

riskified technology;

Type Class Derivation x Scala 3

From Scala 2 to 3

May 2021



ABOUT ME

Hi, I'm Ron

- 4 years at Riskified
- 8 years backend, mostly Scala
- Enjoy photography in my spare time

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AGENDA

- 01** The case for random data
- 02** Type Class Derivation
- 03** Scala 3
- 04** Deriving Random
- 05** Using the Library
- 06** The Future



A decorative graphic consisting of several horizontal bars of different colors (blue, red, green, grey) and lengths. Some bars contain white text or symbols like '=' and '['. The bars are arranged in a staggered pattern across the right side of the slide.

Blue bar: = ' ' []'

Blue bar: = ' '

Green bar: [' ' ' '] :

Green bar: (' ')

Green bar: (' ' ' ')

Green bar: (' ' ' ')

THE CASE FOR RANDOM DATA

[redacted] :

[redacted] ([redacted], [redacted], [redacted]):

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[redacted] = { ' [redacted]' : ' [redacted]' ,
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' [redacted]' : [' [redacted]' , ' [redacted]'] ,
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Data in Scala



- Riskified is an AI company
- Many large data structures
- Many serialization formats
- In Scala, data is represented as case classes and sealed traits

The case for random data



The case for random data

```
1 case class BillingAddress (          29 case class DiscountCodes (          68 case class PaymentDetails (          2   firstName: String,          30   amount: Int,          69   creditCardBin: String,          3   lastName: String,          31   code: String          70   avsResultCode: String,          4   address1: String,          32 )          71   cvvResultCode: String,          5   country: String,          33          72   creditCardNumber: String,          6   countryCode: String,          34 case class LineItems (          73   creditCard_company: String,          7   phone: String,          35   price: Int,          74   storedPaymentCreated_at: String,          8   city: String,          36   quantity: Int,          75   storedPaymentUpdated_at: String          9   province: String,          37   title: String,          76 )          10  provinceCode: String,          38   productId: String,          77          11  zip: String          39   category: String,          78 case class RootInterface (          12 )          40   brand: String,          79   order: Order          13          41   productType: String          80 )          14 case class ClientDetails (          42 )          81          15  acceptLanguage: String,          43          82 case class ShippingLines (          16  userAgent: String          44 case class Order (          83   price: Int,          17 )          45   id: String,          84   title: String          18          46   email: String,          85 )          19 case class Customer (          47   createdAt: String,          51 browserIp: String,          20  email: String,          48   currency: String,          52 totalPrice: Int,          21  verifiedEmail: Boolean,          49   updatedAt: String,          53 totalDiscounts: Int,          22  firstName: String,          54 cartToken: String,          23  lastName: String,          55 deviceId: String,          24  id: String,          56 referringSite: String,          25  createdAt: String,          57 lineItems: Seq[LineItems],          26  accountType: String          58 discountCodes: Seq[DiscountCodes],          27 )          59 shippingLines: Seq[ShippingLines],          60 paymentDetails: Seq[PaymentDetails],          28          61 customer: Customer,          62 billingAddress: BillingAddress,          63 shippingAddress: BillingAddress,          64 source: String,          65 clientDetails: ClientDetails          66 )          67
```



TYPE CLASS DERIVATION



A decorative background pattern consisting of a grid of small, semi-transparent colored squares in shades of blue, green, red, and grey, scattered across the slide.

```
= ' ' '
= ' '
[ ' '
( ' ' )
( ' ' [ ' ' ] )
( ' ' [ ' ' ] )
```

Implementing random manually

```
1 case class RegisteredUser(id: Long, email: String, isAdmin: Boolean)

1 trait Random[A] {
2   def generate(): A
3 }

1 val randomUser: Random[RegisteredUser] = () =>
2   RegisteredUser(
3     id = randomLong(),
4     email = randomString(),
5     isAdmin = randomBoolean()
6   )
```

The end goal

```
1 val randomUser: Random[RegisteredUser] = Random.derive[RegisteredUser]
```

```
1 RegisteredUser(19611,环坤口比급,true)
2 RegisteredUser(50758,しのぶ,偽株,false)
3 RegisteredUser(5149,せ駄饋鰻塙,false)
```

