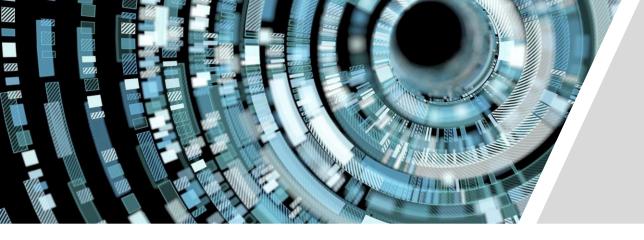


Vos interlocuteurs Microsoft

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What is Machine Learning?

Machine Learning - using past data to predict the future

Imagine what Machine Learning could do to your business





















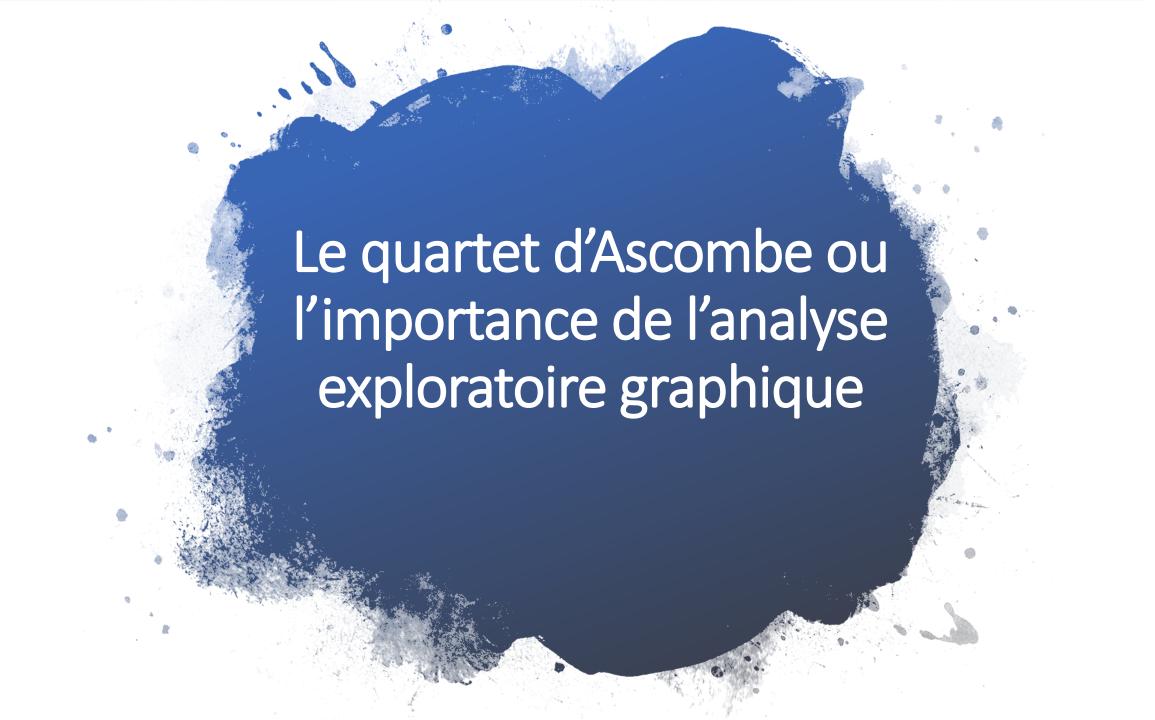




Georges Box

« Tous les modèles sont faux, mais certains sont utiles »

Un modèle n'est qu'une simplification de la réalité destinée à la faire comprendre et à obtenir des prévisions convenables.



Le quartet d'Ascombe ou l'importance de l'analyse exploratoire graphique

- Quatre ensembles de données de 2 variables (X et Y) et de onze observations ont les mêmes caractéristiques de distribution.
- Chaque ensemble de données est caractérisé comme suit :

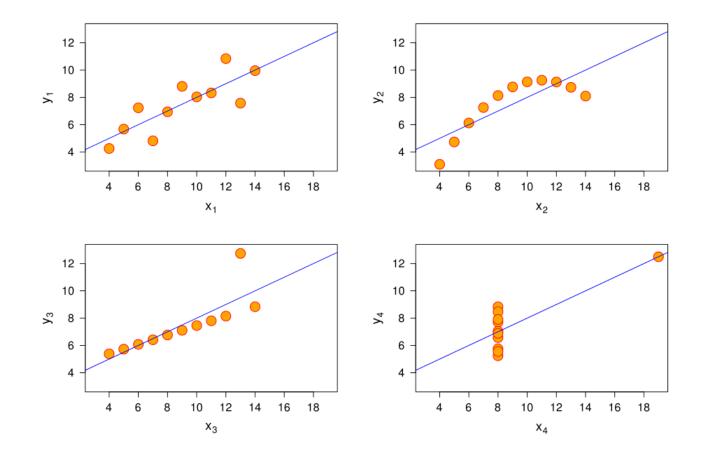
Chaque ensemble de données contient 11 points. Les guatre ensembles présentent ces propriétés :

Propriété	Valeur
Moyenne des x	9,0
Variance des x	10,0
Moyenne des y	7,5
Variance des y	3,75
Corrélation entre les x et les y	0,816
Équation de la droite de régression linéaire	y = 3 + 0, 5x
Somme des carrés des erreurs relativement à la moyenne	110,0

• Question : Est-ce que ces quatre populations sont comparables ?

