Rune D. J. Oliveira

Passionate front-end and mobile developer, crafting user experiences and interfaces that prioritise the end user's needs and satisfaction.

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github.com/runejac

Experience

IT Consultant, **Netcompany** Jun 2023 – present
- Deliver high-quality, robust production code for a range of projects for clients including Neumann Bygg AS, Møller Group and more
- Work alongside creative developers and architects to develop technical solutions to fulfill business requirements.

Frontend Developer, **Fremtind Forsikring** Jan 2023 – May 2023 (bachelor's thesis)
- In a group of five, we developed a case management system designed specifically for the Complaint Service Department (Klageservice)
- Primary objective of the project was to streamline operations by creating a user-friendly interface for efficient complaint handling, tracking, and resolution
- Responsibility revolved around frontend development, where I utilized Fremtind's design system, Jøkul

Student Tutor, **Kristiania University College** Aug 2021 – Jun 2023 (part time)
- Assist students in the 1st and 2nd year with questions they have in lab exercises
- Supervise students during learning, both in person and online
- Found it interesting to explain problems one-on-one or to a group, breaking them down into smaller pieces for better understanding
- Utilize various approaches based on the individual's learning style

Purchase Manager, **Komplett AS** Feb 2018 – Jun 2020
- Responsible for categories CPU & Motherboards
- Procurement of CPU and motherboards
- Budgeting, negotiation on pricing, product range, estimation and forecasting, stock management, competitor pricing, plan releases
- Close contact with supplier and manufacturer

Content Administrator, **Komplett AS** Aug 2016 – Jan 2018
- Creation of products in system using mainly SAP and PIM. Add product images and content information to the product page of the webshop in a CMS and HTML on every scandinavian divisions within Komplett (NO, SE, DK, FI)

Education

Bachelor, Information Technology - Frontend- and mobile development, **Kristiania University College**

Aug 2020 – May 2023

- Foundational subjects in IT, including binary math, the TCP/IP model, general shell commands, and introductory knowledge of JavaScript, HTML, CSS, databases, object-oriented Java, and information security
- Web development and API design, interaction design, innovation and prototyping, Android programming and advanced Java programming
- Cross-platform development, software design, security in mobile development, iOS programming, React, and TypeScript
- Participated in a real project, collaborating to transform an idea from whiteboards to a finished product
- Last semester involved conducting research and completing a bachelor's thesis within a company, addressing a specific problem with a technological solution and documentation

Skills

Programming Languages
JavaScript, TypeScript, HTML, Kotlin, Swift, Java, CSS, SCSS

Libraries & Frameworks
React, Next.js, Jetpack Compose, SwiftUI, Tailwind

Tools & Platforms
Git, GitHub, Android, iOS, Azure, Vercel, Heroku, Webpack, Vite, Figma

Selected projects

Reversed Image Search app
Native android app built with Kotlin and XML, either take a picture or use an existing one to get similar images in return

runeoliveira.com
Personal website built with Next.js & Sass, hosted on Vercel

Interests

Flyfishing, brazilian jiu-jitsu, boardgames, downhill skiing