

Capstone Design 2

Flare Reduction through Flare Simulation

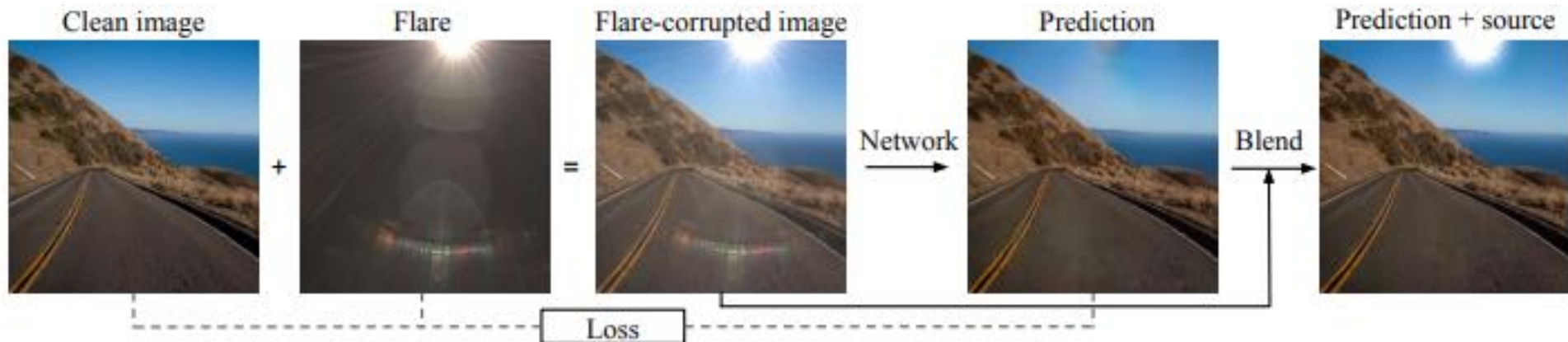
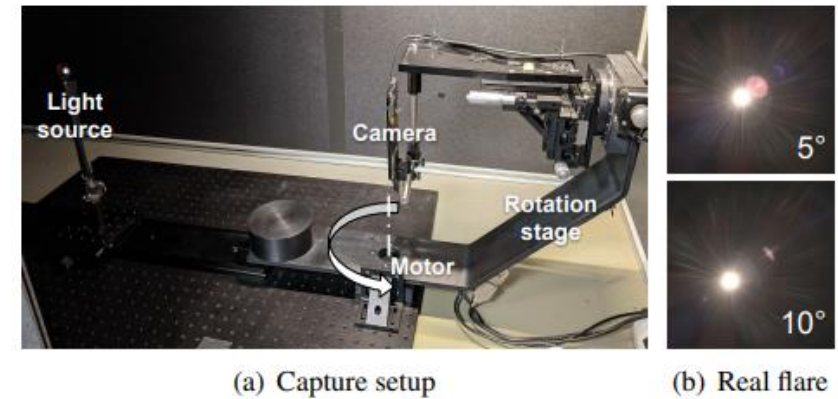
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Existing Research

- How to Train Neural Networks for Flare Removal
(arXiv:2011.12485v4 [eess.IV] 8 Oct 2021)
- Simulates flare by real flare image.



Ghosting Problem

- Type of flare due to reflection of light source on lens
- More common with phone cameras (smaller lens & sensor)
- Solved with image segmentation and flare simulation?



Flare Simulation

- Basically, Data Augmentation
- Most light sources are round and slanted -> Oval Shape(Ellipse)
- 'viridis' color



Dataset

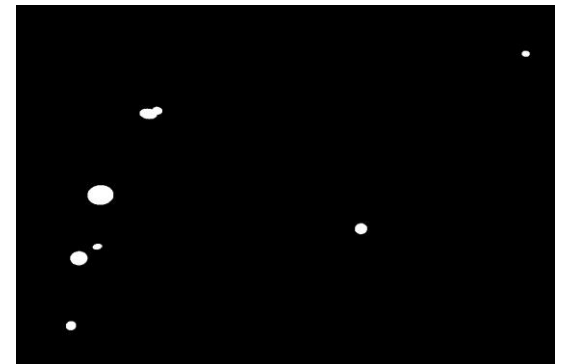
- Kaggle Landscape Pictures (4,000 image files)
- Images go through transformations (resize, flip, ...)
- Target needs to be a binary image



Original Image



Input



Target

U-Net

- Widely used for Image Segmentation
- Trained to separate background(0) and flare(1)