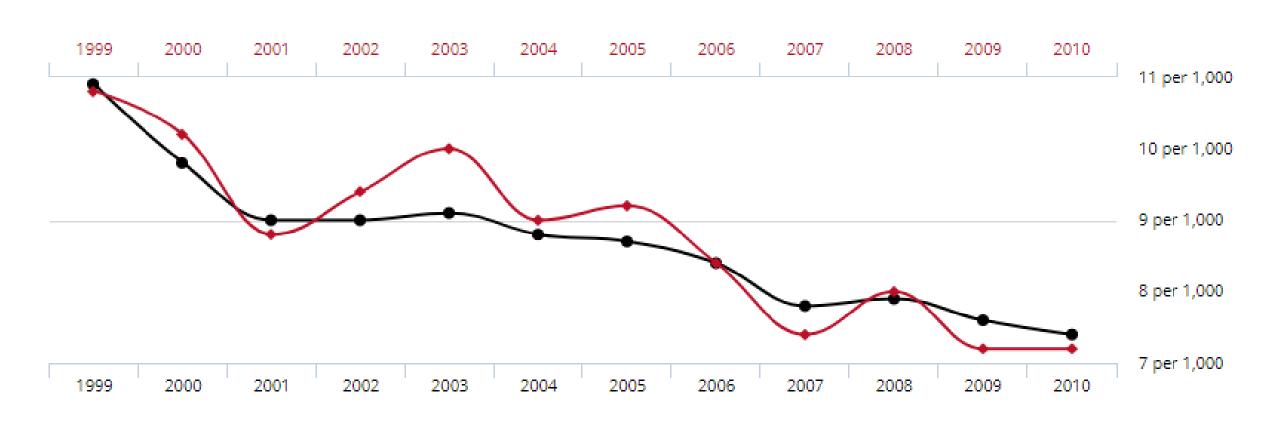
Le quartet d'Ascombe ou l'importance de l'analyse exploratoire graphique

Est-ce que ces 4 populations sont identiques ? Votre avis ?



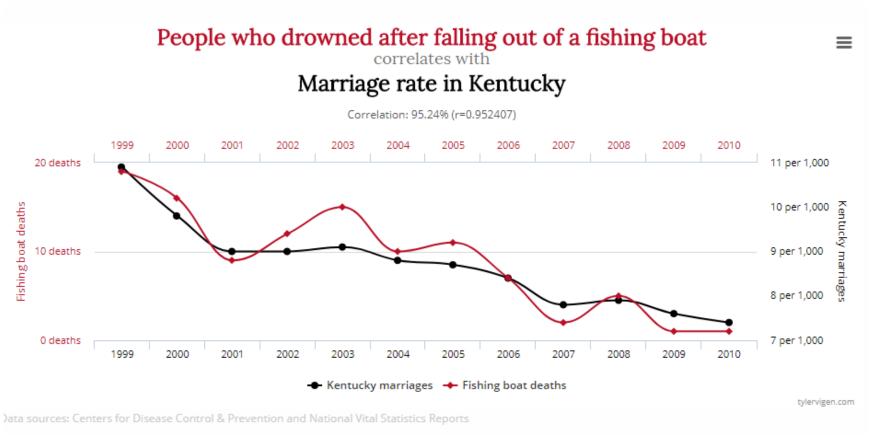
Corrélation / Causalité ?

R = 0.952407



Corrélation / Causalité ?

R = 0.952407

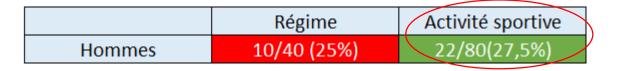


http://tylervigen.com/spurious-correlations



Le paradoxe de Simpsons (effet de Yule-Simpson) Exemple : Analyse de la perte de poids de patients

Le paradoxe de Simpson ou effet de Yule-Simpson est un paradoxe statistique dans lequel un phénomène observé de plusieurs groupes semble s'inverser lorsque les groupes sont combinés.



	Régime	Activité sportive
Hommes	10/40 (25%)	22/80(27,5%)
Femmes	60/80 (75%)	35/40 (87,5%)

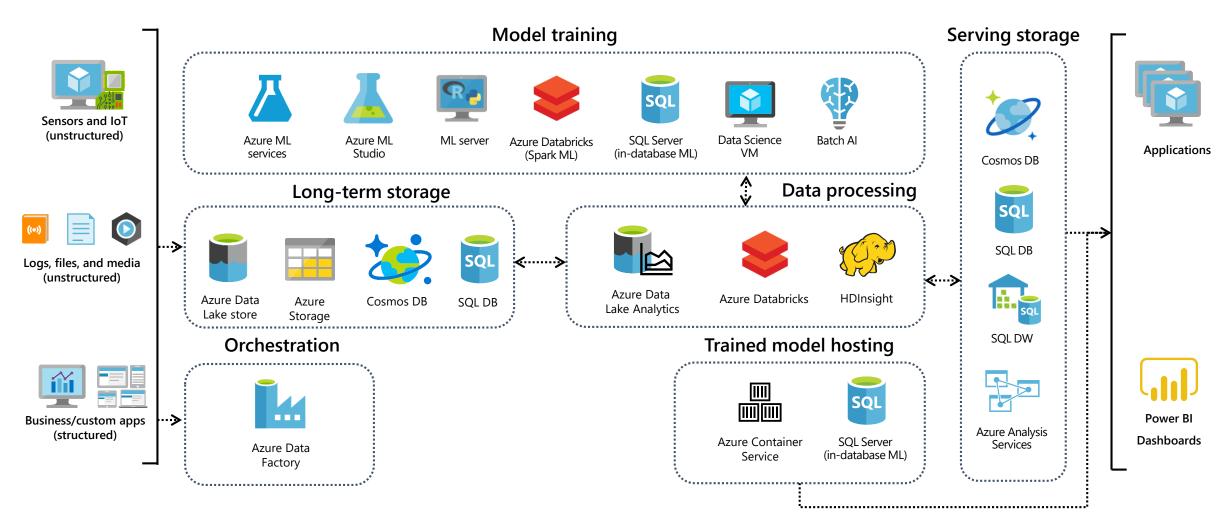
Ce résultat qui semble impossible au premier abord est lié à des éléments qui ne sont pas pris en compte (comme la présence de variables non-indépendantes ou de différences d'effectifs entre les groupes, etc.).

