

SAGA-iRODS Adaptor  
Version: 1.0

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## **The SAGA-iRODS Adaptor Specification**

This document describes the specification for the SAGA-iRODS Adaptor (SIA).

### Status of This Document

This guide is still work in progress.

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# 1 SIA Name Spaces

## 1.1 saga::name\_space::entry Specification

```

1 namespace saga
2 {
3     namespace name_space
4     {
5         class entry
6         : public saga::object,
7           public saga::monitorable,
8           public saga::permissions
9         {
10             entry (session const & s,
11                   saga::url      url,
12                   int             mode = None);
13             entry (saga::url      url,
14                   int             mode = None);
15             entry (void);
16             ~entry (void);
17
18             // inspection methods
19             saga::url get_url  (void) const;
20             saga::url get_cwd  (void) const;
21             saga::url get_name (void) const;
22             saga::url read_link (void) const;
23
24             bool      is_dir    (void) const;
25             bool      is_entry  (void) const;
26             bool      is_link   (void) const;
27
28             // management methods
29             void      copy      (saga::url target,
30                                 int flags = saga::name_space::None);
31             void      link      (saga::url target,
32                                 int flags = saga::name_space::None);
33             void      move      (saga::url target,
34                                 int flags = saga::name_space::None);
35             void      remove    (int flags = saga::name_space::None);
36             void      close     (double timeout = 0.0);
37         };
38     }
39 }
40
```

## 1.2 saga::name\_space::entry Specification Detail

### 1.2.1 saga::name\_space::entry class

---

- entry

Purpose: CONSTRUCTOR; create the object

Format: entry (session const &s,  
                  saga::url url,  
                  int mode = None)

Inputs: s: session handle  
         url: initial working dir  
         mode: open mode

InOuts: N/A

Outputs: obj: the newly created object

PreCond: N/A

PostCond: - the entry is opened.  
          - 'Owner' of target is the id of the context  
            use to perform the operation, if the  
            entry gets created.

Perms: Exec for parent directory.  
        Write for parent directory if Create is set.  
        Write for url if Write is set.  
        Read for url if Read is set.

Throws: NotImplemented  
        IncorrectURL  
        BadParameter  
        DoesNotExist  
        AlreadyExists  
        PermissionDenied  
        AuthorizationFailed  
        AuthenticationFailed  
        Timeout  
        NoSuccess

Notes: - the default mode is 'None' (0)  
        - the constructor performs an open of the  
          entry - all notes to the respective open  
          call (on namespace\_directory) apply.

- ~entry

Purpose: DESTRUCTOR; destroy the object

Format: ~entry (ns\_entry obj)

Inputs: obj: the object to destroy  
InOuts: N/A  
Outputs: N/A  
PreCond: N/A  
PostCond: - the entry is closed.  
Perms: N/A  
Throws: N/A  
Notes: - if the instance was not closed before, the  
destructor performs a close() on the instance,  
and all notes to close() apply.

---

### 1.2.2 saga::name\_space::entry::get\_url

---

- saga::url get\_url (void)

Purpose: obtain the complete url pointing to the entry  
Format: saga::url get\_url (void);  
Inputs: N/A  
InOuts: N/A  
Outputs: url: url pointing to the entry  
PreCond: N/A  
PostCond: N/A  
Perms: N/A  
Throws: NotImplemented  
IncorrectState  
Timeout  
NoSuccess  
Notes: N/A

---

### 1.2.3 saga::name\_space::entry::get\_cwd

---

- saga::url get\_cwd (void)

Purpose: Not Implemented

---

Format:    saga::url get\_cwd (void);  
Inputs:    N/A  
InOuts:    N/A  
Outputs:    N/A  
PreCond:    N/A  
PostCond:    N/A  
Perms:    N/A  
Throws:    NotImplemented  
Notes:    N/A

---

#### 1.2.4    saga::name\_space::entry::get\_name

---

- saga::url get\_name (void)

Purpose:    obtain the name part of the url path element  
Format:    saga::url get\_name (void);  
Inputs:    N/A  
InOuts:    N/A  
Outputs:    name:    last part of path element  
PreCond:    N/A  
PostCond:    N/A  
Perms:    N/A  
Throws:    NotImplemented  
            IncorrectState  
            Timeout  
            NoSuccess  
Notes:    N/A

---

#### 1.2.5    saga::name\_space::entry::read\_link

---

- saga::url read\_link (void)

Purpose:    Not Implemented  
Format:    saga::url read\_link (void);

---

Inputs: N/A  
InOuts: N/A  
Outputs: N/A  
PreCond: N/A  
PostCond: N/A  
Perms: N/A  
Throws: NotImplemented  
Notes: - iRODS v2.2 does not support link.

