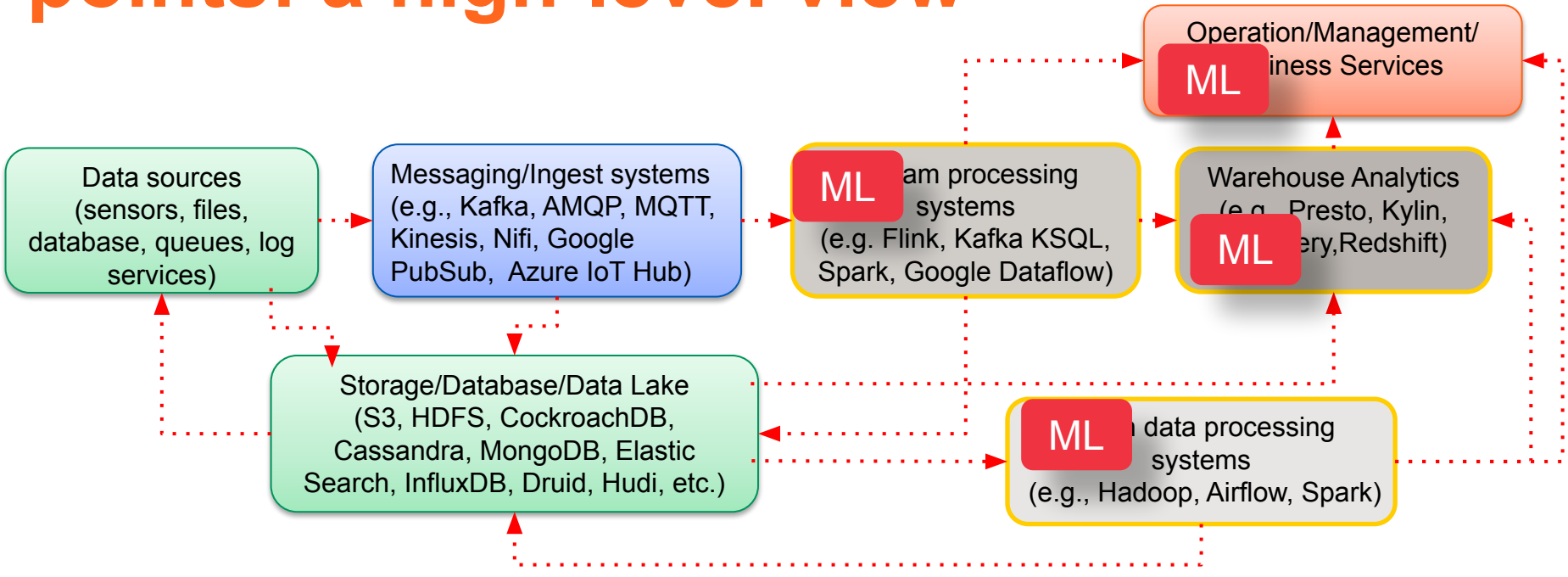
Example: classifying objects in Building Information Model (BIM) in Architecture, Construction and Engineering



Integrated ML and big data capabilities at multiple levels

- **Data preparation**
  - for training purpose or for ML inference
  - feature engineering, including feature store
  - data quality/data concerns
- **Training**
  - connecting big data sources to training processes
  - distributed data movement and task execution
- **Serving**
  - move data to serving processes

Data platforms and ML integration points: a high-level view



Real-world examples: Google Big Query ML, Tensorflow-IO, Azure Cosmos, mindsdb

Heterogeneous computing infrastructures

- **Various tasks**
  - including data processing, inference, storage, etc
  - different computing requirements
    - *GPU, CPUs, etc.*
- **Different types of deployment**
  - single vs distributed locations
  - distributed machines
  - edge and cloud

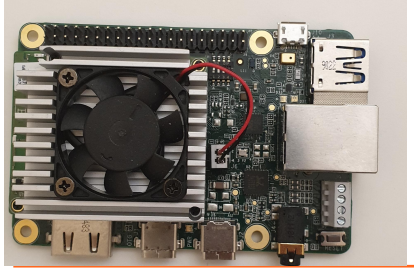
Cloud/HPC

- **Clusters of VMs/containers**
  - e.g., in Aalto we use CSC (https://www.csc.fi/)
- **High performance systems**
- **Known accelerators**
  - GPU and FPGA
- **New AI Accelerators/Processing Units**
  - TPU (Tensor Processing Unit)
  - Neutral Network Processor (NNP)
  - Vision Processor Unit (VPU)
  - IPU(Intelligent Processing Unit)

Figure source: https://www.lumi-supercomputer.eu/deep-dive-into-the-building-of-the-lumi-data-center/

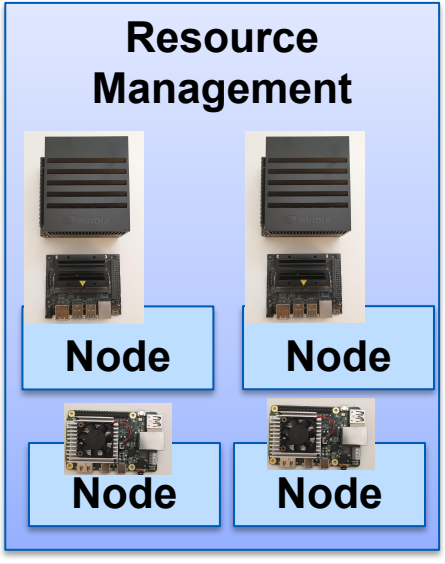
Edge systems: new types of edge and edge-cloud

Coral with Edge TPU System-on-Module, Google Edge TPU ML accelerator coprocessor

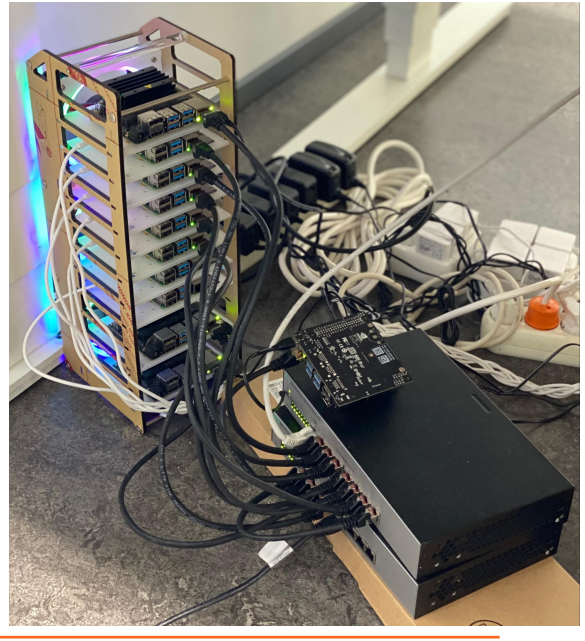


Jetson NVIDIA (GPU+CPU)

