CS1231 Reference Notes

~github/reidenong/cheatsheets~, AY23/24 S1

Chapter 1. Propositional Logic

Rules of Inference:

Modus Ponens	$\begin{array}{c} p \rightarrow q \\ p \\ \vdots q \end{array}$
Modus Tollens	$\begin{array}{c} p \to q \\ \sim q \\ \therefore \sim p \end{array}$
Generalization	$p\\ \therefore p \vee q$
Specialization	$p \wedge q$ $\therefore p$
Conjunction	$egin{array}{c} p \ q \ & \therefore p \wedge q \end{array}$
Elimination	$\begin{array}{c} p \vee q \\ \sim p \\ \therefore q \end{array}$
Transitivity	$\begin{array}{c} p \rightarrow q \\ q \rightarrow r \\ \vdots p \rightarrow r \end{array}$
Proof by Division into Cases	$\begin{array}{c} p \vee q \\ p \rightarrow r \\ q \rightarrow r \\ \therefore r \end{array}$
Contradiction	$\begin{array}{c} \sim p \to F \\ \therefore p \end{array}$

Chapter 3. Quantified Statements Expressions of if-then statements:

r(x) sufficient condition for $s(x)$	$r(x) \to s(x)$
r(x) necessary condition for $s(x)$	$\neg r(x) \to \neg s(x)$ $s(x) \to r(x)$
r(x) only if $s(x)$	$r(x) \to s(x)$

Truth Set:

If P(x) is a predicate and x has domain D, the truth set of P(x) is the set of all elements in D that make P(x) true.

Universal Statements:

 $\forall x \in D, Q(x)$ where D is the domain of x and Q(x) is a predicate.

Existential Statements:

 $\exists x \in D, Q(x)$ where D is the domain of x and Q(x) is a predicate.

Validity of Arguments:

An argument is valid if and only if the truth of its premises implies the truth of its conclusion.

Soundness of Arguments:

An argument is sound if and only if it is valid and all its premises are true.

Showing Invalidity of Arguments:

- 1. Show there exist a counterexample of predicates such that all premises are true but the conclusion is false.
 - May be easier to work backwards, ie. find how the ∴ can be false before constructing premises
- 2. Boolean algebra

Rule of Inference for Quantified Statements:

Universal Instantiation	$\forall x \in D, P(x)$ $\therefore P(c) \text{ if } c \in D$
Universal	$P(c)$ for every $c \in D$
Generalization	$\therefore \forall x \in D, P(x)$
Existential Instantiation	$\exists x \in D, P(x)$ $\therefore P(c) \text{ for some } c \in D$
Existential	$P(c)$ for some $c \in D$
Generalization	$\therefore \exists x \in D, P(x)$

Proving Existential Statements

 $\exists x \in D, P(x)$:

- 1. Constructive proof to find a $x \in D$
- 2. Constructive proof by giving directions to find such an $x \in D$

Disproving Universal Conditional Statement

 $\forall x \in D, P(x) \to Q(x)$:

1. Show negation is true by counterexample, ie. prove $\exists x \in D, P(x) \land \neg Q(x)$

Chapter 5. Sets

Set Builder Notation:

The set of all x such that P(x) is true is denoted by

$$A = \{ x \in D \mid P(x) \}$$

where D is the domain of x and P(x) is a predicate.

Set Replacement Notation:

The set of all x such that P(x) is true is denoted by

$$A = \{ f(x) \mid x \in D \}$$

where D is the domain of x and f(x) is a function.

Roster Notation:

Listing all elements, we have

$$A = \{a, b, c, ...\}$$

Disjoint Sets:

Two sets A and B are disjoint if and only if they have no elements in common, ie. $A \cap B = \emptyset$.

Power Sets

The power set of a set P(A) is the set of all subsets of A. For a set A with n elements, P(A) has 2^n (Theorem 5.2.4)

For all sets A and B,

$$P(A \cap B) = P(A) \cap P(B)$$

However, there exists A and B such that

$$P(A \cup B) \neq P(A) \cup P(B)$$

Proving with Sets

- 1. Work with the universal set U, convert to boolean algebra and then back to sets eg. let $z \in U$, then $z \in \{Given Set\}$...
- 2. Work with set notation

Chapter 6. Relations

Definition of a relation:

A relation R from a set A to a set B is a subset of the Cartesian product AxB.

