



S A I R

Spatial AI & Robotics Lab

# CSE 473/573-A

## L10: HOUGH TRANSFORM

Chen Wang

Spatial AI & Robotics Lab

Department of Computer Science and Engineering

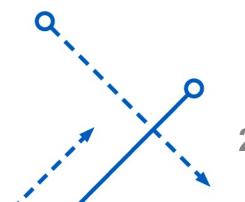


University at Buffalo The State University of New York

# Content

---

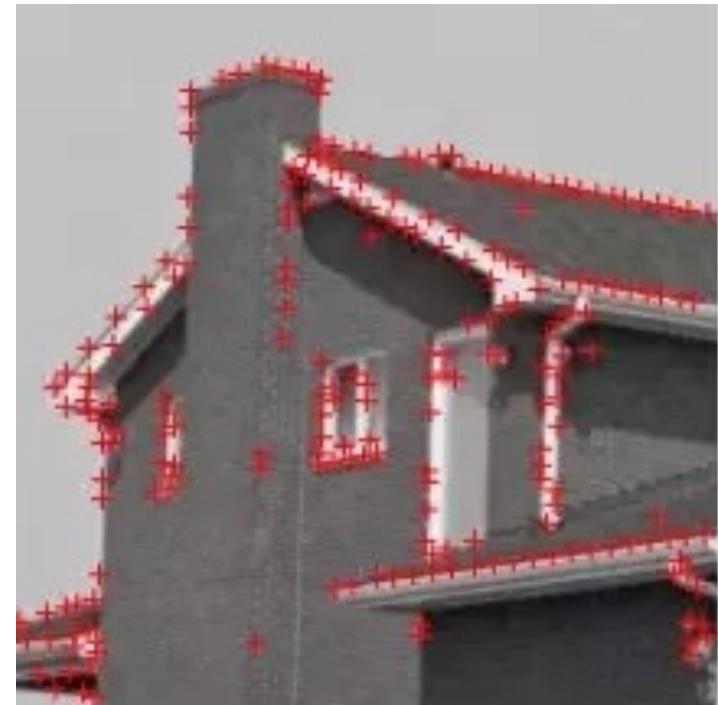
- Hough Transform
  - Line Parameterization
    - Slope Intercept Form
    - Double Intercept Form
    - Normal Form
  - Line Detection
    - Image Space
    - Parameter Space
    - Hough Voting
  - Circles and Others



# Hough Transform

---

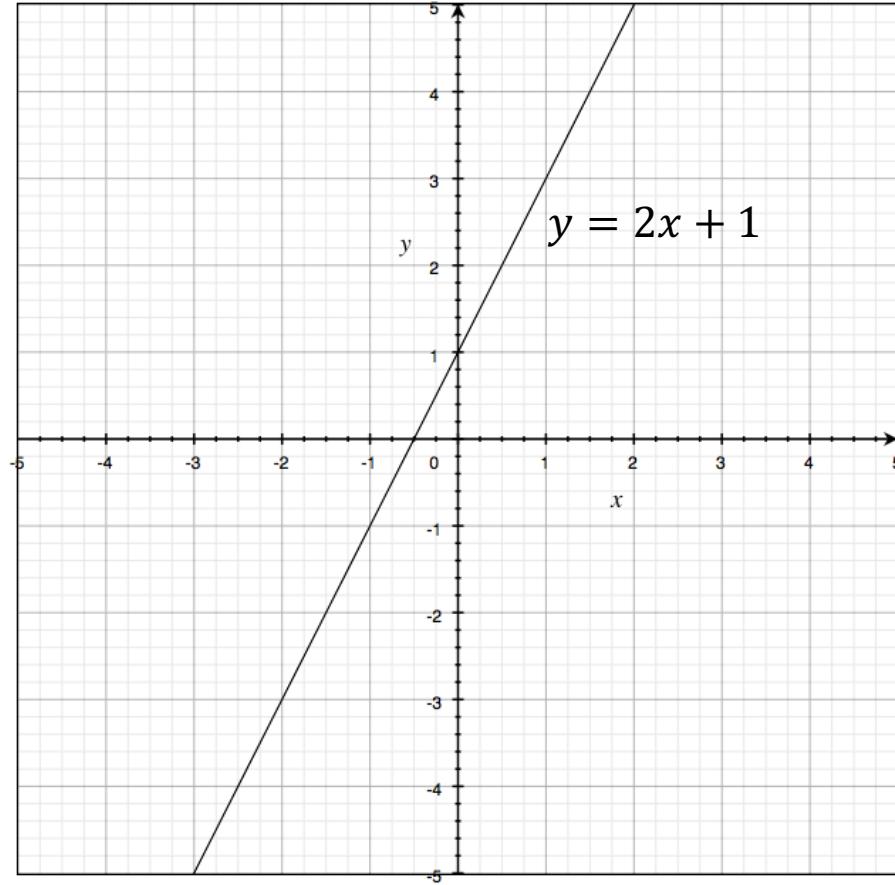
- Hough Transform can detect basic shapes
  - Detect points/edges → Find shapes.
  - Lines, Circles, etc.
- Line parameterizations
  - Slope intercept form
  - Double intercept form
  - Normal Form



# Slope intercept form

$$y = mx + b$$

slope      y-intercept



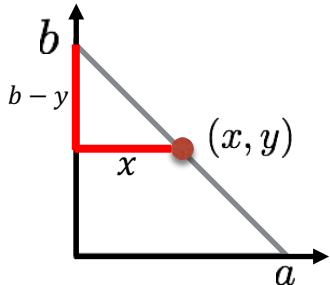
# Double intercept form

$$\frac{x}{a} + \frac{y}{b} = 1$$

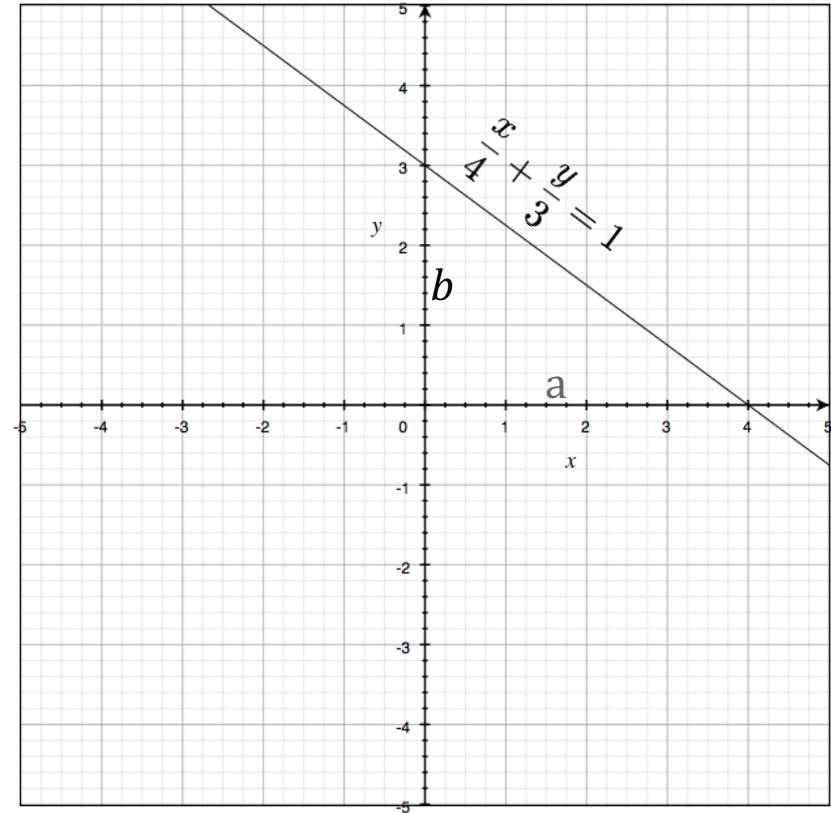
x-intercept      y-intercept

Derivation:

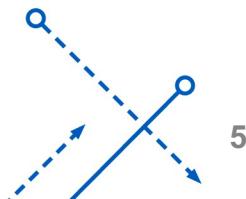
(Similar Triangles)



$$\frac{x}{a} = \frac{b - y}{b}$$



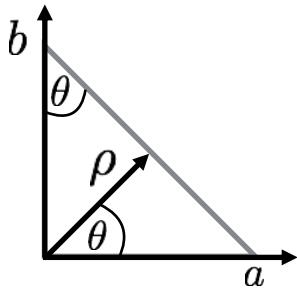
What are  $a$  and  $b$ ?