The building blocks

```
1 implicit val randomLong: Random[Long] = scala.util.Random.nextInt()
2
3 implicit val randomString: Random[String] = scala.util.Random.nextString(10)
4
5 implicit val randomBoolean: Random[Boolean] = scala.util.Random.nextBoolean()
```

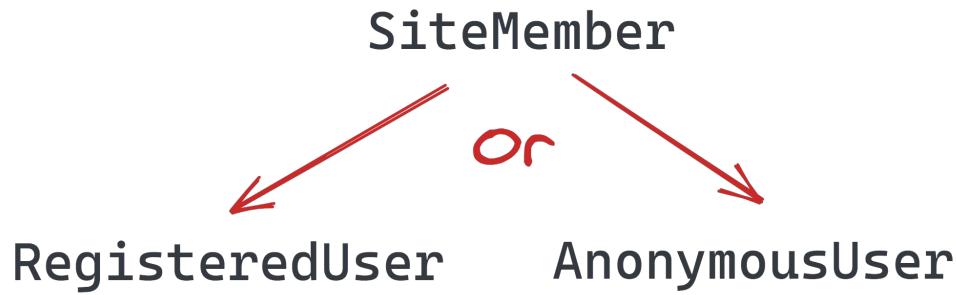
Random for case classes

```
1 case class RegisteredUser(id: Long, email: String, isAdmin: Boolean)
2
3 case class Order(quantity: Long, description: String, shippingRequired: Boolean)
4
5 case class Event(id: Long, version: String, fromApi: Boolean)
```

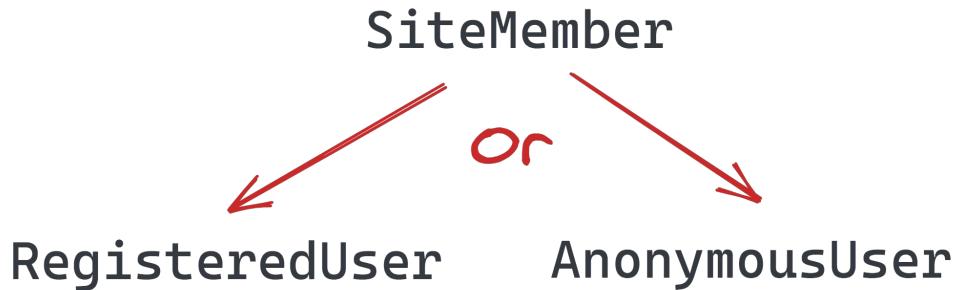
```
1 val randomUser: Random[RegisteredUser] = () =>
2   RegisteredUser(
3     id = randomLong(),
4     email = randomString(),
5     isAdmin = randomBoolean()
6   )
```

Random for sealed traits

```
1 sealed trait SiteMember  
2  
3 case class RegisteredUser(id: Long, email: String, isAdmin: Boolean) extends SiteMember  
4 case class AnonymousUser(session: String) extends SiteMember
```



Generalizing for ADTs



```
RegisteredUser(id: Long, email: String, isAdmin: Boolean)
```

The diagram shows the constructor for **RegisteredUser**: `RegisteredUser(id: Long, email: String, isAdmin: Boolean)`. Three red curved arrows originate from the word **Random** and point to the three parameters: `Long`, `String`, and `Boolean`. To the left of the first parameter, there is a red arrow pointing upwards with the handwritten note **Call apply**.

Magnolia

```
1 import magnolia._  
2  
3 import scala.language.experimental.macros  
4  
5 object RandomMagnolia {  
6  
7     type Typeclass[T] = Random[T]  
8  
9     implicit def gen[T]: Typeclass[T] = macro Magnolia.gen[T]  
10  
11    def dispatch[T](sealedTrait: SealedTrait[Typeclass, T]): Typeclass[T] =  
12        () => choice(sealedTrait.subtypes).typeclass.generate()  
13  
14    def combine[T](caseClass: CaseClass[Typeclass, T]): Typeclass[T] =  
15        () => caseClass.construct(p => p.typeclass.generate())  
16  
17    private def choice[A](xs: Seq[A]): A =  
18        xs.toIndexedSeq(scala.util.Random.nextInt(xs.length))  
19  
20 }
```

