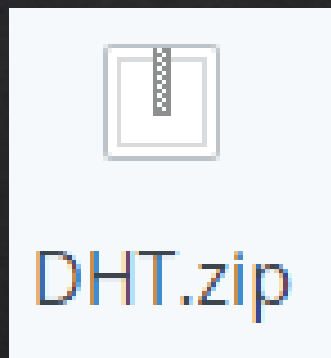


主題前準備 – 下載程式庫



建立免費帳戶，直接下載和儲存檔案至 Dropbox。或是登入。

姓氏 名字

電子郵件

密碼

☐ 我同意 [Dropbox 條款](#)

建立帳戶

或

 以 Google 帳號註冊

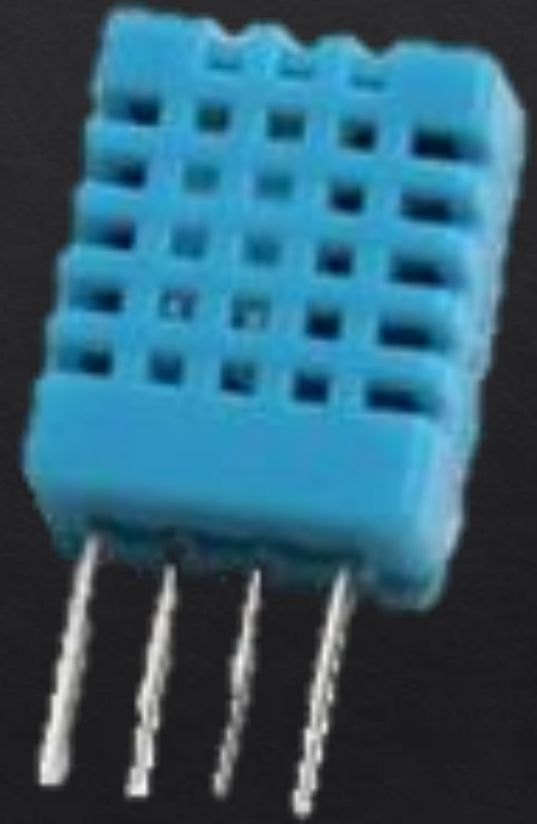
不，謝謝。繼續下載 →