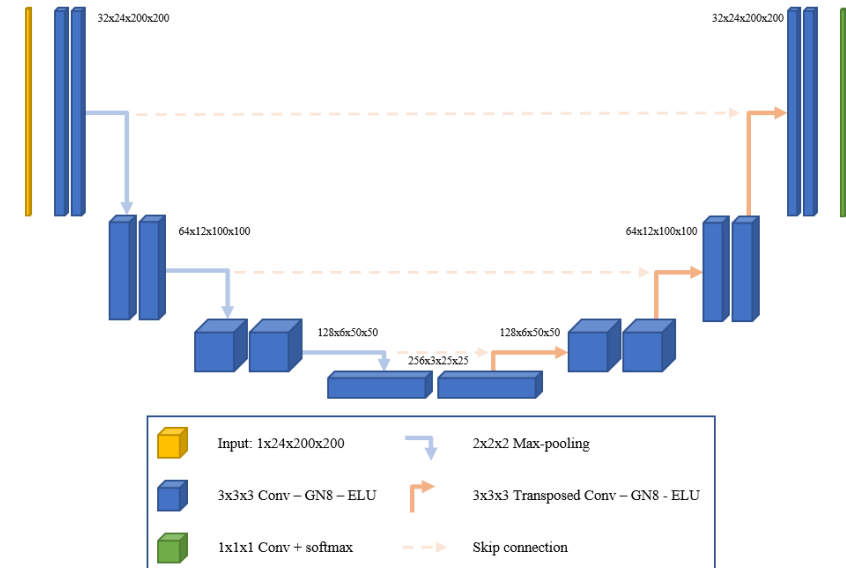
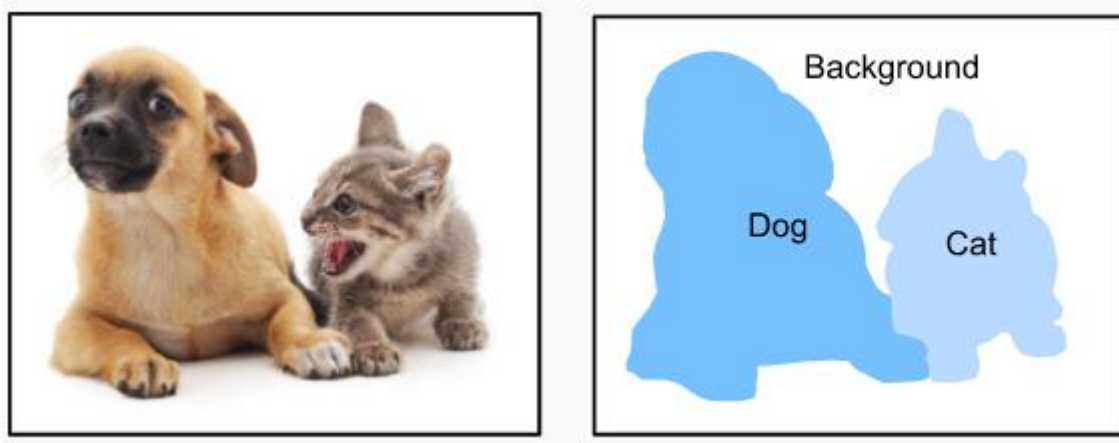
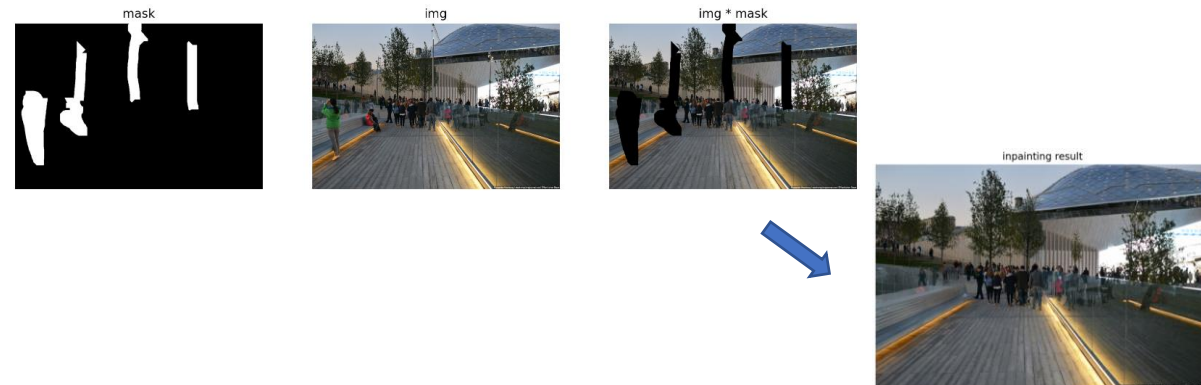


