

ptolemaicastronomy — Diagrams of sphere models for variably strict conditionals (Lewis counterfactuals)*

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Released 2018/04/07

1 Introduction

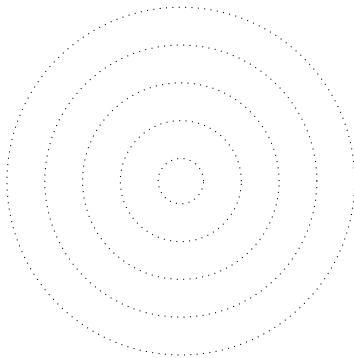
Lewis¹ introduced a sphere semantics for counterfactual conditionals. He jokingly referred to the diagrams depicting such sphere models as “Ptolemaic astronomy,” hence the name of this package. It has nothing to do with Ptolemy or with astronomy, sorry.

The macros provided in this package aid in the construction of sphere model diagrams in the style of Lewis. The macros all make use of **TikZ**.

Source code can be found at <https://github.com/rzach/ptolemaic-astronomy>

2 Usage

`\spheresystem` To draw a sphere system with $\langle n \rangle$ layers, say `\spheresystem{\langle n \rangle}`:



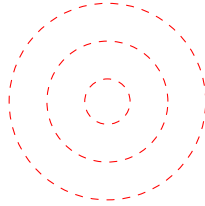
```
\begin{tikzpicture}
\spheresystem{5}
\end{tikzpicture}
```

*This file describes version v1.00, last revised 2018/04/07.

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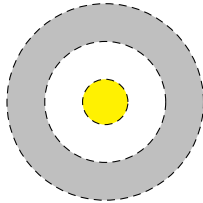
¹David K. Lewis, *Counterfactuals* (Blackwell 1973)

The width of each layer is determined by the TikZ parameter $\langle layerwidth \rangle$ and defaults to .5 TikZ units (so 0.5 cm by default). The radius of the center sphere is *not* $\langle layerwidth \rangle$, but $\langle layerwidth \rangle \times (1 - \langle innerfactor \rangle)$. $\langle innerfactor \rangle$ defaults to 0.4. Spheres are drawn in `\dotted` style by default. You can change this by passing an option to `\spheresystem`, e.g., `\spheresystem[dashed,red]{3}` produces:



`\spherelayer`
`\spherefill`

These macros shade the $\langle n \rangle$ -th layer of the sphere model, or the entire $\langle n \rangle$ -th sphere. The fill defaults to `\lightgray` and can be changed with options. Note that the fill extends to the center of the layer boundary line, so you should fill first and then draw the spheres. For instance:



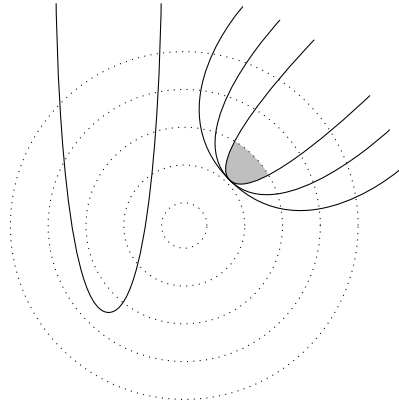
```
\begin{tikzpicture}
\spherelayer{3}
\spherefill[yellow]{1}
\spheresystem[densely dashed]{3}
\end{tikzpicture}
```

`\proposition`
`\propositionintersect`

A proposition is a set of worlds which (usually) intersects with a sphere system. A common way of drawing them is as a parabola, and often we want to highlight the intersection of the proposition with the closest sphere with which it intersects. `\proposition{ $\langle direction \rangle$ }{ $\langle n \rangle$ }{ $\langle width \rangle$ }{ $\langle length \rangle$ }` will draw such a parabola. $\langle direction \rangle$ is the angle (0 is due east and 90 is due north) from which you want the proposition to reach into the sphere system. $\langle n \rangle$ is the innermost layer you want it to intersect. $\langle width \rangle$ and $\langle length \rangle$ describe the triangle with apex $\langle width \rangle$ degrees and sides of length $\langle length \rangle$. Use `\propositionintersect` to also highlight the intersection with the $\langle n \rangle$ -th sphere. E.g., here are propositions that intersects the 3rd layer at 45 degrees, with a width of 20, 40, and 60 degrees, and the intersection of the first one with the innermost sphere it intersects.

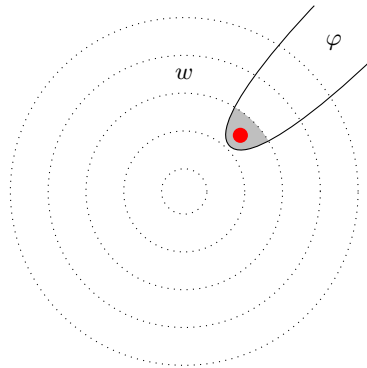
With the `shift` option you can also position propositions outside the center, e.g., a proposition extending from the north through the west side of the sphere system would use, say, `shift={(-1,-1)}`.

```
\begin{tikzpicture}
\propositionintersect{45}{3}{20}{3}
\proposition{45}{3}{40}{3}
\proposition{45}{3}{60}{3}
\proposition[shift={(-1,-1)}]{90}{1}{20}{4}
\spheresystem{5}
\end{tikzpicture}
```