bit.ly/ncc-arduino-dht

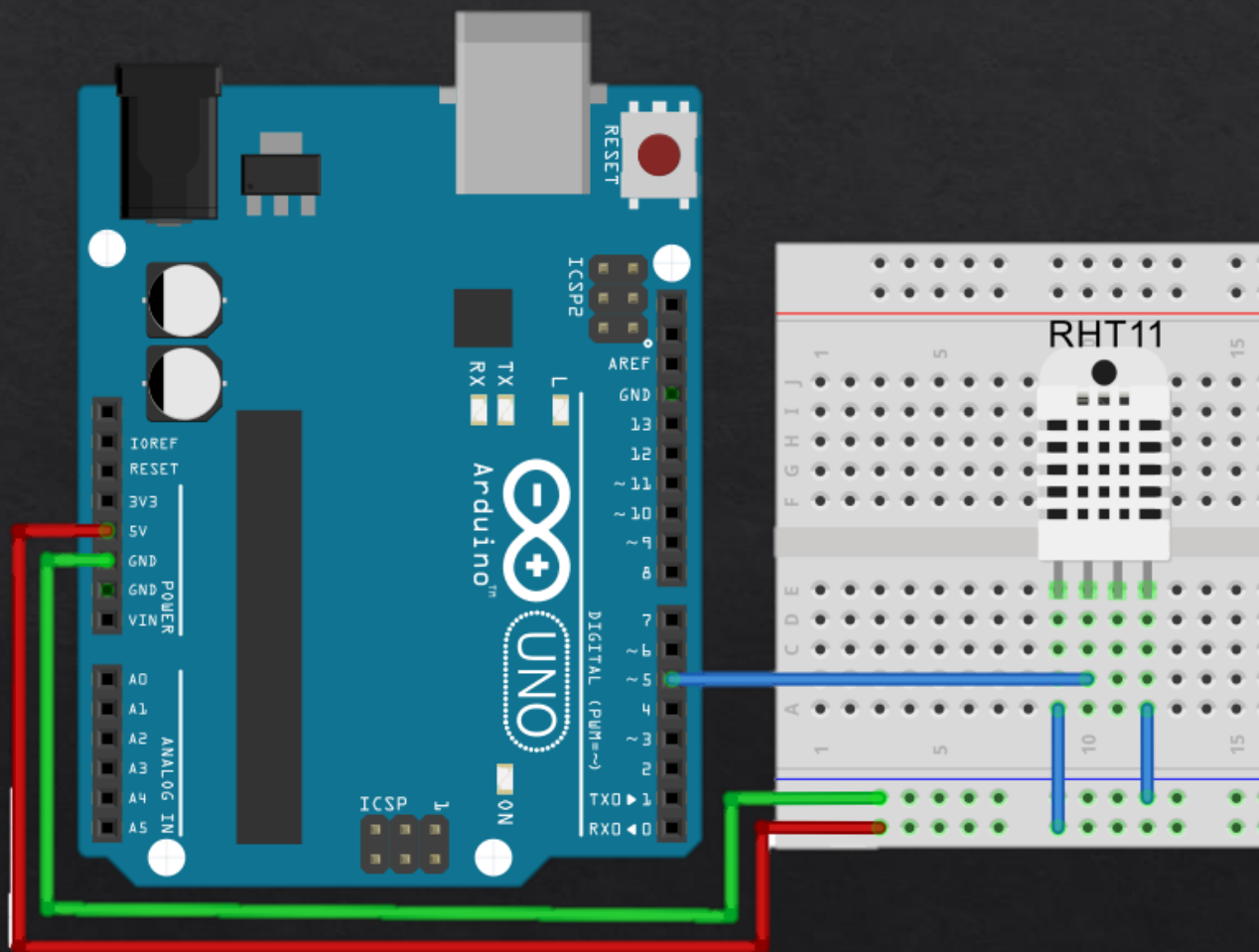
下雨警報器

溫溼度感測器 - DHT11

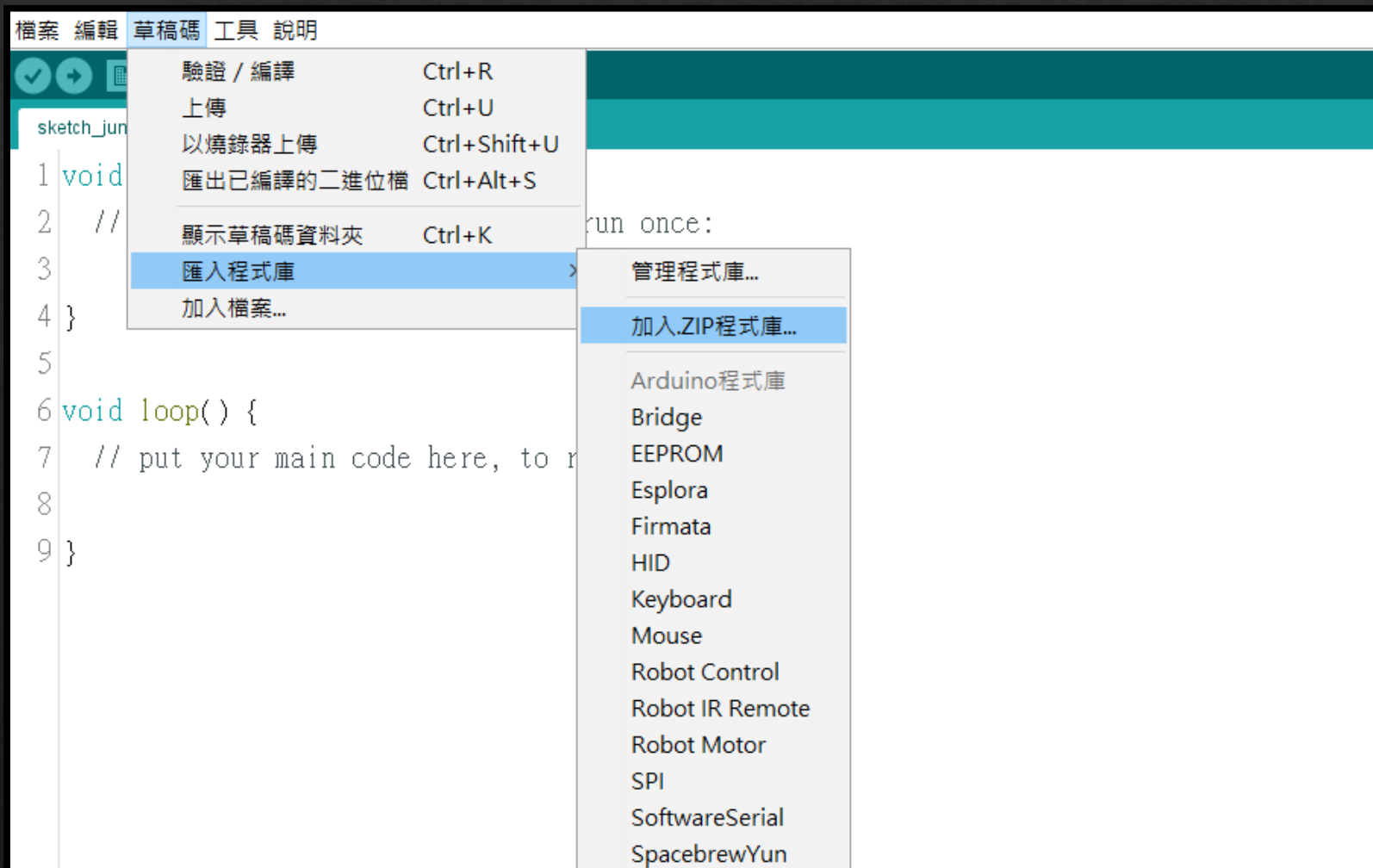
濕度測量範圍：20~90%RH;
濕度測量精度：±5%RH;
溫度測量範圍：0~50°C
溫度測量精度：±2°C
電源供應範圍：3~5V
頻率不可超過：0.5Hz (每2秒一次)



