# Introduction à l'optimisation pour le machine learning

Rodolphe Le Riche<sup>1</sup>, Dédji Brian Whannou<sup>2</sup>, Espéran Padonou<sup>3</sup>

<sup>1</sup> CNRS LIMOS at Mines Saint-Etienne, France

<sup>2</sup> KPMG France

<sup>3</sup> Fondation Vallet

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### Plan du cours

### Introduction à l'optimisation pour le machine learning

- Introduction
  - Objectifs, remerciements
  - Formulation d'un problème d'optimisation
  - Examples of optimization usages
  - Optimization basics
- 2 Fixed step steepest descent algorithm
- Improved gradient based searches
  - Line search
  - Search directions for acceleration
  - A word on constraints
- 4 Application neural network
- Bibliography



### Objectifs du cours

- Donner des bases pour l'optimisation numérique
- en faisant le lien avec le machine learning
- pour un public de bac+1
- avec quelques exemples de programmes en R/python codés à partir de 0.
- Limites: les algorithmes ne seront pas exactement ceux utilisés en pratique pour le deep learning, mais les principaux concepts y seront.

## Bibliographie du cours

#### Ce cours doit beaucoup à

- [Minoux, 2008] : un classique sur l'optimisation, écrit avant l'avènement du machine learning mais une vraie base (niveau bac+3)
- [Ravikumar and Singh, 2017] : présentation détaillée des algorithmes d'optimisation utiles en machine learning (niveau bac+3)
- [Bishop, 2006] : un excellent livre d'introduction au machine learning avec quelques commentaires sur l'optimisation (niveau bac+3)
- [Schmidt et al., 2007] : techniques pour la régularisation L1 (article de recherche)
- [Sun, 2019] : panorama des méthodes d'optimisation pour les réseaux de neurones, rétro-propagation de gradient (article de recherche)

Nous en simplifierons le contenu et emprunterons des illustrations.

### Optimisation = formalisation de la décision

L'optimisation est une 1 formalisation mathématique de la décision

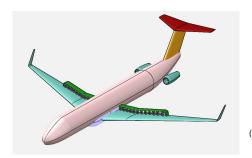
$$\min_{x \in \mathcal{S}} f(x)$$



- x vecteur des paramètres de la décision : dimensions, somme investie, réglage d'une machine/code, . . .
- f(x): coût de la décision x
- S : ensemble des valeurs possibles de x, espace de recherche

¹non unique, contestable par rapport à l'humain et la vie → ⟨ ≥ ⟩

## Optimization example: design

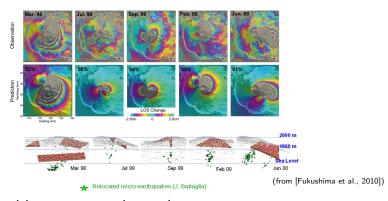


(from [Sgueglia et al., 2018])

x= aircraft parameters (here distributed electrical propulsion)  $f()=-1\times$  performance metric (agregation of  $-1\times$  range, cost, take-off length, ...)

At the minimum, the design is "optimal".

### Optimization example: model identification



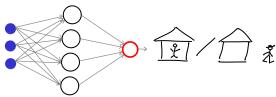
x =dike position, geometry, internal pressure

f()= distance between measures (from RADARSAT-1 satellite) and model (boundary elements, non trivial computation)

At the minimum, the model best matches measurements and should correspond to the underground phenomenon.

