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var str = "Prototype"

public protocol Copying{
    init(_ prototype: Self)
}

extension Copying{
    public func copy() -> Self {
        return type(of: self).init(self)
    }
}

class Person: Copying{
    required convenience init(_ prototype: Person) {
        self.init(name: prototype.name)
    }

    var name: String

    init(name: String){
        self.name = name
    }
}

var person1 = Person(name: "Jim")
var person2 = person1.copy()

print(person1 === person2) //pointers compare
```