	Régime	Activité sportive			
Hommes	10/40 (25%)	22/80(27,5%)			
Femmes	60/80 (75%)	35/40 (87,5%)			
Total	70/120 (58,33%)	57/120 (47,5%)			

https://fr.wikipedia.org/wiki/Paradoxe de Simpson

Advanced analytics pattern in Azure

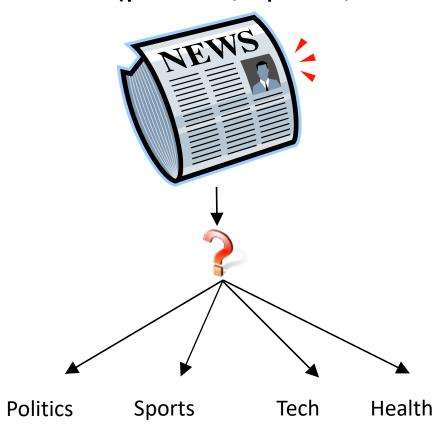
Data collection and understanding, modeling, and deployment



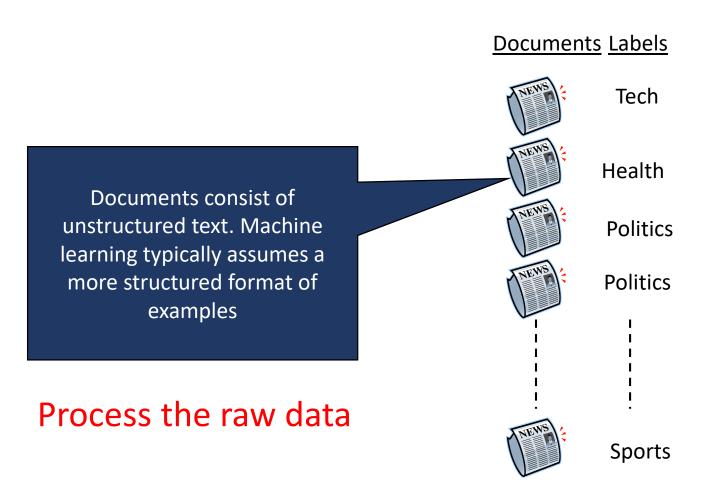
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Example - Model (Classification)

Classify a news article as (politics, sports, technology, health, ...)

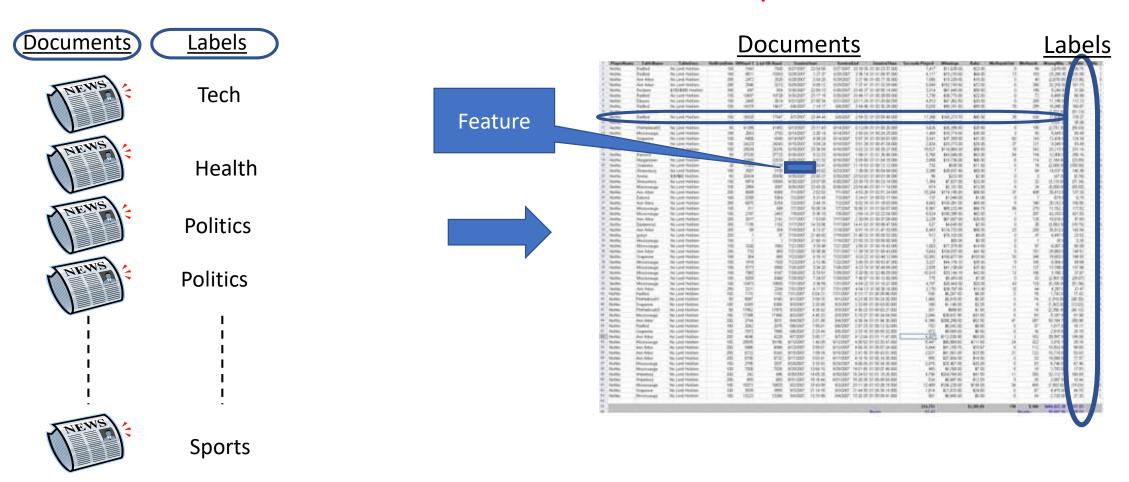


Known data (Training data)

