

# CertiKOS Overview & Status Update

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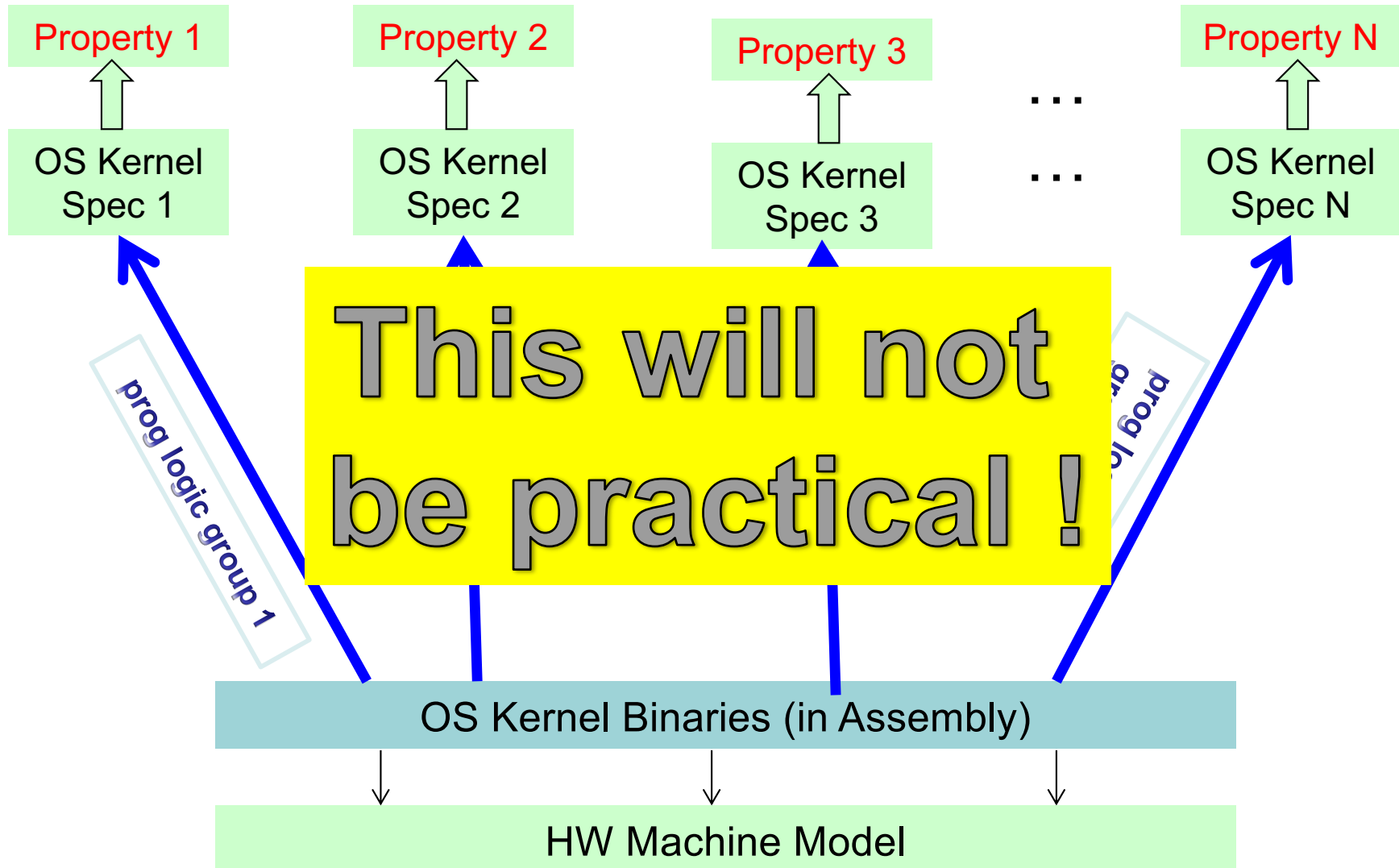
August 3, 2022

