

# Jointly predicting exit velocity and launch angle for batter-pitcher matchups

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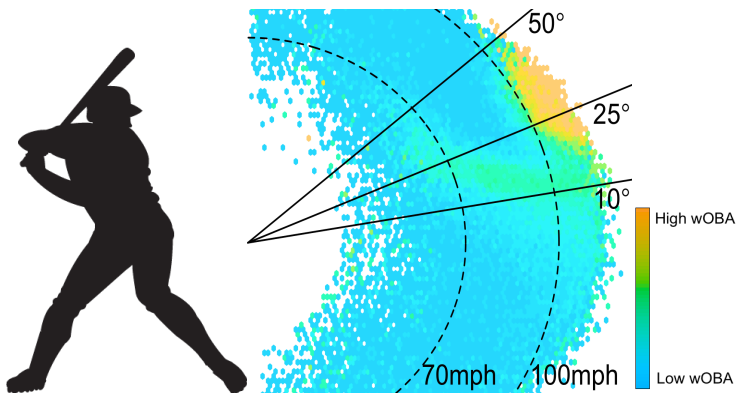


## Statcast data



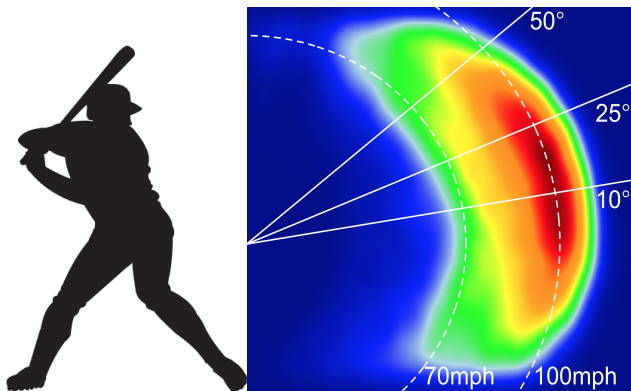
- Pitch-by-pitch data downloaded from BaseballSavant.com
  - Today's talk uses 2016 regular season data through July

## wOBA by trajectory



- Averages insufficient; necessary to model **distribution**
- Necessary to model velo, angle **jointly**—not separately

## Heatmap of trajectory



- Averages insufficient; necessary to model **distribution**
- Necessary to model velo, angle **jointly**—not separately

# Outline of research

## Goal

Given batter, pitcher, predict **joint distribution** of launch angle, exit velocity.

## Value

- Batter/pitcher evaluation
- Fielder positioning

## Strategy

1. Model distribution of launch angle
2. Model distribution of exit velo **conditional on launch angle**

## Strategy explained

Launch angle  $\sim$  Contact

Exit velocity  $\sim$  Power + Contact

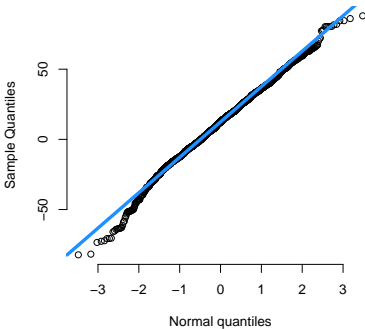
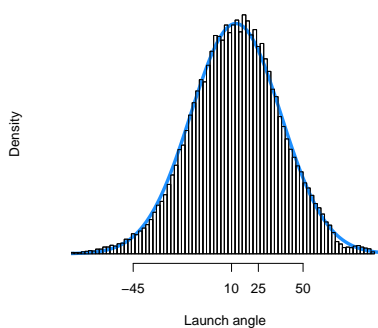
Launch angle  $\sim$  Contact

Exit velocity | Launch angle  $\sim$  Power

# **Part I:**

## **Modelling launch angle**

## Distribution of launch angle



- Normal model a good fit for launch angle distribution



## Feasible generalized least squares

1. Use ordinary least squares to estimate residuals:

$$r_i = a_i - \hat{\mathbb{E}}_{\text{OLS}}[a_i]$$

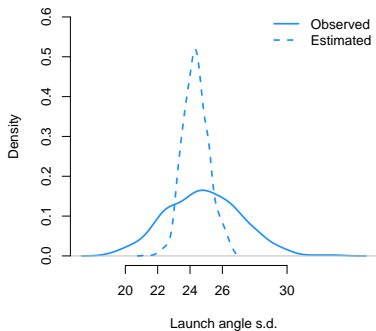
2. Fit linear model (ridge regression) to predict squared residuals:

$$r_i^2 = \alpha + \beta B_i + \gamma P_i + \delta S_i + \zeta H_i + \theta O_i + \epsilon_i$$

$$\epsilon_i \stackrel{\text{i.i.d.}}{\sim} \text{Normal}(0, \sigma_r^2)$$

3. Fit (generalized) linear model to predict launch angle
  - Ridge penalty!

## Launch angle standard deviation results



Player	$\hat{sd}(a)$
Todd Frazier	26.7
Maikel Franco	26.6
Kevin Plawecki	26.6
Steven Wright	26.4
Kevin Kiermaier	26.4
...	
D.J. LeMahieu	22.3
Starlin Castro	22.3
Nick Castellanos	22.3
Jon Jay	22.1
Joey Votto	21.9