# Normal Form

$$x \cos \theta + y \sin \theta = \rho$$

Derivation:

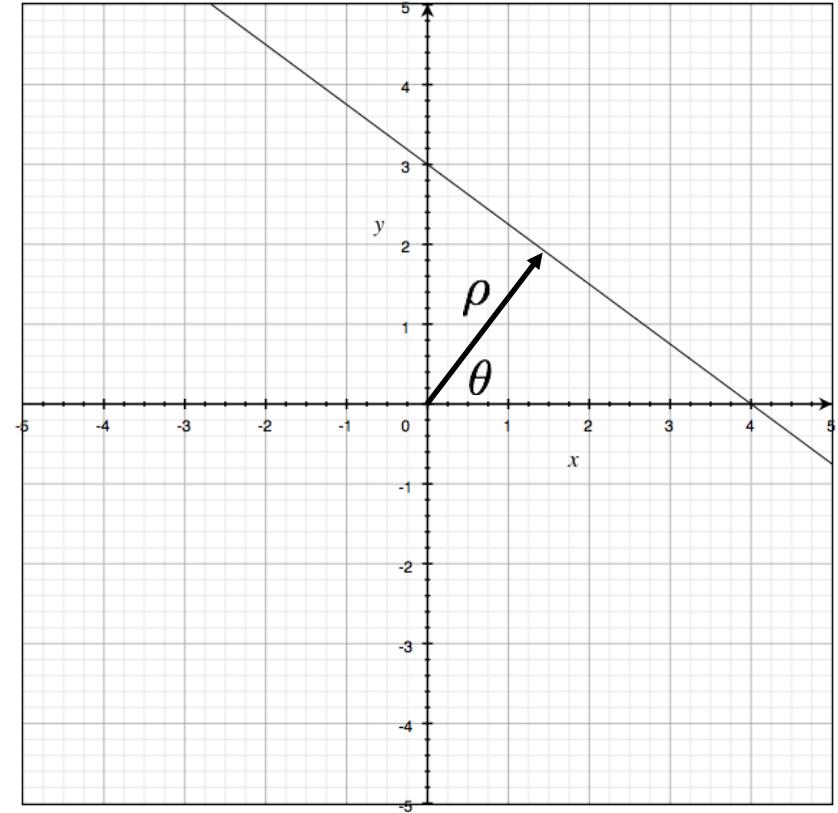


$$a = \frac{\rho}{\cos \theta}$$

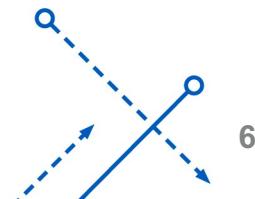
$$b = \frac{\rho}{\sin \theta}$$

plug into:

$$\frac{x}{a} + \frac{y}{b} = 1$$



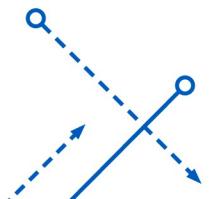
What are  $\rho$  and  $\theta$ ?



# Hough Transform

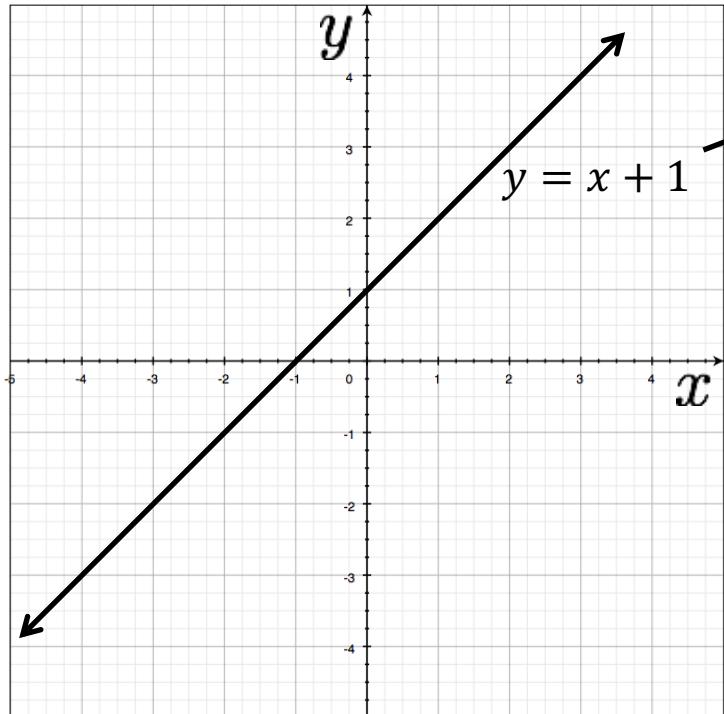
---

- Slope intercept form
- Normal Form



# Image and parameter space

variables  
 $y = mx + b$   
parameters



$m = 1$   
 $b = 1$   
a line becomes a point

variables  
 $b = -xm + y$   
parameters

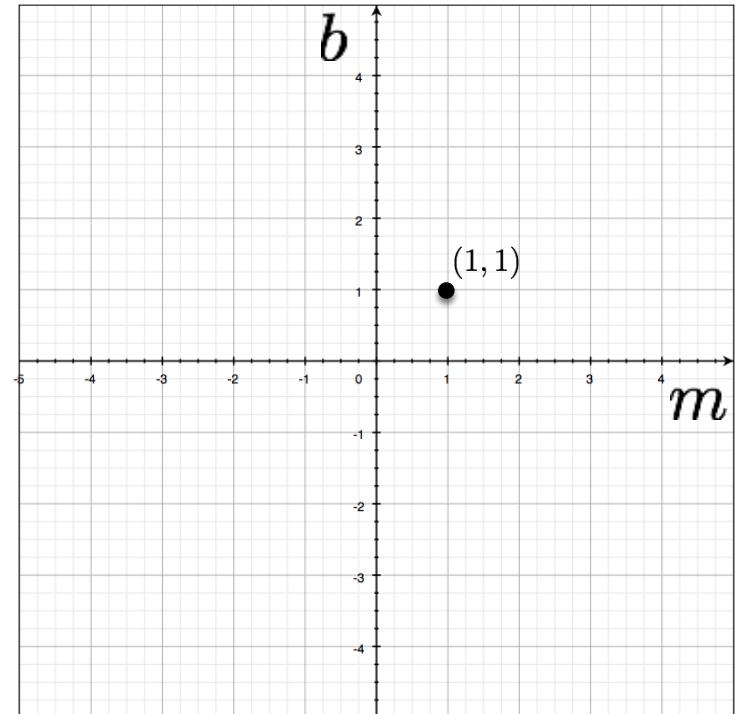


Image space

Parameter space

# Image and parameter space

$$y = mx + b$$

variables  
parameters

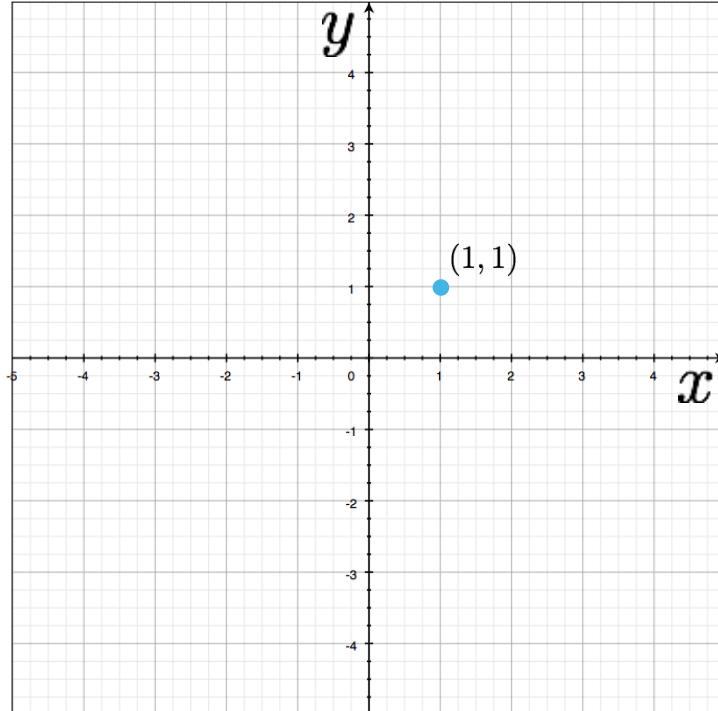
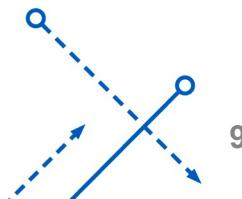


