SPRING 2023 ECE 60146 – Homework 6

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3.1 Creating own Multi-Instance Object Localization dataset:

A dataset with a total of 6282 training images and 3480 validation images has been created which includes at least one object from the categories ['bus', 'cat', 'pizza']. The bounding box criteria of 4096 pixels area for a foreground object and resizing to 256x256 size images has been applied to attain this custom dataset.

A sample of three images from each of the class with its scaled bounding box have been plotted as shown in Figure 1.

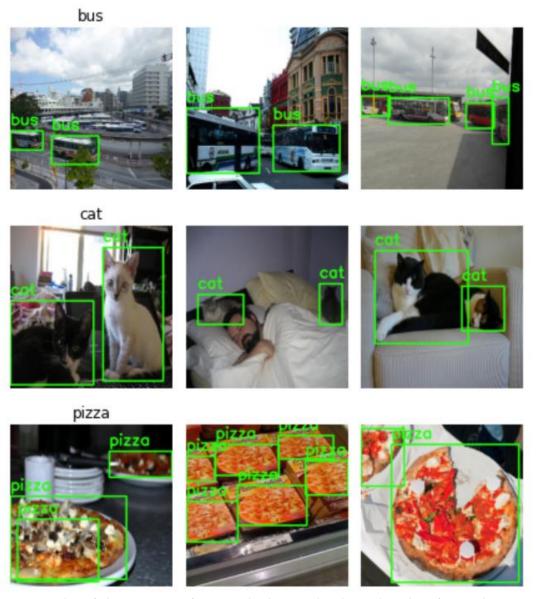


Figure 1: Plot of three images from each class with a boundary box for each instance

4.2 Building Deep Neural Network

To implement a deep CNN for multi-instance object detection and location, a Skip-connection block/ResBlock is used inside the network with the total learnable layers in the model being 64. This model is similar to my previous HW5 network and Prof.Kak network, with change in a few parameters and layers. A snippet of the YOLO network using ResBlock can be seen in Figure 2.

The key parameters to be observed in the YOLO network that are specific to this implementation are in the self.fc_seqn layer. Here the parameters for the first linear layer are 128*32*32 which represents the (output_channels*image_height*image_width). The initial image size of 256*256 is changed to (32*32) after a series of convolution, maxpooling and downsampling as shown in the forward function of network. Further, in the last linear layer of sel.fc_seqn, we can observe the output size to be (6*6*5*9) which is the shape of the yolo tensor that needs to be obtained for each image. Here, the yolo tensors shape represents (grid_width * grid_height * num_anchor_boxes * yolovector_size) and the chosen grid size is (6*6), the number of anchor boxes are 5 and the yolo vector shape is 9 (where the first element represents is object presence in anchor box, second and third the displacement between the boundary box center and the cell center, fourth and fifth are the weight and height of boundary box w.r.t cell dimension and the last but one three elements are the one hot encoding form of the label, and the last element is to drop all the instance probability mass that are beyond maximum).

```
#ResNet Block (Inspired from Prof Kak's RPG SkipBlock)
class ResBlock(nn.Module):
  def init (self, in ch, out ch, downsample=False, skip connections=True):
    super(ResBlock, self). init_()
    self.downsample = downsample
    self.skip connections = skip connections
    self.in ch = in ch
    self.out ch = out ch
    #convolution layer and batch normalization
    self.conv1 = nn.Conv2d(in ch, out ch, 3, stride=1, padding=1)
    norm layer1 = nn.BatchNorm2d
    self.bn1 = norm layer1(out ch)
    #downsampler - convolution layer
    if downsample:
        self.downsampler = nn.Conv2d(in ch, out ch, 1, stride=2)
  def forward(self, x):
    #residual input
    identity = x.clone()
    #convolution and batch normalization, relu
    out = self.conv1(x)
    out = self.bn1(out)
    out = torch.nn.functional.relu6(out)
```

```
#check for input and output channels
    if self.in ch == self.out ch:
         out = torch.nn.functional.relu6(out)
     #check downsampling
    if self.downsample:
         out = self.downsampler(out)
         identity = self.downsampler(identity)
     #check for skip connections
     if self.skip connections:
         if self.in_ch == self.out_ch:
              out = out + identity
         else:
              out[:,:self.in_ch,:,:] = out[:,:self.in_ch,:,:] + identity
              out[:,self.in_ch:,:,:] = out[:,self.in_ch:,:,:] + identity
     return out
#Yolo Network (Inspired from Prof Kak's RPG)
class YOLO(nn.Module):
 def __init__(self, depth = 8, skip_connections = True):
   super(YOLO, self).__init__()
   if depth not in [8,10,12,14,16]:
       sys.exit("This network has only been tested for 'depth' values 8, 10, 12, 14, and 16")
    self.depth = depth // 2
   self.conv1 = nn.Conv2d(3, 64, 3, padding=1)
   self.pool = nn.MaxPool2d(2, 2)
   self.bn1 = nn.BatchNorm2d(64)
   self.bn2 = nn.BatchNorm2d(128)
   #layers for downsampling and changing to 128 channels
   self.skip64_arr = nn.ModuleList()
   for i in range(self.depth):
     self.skip64_arr.append(ResBlock(64, 64, skip_connections = skip_connections))
   self.skip64ds = ResBlock(64, 64, downsample=True, skip_connections=skip_connections)
   self.skip64to128 = ResBlock(64, 128, skip_connections=skip_connections )
   #layers for downsampling
   self.skip128_arr = nn.ModuleList()
   for i in range(self.depth):
     self.skip128_arr.append(ResBlock(128,128, skip_connections=skip_connections))
    self.skip128ds = ResBlock(128,128, downsample=True, skip connections=skip connections)
    # self.skip128to256 = ResBlock(128, 256, skip_connections=skip_connections )
   self.fc_seqn = nn.Sequential(
       nn.Linear(128*32*32, 4096),
       nn.ReLU(inplace=True),
       nn.Linear(4096, 2048),
       nn.ReLU(inplace=True),
       nn.Linear(2048, 6*6*5*9) #grid size*grid size*num anchorboxes*yolovector size
```

```
def forward(self, x):
  #applying the initialized layers in sequence
  x = self.pool(torch.nn.functional.relu6(self.conv1(x)))
  for i,skip64 in enumerate(self.skip64 arr[:self.depth//4]):
      x = skip64(x)
  x = self.skip64ds(x)
  for i, skip64 in enumerate(self.skip64_arr[self.depth//4:]):
      x = skip64(x)
  x = self.bn1(x)
  x = self.skip64to128(x)
  for i,skip128 in enumerate(self.skip128_arr[:self.depth//4]):
      x = skip128(x)
  \# x = self.bn2(x)
  x = self.skip128ds(x)
  \# x = self.skip128to256(x)
  x = x.view(-1, 128*32*32)
  x = self.fc_seqn(x)
  return x
```

Figure 2: The ResNet block and the Yolo network block using ResNet

4.3. Training and Evaluating the Trained Network

An own torch.utils.data.Dataset and DataLoader are implemented based on the own dataset requirements. The network in now trained using the training data and evaluated on validation data. The hyperparameters used for training are 10 epochs, 8 batch size and 2 number of workers.