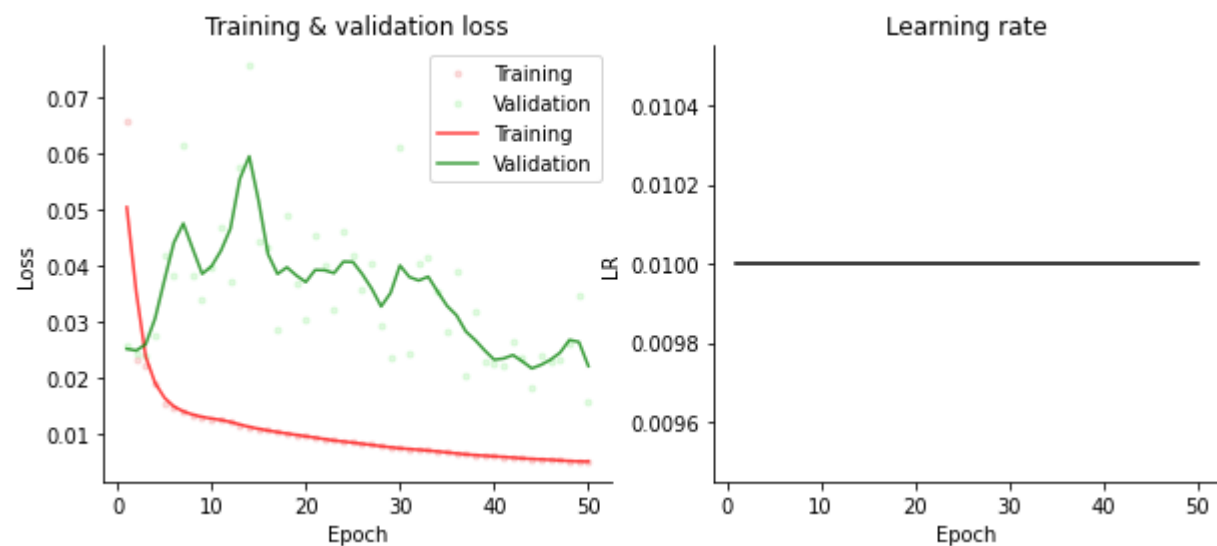
Image Inpainting

- Fills empty parts of an image through various methods
- Resolution-robust Large Mask Inpainting with Fourier Convolutions - LaMa
- CV2 Inpainting method (simple)



