# An introduction to optimization for machine learning

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## Course outline

### An introduction to optimization for machine learning

- Introduction
  - Objectives, acknoledgements
  - Optimization problem formulation
  - Examples of optimization usages
  - Optimization basics
- 2 Fixed step steepest descent algorithm
- Improved gradient based searches
  - Line search
  - Search directions for acceleration
  - A word on constraints
- Application neural network
- Bibliography



## Objectives of this course

- Provides basic concepts for numerical optimization
- for an audience interested in machine learning
- with a background corresponding to 1 year after high school
- through examples coded in R/python from scratch.
- Limitation: the algorithms are not exactly those used in state-of-the-art deep learning, but the main concepts will be presented.

## Bibliographical references for the class

#### This course is based on

- [Ravikumar and Singh, 2017] : a detailed up-to-date presentation of the main convex optimization algorithms for machine learning (level end of undergraduate, bac +3)
- [Minoux, 2008]: a classic textbook for optimization, written before the ML trend but still useful (level end of undergraduate / bac+3)
- [Bishop, 2006]: a reference book for machine learning with some pages on optimization (level end of undergraduate / bac+3)
- [Schmidt et al., 2007] : L1 regularization techniques (research article)
- [Sun, 2019]: review of optimization methods for tuning neural nets, gradient backpropagation (research article)

The content of these references will be simplified for this class.

# Optimization = a quantitative formulation of decision

Optimization is a<sup>1</sup> way of mathematically modeling decision.

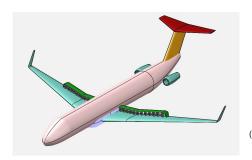
$$\min_{x \in \mathcal{S}} f(x)$$



- x vector of decision parameters (variables):
   dimensions, investment, tuning of a
   machine / program, . . .
  - f(x): decision cost x
  - $oldsymbol{\circ}$   ${\mathcal S}$  : set of possible values for x, search space

¹non unique, incomplete when considering human beings or life → ⋅ ≥ → ∞ ⋅ ∞

## Optimization example: design

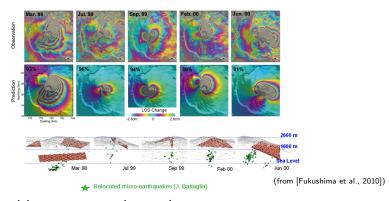


(from [Sgueglia et al., 2018])

x= aircraft parameters (here distributed electrical propulsion)  $f()=-1\times$  performance metric (agregation of  $-1\times$  range, cost, take-off length, ...)

At the minimum, the design is "optimal".

## Optimization example: model identification



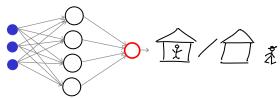
x =dike position, geometry, internal pressure

f()= distance between measures (from RADARSAT-1 satellite) and model (boundary elements, non trivial computation)

At the minimum, the model best matches measurements and should correspond to the underground phenomenon.

# Optimization example: neural net classification

Predict if a person stays at home or goes out based on longitude, latitude and temperature = a 2 classes classification problem.



x = neural network (NN) weights and biases f() = an error of the NN predictions (a cross-entropy error):

- e entries:  $e_1$  longitude,  $e_2$  latitude,  $e_3$  temperature
- t = 1 if person stays, t = 0 otherwise
- Observed data set:  $(e^i, t^i)$ , i = 1, ..., N
- y(e; x): output of the NN, the probability that t(e) = 1
- $f(x) = -\sum_{i=1}^{N} \{t^{i} \log(y(e^{i}; x)) + (1 t^{i}) \log(1 y(e^{i}; x))\}$

#### (a word on the classification cross-entropy error)

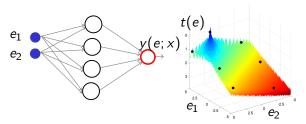
- View the relationship between the entry e and the class t as probabilistic (generalizes deterministic functions): t(e) is a Bernoulli variable with a given probability that t(e) = 1
- The NN models this probability: y(e;x) is the probability that t(e) = 1, 1 y(e;x) is the proba that t(e) = 0,  $0 \le y(e;x) \le 1$ .
- The probability of t knowing e can be written  $y(e;x)^t + (1-y(e;x))^{1-t}$
- The likelihood of the N i.i.d observations is  $\prod_{i=1}^{N} \left[ y(e^{i}; x)^{t^{i}} + (1 y(e^{i}; x))^{1-t^{i}} \right], \text{ to be maximized}$
- The likelihood is turned into an error, to be minimized, by taking

   log(likelihood),

$$f(x) = -\sum_{i=1}^{N} \{t^{i} \log(y(e^{i}; x)) + (1 - t^{i}) \log(1 - y(e^{i}; x))\}$$

## Optimization example: neural net regression

learn a function from a discrete limited set of observations



x= neural network (NN) weights and biases f()= an error of the NN predictions (sum-of-squares error):

- $\bullet$  e entries, t(e) target function to learn
- observed data set, "." :  $(e^i, t^i)$ , i = 1, ..., N
- y(e; x): output of the NN, the expected value of t(e)
- $f(x) = 1/2 \sum_{i=1}^{N} (t^{i} y(e^{i}; x))^{2}$



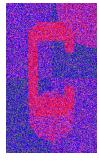
# Optimization example: image denoising

$$\min_{x} f(x) \quad , \quad f(x) = \frac{1}{2} \sum_{i=1}^{N_{\text{pixels}}} (y_i - x_i)^2 + \lambda \sum_{i=1}^{N_{\text{pixels}}} \sum_{j \text{ near } i} |x_i - x_j|$$