<http://flint.cs.yale.edu>

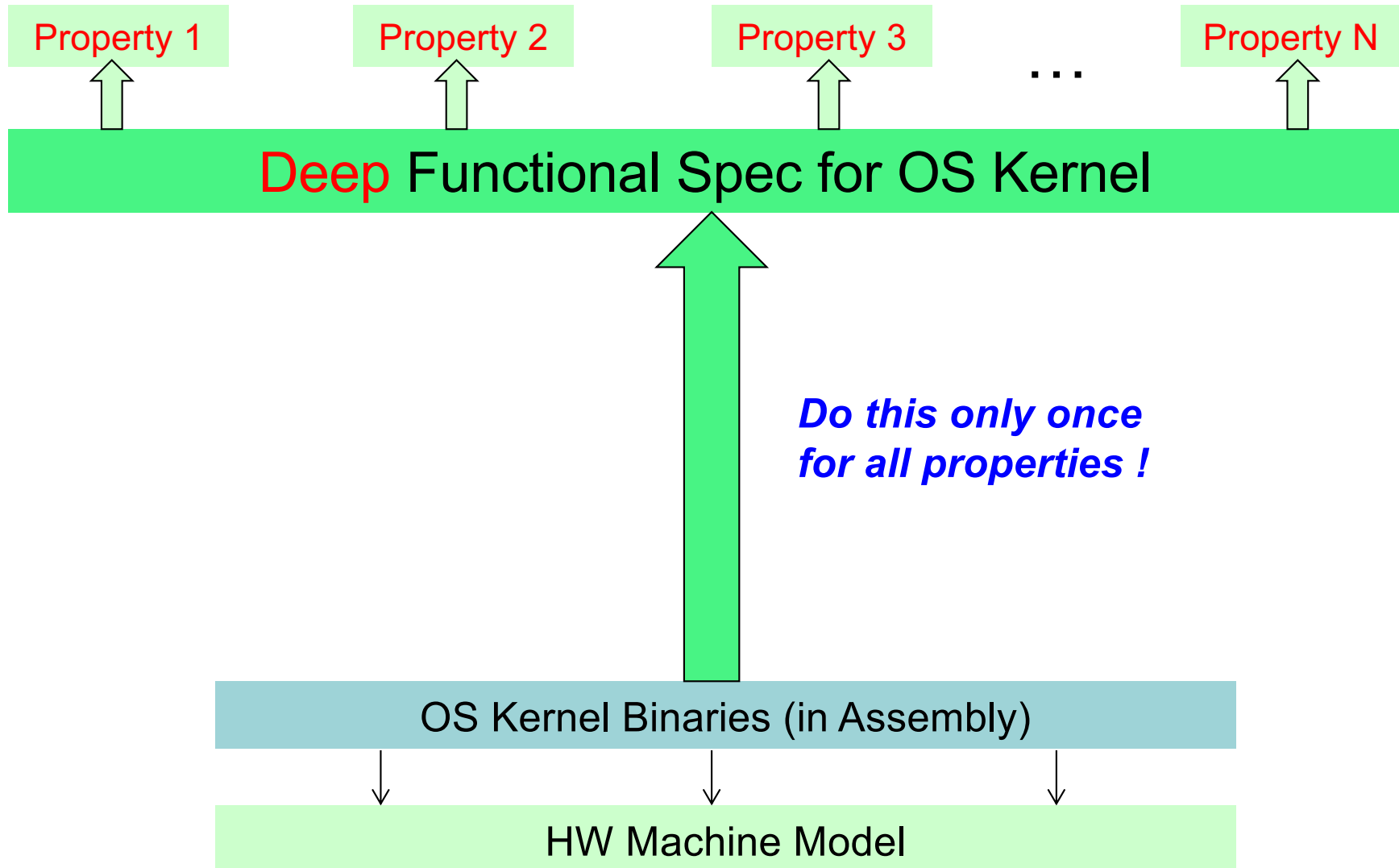
# Problem Definition

- What is a certified OS kernel / hypervisor / security monitor?
  - a system binary **implements** its specification running over a HW machine model (w. devices & interrupts)?
  - what should the specification & the machine model be like?
- What properties do we want to prove?
  - safety & partial correctness properties
  - total **functional correctness**
  - **security properties** (isolation, confidentiality, integrity, availability)
  - **resource usage properties** (stack overflow, real time properties)
  - race-freedom, **atomicity**, and linearizability
  - **liveness properties** (deadlock-freedom, starvation freedom)
- How to cut down the cost of verification?