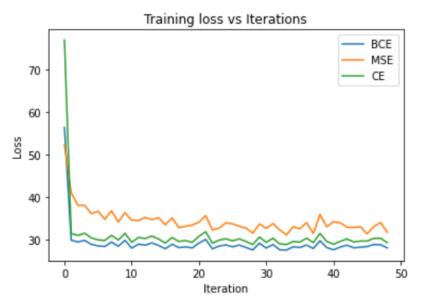
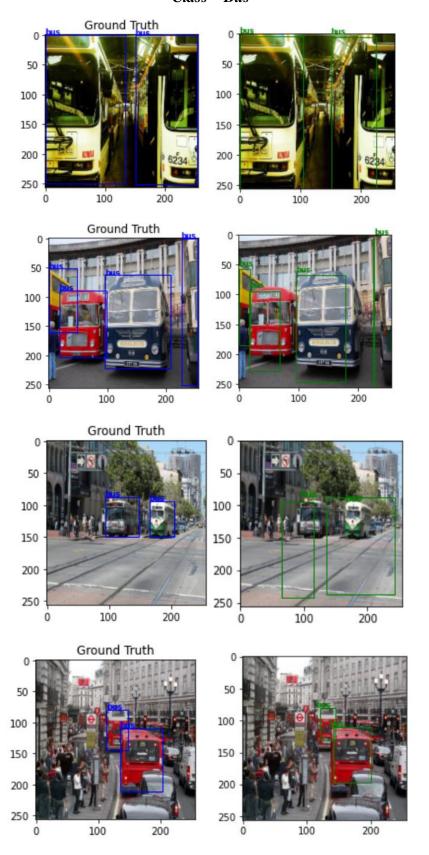


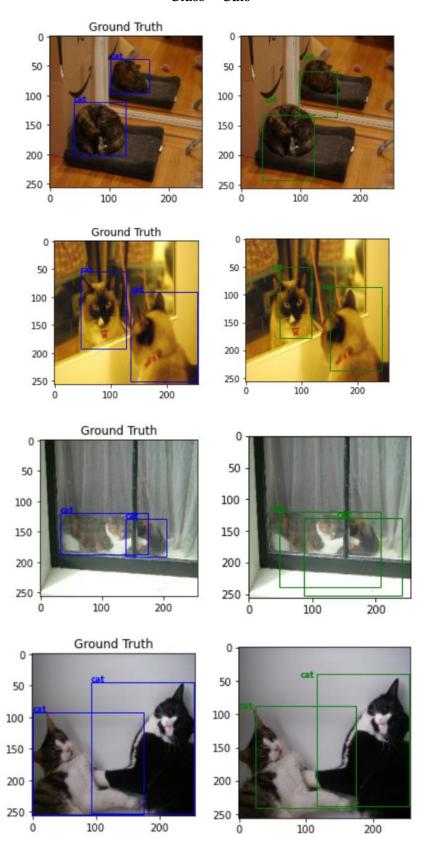
Figure 3: Plot of the three losses vs iterations

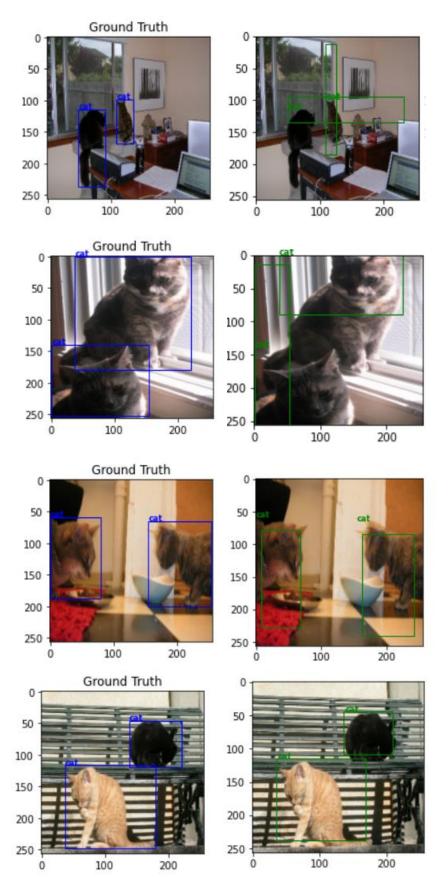
Class - Bus



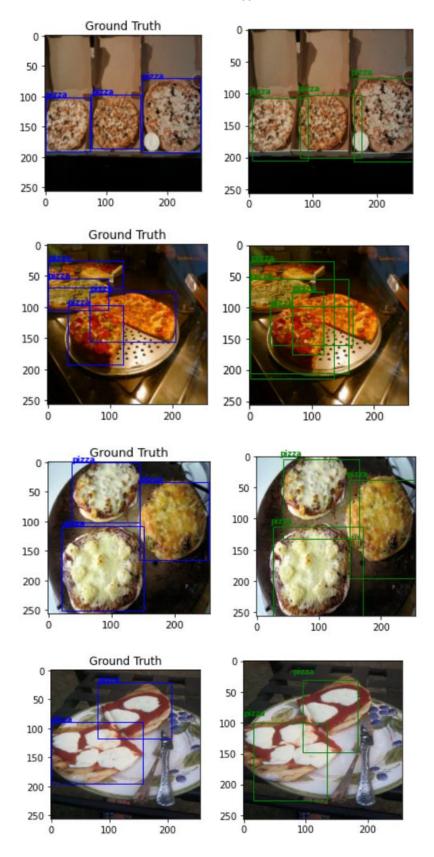


Class – Cats





Class – Pizza



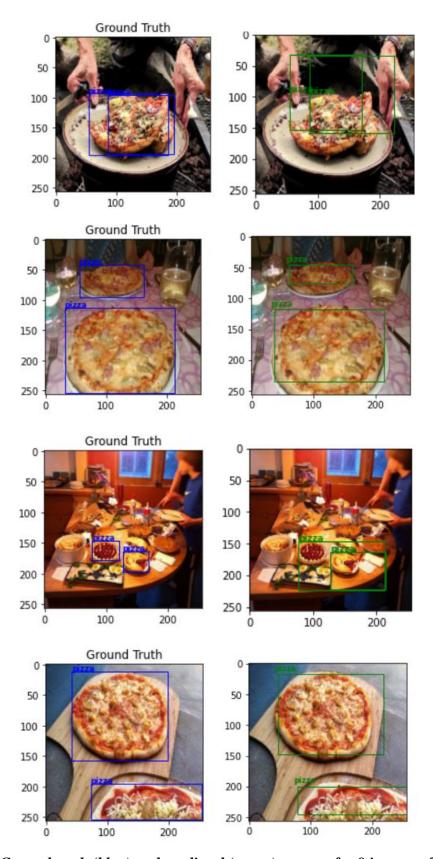


Figure 4: Ground truth (blue) and predicted (green) outputs for 8 images of each class

Details of Implementation of Data loader, Training and Evaluation:

The data loader, training evaluation process followed are not batch processing based but are similar to the method Prof. Kak explained. However, attempts to perform batch processing (i.e., not looping through each image in batch) have been performed but due to the weird losses attained, I have proceeded with the regular batch looping method. The code for batch processing attempted can be seen in the end of source code in this report which involves usage of tensor slicing for processing all images are once.