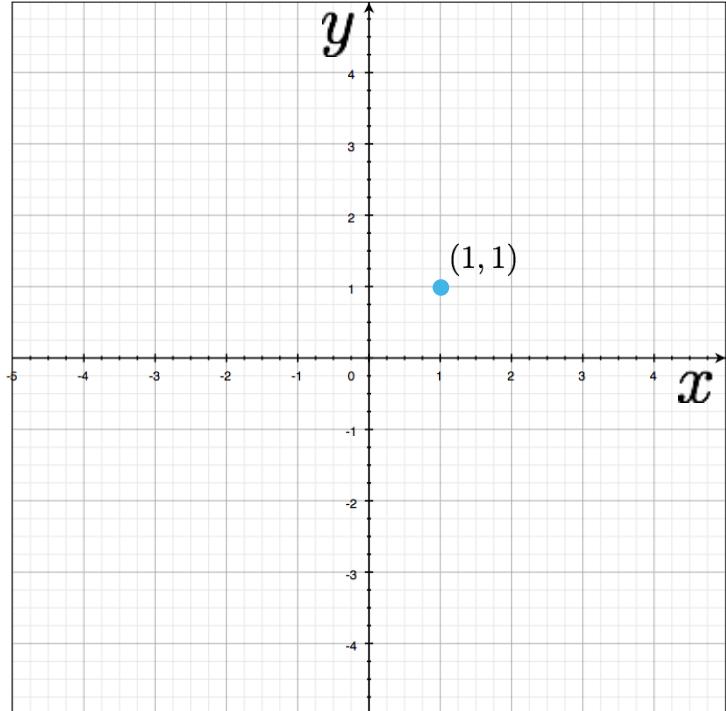
Image space

*What would a point in image space become in parameter space?*



# Image and parameter space

variables  
 $y = mx + b$   
parameters



a point becomes a line

variables  
 $b = -xm + y$   
parameters

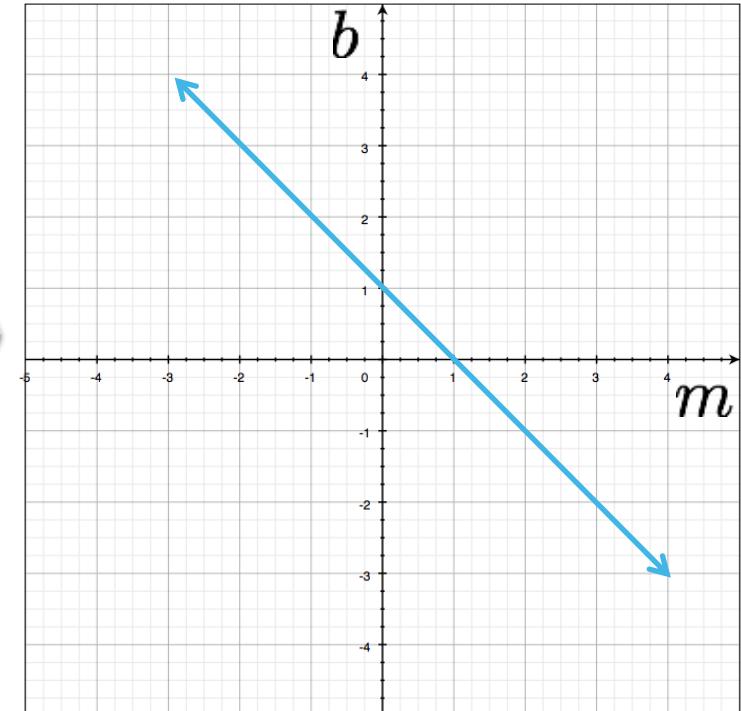
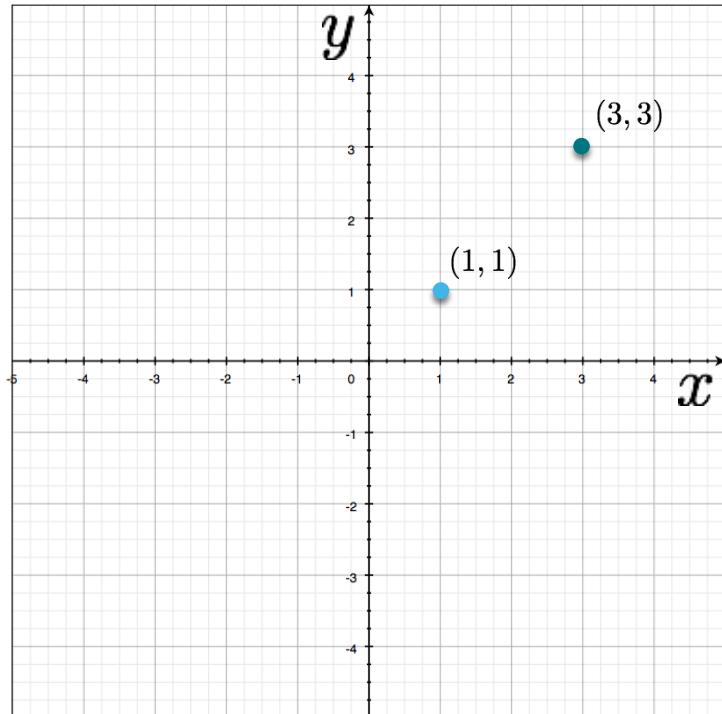


Image space

Parameter space

# Image and parameter space

variables  
 $y = mx + b$   
parameters



two points  
become  
?

variables  
 $b = -xm + y$   
parameters

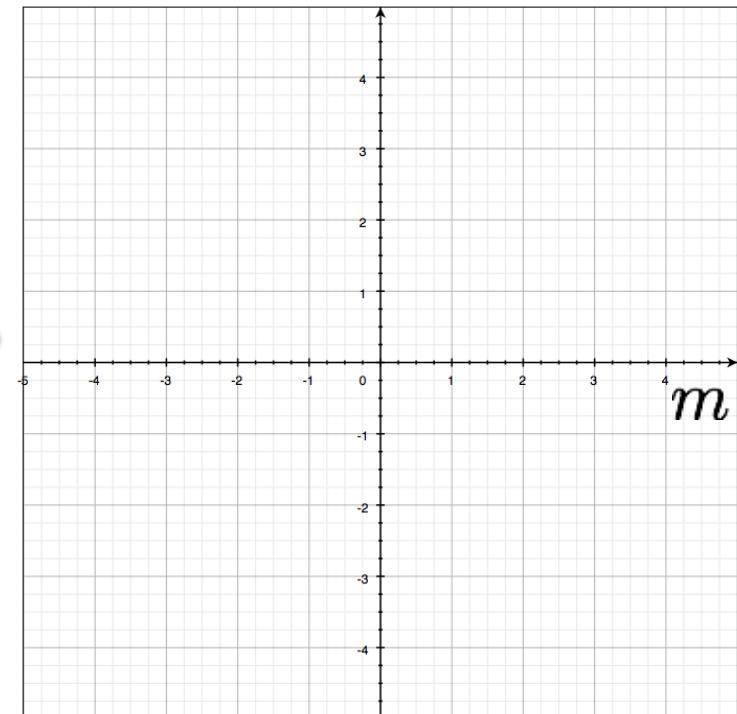
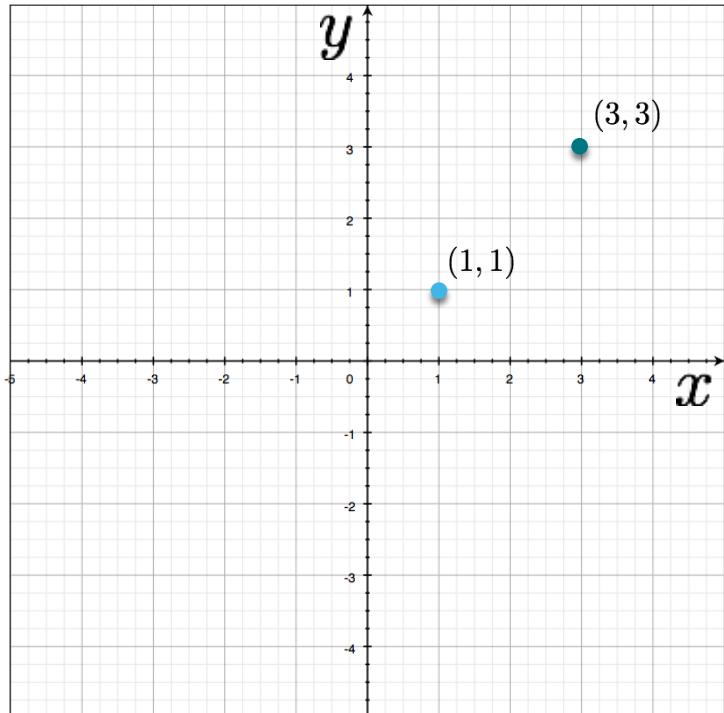


Image space

Parameter space

# Image and parameter space

variables  
 $y = mx + b$   
parameters



two points  
become  
?

