

# Testing and Promoting Infrastructure and Configuration Changes

Tools and patterns are rapidly evolving in this area so  
this will be a discussion session, not coding.

In what ways can you  
test as you are writing  
puppet code?

# Testing Puppet

- `puppet apply --noop db.pp`
- unit testing?
- MDD using Nagios checks
- with directly invoked Nagios checks
- with application functional tests
- base image vs production image
- implicit testing vs explicit testing
- test as part of CI

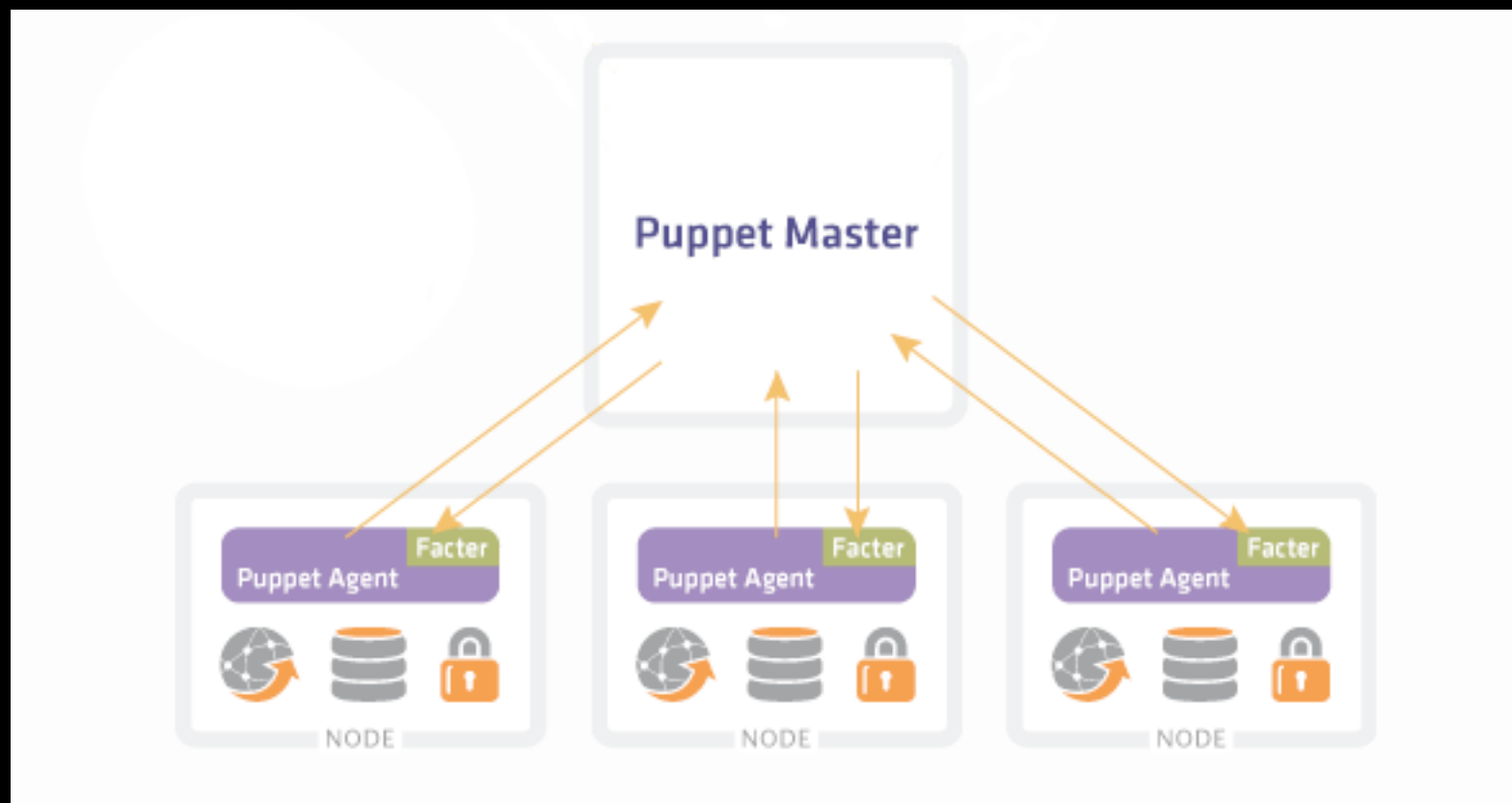
We've been manually executing puppet manifests on our 'production' nodes. This is clearly not a scalable solution. How would you orchestrate executing the manifests if you had 20 web nodes?