---

### 1.2.6 saga::name\_space::entry::is\_dir

---

- bool is\_dir (void)

Purpose: tests the entry for being a directory  
Format: bool is\_dir (void);  
Inputs: N/A  
InOuts: N/A  
Outputs: test: boolean indicating if entry  
                  is a directory  
PreCond: N/A  
PostCond: N/A  
Perms: Query  
          Query for parent directory  
Throws: NotImplemented  
          IncorrectState  
          PermissionDenied  
          AuthorizationFailed  
          AuthenticationFailed  
          Timeout  
          NoSuccess  
Notes: - returns true if entry is a directory, false  
          otherwise  
        - similar to ftest -df as defined by POSIX.

---

### 1.2.7 `saga::name_space::entry::is_entry`

---

- `bool is_entry (void)`

Purpose: tests the entry for being an `ns_entry`

Format: `bool is_entry (void);`

Inputs: N/A

InOuts: N/A

Outputs: test: boolean indicating if entry  
is an `ns_entry`

PreCond: N/A

PostCond: N/A

Perms: Query

Query for parent directory

Throws: `NotImplemented`

`IncorrectState`

`PermissionDenied`

`AuthorizationFailed`

`AuthenticationFailed`

`Timeout`

`NoSuccess`

Notes: - the method returns false if the entry is a  
link or a directory (although an `ns_directory`  
IS\_A `ns_entry`, false is returned on a test on  
an `ns_directory`) -otherwise true is returned.  
- similar to `ftest -ff` as defined by POSIX.

---

### 1.2.8 `saga::name_space::entry::is_link`

---

- `bool is_link (void)`

Purpose: Not Implemented

Format: `bool is_link (void);`

Inputs: N/A

InOuts: N/A

Outputs: N/A

PreCond: N/A



PostCond: N/A  
Perms: N/A  
Throws: NotImplemented  
Notes: - iRODS v2.2 does not support link.

---

### 1.2.9 saga::name\_space::entry::copy

---

- void copy (saga::url target, int flags = None);

Purpose: copy the entry to another part of the name space

Format: void copy (saga::url target, int mode = None);

Inputs: target: name to copy to

flags: flags defining the operation mode

InOuts: N/A

Outputs: N/A

PreCond: N/A

PostCond: - an identical copy exists at target.  
- fOwnerf of target is the id of the context  
use to perform the operation, if target gets  
created.

Perms: Query

Exec for parent directory.

Query for target.

Query for targetfs parent directory.

Exec for targetfs parent directory.

Write for target

if target does exist.

Write for targetfs parent directory

if target does not exist.

Throws: NotImplemented

IncorrectURL

BadParameter

DoesNotExist

AlreadyExists

IncorrectState

PermissionDenied

AuthorizationFailed

AuthenticationFailed

Timeout

NoSuccess

- Notes:
- if the target is a directory, the source entry is copied into that directory
  - a `fBadParameterf` exception is thrown if the source is a directory and the `fRecursivef` flag is not set.
  - a `fBadParameterf` exception is thrown if the source is not a directory and the `fRecursivef` flag is set.
  - if the target lies in a non-existing part of the name space, a `fDoesNotExistf` exception is thrown, unless the `fCreateParentsf` flag is given -then that part of the name space must be created.
  - if the target already exists, it will be overwritten if the `fOverwritef` flag is set, otherwise it is an `fAlreadyExistsf` exception.
  - if a directory is to be copied recursively, but the target exists and is not a directory, and not a link to a directory, an `fAlreadyExistsf` exception is thrown even if the `fOverwritef` flag is set.
  - if the instance points at an symbolic link, the source is deeply dereferenced before copy. If dereferencing is impossible (e.g. on a broken link), an `fIncorrectStatef` exception is thrown.
  - other flags are not allowed, and cause a `fBadParameterf` exception.
  - the default flags are `fNonef` (0).
  - similar to `fcpf` as defined by POSIX.

---

### 1.2.10 `saga::name_space::entry::link`

---

- `void link (saga::url target, int flags = None);`

Purpose: Not Implemented

Format: `void link (saga::url target, int flags = None);`

Inputs: N/A

InOuts: N/A

Outputs: N/A

PreCond: N/A

PostCond: N/A  
Perms: N/A  
Throws: NotImplemented  
Notes: - iRODS v2.2 does not support link.

---

### 1.2.11 saga::name\_space::entry::move

---

- void move (saga::url target, int flags = None);

Purpose: rename source to target, or move source to  
target if target is a directory.

Format: void move (saga::url target, int flags = None);

Inputs: target: name to move to  
flags: flags defining the operation mode

InOuts: N/A

Outputs: N/A

PreCond: N/A

PostCond: - an identical copy exists at target.  
- the original entry is removed.  
- fOwnerf of target is the id of the context  
use to perform the operation, if target gets  
created.

Perms: Query  
Write  
Exec for parent directory.  
Write for parent directory.  
Query for target.  
Exec for targetfs parent directory.  
Write for target  
if target does exist.  
Write for targetfs parent directory  
if target does not exist.

