

The Erlang Ecosystem for Functional Programmers (and everyone else, too)

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Summary

- * it's been ten years since an Erlang talk at BFPG
- * this is another whirlwind tour
- * what makes the Erlang ecosystem awesome
- * some things to help everyone write better Erlang / Elixir

What is the Erlang Ecosystem?

A group of languages, libraries, frameworks, and applications that are implemented on top of the Erlang virtual machine, the BEAM.

Languages include:



elixir

...plus dozens more

What is the Erlang Ecosystem?

Libraries and frameworks include:

OTP



What is the Erlang Ecosystem?

Built around a shared value in:

- * massive concurrency
- * fault-tolerance
- * simplicity
- * acknowledging the errors will occur so lets deal with them
- * but at the same time, "Let it crash"

Brief history of Erlang

covered in my 2013 talk, but tonight...

Brief history of Erlang



Brief history of Erlang

- * developed in the mid 1980s at Ericsson
- * to run on next generation telephone switches
 - concurrent
 - fault-tolerant
 - distributed
 - soft real-time
- * solved web-scale in the '80s



Brief history of Erlang

- * fell out of favour at Ericsson in the late '90s
- * open-sourced in 1998
- * reports of market penetration of $> 50\%$ in mobile telephony switches
- * reports of 1200k LOC and nine nines of uptime on the AXD301 switch

A taste of Erlang

```
-module(process_example).  
-export([start/0, ping/2, pong/0]).
```

```
start() ->  
    Pid = spawn(fun() -> pong() end),  
    spawn(process_example, ping, [3, Pid]).
```

```
ping(0, Pid) ->  
    Pid ! finished,  
    io:fwrite("Ping finished~n");
```

```
ping(N, Pid) ->  
    Pid ! {ping, self()},  
    receive  
        pong -> io:fwrite("Ping received pong~n")  
    end,  
    ping(N - 1, Pid).
```

```
pong() ->  
    receive  
        finished -> io:fwrite("Pong finished~n");  
        {ping, Ping_PID} ->  
            Ping_PID ! pong,  
            io:fwrite("Pong received ping~n"),  
            pong()  
    end.
```

A sip of Elixir

```
defmodule ProcessExample do
  def start() do
    pid = spawn(&pong/0)
    spawn(fn -> ping(3, pid) end)
  end

  def ping(n, pid) when n > 0 do
    send(pid, {:ping, self()})

    receive do
      :pong -> IO.puts("Ping received pong")
    end

    ping(n - 1, pid)
  end

  def ping(0, pid) do
    send(pid, :finished)
    IO.puts("Ping finished")
  end
end
```

A sip of Elixir

```
def pong() do
  receive do
    :finished ->
      IO.puts("Pong finished")

    {:ping, pid} ->
      send(pid, :pong)
      IO.puts("Pong received ping")
      pong()
  end
end
end
```

Crash

```
def ping(0, _pid) do
  apply(:foo, :bar, [])
end
```

Shell PID is: #PID<0.212.0>

...

```
[error] Process #PID<0.314.0> raised an exception
** (UndefinedFunctionError) function :foo.bar/0 is undefined
(module :foo is not available)
    :foo.bar()
```

Crash with a linked process

```
def start() do
  IO.inspect(self(), label: "Shell PID is")
  pid = spawn(&pong/0)
  spawn_link(fn -> ping(3, pid) end)
end
```

Shell PID is: #PID<0.275.0>

...

** (EXIT from #PID<0.275.0>) shell process exited with reason:
an exception was raised:

```
  ** (UndefinedFunctionError) function :foo.bar/0 is undefined
    (module :foo is not available)
      :foo.bar()
```

Crash with trapped exits

```
def start() do
  IO.inspect(self(), label: "Shell PID is")
  Process.flag(:trap_exit, true)
  pid = spawn(&pong/0)
  spawn_link(fn -> ping(3, pid) end)

  receive do
    msg ->
      IO.inspect(msg, label: "Got message")
  end
end
```

Shell PID is: #PID<0.282.0>

...