# Orchestrating Puppet Execution

- bash + scp + ssh
- Capistrano or similar
- Bladelogic, etc
- Go agents
- cron jobs
- Puppet Master
- ControlTier, RunDeck
- bittorrent

# Puppet Master

- Centralized management of manifests
- Agents on each node regularly ask Master for manifests to apply



# Puppet Master

## Pros

- Centralized tracking - what is doing what
- Centralized control/orchestration
- Each nodes only knows about its manifests

## Cons

- Another system to maintain
- Scalability concern (in the past?)
- Not a good story around versioning
- Not a good story around environments.

How would you promote changes  
to opencart (application and  
systems configuration) from a dev  
desktop through CI & test and  
into production?

You might want to draw a picture.



How can we use puppet to manage dev workstations and continuous integration?

How does the dev/ci puppet relate to puppet you use to manage production?

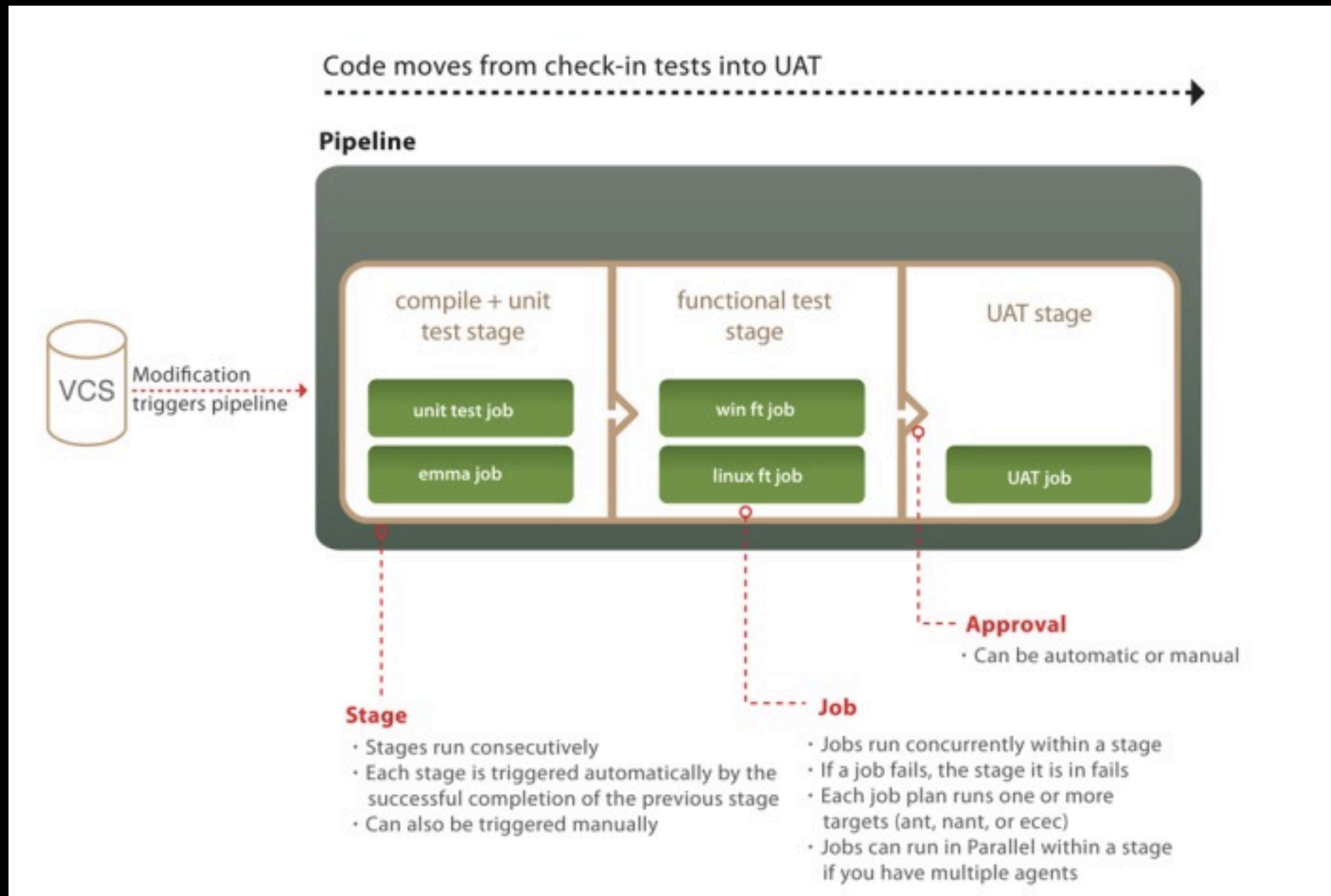
Would you promote  
changes to Nagios  
config in the pipeline?

