



**BITS Pilani**  
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# Experiment 10: Write a program to control the traffic light system.

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# ALPs to be completed



1. Write a program to control the traffic light system using 8086.

# Traffic Light in Emulator



- A virtual traffic light system is available in EMU8086 with port address 4. ✓
- It consists of 12 LEDs with an animation of car moving in direction where green LED is activated.
- Control word can be provided using 8086 to change the signal color.



## State of each LED

- ✓ 1: LED is turned on
- ✓ 0: LED is turned off

Control Word Format

Current Control Word ✓

# Traffic Light in Emulator



- Port Address: 04H ✓
- Instruction to include stepper motor in emulator:  
#start=traffic\_lights.exe# ✓
- How to load the control word in traffic light?

Use OUT instruction. For out instruction select port 4. Use AX register to store control word intermediately.

- How to maintain time gap between two control words?

Use CX-DX registers for wait time. Note: Unit of time for 8086 is μs.

# Control Words



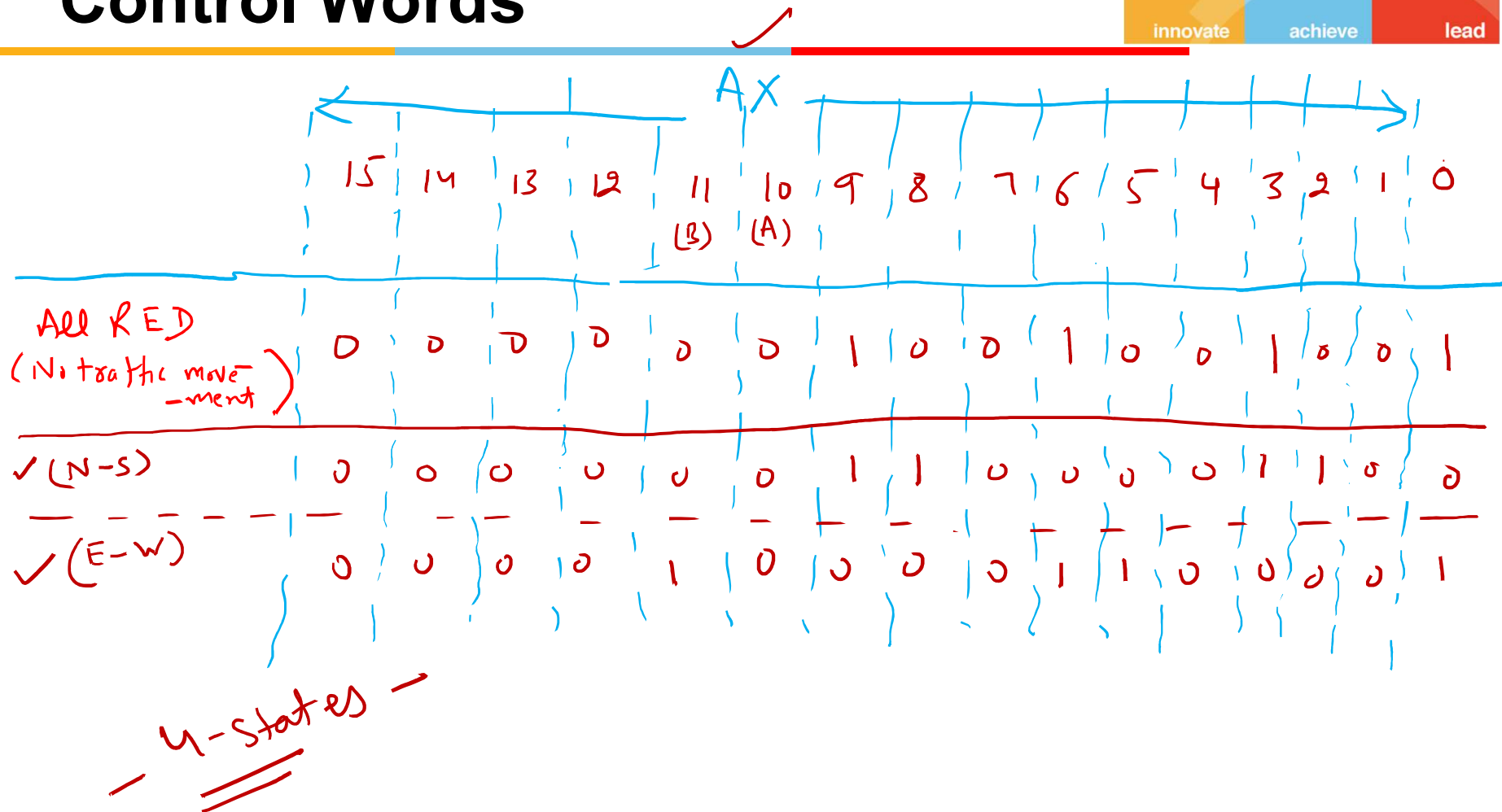
F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
x	x	x	x	1	0	0	0	0	1	1	0	0	0	0	1
x	x	x	x	0	0	1	0	0	1	0	0	1	0	0	1
x	x	x	x	0	0	1	1	0	0	0	0	1	1	0	0
x	x	x	x	0	1	1	0	1	0	0	1	1	0	1	0
x	x	x	x	1	0	0	0	0	1	1	0	0	0	0	1
x	x	x	x	1	0	0	0	0	1	1	0	0	0	0	1
x	x	x	x	0	1	0	0	1	1	0	1	0	0	1	1