Given statement P(x,y), we have

$$\forall (x,y) \in A \times B, ((x,y) \in R \leftrightarrow P(x,y))$$
$$\forall x \in A, \forall y \in B, (xRy \leftrightarrow P(x,y))$$

Inverse Relations:

Given a relation R from a set A to a set B, the inverse relation $R^{\{-1\}}$ from B to A is defined as

$$R^{-1} = \{ (y, x) \in B \times A : (x, y) \in R \}$$
$$\forall x \in A, \forall y \in B, (xRy \leftrightarrow yR^{-1}x)$$

Domain, Co-Domain and Range:

Domain of R is the set of all first elements of ordered pairs in R, ie.

$$\{x \in A : \exists y \in B, (x, y) \in R\}$$

Co-domain of R is the set of all second elements of ordered pairs in R, ie. B

Range of R is the set of all second elements of ordered pairs in R, ie.

$$\{y \in B : \exists x \in A, (x, y) \in R\}$$

Compositions of Relations:

Relation starting in R and ending in S

- = Composition of R with S
- $= S \circ R$

$$\forall x \in A, \forall z \in C, (x(S \circ R)z \leftrightarrow \exists y \in B, (xRy \land ySz))$$

Composition is associative, ie.

$$(S \circ R) \circ T = S \circ (R \circ T) = S \circ R \circ T$$

Inverse of Composition is given as

$$(S \circ R)^{-1} = R^{-1} \circ S^{-1}$$

Properties of Relations

Reflexive	$\forall x \in A, xRx$
Irreflexive	$\forall x \in A, (x,x) \notin R$
Symmetric	$\forall x \in A, \forall y \in A, (xRy \to yRx)$
Anti-Sym	$\forall x \in A, \forall y \in A, ((xRy \land yRx) \to x = y)$
Asymmetric	$\forall x \in A, \forall y \in A, (xRy \rightarrow y\cancel{R}x)$ ie. Anti-Sym and Irreflexive
Transitive	$\forall x,y,z \in A, ((xRy \land yRz) \to xRz)$
Equivalence	Reflexive, Symmetric, Transitive
Partial Order	Reflexive, Anti-Sym, Transitive

Transitive Closure:

The transitive closure of a relation R on a set A is the smallest transitive relation on A that contains R.

Partitions

A partition of a set A is a collection of non-empty, mutually disjoint subsets of A such that every element of A is in exactly one of these subsets.

 λ is a partiton of set A if

- 1. λ is a set of non-empty subsets of A
- 2. Every element of A is in exactly one element of λ , ie.

$$\forall x \in A, \exists S \in \lambda (x \in S)$$

$$\forall x \in A, \forall S, T \in \lambda ((x \in S \land x \in T) \to S = T)$$

Equivalence Relations

Relations induced by set partitions are equivalence relations.

The set of all elements $x \in A$ such that A is \sim -related to x is known as the *equivalence class* of x and is denoted by [x].

$$[a] = \{x \in A : x \sim a\}$$

$$\forall x \in A, \forall y \in A, ([x] = [y] \leftrightarrow x \sim y)$$

Order Relations

Maximal Element	c is a maximal element iff $\forall x \in A, c \preccurlyeq x \rightarrow c = x$
	ie. no larger element exists
Largest / Greatest/ Maximum Element	c is a largest element iff $\forall x \in A, x \preccurlyeq c$ ie. all other elements are smaller

Minimal Element	c is a minimal element iff $\forall x \in A, x \preccurlyeq c \rightarrow c = x$
	ie. no smaller element exists
Smallest / Least / Minimum Element	c is a smallest element iff $\forall x \in A, c \preccurlyeq x$ ie. all other elements are larger

Compatible and Comparable

Consider a partial order \preccurlyeq on a set A, with $a, b \in A$.

a, b comparable $\leftrightarrow a \preccurlyeq b \lor b \preccurlyeq a$ a, b compatible $\leftrightarrow \exists c \in A, (a \preccurlyeq c \land b \preccurlyeq c)$

Definition of a Total Order:

$$\forall x, y \in A, (xRy \lor yRx)$$

Chapter 7. Functions

Definition of a function:

A function f from a set A to a set B, $f: X \to Y$, is a relation from A to B such that

(F1)
$$\forall x \in X, \exists y \in Y, (x, y) \in f$$

$$(F2) \ \forall x \in X, \forall y_1 \in Y, \forall y_2 \in Y,$$
$$((x, y_1) \in f \land (x, y_2) \in f \rightarrow y_1 = y_2)$$

In other words,

$$\forall x \in A, \exists ! y \in B, (x, y) \in f$$

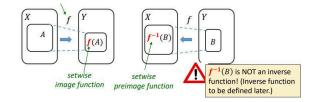
Terminology:

- (1) If $f: X \to Y$ and $(x, y) \in f$, then x is the pre-image of y and y is the image of x.
- (2) The domain of f is X and the co-domain of f is Y.
- (3) The range of f is the set of all images of elements in X, and Range \subseteq Co-domain.