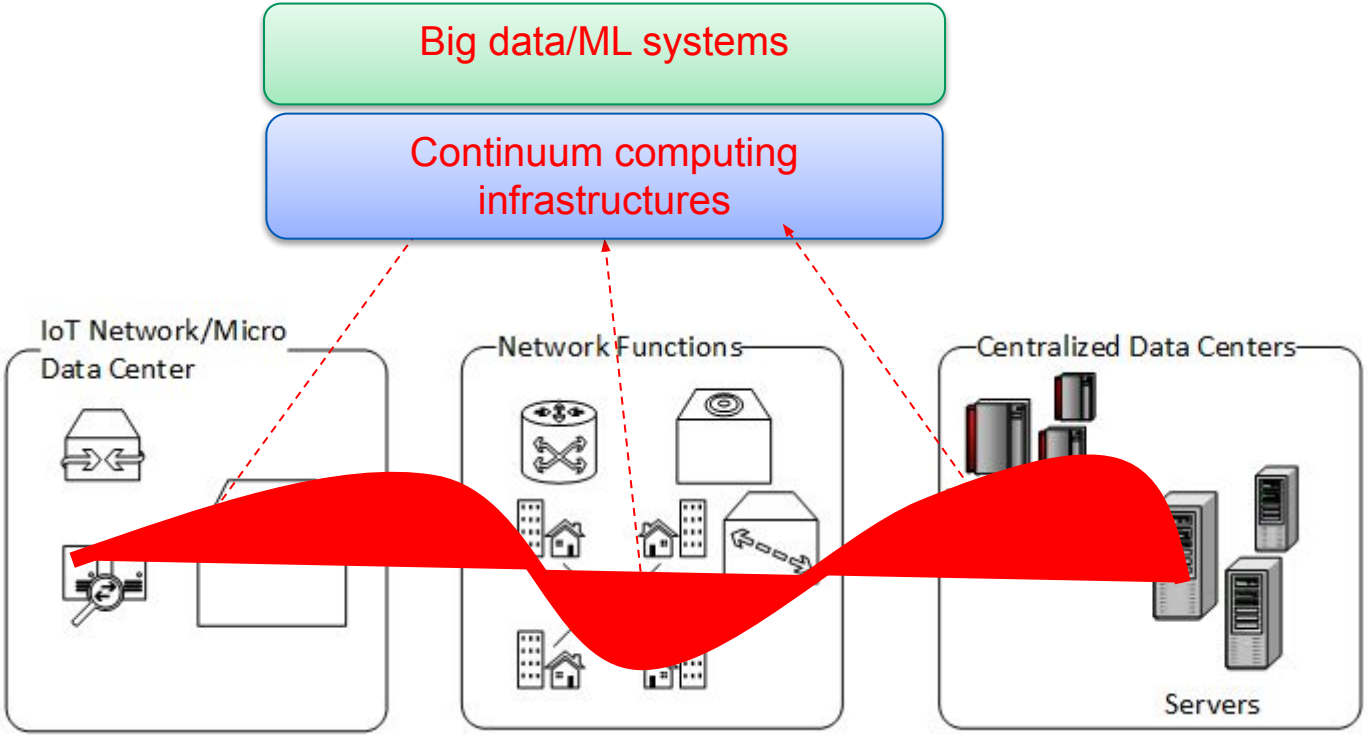
Distributed Edge systems



Our testbed for this course



Orchestrating end-to-end resources across edge-cloud-HPC



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Which runtime abilities/capabilities are important for your big data/ML systems?

Analytics

- **Big data analytics and ML-based inferences or prediction for supporting decisions**

  → we talk analytics in a broad sense: an analytics, as a process, produces "results" as "inputs" for decision making

- **Our decision would rely heavily on "quality of analytics" of**
  - the "process" or the "result"

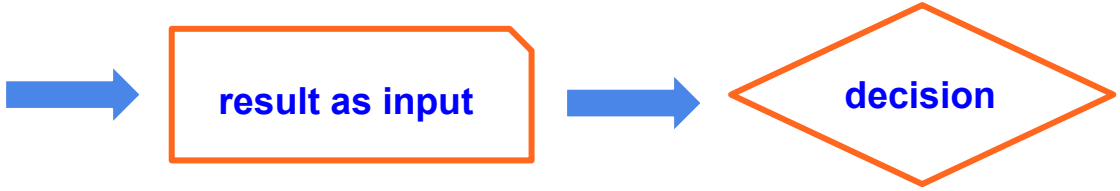
Service engineering analytics: analytics leads to results for decision making

as a process
(e.g. feature engineering, training process)

as an artefact
(e.g. (pre)trained model)

as a service
(e.g., a deployed ML prediction)

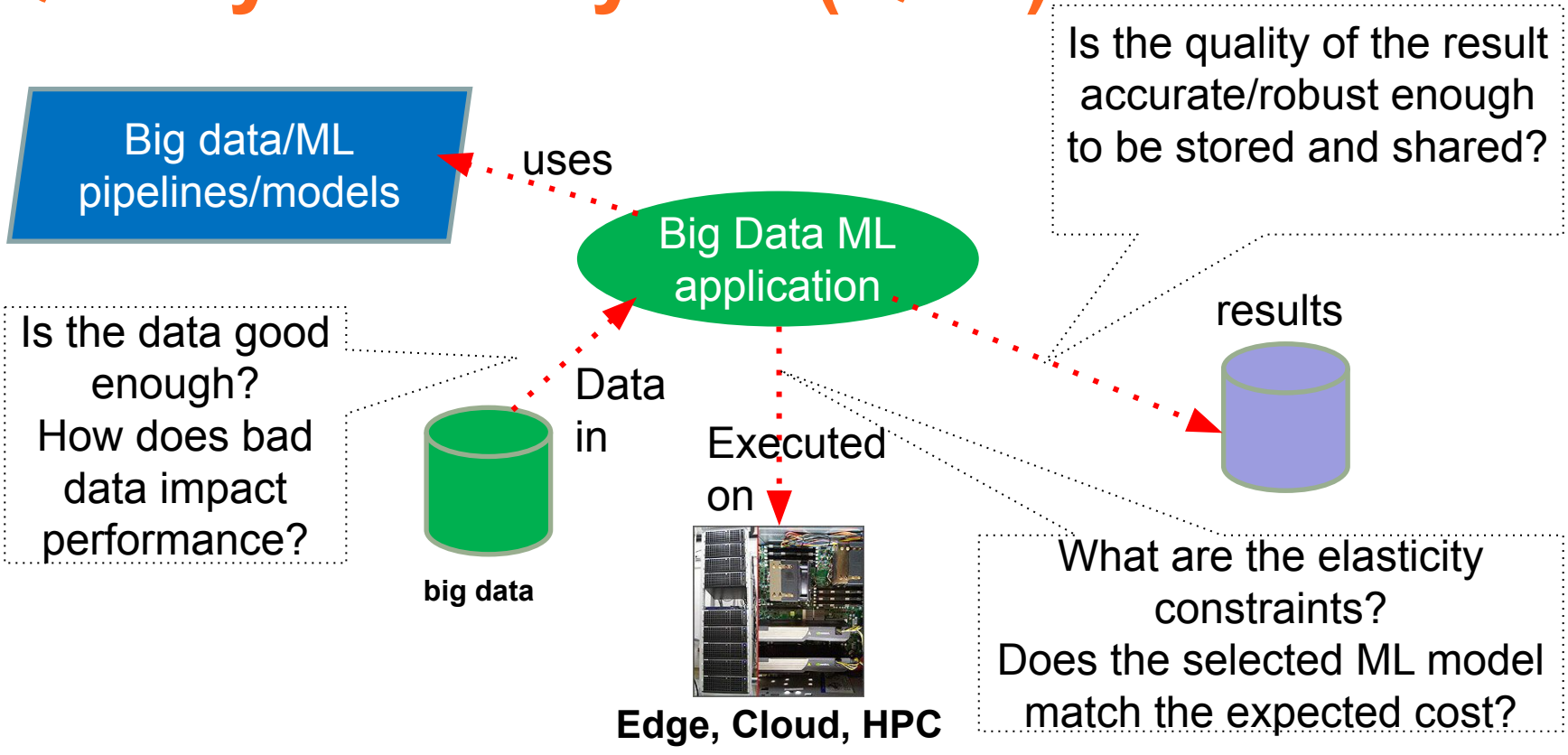
Subjects under the study of engineering analytics