# How could we pass values like dbhost, dbpassword, etc to our web.pp puppet manifest?

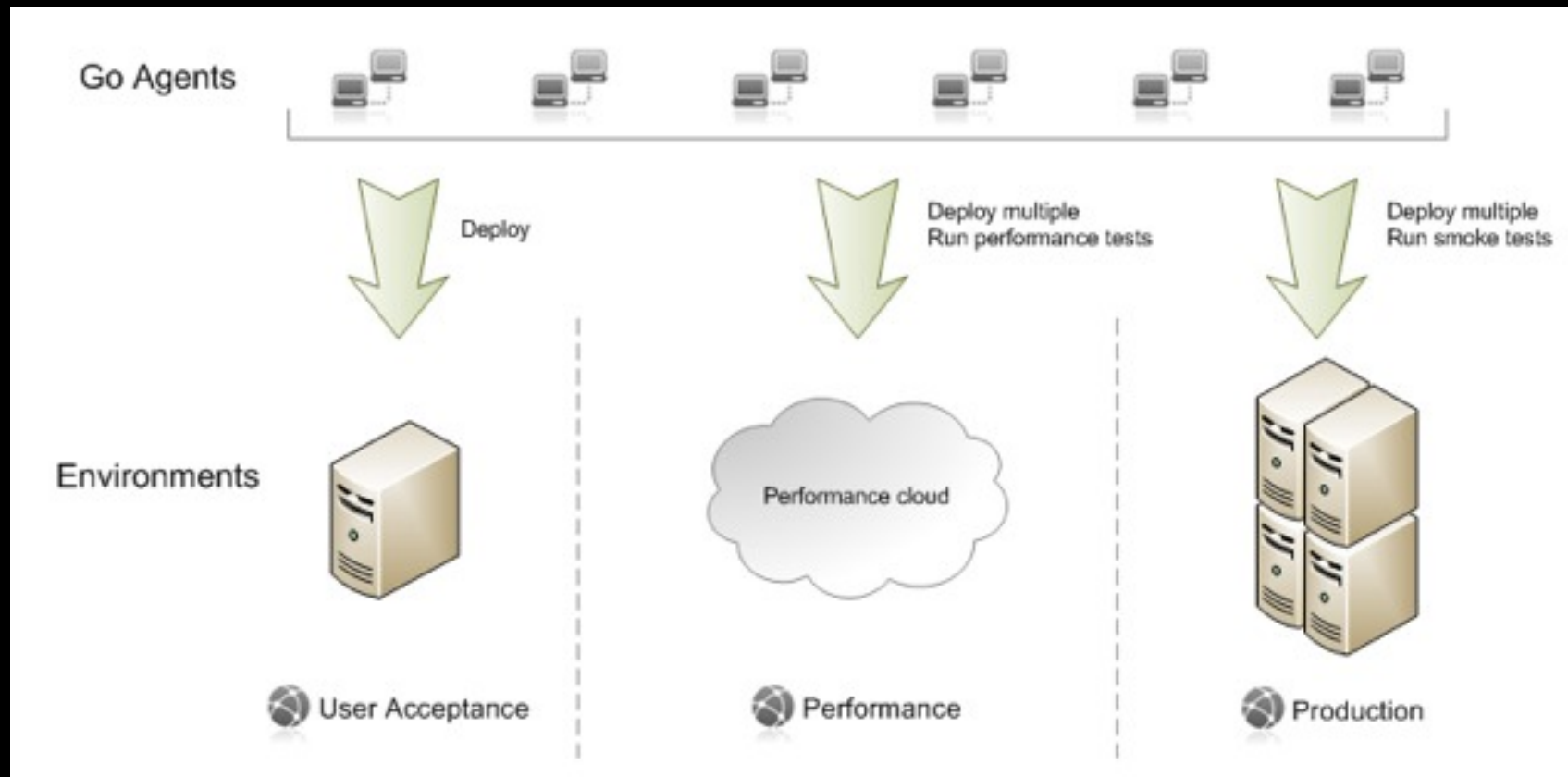
- PuppetMaster
- environment variable / facter
- hand-rolled function
  - like template()