Setwise Image and Pre-Image:

Given a function $f:X\to Y$, and $A\subseteq X$ and $B\subseteq Y$ are some sets,

 $f[A]=\{f(x):x\in A\}\text{ is the image of subset A and}$ $f^{\{-1\}}[B]=\{x\in X:f(x)\in B\}\text{ is the preimage of subset B}$



Two functions $f:A\to B$ and $g:C\to D$ are equal if and only if A=C,B=D and f(x)=g(x) for all $x\in A$.

Injective, Surjective and Bijective Functions

A function $f: X \to Y$ is *injective* if and only if

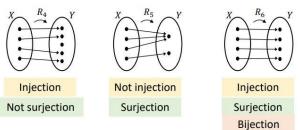
$$\forall x_1, x_2 \in X, (f(x_1) = f(x_2) \to x_1 = x_2)$$

A function $f: X \to Y$ is *surjective* if and only if

$$\forall y \in Y, \exists x \in X, (f(x) = y)$$

A function $f:X\to Y$ is *bijective* if and only if it is both injective and surjective, ie.

$$\forall y \in Y, \exists ! x \in X, (f(x) = y)$$



Order of a bijection

The order of a bijection $f: X \to X$ is the smallest positive integer n such that $f^n = f \circ f \circ ... \circ f$ (n times) is the identity function on X.

Inverse Functions

A function $f:X\to Y$ has an inverse function $f^{-1}:Y\to X$ if and only if f is bijective.

$$\forall x \in X, \forall y \in Y, \left(f(x) = y \leftrightarrow f^{-1}(y) = x\right)$$

Left and Right Inverses

Given a function $f: A \to B$,

- 1. $g: B \to A$ is a left inverse of f if and only if $g \circ f = g(f(a)) = a$ for all $a \in A$. A left inverse exists if and only if f is injective.
- 2. $h: B \to A$ is a right inverse of f if and only if $f \circ h = f(h(b)) = b$ for all $b \in B$. A right inverse exists if and only if f is surjective.

Composition of Functions

Given functions $f:X\to Y$ and $g:Y\to Z$, the composition of g with f is the function $(g\circ f):X\to Z$ defined by

$$\forall x \in X, (g \circ f)(x) = g(f(x))$$

Properties of Compositions:

- 1. Associative: $(h \circ g) \circ f = h \circ (g \circ f)$
- 2. Not Commutative: $g \circ f \neq f \circ g$
- 3. If f and g are both injective, then $g \circ f$ is injective
- 4. If f and g are both surjective, then $g \circ f$ is surjective

Sequences

A sequence a_0,a_1,a_2,\dots can be represented by a function a whose domain is $\mathbb{Z}_{\geq 0}$ that satisfies $a(n)=a_n$ for all $n\in\mathbb{Z}_{\geq 0}.$

Fibonacci is a sequence where $a_0=0, a_1=1$ and $F_{n+2}=F_{n+1}+F_n$ for all $n\in\mathbb{Z}_{>0}.$

Strings

let A be a set. A string over A is an expression of the form $a_0a_1a_2...a_{l-1}$ where $l\in\mathbb{Z}_{\geq 0}$ and $a_0,a_1,...\in A.$ l is the length of the string, and the empty string ε is the string of length 0.

Sequence/String Equality

Two sequences a_0,a_1,a_2,\ldots and b_0,b_1,b_2,\ldots defined respectively by functions $a(n)=a_n$ and $b(n)=b_n$ are equal if and only if a(n)=b(n) for all $n\in\mathbb{Z}_{>0}$.

Two strings $a_0a_1a_2...a_{l-1}$ and $b_0b_1b_2...b_{m-1}$ are equal if and only if l=m and $a_i=b_i$ for all $i\in\mathbb{Z}_{\geq 0}$.