Data Loader:

The dataloader loads the images and respective annotation file and returns the boundary box, labels tensor for the number of objects instances in each image based on index of the image given. The respective image, num of instances, boundary box tensor and label tensor is returned by the data loader.

Training:

This task of training was more complex for the yolo model. The steps followed for training are:

- i. Each image is divided into a 6X6 grid of cells and 5 anchor boxes of the aspect ratio 1/3, 1/5, 1/1, 5/1, 3/1 for each cell are initialized. Each cell will be of size 40X40 since the image is of size 256X256.
- ii. This is followed by assigning boundary box to each object instance in image to the anchor box most suitable in the best cell. This is given by a yolo vector for each instance in an image and thus a yolo tensor of yolo vectors (each for an object instance in image) needs to be trained. As explained in the previous 3.2 section, the yolo vector has 9 elements each having its own role for predicting losses.
- iii. The first element is the objectiveness which is 1 if object present else 0. This is used for computing Binary cross entropy loss. The second to fifth elements are used to compute the mean squared error loss of the boundary box and the remaining elements are the label representation used to compute cross Entropy loss.
- iv. This way three losses are used to train the yolo model. The source code includes more detailed comments for a step by step explanation.

Evaluation:

Finally in the evaluation step, the respective prediction in the form of yolo tensor is made for each image. For the predictions, the cells pertaining to the best anchor box are retained and the boundary box and labels are estimated from these retained cells by following the center displacement and object centers-based method as in training. These predicted boundary boxes and labels are used to plot the boundary box and their respective annotations. Again, these details are clearly commented in the source code.

Performance observations:

From the images shown in Figure 4 we can observe that the predictions are well versed with the ground truth. However, there are some predictions where multiple instances are together, and the predicted boundary box is larger in such case than the desired aspect ratio in ground truth. Also, sometimes due to the noise in the image the image goes completely undetected (such worst cases were not shown in the figures but were observed during evaluation). Finally, the performance can be improved by making the model more complex and checking the issues for cases when the predicted boundary box is larger than the actual ground truth size i.e., more accurate localization is required.