15:34:57.211 [error] Process #PID<0.313.0> raised an exception

** (UndefinedFunctionError) function :foo.bar/0 is undefined

(module :foo is not available)

:foo.bar()

Got message: {:EXIT, #PID<0.313.0>, {:undef, [{:foo, :bar, [], []}]}}

{:EXIT, #PID<0.313.0>, {:undef, [{:foo, :bar, [], []}]}}`

The BEAM

- * Erlang's virtual machine / runtime system
- * lightweight processes, SMP
- * multi-generational, per-process garbage collector
- * asynchronous, location-transparent, message-passing IPC
- * hot-code-loading
- * powerful REPL and introspection tools
- * new JIT compiler (BEAM bytecode to machine code)

The OTP libraries

- * Erlang's "standard library"
- * dozens of modules providing various typical stdlib stuff
- * core of which are for supervision trees
 - `gen_server`
 - supervisors

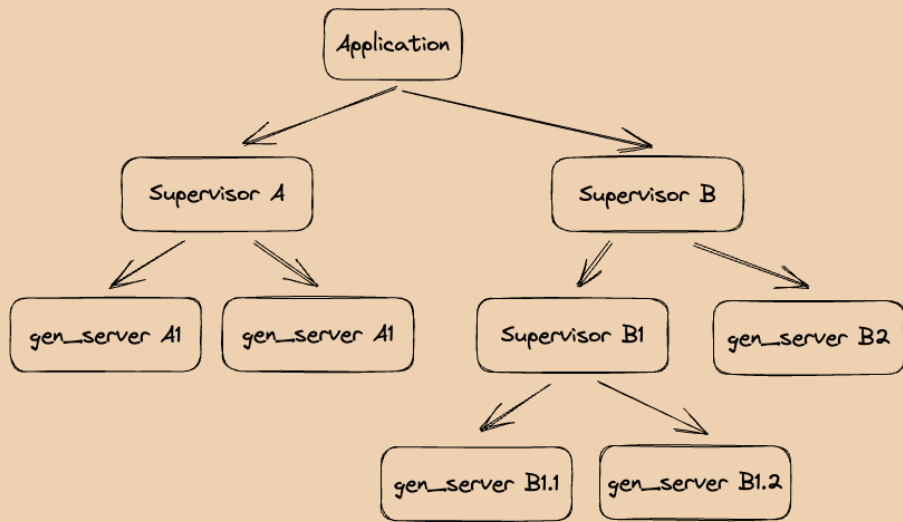
gen_server

- * generic server process
- * implements a behaviour with callbacks:
 - initialisation
 - handling calls (known synchronous messages)
 - handling casts (known asynchronous messages)
 - handling out-of-band messages (e.g. timers)
 - graceful termination
 - hot-code-loading

supervisor

- * responsible for starting, stopping, and monitoring child processes
- * *child specifications* dictate how child processes are restarted if they crash, whether other processes are affected by a crash, and if the supervisor itself should shut down

supervision trees



Elixir

Functional programming

Immutable data

Pattern matching

Concurency

Web framework

Database

Deployment

Testing

Documentation

Community

Resources

Links

FAQ

Help

Footer

Brief history of Elixir

- * created by José Valim starting in 2012
- * inspired by Erlang, Ruby, and, to a lesser extent, Lisp
- * like Erlang, the language is quite stable

Features of Elixir

- * Ruby-like syntax while retaining most of Erlang's semantics
 - ..., immutable data, HoF, side-effects anywhere, dynamically-typed, ...
- * interoperate with Erlang
- * hygienic macros
- * highly ergonomic build tool: `mix`
- * modern package manager: `hex`
- * excellent unit test tool: `exunit`
- * opinionated formatter
- * drops SSA