Throws: NotImplemented  
IncorrectURL  
BadParameter  
DoesNotExist  
AlreadyExists  
IncorrectState  
PermissionDenied  
AuthorizationFailed

AuthenticationFailed

Timeout

NoSuccess

- Notes:
- if the target is a directory, the source entry is moved into that directory
  - a `fBadParameterf` exception is thrown if the source is a directory and the `fRecursivef` flag is not set.
  - a `fBadParameterf` exception is thrown if the source is not a directory and the `fRecursivef` flag is set.
  - if the target lies in a non-existing part of the name space, a `fDoesNotExistf` exception is thrown, unless the `fCreateParentsf` flag is given - then that part of the name space must be created.
  - if the target already exists, it will be overwritten if the `fOverwritef` flag is set, otherwise it is an `fAlreadyExistsf` exception.
  - if the instance points at a symbolic link, the source is not dereferenced before moving, unless the `fDereferencef` flag is given. If dereferencing is impossible (e.g. on a broken link), an `fIncorrectStatef` exception is thrown.
  - other flags are not allowed, and cause a `fBadParameterf` exception.
  - the default flags are `fNonef` (0).
  - similar to `fmvf` as defined by POSIX.

---

### 1.2.12 `saga::name_space::entry::remove`

---

- `void remove (int flags = None);`

Purpose: removes this entry, and closes it

Format: `void remove (int flags = None);`

Inputs: flags: flags defining the operation mode

InOuts: N/A

Outputs: N/A

PreCond: N/A

PostCond: - the original entry is closed and removed.

Perms:   Query  
          Write  
          Exec for parent directory.  
          Write for parent directory.

Throws:   NotImplemented  
          BadParameter  
          IncorrectState  
          PermissionDenied  
          AuthorizationFailed  
          AuthenticationFailed  
          Timeout  
          NoSuccess

Notes:    - a fBadParameterf exception is thrown if the  
            source is a directory and the fRecursivef flag  
            is not set.  
          - a fBadParameterf exception is thrown if the  
            source is not a directory and the fRecursivef  
            flag is set.  
          - the source will not be dereferenced unless the  
            fDereferencef flag is given. If derefencing is  
            impossible (e.g. on a broken link), an  
            fIncorrectStatef exception is thrown.  
          - other flags are not allowed, and cause a  
            fBadParameterf exception.  
          - the default flags are fNonef (0).  
          - if the instance was not closed before, this  
            call performs a close() on the instance, and  
            all notes to close() apply.  
          - similar to frmf as defined by POSIX.

---

### 1.2.13 saga::name\_space::entry::close

---

- void close (float timeout = 0.0);

Purpose:   closes the object

Format:   void close (float timeout = 0.0);

Inputs:   timeout: seconds to wait

InOuts:   N/A

Outputs: N/A  
 PreCond: N/A  
 PostCond: - the entry instance is closed.  
 Perms: N/A  
 Throws: NotImplemented  
           IncorrectState  
           NoSuccess  
 Notes:   - any subsequent method call on the object  
           MUST raise an `fIncorrectState` exception  
           (apart from `DESTRUCTOR` and `close()`).  
           - `close()` can be called multiple times, with no  
             side effects.  
           - if `close()` is implicitly called in the  
             `DESTRUCTOR`, it will never throw an exception.  
           %- for resource deallocation semantics, see Section 2.  
           %- for timeout semantics, see Section 2.

---

### 1.3 `saga::name_space::directory` Specification

```

1      namespace saga
2      {
3          namespace name_space
4          {
5              class directory
6              : public saga::name_space::entry
7              {
8              public:
9                  directory (session const & s,
10                           saga::url      url,
11                           int            mode = None);
12                  directory (saga::url    url,
13                           int            mode = None);
14                  directory (void);
15                  ~directory (void);
16
17                  void      change_dir (saga::url    target)
18                  std::vector <saga::url>
19                      list      (std::string pattern = "*",
20                               int          flags  = None) const;
21                  std::vector <saga::url>
22                      find      (std::string pattern,

```

```

23                                     int          flags    = Recursive) const;
24
25         saga::url  read_link  (saga::url  url) const;
26         bool       exists    (saga::url  url) const;
27         bool       is_dir    (saga::url  url) const;
28         bool       is_entry  (saga::url  url) const;
29         bool       is_link   (saga::url  url) const;
30         unsigned   int get_num_entries
31                     (void) const;
32         saga::url  get_entry  (unsigned int entry) const;
33         void       copy      (saga::url  source_url,
34                             saga::url  dest_url,
35                             int        flags = None);
36         void       link      (saga::url  source_url,
37                             saga::url  dest_url,
38                             int        flags = None);
39         void       move      (saga::url  source_url,
40                             saga::url  dest_url,
41                             int        flags = None);
42         void       remove    (saga::url  url,
43                             int        flags = None);
44         void       make_dir  (saga::url  url,
45                             int        flags = None);
46         entry      open      (saga::url  url,
47                             int        flags = None);
48         directory  open_dir  (saga::url  url,
49                             int        flags = None);
50     };
51     } // namespace_dir
52 } // namespace saga
53