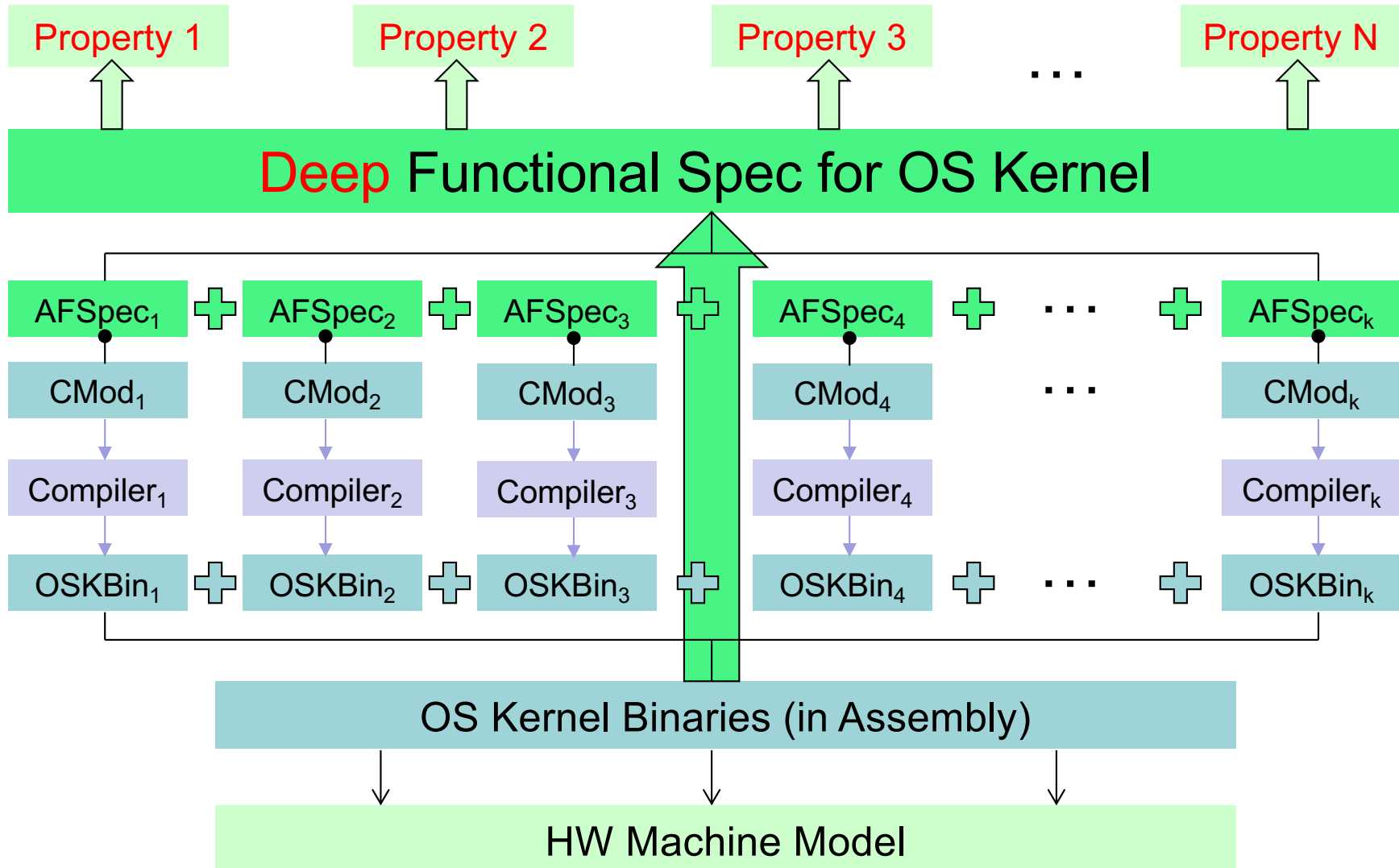
# The Conventional Approach



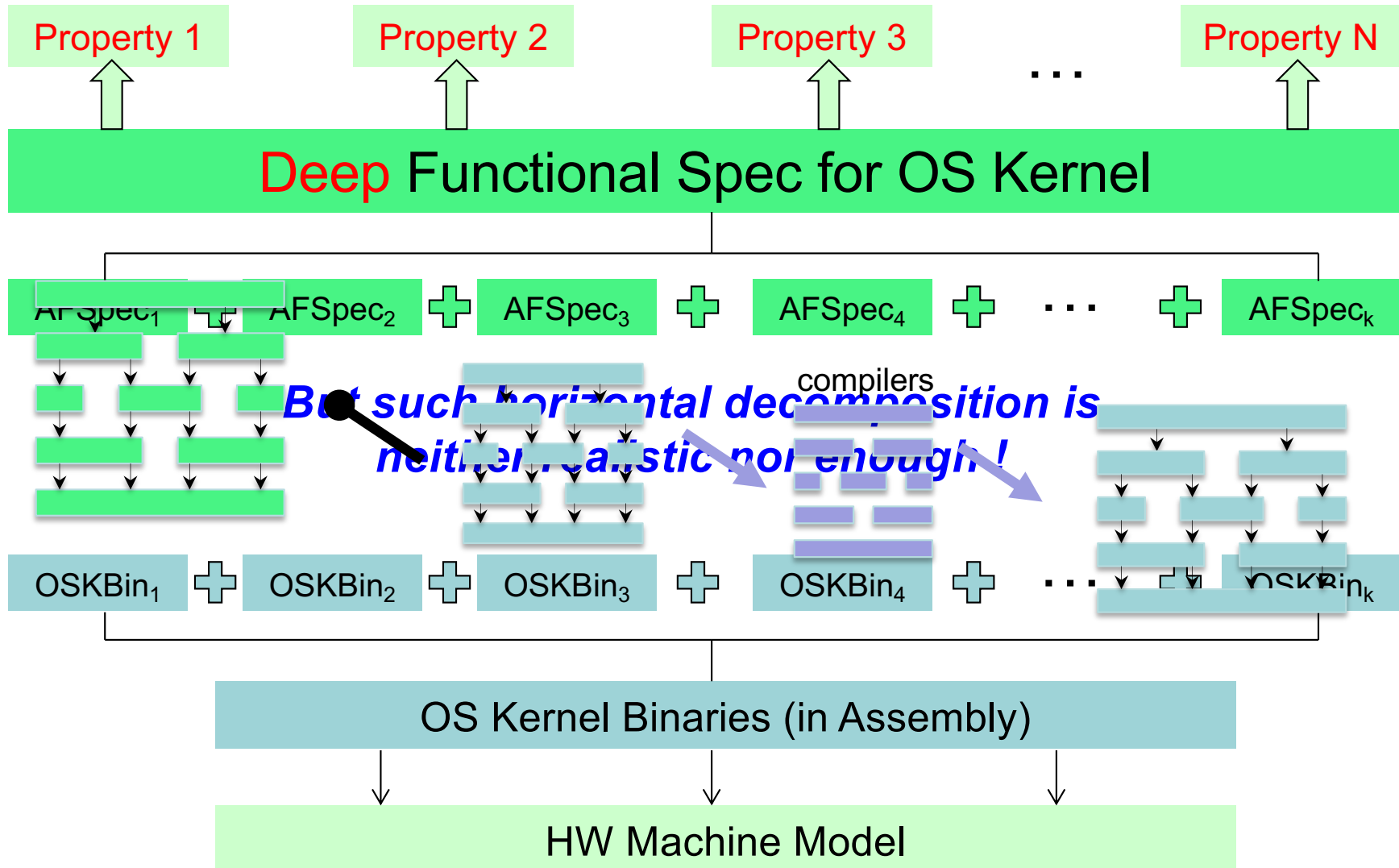
# The CertiKOS Approach



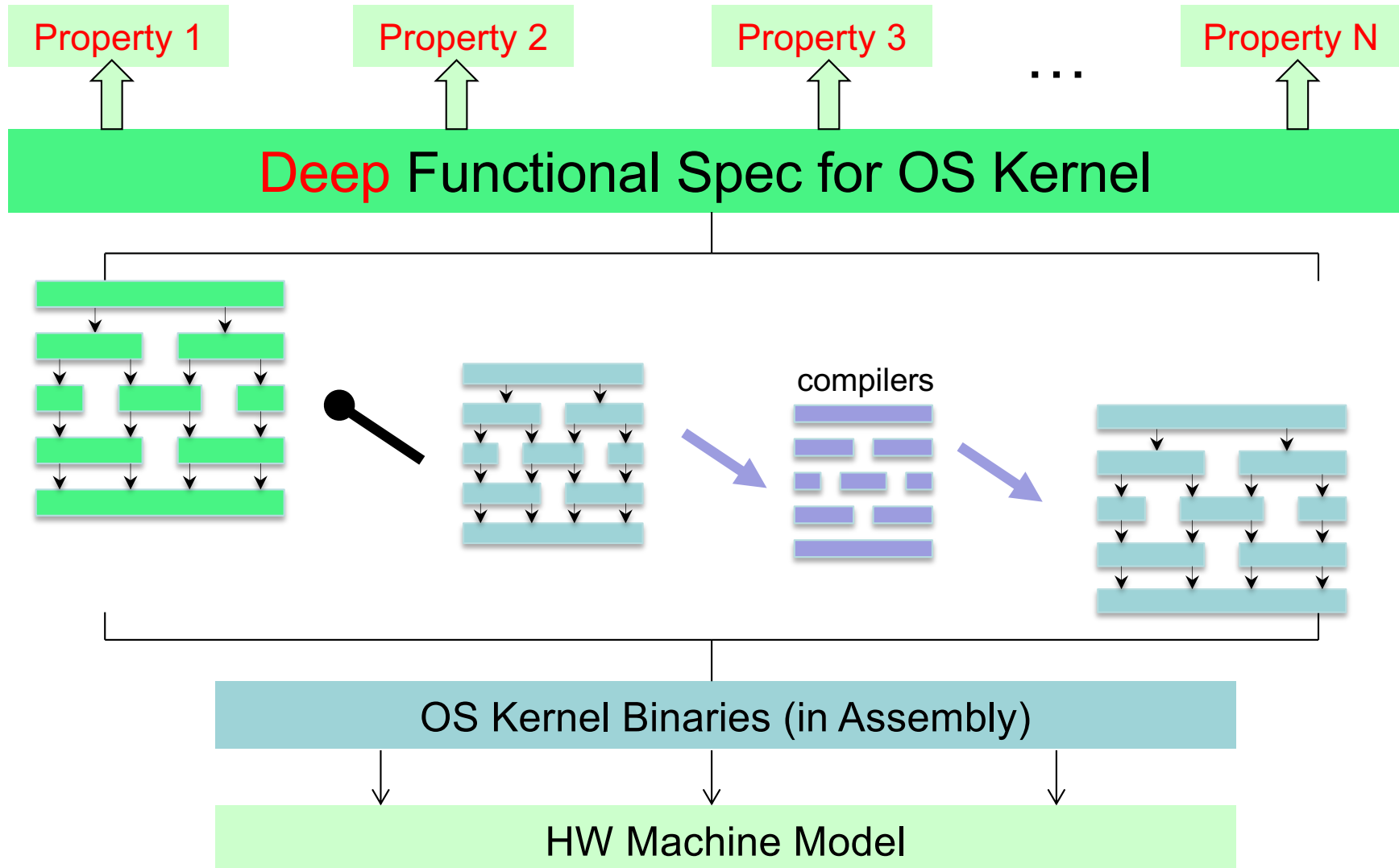
# The CertiKOS Approach



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# The CertiKOS Approach



# What is a Deep Spec?



C or Asm module

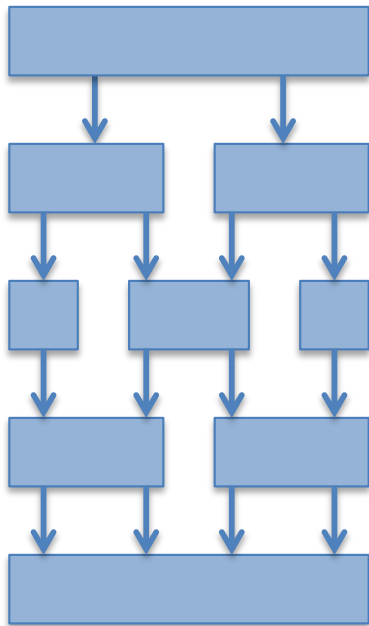


rich spec A