Pipelines (`|>`)

```
[10..20]
```

```
|> Enum.random()  
|> Faker.Lorem.paragraphs()  
|> Enum.map(fn str -> String.replace(str, ~r/\p{P}/u, " ") end)  
|> Enum.map(fn str -> String.downcase(str) end)  
|> Enum.join()  
|> String.split()  
|> Enum.group_by(fn str -> str end)  
|> Enum.map(fn {str, strs} -> {str, Enum.count(strs)} end)  
|> Enum.sort_by(fn {_, count} -> count end, &gt;=/2)
```


with special form

instead of this

```
case get_client(creds) do
  {:ok, client} -> case get_api_data(client) do
    {:ok, data} -> write_to_db(data)
    {:error, :api_error} -> ...
  end
  {:error, :no_client} -> ...
end
```

we can do this

```
with {:ok, client} <- get_client(creds),
     {:ok, data} <- get_api_data(client) do
  write_to_db(data)
else
  {:error, :no_client} -> ...
  {:error, :api_error} -> ...
end
```

Protocols

mechanism to achieve polymorphism over multiple data types.

*# The Enum module can count maps and lists because they both
implement the Enumerable protocol*

```
%{:a => "a", :b => "b"} |> Enum.count
```

```
# 2
```

```
[1,2,3,4,5] |> Enum.count
```

```
# 5
```

Typespecs

(Erlang has these too)

```
@type foobar :: :foo | {:bar, term()}  
@type my_map :: %  
    :a => number(),  
    :b => binary(),  
    :c => foobar(),  
    optional(String.t()) => %SomeStruct{}  
}
```

Success Typing with Dialyzer

Dialyzer

- * Discrepancy anALYZer for Erlang
- * static-analysis tool for Erlang, Elixir, and BEAM files
- * Success Typing - optimise for avoiding false-positives

What is Success Typing?

- * technique to check programs for type inconsistencies
- * does not require the type annotations, but they help
- * only considers a program in error if it is certain there is an inconsistency

Using Dialyzer in Elixir

```
# mix.exs  
{:dialyxir, "~> 1.3", only: [[:dev], runtime: false]}  
  
mix dialyzer # pass flags like --missing_return
```

Type example

```
defmodule DialyzerExample.TypeExample do
  def add(a, b), do: a + b

  def concat(str1, str2), do: str1 <> str2

  @spec wat(number(), String.t()) :: number()
  def wat(a, b), do: a + b

  def run_add, do: add(1, :two)
  def run_concat, do: concat(:not_a_string, "suffix")
end
```


Type example - wat/2

```
lib/type_example.ex:6:invalid_contract
```

The @spec for the function does not match the success typing of the function.

Function:

```
DialyzerExample.TypeExample.wat/2
```

Success typing:

```
@spec wat(number(), number()) :: number()
```

Type example - add/2 (concat/2 similarly)

```
lib/type_example.ex:9:no_return  
Function run_add/0 has no local return.
```

```
-----  
lib/type_example.ex:9:call  
The function call will not succeed.  
DialyzerExample.TypeExample.add(1, :two)
```

will never return since the 2nd arguments differ
from the success typing arguments:

```
(number(), number())
```

Type example - extra warning flags

```
* mix dialyzer --extra_return  
--missing_return
```

```
defmodule DialyzerExample.ExtendedExample do  
  @spec extra_return(integer()) :: :even | :odd | :zero  
  def extra_return(a) do  
    if rem(a, 2) == 0, do: :even, else: :odd  
  end  
  
  @spec missing_return(integer()) :: :even | :odd  
  def missing_return(a) do  
    cond do  
      a == 0 -> :zero  
      rem(a, 2) == 0 -> :even  
      rem(a, 2) != 0 -> :odd  
    end  
  end  
end
```

Type example - extra_return

```
lib/extended_example_a.ex:2:extra_range
```

```
The type specification has too many types for the function.
```

Function:

```
DialyzerExample.ExtendedExample.extra_return/1
```

Extra type:

```
:zero
```

Success typing:

```
:even | :odd
```

Type example - missing_return

```
lib/extended_example_a.ex:7:missing_range
```

The type specification is missing types returned by function.