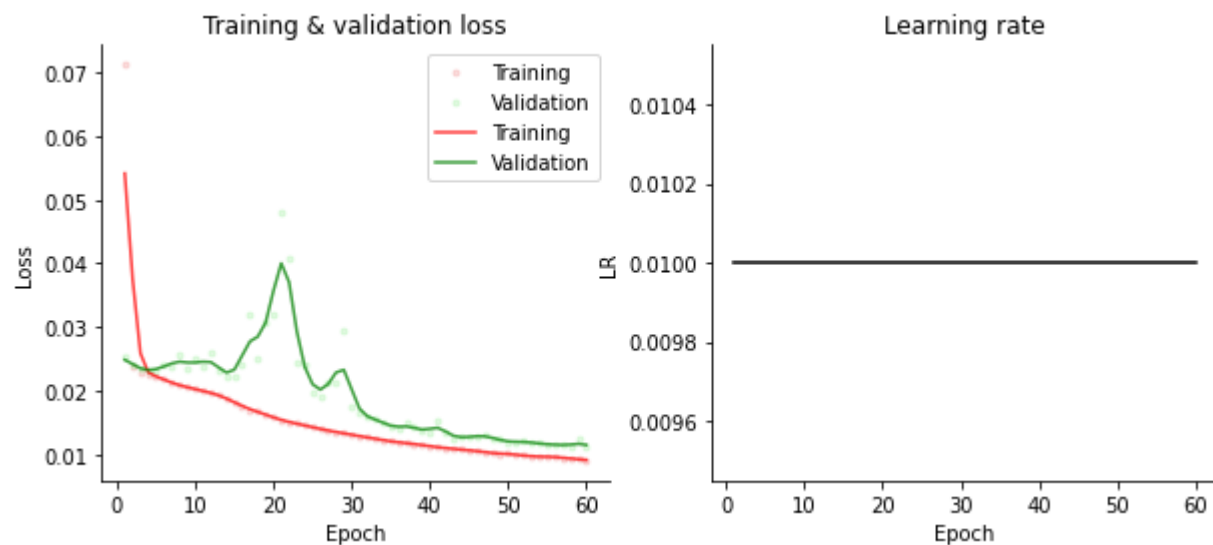
Results

- 128x128 image
- Single colored flare(green)
- Wrongly implemented target



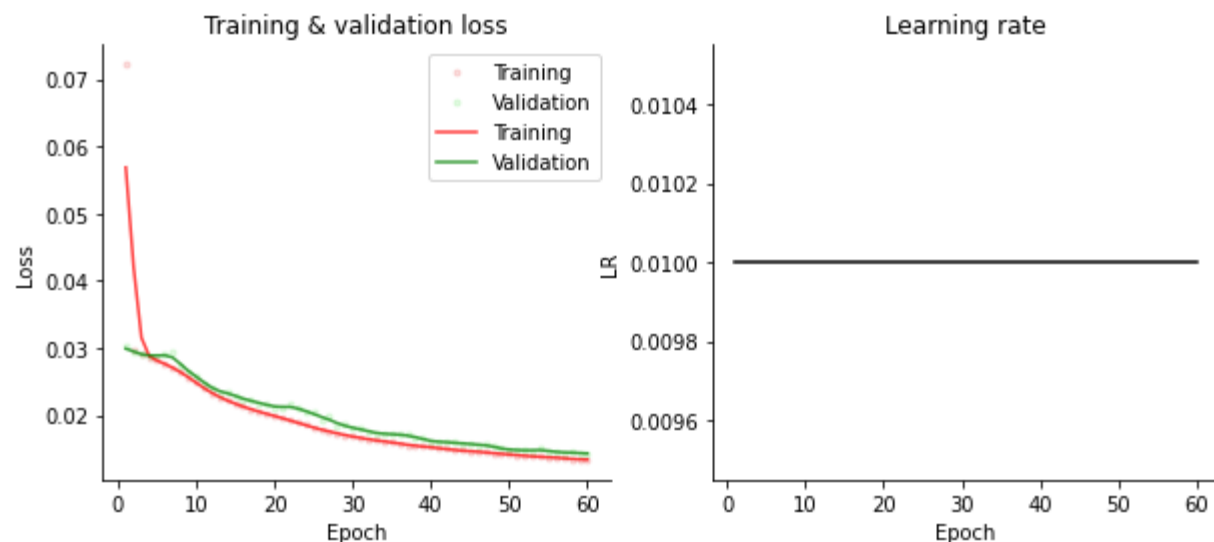
Results

- 256x256 image
- 'viridis' color
- Random size flare
- Fixed target image

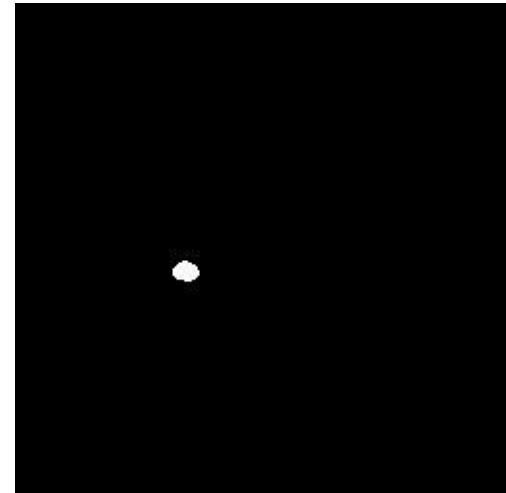
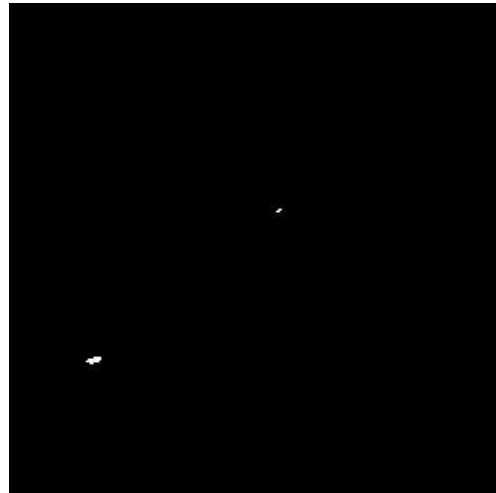
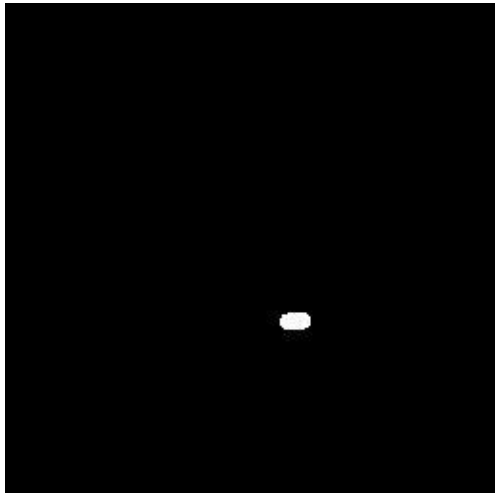
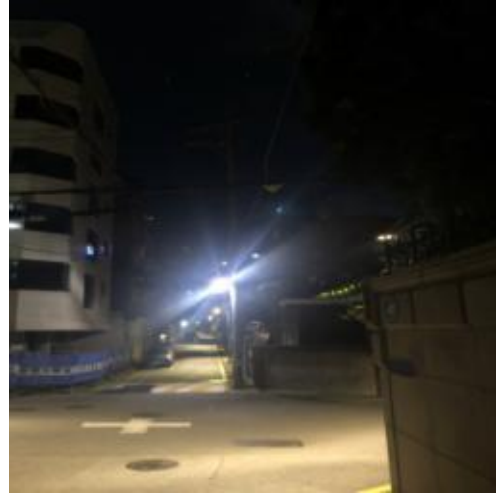


Results

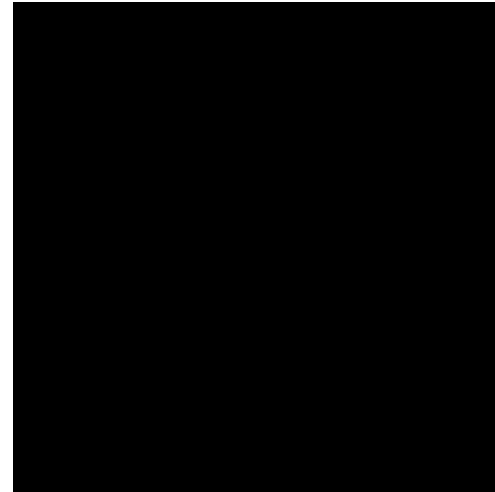
- 256x256 image
- 'viridis' color
- Random size flare
- Fixed target image
- Random rotate flare
