

FLUSH

Flushes all changes to objects that have been queued up to now to the database.

This effectively synchronizes the in-memory state of managed objects with the database.

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Do not invoke flush after every change to an entity or every single invocation of persist/remove/merge/... This is an anti-pattern and unnecessarily reduces the performance of your application.

Instead, form units of work that operate on your objects and call flush when you are done. While serving a single HTTP request there should be usually no need for invoking flush more than 0-2 times.