Ryan Frederich

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Education

University of California, Santa Cruz

Sep 2019 - Present

- Bachelors of Science in Technology and Information Management
- Minor: Computer Science
- GPA: 3.5

Employment

Computer Science Instructor

iD Tech

Sep 2022 - Present

- Taught children ages 11-14 the basics of Python.
- Taught strings, variables, functions, classes and simple data structures.
- Also taught how to make basic games in Scratch

Investing Instructor

iD Tech

Sep 2022 - Present

- Taught children ages 11-14 fundamentals of the stock market and investing.
- Bought \$100,000 worth of stocks using a mock portfolio.

Projects

Personal Website: https://ryansurf.github.io/

Automated Irrigation System

- Automated the watering of my garden.
- Built an enclosure with a microcontroller, solenoid valve and sensor to measure a garden's soil moisture levels.
- Wrote a program in C to detect if the soil moisture content fell below a given threshold, and triggered the solenoid
 valve to turn so the garden could be watered.

KillFeed Bot

github.com/ryansurf/killfeed_bot

- Discord bot that notifies a Discord server every time a player eliminates another player in Bohemia Interactive's shooter game *DayZ*.
- Parses the game's logs using Python's Requests library.
- Can also be pinged in Discord to output the amount of players currently online.

Ocean Data Reporter

github.com/ryansurf/Surf_ScrapeV2

- Retrieves ocean data(wave height, tides, ocean and air temps) from buoys stationed along the coast.
- Sends a surf report via email to subscribing email addresses at a specified time using cron on a Raspberry Pi.
- Stores data in a database using MySQL.

Technical Skills

- Languages: Python, C/C++, Assembly
- Web Technologies and Databases: HTML, CSS, MySQL
- Frameworks & Libraries: Flask
- Developer Tools: Git, VS Code, PyCharm, Vim, Linux, Wireshark, Mininet
- Platforms: Mac OS, Linux, Raspberry Pi
- Other: Computer networking experience(created virtual networks using Mininet, studied network traffic with Wireshark, socket programming, LAN-wide ad blocker).