entry point →

sealed traits →

case classes →

Magnolia

```
1 import magnolia._  
2  
3 import scala.language.experimental.macros  
4  
5 object RandomMagnolia {  
6  
7   type Typeclass[T] = Random[T]  
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12    () => choice(sealedTrait.subtypes).typeclass.generate()  
13  
14  def combine[T](caseClass: CaseClass[Typeclass, T]): Typeclass[T] =  
15    () => caseClass.construct(p => p.typeclass.generate())  
16  
17  private def choice[A](xs: Seq[A]): A =  
18    xs.toIndexedSeq(scala.util.Random.nextInt(xs.length))  
19  
20 }
```

Scala 2 Only

SCALA 3

[redacted] :

[redacted] ([redacted], [redacted], [redacted]):

[redacted].[redacted] = [redacted]

[redacted].[redacted] = [redacted]

[redacted] = { ' [redacted]' : ' [redacted]' ,
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SCALA 3

[redacted] : [redacted]

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SCALA 3

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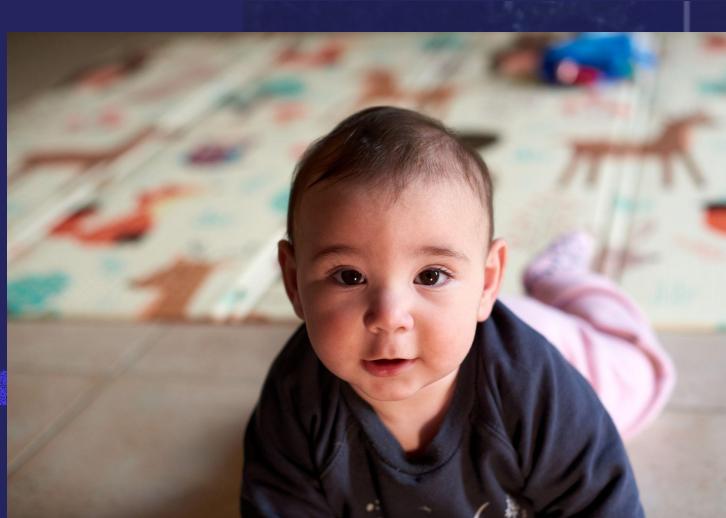
[redacted] . [redacted] = [redacted]

[redacted] = { ' [redacted]' : ' [redacted]',

' [redacted]' : ' [redacted]',

' [redacted]' : [' [redacted]', ' [redacted]',],

' [redacted]' : [redacted],



Lija

3 categories of changes in Scala

Metaprogramming

Syntax

Patterns



3 categories of changes in Scala

Metaprogramming

Syntax

Patterns



Enums



Scala 2

```
1 sealed trait Tree[T]
2
3 case class Branch[T](left: Tree[T], right: Tree[T]) extends Tree[T]
4
5 case class Leaf[T](elem: T) extends Tree[T]
```



Scala 3

```
1 enum Tree[T]:
2     case Branch(left: Tree[T], right: Tree[T])
3     case Leaf(elem: T)
```

DERIVING RANDOM IN SCALA 3

```
val r = Random = ' ' + ' '
val r = Random = ' '
val r = Random(1, 10) [ ' ' ]
val r = Random(1, 10) [ ' ' ] )
val r = Random(1, 10) [ ' ' ] )
```

Inspecting an enum

```
1 enum SiteMember:  
2   case RegisteredUser(id: Long, email: String, isAdmin: Boolean)  
3   case AnonymousUser(session: String)
```

Mirror

```
1 enum SiteMember:  
2   case RegisteredUser(id: Long, email: String, isAdmin: Boolean)  
3   case AnonymousUser(session: String)
```

case / case class

```
1 Mirror.Of[RegisteredUser].MirroredElemTypes
```



```
1 type MirroredElemTypes = (Long, String, Boolean)
```

enum / sealed trait

```
1 Mirror.Of[SiteMember].MirroredElemTypes
```



```
1 type MirroredElemTypes = (RegisteredUser, AnonymousUser)
```



Type level computations

```
1 val tupleLength = length[(Int, String, Boolean)]  
2  
3 tupleLength == 3
```