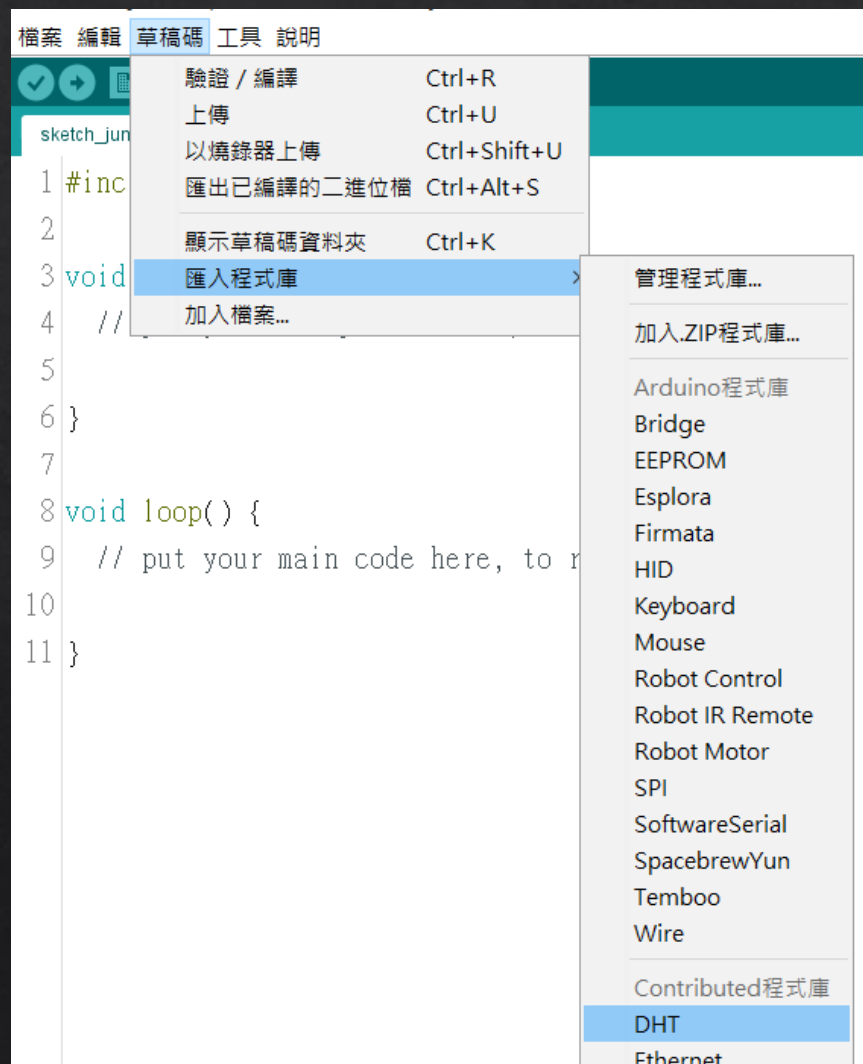
線如何接



新增程式庫



匯入程式庫



匯入程式庫

```
1 #include <dht.h>
2
3 void setup() {
4     // put your setup code here, to run once:
5 }
6
7 void loop() {
8     // put your main code here, to run repeatedly:
9 }
10
```

初始設定

```
1 #include <dht.h>
2 #define dht_pin 5
3 dht DHT;
4
5 void setup( ){
6     Serial.begin(9600);
7     delay(1000);
8 }
```


溫溼度感測器 - DHT11

濕度測量範圍：20~90%RH;

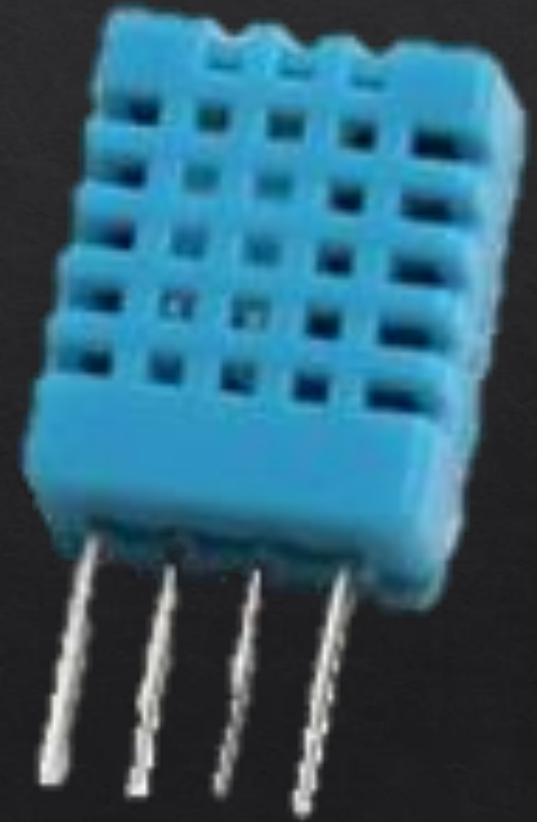
濕度測量精度：±5%RH;