# Optimization example: neural net classification

Predict if a person stays at home or goes out based on longitude, latitude and temperature = a 2 classes classification problem.



x = neural network (NN) weights and biases f() = an error of the NN predictions (a cross-entropy error):

- e entries:  $e_1$  longitude,  $e_2$  latitude,  $e_3$  temperature
- t = 1 if person stays, t = 0 otherwise
- Observed data set:  $(e^i, t^i)$ , i = 1, ..., N
- y(e; x): output of the NN, the probability that t(e) = 1
- $f(x) = -\sum_{i=1}^{N} \{t^{i} \log(y(e^{i}; x)) + (1 t^{i}) \log(1 y(e^{i}; x))\}$

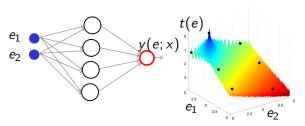
#### (a word on the classification cross-entropy error)

- View the relationship between the entry e and the class t as probabilistic (generalizes deterministic functions): t(e) is a Bernoulli variable with a given probability that t(e) = 1
- The NN models this probability: y(e;x) is the probability that t(e) = 1, 1 - y(e; x) is the probat hat t(e) = 0, 0 < v(e; x) < 1.
- The probability of t knowing e can be written  $v(e;x)^{t} + (1-v(e;x))^{1-t}$
- The likelihood of the N i.i.d observations is  $\prod_{i=1}^{N} \left[ y(e^{i}; x)^{t^{i}} + (1 - y(e^{i}; x))^{1-t^{i}} \right]$ , to be maximized
- The likelihood is turned into an error, to be minimized, by taking log(likelihood),

$$f(x) = -\sum_{i=1}^{N} \{t^{i} \log(y(e^{i}; x)) + (1 - t^{i}) \log(1 - y(e^{i}; x))\}$$

# Optimization example: neural net regression

learn a function from a discrete limited set of observations



x= neural network (NN) weights and biases f()= an error of the NN predictions (sum-of-squares error):

- $\bullet$  e entries, t(e) target function to learn
- observed data set, "." :  $(e^i, t^i)$ , i = 1, ..., N
- y(e; x): output of the NN, the expected value of t(e)
- $f(x) = 1/2 \sum_{i=1}^{N} (t^i y(e^i; x))^2$



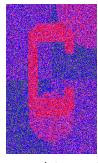
# Optimization example: image denoising

$$\min_{x} f(x) \quad , \quad f(x) = \frac{1}{2} \sum_{i=1}^{N_{\text{pixels}}} (y_i - x_i)^2 + \lambda \sum_{i=1}^{N_{\text{pixels}}} \sum_{j \text{ near } i} |x_i - x_j|$$

 $\lambda > 0$  regularization constant



target image



noisy (observed)  $= y_i$ 's



denoised (optimized)

 $= x^*$ 

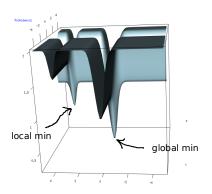
(from [Ravikumar and Singh, 2017])

### Optimization basics

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### Local versus global optimum

$$\min_{x \in \mathcal{S} \subset \mathbb{R}^d} f(x)$$



R code to generate the plot given in the project folder

### Gradient of a function

Gradient of a function = direction of steepest ascent = vector of partial derivatives

$$\nabla f(x) = \begin{pmatrix} \frac{\partial f}{\partial x_1}(x) \\ \dots \\ \frac{\partial f}{\partial x_d}(x) \end{pmatrix}$$

## Numerical approximation of the gradient

By forward finite differences

$$\frac{\partial f}{\partial x_i}f(x) \approx \frac{f(x+he^i)-f(x)}{h}$$

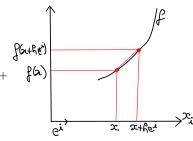
Proof: by Taylor,

$$f(x + he^{i}) = f(x) + he^{i} \nabla f(x) + h^{2}/2e^{i} \nabla^{2}f(x + he^{i})$$

$$ho he^i)e^i \; , \; 
ho \in ]0,1[$$

$$\nabla f(x) = \frac{f(x+he^i)-f(x)}{h} - h/2e^{i}^{\top} \nabla^2 f(x+\rho he^i)e^i$$

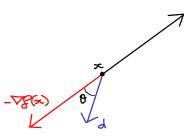
and make h very small  $\square$ 



Other (better but more difficult to implement) schemes: central differences, automatic differentiation (e.g., in TensorFlow or PyTorch), (semi-)analytic differentiation (e.g., backpropagation in NN).