variables  
 $b = -xm + y$   
parameters

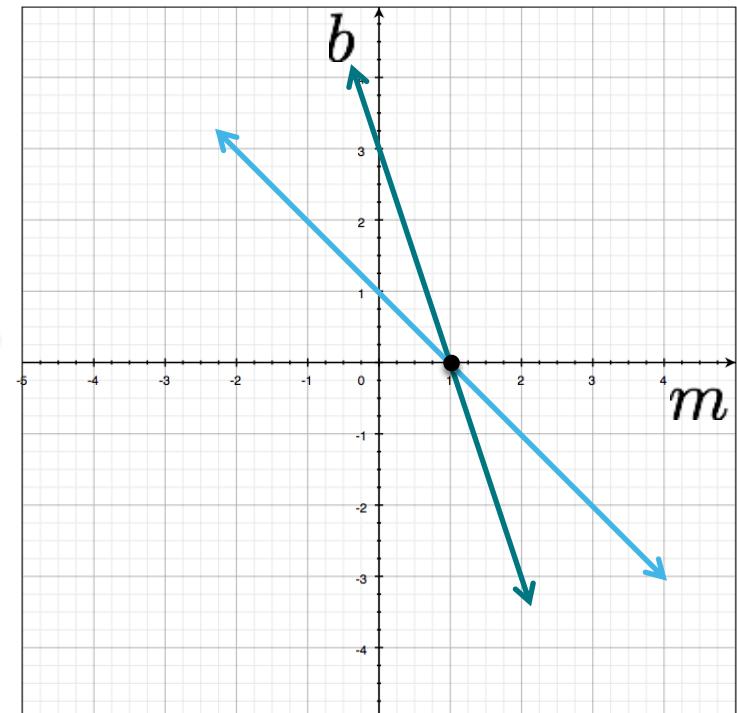


Image space

Parameter space

# Image and parameter space

variables  
 $y = mx + b$   
parameters

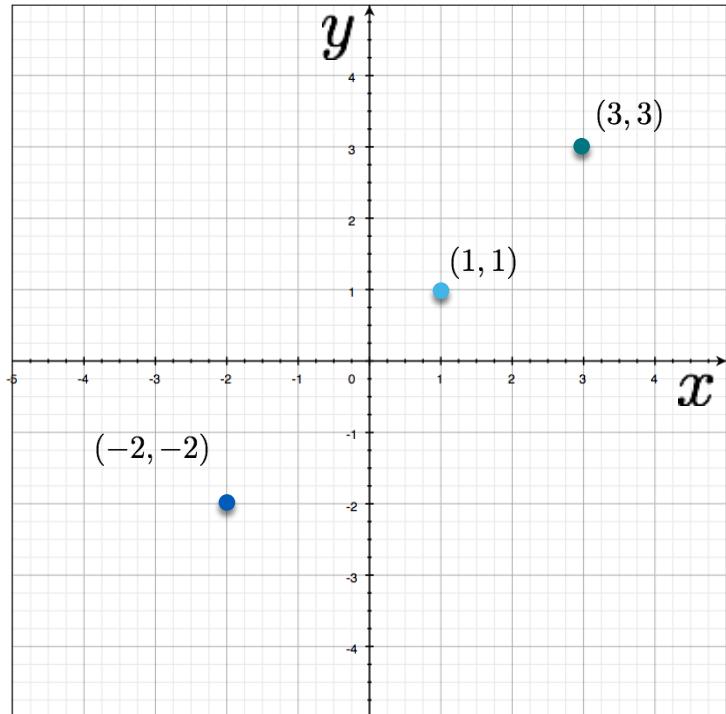
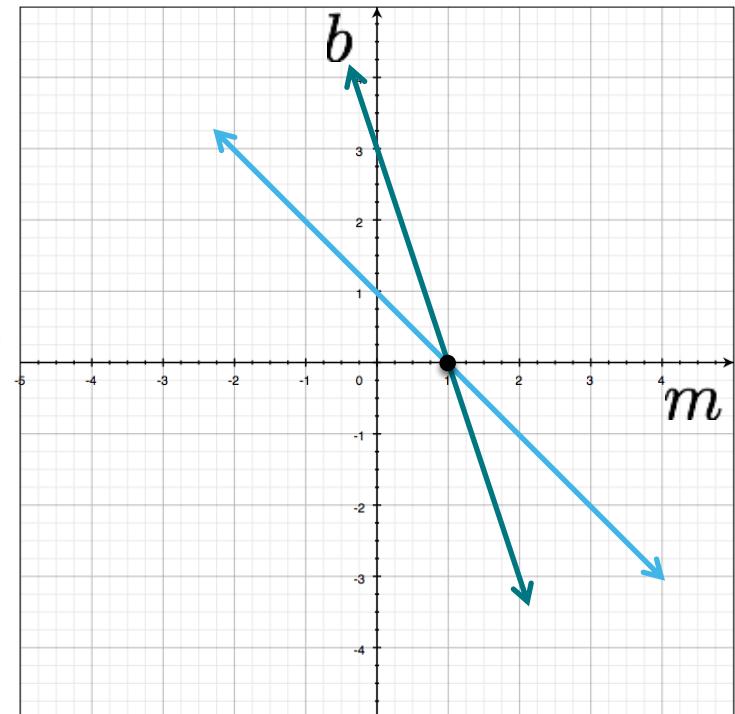


Image space

variables  
 $b = -xm + y$   
parameters



Parameter space

# Image and parameter space

$$y = mx + b$$

variables  
parameters

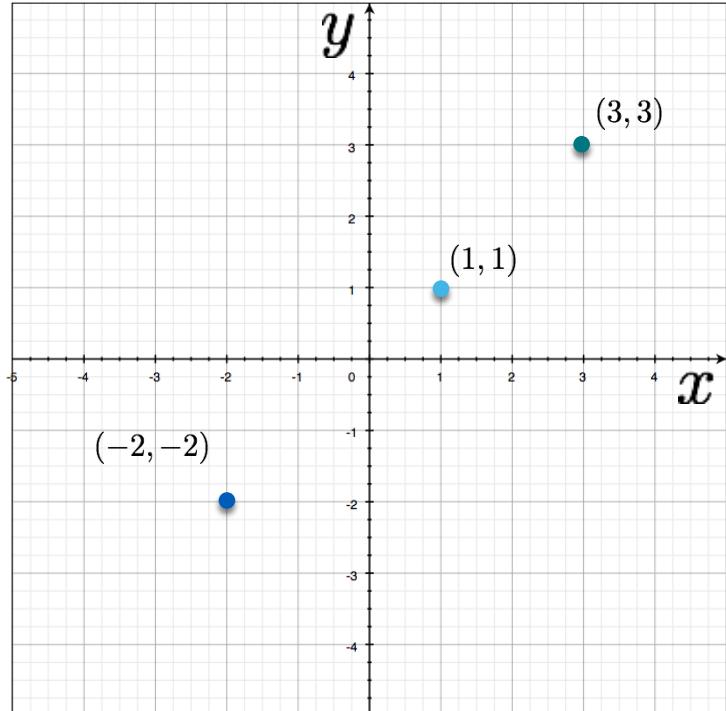
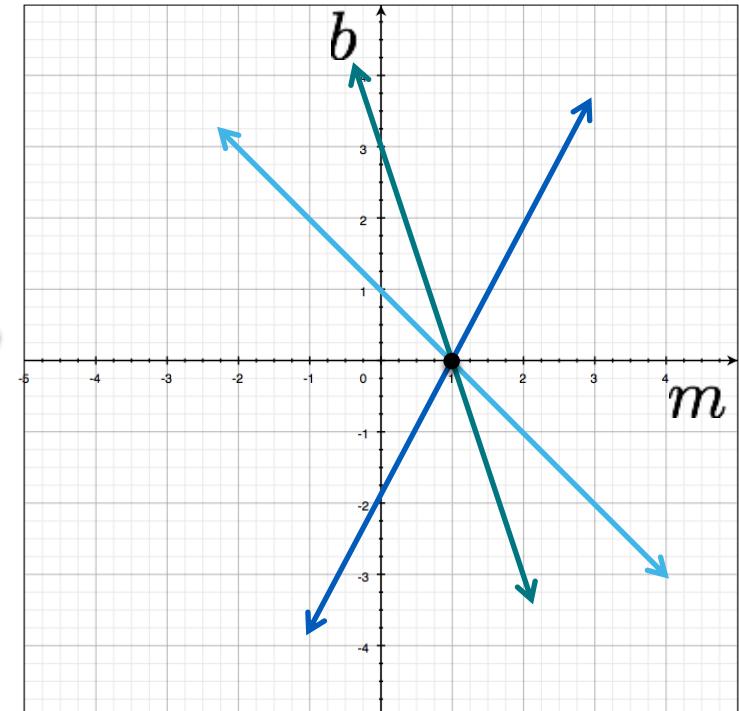


Image space

$$b = -xm + y$$

variables  
parameters



Parameter space

# Image and parameter space

variables  
 $y = mx + b$   
parameters

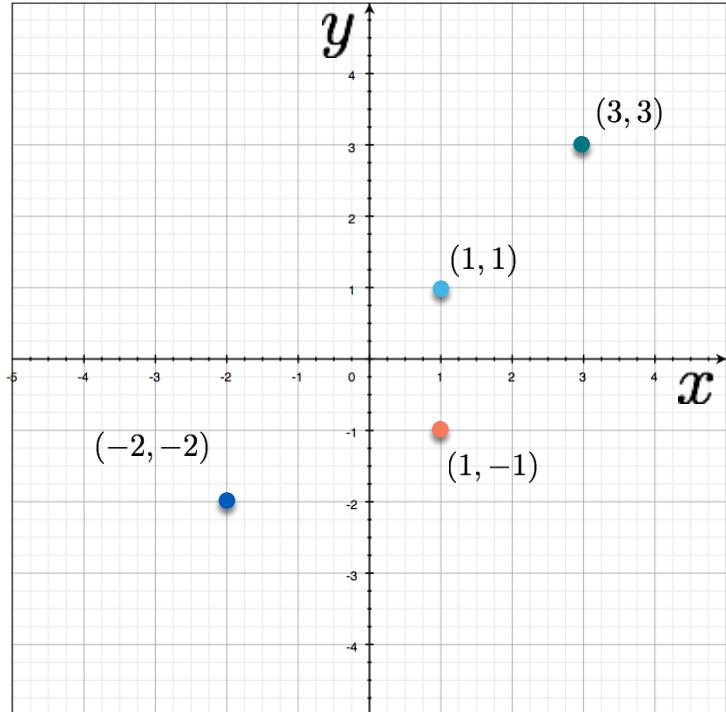
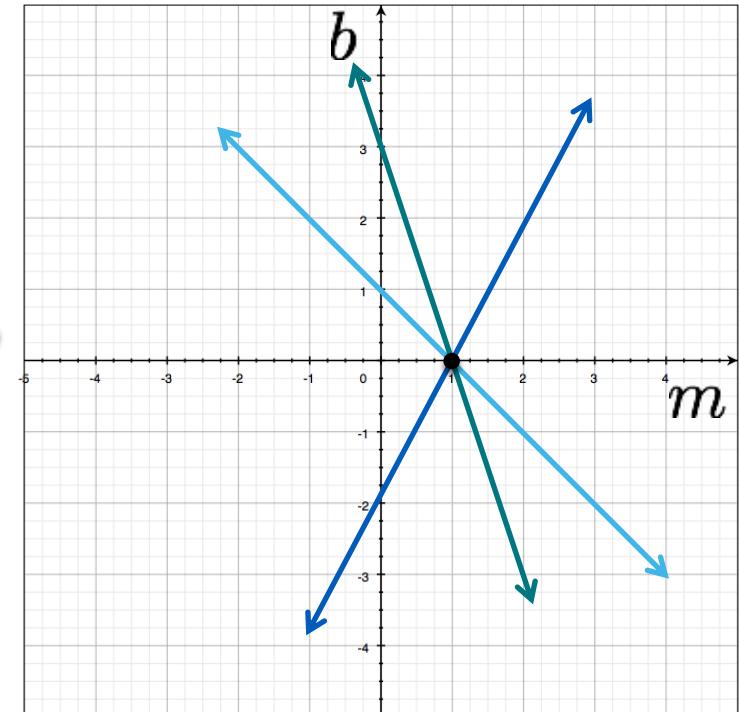


Image space

variables  
 $b = -xm + y$   
parameters

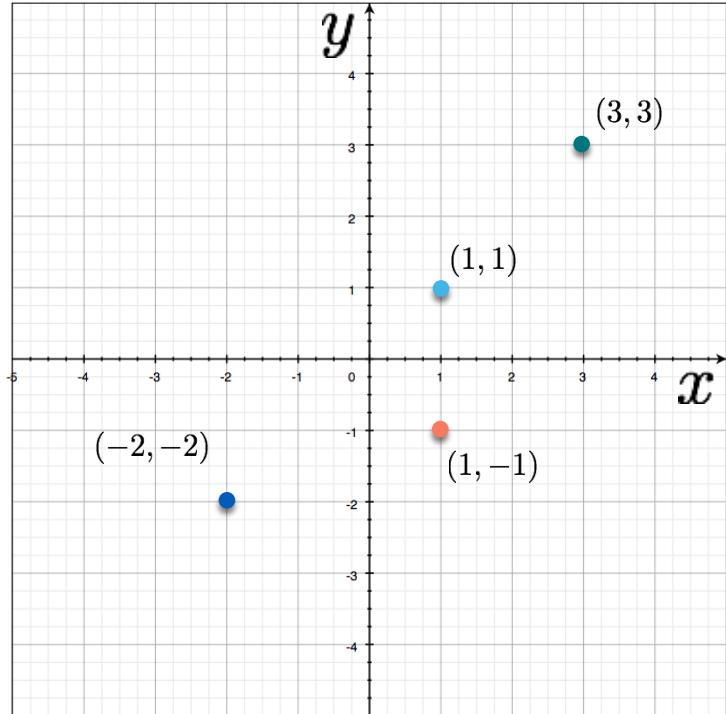


four points  
become  
?

