

Principle: Occam's razor:
All other things being equal,
simpler explanations are better
models

When selecting which model is
"best", you need to balance
goodness-of-fit vs complexity
↓
how well does
model fit reality vs how complex

Use more complex model if
complexity is warranted.

For Data in Modern Doc
Fig 6.8

- Simpler parallel slopes model
has $k=4$ parameters
- Complex interaction model
has $k=6$ parameters.

Using the eyeball test, Bert
prefers the simpler model

Numerical measures for model

selection:

Recall $R^2 = [0, 1]$

if points
do not fit
regression line at all

if regression
line fits points
perfectly

① $R^2_{adj} = 1 - \frac{(n-1)}{n-(k+1)} (1-R^2)$

where $n = \#$ of points
 $k = \text{" " parameters}$
 $R^2 = R^2$

balances fit as represented by
 R^2 vs complexity as measured
by k .

Ex: As $R^2 \uparrow$
 $(1-R^2) \downarrow$
 $\frac{1}{1-R^2} \uparrow$
as fit gets better,

$R^2_{adj} \uparrow$
Ex: As $k \uparrow$
denominator $n-(k+1) \downarrow$
term $\frac{1}{1-R^2} \uparrow$
 $1 - \frac{1}{1-R^2}$

a) complexity of model goes up, R^2_{adj} ↓

Moral: Models with larger R^2_{adj} are to be preferred.

For data in Modern D, the 3rd best interactive model has $k=6$
vs parallel slopes model has $k=4$.

More complex, it has a lower R^2_{adj} of 0.694 (vs 0.696)

② Akaike Information Criterion
AIC is another numerical measure for model selection where models with smaller AIC are to be preferred.

$$AIC = 2k - 2 \log\text{-likelihood}$$

Balance between
fit \rightarrow log-likelihood.
& complexity $\rightarrow K$

a) All other things being equal,
a) models get more complex
i.e. have larger K .
AIC \uparrow

b) All other things being equal,
as models fit the points
better, the log-likelihood \uparrow ,
then $-2 \times \text{log-likelihood} \downarrow$,
then AIC \downarrow

Looking @ code.
b/c parallel strategy model
has lower AIC (2280 vs
3283), you are led to select
this model over the more
complex interaction model