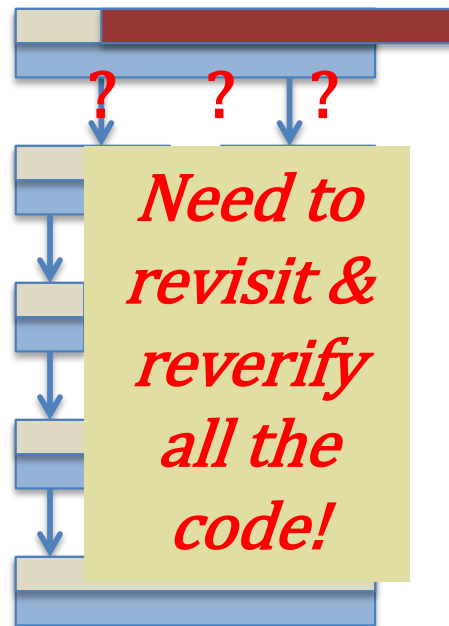


rich spec B

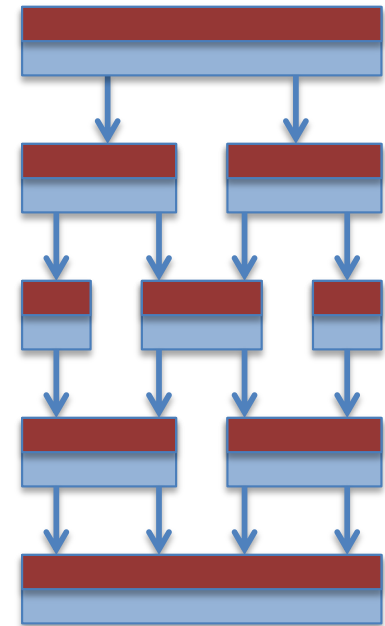
C & Asm Module  
Implementation



C & Asm Modules  
w. rich spec A



*Want to prove  
another spec B?*





# What is a Deep Spec?

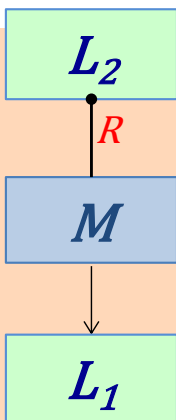
$$\llbracket M \rrbracket L_1 \sim_R L_2$$

$\llbracket M \rrbracket (L_1)$  and  $L_2$  simulates each other!

$L_2$  captures everything about running  $M$  over  $L_1$



Making it “contextual” using  
the whole-program semantics  $\llbracket \bullet \rrbracket$



$L_2$  is a **deep specification** of  $M$  over  $L_1$   
if under any **valid** program context  $P$  of  $L_2$ ,  
 $\llbracket P \oplus M \rrbracket (L_1)$  and  $\llbracket P \rrbracket (L_2)$  are  
observationally equivalent

