LU Factorization Algorithm

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Brief Introduction

The algorithm is written by R language, and implement lu algorithms.

Source Code

Structure

- findpiv() function
- switch2rows() function
- plu() function

Code

- findpiv <- function(A, k, p, tol)
 - Description: findpiv Used by plu to find a pivot for Gaussian elimination.
 - Arguments:
 - * A full Matrix, and such that k and p
 - * k,p specified submatrix begin ar k-th and p-th
 - * tol machine number
 - Returns list(r,p) represent row and column of the first element
 - Usage [r, p] = findpiv(A(k:m, p:n), k, p, tol) finds the first element in the specified submatrix which is larger than tol in absolute value. It returns a list of indices r and p so that A(r, p) is the pivot.

this is source of findpiv function

```
findpiv <- function(A, k, p, tol) {
    shape <- dim(A) # shape of A matrix, and return a vector, and contains two elements
    m <- shape[1]
    n <- shape[2]
    r <- which(abs(A) > tol)
    if (length(r) == 0)
        return(list(k=k, p=p))

#

r <- r[1]
    j <- as.integer(as.double(r-1)/m) + 1
    p <- p + j - 1

k <- k + r - (j - 1) * m - 1
    return(list(k=k, p=p))
}</pre>
```

- switch2rows <- function(A, m, n, i, j)
 - Description: switch two rows and speified from i to j column.
 - Arguments:
 - * A full Matrix,
 - * m,n rows that changed
 - * i,j columns specified
 - Returns new A changed
 - Usage switch2rows <- function(A, m, n, i, j) change two rows in the specified submatrix It returns new matrix A.

```
switch2rows <- function(A, m, n, i, j) {
    B <- A
    B[m, i:j] <- A[n, i:j]
    B[n, i:j] <- A[m, i:j]
    return(B)
}</pre>
```

- switch2rows <- function(A, m, n, i, j)
 - Description: plu Rectangular PA=LU factorization with row exchanges.
 - Arguments:
 - * A a rectangular Matrix,
 - Returns list(P, L, U)
 - * P a permutation matrix
 - * L a lower trinagular matrix
 - * U an upper triangular matrix, size same as raw matrix

```
plu <- function(A) {</pre>
  shape <- dim(A)</pre>
  m \leftarrow shape[1]
  n \leftarrow shape[2]
  P <- as.matrix(diag(m))
  L <- as.matrix(diag(m))</pre>
  U <- matrix(0, m, n)</pre>
  pivcol <- c()
  tol <- sqrt(.Machine$double.eps)</pre>
  sign <- 1
  p <- 1
  for (k in 1:min(m, n)) {
    xy = findpiv(A[k:m, p:n], k, p, tol)
    r \leftarrow xy[[1]]
    p <- xy[[2]]
    if(length(r)==0)return(list(P=P,L=L,U=U))
    if (r!= k) {
       A \leftarrow switch2rows(A, k, r, 1, n)
       print(dim(A))
       if (k > 1)
         L \leftarrow switch2rows(L, k, r, 1, k-1)
       P <- switch2rows(P, k, r, 1, m)
       sign <- -sign
    }
     if (abs(A[k, p]) >= tol) {
       pivcol[length(pivcol) + 1] <- p</pre>
       for (i in (k+1):m) {
```

```
L[i, k] <- A[i, p] / A[k, p]
for (j in (k +1):n) {
        A[i, j] <- A[i, j] - L[i, k]*A[k, j]
    }
}
for (j in k:n) {
        U[k, j] <- A[k, j] * (abs(A[k, j]) >= tol)
}
if (p < n)
        p <- p + 1
}

return(list(P=P,L=L,U=U))
}</pre>
```

example

```
Quickly generate matrix 3x3, and column first, e.g.
A <- matrix(data = 1:9, 3, 3)
Α
        [,1] [,2] [,3]
## [1,]
           1
                4
           2
                 5
## [2,]
                      8
## [3,]
                 6
                      9
           3
And apply plu function and return P,L,U
findpiv(A, 1, 1, .Machine$double.eps)
## $k
## [1] 1
##
## $p
## [1] 1
plu(A)
## $P
##
        [,1] [,2] [,3]
## [1,]
           1
                0
## [2,]
           0
                1
                      0
## [3,]
##
## $L
##
        [,1] [,2] [,3]
## [1,]
                0
           1
           2
## [2,]
                1
                      0
## [3,]
           3
                      1
##
## $U
        [,1] [,2] [,3]
##
## [1,]
                4
                      7
        1
## [2,]
        0 -3
                     -6
```

```
## [3,] 0 0 0
```

another LU factorization example of rectangular 2x3 matrix

```
A <- matrix(data = 0:5, 2, 3)
##
     [,1] [,2] [,3]
## [1,] 0 2 4
## [2,] 1 3 5
plu(A)
## [1] 2 3
## $P
## [,1] [,2]
## [1,] 0 1
## [2,] 1 0
##
## $L
##
     [,1] [,2]
## [1,] 1 0
## [2,] 0 1
##
## $U
## [,1] [,2] [,3]
## [1,] 1 3 5
## [2,] 0 0 0
```