Parameter space

# Image and parameter space

variables  
 $y = mx + b$   
parameters



four points  
become  
?

variables  
 $b = -xm + y$   
parameters

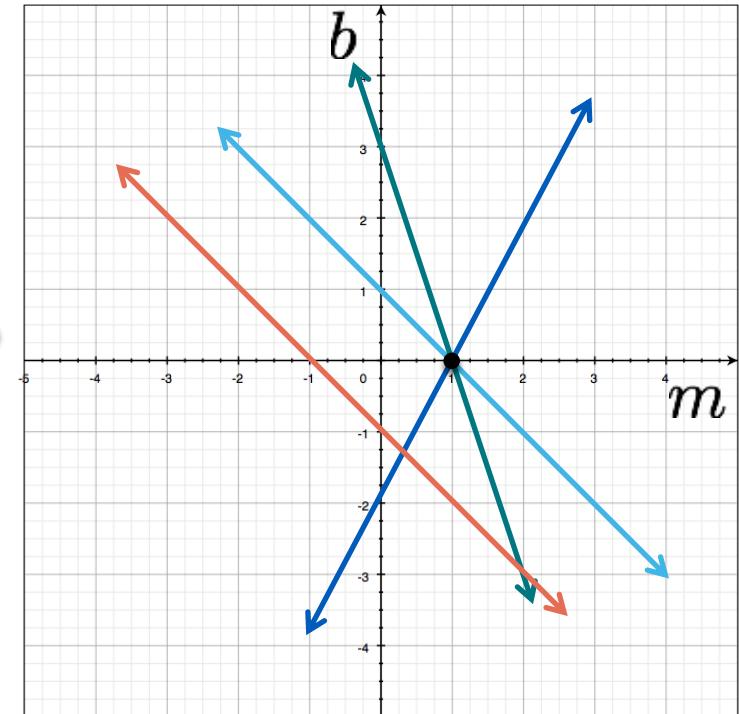


Image space

Parameter space

*Is this method robust to noise?*

# Hough Voting

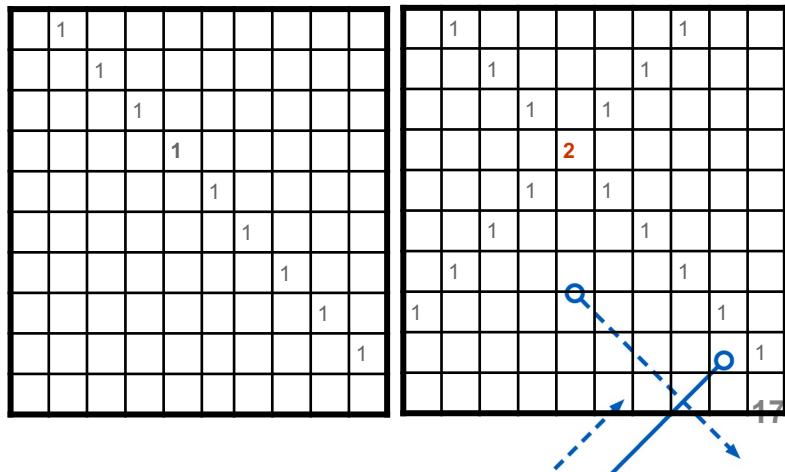
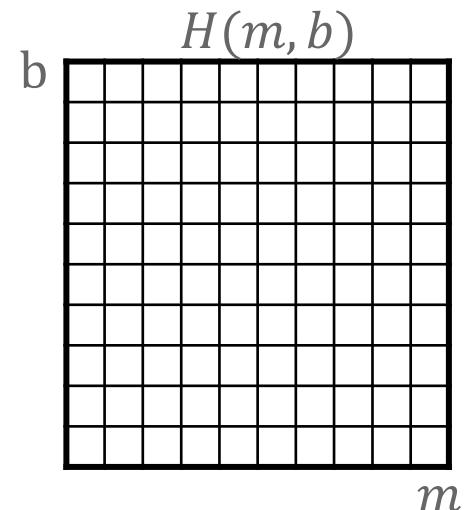
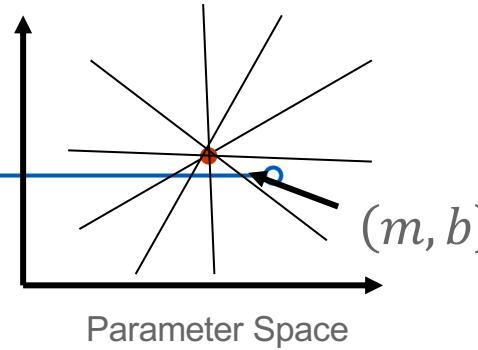
**Line Detection Algorithm:**

1. Quantize Parameter Space  $(m, b)$ .
2. Create Hough Space Array  $H(m, b) = 0$ .
3. For each image point  $(x_i, y_i)$ :  
For all points  $(m, b)$  on  $b = -x_i m + y_i$ :  
$$H(m, b) = H(m, b) + 1$$
4. Find local maxima in  $H(m_m, b_m)$ .
5. The detected line:  $y = m_m x + b_m$ .

*Is it able to detect multiple lines?*

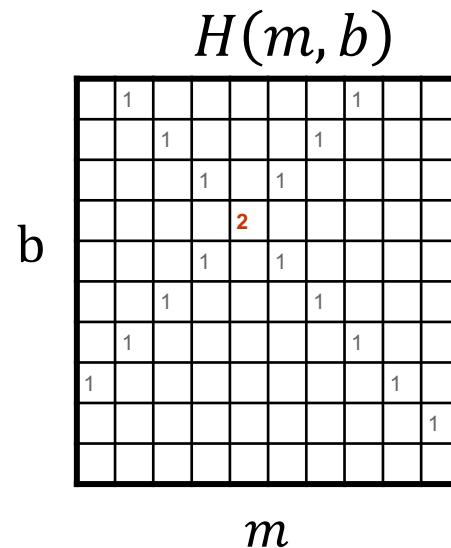


*Is this solution good enough?*



# Problems with slope intercept form

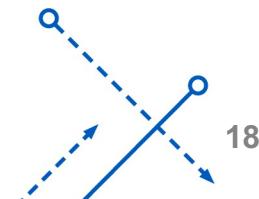
*How big does the Hough array have to be?*



The space of  $m$  is huge! The space of  $b$  is huge!

$$-\infty \leq m \leq \infty$$

$$-\infty \leq b \leq \infty$$



# Hough Transform with Normal Form

Use normal form:

$$x \cos \theta + y \sin \theta = \rho$$

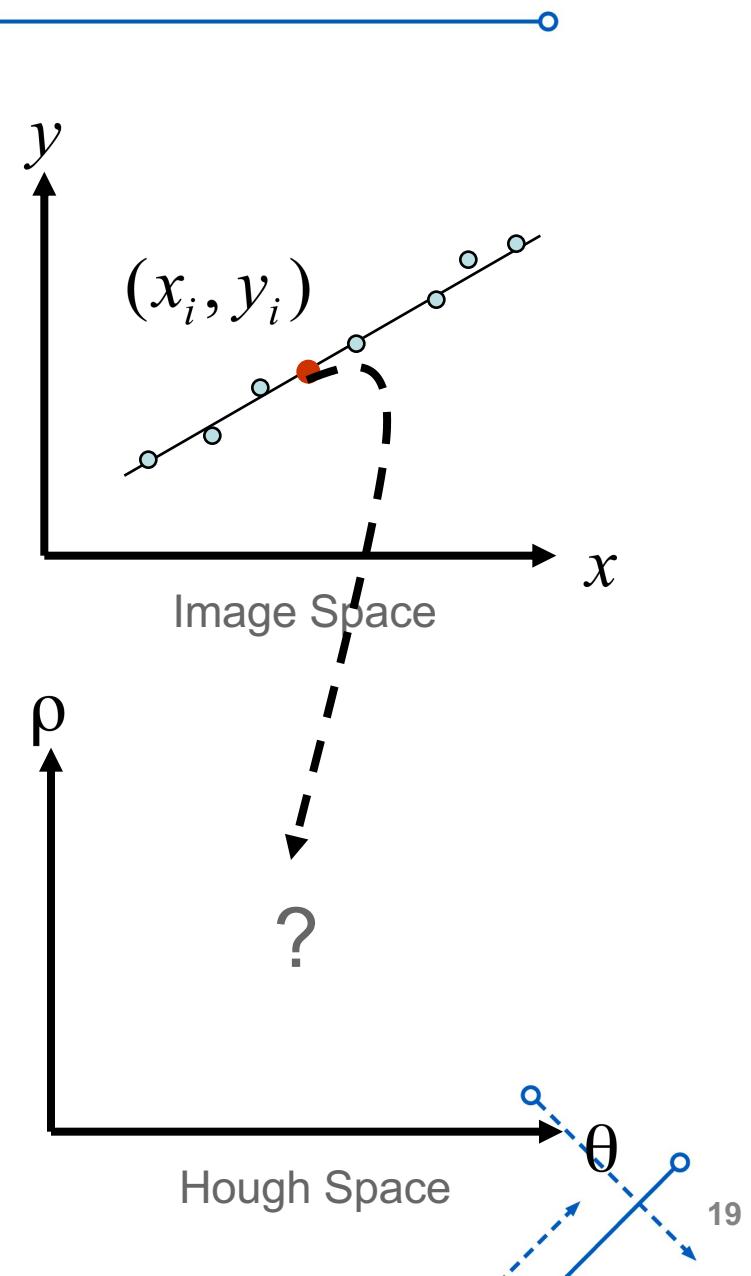
The Hough space become  $H(\rho, \theta)$