Addition and Multiplication on \mathbb{Z}_n

Given $a, b \in \mathbb{Z}$ and $n \in \mathbb{Z}_{>0}$, $a \equiv b \pmod{n}$ if and only if n divides a - b, ie. a - b = nk, for some $k \in \mathbb{Z}$.

 \mathbb{Z}_n is the set of all equivalence classes of \mathbb{Z} under congruence modulo n, eg.

$$\begin{split} \mathbb{Z}_2 &= \{\{2k: k \in \mathbb{Z}\}, \{2k+1: k \in \mathbb{Z}\}\}, \\ \mathbb{Z}_3 &= \{\{3k: k \in \mathbb{Z}\}, \{3k+1: k \in \mathbb{Z}\}, \{3k+2: k \in \mathbb{Z}\}\} \end{split}$$

Whenever $[a],[b]\in\mathbb{Z}_n$, addition and multiplication on \mathbb{Z}_n is defined as

$$[a] + [b] = [a + b]$$

 $[a] * [b] = [a * b]$

Addition and multiplication on \mathbb{Z}_n is well-defined, meaning it does not depend on the choice of representatives of the equivalence classes. ie. $\forall n \in \mathbb{Z}^+$ and all $[x_1], [y_1], [x_2], [y_2] \in \mathbb{Z}_n$,

$$\begin{split} [x_1] &= [x_2] \wedge [y_1] = [y_2] \rightarrow [x_1] + [y_1] = [x_2] + [y_2] \\ [x_1] &= [x_2] \wedge [y_1] = [y_2] \rightarrow [x_1] \cdot [y_1] = [x_2] \cdot [y_2] \end{split}$$

Well Defined Properties

In general, a function $f: X \to Y$ is well-defined if and only if

$$\forall x_1,x_2 \in X, (x_1=x_2 \rightarrow f(x_1)=f(x_2))$$

With respect to an equivalence relation \sim , f is well defined if and only if

$$\forall x_1, x_2 \in X, \forall f: X \rightarrow Y(x_1 {\sim} x_2 \rightarrow f(x_1) = f(x_2))$$

With respect to an equivalence class [x], f is well defined if and only if

$$\forall x_1, x_2 \in X, \forall f: X \to Y([x_1] = [x_2] \to [f(x_1)] = [f(x_2)])$$

Chapter 8. Mathematical Induction Sums of sequences

Suppose we have a arithmetic sequence $a_n = a_0 + d \cdot n$, then the sum of the first n terms is given by

$$\sum_{k=0}^{n-1} = \left(\frac{n}{2}\right) (2a_0 + (n-1)d)$$

Suppose we have a geometric sequence $a_n = a_0 \cdot r^n$, then the sum of the first n terms is given by

$$\sum_{k=0}^{n-1} = a_0 \frac{1 - r^n}{1 - r}$$

Principle of Mathematical Induction 1PI / Weak Induction:

- (1) P(a) is true
- (2) $\forall k \ge a, P(k) \to P(k+1)$
- $(:) \forall n > a, P(n)$

2PI / Strong Induction:

- (1) P(a) is true
- $(2) \forall k \geq a, (P(a) \wedge ... \wedge P(k)) \rightarrow P(k+1)$
- $(:) \forall n \geq a, P(n)$
- (1) P(a), P(a + 1), ..., P(b) is true
- $(2) \forall k \ge a, P(k) \to P(k+b-a+1)$
- $(:) \forall n \geq a, P(n)$

Well Ordering Principle

The well ordering principle for the Integers states every non-empty subset of $\mathbb{Z}_{\geq 0}$ has a least element. The well ordering principle for non-negative integers state every non-empty subset of $\mathbb{Z}_{>0}$ has a least element.

Recurrence Relations

Recursive definition of a set S

Base clause

Specify that certain elements (founders) are in S. ie. if c is a founder, then $c \in S$

Recursive clause

Specify that if certain elements are in S, then certain other elements are in S.

 \rightarrow given constructor f, if $x \in s$, $f(x) \in s$.

Minimality clause

Membership for S can be demonstrated by application of the above clauses

Structural Induction

In proving that $\forall x \in H, P(n)$ is true,

Basis

Show that P(c) is true for **all** founders c Induction

Show that $\forall x \in S, P(x) \to P(f(x))$ is true for all constructors f.

Chapter 9. Cardinality

Pigeonhole Principle

Let A and B be finite sets. If there is a injection $f:A\to B$, then $|A|\le |B|$. By the contrapositive, with $m,n\in\mathbb{Z}^+,m>n$, if m pigeons are put into n pigeonholes, there must be at least one pigeonhole with more than one pigeon.