溫度測量範圍：0~50°C

溫度測量精度：±2°C

電源供應範圍：3~5V

頻率不可超過：0.5Hz (每2秒一次)



```
#define dht_pin 5  
  
dht DHT;
```

```
DHT.read11(dht_pin);
```

取得【指定腳位】接收的資料值

```
1 #include <dht.h>
2 #define dht_pin 5
3 dht DHT;
4
5 void setup() {
6     Serial.begin(9600);
7     delay(1000);
8 }
9
10 void loop() {
11     DHT.read11(dht_pin);
12     delay(1000);
13 }
```

如何取得感測值

```
DHT.read11(dht_pin);
```

`DHT.humidity` 濕度 (%)

`DHT.temperature` 溫度(°C)

實作 – 印出感測值

```
11 void loop(){  
12     DHT.read11(dht_pin);  
13     Serial.print("Humidity = ");  
14     Serial.print(DHT.humidity);  
15     Serial.print("% ");  
16     Serial.print("temperature = ");  
17     Serial.print(DHT.temperature);  
18     Serial.println("C ");  
19     delay(1000);  
20 }
```

實作 – 印出感測值

```
11 void loop() {  
12     DHT.read11(dht_pin);  
13     print_HT();  
14     delay(1000);  
15 }
```

```
22 void print_HT() {  
23     Serial.print("Humidity = ");  
24     Serial.print(DHT.humidity);  
25     Serial.print("% ");  
26     Serial.print("temperature = ");  
27     Serial.print(DHT.temperature);  
28     Serial.println("C ");  
29 }
```


何時警報

- 感測到的資料超過某值：

- 濕度：00 %

- ~~●溫度：XX °C~~

實作 – 警報訊息

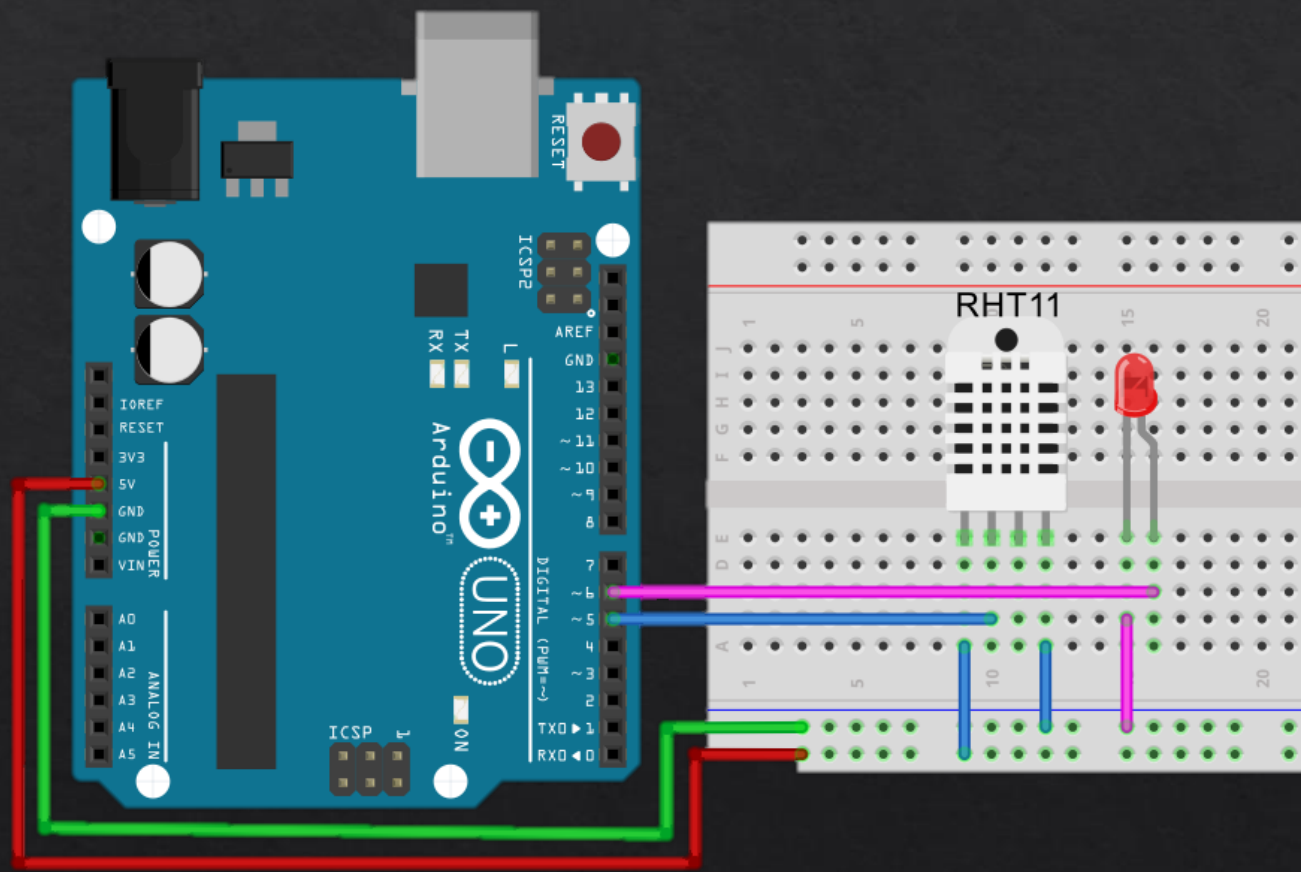
```
5 int Alert_Value = 60;
```

```
14 void loop(){  
15   DHT.read11(dht_pin);  
16   print_HT();  
17   if(DHT.humidity > Alert_Value){  
18     Serial.println("Warning! It's going to rain\n");  
19   }  
20   delay(1000);  
21 }
```

