	Time Complexity			Connect Community
Sorting Algorithm	Best case	Avg Case	Worst Case	Space Complexity
Selection Sort	Ω(n^2)	θ(n^2)	O(n^2)	O(1)
Bubble Sort	Ω(n)	θ(n^2)	O(n^2)	O(1)
Insertion Sort	Ω(n)	θ(n^2)	O(n^2)	O(1)
Heap Sort	$\Omega(n \log(n))$	$\theta(n \log(n))$	O(n log(n))	O(1)
Quick Sort	$\Omega(n \log(n))$	$\theta(n \log(n))$	O(n^2)	O(log(n))
Merge Sort	$\Omega(n \log(n))$	$\theta(n \log(n))$	O(n log(n))	O(n)
Bucket Sort	Ω(n+k)	θ(n+k)	O(n^2)	O(n)
Radix Sort	Ω(nk)	θ(nk)	O(nk)	O(n+k)
	Time Complexity		Space Compleyity	
Searching Algorithm	Best case	Avg Case	Worst Case	Space Complexity
Linear search	O(1)	O(n)	O(n)	O(1)
Binary search	O(1)	O(log n)	O(log n)	O(1)
	Time Complexity		Space Complexity	
Graph Algorithm	Avg Case	Worst Case	Space Complexity	
Dijkstra's algorithm	O(E log V)	O(V ^2)	O(V + E)	
Prim's algorithm	O(E log V)	O(V ^2)	O(V + E)	
Bellman–Ford algorithm	O(E · V)	O(E · V)	O(V)	
Floyd-Warshall algorithm	O(V ^3)	O(V ^3)	O(V ^2)	