

Decay

Targeted Long Range ST
Decay Enemy HP & Armor
Medium Duration

Slowness

Targeted Long Range ST
Slows Enemy CoolDown Regen
Medium Duration

Fireball

Targeted Medium Range ST
High Damage

Blinding Light

Medium Range AOE Core
Lowers Enemies' Accuracy
Long Duration

Divine Shield

~~Self~~ BUFF ST in Party
High Player Damage Reduction
Medium Duration

Fire Storm

Targeted Long Range AOE
Medium Damage

Frenzy

Short Range AOE
High Damage
Hurts Self

War Pals Medium Range
Self-BUFF/Charge ~~ST~~ ST
Charge & Enemy & Attack
Self Damage Reduction/Attack Boost
Short Duration

Shield Bash

Very Short Range
Medium Damage
Knocksback Enemy

Flail

Medium Range AOE
Low Damage
Large AOE around character

Counter

Self-BUFF/ST
Negate Next Enemy Attack
And Counter w/ High Damage
Lasts until character Moves

Rally

Party-BUFF
Decreases CoolDowns of other
Party Members
medium Duration

Frenzy

Short Range AOE
High Damage
Hurts Self

War Pals Medium Range
Self-BUFF/Charge ~~ST~~ ST
Charge & Enemy & Attack
Self Damage Reduction/Attack Boost
Short Duration

Shield Bash

Very Short Range
Medium Damage
Knocksback Enemy

Flail

Medium Range AOE
Low Damage
Large AOE around character

Counter

Self-BUFF/ST
Negate Next Enemy Attack
And Counter w/ High Damage
Lasts until character Moves

Rally

Party-BUFF
Decreases CoolDowns of other
Party Members
medium Duration

Shadow Step

Self-BUFF
Greatly Decreases chance
of being hit
Medium Duration

Backstab

Very Short Rangest
Teleport behind Enemy
High Damage

Entice

Targeted Medium Range ST
Immobilize Enemy
Short Duration

Black Bomb Arrow

Targeted Medium Range AOE
Medium Damage

Long Shot

Targeted Long Range ST
High Damage

Triple Shot

Targeted Long Range 3T
Chance of hitting 3 targets
Medium Damage