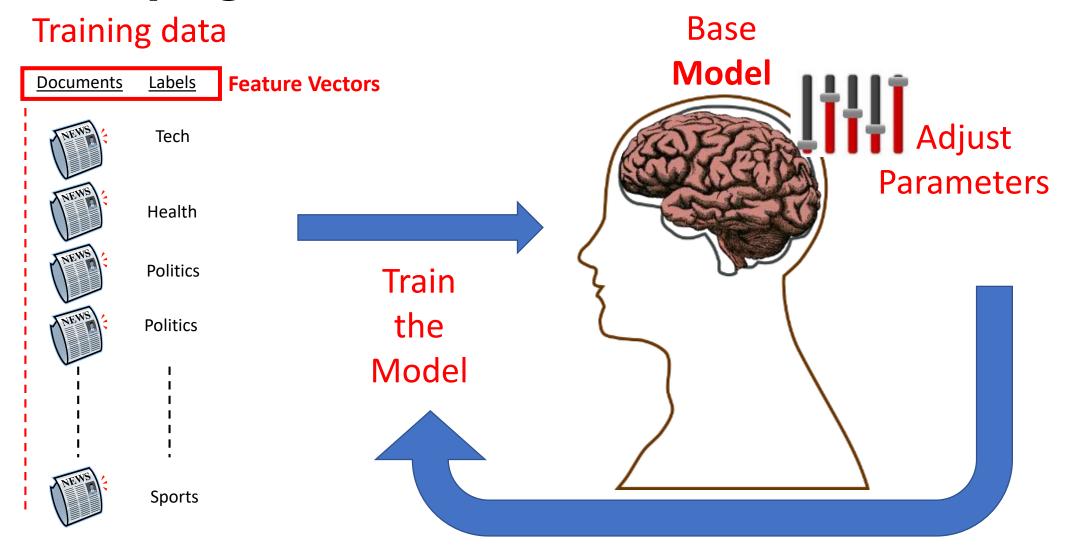


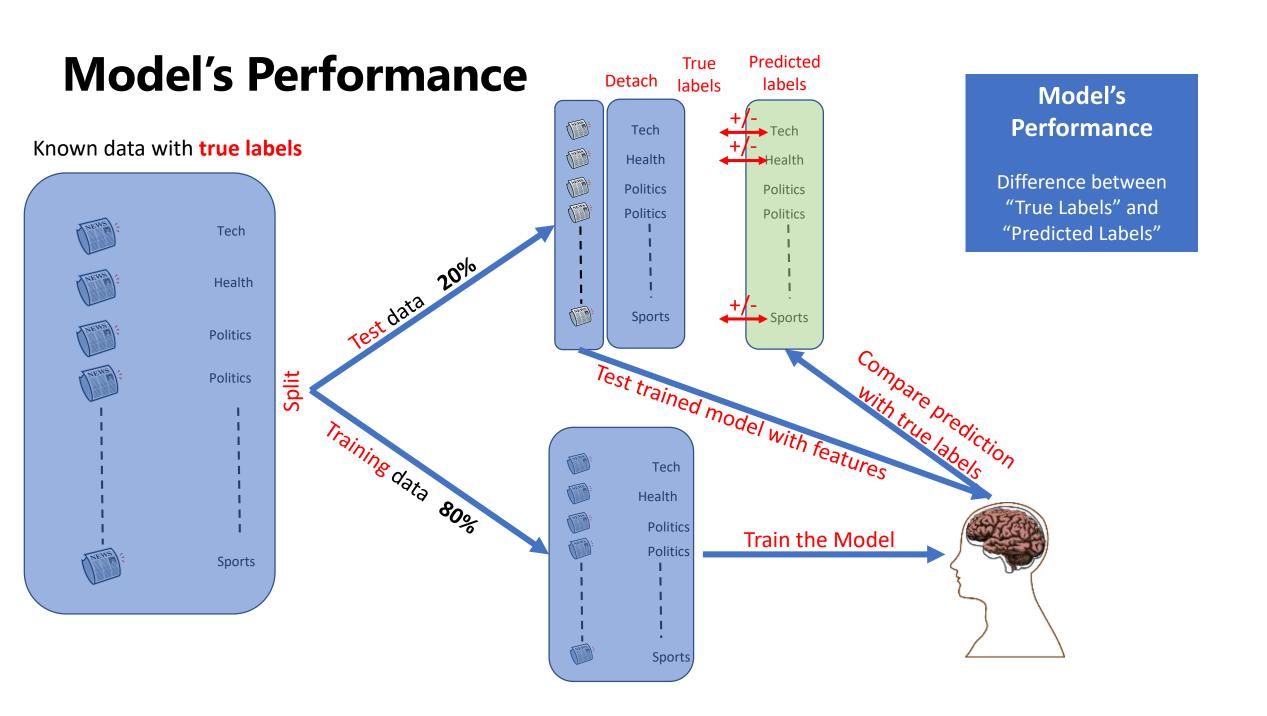
Known data (Training data)

Process each data instance to represent it as a feature vector



Developing a Model



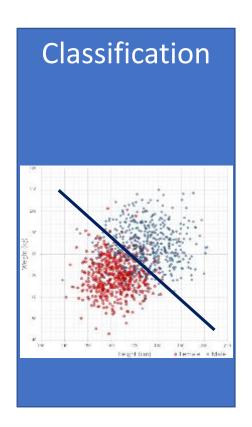


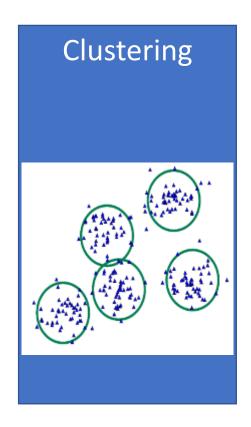
Different Families of Modeling

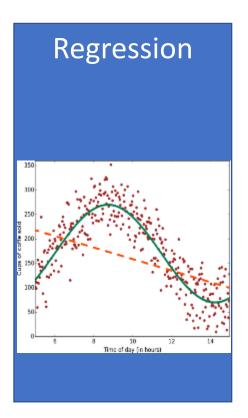
Supervised, Unsupervised, Semi-supervised

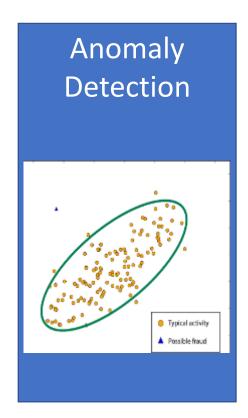
- Supervised machine learning algorithms can apply what has been learned in the past to new data using labeled examples to predict future events. Starting from the analysis of a known training dataset, the learning algorithm produces an inferred function to make predictions about the output values.
- Example: Buy/Don't buy
- Unsupervised machine learning algorithms are used when the information used to train is neither classified nor labeled. Unsupervised learning studies how systems can infer a function to describe a hidden structure from unlabeled data.
- Example: Clustering
- Semi-supervised machine learning algorithms fall somewhere in between supervised and unsupervised learning, since they use both labeled and unlabeled data for training typically a small amount of labeled data and a large amount of unlabeled data.
- Example: Fraud detection
- Reinforcement learning

Common Classes of Algorithms (Supervised|Unsupervised)









Why you need to know these algorithms?

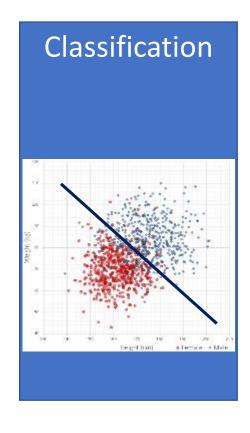
- If you want to answer a YES | NO question, it is classification
- If you want to predict a numerical value, it is regression
- If you want to group data into similar observations, it is clustering
- If you want to recommend an item, it is recommender system
- If you want to find anomalies in a group, it is anomaly detection
- and many other ML algorithms for specific problem



Classification

Scenarios:

- Which customer are more likely to buy, stay, leave (churn analysis)
- Which transactions are fraudulent
- Which quotes are more likely to become orders
- Recognition of patterns: speech, speaker, image, movement, etc.



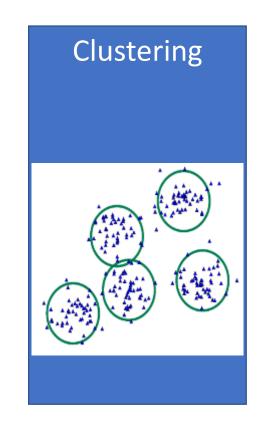
Algorithms: Boosted Decision Tree, Decision Forest, Decision Jungle, Logistic Regression, SVM, ANN, etc.