警告閃爍燈

新增led的使用

線如何接



初始設定

```
3 #define led_pin 6
```

```
9 void setup(){  
10     Serial.begin(9600);  
11     pinMode(led_pin,OUTPUT);  
12     delay(1000);  
13 }
```


警告閃爍燈實作

```
14 void loop( ){  
15     DHT.read11(dht_pin);  
16     print_HT( );  
17     if(DHT.humidity > Alert_Value){  
18         digitalWrite(led_pin,HIGH);  
19         delay(100);  
20         digitalWrite(led_pin,LOW);  
21         delay(100);  
22     }  
23     delay(1000);  
24 }
```

一點都不緊急嗎？

警報閃爍燈 好像閃的間隔好像太長了

為什麼閃爍不快？

```
14 void loop( ){
15     DHT.read11(dht_pin);
16     print_HT( );
17     if(DHT.humidity > Alert_Value){
18         digitalWrite(led_pin,HIGH);
19         delay(100);
20         digitalWrite(led_pin,LOW);
21         delay(100);
22     }
23     delay(1000);
24 }
```

警告閃爍燈實作(快速閃爍)

```
13 int count = 10;
```

```
15 void loop(){  
16     if(count == 0){  
17         DHT.read11(dht_pin);  
18         print_HT();  
19         count = 10;  
20     }
```

```
29     count--;  
30     delay(100);  
31 }
```

```
if(DHT.humidity > Alert_Value){  
    digitalWrite(led_pin,HIGH);  
    delay(100);  
    digitalWrite(led_pin,LOW);  
    delay(100);  
}
```

警告閃爍燈實作(快速閃爍)

```
14 void loop(){
15     DHT.read11(dht_pin);
16     print_HT();
17     if(DHT.humidity > Alert_Value){
18         digitalWrite(led_pin,HIGH);
19         delay(100);
20         digitalWrite(led_pin,LOW);
21         delay(100);
22     }
23     delay(1000);
24 }
```

```
15 void loop(){
16     if(count == 0){
17         DHT.read11(dht_pin);
18         print_HT();
19         count = 10;
20     }
21
22     if(DHT.humidity > Alert_Value){
23         digitalWrite(led_pin,HIGH);
24         delay(100);
25         digitalWrite(led_pin,LOW);
26         delay(100);
27     }
28
29     count--;
30     delay(100);
31 }
```

還可以再修改嗎？

警報閃爍燈 好像閃的間隔好像太長了

警告閃爍燈實作(急速閃爍)

```
15 void loop(){
16   if(count == 0){
17     DHT.read11(dht_pin);
18     print_HT();
19     count = 10;
20   }
21
22   if(DHT.humidity > Alert_Value){
23     digitalWrite(led_pin,HIGH);
24     delay(100);
25     digitalWrite(led_pin,LOW);
26     delay(100);
27   }
28
29   count--;
30   delay(100);
31 }
```



```
15 void loop(){
16   if(count == 0){
17     DHT.read11(dht_pin);
18     print_HT();
19     count = 10;
20   }
21
22   if(DHT.humidity > Alert_Value){
23     digitalWrite(led_pin,HIGH);
24     delay(100);
25     digitalWrite(led_pin,LOW);
26     delay(100);
27   }
28
29   count--;
30   delay(100);
31 }
```