Hough Space

$$0 \leq \theta \leq \pi$$

$$0 \leq \rho \leq \rho_{max}$$

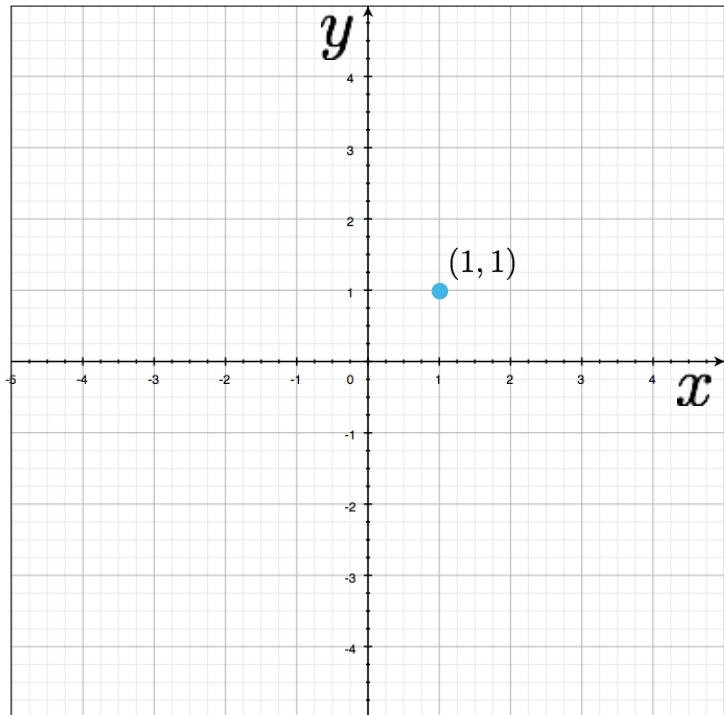
(Finite Hough Array Size)



# Image and parameter space

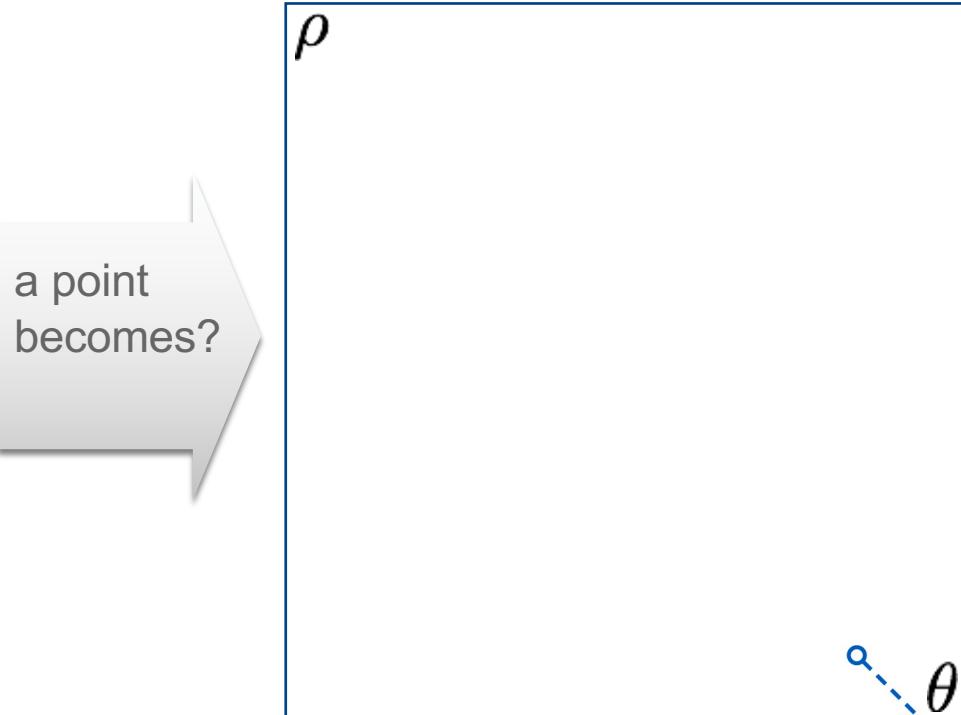
$$x \cos \theta + y \sin \theta = \rho$$

variables  
parameters



$$x \cos \theta + y \sin \theta = \rho$$

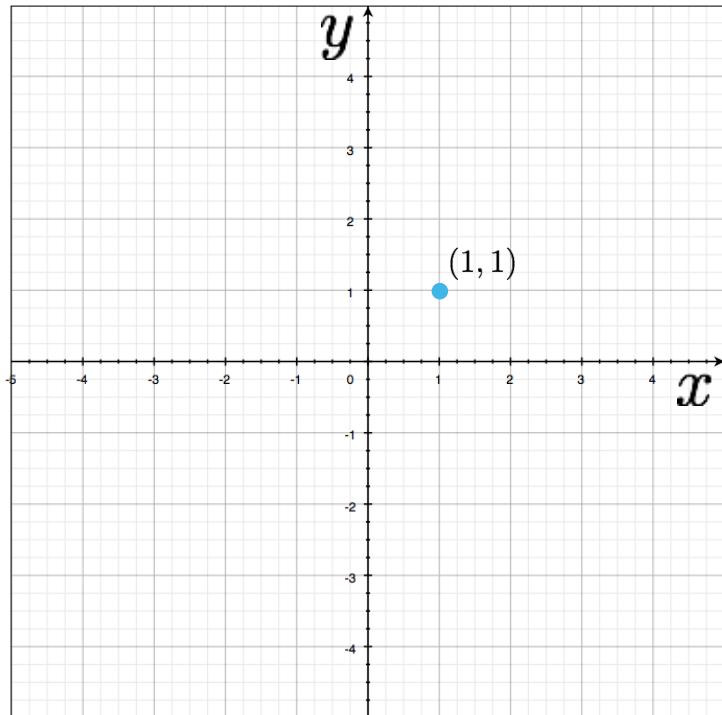
parameters  
variables



# Image and parameter space

$$x \cos \theta + y \sin \theta = \rho$$

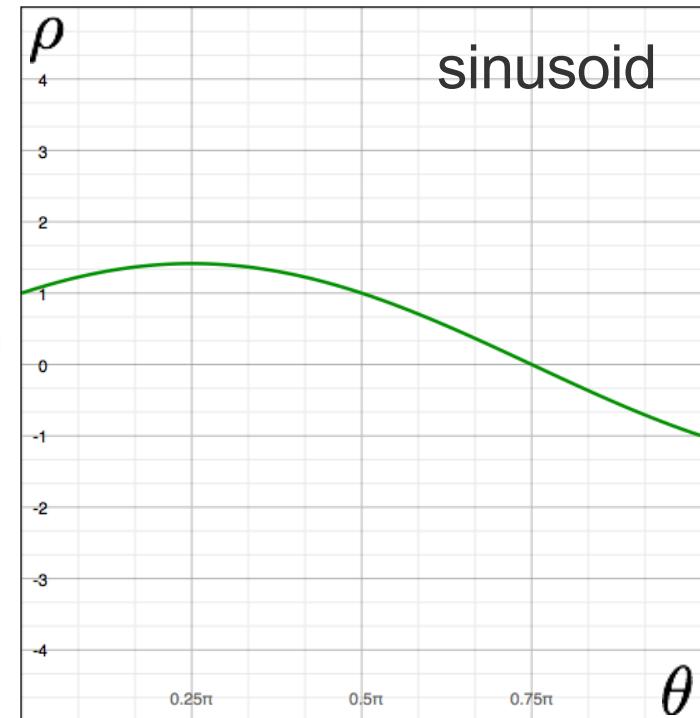
variables  
parameters



a point becomes a wave

$$x \cos \theta + y \sin \theta = \rho$$

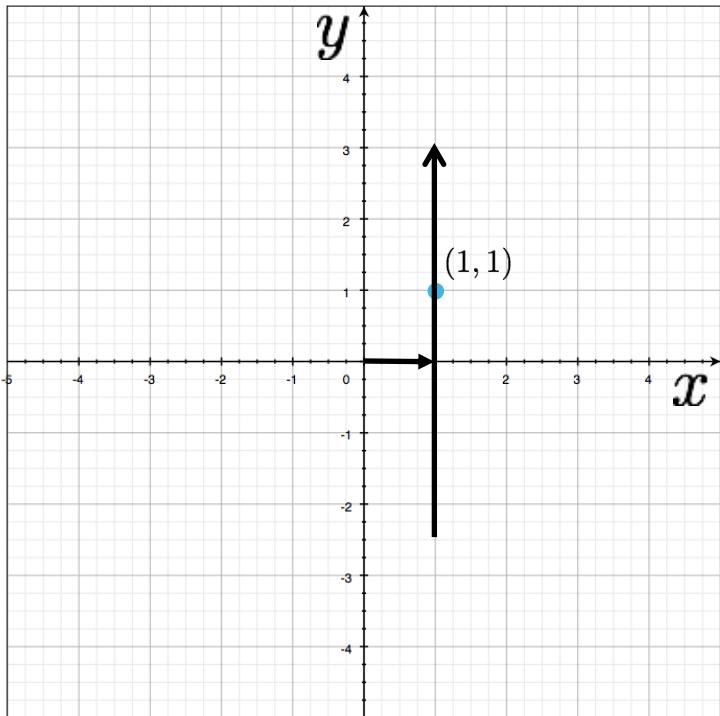
parameters  
variables



# Image and parameter space

$$x \cos \theta + y \sin \theta = \rho$$

variables  
parameters



a line becomes?