Counting types in a tuple

```
1 inline def length[T]: Int =  
2   inline erasedValue[T] match  
3     case _: (head *: tail) => 1 + length[tail]  
4     case _: EmptyTuple => 0
```

Inline

```
1 inline def length[T]: Int =  
2   inline erasedValue[T] match  
3     case _: (head *: tail) => 1 + length[tail]  
4     case _: EmptyTuple => 0
```

erasedValue

```
1 inline def length[T]: Int =  
2   inline erasedValue[T] match  
3     case _: (head *: tail) => 1 + length[tail]  
4     case _: EmptyTuple => 0
```

Type level computation

type level

```
val tupleLength: Int = length[(Int, String, Boolean)]
```

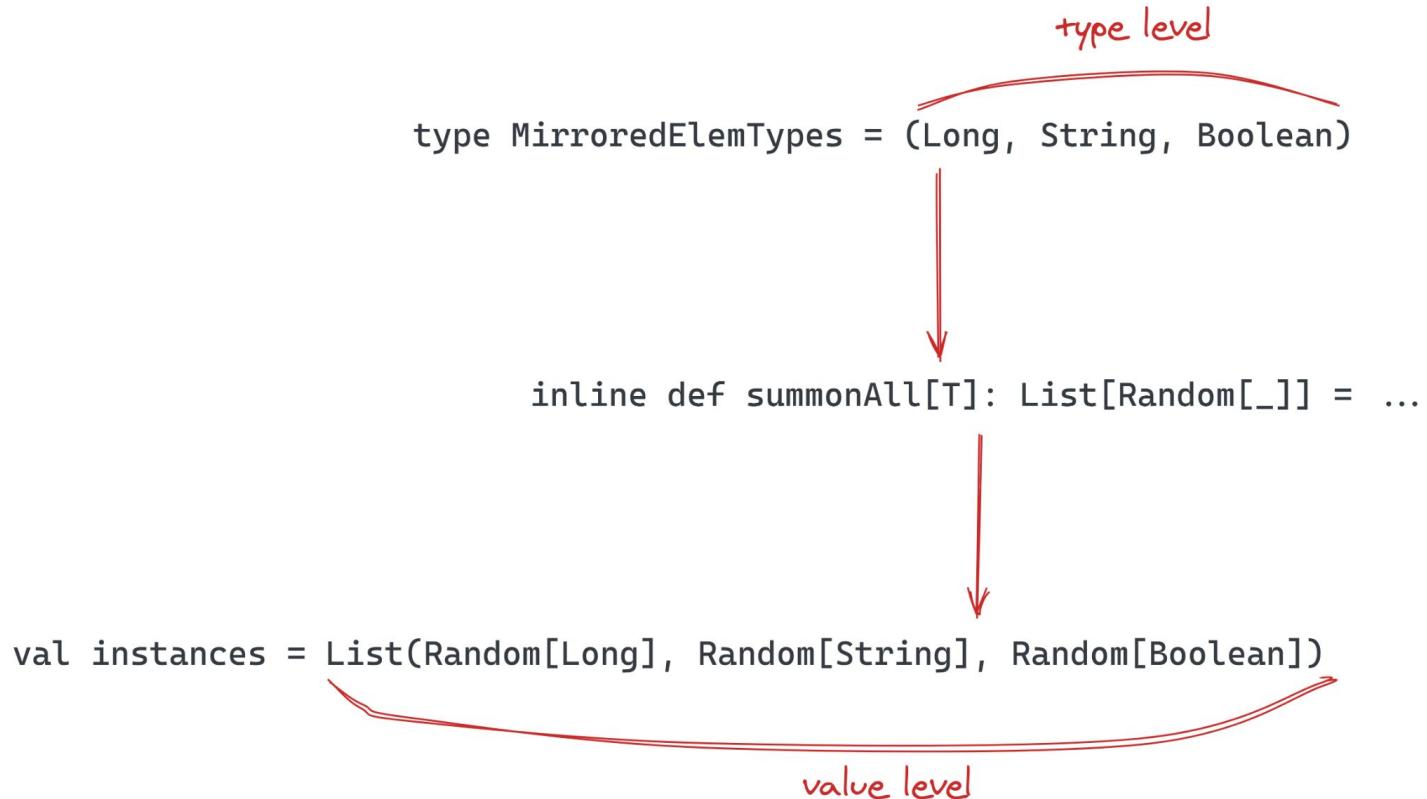
```
inline def length[T]: Int = ...
```

```
val tupleLength: Int = 1 + 1 + 1
```