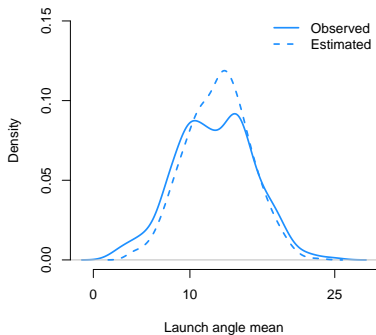
## Launch angle model

$$a_i = \alpha + \beta_{B_i} + \gamma_{P_i} + \delta_{S_i} + \zeta H_i + \theta O_i + \epsilon_i$$

$$\epsilon_i \stackrel{\text{ind.}}{\sim} \text{Normal}(0, \sigma_a^2 \cdot \hat{r}_i^2)$$

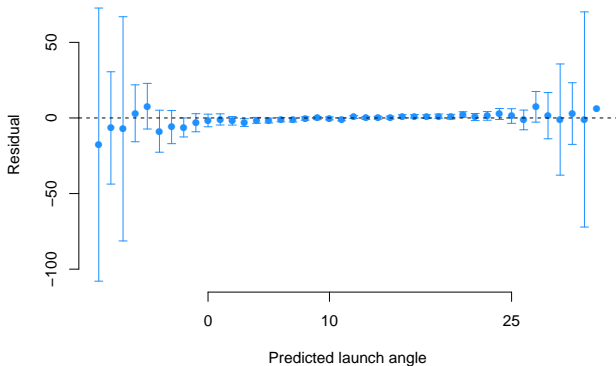
- Fit via ridge regression

## Mean launch angle results



Player	$\hat{E}[a]$
Ryan Buchter	23.4
Zach McAllister	22.1
Koji Uehara	21.0
Bryan Holaday	21.0
Nolan Arenado	20.7
...	
Marcus Stroman	4.3
Jeurys Familia	4.2
Jeremy Jeffress	4.2
Cameron Maybin	4.0
Christian Yelich	3.9

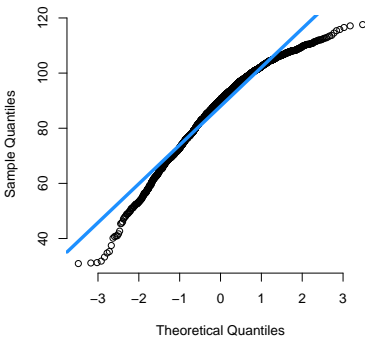
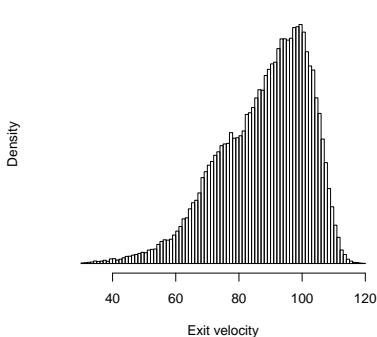
## Launch angle model diagnostics



- Conclusion: no significant evidence against additive model

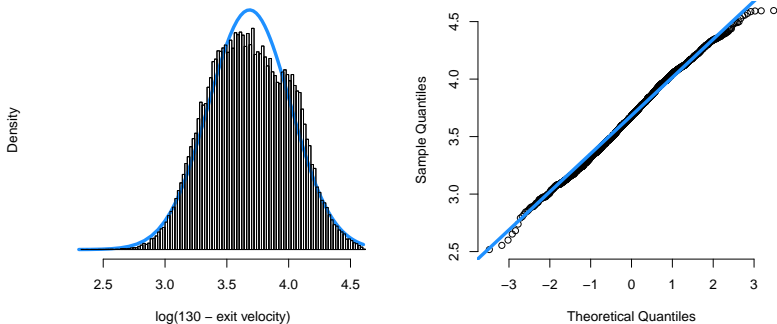
**Part II:**  
**Modelling exit velocity**  
**conditional on launch angle**

## Distribution of exit velocity



Let's try the transformation  $\log(130 - \text{exit velocity})$

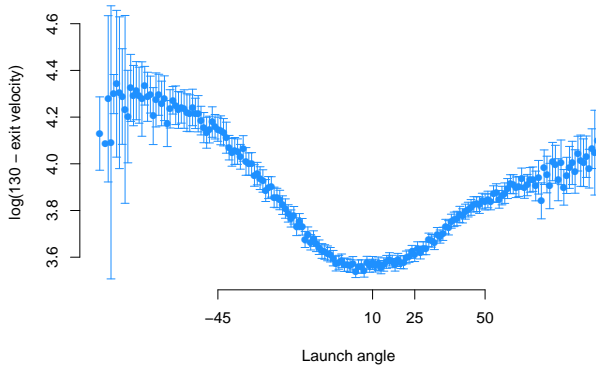
## Distribution of transformed exit velocity