trusted, reliable, bias/fair, secure, cost-effective results?

liability, regulation, risk, ethics, suitainability

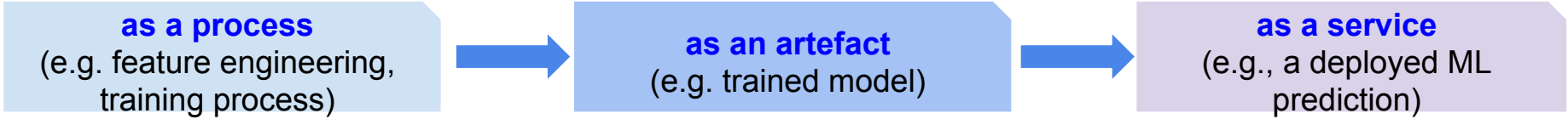
Quality of Analytics (QoA)



QoA = f (quality of result, performance, cost)

Strongly interdependencies

Any problem would lead to a huge waste (engineering effort, operation cost, societal impact due to wrong inference/prediction)



But they are too complex so currently we cannot examine them in an end-to-end manner

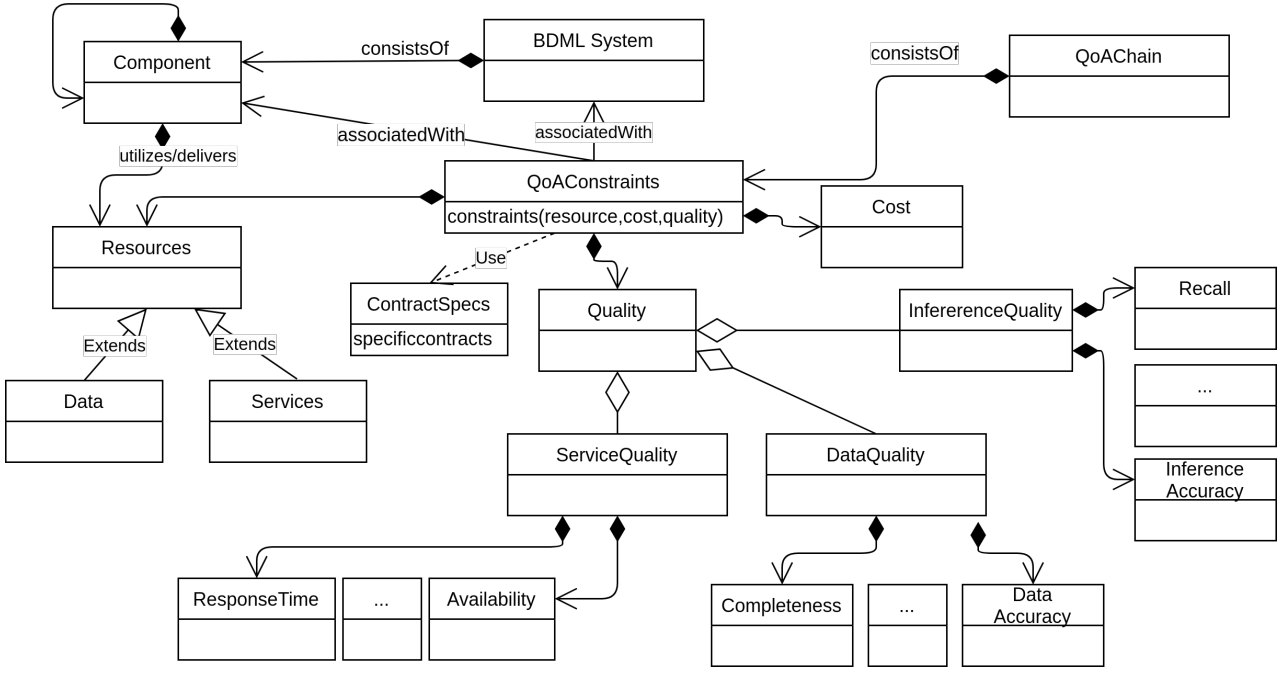
Examples

- **Data/inference service performance**
- **ML model accuracy and data quality**
- **Cost**
- **Scalability**
- **Failure handle/incident management**
- **Site Reliability Engineering (SRE) concepts:**
  - Service level agreement (SLA), service level objective (SLO) and service level indicator (SLI)

Which are distinguishable runtime attributes in big data/ML systems, compared with that in common cloud services?

Key attributes/indicators

Just example, can be more!



Source:
https://www.researchgate.net/publication/341762862_R3E_-An_Approach_to_Robustness_Reliability_Resilience_and_Elasticity_Engineering_for_End-to-End_Machine_Learning_Systems

Objectives for end-to-end Big Data/ML systems engineering

- **Deal with end-to-end aspects that the real world requires**
  - e.g., not just ML models and their optimization
- **Reduce software and data engineering effort**
- **Scale our systems**
  - big data, large-scale infrastructures and high number of customers/tenants
- **Optimize the system under various constraints**
- **Offer a production-level "reliable service" for customers/tenants**

The complexity of end-to-end view

- **Engineering, optimizing and operating big data/ML systems**
  - which are key abilities that we should define, design, monitor, and measure?
  - how do we manage software artefacts, data, configuration, …?
  - how to enable flexibility and execution management?
  - how to prepare for “future”/”emerging” infrastructures?
  - which are tools and frameworks that help reducing engineering complexity?

Our focus – R3E

- **Robustness**
  - ability to cope with errors
- **Reliability**
  - ability to function according to the indented specification (in a proper way)
- **Resilience**
  - “ability to provide the required capability in the face of adversity”(https://www.sebokwiki.org/wiki/System_Resilience)
- **Elasticity**
  - ability to stretch and return to normal forms (under external forces)

Robustness

- **In ML**
  - overfitting
  - transfer learning
  - machine learning in an open-world
    - *how to deal with OOD (out-of-distribution) situations?*
  - when can we decide to stop training if performance/robustness does not improve? (or retrain when the performance/robustness degrades)
- **In Big Data**
  - how to deal with erroneous and bad data?

