

# Hasan Basri Bayat

UI/UX Designer & Flutter Developer

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## Summary

I'm Hasan, a Flutter Developer & UI/UX Designer from Istanbul, Turkey.  
I design and build mobile apps, also write articles on Medium about Flutter.

✈️ I'm currently working on

- [Flutter apps](#)
- [Open-source projects](#)
- [Medium articles](#)
- [Designs for never ending side projects](#)

You can find anything about me in detail here: <https://rei.codes>

## Education

### Duzce University, Turkey

Bachelor of Computer Engineering

2015 - 2020

## Useful Informations

### My Mobile Development Journey

Android → React Native → Flutter

(6 months)   (6 months)   (3+ years)

### My Current Environment

M1 Macbook & iPhone 11

### Toolbox

Figma, Linux, MacOS, Git, Adobe XD & AE,  
Docker, Firebase, gRPC, GraphQL, REST API,  
NodeJS, MongoDB, VueJS, Hugo

### My Flutter Preferences

riverpod, auto\_route, flutter\_hooks, intl,  
freezed, json\_serializable, dio, mocktail,  
hive, isar, mason, gap, device\_preview

## Experience

### ICE - (Remote) - Flutter Developer

Apr 2022 - July 2022 (4 Months)

### Пошта УА - (Remote) - Flutter Developer

Sept 2021 - Apr 2022 (8 Months)

### Freelancer - (Remote) - Flutter Developer

Jun 2020 - Aug 2021 (1 Year 4 Months)

### Potensas - (Office) - Flutter Developer

Jan 2020 - Jun 2020 (6 Months)

### MediaMarkt - (Office) - IT Support Intern

Aug 2019 - Sept 2019 (1 Month)

## Language

Turkish    ██████████

English    ██████████

Japanese    ██████████

## Projects

I always involved the projects from the start. That's why, I'm very experienced about the whole process.

*Note: **Poshta** and **ICE** companies are the same companies but different names*

DONE

### VPN Flare - Secure & Fast VPN

VPNFlare was the side project that we work in ICE company. I was responsible for building the app using Flutter.

#FLUTTER

SUSPENDED (Financial problems)

### Ice - E-commerce App

After Poshta, Company decided to move Germany and continue there with a different project named ICE. I was responsible for building the app using Flutter. It was almost finished project but because of the financial problems, project suspended as well.

#FLUTTER

SUSPENDED (Ukraine Invansion)

### Poshta UA (ПОШТА УА) - A Cargo Company at Ukraine

There was 3 main apps that we're working on.

- App for Customers -> call a courier home to send cargo, track the cargo, etc.
- App For Delivery Guys -> Call customers, manage the day and cargos, etc.
- In-house App For Internal Usage -> Shifts, Announcements, etc.

I was responsible for maintaining the current projects and adding new features like, performance optimizations, real-time delivery tracking on map, scanning/generating barcodes, real-time chat, VoIP calls, Auth with OTP/NFC/Social/Email, and so on.

Due to Ukraine invansion, we had to stop our operations and move forward with ICE project.

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### Kudamono - Digital QR Menu App Platform

Kudamono was my personal startup project that I launched. I was responsible for everything from Design to Production. Even if It was a successfull app, It didn't succeed because of lack of Marketing.

Basically my stack was like that:

- Figma For UI/UX Design
- HTML/CSS for Website Design
- VueJS/NuxtJS for QR Menu App
- Flutter for Console & Admin Apps
- NodeJS & MongoDB for backend
- Firebase for Notifications, Analytics, Auth, Crashlytics.. .

#FLUTTER

#NODEJS

#FIREBASE

#VUEJS

#FIGMA

#MONGODB

DONE

### **Dayneks - E-Commerce App**

It was a freelance project. I build the app with given API from customer.

#FLUTTER

#FIGMA

DONE

### **Foodie - Food Delivery App**

It was a freelance project. I build the app with given API from customer.

#FLUTTER

#FIGMA

DONE

### **Baby Photo - A Photo Editor App For Parents**

I was responsible for both design & code. I used Figma for design and Flutter for the apps. That was pretty challenging app because We had to use some advanced concept together.

Such as;

- Nested Bottombar with layers and different concepts
- Undo/Redo system
- Image manipulating and optimizations
- Adding customizable stickers and texts on the image
- Collage photos and pre-made templates

#FLUTTER

#FIGMA

DONE

### **Zarta - Multiplayer Trivia Game**

I was responsible for design, backend, and frontend.

My main responsibility was the visual side. but I also involved the backend side.

Here are some of features that I involved in.

- Advanced design and animations
- Customized notifications
- Dynamic link
- Matching system
- Realtime chat

#FLUTTER

#FIGMA

#FIREBASE