警告閃爍燈實作(急速閃爍)

```
15 void loop(){
16   if(count == 0){
17     DHT.read11(dht_pin);
18     print_HT();
19     count = 10;
20   }
21
22   if(DHT.humidity > Alert_Value){
23     digitalWrite(led_pin,HIGH);
24     delay(100);|
25     digitalWrite(led_pin,LOW);
26     delay(100);
27   }
28
29   count--;
30   delay(100);
31 }
```



```
15 void loop(){
16   if(count == 0){
17     DHT.read11(dht_pin);
18     print_HT();
19     count = 10;
20   }
21
22   if(DHT.humidity > Alert_Value && count%2 == 0){
23     digitalWrite(led_pin,HIGH);
24   }else{
25     digitalWrite(led_pin,LOW);
26   }
27
28   count--;
29   delay(100);
30 }
```

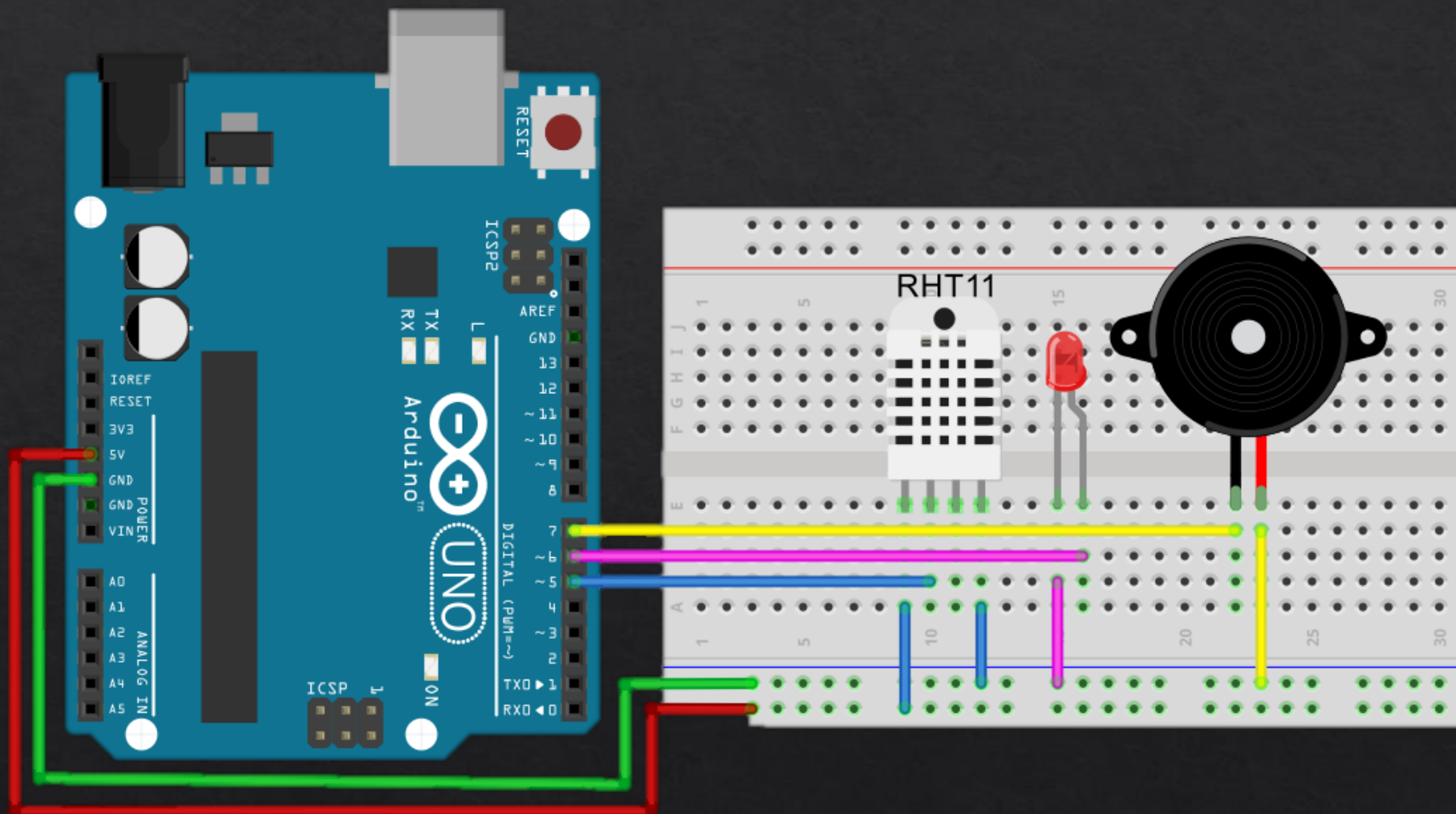
警告閃爍燈實作(急速閃爍)

```
7  int count = 20;
15 void loop(){
16     if(count == 0){
17         DHT.read11(dht_pin);
18         print_HT();
19         count = 20;
20     }
21
22     if(DHT.humidity > Alert_Value && count%2 == 0){
23         digitalWrite(led_pin,HIGH);
24     }else{
25         digitalWrite(led_pin,LOW);
26     }
27
28     count--;
29     delay(50);
30 }
```