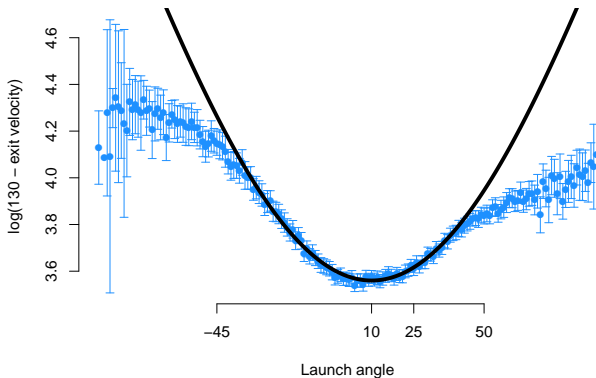
$$t = \log(130 - s)$$



## Mean (transformed) exit velocity v. launch angle



## Mean (transformed) exit velocity v. launch angle



- Between  $-35^\circ$  and  $45^\circ$ ,  $\log(130 - s) \approx \alpha + \beta \cos(a - 10)$

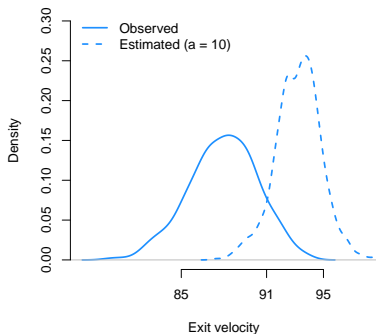
## Exit velocity model

$$\log(130 - s_i) = \alpha + \omega \cos(a_i - 10) + \beta_{B_i} + \gamma_{P_i} + \delta_{S_i} + \zeta H_i + \theta O_i + \epsilon_i$$

$$\epsilon_i \stackrel{\text{ind.}}{\sim} \text{Normal}(0, \sigma_s^2)$$

- Fit via ridge regression

## Mean exit velocity results (10° launch angle)



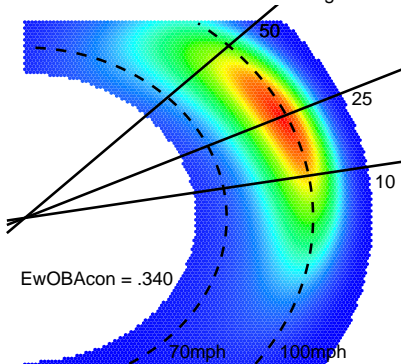
Player	$\mathbb{E}[v a = 10]$
Giancarlo Stanton	99.0
Mark Trumbo	98.9
Nelson Cruz	98.5
Matt Holliday	98.0
Ryan Zimmerman	97.6
...	
Jarrod Dyson	88.9
Jose Iglesias	88.7
Dee Gordon	88.5
Billy Hamilton	88.2
Billy Burns	87.5

# **Part III:**

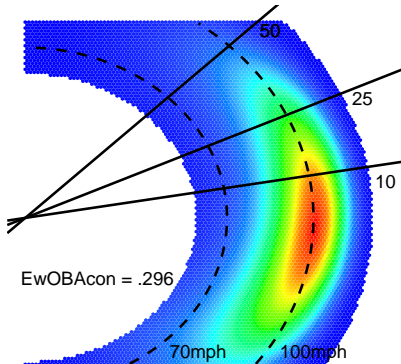
## **Putting it all together**

## Extreme examples: Launch angle

Nolan Arenado v. Chris Young

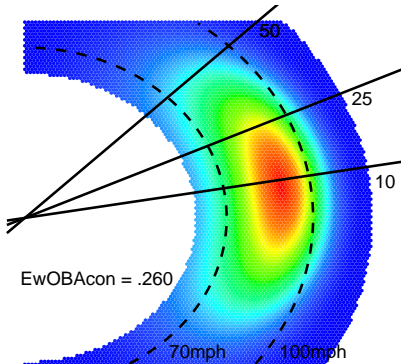


Christian Yelich v. Marcus Stroman

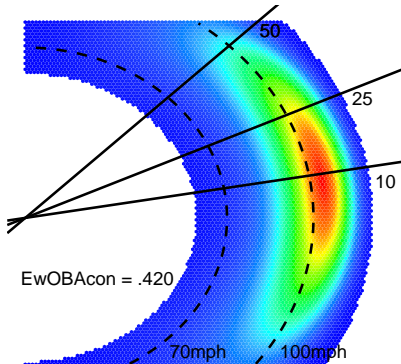


## Extreme examples: Exit velocity

Dee Gordon v. CC Sabathia



Giancarlo Stanton v. Ivan Nova




# Comments

- Optimal launch angle likely depends on batter
- Pitch types/locations could be included in model
- Next steps:
  - Model validation
  - Incorporating batted ball direction
  - Including non-batted balls (e.g. swing and miss)



Thank you for your attention!

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`github.com/saberpowers/trajectory-distribution`