SOURCE CODE:

```
-*- coding: utf-8 -*-
"""HW6 ECE60146.ipynb
Automatically generated by Colaboratory.
Original file is located at
    https://colab.research.google.com/drive/1TtwHAVOxaiTLsxhgJHUlDy-y354wB0sc
# Commented out IPython magic to ensure Python compatibility.
#Change directories, unzip RPG and install
# %cd /content/drive/MyDrive/Purdue/HW6
# !tar -xzf RegionProposalGenerator-2.0.8.tar.gz
# Commented out IPython magic to ensure Python compatibility.
# %cd /content/drive/MyDrive/Purdue/HW6/RegionProposalGenerator-2.0.8
lpip install .
# Commented out IPython magic to ensure Python compatibility.
# %cd ExamplesObjectDetection
!tar -xzf datasets_for_RPG.tar.gz
!tar -xzf /content/drive/MyDrive/Purdue/HW6/RegionProposalGenerator-
2.0.8/ExamplesObjectDetection/data/Purdue_Dr_Eval_Multi_Dataset-clutter-10-noise-
20-size-10000-valid.gz
```

```
!tar -xzf /content/drive/MyDrive/Purdue/HW6/RegionProposalGenerator-
2.0.8/ExamplesObjectDetection/data/Purdue Dr Eval Multi Dataset-clutter-10-noise-
20-size-1000-test.gz
# Commented out IPython magic to ensure Python compatibility.
# %run 'multi instance object detection.py'
from google.colab import drive
drive.mount('/content/drive')
# Commented out IPython magic to ensure Python compatibility.
#import libraries required
# %matplotlib inline
from pycocotools.coco import COCO
import numpy as np
import matplotlib.pyplot as plt
import skimage.io as io
import random
import os
import skimage
from shutil import copyfile
import cv2
#get the annotation file and call an instance of it
train annot path =
'/content/drive/MyDrive/Purdue/annotations trainval2014/annotations/instances tra
in2014.json'
train_annot = COCO(train_annot_path)
valid annot path =
'/content/drive/MyDrive/Purdue/annotations trainval2014/annotations/instances val
2014.json'
valid_annot = COCO(valid_annot_path)
classes = ['bus', 'cat', 'pizza']
#check the categories for train data
catgs_ids = train_annot.getCatIds(catNms = classes)
catgs = train_annot.loadCats(catgs_ids)
catgs.sort(key=lambda x:x['id'])
print(catgs)
#get image ids for train data
train_ids = []
```

```
for c in classes:
  ids = train annot.getImgIds(catIds = train annot.getCatIds([c]))
 for i in ids:
   train ids.append(i)
len(train ids)
#load train data images
train imgs load = train annot.loadImgs(train ids)
len(train imgs load)
#check the categories for validation data
catgs_ids = valid_annot.getCatIds(catNms = classes)
catgs = valid annot.loadCats(catgs ids)
catgs.sort(key=lambda x:x['id'])
print(catgs)
#get image ids for validation data
valid ids = []
for c in classes:
 ids = valid_annot.getImgIds(catIds = valid_annot.getCatIds([c]))
 for i in ids:
   valid ids.append(i)
len(valid ids)
#load validation data images
valid imgs load = valid annot.loadImgs(valid ids)
len(valid_imgs_load)
catgs
#set labels for categories
train labels = {}
for i,cls in enumerate(classes):
 for c in catgs:
    if c['name'] == cls:
      train_labels[c['id']] = i
print(train labels)
train imgs load[4000]
#plotting an image to check for correctness of classes (from demo doc)
```

```
trial img =
train annot.loadImgs(train ids[np.random.randint(0,len(train ids))])[0]
I = io.imread(trial img['coco url'])
plt.axis('off')
plt.imshow(I)
plt.show()
# load and display instance annotations (from demo doc)
# plt.imshow(I); plt.axis('off')
annIds = train_annot.getAnnIds(imgIds=trial_img['id'], catIds=catgs_ids,
iscrowd=None)
anns = train_annot.loadAnns(annIds)
print(anns)
fig, ax = plt.subplots(1,1)
image = np.uint8(I)
for ann in anns:
 print(ann)
 [x, y, w, h] = ann['bbox']
 label = train_labels[ann['category_id']]
  image = cv2.rectangle(image, (int(x), int(y)), (int(x+w), int(y+h)), (36, 255,
12), 2)
 image = cv2.putText(image, classes[label], (int(x), int(y-10)),
cv2.FONT_HERSHEY_SIMPLEX, 0.8, (36, 255, 12), 2)
ax.imshow(image)
ax.set axis off()
plt.axis('tight')
# plt.show()
# load and display instance annotations (from demo doc)
annIds = train annot.getAnnIds(imgIds=trial img['id'], catIds=catgs ids,
iscrowd=None)
anns = train annot.loadAnns(annIds)
print(anns)
min_area = 4096
all annots = []
filename, headers = urllib.request.urlretrieve(trial_img['coco_url'])
for ann in anns:
 print(ann)
```

```
if ann['area'] > 4096:
    I = cv2.imread(filename)
    I_resized = cv2.resize(I, (256, 256))
    top_x, top_y, w, h = ann['bbox']
    top_x_scaled = int(top_x * 256 / I.shape[1])
    top y scaled = int(top y * 256 / I.shape[0])
    w_scaled = int(w * 256 / I.shape[1])
    h scaled = int(h * 256 / I.shape[0])
    bbox_scaled = [top_x_scaled, top_y_scaled, w_scaled, h_scaled]
    label_num = train_labels[ann['category_id']]
    category = classes[label_num]
    all_annots.append({'id': ann['id'],
    'category_name': category,
    'label num' : label num,
    'bbox': [top_x_scaled, top_y_scaled, w_scaled, h_scaled]})
#save resized image to train path with its annotations
cv2.imwrite(os.path.join(valid_path, '{}.jpg'.format(ann['image_id'])),
I resized)
with open(os.path.join(valid_path, '{}.json'.format(ann['image_id'])), 'w') as f:
   json.dump({
        'filename': '{}.jpg'.format(ann['image_id']),
        'width': 256,
        'height': 256,
        'anns': all_annots
        }, f)
# fig, ax = plt.subplots(1,1)
# image = np.uint8(I)
  print(ann)
    label = train_labels[ann['category_id']]
    image = cv2.rectangle(image, (int(x), int(y)), (int(x+w), int(y+h)), (36,
255, 12), 2)
    image = cv2.putText(image, classes[label], (int(x), int(y-10)),
cv2.FONT_HERSHEY_SIMPLEX, 0.8, (36, 255, 12), 2)
# # ax.imshow(image)
# ax.set axis off()
```

```
# plt.axis('tight')
# # plt.show()
#install libraries
from PIL import Image
import urllib.request
import json
#give directories path
train path = '/content/drive/MyDrive/Purdue/HW6/train data'
valid path = '/content/drive/MyDrive/Purdue/HW6/valid data'
#Saving training data
for i,img in enumerate(train imgs load):
  # print(i)
 #extract image from source path
 filename, headers = urllib.request.urlretrieve(img['coco_url'])
  #get annotations and filter those that do not belong to our categories
  ann_ids = train_annot.getAnnIds(imgIds=img['id'], catIds=catgs_ids)
  anns = train annot.loadAnns(ann ids)
  min area = 4096
  train_annots = []
  for ann in anns:
   # print(ann)
    if ann['area'] > min area:
     I = cv2.imread(filename)
      I resized = cv2.resize(I, (256, 256))
      top_x, top_y, w, h = ann['bbox']
      top x scaled = int(top x * 256 / I.shape[1])
      top_y_scaled = int(top_y * 256 / I.shape[0])
      w_scaled = int(w * 256 / I.shape[1])
      h scaled = int(h * 256 / I.shape[0])
      bbox_scaled = [top_x_scaled, top_y_scaled, w_scaled, h_scaled]
      label_num = train_labels[ann['category_id']]
      category = classes[label_num]
      train_annots.append({'id': ann['id'],
                         'category_name': category,
                         'label num' : label num,
```

```
'bbox': [top_x_scaled, top_y_scaled, w_scaled,
h scaled]})
 if len(train annots) != 0:
    #save resized image to train path with its annotations