value level

Summoning instances



Summoning instances

```
1 inline def summonAll[A <: Tuple]: List[Random[_]] =  
2   inline erasedValue[A] match  
3     case _: (t *: ts) => summonInline[Random[t]] :: summonAll[ts]  
4     case _: EmptyTuple => Nil
```



summonInline

The entry point

require a mirror



```
1 object Random:  
2  
3   inline given derived[A](using m: Mirror.Of[A]): Random[A] =  
4     lazy val instances = summonAll[m.MirroredElemTypes]  
5     inline m match  
6       case s: Mirror.SumOf[A]      => deriveSum(s, instances)  
7       case p: Mirror.ProductOf[A] => deriveProduct(p, instances)
```

For sealed traits

```
1 private def deriveSum[A](s: Mirror.SumOf[A], instances: => List[Random[_]]): Random[A] =  
2   new Random[A]:  
3     def generate(): A =  
4       instances(scala.util.Random.nextInt(instances.size))  
5         .asInstanceOf[Random[A]]  
6         .generate()
```

random index



List(Random[RegisteredUser], Random[AnonymousUser])

For case classes

```
1 private def deriveProduct[A](p: Mirror.ProductOf[A], instances: => List[Random[_]]): Random[A] =  
2   new Random[A]:  
3     def generate(): A =  
4       p.fromProduct(toTuple(instances.map(_.generate())), EmptyTuple)
```

p.fromProduct(List(
 Random[Long].generate(),
 Random[String].generate(),
 Random[Boolean].generate())
)

The whole library

```
1 object Random:
2
3   inline given derived[A](using m: Mirror.Of[A]): Random[A] =
4     lazy val instances = summonAll[m.MirroredElemTypes]
5     inline m match
6       case s: Mirror.SumOf[A]    => deriveSum(s, instances)
7       case p: Mirror.ProductOf[A] => deriveProduct(p, instances)
8
9   private def deriveSum[A](s: Mirror.SumOf[A], instances: => List[Random[_]]): Random[A] =
10    new Random[A]:
11      def generate(): A =
12        instances(scala.util.Random.nextInt(instances.size))
13          .asInstanceOf[Random[A]]
14          .generate()
15
16   private def deriveProduct[A](p: Mirror.ProductOf[A], instances: => List[Random[_]]): Random[A] =
17    new Random[A]:
18      def generate(): A =
19        p.fromProduct(toTuple(instances.map(_.generate()), EmptyTuple))
20
21 end Random
```

entry point →

sealed traits →

case classes →

USING THE LIBRARY

```
    = ' ' '
    = ' '
[ ' ' '
( ' ')
( ' ' ') ]
( ' ' ') ])
```

Define instances

```
1 given randString: Random[String] with
2   def generate(): String = scala.util.Random.nextString(10)
3
4 given randInt: Random[Long] with
5   def generate(): Long = scala.util.Random.nextLong()
6
7 given randBoolean: Random[Boolean] with
8   def generate(): Boolean = scala.util.Random.nextBoolean()
```

Looks random enough

```
1 @main def randomDemo(): Unit =  
2   println(summon[Random[SiteMember]].generate())  
3   println(summon[Random[SiteMember]].generate())  
4   println(summon[Random[SiteMember]].generate())
```

```
1 RegisteredUser(-227138705554912424, 鰐蠻興酢咅, false)  
2 AnonymousUser(豎○ゅよべ鑑)  
3 RegisteredUser(7594397996915025857, 𩫔麌驥悽, false)
```

THE FUTURE

[REDACTED] :