 $\lambda > 0$  regularization constant



target image



noisy (observed)  $= y_i$ 's



denoised (optimized)

 $= x^*$ 

(from [Ravikumar and Singh, 2017])

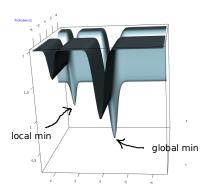
## Optimization basics

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## Local versus global optimum

$$\min_{x \in \mathcal{S} \subset \mathbb{R}^d} f(x)$$



R code to generate the plot given in the project folder

## Gradient of a function

Gradient of a function = direction of steepest ascent = vector of partial derivatives

$$\nabla f(x) = \begin{pmatrix} \frac{\partial f}{\partial x_1}(x) \\ \dots \\ \frac{\partial f}{\partial x_d}(x) \end{pmatrix}$$

## Numerical approximation of the gradient

By forward finite differences

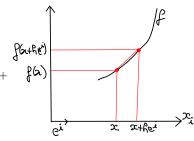
$$\frac{\partial f}{\partial x_i}f(x) \approx \frac{f(x + he^i) - f(x)}{h}$$

Proof: by Taylor,

$$f(x + he^{i}) = f(x) + he^{i} \nabla f(x) + h^{2}/2e^{i} \nabla^{2}f(x + \rho he^{i})e^{i}, \rho \in ]0,1[$$

$$\nabla f(x) = \frac{f(x+he^i)-f(x)}{h} - h/2e^{i} \nabla^2 f(x+\rho he^i)e^i$$

and make h very small  $\square$ 

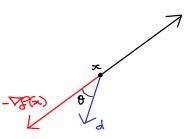


Other (better but more difficult to implement) schemes: central differences, automatic differentiation (e.g., in TensorFlow or PyTorch), (semi-)analytic differentiation (e.g., backpropagation in NN).

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## Descent direction

A search direction d which makes an acute angle with  $-\nabla f(x)$  is a descent direction, i.e., for a small enough step f is guaranteed to de-



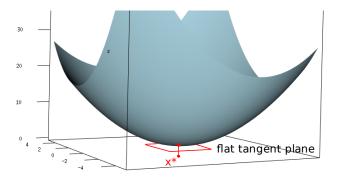
Proof: by Taylor, 
$$\forall \alpha \leq 0$$
,  $\exists \epsilon \in [0,1]$  such that  $f(x + \alpha d) = f(x) + \alpha d^{\top} \nabla f(x) + \frac{\alpha^2}{2} d^{\top} \nabla^2 f(x + \alpha \epsilon d) d$   $\lim_{\alpha \to 0^+} \frac{f(x + \alpha d) - f(x)}{\alpha} = d^{\top} \nabla f(x) = -1 \times \|\nabla f(x)\| \cos(d, -\nabla f(x))$  is negative if the cosine is positive  $\Box$ 

# Necessary optimality condition (1)

y

A necessary condition for a differentiable function to have a minimum at  $x^*$  is that it is flat at this point, i.e., its gradient is null

$$x^{\star} \in \arg\min_{x \in \mathcal{S}} f(x) \Rightarrow \nabla f(x^{\star}) = 0$$

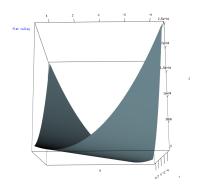


# Necessary optimality condition (2)



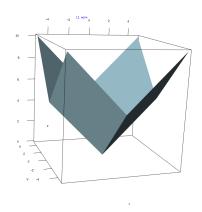
necessary is not sufficient (works with a max)

# Necessary optimality condition (3)



 $\nabla f(x^*) = 0$  does not make  $x^*$  unique (flat valley)

# Necessary optimality condition (4)



 $\nabla f()$  not defined everywhere, example with L1 norm  $=\sum_{i=1}^{d} |x_i|$ 

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## Steepest descent algorithm

We look for 
$$x^* \in \arg\min_{x \in \mathcal{S}} f(x)$$
 ,  $\mathcal{S} = \mathbb{R}^d$ 

- Except for special cases (e.g., convex quadratic problems), the solution is not obtained analytically through the optimality conditions ( $\nabla f(x^*) = 0$  + higher order conditions).
- We typically use iterative algorithms:  $x^{t+1}$  depends on previous iterates,  $x^1, \ldots, x^t$  and their f's.
- t as a reference to computing time, because often calculating  $f(x^t)$  takes more computation than the optimization algorithm itself.
- Qualities of an optimizer: robustness, speed of convergence. Often have to strike a compromise between them.



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## Gradient with momentum

(work in progress)

# Nesterov accelerated gradient (NAG)

(work in progress)

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## Bound constraints

(work in progress)

# Constraints handling by penalization

(work in progress)

## Comments on gradient based descent algorithms

(work in progress) comment on bound limits, handled with gradient projection show that (with perfect line search) consecutive search directions are perpendicular: tendency to oscillate, sensitive to bad conditionning other flaws: no convergence on nondifferentiable functions, gets trapped in local minima

## **Conclusions**

- L'optimisation numérique est une technique fondamentale associée à la décision optimale et à la modélisation statistique (machine learning).
- Avec l'enthousiasme autour du machine learning, de nombreux algorithmes ont été conçus que nous n'avons pas couverts ici: l'optimisation bayésienne (Bayesian optimization) pour le réglage des hyper-paramètres (paramètres de régularisation, nombre de couches du réseau de neurone, type de neurones, paramètres de l'algorithme d'optimisation des poids).

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