Reliability

- **System reliability versus “reliable service” (from customer/business/production view)**
- **System reliability**
  - reliable infrastructures, components, networks, ...
- **“Reliable service” □ reliable data analysis/inference**
  - without failure, with specified performance
- **Some hard problems**
  - have good and enough data, clean data
  - build pipelines without degraded performance and accuracy

Resilience

- **Common resilience issues in existing systems**
  - distributed software and systems bugs
  - system attacks
- **Some specific issues in big data/ML systems**
  - bias in data
  - well-known problems in adversary attacks in ML phases

Elasticity

- **Add and remove resources to tradeoff qualities**
  - CPUs, memory, data, networks, ...
- **Dynamic changes of algorithms**
- **Shift computation between edge and cloud infrastructures dynamically**
  - cloud data centers, edge systems and edge-cloud systems
- **Turn hyperparameter tradeoffs**

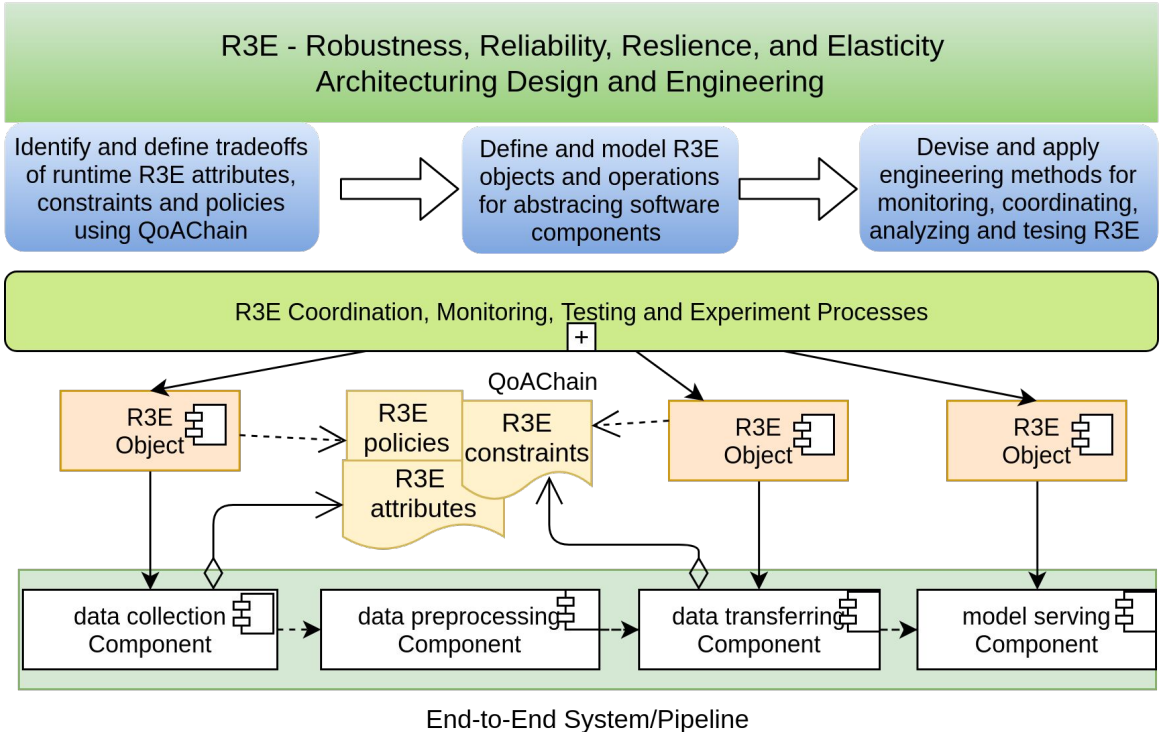
Short summary

Attributes	Cases from big data view	Cases from machine learning view
Robustness	deal with erroneous and bad data [48], data processing job robustness	dealing with imbalanced data, learning in an open-world (out of distribution) situations [36, 35, 23]
Reliability	reliable data sources, support of quality of data [49, 28], reliable data services [26], reliable data processing workflows/tasks [50]	reliable learning and reliable inference in terms of accuracy and reproducibility of ML models [35, 22]; uncertainties/confidence in inferences; reliable ML service serving
Resilience	software bugs, infrastructural resource failures, fault-tolerance and replication for data services and processing [47]	bias in data, adversary attacks in ML [25], resilience learning [14], computational Byzantine failures [8]
Elasticity	utilizing different data resources, increasing and decreasing data usage w.r.t. volume, velocity, quality; elasticity of underling resources for data processing [45]	elasticity of resources for computing [24, 21, 19], elasticity of model parameters; performance loss versus model accuracy; elastic model services for performance

Source:
https://www.researchgate.net/publication/341762862_R3E_-An_Approach_to_Robustness_Reliability_Resilience_and_Elasticity_Engineering_for_End-to-End_Machine_Learning_Systems

Robustness and elasticity engineering based on QoA

- QoA-driven elasticity for robustness/reliability
- Monitoring and coordination



Hong-Linh Truong, Coordination-aware assurance for end-to-end machine learning systems: the R3E approach"

Do we need to treat

Robustness, Reliability, Resilience, and Elasticity

equally in your design? from which views?

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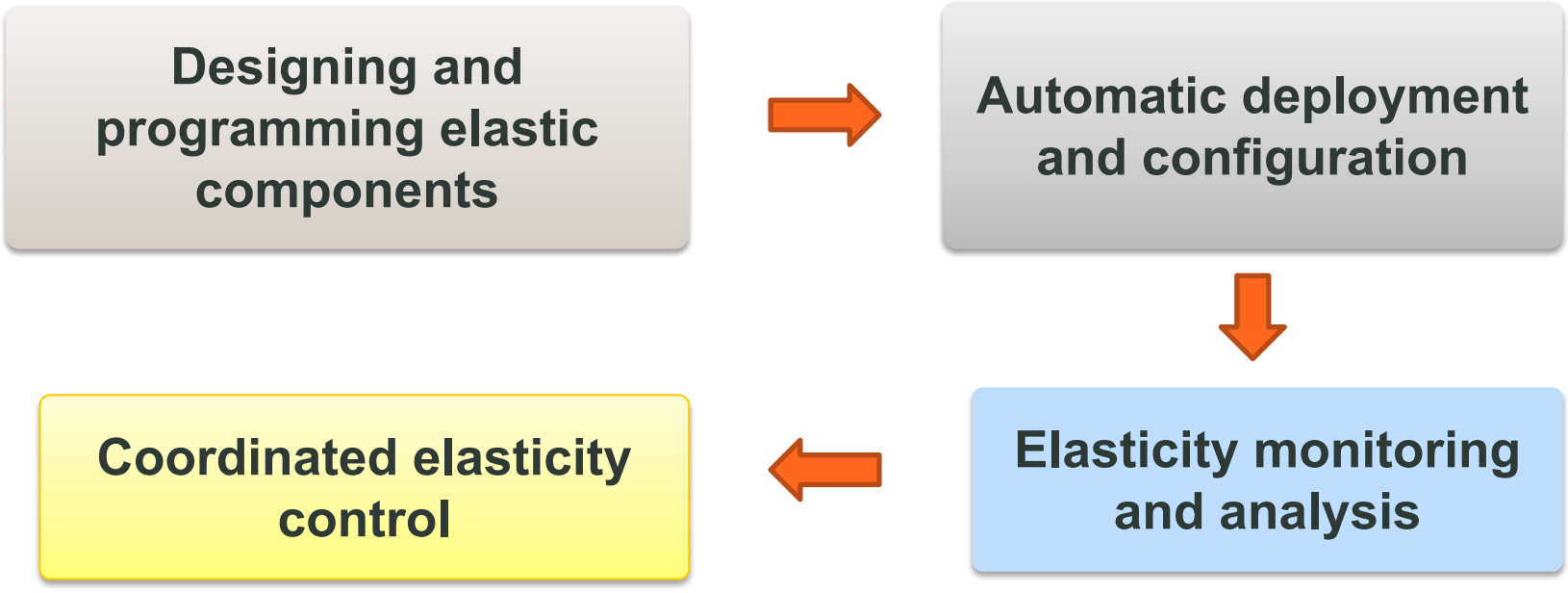
An Approach with Elasticity Principles for R3E