Clustering

Scenarios:

- Customer segmentation: divide a customer base into groups of individuals that are similar in specific ways relevant to marketing, such as age, gender, interests, spending habits, etc.
- Market segmentation
- Quantization of all sorts, such as, data compression, color reduction, etc.
- Pattern recognition

Algorithms: K-means

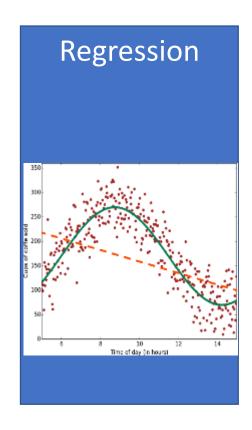


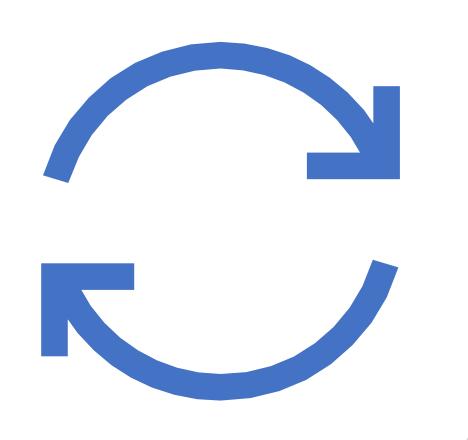
Regression

Scenarios:

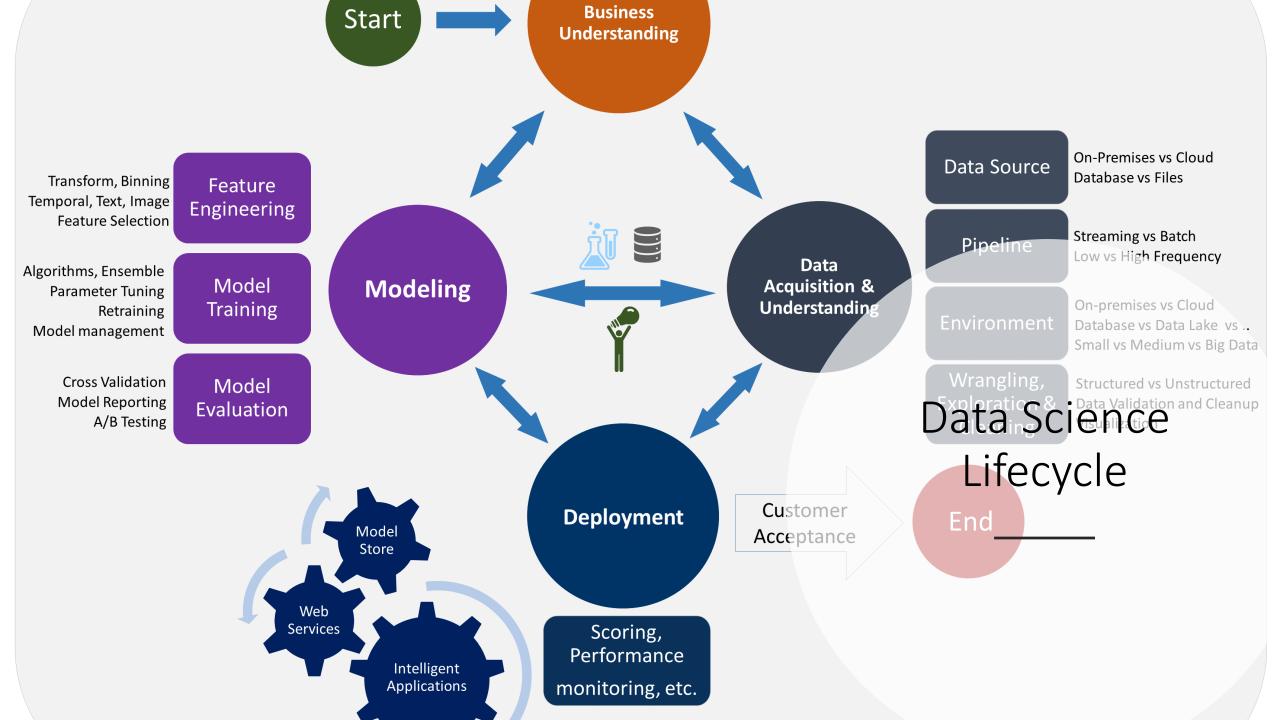
- Stock prices prediction
- Sales forecasts
- Premiums on insurance based on different factors
- Quality control: number of complaints over time based on product specs, utilization, etc.
- Workforce prediction
- Workload prediction

Algorithms: Bayesian Linear, Linear Regression, Ordinal Regression, ANN, Boosted Decision Tree, Decision Forest