# Building a Pipeline for OpenCart with Go

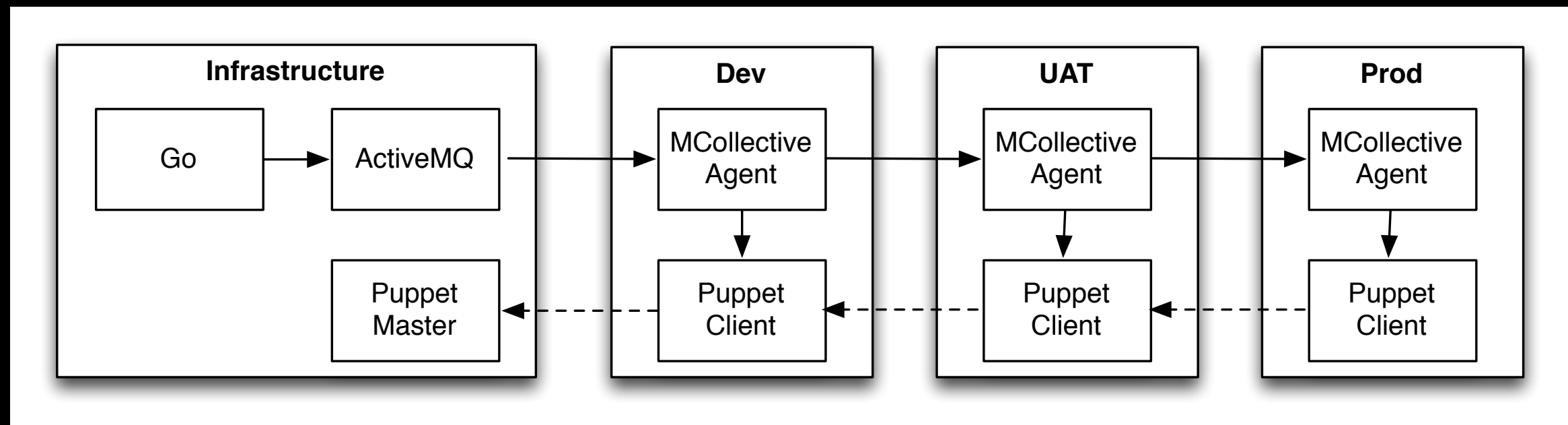
# pipelines



# environments

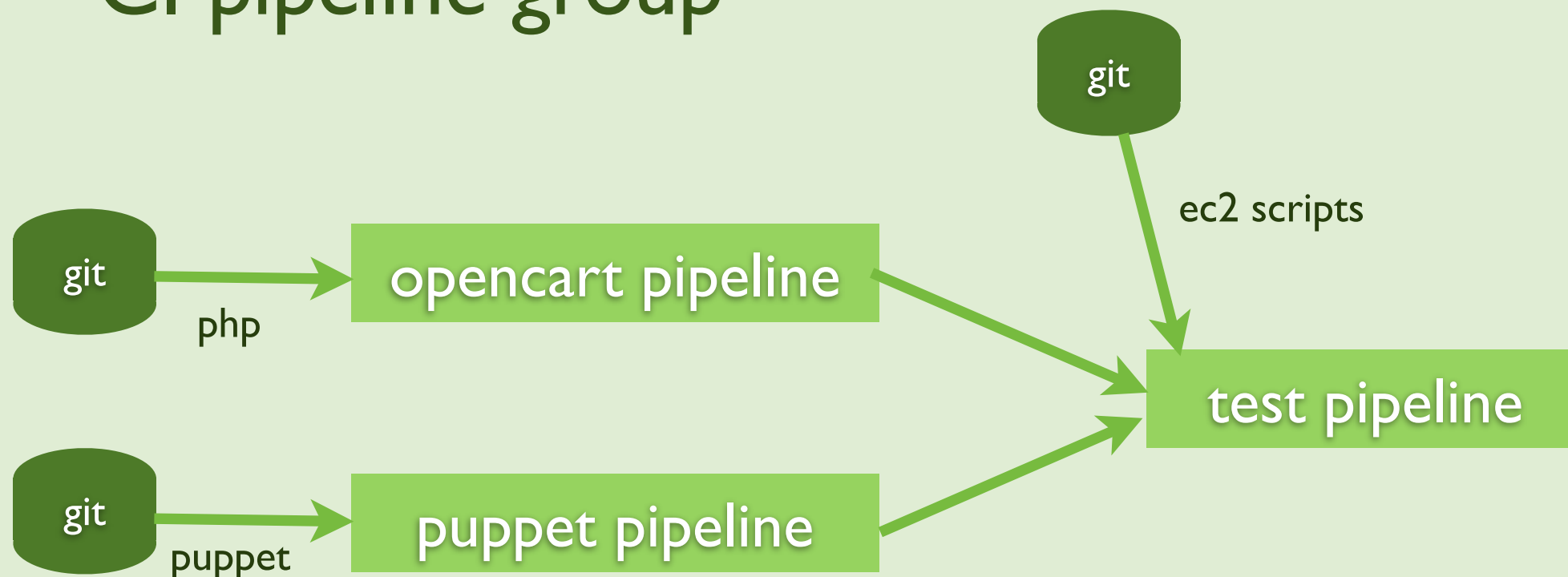


or



# demo of our go setup

## CI pipeline group



# Look at *your* instance

vagrant up go

<http://go:8153>

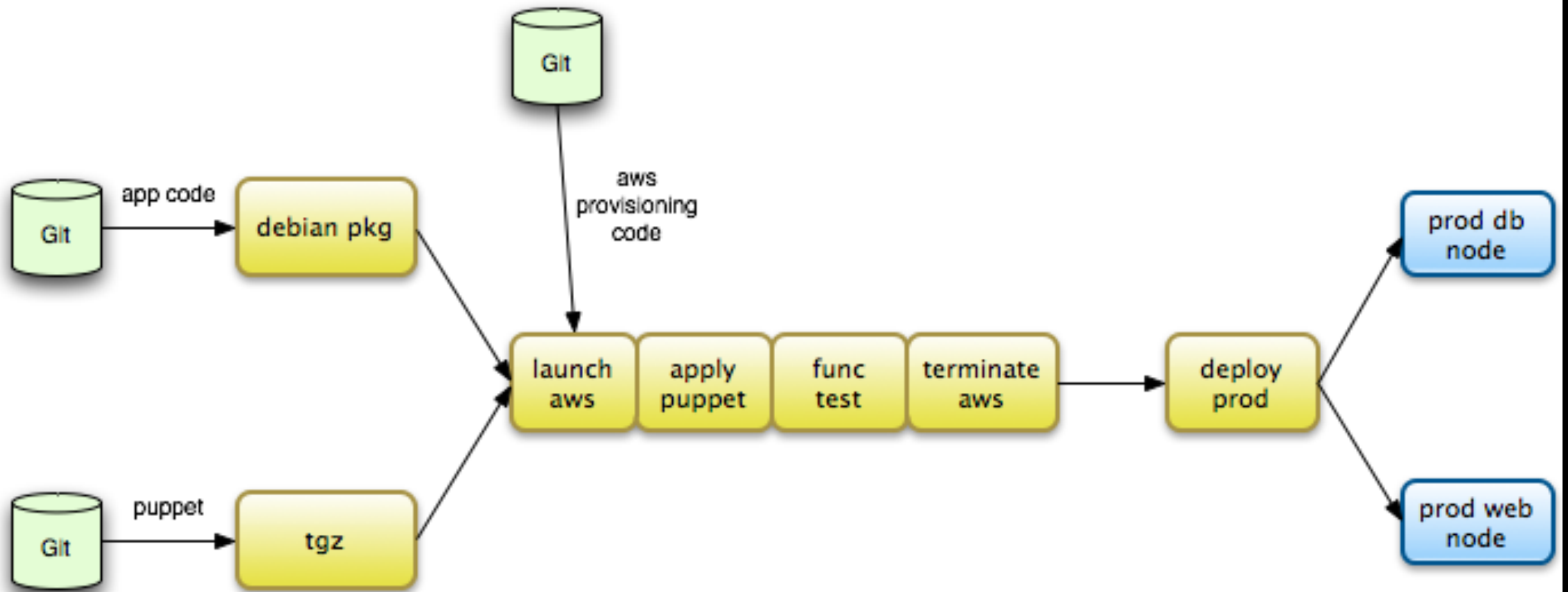


# on your laptop

- `vagrant ssh-config go >> ~/.ssh/config`
- `git clone git@go:/var/git/puppet.git`
- `git clone git@go:/var/git/opencart.git`
- `git clone git@go:/var/git/build-scripts.git`

# questions

- What does the puppet pipeline do?
- For test pipeline
  - what does the launch stage do?
