gRPC in Elixir

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Abstract

- gRPC is 'A high-performance, open source universal RPC framework'
- inter-service communication
- 'last mile' communications to devices and browsers
- any language: HTTP2, Protobuf
- option in the landscape occupied by e.g. ReST, GraphQL, busses, SNMP
- gRPC library for Elixir: Gun (client), Cowboy (server)

Agenda

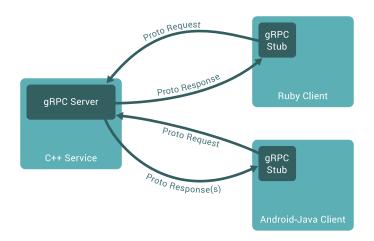
- ▶ what is gRPC
- who's using it
- ► Elixr library (https://github.com/elixir-grpc/grpc) and example application

What is gRPC

RPC framework

- high performance
 - ► HTTP/2 transport
 - ProtoBuf for IDL and wire format
- multi-language

Diagram



HTTP/2 features

- binary data frames
- compression
- two-way streaming
- ► TCP-connection multiplexing

Protocol Buffers

- use as IDL provides a strong contract
- codec generation
- compact binary wire format

Protobuf messages

```
message Person {
  string name = 1;
  int32 id = 2;
  bool has_ponycopter = 3;
}
```

Protobuf IDL

RPC types

```
1 // Unary RPC
2 rpc SayHello(HelloRequest) returns (HelloResponse);
3
4 // Server streaming RPC
5 rpc LotsOfReplies(HelloRequest) returns (stream HelloResponse);
6
7 // Client streaming RPC
8 rpc LotsOfGreetings(stream HelloRequest) returns (HelloResponse);
9
10 // Bidirectional streaming RPC
11 rpc BidiHello(stream HelloRequest) returns (stream HelloResponse);
```

gRPC server

- gRPC library generates a codec from .proto to native data structures
- gRPC server must implement the services specified
- listen on a particular port for a channel
- service name and method name form a path
 - ightharpoonup ightharpoonup load balancing, routing, etc

gRPC client

- codec also generated for client
- plus stubs of the service methods
- client opens a channel to server
- client calls stub like any other function/method

Who's using it?

- ▶ inter-service communication
 - ▶ as an alternative to ReST, GraphQL, message busses, etc
- ► APIs
 - Google
 - Cloud-native, k8s, etc
 - applications, e.g. Cockroach DB
- Model-driven Telemetry (to supersede SNMP)
 - Cisco
 - Juniper

Example: Juniper Telemetry Interface

```
1 service OpenConfigTelemetry {
     rpc telemetrySubscribe(SubscriptionRequest)
 3
       returns (stream OpenConfigData) {}
     rpc cancelTelemetrySubscription(
           CancelSubscriptionRequest)
       returns (CancelSubscriptionReply) {}
 8
9
     rpc getTelemetrySubscriptions(
10
           GetSubscriptionsRequest)
11
       returns (GetSubscriptionsReply) {}
12
     . . .
13 }
```

Example: Async messaging

```
service DataSink {
 // Each message from the request stream will be a HTTP2 POST request
 // for /DataSink/Send path
  rpc Send(stream Request) return (stream Response);
// Request can have different payload types
message Request {
 uint32 version = 1;
 bytes message id = 2;
 oneof payload {
    bytes plain message = 9:
    bytes zstd compressed = 10;
message Response {
 uint32 version = 1:
 oneof response {
    AckMessage ack = 9;
    ServiceMessage info = 10;
message AckMessage {
  repeated bytes message ids = 1;
message ServiceMessage {
  // ...
```

Elixir gRPC library

- https://github.com/elixir-grpc/grpc
- client uses Gun
 - https://github.com/ninenines/gun
- server uses Cowboy
 - https://github.com/ninenines/cowboy
- separate protobuf library
 - https://github.com/tony612/protobuf-elixir

Demo time!

References

- https://grpc.io/
- https://github.com/elixir-grpc/grpc/
- https://blog.appsignal.com/2020/03/24/how-to-use-grpc-inelixir.html
- https://pl-rants.net/posts/async-over-grpc/
- https://github.com/fullstorydev/grpcurl

Questions