- Random ellipse ratio
- Random opacity
- Random number of flare



Results: Successful



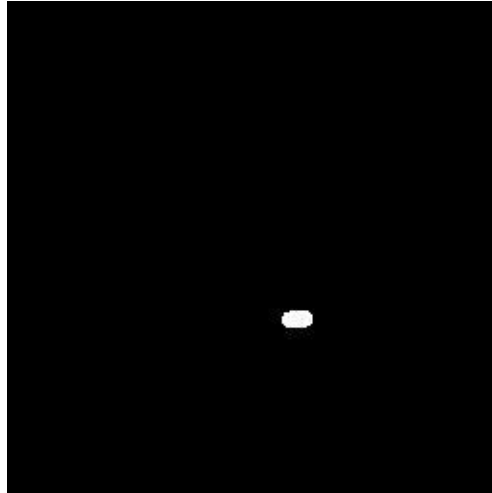
Results: Failed



Results: Inpainting



Original Image



Segmentation Mask



LaMa Inpainting



cv2 Inpainting (r=50)

Results: Comparison



Original Image



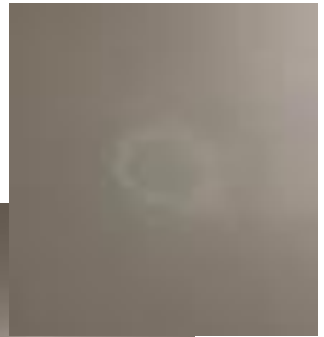
LaMa Inpainting



cv2 Inpainting (r=15)



cv2 Inpainting (r=50)



Conclusion

- Segmentation of flare(ghosting) mostly works
- Need to improve segmentation on faded flares
- Need a more accurate/larger mask for clean inpainting