    cv2.imwrite(os.path.join(train path, '{}.jpg'.format(ann['image id'])),
I resized)
    with open(os.path.join(train path, '{}.json'.format(ann['image id'])), 'w')
as f:
      json.dump({
          'filename': '{}.jpg'.format(ann['image_id']),
          'width': 256,
          'height': 256,
          'anns': train_annots
          }, f)
#Saving validation data
for i, img in enumerate(valid imgs load):
 print(i)
  #extract image from source path
  filename, headers = urllib.request.urlretrieve(img['coco_url'])
  #get annotations and filter those that do not belong to our categories
  ann_ids = valid_annot.getAnnIds(imgIds=img['id'], catIds=catgs_ids)
  anns = valid annot.loadAnns(ann ids)
  # print(anns)
  min area = 4096
  valid annots = []
  for ann in anns:
    if ann['area'] > min area:
      I = cv2.imread(filename)
      I resized = cv2.resize(I, (256, 256))
      top_x, top_y, w, h = ann['bbox']
      top_x_scaled = int(top_x * 256 / I.shape[1])
      top_y_scaled = int(top_y * 256 / I.shape[0])
      w_scaled = int(w * 256 / I.shape[1])
      h scaled = int(h * 256 / I.shape[0])
      bbox_scaled = [top_x_scaled, top_y_scaled, w_scaled, h_scaled]
      label_num = train_labels[ann['category_id']]
      category = classes[label num]
```

```
valid_annots.append({'id': ann['id'],
                    'category_name': category,
                    'label num' : label num,
                    'bbox': [top_x_scaled, top_y_scaled, w_scaled, h_scaled]})
 if len(valid_annots) != 0:
    print('done')
    #save resized image to valid path with its annotations
    cv2.imwrite(os.path.join(valid_path, '{}.jpg'.format(ann['image_id'])),
I_resized)
    with open(os.path.join(valid path, '{}.json'.format(ann['image id'])), 'w')
as f:
      json.dump({
          'filename': '{}.jpg'.format(ann['image_id']),
          'width': 256,
          'height': 256,
          'anns': valid_annots
          }, f)
#checking number of files
import os
num_files = len([f for f in os.listdir(train_path) if
os.path.isfile(os.path.join(train path, f))])
print("Number of files in folder:", num_files)
num files = len([f for f in os.listdir(valid path) if
os.path.isfile(os.path.join(valid_path, f))])
print("Number of files in folder:", num_files)
#plot image and check annotations
def plot_imgs(dir_path, cls, imgs, imgs_annots):
 fig, axs = plt.subplots(1,1, figsize = (3,3))
  for i, img name in enumerate(imgs):
    I = os.path.join(dir_path, img_name)
    image = Image.open(I)
    image = np.uint8(image)
    annots_path = os.path.join(dir_path, imgs_annots[i])
    with open(annots_path) as f:
      annots = ison.load(f)
```

```
for ann in annots['anns']:
      [x, y, w, h] = ann['bbox']
      image = cv2.rectangle(image, (int(x), int(y)), (int(x+w), int(y+h)), (36,
255, 12), 2)
      image = cv2.putText(image, ann['category_name'], (int(x), int(y-10)),
cv2.FONT HERSHEY SIMPLEX, 0.8, (36, 255, 12), 2)
    axs[i].imshow(image)
    axs[i].set_axis_off()
    if i == 0:
      axs[i].set title('ground')
  plt.tight layout()
  fig.savefig('/content/drive/MyDrive/Purdue/cls_{}_imgs.png'.format(cls))
plot imgs(valid_path, 'bus', ['15517.jpg', '18366.jpg', '21644.jpg'],
['15517.json', '18366.json', '21644.json'])
plot_imgs(valid_path, 'cat', ['26768.jpg', '12085.jpg', '21396.jpg'],
['26768.json', '12085.json', '21396.json'])
plot_imgs(valid_path, 'pizza', ['7787.jpg', '271986.jpg', '118739.jpg'],
['7787.json', '271986.json', '118739.json'])
#import libraries
import torch
from torch.utils.data import Dataset
from torch.utils.data import DataLoader
from PIL import Image
import pandas as pd
import torchvision.transforms as tvt
import torch.nn as nn
import torch.nn.functional as F
#check for GPU
device = torch.device('cuda' if torch.cuda.is_available() else 'cpu')
device
#create dataset and dataloader
class MyDataset(Dataset):
    #intializations
    def __init__(self, root_dir, transform = None):
        super().__init__()
        self.root_dir = root_dir
        self.transform = transform
```

```
self.image_paths = []
    self.num objects = []
    self.labels = []
    self.bbox = []
    #add image paths and corresponding class as a label
    for file in os.listdir(root dir):
      if file.endswith('.json'):
        with open(os.path.join(self.root_dir, file), 'r') as f:
          img data = json.load(f)
          # print(len(img_data['anns']))
          if len(img_data['anns']) > 0 and len(img_data['anns']) < 6:</pre>
            path = os.path.join(self.root_dir, img_data['filename'])
            if os.path.exists(path):
              self.image_paths.append(path)
              bbox = []
              bbox_label = []
              for i, ann in enumerate(img_data['anns']):
                bbox_label.append(ann['label_num'])
                bbox.append(ann['bbox'])
              self.num_objects.append(len(img_data['anns']))
              self.labels.append(bbox_label)
              self.bbox.append(bbox)
    # print(self.num objects[:20])
    # print(self.labels[:20])
    # print(self.bbox[:20])
#compute length of dataset
def __len__(self):
  return len(self.image_paths)
#apply transformations for the image chosen by index
def getitem (self, index):
  img_path = self.image_paths[index]
  num objects = self.num objects[index]
  bboxes = self.bbox[index]
  labels = self.labels[index]
  #load image and normalize pixel values
```

```
img = Image.open(img_path).convert('RGB')
      img = np.array(img).astype(np.uint8)
      # img = img/255
      #reshape bbox parameters and scale to (0,1) range
      scaled bboxes = []
      for bbox in bboxes:
        # print(bbox)
        x1, y1, w, h = bbox
        x2 = x1+w
        y2 = y1+h
        new\_bbox = [x1, y1, x2, y2]
        scaled_bboxes.append(new_bbox)
      # new_bbox[0] /= img.shape[0]
      # new bbox[1] /= img.shape[1]
      # new_bbox[2] /= img.shape[0]
      # new_bbox[3] /= img.shape[1]
         print(new bbox)
      #perform transformations if any
      if self.transform:
          img = self.transform(img)
      tensor_labels = torch.zeros(5, dtype=torch.uint8) + 13
      tensor_bbox = torch.zeros(5, 4, dtype=torch.uint8)
      for i in range(num objects):
        bbox = scaled_bboxes[i]
        label = labels[i]
        tensor bbox[i] = torch.LongTensor(bbox)
        tensor_labels[i] = label
      return img, num_objects, tensor_labels, tensor_bbox
#initialize the dataset and dataloader and apply transformations as required
transform = tvt.Compose([tvt.ToTensor(), tvt.Normalize([0.5, 0.5, 0.5],[0.5, 0.5,
0.5])])
```

```
train dataset = MyDataset(train path, transform = transform)
val dataset = MyDataset(valid path, transform = transform)
#check for the data length
print(len(train_dataset))
print(len(val_dataset))
#choosing an image
index = 15
print(train_dataset[index])
print(val_dataset[index])
import sys
#initialize batch and num workers
batch size = 8
num_workers = 2
#create dataloader
train_data_loader = DataLoader(train_dataset, batch_size = batch_size, shuffle =