```

## 1.4 saga::name\_space::directory Specification Detail

### 1.4.1 saga::name\_space::directory class

---

- directory

Purpose: CONSTRUCTOR; create the object

Format: directory (session const &s,  
                   saga::url url,  
                   int mode = None)

Inputs: s: session handle for  
       url: initial working dir

mode: open mode  
InOuts: N/A  
Outputs: obj: the newly created object  
PreCond: N/A  
PostCond: - the directory is opened.  
          - 'Owner' of target is the id of the context  
            use to perform the operation, if the  
            directory gets created.  
Perms: Exec for parent directory.  
       Write for parent directory if Create is set.  
       Write for url if Write is set.  
       Read for url if Read is set.  
Throws: NotImplemented  
       IncorrectURL  
       BadParameter  
       DoesNotExist  
       PermissionDenied  
       AuthorizationFailed  
       AuthenticationFailed  
       Timeout  
       NoSuccess  
Notes: - the semantics of the inherited constructors  
       apply  
       - the constructor performs an open of the  
          entry  
       - all notes to the respective open call apply.  
       - the default flags are fNonef (0).

- ~directory

Purpose: DESTRUCTOR; destroy the object  
Format: ~directory (ns\_directory obj)  
Inputs: obj: the object to destroy  
InOuts: N/A  
Outputs: N/A  
PreCond: N/A  
PostCond: - the directory is closed.  
Perms: N/A  
Throws: N/A  
Notes: - the semantics of the inherited destructors  
       apply

---



### 1.4.2 `saga::name_space::directory::change_dir`

---

```
- void change_dir (saga::url dir);
```

Purpose: change the working directory

Format: void change\_dir (saga::url dir);

Inputs: dir: directory to change to

InOuts: N/A

Outputs: N/A

PreCond: N/A

PostCond: - dir is the directory the instance represents.

Perms: Exec for dir.

Throws: NotImplemented

IncorrectURL

BadParameter

DoesNotExist

IncorrectState

PermissionDenied

AuthorizationFailed

AuthenticationFailed

Timeout

NoSuccess

Notes: - if fdirf can be parsed as URL, but contains an  
invalid directory name, a fBadParameterf  
exception is thrown.  
- if fdirf does not exist, a fDoesNotExistf  
exception is thrown.  
- similar to the fcdf command in the POSIX  
shell.

---

### 1.4.3 `saga::name_space::directory::list`

---

```
- std::vector<saga::url> list (string name_pattern = ".",  
                             int flags = None);
```

Purpose: list entries in this directory

Format: std::vector<saga::url>

list (string name\_pattern = ".",

---

```
                                int flags = None);
```

Inputs: flags: flags defining the operation modulus  
name\_pattern: name or pattern to list

InOuts: N/A

Outputs: names: array of names matching the name\_pattern

PreCond: N/A

PostCond: N/A

Perms: Query for entries specified by name\_pattern.  
Exec for parent directories of these entries.  
Query for parent directories of these entries.  
Read for directories specified by name\_pattern.  
Exec for directories specified by name\_pattern.  
Exec for parent directories of these directories.  
Query for parent directories of these directories.

Throws: NotImplemented  
IncorrectURL  
BadParameter  
DoesNotExist  
IncorrectState  
PermissionDenied  
AuthorizationFailed  
AuthenticationFailed  
Timeout  
NoSuccess

Notes:

- if name\_pattern is not given (i.e. is an empty string), all entries in the current working directory are listed.
- if name\_pattern is given and points to a directory, the contents of that directory are listed.
- the name\_pattern follows the standard POSIX shell wildcard specification, as described above.
- list does not follow symbolically linked directories, unless the fDereferencef flag is specified - otherwise list lists symbolic link entries with a matching name.
- if the fDeReferencef flag is set, list returns the name of link targets, not of the link entry itself.
- the default flags are fNonef (0).
- other flags are not allowed, and cause a fBadParameterf exception.
- if the name\_pattern cannot be parsed, a fBadParameterf exception with a descriptive error message is thrown.

- if the `name_pattern` does not match any entry, an empty list is returned, but no exception is raised.
- similar to `flsf` as defined by POSIX.