Let A and B be finite sets. If there is a surjection $f:A\to B$, then $|A|\ge |B|$. By the contrapositive, with $m,n\in\mathbb{Z}^+,m< n$, if m pigeons are put into n pigeonholes, there must be at least one pigeonhole with no pigeon.

Application of PHP to Decimal expansions of Fractions:

Considering $\frac{a}{b}$, let $r_0 = a$ and $r_1, r_2, ...$ be the remainders obtained in the long division of a by b.

By the quotient-remainder theorem, each remainder r_i is an integer between 0 and b-1.

if remainder $r_i=0$, then the division terminates, else it goes on indefinitely. By the PHP, since there ar emore remainders than values that remainders can take, some remainder value must repeat $r_j=r_k$. It follows that the decimal expansion of $\frac{a}{b}$ is periodic, with period k-j.

Definitions of Cardinality

Two sets A and B have the same cardinality if and only if there exists a bijection $f: A \to B$.

A set A is finite if and only if $A = \emptyset$, or there exists a bijection from S to \mathbb{Z}_n for some $n \in \mathbb{Z}^+$.

A set A is countably infinite if and only if there exists a bijection from A to $\mathbb{Z}_{>0}$, ie. $|A|=|\mathbb{Z}^+|=\aleph_0$

Countability of a set

A set is countable iff it is finite or countably infinite. A set is uncountable if it is not countable.

If sets A and B are both countable, then $A\times B$ is countable. (Theorem 9.2.5) This extends to $A_1\times A_2\times ...\times A_n$ and $A_1\cup A_2\cup ...$ (Union to infinity).

An infinite set is countable iff there is a sequence $b_0,b_1,\ldots\in B$ in which every element of B appears exactly once (Proposition 9.1). As a result, an infinite set B is countable iff there is a sequence b_0,b_1,\ldots in which every element of B appears (Lemma 9.2).

Larger Infinities

The set of real numbers between 0 and 1, $(0,1) = \{x \in R \mid 0 < x < 1\} \text{ is uncountable. (Theorem 7.4.2). To prove a set is uncountable means proving that there is no possibility of a bijection from that set to <math display="inline">\mathbb{Z}^+.$

Any subset of any countable set is countable (Theorem 7.4.3), and any set with an uncountable subset is uncountable (Corollary 7.4.4).

Every infinite set has a countably infinite subset (Proposition 9.3)

Cantor's Diagonalization Argument

- 1. Suppose that (0,1) is countable.
- 2. Since it is not finite, it is countably infinite.
- 3. We list the elements x_i of (0,1) in a sequence.

$$\begin{split} x_1 &= 0.a_{11}a_{12}a_{13}...a_{1n}...\\ x_2 &= 0.a_{21}a_{22}a_{23}...a_{2n}...\\ &\vdots\\ x_n &= 0.a_{n1}a_{n2}a_{n3}...a_{nn}...\\ &\vdots \end{split}$$

4. We construct a number $d = 0.d_1d_2...d_n...$ such that

$$d = \begin{cases} 1, & \text{if } a_{nn} \neq 1; \\ 2, & \text{if } a_{nn} = 1. \end{cases}$$

- 5. $\forall n \in \mathbb{Z}^+, d_n \neq a_{nn}$. Thus, $d \neq x_n, \forall n \in \mathbb{Z}^+$.
- 6. But clearly $d \in (0,1)$, hence a contradiction. $\div (0,1)$ is uncountable.

Chapter 10: Counting and Probability Binomial Theorem:

$$(a+b)^n = \sum_{k=0}^n \binom{n}{k} a^{n-k} b^k$$

Some common identities as a result are

1.
$$\sum_{k=0}^{n} \binom{n}{k} = 2^n$$

2.
$$\sum_{k=0}^{n} (-1)^k \binom{n}{k} = 0$$

3.
$$\sum_{k=0}^{n} 2^k \binom{n}{k} = 3^n$$

nCk, nPk Formula:

$$\binom{n}{k} = \frac{n!}{k!(n-k)!}, P(n,k) = \frac{n!}{(n-k)!}$$

PIE:

