

# Introduction à l'optimisation pour le machine learning

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## Introduction à l'optimisation pour le machine learning

- 1 Introduction
  - Objectifs, remerciements
  - Formulation d'un problème d'optimisation
  - Examples of optimization usages
  - Optimization basics
- 2 Steepest descent
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  - Application neural network
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# Objectifs du cours

- Donner des bases pour l'optimisation numérique
- en faisant le lien avec le machine learning
- pour un public de bac+1
- avec quelques exemples de programmes en R/python codés à partir de 0.
- Limites: les algorithmes ne seront pas exactement ceux utilisés en pratique pour le deep learning, mais les principaux concepts y seront.

# Bibliographie du cours

Ce cours doit beaucoup à

- [Minoux, 2008] : un classique sur l'optimisation, écrit avant l'avènement du machine learning mais une vraie base (niveau bac+3)
- [Ravikumar and Singh, 2017] : présentation détaillée des algorithmes d'optimisation utiles en machine learning (niveau bac+3)
- [Bishop, 2006] : un excellent livre d'introduction au machine learning avec quelques commentaires sur l'optimisation (niveau bac+3)
- [Schmidt et al., 2007] : techniques pour la régularisation L1 (article de recherche)
- [Sun, 2019] : panorama des méthodes d'optimisation pour les réseaux de neurones, rétro-propagation de gradient (article de recherche)

Nous en simplifierons le contenu et emprunterons des illustrations.

# Optimisation = formalisation de la décision

L'optimisation est une<sup>1</sup> formalisation mathématique de la décision

$$\min_{x \in \mathcal{S}} f(x)$$

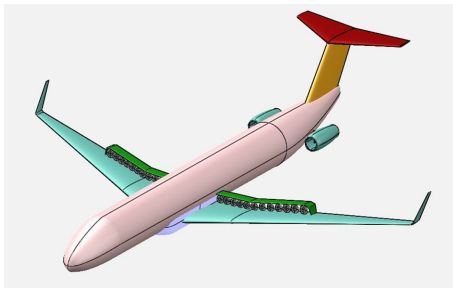


- $x$  vecteur des paramètres de la décision : dimensions, somme investie, réglage d'une machine/code, ...
- $f(x)$  : coût de la décision  $x$
- $\mathcal{S}$  : ensemble des valeurs possibles de  $x$ , espace de recherche

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<sup>1</sup>non unique, contestable par rapport à l'humain et la vie

# Optimization example: design



(from [Sgueglia et al., 2018])

$x$  = aircraft parameters (here distributed electrical propulsion)  
 $f()$  =  $-1 \times$  performance metric (agregation of  $-1 \times$  range, cost, take-off length, ...)

At the minimum, the design is “optimal”.

# Optimization example: model identification



$x$  = dike position, geometry, internal pressure

$f()$  = distance between measures (from RADARSAT-1 satellite) and model (boundary elements, non trivial computation)

At the minimum, the model best matches measurements and should correspond to the underground phenomenon.

# Optimization example: neural net classification

Predict if a person stays at home or goes out based on longitude, latitude and temperature = a 2 classes classification problem.



$x$  = neural network (NN) weights and biases

$f()$  = an error of the NN predictions (a cross-entropy error):

- $e$  entries:  $e_1$  longitude,  $e_2$  latitude,  $e_3$  temperature
- $t = 1$  if person stays,  $t = 0$  otherwise
- Observed data set:  $(e^i, t^i)$ ,  $i = 1, \dots, N$
- $y(e; x)$ : output of the NN, the probability that  $t(e) = 1$
- $f(x) = - \sum_{i=1}^N \{ t^i \log(y(e^i; x)) + (1 - t^i) \log(1 - y(e^i; x)) \}$



## (a word on the classification cross-entropy error)

- View the relationship between the entry  $e$  and the class  $t$  as probabilistic (generalizes deterministic functions):  $t(e)$  is a Bernoulli variable with a given probability that  $t(e) = 1$
- The NN models this probability:  $y(e; x)$  is the probability that  $t(e) = 1$ ,  $1 - y(e; x)$  is the proba that  $t(e) = 0$ ,  $0 \leq y(e; x) \leq 1$ .
- The probability of  $t$  knowing  $e$  can be written  $y(e; x)^t + (1 - y(e; x))^{1-t}$
- The likelihood of the  $N$  i.i.d observations is  $\prod_{i=1}^N [y(e^i; x)^{t^i} + (1 - y(e^i; x))^{1-t^i}]$ , to be maximized
- The likelihood is turned into an error, to be minimized, by taking  $-\log(\text{likelihood})$ ,

$$f(x) = - \sum_{i=1}^N \{ t^i \log(y(e^i; x)) + (1 - t^i) \log(1 - y(e^i; x)) \}$$

# Optimization example: neural net regression

learn a function from a discrete limited set of observations



$x$  = neural network (NN) weights and biases

$f()$  = an error of the NN predictions (sum-of-squares error):

- $e$  entries,  $t(e)$  target function to learn
- observed data set, “.” :  $(e^i, t^i)$ ,  $i = 1, \dots, N$
- $y(e; x)$ : output of the NN, the expected value of  $t(e)$
- $f(x) = 1/2 \sum_{i=1}^N (t^i - y(e^i; x))^2$