Elasticity engineering



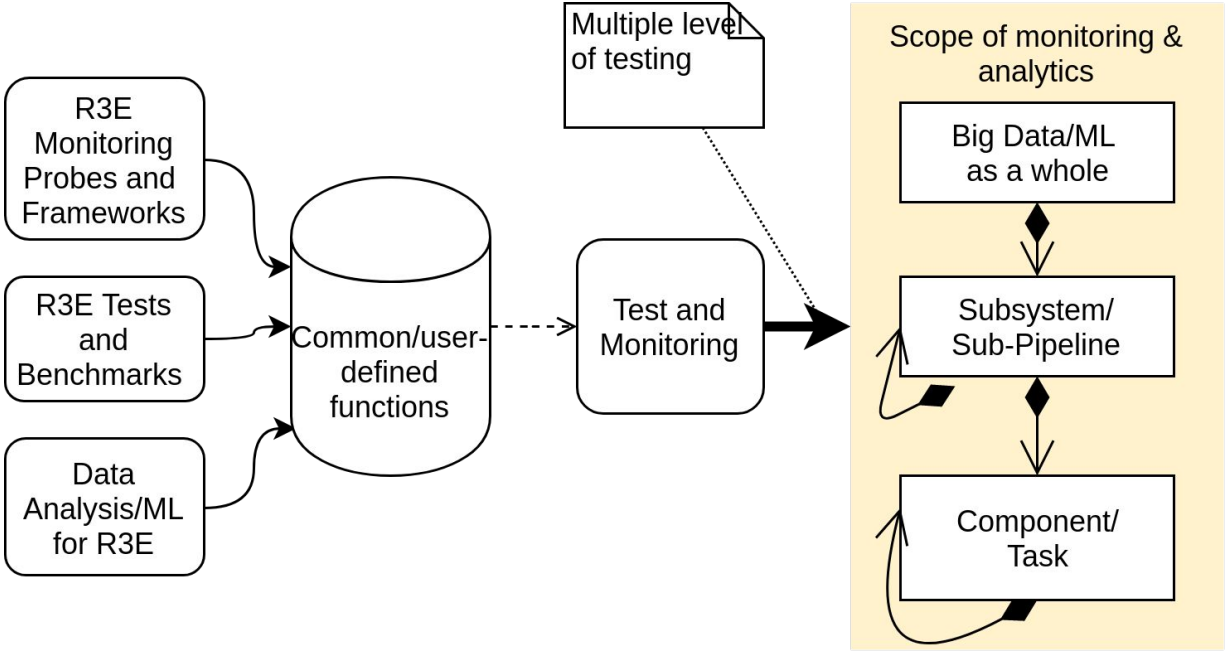
Elasticity engineering for ML

- **Identifying, conceptualizing, and modeling elastic objects**
  - ML models, computing resources, data and QoA metrics
- **Defining and capturing elasticity primitive operations**
  - change resources, QoA metrics, model parameters, input data
- **Programming features for elastic objects**
  - with ML flows, coordinating QoA adjustment, dynamic serving models
- **Runtime deploying, control, and monitoring techniques for elastic objects**

Example

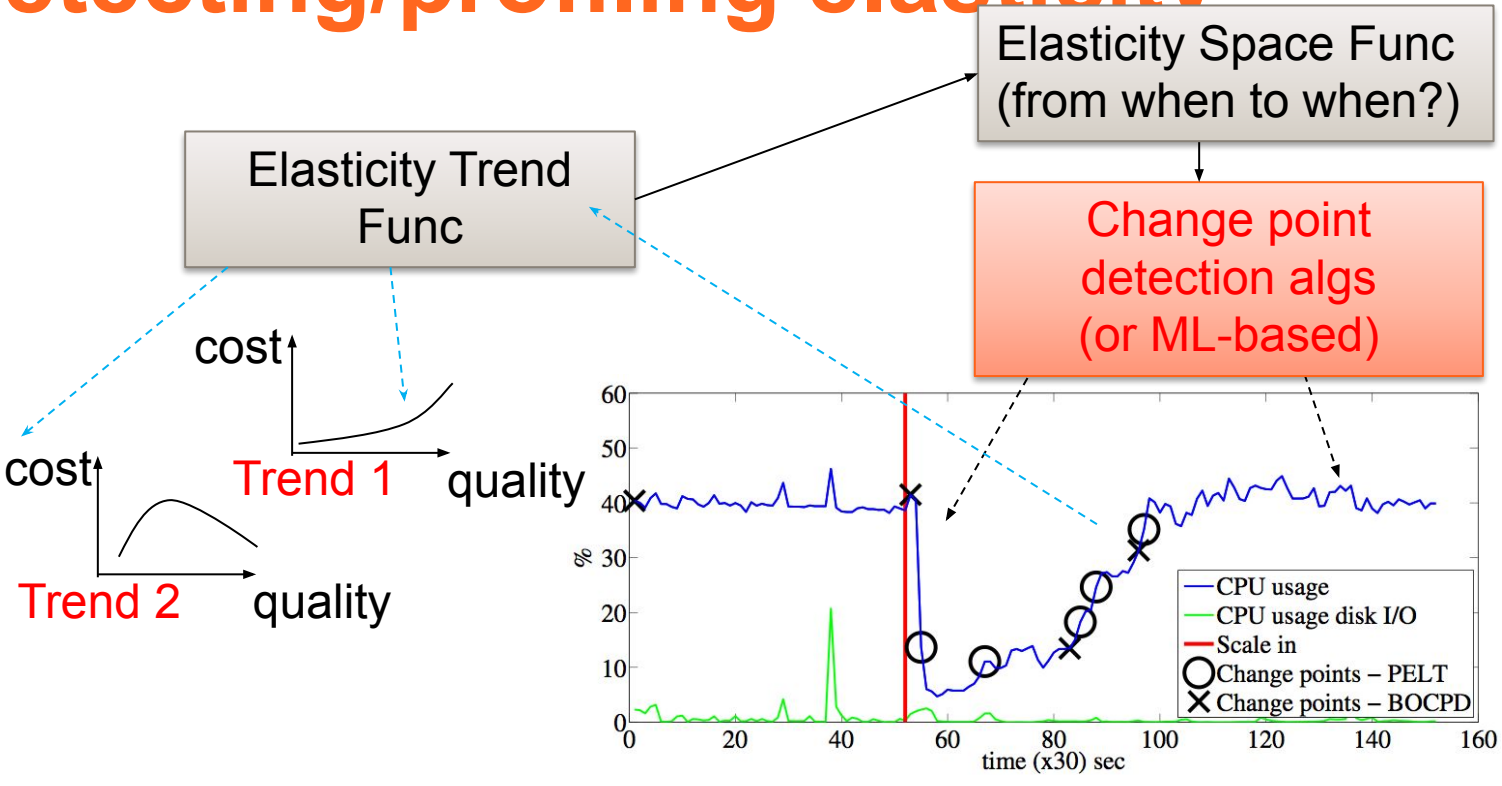
- **Say we have an object detection system**
  - data ingestion
    - *data is stored into files or messaging brokers*
  - data processing/feature engineering
    - *simple, multiple threads, workflow based data processing*
  - inference
    - *say we use Yolo-based object detections*
    - *you can use different Yolo versions*
      - each version has different abilities w.r.t. which classes of objects to be detected
      - complementary vs competitive capabilities from the detection viewpoint
    - *but they may require resources differently*
- **Customers/users want to trade cost, accuracy, and time!**