True, num workers=num workers)
val_data_loader = DataLoader(val_dataset, batch_size = batch_size, shuffle =
True, num workers=num workers)
#ResNet Block (Inspired from Prof Kak's RPG SkipBlock)
class ResBlock(nn.Module):
 def __init__(self, in_ch, out_ch, downsample=False, skip_connections=True):
    super(ResBlock, self). init ()
    self.downsample = downsample
    self.skip connections = skip connections
    self.in ch = in ch
    self.out ch = out ch
    #convolution layer and batch normalization
    self.conv1 = nn.Conv2d(in_ch, out_ch, 3, stride=1, padding=1)
    norm layer1 = nn.BatchNorm2d
    self.bn1 = norm layer1(out ch)
    #downsampler - convolution layer
    if downsample:
        self.downsampler = nn.Conv2d(in_ch, out_ch, 1, stride=2)
  def forward(self, x):
   #residual input
    identity = x.clone()
```

```
#convolution and batch normalization,
relu
    out = self.conv1(x)
    out = self.bn1(out)
    out = torch.nn.functional.relu6(out)
    #check for input and output channels
    if self.in ch == self.out ch:
        out = torch.nn.functional.relu6(out)
    #check downsampling
    if self.downsample:
        out = self.downsampler(out)
        identity = self.downsampler(identity)
    #check for skip connections
    if self.skip connections:
        if self.in ch == self.out ch:
            out = out + identity
        else:
            out[:,:self.in_ch,:,:] = out[:,:self.in_ch,:,:] + identity
            out[:,self.in ch:,:,:] = out[:,self.in ch:,:,:] +
identity
    return out
#Yolo Network (Inspired from Prof Kak's RPG)
class YOLO(nn.Module):
 def __init__(self, depth = 8, skip_connections = True):
    super(YOLO, self).__init__()
    if depth not in [8,10,12,14,16]:
        sys.exit("This network has only been tested for 'depth' values 8, 10, 12,
14, and 16")
    self.depth = depth // 2
    self.conv1 = nn.Conv2d(3, 64, 3, padding=1)
    self.pool = nn.MaxPool2d(2, 2)
    self.bn1 = nn.BatchNorm2d(64)
    self.bn2 = nn.BatchNorm2d(128)
    #layers for downsampling and changing to 128 channels
    self.skip64 arr = nn.ModuleList()
    for i in range(self.depth):
      self.skip64_arr.append(ResBlock(64, 64, skip_connections =
skip connections))
    self.skip64ds = ResBlock(64, 64, downsample=True,
skip connections=skip connections)
```

```
self.skip64to128 = ResBlock(64, 128, skip_connections=skip_connections )
   #layers for downsampling
    self.skip128 arr = nn.ModuleList()
    for i in range(self.depth):
      self.skip128 arr.append(ResBlock(128,128,
skip connections=skip connections))
    self.skip128ds = ResBlock(128,128, downsample=True,
skip connections=skip connections)
    # self.skip128to256 = ResBlock(128, 256, skip_connections=skip_connections )
    self.fc seqn = nn.Sequential(
        nn.Linear(128*32*32, 4096),
        nn.ReLU(inplace=True),
        nn.Linear(4096, 2048),
        nn.ReLU(inplace=True),
        nn.Linear(2048, 6*6*5*9)
#grid_size*grid_size*num_anchorboxes*yolovector_size
 def forward(self, x):
    #applying the initialized layers in sequence
   x = self.pool(torch.nn.functional.relu6(self.conv1(x)))
    for i,skip64 in enumerate(self.skip64_arr[:self.depth//4]):
        x = skip64(x)
   x = self.skip64ds(x)
   for i,skip64 in enumerate(self.skip64 arr[self.depth//4:]):
       x = skip64(x)
   x = self.bn1(x)
    x = self.skip64to128(x)
   for i,skip128 in enumerate(self.skip128 arr[:self.depth//4]):
        x = skip128(x)
   \# x = self.bn2(x)
    x = self.skip128ds(x)
   \# x = self.skip128to256(x)
   x = x.view(-1, 128*32*32)
    x = self.fc_seqn(x)
    return x
#initialize model
```

```
torch.cuda.empty cache()
model = YOLO(depth=8, skip connections = True)
model = model.to(device)
#list total number of layers
num_layers = len(list(model.parameters()))
num layers
#check model summary
from torchsummary import summary
summary(model,(3, 256, 256))
#give image size and epochs
image_size = [256, 256]
epochs = 10
#training
#initialize the three losses
criterion1 = nn.BCELoss()
criterion2 = nn.MSELoss()
criterion3 = nn.CrossEntropyLoss()
#store running loss average
loss_avg = []
bce_train_loss = []
mse_train_loss = []
ce train loss = []
#intialize optimizer
optimizer = torch.optim.SGD(model.parameters(), lr = 1e-5, momentum = 0.9)
#give the yolo interval, grid size, anchor boxes
yolo_interval = 40
num_yolo_cells = (image_size[0]//yolo_interval) * (image_size[1]//yolo_interval)
#6*6
num anchor boxes = 5
max_num_objs = 5
#start training
model.train()
for epoch in range(epochs):
 print(epoch, 'done')
 running loss = 0.0
```

```
running bce loss = 0.0
running mse loss = 0.0
running_ce_loss = 0.0
for i, data in enumerate(train_data_loader):
 yolo_tensor = torch.zeros(batch_size, num_yolo_cells, num_anchor_boxes, 8)
 img, num_objects, tensor_labels, tensor_bbox = data
 imgs = img.to(device)
 bboxes = tensor bbox.to(device)
 labels = tensor labels.to(device)
 # print(bboxes.shape)
 # print(labels.shape)
 num_cells_image_width = image_size[0] // yolo_interval
 num_cells_image_height = image_size[1] // yolo_interval
 height_center_bb = torch.zeros(imgs.shape[0], 1).float().to(device)
 width_center_bb = torch.zeros(imgs.shape[0], 1).float().to(device)
 obj_bb_height = torch.zeros(imgs.shape[0], 1).float().to(device)
 obj_bb_width = torch.zeros(imgs.shape[0], 1).float().to(device)
 #loop through images in batch
 for ibx in range(imgs.shape[0]):
   for idx in range(max num objs):
     #compute center and height, width of boundary box
     height_center_bb = (bboxes[ibx, idx, 1] + bboxes[ibx, idx, 3]) //2
     width center bb = (bboxes[ibx, idx, 0] + bboxes[ibx, idx, 2]) //2
     obj_bb_height = bboxes[ibx, idx, 3] - bboxes[ibx, idx, 1]
      obj_bb_width = bboxes[ibx, idx, 2] - bboxes[ibx, idx, 0]
     if(obj_bb_height < 4.0) or (obj_bb_width < 4.0): continue
     #computing for the cell postion that has object i.e i and j coordinates
      cell_row_idx = (height_center_bb / yolo_interval).int()
     cell_col_idx = (width_center_bb / yolo_interval).int()
      cell row idx = torch.clamp(cell row idx, max=num cells image height - 1)
      cell_col_idx = torch.clamp(cell_col_idx, max=num_cells_image_width - 1)
     #get boundaries in terms of cell height and width
```

```
bh = obj_bb_height.float() / yolo_interval
        bw = obj bb width.float() / yolo interval
        #calculating the center of object
        obj_center_x = (bboxes[ibx,idx][0].float() + bboxes[ibx,idx][2].float())
 2.0
        obj center y = (bboxes[ibx,idx][1].float() + bboxes[ibx,idx][3].float())
/ 2.0
        #switching back from (x,y) to (i,j) coordinate format
        yolocell_center_i = cell_row_idx*yolo_interval + float(yolo_interval) /
2.0
        yolocell_center_j = cell_col_idx*yolo_interval + float(yolo_interval) /
2.0
        del_x = (obj_center_x.float() - yolocell_center_j.float()) /
yolo interval
        del_y = (obj_center_y.float() - yolocell_center_i.float()) /
yolo_interval
        class_label_of_object = labels[ibx,idx].item()
        if class_label_of_object == 13: continue