  - what does the configure stage do?
  - what does the test stage do?
  - what does the terminate stage do?
- Where do the AWS keys come from?



# create stage to push to production

Use your fresh git working copies as the  
starting point.

# go pseudo-code

- deploy stage
  - deploy\_db job
    - fetch artifact puppet.tgz
    - ./deploy\_to\_db.sh
  - deploy\_web job
    - fetch artifacts puppet.tgz opencart.db
    - ./deploy\_to\_web.sh

```
scp ... opencart.deb puppet.tgz vagrant@db:
```

```
ssh ... vagrant@... "tar xvf puppet.tgz"
```

```
ssh ... vagrant@... "sudo puppet apply --modulepath=modules db.pp"
```

**Command:** bash

**Arguments:** -c ssh -o StrictHostKeyChecking=no -i /var/go/infra\_lab.pem ubuntu@web.part2.com sudo

FACTOR\_database\_password=\$FACTOR\_database\_password FACTOR\_database\_host=\$FACTOR\_database\_host puppet apply --modulepath=modules web.pp

Applying this workshop  
to your projects

How could  
Infrastructure as Code  
help on your projects?



What concerns are likely  
to arise from ITOps?

How can you overcome  
resistance?

How could monitoring  
help on your projects?

Q&A

# Thank you

(don't forget to clean your /etc/hosts file! :-)