Function:

```
DialyzerExample.ExtendedExample.missing_return/1
```

Type specification return types:

```
:even | :odd
```

Missing from spec:

```
:zero
```

Match example - inexhaustive function clauses

```
defmodule DialyzerExample.MatchExampleA do
  @type tag :: :foo | :bar
  @type tagged_type :: {tag(), term()}

  @spec handle(tagged_type()) :: term()
  def handle(tagged_data)

  def handle({:foo, data}) do
    IO.inspect(data, label: "got foo")
  end

  # where do we handle :bar??
end
```

Match example - call unmatched function clause

```
defmodule DialyzerExample.MatchExampleB do
  @type tag :: :foo | :bar
  @type tagged_type :: {tag(), term()}

  @spec handle(tagged_type()) :: term()
  def handle(tagged_data)

  def handle({:foo, data}),
    do: IO.inspect(data, label: "got foo")

  # Let's actually call handle/1
  def run do
    handle({:foo, "foo"})
    handle({:bar, "bar"})
  end
end
```

Match example - mix dialyzer

```
lib/match_example_b.ex:12:no_return
```

```
Function run/0 has no local return.
```

```
lib/match_example_b.ex:14:call
```

```
The function call will not succeed.
```

```
DialyzerExample.MatchExampleB.handle({:bar, <<98, 97, 114>>})
```

will never return since the 1st arguments differ
from the success typing arguments:

```
({:foo, _})
```

Case Example - non-exhaustive case

```
defmodule DialyzerExample.CaseExample do
  @type tag :: :foo | :bar
  @type tagged_type :: {tag(), term()}

  @spec handle(tagged_type()) :: term()
  def handle(tagged_data)

  def handle({tag, data}) do
    case tag do
      :foo -> IO.inspect(data, label: "got foo")
    end
  end

  def run do
    handle({:baz, "baz"})
  end
end
```

Tips for using Dialyzer

- * start using at the beginning of a project
- * run the mix task to create Persistent Lookup Table files
- * cache PLTs for Erlang, Elixir, and deps in CI
 - <https://github.com/team-alembic/staple-actions/tree/main/actions/mix-dialyzer>

Gradual Typing with Gradualizer / Gradient

What is Gradual Typing?

- * a form of type system that combines static and dynamic types
- * a gradually-typed program annotates parts of its code with types
- * some of the program will then have known types, other parts will have a `unknown` type
- * a gradual type checker ensures parts of values with known types are consistent

Gradualizer

- * <https://github.com/josefs/Gradualizer>
- * gradual type checker for Erlang
- * relies on type specs
- * will only check where types are annotated and known
- * by default, does not infer types
- * much faster than Dialyzer and no PLTs!

Gradient - an Elixir front-end for Gradualizer

```
# mix.exs
{:gradient, github: "esl/gradient",  
  only: [[:dev], runtime: false]}
```

Type example

```
defmodule GradientExample.TypeExample do
  @spec add(number(), number()) :: number()
  def add(a, b), do: a + b

  def concat(str1, str2), do: str1 <> str2

  @spec wat(number(), String.t()) :: number()
  def wat(a, b), do: a + b

  def run_add, do: add(1, :two)
  def run_concat, do: concat(:not_a_string, "suffix")
end
```

Type example - output

```
lib/type_example.ex: The variable on line 8 is expected to have type number()  
but it has type binary()
```

```
6  
7  @spec wat(number(), String.t()) :: number()  
8  def wat(a, b), do: a + b  
9  
10 def run_add, do: add(1, :two)
```

```
lib/type_example.ex: The atom on line 10 is expected to have type number()  
but it has type :two
```

```
8  def wat(a, b), do: a + b  
9  
10 def run_add, do: add(1, :two)  
11 def run_concat, do: concat(:not_a_string, "suffix")  
12 end
```


Inference example - mix gradient --infer

```
defmodule GradientExample.InferExample do
  def wat() do
    1 + "2"
  end
end
```

Infer example - output

```
lib/infer_example.ex: The operator '+' on line 3 is requires numeric arguments,  
but has arguments of type 1 and binary()
```