For finite sets A, B and C,

$$|A \cup B| = |A| + |B| - |A \cap B|$$
$$|A \cup B \cup C| = |A| + |B| + |C| - |A \cap B|$$
$$-|A \cap C| - |B \cap C| + |A \cap B \cap C|$$

r-Combinations with repetitions

ways
$$(x_1+x_2+\ldots+x_n=r)=\binom{n+r-1}{r}$$

Pascal's Formula

For positive integers n and $r, r \leq n$,

$$\binom{n+1}{r} = \binom{n}{r-1} + \binom{n}{r}$$

Methods of combinatorial Proofs

- 1. Algebraic Proofs
- 2. Bijective Proofs
- 3. Double Counting Proofs

Probability

Probability of a General Union of events:

$$P(A \cup B) = P(A) + P(B) - P(A \cap B)$$

Conditional Probability:

$$P(A \mid B) = \frac{P(A \cap B)}{P(B)}$$
 (Theorem 9.9.1)

$$P(A \cap B) = P(A \mid B)P(B) \quad \text{(Theorem 9.9.2)}$$

$$P(A) = \frac{P(A \cap B)}{P(B \mid A)} \quad \text{(Theorem 9.9.3)}$$

Bayes' Theorem General form:

Suppose a sample space S is a union of mutually disjoint events $B_1,B_2,...,B_n$, A is an event in S, and A and all B_i have non zero probailities. Then

$$P(B_k \mid A) = \frac{P(A \mid B_k) \cdot P(B_k)}{\sum_{i=1}^n P(A \mid B_i) P(B_i)}$$

Independent Events

Events A and B are independent if and only if $P(A \mid B) = P(A)$ or $P(B \mid A) = P(B)$, ie. $P(A \cap B) = P(A) \cdot P(B)$

Pairwise independence is when 3 events A,B,C are such that $P(X\cap Y)=P(X)\cdot P(Y)$, for X,Y in {A,B,C}.

Mutual independence is when 3 pairwise independent events are such that

$$P(A \cap B \cap C) = P(A) \cdot P(B) \cdot P(C).$$

Chapter 11: Graphs

Simple Graph

An undirected graph with no loops or parallel edges.

Complete Graph K_n

A simple graph with n vertices and exactly one edge between every pair of vertices. There are a total of $\binom{n}{2}=\frac{n(n-1)}{2}$ edges.

Bipartite Graph

A simple graph whos vertices can be divided into two disjoint sets U and V such that every edge connects a vertex in U to one in V.

A complete bipartite graph $K_{m,n}$ is where every vertex in U connects to every vertex in V.

Subgraph

H is a subgraph of G iff every vertex in H is a vertex in G and every edge in H is an edge in G, and every edge in H has the same endpoints as it did in G.

Degree of a Vertex

The number of edges incident to a vertex (loops count twice). The total degree of the graph is the sum of the degrees of all the vertices.

The handshake theorem (Theorem 10.1.1) states

total degree of G =
$$\deg(v_1) + \ldots + \deg(v_n) = 2|E|$$

Then it follows that the total degree of a graph is even (Corollary 10.1.2), and in any graph there are an even number of vertices of odd degree (Proposition 10.1.3).

In a directed graph,

$$\sum_{v \in V} \deg^+(v) = \sum_{v \in V} \deg^-(v) = |E|$$

Walks, Paths and Circuits

Walk

A walk in a graph G is a finite alternating sequence of vertices and edges of the form $v_0, e_1, v_1, e_2, v_2, ..., e_n, v_n$. A closed walk is a walk that starts and ends at the same vertex.

A circuit is a *cycle* of at least length 3 with no repeated edges. A simple circuit is a circuit with no repeated vertices except the first and last.

In a simple, undirected graph, if there are two distinct paths from u to v, then there is a circuit containing both paths. (Lemma 10.5.5)

Trails and Paths

A trails is a walk with no repeated edges. A path is a trail with no repeated vertices.

Connected Graphs

Two vertices are connected (reachable) iff and only if there is a walk from one to the other. The graph is connected if and only if every pair of vertices is connected. All connected graphs have a spanning tree (Proposition 10.7.1)

Connected Components

A connected component of a graph is a connected subgraph of the largest possible size.

A subgraph of a directed graph is considered to be a Strongly Connected Component iff for every pair of vertices A and B, there exists a path from A to B and a path from B to A.

Eulerian Circuits

A euler circuit of G contains every vertex and traverses every edge of G exactly once.

 $G \ has \ a \ euler \ circuit \longrightarrow$ every vertex has even degree $\wedge \ G$ is connected

An euler path from u to v is a path that traverses every vertex at least once, every edge of G exactly.