`\spherepos` `\spherepos{⟨direction⟩}{⟨n⟩}{⟨code⟩}` moves to a position in the center of layer $\langle n \rangle$ in $\langle direction \rangle$ and then executes TikZ path code $\langle code \rangle$. It's useful to put labels or other things into the sphere system.

```
\begin{tikzpicture}
  \propositionintersect{45}{3}{20}{3}
  \spheresystem{5}
  \spherepos[fill,red]{45}{3}{circle[radius=.1]}
  \spherepos{90}{4}{node {$w$}}
  \spherepos{45}{6.5}{node {$\varphi$}}
\end{tikzpicture}
```



3 Implementation

```
1
2 %% ptolemaicastronomy.sty
3 %% for documentation and source code see
4 %% https://github.com/rzach/ptolemaic-astronomy
5
6 \ProvidesPackage{ptolemaicastronomy}[2018/04/07 v1.00 Diagrams of
7 sphere models for variably strict conditionals (Lewis
```

```

8   counterfactuals)]
9
10  \RequirePackage{tikz}
11  \tikzset{
12    sphere/.style = {dotted},
13    sphere intersection/.style = {fill=lightgray},
14    sphere layer/.style = {fill=lightgray},
15    proposition/.style={smooth,tension=1.7},
16  }
17  \pgfkeyssetvalue{/tikz/layerwidth}{.5}
18  \pgfkeyssetvalue{/tikz/innerfactor}{.4}

\sphereplot \sphereplot{<n>} gives the plot codes for the <n>-th sphere
19  \newcommand{\sphereplot}[1]{
20    circle
21    [radius=(#1)*\pgfkeysvalueof{/tikz/layerwidth}-
22     \pgfkeysvalueof{/tikz/layerwidth}*\pgfkeysvalueof{/tikz/innerfactor}]
23  }

\spheresystem \spheresystem[<options>]{<n>} draws a sphere system centered at the origin
with <n> number of layers
24  \newcommand{\spheresystem}[2][]{
25    \foreach \i in {1,...,#2}{
26      \draw[sphere,#1] \sphereplot{\i} ;
27    }
28  }

\spherelayer \spherelayer[<options>]{<n>} shades the <n>-th layer
29  \newcommand{\spherelayer}[2][]{
30    \begin{scope}[even odd rule]
31      \fill[#1,sphere layer]
32      \sphereplot{#2-1} \sphereplot{#2} ;
33    \end{scope}
34  }

\spherefill \spherefill[<options>]{<n>} fills the <n>-th sphere
35  \newcommand{\spherefill}[2][]{
36    \fill[sphere intersection,#1]
37    \sphereplot{#2} ;
38  }

\sphereintersect \sphereintersect[<options>]{<path>}{<n>} draws the <path> and shades the area
of the <path> in the <n>-th sphere layer. Options only apply to the sphere layer
39  \newcommand{\sphereintersect}[3][]{
40    \begin{scope}[even odd rule]
41      \path[clip] #3;
42      \spherefill[#1]{#2}
43    \end{scope}
44    \draw #3;
45  }

```

`\propositionplot` `\propositionplot[$\langle options \rangle$]{ $\langle direction \rangle$ }{ $\langle n \rangle$ }{ $\langle width \rangle$ }{ $\langle length \rangle$ }` produces the `\plot` code for a proposition intersecting the $\langle n \rangle$ -th layer in angle $\langle direction \rangle$ away from the center of the sphere system, with endpoints $\langle length \rangle$ away from the center at an angle of $\langle direction \rangle \pm \langle width \rangle/2$.

```
46 \newcommand{\propositionplot}[4]{
47   plot [proposition]
48   coordinates {+(#1+#3/2:#4)
49     +( #1:#2*\pgfkeysvalueof{/tikz/layerwidth}-
50       \pgfkeysvalueof{/tikz/layerwidth}*.9
51     -\pgfkeysvalueof{/tikz/layerwidth}*\pgfkeysvalueof{/tikz/innerfactor})
52     +( #1-#3/2:#4)}
53 }
```

`\proposition` `\proposition[$\langle options \rangle$]{ $\langle direction \rangle$ }{ $\langle n \rangle$ }{ $\langle width \rangle$ }{ $\langle length \rangle$ }` actually draws the proposition. Note that $\langle options \rangle$ applies to `\draw`, not to `\plot`.

```
54 \newcommand{\proposition}[5][]{
55   \draw[proposition,#1] \propositionplot {#2}{#3}{#4}{#5} ;
56 }
```

`\propositionintersect` `\spherepropositionintersect` does the same as `\sphereproposition` but also shades the area of intersection with the $\langle n \rangle$ -th sphere.

```
57 \newcommand{\propositionintersect}[5][]{
58   \begin{scope}
59     \path[clip] \propositionplot{#2}{#3}{#4}{#5};
60     \spherefill[#1]{#3}
61   \end{scope}
62   \draw[proposition,#1] \propositionplot{#2}{#3}{#4}{#5};
63 }
```

`\spherepos` `\spherepos[$\langle options \rangle$]{ $\langle direction \rangle$ }{ $\langle n \rangle$ }{ $\langle code \rangle$ }` shifts the scope to a position in the center of the n th layer in direction angle from the center – and then puts code there.

```
64 \newcommand{\spherepos}[4][]{
65   \begin{scope}[shift=(#2:#3*\pgfkeysvalueof{/tikz/layerwidth}-
66     \pgfkeysvalueof{/tikz/layerwidth}/2-
67     \pgfkeysvalueof{/tikz/layerwidth}*\pgfkeysvalueof{/tikz/innerfactor})]
68     \path[#1] #4 ;
69   \end{scope}
70 }
```

4 Change History

v1.00

General: First public release 1

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Numbers written in *italic* refer to the page where the corresponding entry is described; numbers underlined refer to the code line of the definition; numbers in *roman* refer to the code lines where the entry is used.

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