警報聲響

蜂鳴器使用

線如何接



基礎設定

```
1 #include <dht.h>
2 #define dht_pin 5
3 #define led_pin 6
4 #define buzzer 7
```

```
11 void setup(){
12     Serial.begin(9600);
13     pinMode(led_pin,OUTPUT);
14     pinMode(buzzer,OUTPUT);
15     delay(1000);
16 }
```


警告聲實作

```
31  if(DHT.humidity > Alert_Value){  
32      for(int i=0;i<10;i++){  
33          tone(buzzer,1000);  
34          delay(50);  
35          noTone(buzzer);  
36          delay(50);  
37          tone(buzzer,500);  
38          delay(50);  
39          noTone(buzzer);  
40          delay(50);  
41      }
```

警報鈴 + 警告聲

```
25  if(DHT.humidity > Alert_Value && count%2 == 0){  
26      digitalWrite(led_pin,HIGH);  
27  }else{  
28      digitalWrite(led_pin,LOW);  
29  }
```

```
31  if(DHT.humidity > Alert_Value){  
32      for(int i=0;i<10;i++){  
33          tone(buzzer,1000);  
34          delay(50);  
35          noTone(buzzer);  
36          delay(50);  
37          tone(buzzer,500);  
38          delay(50);  
39          noTone(buzzer);  
40          delay(50);  
41      }
```

為甚麼警告燈閃爍又變慢了...

```
25  if(DHT.humidity > Alert_Value && count%2 == 0){  
26      digitalWrite(led_pin,HIGH);  
27  }else{  
28      digitalWrite(led_pin,LOW);  
29  }
```

自設口白：我等你等的好苦啊

```
31  if(DHT.humidity > Alert_Value){  
32      for(int i=0;i<10;i++){  
33          tone(buzzer,1000);  
34          delay(50);  
35          noTone(buzzer);  
36          delay(50);  
37          tone(buzzer,500);  
38          delay(50);  
39          noTone(buzzer);  
40          delay(50);  
41      }
```

警報鈴 + 警告聲

```
31  if(DHT.humidity > Alert_Value){  
32      for(int i=0;i<10;i++){  
33          tone(buzzer,1000);  
34          delay(50);  
35          noTone(buzzer);  
36          delay(50);  
37          tone(buzzer,500);  
38          delay(50);  
39          noTone(buzzer);  
40          delay(50);  
41      }
```

```
7  int count = 20;  
  
31  if(DHT.humidity > Alert_Value){  
32      if(count % 4 == 0){  
33          tone(buzzer,1000);  
34      }else if(count % 4 == 2){  
35          tone(buzzer,500);  
36      }else{  
37          noTone(buzzer);  
38      }  
39  }else{  
40      noTone(buzzer);  
41  }  
  
28  count--;  
29  delay(50);  
30 }
```