        #check for aspect ratio to assign anchor box
        AR = obj_bb_height.float() / obj_bb_width.float()
        if AR <= 0.2:
          anch box index = 0
        if 0.2 < AR <= 0.5:
          anch box index = 1
        if 0.5 < AR <= 1.5:
          anch box index = 2
        if 1.5 < AR <= 4.0:
          anch box index = 3
        if AR > 4.0:
          anch box index = 4
        yolo_vector = torch.FloatTensor([0, del_x.item(), del_y.item(),
bh.item(), bw.item(), 0, 0, 0])
        yolo_vector[0] = 1
        yolo vector[5 + class label of object] = 1
        yolo_cell_index = cell_row_idx.item() * num_cells_image_width +
cell col idx.item()
       yolo_tensor[0, yolo_cell_index, anch_box_index] = yolo_vector
```

```
yolo_tensor_aug = torch.zeros(batch_size, num_yolo_cells,
num anchor boxes, 9).float().to(device)
        yolo_tensor_aug[:,:,:,:-1] = yolo_tensor
      ## If no object is present, throw all the prob mass into the extra 9th
element of yolo vector
      for icx in range(num yolo cells):
        for iax in range(num_anchor_boxes):
          if yolo tensor aug[ibx,icx,iax,0] == 0:
            yolo_tensor_aug[ibx,icx,iax,-1] = 1
      optimizer.zero grad()
      output = model(imgs)
      if(output.shape[0] == 8):
        predictions_aug = output.view(batch_size, num_yolo_cells,
num_anchor_boxes,9)
        loss = torch.tensor(0.0, requires grad=True).float().to(device)
        bce_loss = torch.tensor(0.0, requires_grad=True).float().to(device)
        mse loss = torch.tensor(0.0, requires grad=True).float().to(device)
        ce_loss = torch.tensor(0.0, requires_grad=True).float().to(device)
        for icx in
range(num_yolo_cells):
          for iax in
range(num_anchor_boxes):
              pred yolo vector = predictions aug[ibx,icx,iax]
              target_yolo_vector = yolo_tensor_aug[ibx,icx,iax]
              ## Estimating presence/absence of object and the Binary Cross
Entropy section:
              object presence = nn.Sigmoid()(torch.unsqueeze(pred yolo vector[0],
dim=0))
              target_for_prediction = torch.unsqueeze(target_yolo_vector[0],
dim=0)
              bceloss = criterion1(object_presence, target_for_prediction)
              bce loss += bceloss
              loss += bceloss
              ## MSE section for regression params:
              pred_regression_vec =
pred yolo vector[1:5]
```

```
pred_regression_vec = torch.unsqueeze(pred_regression_vec,
dim=0)
              target_regression_vec = torch.unsqueeze(target_yolo_vector[1:5],
dim=0)
              regression_loss = criterion2(pred_regression_vec,
target_regression_vec)
              mse loss += regression loss
              loss += regression_loss
              ## CrossEntropy section for object class label:
              probs vector =
pred yolo vector[5:]
              probs_vector = torch.unsqueeze( probs_vector, dim=0
              target =
torch.argmax(target_yolo_vector[5:])
              target = torch.unsqueeze( target, dim=0
              class_labeling_loss = criterion3(probs_vector, target)
              ce loss += class labeling loss
              loss += class_labeling_loss
        loss.backward()
        optimizer.step()
        running loss += loss.item()
        running_bce_loss+= bce_loss.item()
        running_mse_loss += mse_loss.item()
        running ce loss += ce loss.item()
    if(i+1)%100 == 0:
      avg loss = running loss / 100
      print("[ epoch : %d, batch : %5d] mean_loss : %.3f" %(epoch + 1, i + 1,
avg loss))
      loss_avg.append(avg_loss)
      bce_train_loss.append(running_bce_loss/100)
      mse train loss.append(running mse loss/100)
      ce_train_loss.append(running_ce_loss/100)
      running bce loss = 0.0
      running mse loss = 0.0
      running_ce_loss = 0.0
      running_loss = 0.0
```

```
#plotting the loss vs iterations
plt.plot(bce train loss, label = 'BCE')
plt.plot(mse_train_loss, label = 'MSE')
plt.plot(ce train loss, label = 'CE')
plt.title('Training loss vs Iterations')
plt.xlabel('Iteration')
plt.ylabel('Loss')
plt.legend()
plt.show()
from matplotlib.patches import Rectangle
#evaluation
class_list = ['bus', 'cat', 'pizza']
model.eval()
with torch.no_grad():
 for i, data in enumerate(val data loader):
    img, num_objects, tensor_labels, tensor_bbox = data
    imgs = img.to(device)
    bboxes = tensor_bbox.to(device)
    labels = tensor labels.to(device)
    preds = model(imgs)
    preds = preds.reshape((imgs.shape[0], 36, 5, 9)).detach()
    #finding the best anchor box to retain the corresponding cells
    for ibx in range(preds.shape[0]):
      best_cell_anchBox = {ic: None for ic in range(36)}
      for icx in range(preds.shape[1]):
        pred_cell = preds[ibx, icx]
        curr best = 0
        for anc_box in range(pred_cell.shape[0]):
          if pred_cell[anc_box][0] > pred_cell[curr_best][0]:
            curr best = anc box
        best anchor box = curr best
        best_cell_anchBox[icx] = best_anchor_box
      sorted_icx = sorted(best_cell_anchBox, key = lambda x: preds[ibx, x,
best_cell_anchBox[x]][0].item(), reverse = True)
```

```
retained_cells = sorted_icx[:5]
      objects detected = []
      predicted label index vals = []
      predicted boxes = []
      predicted classes for boxes = []
      for k, icx in enumerate(retained_cells):
        pred vec = preds[ibx, icx, best cell anchBox[icx]]
        #for labels
        pred_cls_label = pred_vec[-4:]
        pred_cls_labels_probs = torch.nn.Softmax(dim=0)(pred_cls_label)[:-1]
        if torch.all(pred_cls_labels_probs < 0.2):</pre>
          predicted cls label = None
          best_predicted_cls_index = (pred_cls_labels_probs ==
pred_cls_labels_probs.max())
          best_predicted_cls_index = torch.nonzero(best_predicted_cls_index,
as tuple=True)
          predicted_label_index_vals.append(best_predicted_cls_index[0].item())
          predicted_cls_label = class_list[best_predicted_cls_index[0].item()]
          predicted classes for boxes.append(predicted cls label)
          #for bbox
          pred bbox vec = pred vec[1:5].cpu()
          del_x, del_y, h, w = pred_bbox_vec[0], pred_bbox_vec[1],
pred bbox vec[2], pred bbox vec[3]
          h *= yolo interval
          w *= yolo interval
          #find cell indexes
          cell_row_idx, cell_col_idx = icx //6, icx % 6
          #bbox centers
          bb_cx = cell_col_idx * yolo_interval + yolo_interval/2 +
del x*yolo interval
          bb_cy = cell_row_idx * yolo_interval + yolo_interval/2 +
del_y*yolo_interval
```

```
bb xpred = int(bb cx - w/2.0)
          bb ypred = int(bb cy - h/2.0)
          bbox pred = [bb xpred, bb ypred, int(w), int(h)]
          predicted boxes.append(bbox pred)
      if(i+1)\%20 == 0:
        img plot = img[ibx].cpu().numpy().transpose((1,2,0))
        img_plot = (img_plot+1)/2
        fig, axs = plt.subplots(1,2)
        axs[0].imshow(img plot)
        for idx, bbox in enumerate(tensor_bbox[ibx]):
          x, y, w, h = np.array(bbox)
          rect = Rectangle((x,y), w, h, edgecolor = 'b', fill = False)
