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1.What is Oops and what are the four pillars of oops?

Object-oriented programming is a method of programming based on a hierarchy of classes, and well-defined and cooperating objects.

(or)

OOP stands for Object Oriented Programming .It is a Procedural Programming is about writing procedures or methods that performs operations on the data ,while object-oriented programming is about creating objects that contain both data and methods.

2.what are the four pillars of oops?

The four pillars of oops is

- 1.Abstraction
- 2.Encapsulation
- 3.Inheritance
- 4.Polymorphism

3.What is abstraction?

Hiding the complex implementation details and showing only the necessary features of the object. This allows the user to interact with the object at a higher level without needing to understand the inner workings.

- If a class contains one or more abstract methods and one concrete method then the class should be abstract.
- Example:
- ```
abstract class employee{
 public abstract void get_details();
 public void get_address(){}
}
```

Note: we have 2 types of methods,they are:

- 1.Concrete: Implementation is there
- 2.non-concrete: abstract method or implementation is not there.

## 4.what is Encapsulation?

- It refers to binding the data and methods in a single entity.
- In Encapsulation we use Private variables due to security of data.
- To access private variables we use public methods is called encapsulation in java.
- To access and update the private attributes, getter and setter methods are used. These methods provide controlled access to the attributes.

## 5.what is inheritance?

- It is defined as allowing a new class to inherit properties and behaviours(fields and methods) from an existing class.
- The existing class is a parent class or super class.
- The new class is called the child class or sub class.
- It used mainly to promotes code and reusability.
- The “super ” keyword uses to refer immediate parent class object.

Types of inheritance:

- 1.single inheritance
- 2.Multilevel Inheritance
- 3.Hierarchical Inheritance

- **Method Overriding:**

- A subclass can provide a specific implementation for a method that is already defined in its superclass. This is known as method overriding.

Note:

- A subclass is created using the ‘extend’ keyword.
- Syntax Example: ‘class Subclass extends Superclass{...}’

## 6.what is polymorphism?

- It enables a single interface to represent different underlying many forms
- It allows same operation to be performed differently on different classes

Types of polymorphism:

- Compile time polymorphism—achieved through method and operator overloading.
- Run time polymorphism---Achieved through method overriding.

Note:

1.Method overloading: Multiple methods in same class with same name but diff parameters

2.Method overriding: A subclass that provide implementation of a method that is already defined in its superclass.