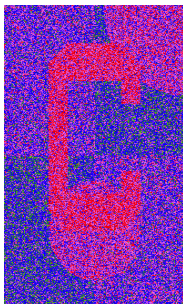
# Optimization example: image denoising

$$\min_x f(x) \quad , \quad f(x) = \frac{1}{2} \sum_{i=1}^{N_{\text{pixels}}} (y_i - x_i)^2 + \lambda \sum_{i=1}^{N_{\text{pixels}}} \sum_{j \text{ near } i} |x_i - x_j|$$

$\lambda \geq 0$  regularization constant



target image



noisy (observed)  
 $= y_i$ 's



denoised (optimized)  
 $= x^*$

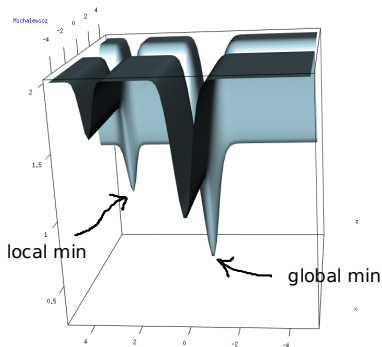
(from [Ravikumar and Singh, 2017])

# Optimization basics

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# Local versus global optimum

$$\min_{x \in \mathcal{S} \subset \mathbb{R}^d} f(x)$$

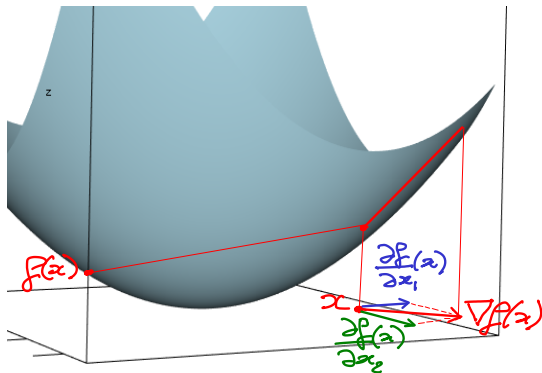


R code to generate the plot given in the project folder

# Gradient of a function

Gradient of a function = direction of steepest ascent = vector of partial derivatives

$$\nabla f(x) = \begin{pmatrix} \frac{\partial f}{\partial x_1}(x) \\ \dots \\ \frac{\partial f}{\partial x_d}(x) \end{pmatrix}$$



# Numerical approximation of the gradient

By forward finite differences

$$\frac{\partial f}{\partial x_i} f(x) \approx \frac{f(x + he^i) - f(x)}{h}$$

Proof: by Taylor,

$$f(x + he^i) = f(x) + he^i{}^\top \nabla f(x) + h^2/2 e^i{}^\top \nabla^2 f(x + \rho he^i)e^i, \quad \rho \in ]0, 1[$$

$$\nabla f(x) = \frac{f(x+he^i) - f(x)}{h} - h/2 e^i{}^\top \nabla^2 f(x + \rho he^i)e^i$$

and make  $h$  very small  $\square$



Other (better but more difficult to implement) schemes: central differences, automatic differentiation (e.g., in TensorFlow or PyTorch), (semi-)analytic differentiation (e.g., backpropagation in NN).

# Descent direction

(work in progress) Taylor to prove what is a descent direction (a direction which makes an angle smaller than 90 deg with minus the gradient)



# Necessary optimality condition (1)

A necessary condition for a differentiable function to have a minimum at  $x^*$  is that it is flat at this point, i.e., its gradient is null

$$x^* \in \arg \min_{x \in \mathcal{S}} f(x) \Rightarrow \nabla f(x^*) = 0$$

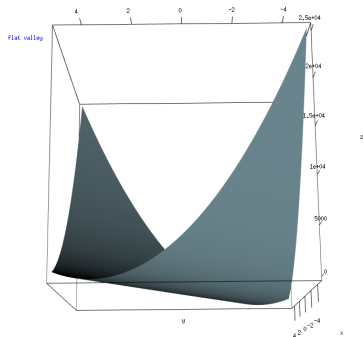


# Necessary optimality condition (2)



necessary is not sufficient (works with a max)

# Necessary optimality condition (3)



$\nabla f(x^*) = 0$  does not make  $x^*$  unique (flat valley)

# Necessary optimality condition (4)



$\nabla f()$  not defined everywhere, example with L1 norm  $= \sum_i^d |x_i|$

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# Steepest descent algorithm

(work in progress) present algo

# Comments on steepest descent

(work in progress) show that (with perfect line search) consecutive search directions are perpendicular: tendency to oscillate, sensitive to bad conditioning  
other flaws: no convergence on nondifferentiable functions, gets trapped in local minima

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# Conclusions

- L'optimisation numérique est une technique fondamentale associée à la décision optimale et à la modélisation statistique (machine learning).
- Avec l'enthousiasme autour du machine learning, de nombreux algorithmes ont été conçus que nous n'avons pas couverts ici: l'optimisation bayésienne (Bayesian optimization) pour le réglage des hyper-paramètres (paramètres de régularisation, nombre de couches du réseau de neurone, type de neurones, paramètres de l'algorithme d'optimisation des poids).

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