# Shallow vs. Deep Specifications



C or Asm module

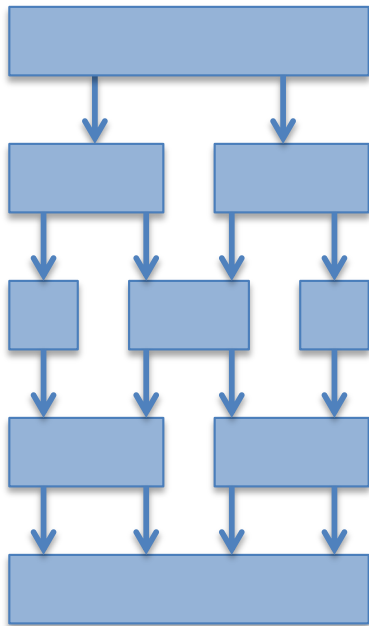


shallow spec

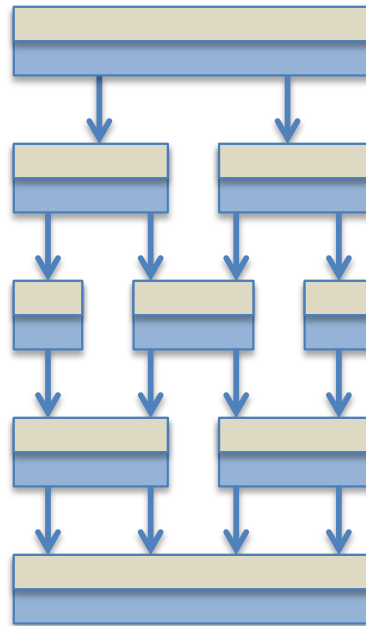


deep spec

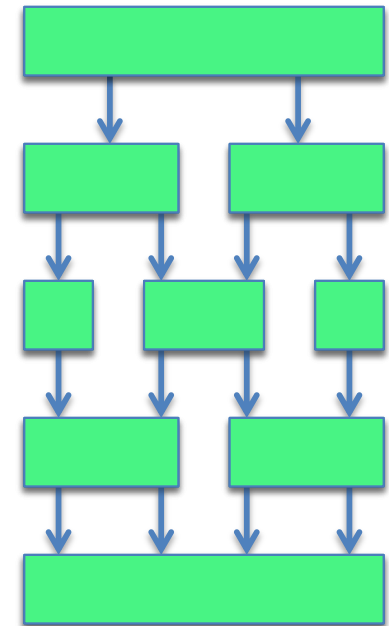
**C & Asm Module  
Implementation**



**C & Asm Modules  
w. Shallow Specs**



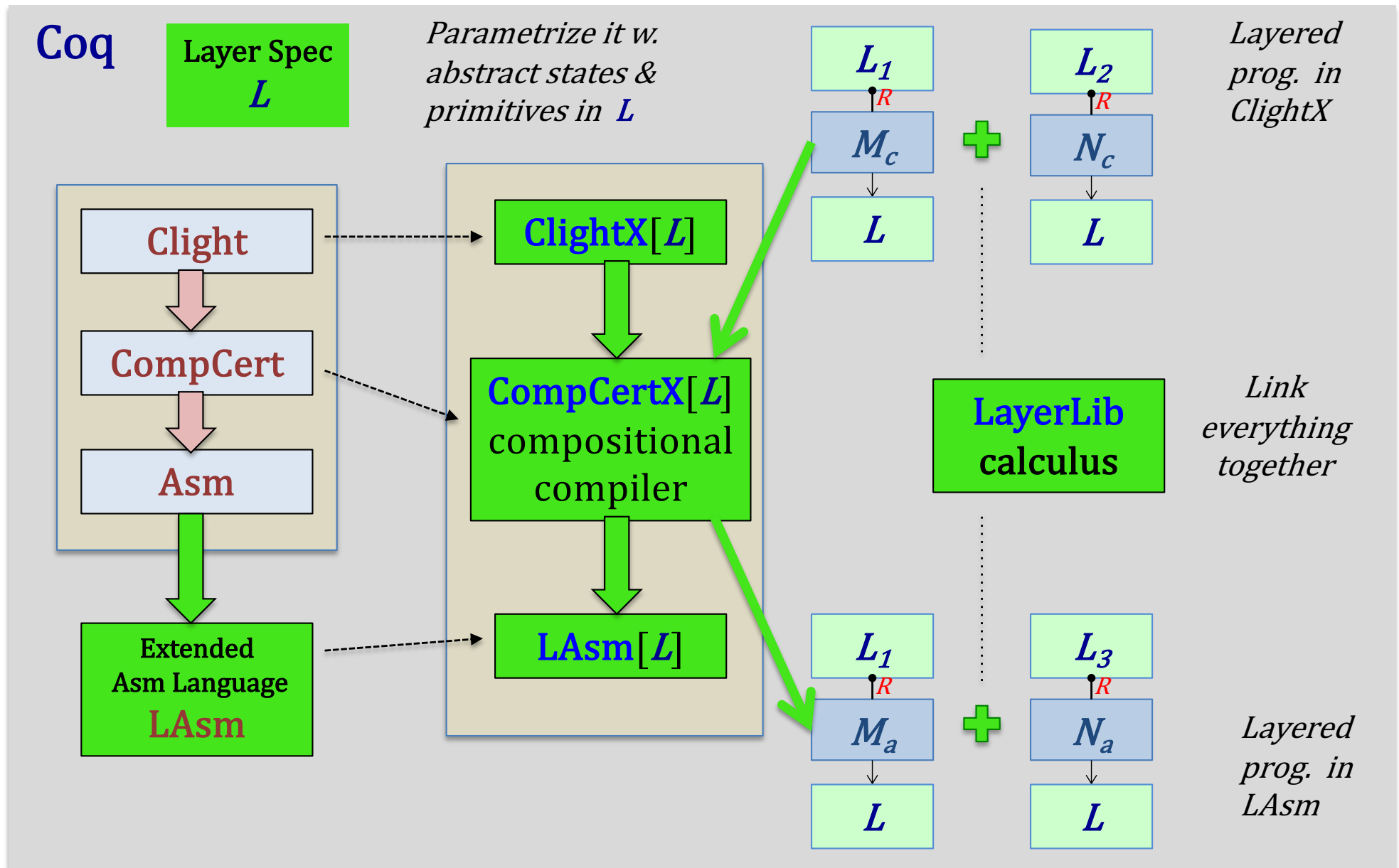
**C & Asm Modules  
w. Deep Specs**



# The CertiKOS Approach

- We developed a language-based formalization of **certified abstraction layers** with **deep specifications**
- We developed new languages & tools in Coq