Multi-level cross platforms monitoring and analysis



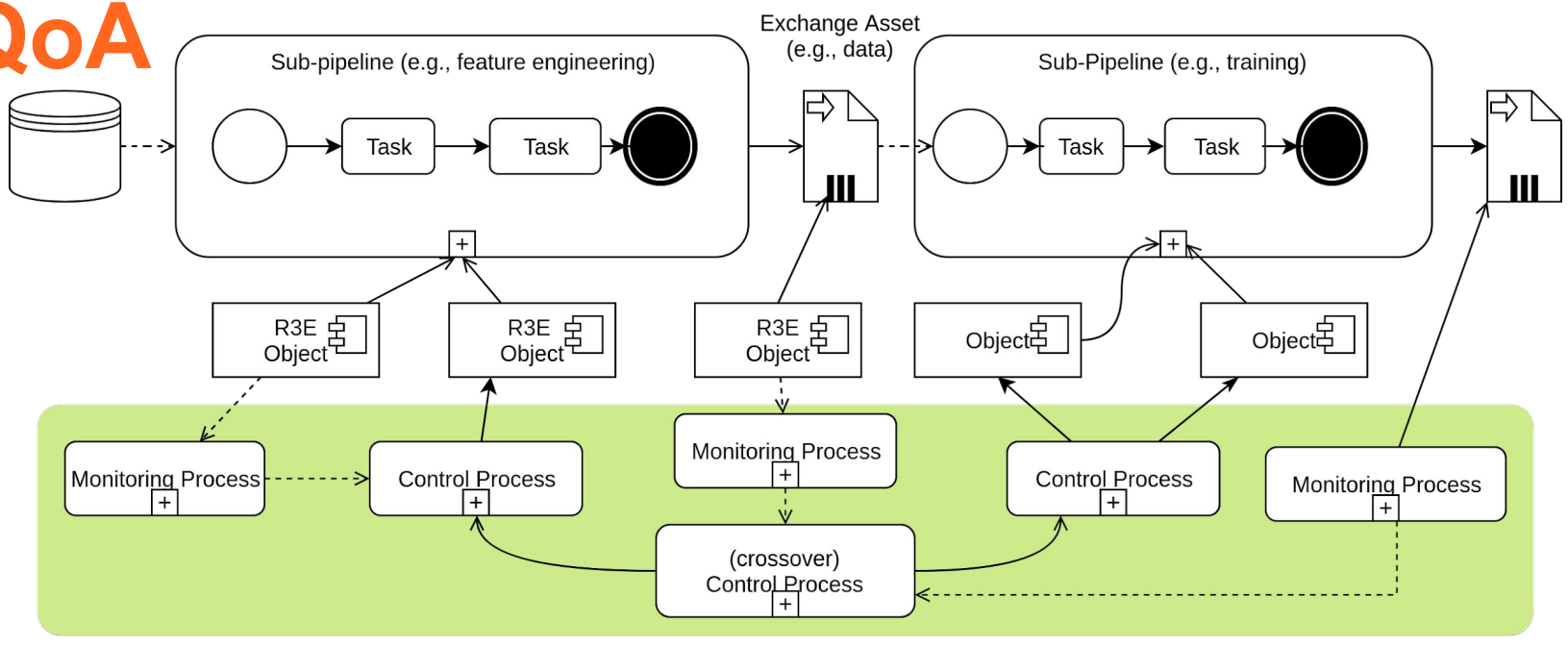
We will have a hands-on on observability and monitoring

Detecting/profiling elasticity



Alessio Gambi, Daniel Moldovan, Georgiana Copil, Hong Linh Truong, Schahram Dustdar: On estimating actuation delays in elastic computing systems. SEAMS 2013: 33-42

Using control process to ensure QoA



Control process: can be AI/ML-based

Related hands-on: elastic ML serving

Beyond elasticity

- **Can we apply similar techniques and methods for other attributes? E.g., resilience or reliability**

- **Specialization for some aspects**
  - continuous ML model performance improvement (detect the accuracy degradation and retrain the model)
  - performance of ML inferences and service with ensemble models elasticity and load balancing?