---

#### 1.4.4 `saga::name_space::directory::find`

---

```
- std::vector<saga::url> find (string name_pattern,  
                             int flags = Recursive);
```

Purpose: find entries in the current directory and below

Format: `std::vector<saga::url>`  
`find (string name_pattern,  
 int flags = Recursive);`

Inputs: `flags:` flags defining the operation modus  
`name_pattern:` pattern for names of entries to be found

InOuts: N/A

Outputs: `names:` array of names matching the `name_pattern`

PreCond: N/A

PostCond: N/A

Perms: Read for `cwd`.

Query for entries specified by `name_pattern`.

Exec for parent directories of these entries.

Query for parent directories of these entries.

Read for directories specified by `name_pattern`.

Exec for directories specified by `name_pattern`.

Exec for parent directories of these directories.

Query for parent directories of these directories.

Throws: `NotImplemented`

`BadParameter`

`IncorrectState`

`PermissionDenied`

`AuthorizationFailed`

`AuthenticationFailed`

`Timeout`

`NoSuccess`

Notes: - `find` operates recursively below the current working directory if the `fRecursive` flag is specified (default)

- find does not follow symbolically linked directories, unless the `fDereferencef` flag is specified - otherwise find lists symbolic link entries with a matching name.
  - the default flags are `fRecursivef (1)`.
  - other flags are not allowed, and cause a `fBadParameterf` exception.
  - the `name_pattern` follows the standard POSIX shell wildcard specification, as described above.
  - the matching entries returned are path names relative to `cwd`.
  - similar to `ffindf` as defined by POSIX, but limited to the `-name` option.
- 

#### 1.4.5 `saga::name_space::directory::read_link`

---

```
- saga::url read_link (saga::url name);
```

Purpose: NotImplemented

Format: `saga::url read_link (saga::url name);`

Inputs: N/A

InOuts: N/A

Outputs: N/A

PreCond: N/A

PostCond: N/A

Perms: N/A

Throws: NotImplemented

Notes: - iRODS v2.2 does not support link.

---

#### 1.4.6 `saga::name_space::directory::exists`

---

```
- bool exists (saga::url name);
```

Purpose: returns true if entry exists, false otherwise

---

Format: bool exists (saga::url name);  
Inputs: name: name to be tested for existence  
InOuts: N/A  
Outputs: exists: boolean indicating existence of name  
PreCond: N/A  
PostCond: N/A  
Perms: Query for name.  
Exec for namefs parent directory.  
Read for namefs parent directory.  
Throws: NotImplemented  
IncorrectURL  
BadParameter  
IncorrectState  
PermissionDenied  
AuthorizationFailed  
AuthenticationFailed  
Timeout  
NoSuccess  
Notes: - if fnamef can be parsed as URL, but contains  
an invalid entry name, an fBadParameterf  
exception is thrown.  
- note that no exception is thrown if the entry  
does not exist - the method just returns  
ffalsef in this case.  
- similar to ftest -ef as defined by POSIX.

---

#### 1.4.7 saga::name\_space::directory::is\_dir

---

- bool is\_dir (saga::url name);  
  
Purpose: tests name for being a directory  
Format: bool is\_dir (saga::url name);  
Inputs: name: name to be tested  
InOuts: N/A  
Outputs: test: boolean indicating if name is a directory  
PreCond: N/A  
PostCond: N/A  
Perms: Query for name.  
Exec for namefs parent directory.  
Read for namefs parent directory.

Throws:   NotImplemented  
          IncorrectURL  
          BadParameter  
          DoesNotExist  
          IncorrectState  
          PermissionDenied  
          AuthorizationFailed  
          AuthenticationFailed  
          Timeout  
          NoSuccess

Notes:    - returns true if the instance represents  
            a directory entry, false otherwise  
          - all notes to the ns\_ntry::is\_dir() method apply.  
          - if fnamef can be parsed as URL, but contains  
            an invalid entry name, an fBadParameterf  
            exception is thrown.  
          - if fnamef is a valid entry name but the entry  
            does not exist, a fDoesNotExistf exception is  
            thrown.  
          - similar to ftest -df as defined by POSIX.

---

#### 1.4.8 saga::name\_space::directory::is\_entry

---

- bool is\_entry (saga::url name);

Purpose:   tests name for being an ns\_entry  
Format:   bool is\_entry (saga::url name);  
Inputs:   name: name to be tested  
InOuts:   N/A  
Outputs:   test: boolean indicating if name is a non-directory  
            entry  
PreCond:   N/A  
PostCond:  N/A  
Perms:    Query for name.  
          Exec for namefs parent directory.  
          Read for namefs parent directory.