### Descent direction

A search direction d which makes an acute angle with  $-\nabla f(x)$  is a descent direction, i.e., for a small enough step f is guaranteed to decrease!



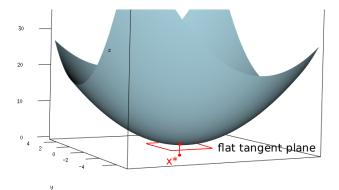
Proof: by Taylor, 
$$\forall \alpha \leq 0$$
,  $\exists \epsilon \in [0,1]$  such that  $f(x + \alpha d) = f(x) + \alpha d^{\top} \nabla f(x) + \frac{\alpha^2}{2} d^{\top} \nabla^2 f(x + \alpha \epsilon d) d$   $\lim_{\alpha \to 0^+} \frac{f(x + \alpha d) - f(x)}{\alpha} = d^{\top} \nabla f(x) = -1 \times \|\nabla f(x)\| \cos(d, -\nabla f(x))$  is negative if the cosine is positive  $\Box$ 

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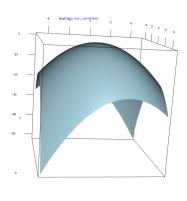
# Necessary optimality condition (1)

A necessary condition for a differentiable function to have a minimum at  $x^*$  is that it is flat at this point, i.e., its gradient is null

$$x^{\star} \in \arg\min_{x \in \mathcal{S}} f(x) \Rightarrow \nabla f(x^{\star}) = 0$$

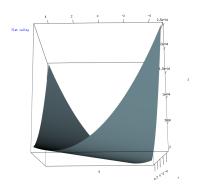


# Necessary optimality condition (2)



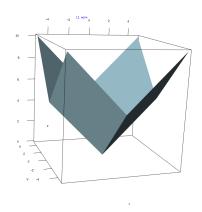
necessary is not sufficient (works with a max)

# Necessary optimality condition (3)



 $\nabla f(x^*) = 0$  does not make  $x^*$  unique (flat valley)

# Necessary optimality condition (4)



 $\nabla f()$  not defined everywhere, example with L1 norm =  $\sum_{i=1}^{d} |x_i|$ 

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### Steepest descent algorithm

We look for 
$$x^* \in \arg\min_{x \in \mathcal{S}} f(x)$$
 ,  $\mathcal{S} = \mathbb{R}^d$ 

- Except for special cases (e.g., convex quadratic problems), the solution is not obtained analytically through the optimality conditions ( $\nabla f(x^*) = 0$  + higher order conditions).
- We typically use iterative algorithms:  $x^{t+1}$  depends on previous iterates,  $x^1, \ldots, x^t$  and their f's.
- t as a reference to computing time, because often calculating  $f(x^t)$  takes more computation than the optimization algorithm itself.
- Qualities of an optimizer: robustness, speed of convergence. Often have to strike a compromise between them.



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### Gradient with momentum

(work in progress)

# Nesterov accelerated gradient (NAG)

(work in progress)

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### Bound constraints

(work in progress)

# Constraints handling by penalization

(work in progress)

### Comments on gradient based descent algorithms

(work in progress) comment on bound limits, handled with gradient projection show that (with perfect line search) consecutive search directions are perpendicular: tendency to oscillate, sensitive to bad conditionning other flaws: no convergence on nondifferentiable functions, gets trapped in local minima

### **Conclusions**

- L'optimisation numérique est une technique fondamentale associée à la décision optimale et à la modélisation statistique (machine learning).
- Avec l'enthousiasme autour du machine learning, de nombreux algorithmes ont été conçus que nous n'avons pas couverts ici: l'optimisation bayésienne (Bayesian optimization) pour le réglage des hyper-paramètres (paramètres de régularisation, nombre de couches du réseau de neurone, type de neurones, paramètres de l'algorithme d'optimisation des poids).

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