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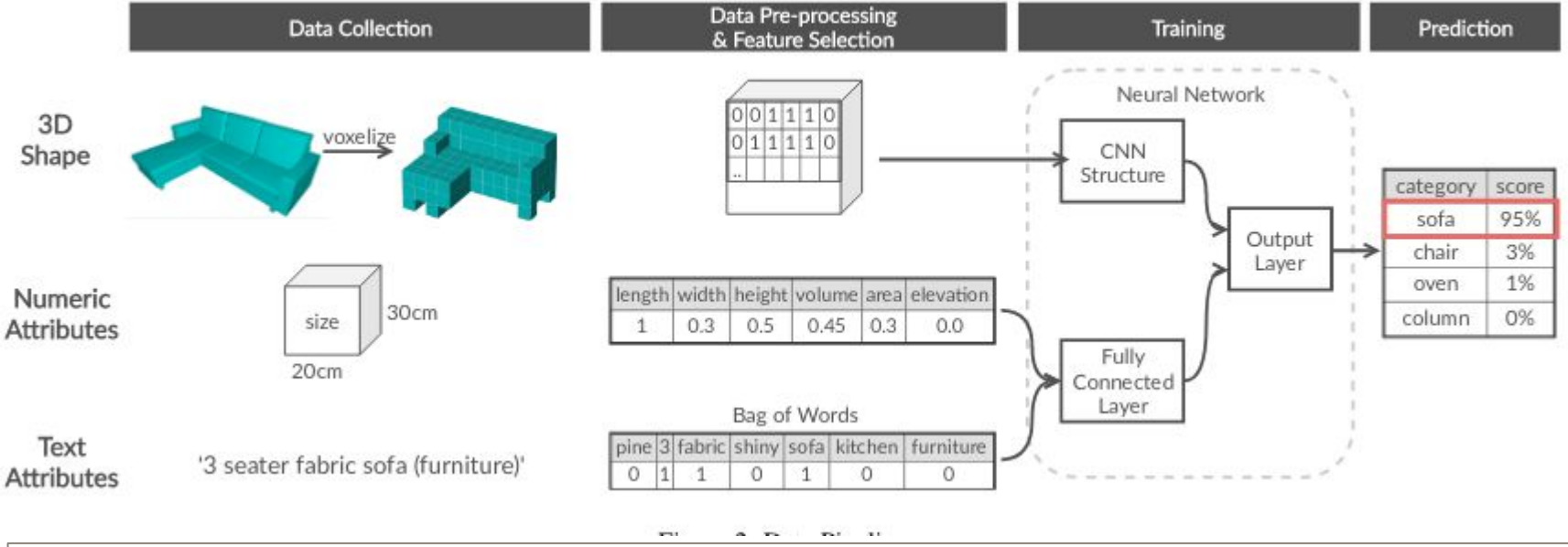
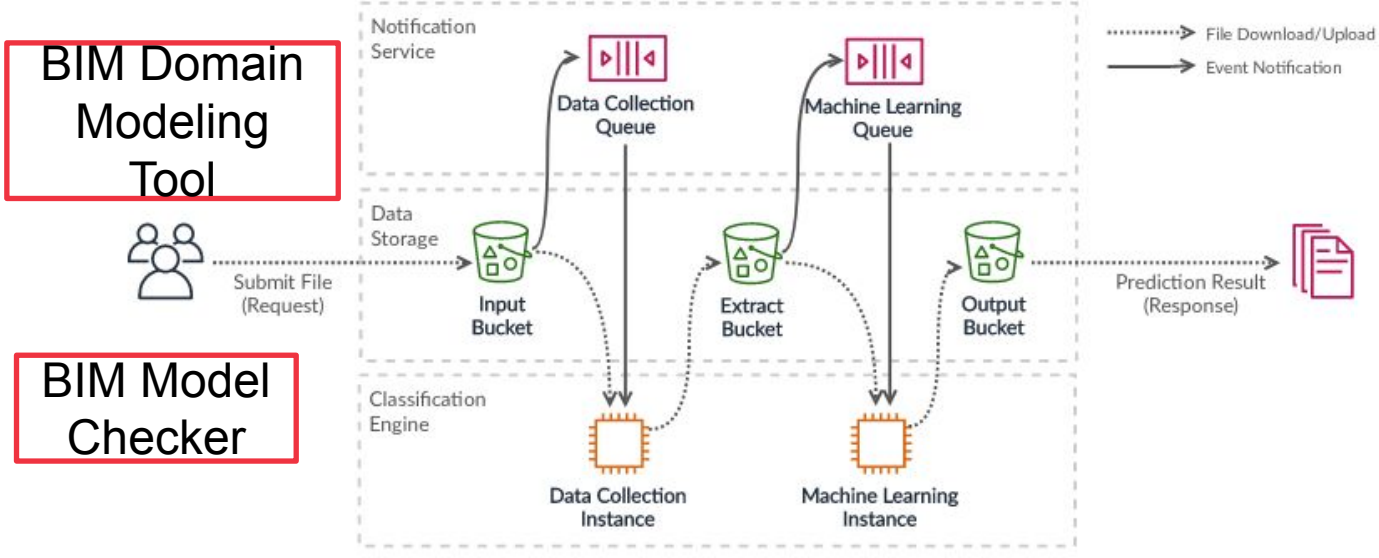
Examples of complex R3 attributes in ML systems

ML classification for BIM (with Solibri data)



Source: Minjung Ryu, „Machine Learning-based Classification System for Building Information Models “, Aalto CS Master thesis, 2020
Ryu, M., Truong, HL. & Kannala, M. Understanding quality of analytics trade-offs in an end-to-end machine learning-based classification system for building information modeling. J Big Data 8, 31 (2021). https://doi.org/10.1186/s40537-021-00417-x

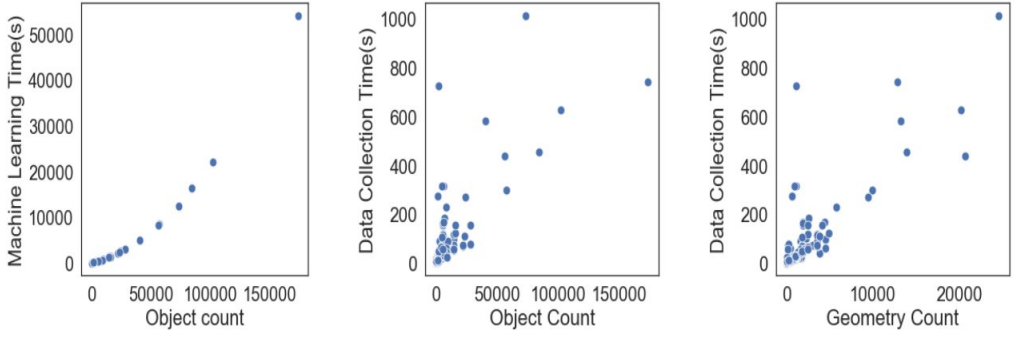
ML classification for BIM (with Solibri data)



Source: Minjung Ryu, „Machine Learning-based Classification System for Building Information Models “, Aalto CS Master thesis, 2020
Ryu, M., Truong, HL. & Kannala, M. Understanding quality of analytics trade-offs in an end-to-end machine learning-based classification system for building information modeling. J Big Data 8, 31 (2021). https://doi.org/10.1186/s40537-021-00417-x

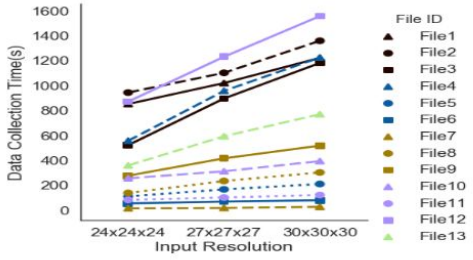
Quality of ML examples

- **Data set: 591 classification cases from 146 models**
- **Machines: AWS/Local with/out GPUs**
- **Different cases and settings**

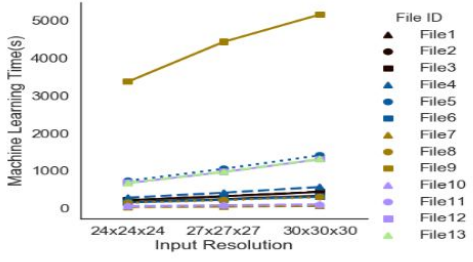


(a) Object count vs ML time (b) Object count vs DC time (c) Geometry count vs DC time