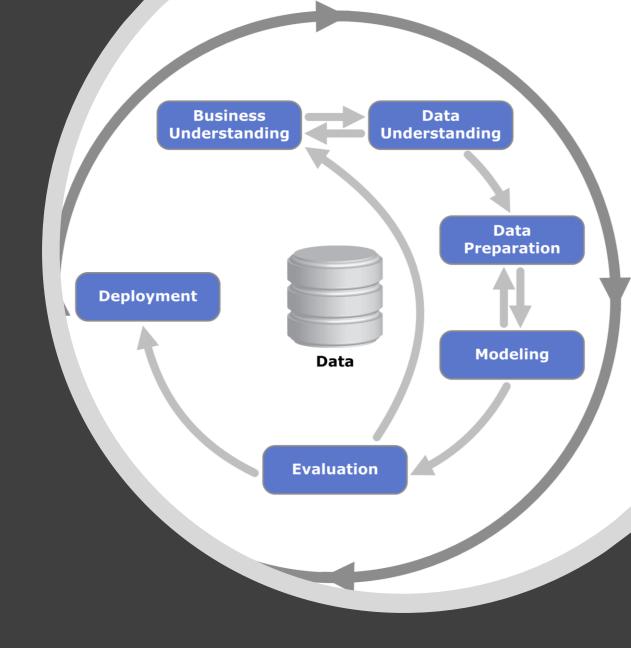


Modeling Process



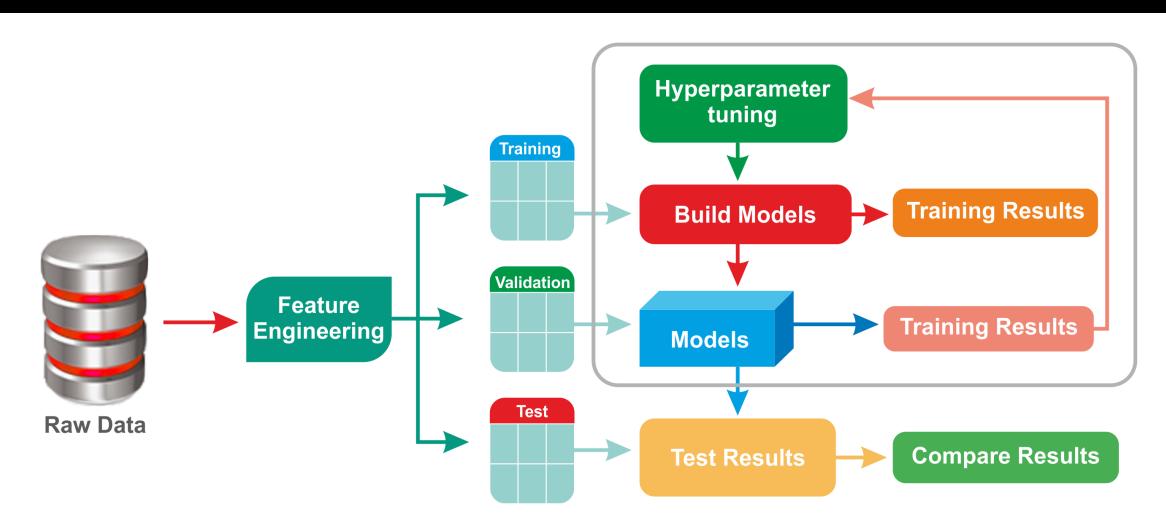
Crisp-DM

- CRoss Industry Standard Process for Data Mining 1996
 - Non-proprietary
- Application/Industry neutral
- Tool neutral
- Focus on business issues
 - As well as technical analysis
- Framework for guidance
- Experience base
 - Templates for Analysis

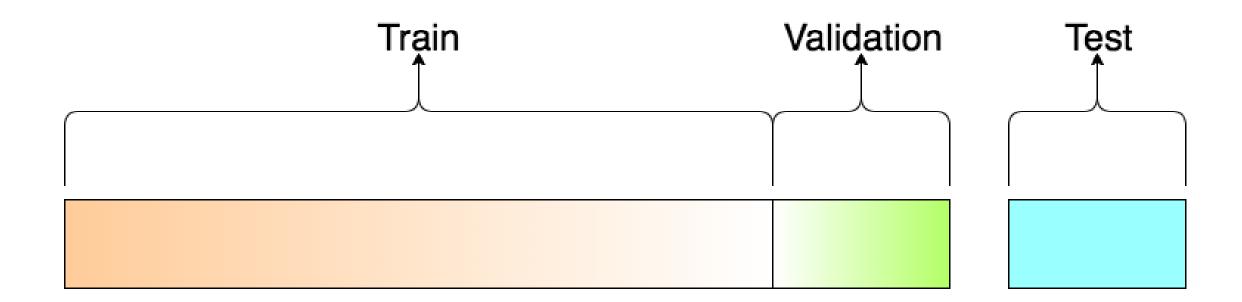


Initialize and Train Machine Learning Models

Machine Learning

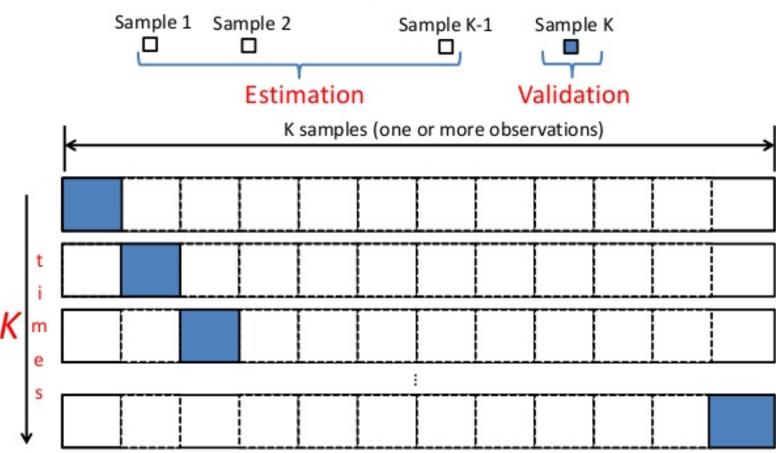


Data Partition



Cross Validation

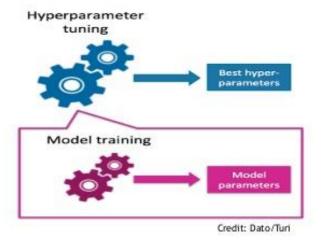




Hyperparameter tuning

Hyper-Parameter Optimization

Parameter tuning



Parameter tuning at different Levels

Validate Models

Metrics for Performance Evaluation

	PREDICTED CLASS		
		Class=Yes	Class=No
ACTUAL CLASS	Class=Yes	True Positives (a)	False Negatives (b)
	Class=No	False Positives (c)	True Negatives (d)

Accuracy =
$$\frac{a+d}{a+b+c+d} = \frac{TP+TN}{TP+FN+FP+TN}$$

- A Confusion Matrix provides measures to compute a models' accuracy:
 - True Positives (TP) # of positive examples correctly predicted by the model
 - False Negative (FN) # of positive examples wrongly predicted as negative by the model
 - False Positive (FP) # of negative examples wrongly predicted as positive by the model
 - True Negative (TN) # of negative examples correctly predicted by the model