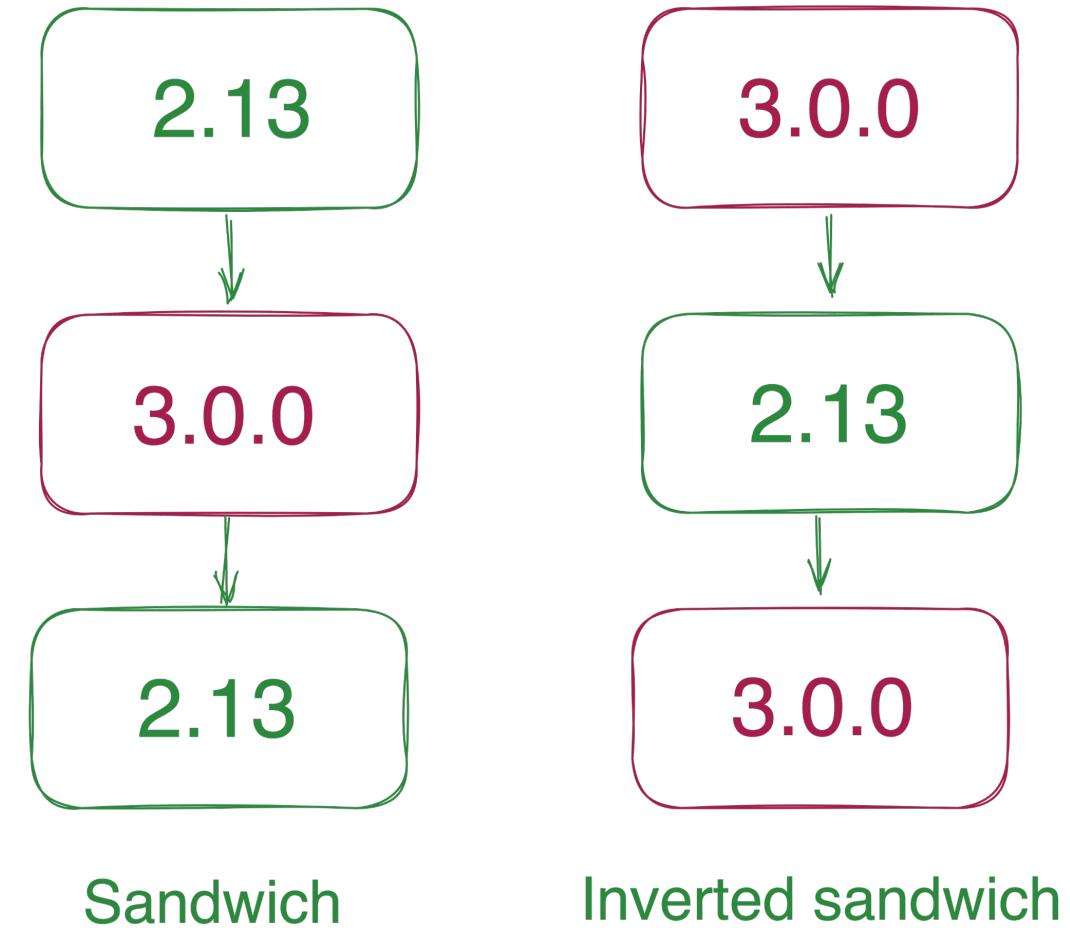
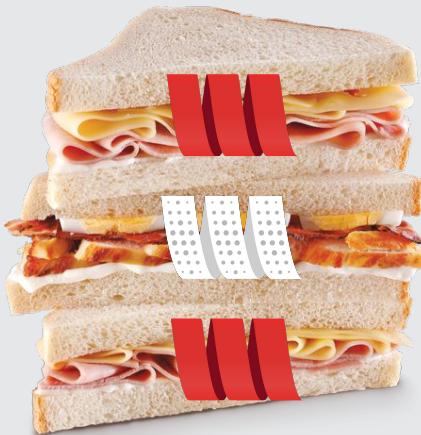
[REDACTED] ([REDACTED], [REDACTED], [REDACTED]) :

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' [REDACTED] ': [REDACTED] ,

Back to Scala 2



Summary

01

Type Class Derivation

Make the compiler write code for you

02

Type level constructs in Scala 3

inline, `scala.compiletime.*`

03

Libraries will improve ergonomics

Shapeless 3, Magnolia

riskified technology;

THANK YOU FOR YOUR TIME!

<https://docs.scala-lang.org/scala3/>



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linkedin.com/in/ron-aharoni

Slides and Code on GitHub

github.com/ron-aharoni/deriving-meetup

= { ' ' : ' '