Throws:   NotImplemented  
          IncorrectURL  
          BadParameter  
          DoesNotExist

IncorrectState  
PermissionDenied  
AuthorizationFailed  
AuthenticationFailed  
Timeout  
NoSuccess

- Notes:
- all notes to the `ns_ntry::is_entry()` method apply.
  - if `fnamef` can be parsed as URL, but contains an invalid entry name, a `fBadParameterf` exception is thrown.
  - if `fnamef` is a valid entry name but the entry does not exist, a `fDoesNotExistf` exception is thrown.
  - similar to `ftest -ff` as defined by POSIX.
- 

#### 1.4.9 `saga::name_space::directory::is_link`

---

- `bool is_link (saga::url name);`

Purpose: tests name for being a symbolic link

Format: `bool is_link (saga::url name);`

Inputs: name: name to be tested

InOuts: N/A

Outputs: test: boolean indicating if name is a link

PreCond: N/A

PostCond: N/A

Perms: Query for name.

Exec for namefs parent directory.

Read for namefs parent directory.

Throws: NotImplemented

IncorrectURL

BadParameter

DoesNotExist

IncorrectState

PermissionDenied

AuthorizationFailed

AuthenticationFailed

Timeout

NoSuccess

Notes:

- all notes to the `ns_ntry::is_link()` method apply.
- if `fnamef` can be parsed as URL, but contains an invalid entry name, a `fBadParameterf` exception is thrown.
- if `fnamef` is a valid entry name but the entry does not exist, a `fDoesNotExistf` exception is thrown.
- similar to `ftest -Lf` as defined by POSIX.

---

#### 1.4.10 `saga::name_space::directory::get_num_entries`

---

- `const unsigned int get_num_entries (void);`

Purpose: gives the number of entries in the directory

Format: `const unsigned int get_num_entries (void);`

Inputs: N/A

InOuts: N/A

Outputs: num: number of entries in the directory

PreCond: N/A

PostCond: N/A

Perms: Query for cwd.

Exec for cwd.

Read for cwd.

Throws: `NotImplemented`

`IncorrectState`

`PermissionDenied`

`AuthorizationFailed`

`AuthenticationFailed`

`Timeout`

`NoSuccess`

Notes:

- at the time of using the result of this call, the actual number of entries may already have changed (no locking is implied)
- vaguely similar to `fopendirf/freaddirf (2)` as defined by POSIX.

---



#### 1.4.11 `saga::name_space::directory::get_entry`

---

```
- const saga::url get_entry (unsigned int entry);
```

Purpose: gives the name of an entry in the directory  
based upon the enumeration defined by  
`get_num_entries`

Format: `const saga::url get_entry (unsigned int entry);`

Inputs: entry: index of entry to get

InOuts: N/A

Outputs: name: name of entry at index

PreCond: N/A

PostCond: N/A

Perms: Query for cwd.

Exec for cwd.

Read for cwd.

Throws: `NotImplemented`

`IncorrectState`

`PermissionDenied`

`AuthorizationFailed`

`AuthenticationFailed`

`Timeout`

`NoSuccess`

Notes:

- `f0f` is the first entry
- there is no sort order implied by the enumeration, however an underlying implementation MAY choose to sort the entries
- subsequent calls to `get_entry` and/or `get_num_entries` may return inconsistent data, i.e. no locking or state tracking is implied. In particular, an index may be invalid - a `fDoesNotExistf` exception is then thrown (not a `fBadParameterf` exception).
- vaguely similar to `fopendirf/freaddirf (2)` as defined by POSIX.

---

#### 1.4.12 `saga::name_space::directory::copy`

---

```
- void copy (saga::url source, saga::url target,  
            int flags = None);
```

Purpose: copy the entry to another part of the name space

Format: void copy (saga::url source, saga::url target,  
 int flags = None);

Inputs: source: name to copy  
 target: name to copy to  
 flags: flags defining the operation modus

InOuts: N/A

Outputs: N/A

PreCond: N/A

PostCond: - an identical copy of source exists at target.  
 - fOwnerf of target is the id of the context  
 used to perform the operation if target gets  
 created.

Perms: Query for source.  
 Exec for sourcefs parent directory.  
 Query for target.  
 Query for targetfs parent directory.  
 Exec for targetfs parent directory.  
 Write for target  
 if target does exist.  
 Write for targetfs parent directory  
 if target does not exist.

Throws: NotImplemented  
 IncorrectURL  
 BadParameter  
 AlreadyExists  
 DoesNotExist  
 IncorrectState  
 PermissionDenied  
 AuthorizationFailed  
 AuthenticationFailed  
 Timeout  
 NoSuccess

Notes: - all notes to the ns\_entry::copy() method  
 apply.  
 - the default flags are fNonef (0).  
 - if fnamef can be parsed as URL, but contains  
 an invalid entry name, a fBadParameterf  
 exception is thrown.  
 - if fnamef is a valid entry name but the entry  
 does not exist, a fDoesNotExistf exception is  
 thrown.

---

#### 1.4.13 `saga::name_space::directory::link`

---

```
- void link (saga::url source, saga::url target,  
            int flags = None);
```

Purpose: NotImplemented

Format: void link (saga::url source, saga::url target,  
 int flags = None);

Inputs: N/A

InOuts: N/A

Outputs: N/A

PreCond: N/A

PostCond: N/A

Perms: N/A

Throws: NotImplemented

Notes: - iRODS v2.2 does not support link.