Evaluation Metrics for Classification

Evaluation metrics for classification

Accuracy

- Measures the proportion of correctly classified cases. It gives misleading results on unbalanced datasets (unbalanced datasets contain a large percentage of samples of a unique class).
- For example, if 90% of our samples are from class 1, our algorithm could have a 90% accuracy just by predicting that all examples are from class 1. The value goes from 0 to 1 where 1 is the ideal value. It is very common to express accuracy in percentage.

$$Accuracy = \frac{TP + TN}{TP + TN + FP + FN} = \frac{Correct}{Total\ population}$$

Precision

- It answers the question: from the cases that have been classified as positives (TP and FP), which ones were classified correctly (TP)?
- The value goes from 0 to 1 where 1 is the ideal value. This measure is often used when the cost of a false positive is high.

$$Precision = \frac{TP}{TP + FP}$$

Recall

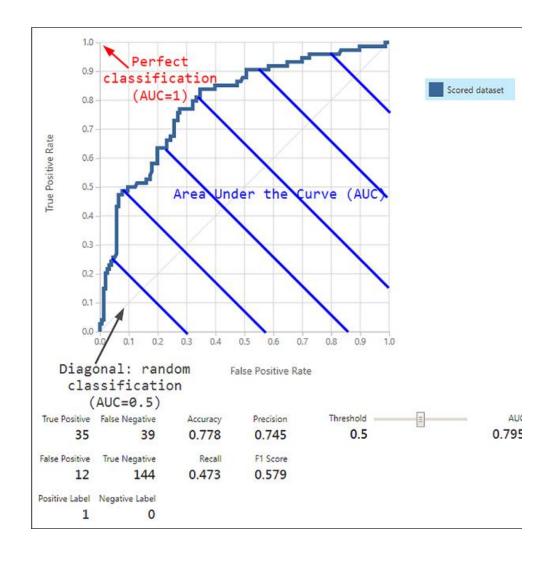
- It answers the question: from the cases that should have been predicted as positives (TP and FN) which ones were classified correctly (TP)?
- The value goes from 0 to 1 where 1 is the ideal value. This
 measure is typically used when the cost of a false negative is
 high.

$$Recall = \frac{TP}{TP + FN}$$

- F1-Score (Also F-Score)
- It is the harmonic mean of precision and recall. The value goes from 0 to 1 where 1 is the ideal value. Very commonly used when the dataset is unbalanced (skewed).

$$F_1 = 2 \frac{Precision \cdot Recall}{Precision + Recall}$$

- AUC
- Measures the Area Under the ROC Curve. The ROC curve shows how the performance (true positive rate and false positive rate) of a binary classifier changes when the discrimination threshold is varied. The AUC value varies between 0 and 1.



- Mean absolute error (MAE)
- Measures how close the predictions of the model are to the target value. This metric is calculated by averaging the subtraction of the predicted value and the actual value in absolute value over all training set examples. The lower the value the better.

$$MAE = \frac{\sum_{i=1}^{N} |y_i - \widehat{y}_i|}{N}$$

- Root mean squared error (RMSE)
- This is very similar to MAE, but instead of taking the absolute value of the difference between predicted and target values, this metric squares the difference. After taking the average, the square root is computed. This metric should be used when you want to avoid large errors (because the error is squared). This and the previous metrics depend on the magnitude of the values you are predicting. If you are predicting small values (like values near 0), the error of this metric will be small, but if you are predicting values in the range of millions, the error will be bigger.

$$RMSE = \sqrt{\frac{\sum_{i=1}^{N} (y_i - \widehat{y}_i)^2}{N}}$$

- Relative absolute error (RAE)
- This is a normalized absolute error between expected and target values. It is very similar to MAE but with normalization. Because it is a relative metric, it goes from 0 to 1. It is better the nearer it comes to zero.

RAE =
$$\frac{\sum_{i=1}^{N} |y_i - \hat{y}_i|}{\sum_{i=1}^{N} |y_i - \bar{y}_i|}$$

- Relative squared error (RSE)
- The normalized version of the RMSE. Because it is a relative measure, it goes from 0 to 1. It is better the nearer it comes to zero.

RSE =
$$\sqrt{\frac{\sum_{i=1}^{N} (y_i - \hat{y}_i)^2}{\sum_{i=1}^{N} (y_i - \bar{y})^2}}$$

Coefficient of determination (R2)

• This represents the predictive power of the model as a value between 0 and 1. 0 means that the model is random (explains nothing); 1 means there is a perfect fit. However, caution should be used in interpreting R2 values, because R2 can be low even if the model is good, and R2 can be high even if the model is not good.

$$SS_{res} = \sum_{i=1}^{N} (y_i - \widehat{y}_i)^2$$

$$SS_{tot} = \sum_{i=1}^{N} (y_i - \bar{y})^2$$

$$R2 = 1 - \frac{SS_{res}}{SS_{tot}}$$

Evaluation metrics for clustering



Since there is not a unique correct answer for clustering problems (unsupervised learning), the results are more difficult to evaluate than results from a supervised learning model.



In order to evaluate the clusters, you must use the information returned by the evaluation of the model: number of examples per cluster, separation between clusters, and how close the samples of the center are of the cluster (commonly called centroid) to which they belong.



Using this information, different metrics can be computed.

Evaluation metrics for clustering



Simplified Silhouette

This metric is a measure of how similar an object is to its own cluster compared to other clusters. Values range from -1 to 1. Higher values are better.



Davies-Bouldin

This metric is defined as a ratio between the dispersion and the separation between each cluster. As you want slightly scattered and separated clusters, the lower values are better.