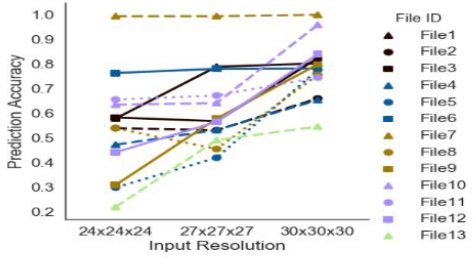
Figure 5: Impact of object counts on `DC time` and on `ML time`



(a) Dim vs DC time



(b) Dim vs ML time

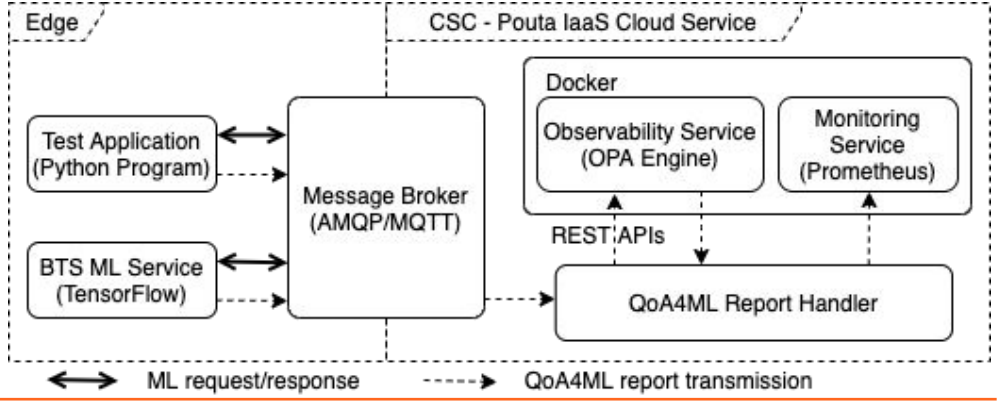


(c) Dim vs Accuracy

Reveal various relationships between types of data, extracting data resolution, machines and the accuracy of classifications

End-to-end edge-cloud ML serving

- **Dynamic inferences of load of power grid using LSTM, TensorFlow**
  - IoT data from Base Transceiver Station (BTS)
- **Training in cloud and export to the edge (BTS-model-edge) and retraining several times in the cloud (BTS-model-cloud)**
- **Deployment**
- **Contracts:**
  - ResponseTime
  - Inference Accuracy
  - Data Quality

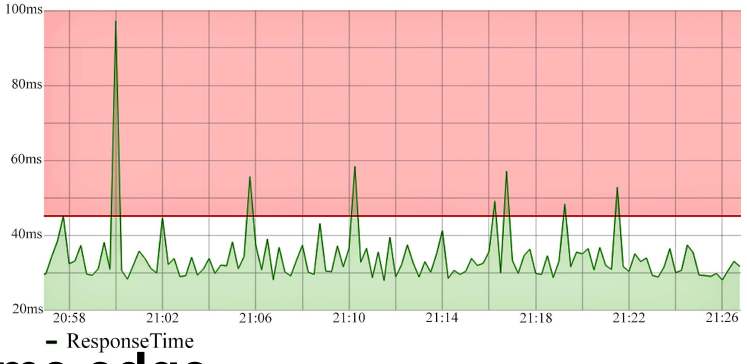


Effect of edge and cloud serving platform deployment

Both consumer and service are in the same edge; 3000 records per 15 minutes

Broker Deployment	Broker Type	Violation Rate
Edge (Raspberry PI, local network)	MQTT	12%
	AMQP	8%
CSC - Cloud	MQTT	41%
	AMQP	16%

Broker is in the cloud

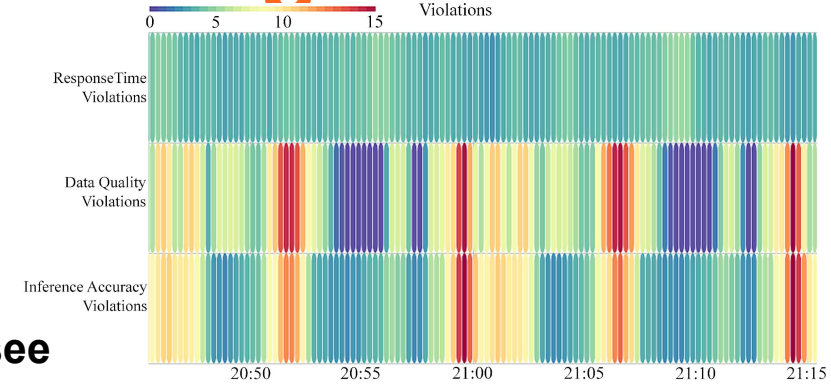


Both consumer and broker are in the same edge

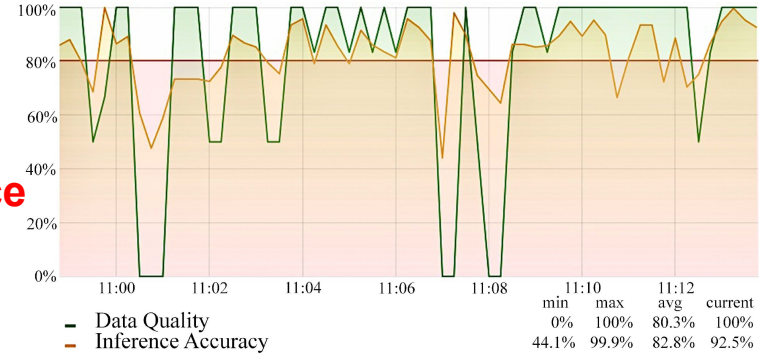
ML Service Deployment	Broker Type	Violation Rate
Edge (container, Google Cloud)	MQTT	20%
	AMQP	18%
CSC - Cloud	MQTT	38%
	AMQP	21%

Source: Hong-Linh Truong, Minh-Tri Nguyen, QoA4ML – A Framework for Supporting Contracts in Machine Learning Services, 2021 IEEE International Conference on Web Services (ICWS), September 5-10, 2021.

Data and inference accuracies monitoring



Help to see correlations among attributes: data quality and inference accuracy



Help to detect outdated models in ML services: violation changes when retraining models

Time Period	Violation Rate (training once)	Violation Rate (training every 2-hour)
0am-2am	2%	2%
2am-4am	4%	3%
4am-6am	18%	4%
6am-8am	15%	6%
8am-10am	10%	4%
10am-12pm	7%	4%
12pm-2pm	3%	3%
2pm-4pm	5%	5%
4pm-6pm	10%	7%
6pm-8pm	15%	5%
8pm-10pm	4%	2%
10pm-0am	1%	3%

Study log for this week

Think about

- **What does it mean R3E for *YOUR big data and machine learning systems*?**
- **Read one of the papers in the reading list for today lecture**

Then

- **in your experience/work, which ones of R3E concern you most? Why? What would you do? What do you look for?**
- **~1-2 page – submit it to the MyCourses for comments/feedback (keep it in your git)**

Thanks!

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rdsea.github.io