          axs[0].add patch(rect)
          axs[0].set title('Ground Truth')
          if tensor labels[ibx][idx] != 13:
            cls = class_list[tensor_labels[ibx][idx]]
            axs[0].annotate(cls, (x,y-1), color = 'blue', weight = 'bold',
fontsize = 8)
        #plot pred image
        axs[1].imshow(img_plot)
        for idx, bbox in enumerate(predicted_boxes):
          x, y, w, h = np.array(bbox)
          rect = Rectangle((x,y), w, h, edgecolor = 'g', fill = False)
          axs[1].add patch(rect)
          axs[1].set_title('Prediction')
          cls = predicted classes for boxes[idx]
          axs[1].annotate(cls, (x,y-1), color = 'green', weight = 'bold',
fontsize = 8)
  plt.show()
## training using batch processing (trial)
#criterion1 = nn.BCELoss()
# criterion2 = nn.MSELoss()
# criterion3 = nn.CrossEntropyLoss()
```

```
# loss avg = []
# bce_train_loss = []
# mse train loss = []
# optimizer = torch.optim.SGD(model.parameters(), lr = 1e-5, momentum = 0.9)
# yolo interval = 40
# num_yolo_cells = (image_size[0]//yolo_interval) *
(image size[1]//yolo interval) #6*6
# num anchor boxes = 5
\# \max_{num_{objs}} = 5
# model.train()
# for epoch in range(epochs):
   print(epoch, 'done')
   running loss = 0.0
   running bce loss = 0.0
   running mse loss = 0.0
    running ce loss = 0.0
   num_batches = 0
    for i, data in enumerate(train_data loader):
      yolo tensor = torch.zeros(batch size, num yolo cells, num anchor boxes, 8)
      img, num_objects, tensor_labels, tensor_bbox = data
      imgs = img.to(device)
      num objects = num objects.to(device)
      bboxes = tensor bbox.to(device)
      labels = tensor_labels.to(device)
      print(num objects.shape)
      print(bboxes.shape)
      print(labels.shape)
      num_cells_image_width = image_size[0] // yolo_interval
      num_cells_image_height = image_size[1] // yolo_interval
      height_center_bb = torch.zeros(imgs.shape[0], 1).float().to(device)
      width_center_bb = torch.zeros(imgs.shape[0], 1).float().to(device)
      obj_bb_height = torch.zeros(imgs.shape[0], 1).float().to(device)
      obj_bb_width = torch.zeros(imgs.shape[0], 1).float().to(device)
```

```
#compute center and height, width of boundary box
     height_center_bb = (bboxes[:, :, 1] + bboxes[:, :, 3]) //2
     obj_bb_height = bboxes[:, :, 3] - bboxes[:, :, 1]
     obj_bb_width = bboxes[:, :, 2] - bboxes[:, :, 0]
     # if torch.any(obj_bb_height < 4.0) or torch.any(obj_bb_width < 4.0):</pre>
continue
     #computing for the cell postion that has object i.e i and j coordinates
     cell_row_idx = (height_center_bb / yolo_interval).int()
     cell_col_idx = (width_center_bb / yolo_interval).int()
     cell row idx = torch.clamp(cell row idx, max=num cells image height - 1)
     cell_col_idx = torch.clamp(cell_col_idx, max=num_cells_image_width - 1)
     #get boundaries in terms of cell height and width
     bh = obj_bb_height.float() / yolo_interval
     bw = obj bb width.float() / yolo interval
     #calculating the center of object
     obj_center_x = (bboxes[:,:,0].float() + bboxes[:,:,2].float()) / 2.0
     obj_center_y = (bboxes[:,:,1].float() + bboxes[:,:,3].float()) / 2.0
     #switching back from (x,y) to (i,j) coordinate format
     yolocell center i = cell row idx*yolo interval + float(yolo interval) / 2.0
     yolocell_center_j = cell_col_idx*yolo_interval + float(yolo_interval) / 2.0
     del_x = (obj_center_x.float() - yolocell_center_j.float()) / yolo_interval
     del y = (obj center y.float() - yolocell center i.float()) / yolo interval
     print(labels)
     class_label_of_object = labels[:,0].squeeze().long()
     print(class_label_of_object)
     if class_label_of_object == 13: continue
     #check for aspect ratio to assign anchor box
     AR = obj_bb_height.float() / obj_bb_width.float()
       anch box index = 0
     if 1.5 < AR <= 4.0:
```

```
yolo_vector = torch.FloatTensor([0, del_x.item(), del_y.item(), bh.item(),
bw.item(), 0, 0, 0])
      yolo vector[0] = 1
      yolo_vector[5 + class_label_of_object] = 1
      print(yolo_vector)
      yolo cell index = cell row idx.item() * num cells image width +
cell col idx.item()
     yolo tensor[0, yolo cell index, anch box index] = yolo vector
      yolo_tensor_aug = torch.zeros(batch_size, num_yolo_cells, num_anchor_boxes,
9).float().to(device)
      yolo_tensor_aug[:,:,:,:-1] = yolo_tensor
      print(yolo_tensor_aug)
      ## If no object is present, throw all the prob mass into the extra 9th
element of yolo vector
      for icx in range(num yolo cells):
        for iax in range(num_anchor boxes):
          if yolo tensor aug[:,icx,iax,0] == 0:
            yolo_tensor_aug[:,icx,iax,-1] = 1
      optimizer.zero grad()
      output = model(imgs)
      print(output.shape)
      predictions aug = output.view(batch size, num yolo cells,
      loss = torch.tensor(0.0, requires grad=True).float().to(device)
      bce_loss = torch.tensor(0.0, requires_grad=True).float().to(device)
      mse_loss = torch.tensor(0.0, requires_grad=True).float().to(device)
      ce_loss = torch.tensor(0.0, requires_grad=True).float().to(device)
      pred_yolo_vector = predictions_aug[:, :, :, :]
      target_yolo_vector = yolo_tensor_aug[:, :, :, :]
```

```
Estimating presence/absence of object and the Binary Cross Entropy
section:
      object_presence = nn.Sigmoid()(torch.unsqueeze(pred_yolo_vector[:, :, :,
01, dim=3))
      target_for_prediction = torch.unsqueeze(target_yolo_vector[:, :, :, 0],
      bceloss = criterion1(object presence, target for prediction)
      loss += bceloss
      print(loss)
      ## MSE section for regression params:
      pred_regression_vec = pred_yolo_vector[:, :, :,
1:5]
      pred_regression_vec = torch.unsqueeze(pred_regression_vec,
      target_regression_vec = torch.unsqueeze(target_yolo_vector[:, :, :, 1:5],
      regression loss = criterion2(pred regression vec, target regression vec)
      mse_loss += regression_loss
      loss += regression loss
      ## CrossEntropy section for object class label:
      probs vector = pred yolo vector[:, :, :,
      probs vector = torch.unsqueeze(probs vector,
      target = torch.argmax(target_yolo_vector[:, :, :,
      target = torch.unsqueeze( target, dim=0
      class labeling loss = criterion3(probs vector, target)
      ce_loss += class_labeling_loss
      loss += class labeling loss
      loss.backward()
      optimizer.step()
      running_loss += loss.item()
      running loss bce += bce loss.item()
      running loss mse += mse loss.item()
      running_loss_ce += ce_loss.item()
      if(i+1)%100 == 0:
        avg loss = running loss / 100
```

```
# print("[ epoch : %d, batch : %5d] mean_loss : %.3f" %(epoch + 1, i + 1,
avg_loss))
# loss_avg.append(avg_loss)

# bce_train_loss.append(running_loss_bce/100)
# mse_train_loss.append(running_loss_mse/100)
# ce_train_loss.append(running_loss_ce/100)

# running_loss_bce = 0.0
# running_loss_mse = 0.0
# running_loss_ce = 0.0
# running_loss_ce = 0.0
```
