## **STATEMENT**

## **Objective**

Develop an application to detect plagiarism in student submissions of programming assignments by using various methods. The system should detect syntactic similarities and behavior-preserving transformations like splitting code into methods, renaming variables, etc. The application should detect similarities in programs written in **Java**.

## <u>Plan</u>

Week	Plan
Week 1  Development Environment	<ol> <li>Setup dev systems and establish process.</li> <li>Setup Jenkins.</li> <li>Setup basic web REST (Jersey) endpoint.</li> <li>Setup DB and storage system (MySQL).</li> <li>Database design and analysis.</li> </ol>
Week 2 Backend Logic	<ol> <li>Implement Backend logic engine with basic functionality:         <ul> <li>a. Changes in syntax</li> <li>b. AST</li> </ul> </li> <li>Setup basic user authentication system.</li> </ol>
Week 3 First increment Delivery  Deliverables: Working product with AST and basic diff for 2 files. Working Web UI	<ol> <li>UI development (AngularJS/JS/HTML/CSS)</li> <li>Integration</li> </ol>
Week 4 Logic Enhancement	<ol> <li>Functionality Enhancement</li> <li>Winnowing or n-grams</li> <li>ML Techniques</li> </ol>
Week 5 Fine tuning	<ol> <li>Finalize the logic and functionality</li> <li>Develop endpoints for new data</li> </ol>
Week 6 Second (Final) Increment Delivery  Week 7 Final Presentations	<ol> <li>UI enhancement with new features</li> <li>Final Integration</li> </ol>

References: <a href="https://theory.stanford.edu/~aiken/publications/papers/sigmod03.pdf">https://theory.stanford.edu/~aiken/publications/papers/sigmod03.pdf</a>