警報鈴 + 警告聲

```
31  if(DHT.humidity > Alert_Value){
32      for(int i=0;i<10;i++){
33          tone(buzzer,1000);
34          delay(50);
35          noTone(buzzer);
36          delay(50);
37          tone(buzzer,500);
38          delay(50);
39          noTone(buzzer);
40          delay(50);
41      }
```

```
7  int count = 20;

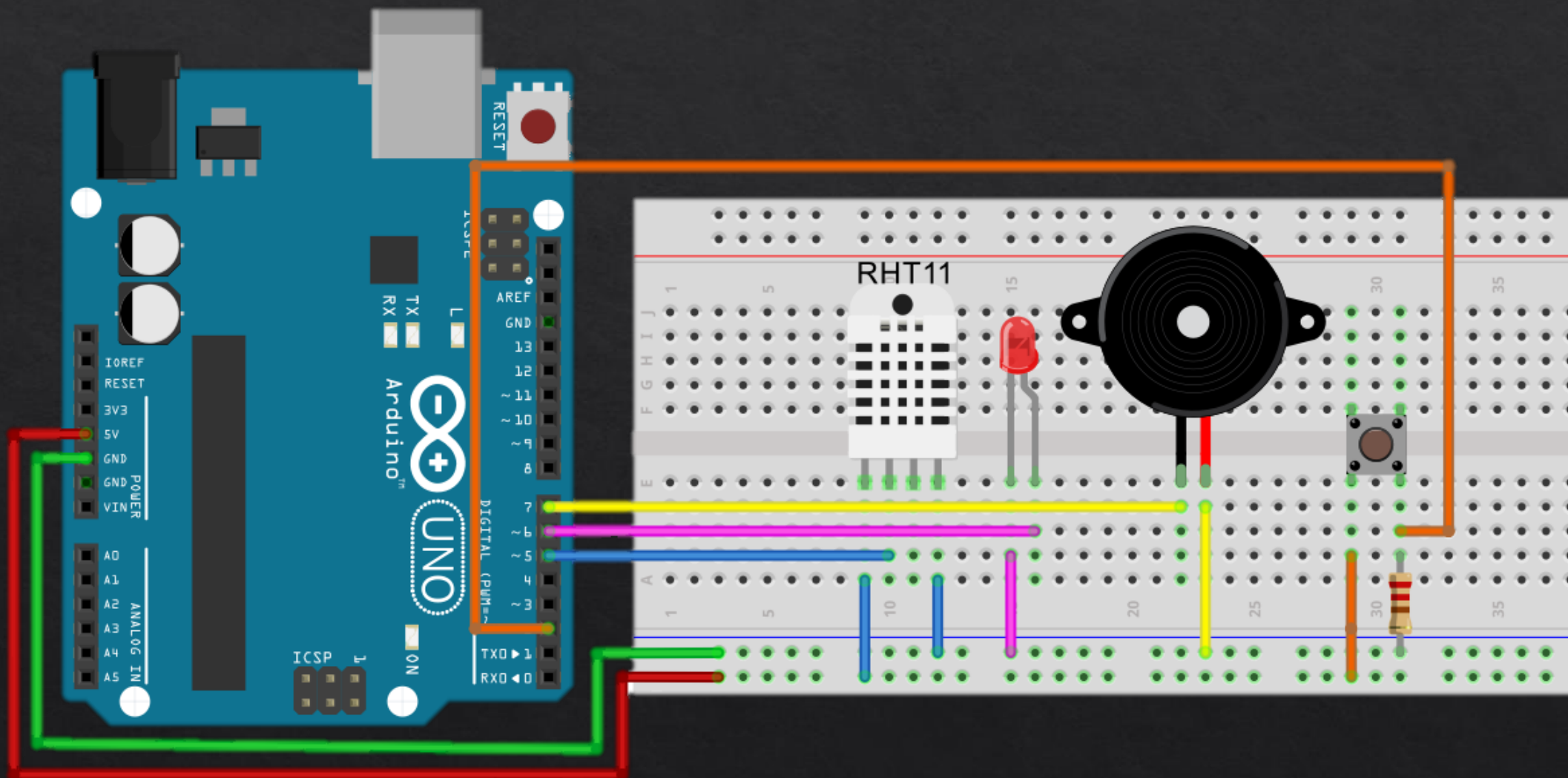
31  if(DHT.humidity > Alert_Value){
32      if(count % 4 ==0){
33          tone(buzzer,1000);
34      }else if(count % 4 == 2){
35          tone(buzzer,500);
36      }else{
37          noTone(buzzer);
38      }
39  }else{
40      noTone(buzzer);
41  }

28  count--;
29  delay(50);
30 }
```

警報關閉

按鈕 or 可樂罐 or 超音波感測

線如何接



基礎設定

```
1 #include <dht.h>
2 #define dht_pin 5
3 #define led_pin 6
4 #define buzzer 7
5 #define Button 2
```

```
12 void setup(){
13     Serial.begin(9600);
14     pinMode(led_pin,OUTPUT);
15     pinMode(buzzer,OUTPUT);
16     pinMode(Button,INPUT);
17     delay(1000);
18 }
```

警報關閉按鈕 測試

```
44  if(digitalRead(Button)==HIGH){  
45      Serial.println("Button is clicked");  
46  }
```

警報關閉按鈕

```
48  if(digitalRead(Button)==HIGH && DHT.humidity > Alert_Value){  
49      Serial.println("Turn off the alarm");  
50      digitalWrite(led_pin,LOW);  
51      noTone(buzzer);  
52      delay(10000);  
53  }
```

(補充)警報關閉按鈕 – 不暫停版

```
7 int count = 20;
```

```
11 bool click_button = false;
```

```
12 int delay_seconds = 10;
```

```
48 if(digitalRead(Button)==HIGH && DHT.humidity > Alert_Value && click_button ==false){
```

```
49     Serial.println("Turn off the alarm");
```

```
50     count = delay_seconds*20; // 等待時間(秒數) = 輸入值 * 20
```

```
51     click_button = true;
```

```
52 }
```

```
54     count--;
```

```
55     delay(50);
```

```
56 }
```

(補充)警報關閉按鈕 – 不暫停版

```
30  if(DHT.humidity > Alert_Value && count%2 == 0 && click_button == false){
31      digitalWrite(led_pin,HIGH);
32  }else{
33      digitalWrite(led_pin,LOW);
34  }
```


(補充)警報關閉按鈕 – 不暫停版

```
36  if(DHT.humidity > Alert_Value && click_button == false){
37      if(count % 4 == 0){
38          tone(buzzer,1000);
39      }else if(count % 4 == 2){
40          tone(buzzer,500);
41      }else{
42          noTone(buzzer);
43      }
44  }else{
45      noTone(buzzer);
46  }
```

End

完成下雨警報器了XD