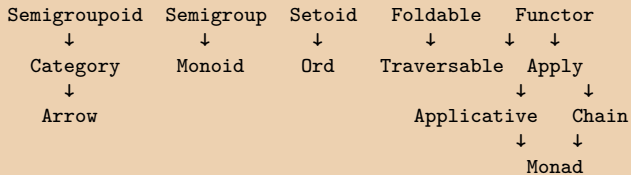
```
Total errors: 1
```

Witchcraft and Algae

Typeclasses with Witchcraft

- * <https://github.com/witchcrafters/witchcraft>
- * provides a typeclass hierarchy similar to Haskell, Scala, or FP-TS
- * respective operators such as map, apply, lifts, etc
- * tools to create typeclass instances for custom data types

Witchcraft Typeclass Hierarchy



Algebraic Data Types with Algae

- * <https://github.com/witchcrafters/algae>
- * builds on top of Witchcraft to provide tools to create ADTs
- * ADTs: sum and product types
 - sum type: Lists, Trees, Maybe / Option, Either
 - product types: records, maps

Contrived example - TaskEither ADT

```
defmodule TaskEither do
  import Algae

  defsum do
    defdata(Left :: any())
    defdata(Right :: any())
  end
end
```

Contrived example - TaskEither typeclasses

```
definst Witchcraft.Functor, for: TaskEither.Left do
  def map(left, _), do: left
end

definst Witchcraft.Functor, for: TaskEither.Right do
  def map(%Right{right: data}, fun),
    do: data |> fun.() |> Right.new()
end

# Apply, Applicative, Chain, Monad ...
```


Contrived example - TaskEither execution

```
# >>>/2 is the bind function from Haskell's Monad typclass
> g = fn _t -> TaskEither.Left.new(fn -> :error end) end
#Function<42.3316493/1 in :erl_eval.expr/6>
> f = fn t -> TaskEither.Right.new(fn -> t.() end) end
#Function<42.3316493/1 in :erl_eval.expr/6>
> result = a >>> f >>> g
%TaskEither.Left{left: #Function<43.3316493/0 in :erl_eval.expr/6>}
```

Thoughts on witchcraft

- * not very active
- * straying from idiomatic Elixir (e.g `{:ok, data()}` | `{:error, String.t()}`)
- * need to study typeclasses, perhaps more of an intellectual curiosity

Sneak-peak at the new Elixir Type System

- * PhD project to introduce a native type system
 - Guillaume Duboc under the supervision of Giuseppe Castagna and José Valim
 - Paris Cité University and French National Centre for Scientific Research
- * Semantic Subtyping aka Set-Theoretic types
- * research is currently underway
 - draft research paper
 - Elixir Conf EU talk
 - demo playground on fly.io

Features

- * new syntax for type annotations with some reference to the @spec syntax
- * type variables
- * understands maps, protocols, guards, and pattern matching
- * gradual typing with a `dynamic()` type and strong arrows

Syntax of a Set-Theoretic type annotation

```
negate :: (integer() -> integer())  
    and (boolean() -> boolean())  
def negate(x) do ...
```

Type variables

```
map :: ([a], (a -> b) -> [b] when a: term(), b: term())  
def map([h | t], fun), do: [fun.(h) | map(t, fun)]  
def map([], _fun), do: []
```

```
reduce :: ([a], b, (a, b -> b) -> b  
  when a: term(), b: term())  
def reduce([h | t], acc, fun),  
  do: reduce(t, fun.(h, acc), fun)  
def reduce([], acc, _fun), do: acc
```

Protocols

`Enumerable.t(a)` **and** `Collectible.t(a)` *# will be a thing*

Gradual typing and `dynamic()`

- * sometimes typechecker introduces `dynamic()` into the typing
- * there will be guarantees of soundness of the typing or a guarantee of a runtime type error using guards (e.g. `is_integer()`)

Thoughts

- * early days, but very exciting times
- * set operators and and or take some getting used to
- * the dynamic-typing aspect is a bit unclear (to me)
- * will be interesting to see what happens to dialyzer and gradient

Resources

- * <https://www.irif.fr/users/gduboc/index>
- * https://www.irif.fr/_media/users/gduboc/elixir-types.pdf
- * <https://www.youtube.com/watch?v=gJJH7a2J9O8>
- * <https://typex.fly.dev/>

Typex demo

What did we not get to talk about?

- * Gleam
- * Purescript
- * Property-Based Testing