---

#### 1.4.14 `saga::name_space::directory::move`

---

```
- void move (saga::url source, saga::url target,  
            int flags = None);
```

Purpose: rename source to target, or move source to  
 target if target is a directory.

Format: void move (saga::url source, saga::url target,  
 int flags = None);

Inputs: source: name to move

target: name to move to

flags: flags defining the operation modus

InOuts: N/A

Outputs: N/A

PreCond: N/A

PostCond: - an identical copy of source exists at target.  
 - fOwner of target is the id of the context  
 used to perform the operation if target gets

created.

Perms: Query for source.  
Exec for sourcefs parent directory.  
Query for target.  
Query for targetfs parent directory.  
Exec for targetfs parent directory.  
Write for target  
    if target does exist.  
Write for targetfs parent directory  
    if target does not exist.

Throws: NotImplemented  
IncorrectURL  
BadParameter  
AlreadyExists  
DoesNotExist  
IncorrectState  
PermissionDenied  
AuthorizationFailed  
AuthenticationFailed  
Timeout  
NoSuccess

Notes: - all notes to the ns\_entry::move() method  
apply.  
- if the fRecursivef flag is defined, the source  
is recursively copied if it is a directory;  
otherwise this flag is ignored.  
- if the fDereferencef flag is specified, the  
method applies to the link target of source.  
The flag causes a fBadParameterf exception  
if source is not a link.  
- if the target already exists, the  
fOverwritef flag must be specified, otherwise  
an fAlreadyExistsf exception is thrown.  
- the default flags are fNonef (0).  
- other flags are not allowed on this method,  
and cause a fBadParameterf exception.  
- if fsourcef can be parsed as URL, but contains  
an invalid entry name, a fBadParameterf  
exception is thrown.  
- if fsourcef is a valid entry name but the entry  
does not exist, a fDoesNotExistf exception is  
thrown.  
- moving any parent or the current directory  
(e.g. f.f, f..f etc.) is not allowed,  
and throws a fBadParameterf exception

---

#### 1.4.15 `saga::name_space::directory::remove`

---

```
- void remove (saga::url target, int flags = None);
```

Purpose: removes the entry

Format: void remove (saga::url target, int flags = None);

Inputs: target: entry to be removed

flags: flags defining the operation modus

InOuts: N/A

Outputs: N/A

PreCond: N/A

PostCond: - source is removed.

- source is closed if it refers to the cwd.

Perms: Query for source.

Write for source.

Exec for sourcefs parent directory.

Write for sourcefs parent directory.

Throws: NotImplemented

IncorrectURL

BadParameter

AlreadyExists

DoesNotExist

IncorrectState

PermissionDenied

AuthorizationFailed

AuthenticationFailed

Timeout

NoSuccess

Notes: - all notes to the `ns_entry::remove()` method apply.

- if the `fRecursivef` flag is defined, the source is recursively removed if it is a directory; otherwise this flag is ignored.

- if the `fDereferencef` flag is specified, the method applies to the link target of source. The flag causes a `fBadParameterf` exception if source is not a link.

- the default flags are `fNonef` (0).

- other flags are not allowed on this method, and cause a `fBadParameterf` exception.

- if `fsourcef` can be parsed as URL, but contains

- an invalid entry name, a `fBadParameterf` exception is thrown.
  - if `fsourcef` is a valid entry name but the entry does not exist, a `fDoesNotExistf` exception is thrown.
  - removing any parent or the current directory (e.g. `f.f`, `f..f` etc.) is not allowed, and throws a `fBadParameterf` exception
- 

#### 1.4.16 `saga::name_space::directory::make_dir`

---

- `void make_dir (saga::url target, int flags = None);`

Purpose: creates a new directory

Format: `void make_dir (saga::url target, int flags = None);`

Inputs: target: directory to create

flags: flags defining the operation modus

InOuts: N/A

Outputs: N/A

PreCond: N/A

PostCond: - `fOwnerf` of target is the id of the context  
used to perform the operation if target gets  
created.

Perms: Exec for targetfs parent directory.  
Write for targetfs parent directory.  
Write for target if Write is set.  
Read for target if Read is set.

Throws: `NotImplemented`  
`IncorrectURL`  
`BadParameter`  
`AlreadyExists`  
`DoesNotExist`  
`IncorrectState`  
`PermissionDenied`  
`AuthorizationFailed`  
`AuthenticationFailed`  
`Timeout`  
`NoSuccess`

Notes: - if the parent directory or directories do not  
exist, the `fCreateParents` flag must be set

- or a `fDoesNotExistf` exception is thrown.
- If set, the parent directories are created as well.
- an `fAlreadyExistsf` exception is thrown if the directory already exists and the `fExclusivelf` flag is given.
- the default flags are `fNonef (0)`.
- other flags are not allowed on this method, and cause a `fBadParameterf` exception.
- if `ftargetf` can be parsed as URL, but contains an invalid entry name, a `fBadParameterf` exception is thrown.
- similar to `fmkdirf (2)` as defined by POSIX.