Dunn

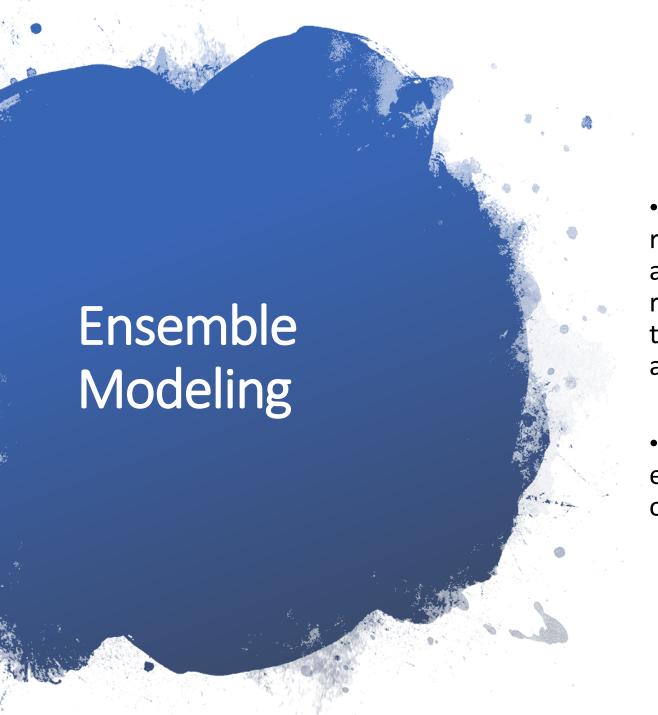
As the other metrics, the aim of this metric is to identify sets of clusters compact and well separated. Generally, a higher value for this metric indicates better clustering.



Average deviation

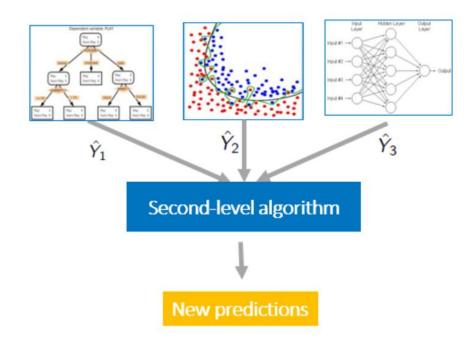
The metric represents the average distance between each sample and its centroid. It decreases as the number of clusters increase, so it is not the best choice if you want to find the optimal number of clusters.





- Ensemble modeling is the process of running two or more related but different analytical models and then synthesizing the results into a single score or spread in order to improve the accuracy of predictive analytics and data mining applications.
- Certain models have an inherent ensemble, for example, some may be based on forests (a collection of trees).

Stacking

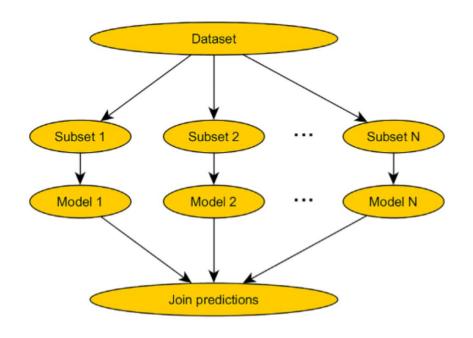


The most direct form of ensemble is stacking, where the outputs of several models (base models) trained on the entire dataset are passed through another element that, in some way, weighs the results returned by the other models.

Using this method usually results in an improvement over the use of a single classifier.

The "Join predictions" node can be implemented, for example, calculating the arithmetic mean of each of the outputs from the previous models.

Bagging

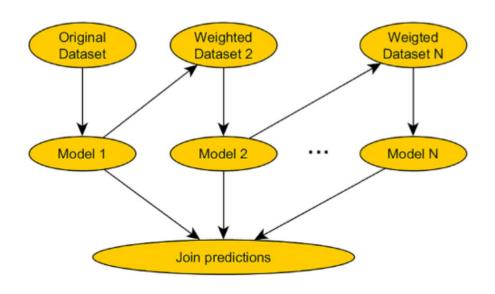


Bagging ensemble method

Other types of ensembles are those based on bagging (also referred to as bootstrap aggregation).

This technique divides the training set in **different subsets that can be overlapped** (sampling with replacement). A different model is trained on each of the subset and, like in stacking, the results of each classifier are combined. The Random Forest algorithm is very similar to a bagging of Trees, but with some additions.

Boosting



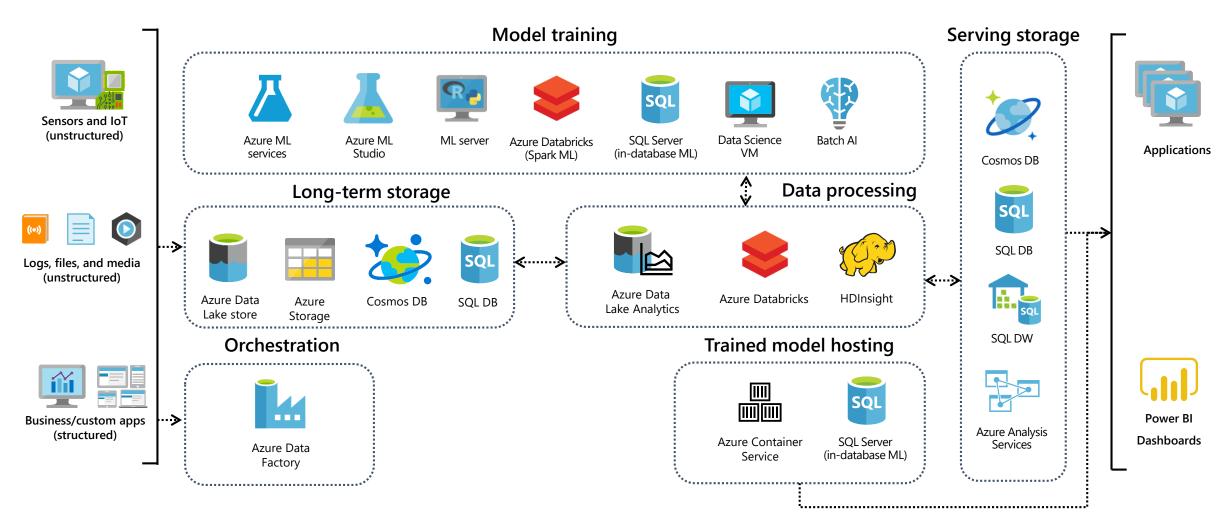
Boosting ensemble method

Another common type of ensemble is boosting. This type of ensemble trains a first model on the initial dataset.

Then, looking at the errors that this first model has made, it generates another dataset in which it **assigns** more weight to those samples where the first model has failed. In this way, the second model will pay more attention to the errors of the first model. The process is repeated N times and the outputs of the N models are combined.

Advanced analytics pattern in Azure

Data collection and understanding, modeling, and deployment



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