  - **A formal layer calculus** for composing certified layers
  - **ClightX** for writing certified layers in a C-like language
  - **LAsm** for writing certified layers in assembly
  - **CompCertX** that compiles **ClightX** layers into **LAsm** layers
- We built multiple **certified OS kernels** in Coq
  - The initial version has **37 layers** and can boot **Linux** as a guest
  - The later versions support interrupts & multicore concurrency & security (spatial & temporal isolation w. real-time guarantee)

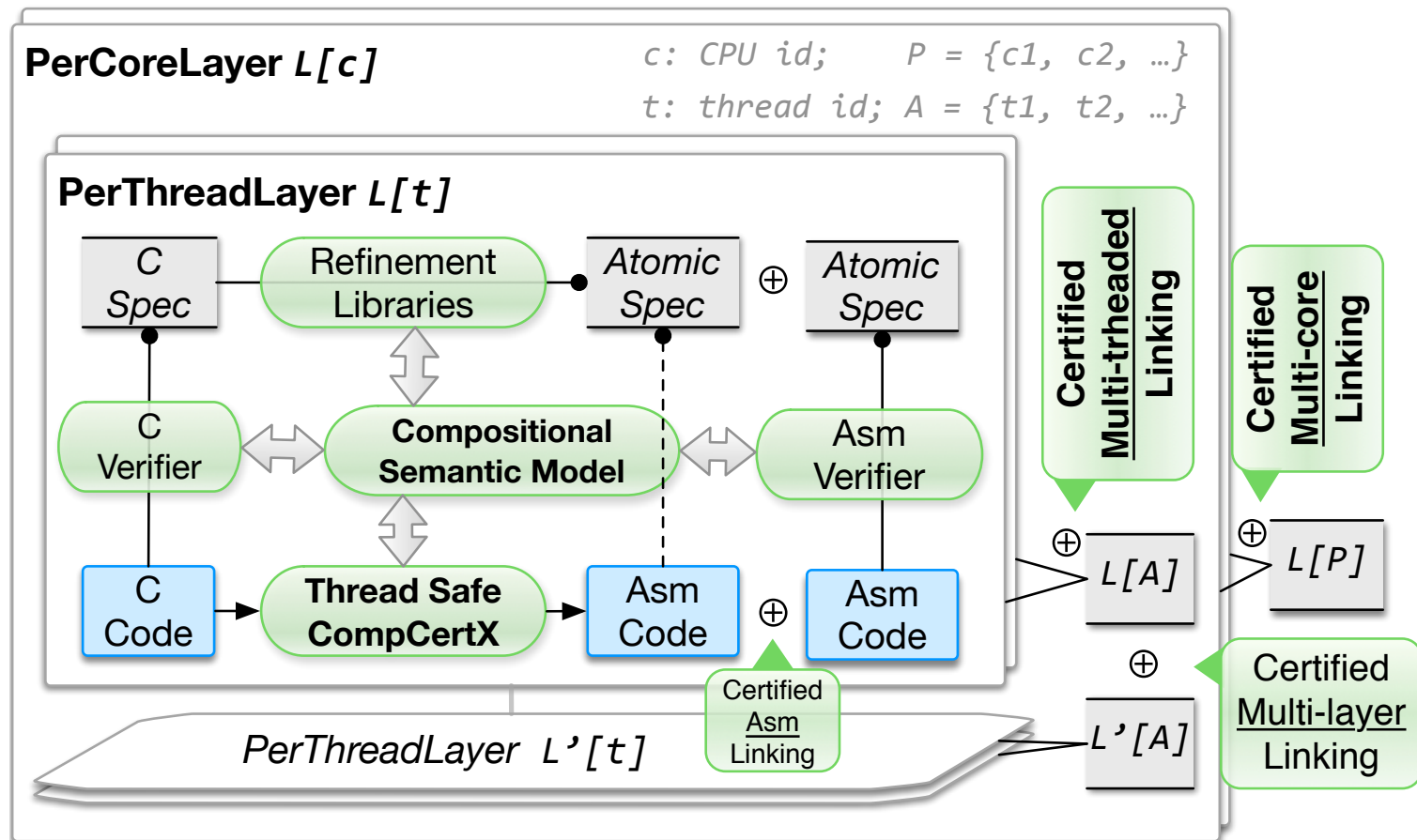
# The CertiKOS Toolchain (CAL) [POPL'15]