Default

All red

x: Not used bits (should be replaced by 0).

# Control Words



# ALP for Traffic Signal



```
#start=Traffic_Lights.exe#
```

Initializes the virtual traffic signal

```
name "traffic"
```

```
mov ax, all_red  
out 4, ax
```

Closes all traffic

```
mov si, offset s1  
next:
```

Offset calculation of CW and load in SI.

```
    mov ax, [si]  
    out 4, ax
```

Loads the first data in AX and send it IO

```
mov  cx, xxxxh  
mov  dx, xxxxh
```

Use CX-DX register to provide wait instruction for 5s.

```
mov  ah, 86h  
int  15h
```

BIOS Delay Function. Unit in  $\mu$ s. Content Format: CX-DX

```
add si, 2  
cmp si, sit_end  
jb next  
mov si, offset s1  
jmp next
```

Increase SI for next data

Check all situational data are emulated or not. If yes, then restart else complete all the situational control words.

```
s1      dw  xxxx_xxxx_xxxx_xxxxh  
s2      dw  xxxx_xxxx_xxxx_xxxxh  
s3      dw  xxxx_xxxx_xxxx_xxxxh  
s4      dw  xxxx_xxxx_xxxx_xxxxh  
sit_end = $  
all_red equ 0000_0010_0100_1001b
```

Control world (16-bit format)

# ALP for Traffic Signal



```
#start=Traffic_Lights.exe#
```

```
name "traffic"
```

```
mov ax, all_red  
out 4, ax
```

```
mov si, offset s1  
next:
```

```
mov ax, [si]  
out 4, ax
```

```
mov cx, xxxxh  
mov dx, xxxxh
```

```
mov ah, 86h  
int 15h
```

```
add si, 2
```

```
cmp si, sit_end
```

```
jb next
```

```
mov si, offset s1
```

```
jmp next
```

```
s1      dw  xxxx_xxxx_xxxx_xxxxh  
s2      dw  xxxx_xxxx_xxxx_xxxxh  
s3      dw  xxxx_xxxx_xxxx_xxxxh  
s4      dw  xxxx_xxxx_xxxx_xxxxh  
sit_end = $  
all_red equ 0000_0010_0100_1001b
```

Wait Time = 5 s =  $5 \times 10^6 \mu\text{s}$   
Hexadecimal Value = 4C4B40  
CX = 004Ch  
DX = 4B40h

$(5 \times 10^6)_{10} = (004C4B40)_{16}$

→ delay of 5 s

$SI = SI + 2$

address → SI

```
s1      dw  0000_0011_0000_1100b  
s2      dw  0000_0110_1001_1010b  
s3      dw  0000_1000_0110_0001b  
s4      dw  0000_0100_1101_0011b
```



# Review Questions

→ Assignment



- What should be the value of CX-DX register for wait time of 2s between two control instructions? Run the program in emulator and demonstrate.