$$x \cos \theta + y \sin \theta = \rho$$

parameters  
variables

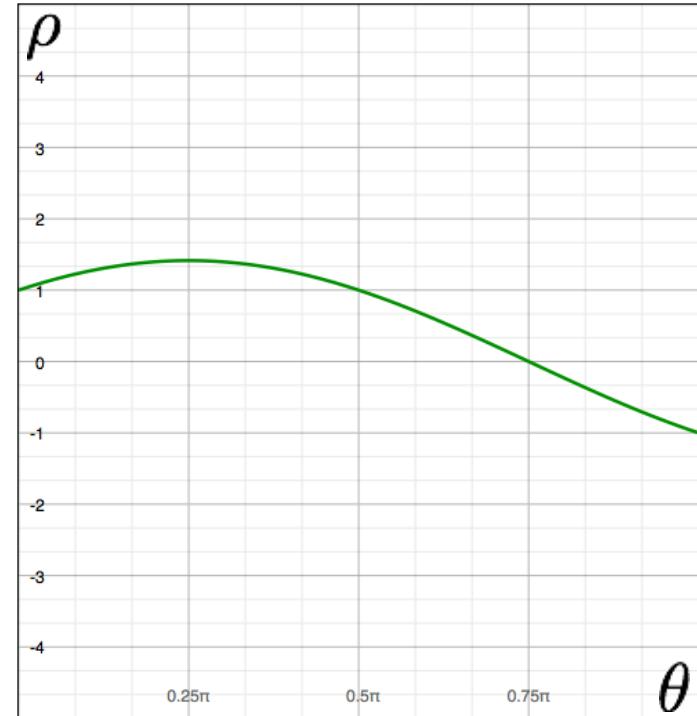


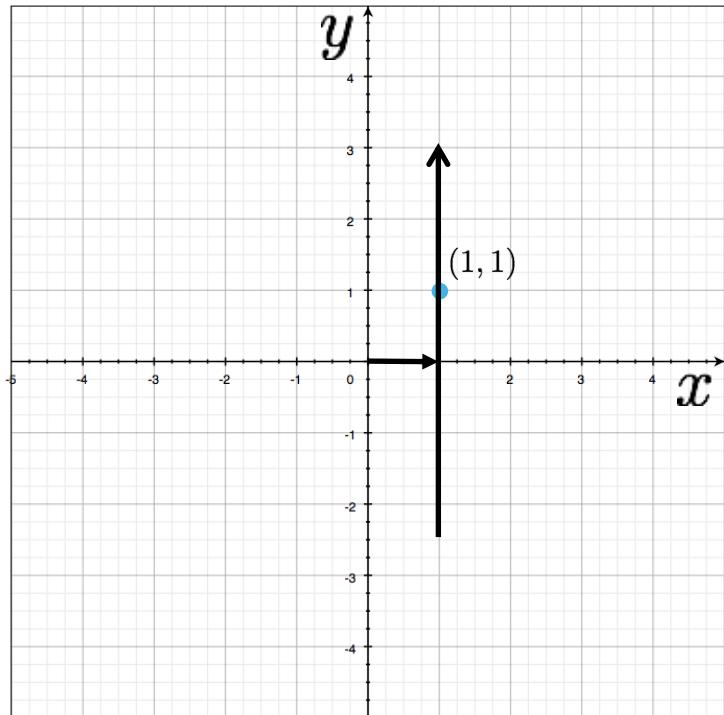
Image space

Parameter space

# Image and parameter space

$$x \cos \theta + y \sin \theta = \rho$$

variables  
parameters



a line becomes a point

$$x \cos \theta + y \sin \theta = \rho$$

parameters  
variables

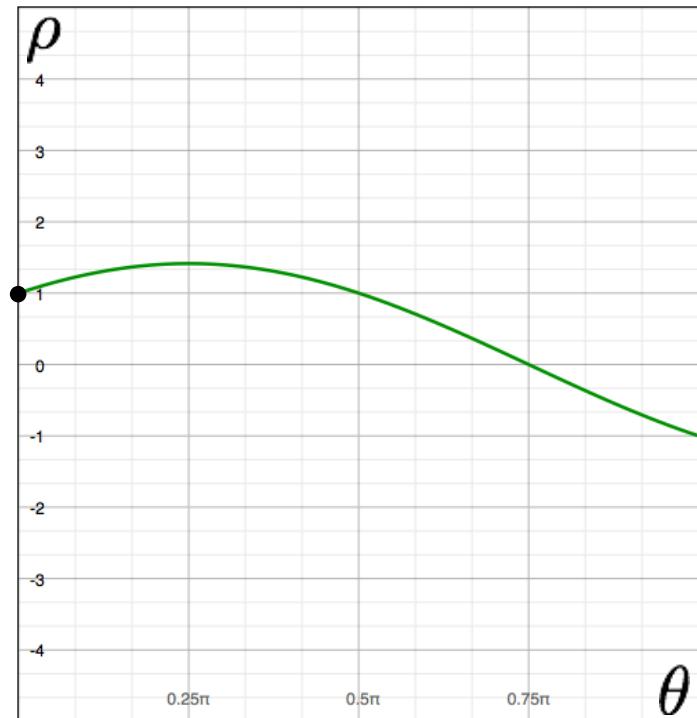


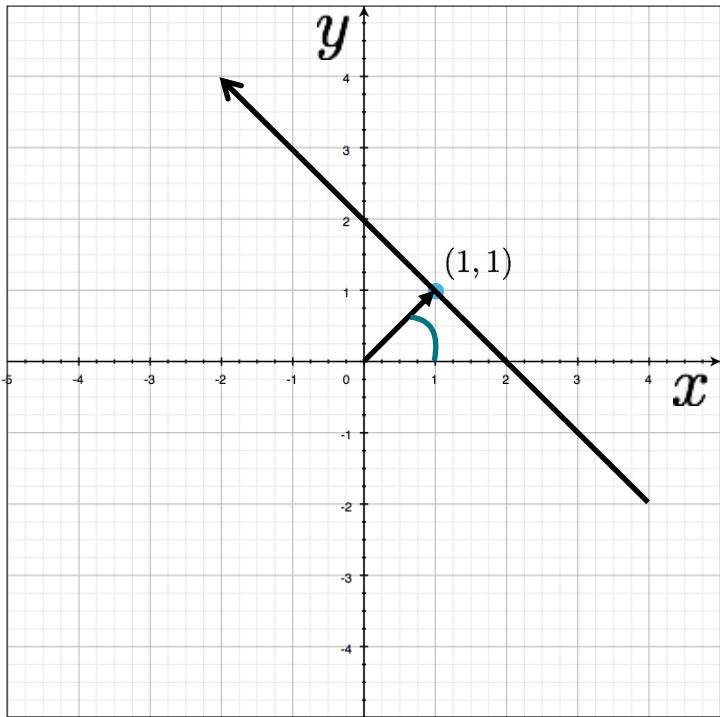
Image space

Parameter space

# Image and parameter space

$$x \cos \theta + y \sin \theta = \rho$$

variables  
parameters



a line becomes?