#### 1.4.17 `saga::name_space::directory::open`

- entry open (`saga::url name`, `int flags = None`);

Purpose: creates a new `ns_entry` instance

Format: entry open (`saga::url name`, `int flags = None`);

Inputs: name: entry

flags: flags defining the operation modus

InOuts: N/A

Outputs: entry: opened entry instance

PreCond: N/A

PostCond: - the session of the returned instance is that of the calling instance.

- `fOwnerf` of name is the id of the context used to perform the operation if name gets created.

- the namespace entry is created if it does not yet exist, and the `CREATE` flag is specified.

Perms: Exec for namefs parent directory.

Write for namefs parent directory if `Create` is set.

Write for name if `Write` is set.

Read for name if `Read` is set.

Throws: `NotImplemented`

`IncorrectURL`

`BadParameter`

`AlreadyExists`

DoesNotExist  
IncorrectState  
PermissionDenied  
AuthorizationFailed  
AuthenticationFailed  
Timeout  
NoSuccess

- Notes:
- a `fBadParameterf` exception is thrown if `fnamef` points to a directory, or is an invalid entry name.
  - a `fDoesNotExistf` exception is thrown if `fnamef` does not exist, and the `fCreatef` flag is not given.
  - a `fAlreadyExistsf` exception is thrown if `fnamef` does exist, and the `fCreatef` and `fExclusivelf` flags are given.
  - `fnamef` is always deeply dereferenced, the `cwd`, however, is not changed to the link targets `cwd`.
  - parent directories are created on the fly if the `fCreateParentsf` and `fCreatef` flag are both given, if they don't exist.
  - the entry is locked on open if the `fLockf` flag is given. If the entry is already in a locked state, the open will fail and a descriptive error will be issued. If a entry is opened in locked mode, any other open on that entry MUST fail with a `fNoSuccessf` exception if the `fLockf` flag is given. Note that a entry can be opened in unlocked mode, and then in locked mode, without an error getting raised.  
The application programmer must take precautions to avoid such situations. The lock will get removed on destruction of the entry object, and also on close. If an implementation does not support locking, a descriptive `fBadParameterf` exception MUST get thrown if the `fLockf` flag is given. Read-locks and Write-locks are not distinguished.
  - the default flags are `fNonef` (0).
  - other flags are not allowed on this method, and cause a `fBadParameterf` exception.
  - similar to `fopenf` (2) as defined by POSIX.



#### 1.4.18 `saga::name_space::directory::open_dir`

---

```
- directory open_dir (saga::url name, int flags = None);
```

Purpose: creates a new `ns_directory` instance

Format: `directory open_dir (saga::url target, int flags = None);`

Inputs: name: directory to open

flags: flags defining the operation modus

InOuts: N/A

Outputs: dir: opened directory instance

PreCond: N/A

PostCond: - the session of the returned instance is that of  
the calling instance.

- `fOwnerf` of name is the id of the context  
used to perform the operation if name gets  
created.

- the namespace directory is created if it  
does not yet exist, and the `Create` is set.

Perms: Exec for namefs parent directory.

Write for namefs parent directory if `Create` is set.

Write for name if `Write` is set.

Read for name if `Read` is set.

Throws: `NotImplemented`

`IncorrectURL`

`BadParameter`

`AlreadyExists`

`DoesNotExist`

`IncorrectState`

`PermissionDenied`

`AuthorizationFailed`

`AuthenticationFailed`

`Timeout`

`NoSuccess`

Notes: - the cwd of the new dir object instance is set  
to `fnamef`

- a `fDoesNotExistf` exception is thrown if `fnamef`  
does not exist and the `fCreatef` flag is not  
given.

- a `fAlreadyExistf` exception is thrown if `fnamef`  
does exist and the `fCreatef` flag and the  
`fExclusivelf` flag are given.

- no exception is thrown if `fnamef` does exist and  
the `fCreatef` flag is given, and the  
`fExclusivelf` flag is not given.

- if the `fCreatef` flag is given, all notes to the `ns_directory::make_dir()` method apply.
  - the default flags are `fNonef (0)`.
  - other flags are not allowed on this method, and cause a `fBadParameterf` exception.
  - `fnamef` is always deeply dereferenced, however, the `cwd` is still set to `fnamef`, and not to the value of the link target.
  - parent directories are created on the fly if the `fCreateParentsf` and `fCreatef` flag are both given, if they don't exist.
  - if `fnamef` can be parsed as URL, but contains an invalid directory name,
-