# The CertiKOS Toolchain (CCAL) [PLDI'18]

New programming toolkit w. certified multicore & multithreaded linking:

*Composition = parallel composition + hiding (abstraction)*



# Other CCAL Use Cases

## Formal Verification of a Multiprocessor Hypervisor on Arm Relaxed Memory Hardware

FUNCTIONAL

REPRODUCED

### Design and Verification of the Arm Confidential Compute Architecture

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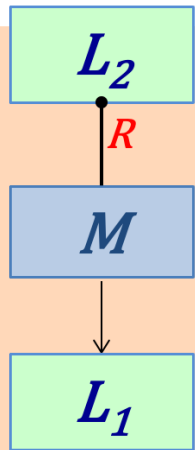
Gareth Stockwell  
*Arm Ltd*

#### Abstract

The increasing use of sensitive private data in computing is matched by a growing concern regarding data privacy. System software such as hypervisors and operating systems are supposed to protect and isolate applications and their private data, but their large codebases contain many vulnerabilities that can risk data confidentiality and integrity. We introduce Realms, a new abstraction for confidential computing to protect the data confidentiality and integrity of virtual machines. Hardware creates and enforces Realm world, a new physical address space for Realms. Firmware controls the hardware to secure

To address this problem, we introduce the *Arm Confidential Compute Architecture (Arm CCA)*. CCA provides *Realms*, secure execution environments that are completely opaque to privileged, untrusted system software such as OSes and hypervisors. CCA retains the ability of existing system software to manage hardware resources for Realms while preventing it from violating Realm confidentiality and integrity. For example, a hypervisor should retain its ability to dynamically allocate memory to or free memory from a Realm VM, but must never be allowed to access the protected memory contents of a Realm VM. CCA guarantees the confidentiality and integrity of Realm code and data in use, that is data in CPU

# Limitation #1: Closed Context



$L_2$  is a **deep specification** of  $M$  over  $L_1$   
if under any **valid** program context  $P$  of  $L_2$ ,  
 $\llbracket P \oplus M \rrbracket (L_1)$  and  $\llbracket P \rrbracket (L_2)$  are  
**observationally equivalent**

- What should be a valid program context  $P$  ?
  - Currently limited by a specific language or programming model
- Should support “open” components & “open” contexts
- **New progress**: layered & object-based game semantics [POPL'22]; refinement-based game semantics [LICS'20]

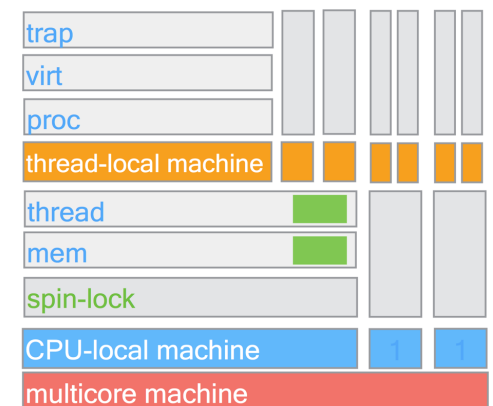
# Limitation #2: CompCert / CompCertX

- CompCert is not compositional
  - Do not support compiling “open” modules
  - CompCertX is too ad hoc
  - [New progress](#): CompCertO [PLDI'21]
- CompCert does not support finite & multi-threaded stacks
  - [New progress](#): Nominal Stack-Aware CompCert [POPL'22, POPL'19]
- CompCert does not generate verified machine code
  - [New progress](#): CompCertELF [OOPSLA'20]



# Limitation #3: Concurrency Model

- CCAL does not support weak-memory models
- CCAL threading model is rather restrictive
  - How to support general user-level & kernel-level thread libraries?
- CCAL support for blocking concurrency is poor
  - How to model yield, sleep, block primitives cleanly?
- CCAL is biased toward atomic objects
- CCAL is still based on "closed" contexts
- **New progress:** layered game semantics [POPL'22]



# Lessons Learned

- In building certified system software, a closed notion of **program contexts** is not sufficient
- General concurrency is not compositional, much research is needed to develop truly compositional concurrency models
  - Multicore/multithreaded, interrupts, I/O, system-level concurrency
- **Begin with the end in mind**
  - What whole-system properties do you want to verify?
  - The HW machine model is evolving rapidly
  - The **CCAL+DeepSpec** approach decouples the code verification from the verification of specific system properties

# Future Plans

- Develop a [compositional game semantics](#) for general concurrent components
- Develop the [new CCAL](#) based on the new game model
- Develop [Nominal CompCertO](#) that can compile concurrent layers into ELF binary layers
- Develop [DeepSEA](#) to support certified specification, programming, composition of layered components
- Apply [DeepSEA/CCAL](#) to build more powerful certified heterogeneous systems