# Ryan Frederich

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## Education

#### University of California, Santa Cruz

Sep 2019 - Dec 2023

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• B.S. Technology and Information Management | Minor: Computer Science

Relevant Coursework

CSE 120: Computer Architecture CSE 140: Artificial Intelligence

CSE 150: Computer Networks CSE 101: Data structures & Algorithms

CSE 182: Database Management TIM 175: Business strategy & Information Systems

# **Employment**

# **Software Development Intern**

Callaway Golf Jun 2023 - Sep 2023

- Developed and maintained Java, HTML and CSS for a customer-facing eCommerce website.
- Developed reusable components, referencing **Figma** designs for creation and modification.
- Automated server startup and file compilation through custom **Bash** scripts, reducing start-up time by 30%.
- Managed tickets through **Jira** and utilized **Agile** development practices, working in short sprints.

## **Computer Science Instructor**

*iD Tech* Sep 2022 - May 2023

- Taught students computer science fundamentals using **Python** in a group setting of 10+ students and one-on-one.
- Explained basic data structures, algorithms and **object-oriented** programming concepts.

#### **Skills**

- Languages: Python, C/C++, JavaScript, HTML/CSS, Java, SQL, Bash
- Tools: GitHub, Linux, Docker, Ansible, Automated Testing, AWS, REST APIs, Jira, Confluence, Figma
- Other: CI/CD tools (GitHub Actions), Virtualization, Computer networking, Firewalls, Wireshark

# **Projects**

CLI Surf Report | Python, JavaScript, Tailwind CSS, Bash, Docker,

https://github.com/ryansurf/cli\_surf\_report

- Developed a **full-stack** customizable surf forecasting tool, pulling data from an open-source weather **API**. Users can access real-time surf conditions and forecasts from the command line or through a web browser.
- Runs on a server, which responds to **HTTP curl requests**. Delivers custom data via command line arguments.
- Hosted on a local server with firewall rules allowing any device in the network to access it from any VLAN.
- Containerized the application using **Docker**, ensuring smooth deployments across different environments.
- Configured **GitHub Actions** to automate code quality checks and testing on push and pull requests. **Unit tests** are run to catch any errors and a linter is executed for readability, enhancing **CI/CD** workflows.

Homelab | Python, YAML, Bash, Docker, Ansible, Networking

https://ryansurf.github.io/network\_diagram.html

A sandbox environment that is used to learn new skills/software

- Linux and Windows based environments used to test new technologies across different operating systems.
- Implemented network-wide ad-blocking with a self-hosted **DNS** server in a **Docker** container, enhancing security.
- Set up infrastructure as code to manage and configure Virtual Machines.
- Self-hosted a secure VPN and integrated dynamic DNS to point to the local network's IP address.
- Configured VLANs on router to separate guest traffic from the rest of the network using several switches.
- Replaced home router with custom-built PC running routing/firewall software for enhanced network security.
- Examined network traffic, including TCP/IP and HTTP protocols, using a network protocol analyzer.