G has a euler path \longrightarrow ONLY u and v have odd degree

Hamiltonian Circuits

A hamiltonian circuit of G contains every vertex of G exactly once.

Properties of Hamiltonian Circuits:

If G has a Hamiltonian circuit, then it has subgraph H where

- 1. H contains every vertex of G
- 2. H is connected
- 3. H has the same number of edges as vertices
- 4. Every vertex of H has degree 2

(Proposition 10.2.6)

Isomorphism

 ${\cal G}$ is isomorphic to ${\cal G}'$ iff there exist bijections

$$g:V(G)\to V(G')$$
 and $h:E(G)\to E(G')$

that preserve the edge-endpoint functions such that

v is an endpoint of $e \leftrightarrow g(v)$ is an endpoint of h(e)

Graph isomorphism is an equivalence relation on a set of graphs, ie. it is reflexive, symmetric and transitive.

Planar Graphs

A graph that can be drawn on a 2D graph without crossing edges.

By Kuratowski's Theorem, a graph is planar iff it does not contain a subgraph that is a subdivision of K_5 or $K_{3,3}$.

Euler's Formula

For a connected planar graph with v vertices, e edges and f faces, f = e - v + 2.

Chapter 12. Trees

A graph is a tree if it is circuit-free and connected, and a forest if it is circuit-free and not connected.

Properties of trees:

- 1. Any non-trivial tree has at least one vertex of degree 1. (Lemma 10.5.1)
- 2. Any tree with n vertices has n-1 edges. (Theorem 10.5.2)
- 3. If G is a connected graph, C a circuit in G, if one of the edges of C is removed from G, the resultant graph is still connected. (Lemma 10.5.3)
- 4. If G is a connected graph with n vertices and n-1 edges, G is a tree.

Rooted Trees

A rooted tree is a tree with a distinguished root. The *level* of a vertex is the number of edges along the unique path between it and the root. The *height* of a rooted tree is the maximum level of any vertex in the tree.

Binary Trees

A binary tree is a rooted tree where every parent has at most two children.

A full binary tree is one where every parent has exactly two children.

The left subtree of vertice v is the binary tree whose root is the left child of v.

Properties of binary trees:

- 1. If T is a full binary tree with k internal vertices, then T has a total of 2k+1 vertices and k+1 terminal vertices. (Theorem 10.6.1)
- 2. if any binary tree T has height h and t terminal vertices , then

$$t \leq 2^h \leftrightarrow \log_2 t \leq h$$

DFS Variations

Pre-Order

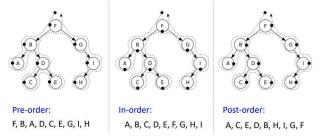
- 1. Print the root
- 2. Traverse the left subtree recursively
- 3. Traverse the right subtree recursively

In-Order

- 1. Traverse the left subtree recursively
- 2. Print the root
- 3. Traverse the right subtree recursively

Post-Order

- 1. Traverse the left subtree recursively
- 2. Traverse the right subtree recursively
- 3. Print the root



Spanning Tree

A spanning tree of a graph G is a subgraph of G that is a tree containing every vertex of G.

Proposition 10.7.1:

- 1. Every connected graph has a spanning tree
- 2. Any two spanning trees of a graph G have the same number of edges

The minimum spanning tree for a connected weighted graph is a spanning tree that has the least possible total weight compared to all other spanning trees.

Kruskal's Algorithm

Greedily add all lightest edges to the tree that does not form a cycle, ending when there are n-1 edges. For unique output, the array edge sorting by weight must be stable.

Prim's Algorithm

Beginning from a single vertex, find a edge with the least weight that connects to a vertex not yet in the tree, and add it to the tree. Repeat until there are n-1 edges. For unique ouput, the array of edge-vertice sorting by weight must be stable.

Approaches to Graphs

- 1. Degree arguments
- 2. Connected \rightarrow Tree arguments
- 3. Unconnected $\rightarrow k$ Connected Components
- 4. Face, edge, vertice arguments

Appendix

Laws of Boolean Algebra:

Commutative Law	$p \wedge q \equiv q \wedge p$	$p \vee q \equiv q \vee p$
Associative Law	$p \wedge (q \wedge r) \equiv (p \wedge q) \wedge r$	$p \vee (q \vee r) \equiv (p \vee q) \vee r$
Distributive Law	$p \wedge (q \vee r) \equiv (p \wedge q) \vee (p \wedge r)$	$p \vee (q \wedge r) \equiv (p \vee q) \wedge (p \vee r)$
Identity Law	$p \wedge T \equiv p$	$p \vee F \equiv p$
Negation Law	$p \wedge {\scriptstyle \sim} p \equiv F$	$p \vee {\scriptstyle \sim} p \equiv T$
Double Negation Law	$\sim (\sim p) \equiv p$	
Idempotent Law	$p \wedge p \equiv p$	$p\vee p\equiv p$
Universal Bound Law	$p \vee T \equiv T$	$p \wedge F \equiv F$
De Morgan's Law	${\scriptstyle \sim (p \wedge q) \equiv \sim p \vee \sim q}$	${\scriptstyle \sim (p \vee q) \equiv \sim p \wedge \sim q}$
Absorption Law	$p \wedge (p \vee q) \equiv p$	$p \vee (p \wedge q) \equiv p$
Negation of T and F	$\sim T \equiv F$	$\sim F \equiv T$
Implication Law	$p \to q \equiv {\sim} p \vee q$	
Contrapositive Law	$p \to q \equiv {\sim} q \to {\sim} p$	
Converse Law	$\operatorname{converse}(p \to q) \equiv q \to p$	
Inverse Law	$\mathrm{inverse}(p \to q) \equiv {\scriptstyle \sim} p \to {\scriptstyle \sim} q$	

Consensus Theorem	$(p \wedge q) \vee (\neg p \wedge r) \vee (q \wedge r) \equiv (p \wedge q) \vee (\neg p \wedge r)$
Proof	$ \begin{aligned} (p \wedge q) \vee \underline{(q \wedge r)} \vee (\neg p \wedge r) \\ &\equiv (p \wedge q) \vee \underline{\{(\neg p \vee p) \wedge (q \wedge r)\}} \vee (\neg p \wedge r) \\ &\equiv (p \wedge q) \vee (p \wedge q \wedge r) \vee (\neg p \wedge q \wedge r) \vee (\neg p \wedge r) \\ &\equiv (p \wedge q) \vee (\neg p \wedge r) \end{aligned} $

Laws of Set Algebra

$A \cup B = B \cup A$	$A\cap B=.B\cap A$
$A \cup (B \cup C) = (A \cup B) \cup C$	$A\cap (B\cap C)=(A\cap B)\cap C$
$A \cup (B \cap C) = (A \cup B) \cap (A \cup C)$	$A\cap (B\cup C)=(A\cap B)\cup (A\cap C)$
$A \cup \emptyset = A$	$A\cap U=A$
$A\cup\overline{A}=U$	$A\cap\overline{A}=\emptyset$
$A \cup A = A$	$A \cap A = A$
$A \cup U = U$	$A\cap\emptyset=\emptyset$
$\overline{A \cup B} = \overline{A} \cap \overline{B}$	$\overline{A\cap B}=\overline{A}\cup\overline{B}$
$A \cup (A \cap B) = A$	$A\cap (A\cup B)=A$
$\overline{\overline{A}} = A$	
$\overline{U}=\emptyset$	
$A \setminus B = A \cap \overline{B}$	
	$A \cup (B \cup C) = (A \cup B) \cup C$ $A \cup (B \cap C) = (A \cup B) \cap (A \cup C)$ $A \cup \emptyset = A$ $A \cup \overline{A} = U$ $A \cup A = A$ $A \cup U = U$ $\overline{A \cup B} = \overline{A} \cap \overline{B}$ $A \cup (A \cap B) = A$ $\overline{\overline{A}} = A$ $\overline{U} = \emptyset$

Quick Power Set References

$P(\emptyset)$	$\{\emptyset\} = \{\{\}\}$
$P(\{a\})$	$\{\emptyset,\{a\}\}$
$P(\{a,b\})$	$\{\emptyset,\{a\},\{b\},\ \{a,b\}\}$
$P(\{a,b,c\})$	$\{\emptyset, \{a\}, \{b\}, \{c\}, \{a, b\}, \{a, c\}, \{b, c\}, \{a, b, c\}\}$
$P(\{a,b,c,d\})$	$\{\emptyset, \{a\}, \{b\}, \{c\}, \{d\},$ $\{a, b\}, \{a, c\}, \{a, d\}, \{b, c\}, \{b, d\}, \{c, d\},$ $\{a, b, c\}, \{a, b, d\}, \{a, c, d\}, \{b, c, d\},$ $\{a, b, c, d\}\}$