$$x \cos \theta + y \sin \theta = \rho$$

parameters  
variables



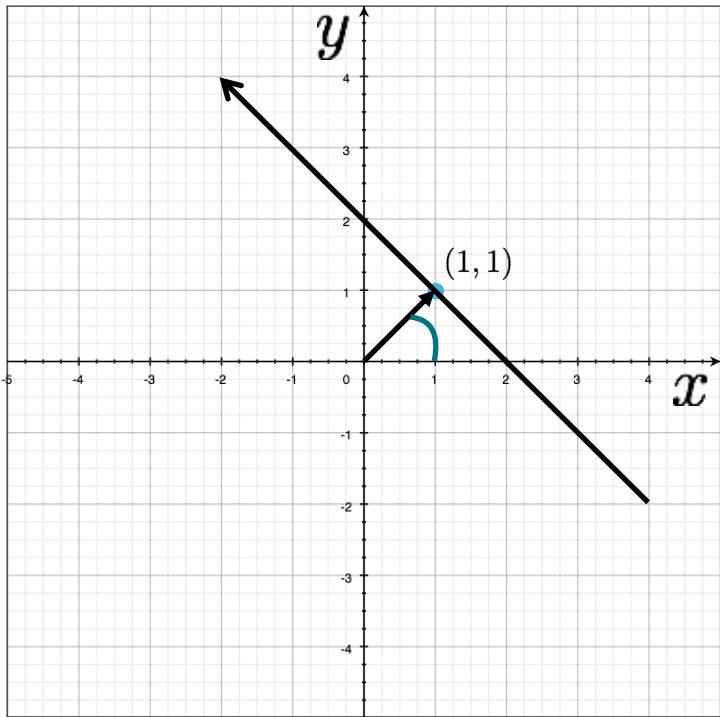
Image space

Parameter space

# Image and parameter space

$$x \cos \theta + y \sin \theta = \rho$$

variables  
parameters



a line becomes a point

$$x \cos \theta + y \sin \theta = \rho$$

parameters  
variables

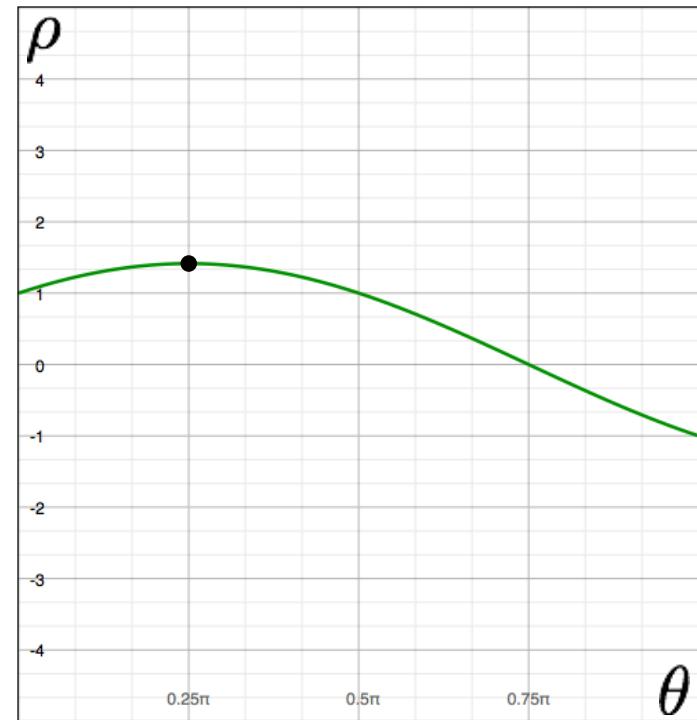


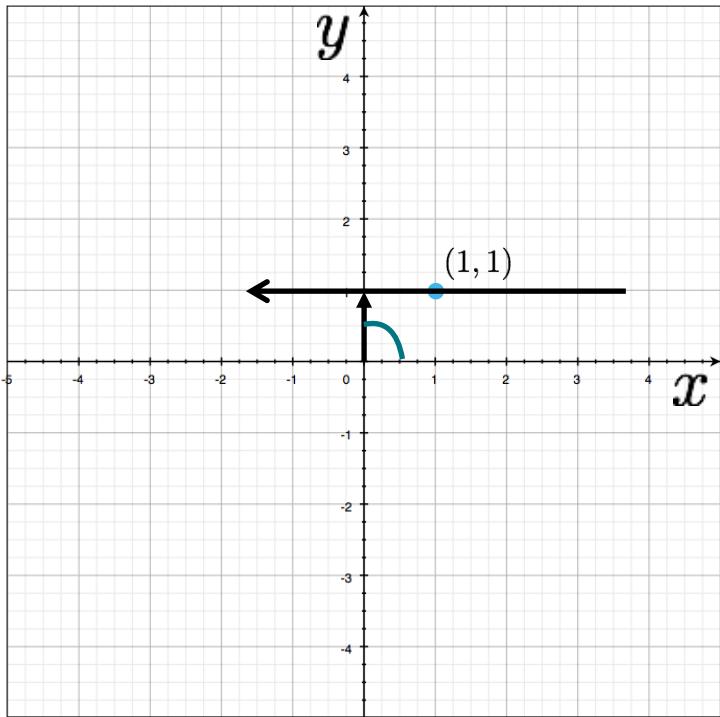
Image space

Parameter space

# Image and parameter space

$$x \cos \theta + y \sin \theta = \rho$$

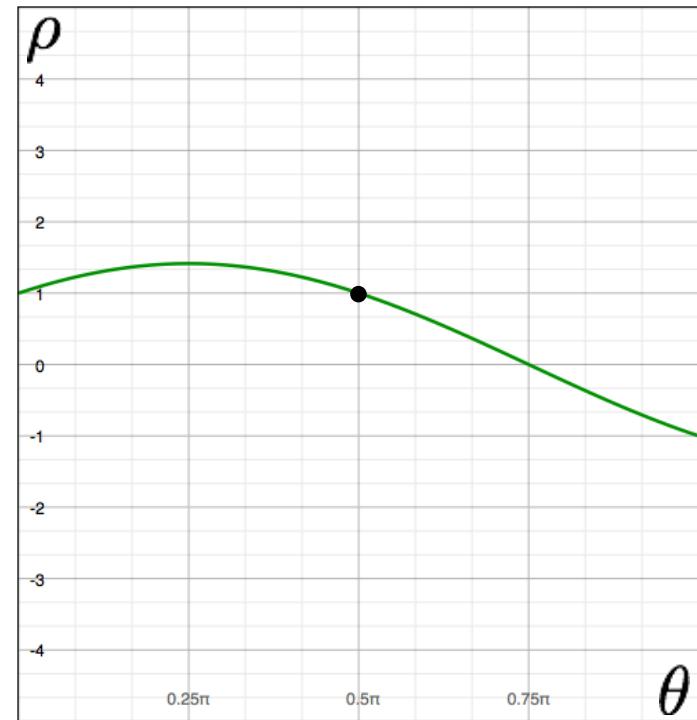
variables  
parameters



a line becomes a point

$$x \cos \theta + y \sin \theta = \rho$$

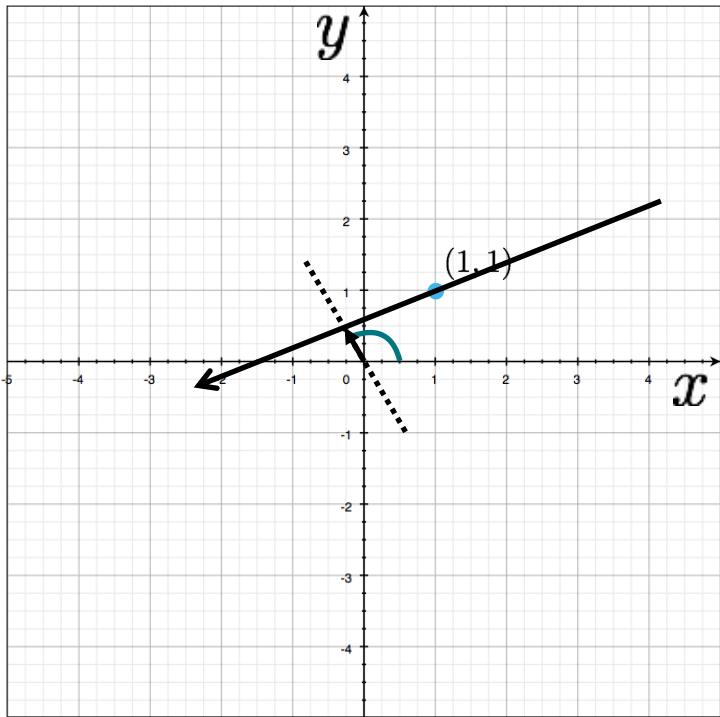
parameters  
variables



# Image and parameter space

$$x \cos \theta + y \sin \theta = \rho$$

variables  
parameters



a line becomes a point

$$x \cos \theta + y \sin \theta = \rho$$

parameters  
variables

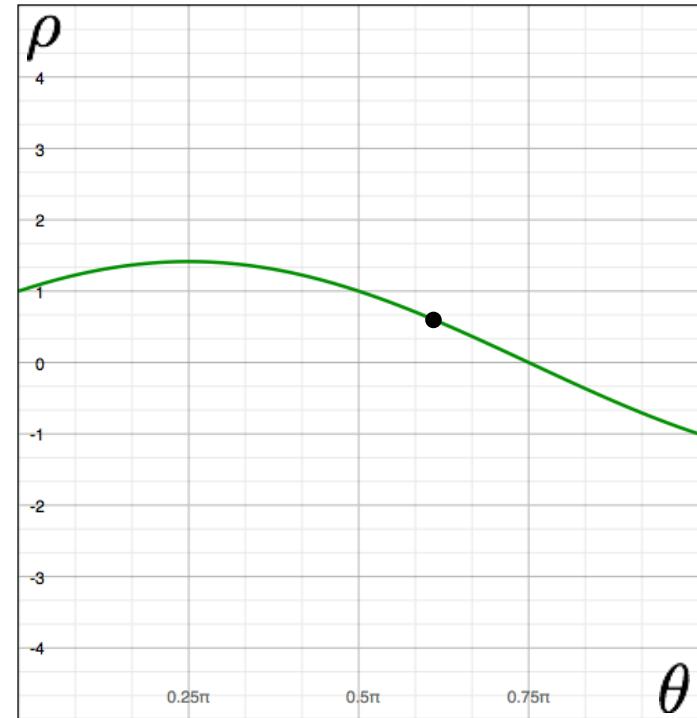


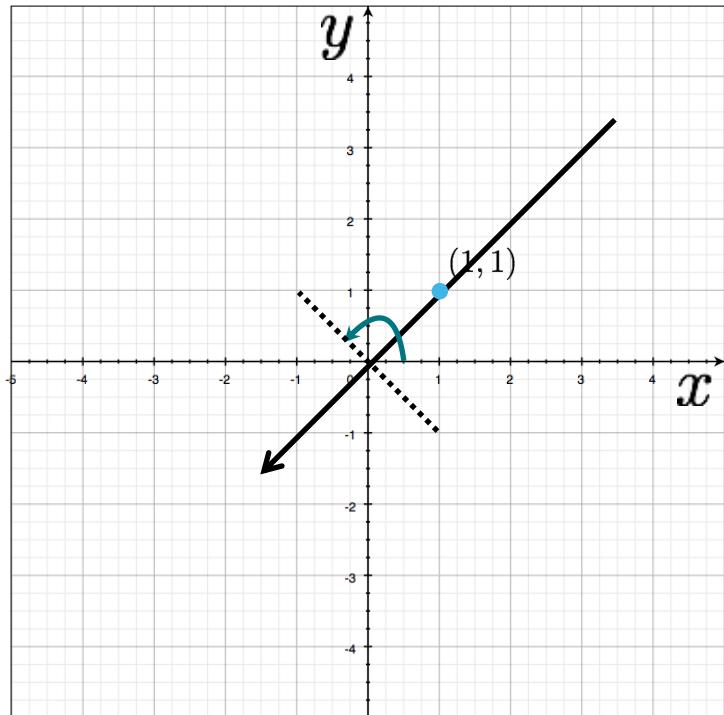
Image space

Parameter space

# Image and parameter space

$$x \cos \theta + y \sin \theta = \rho$$

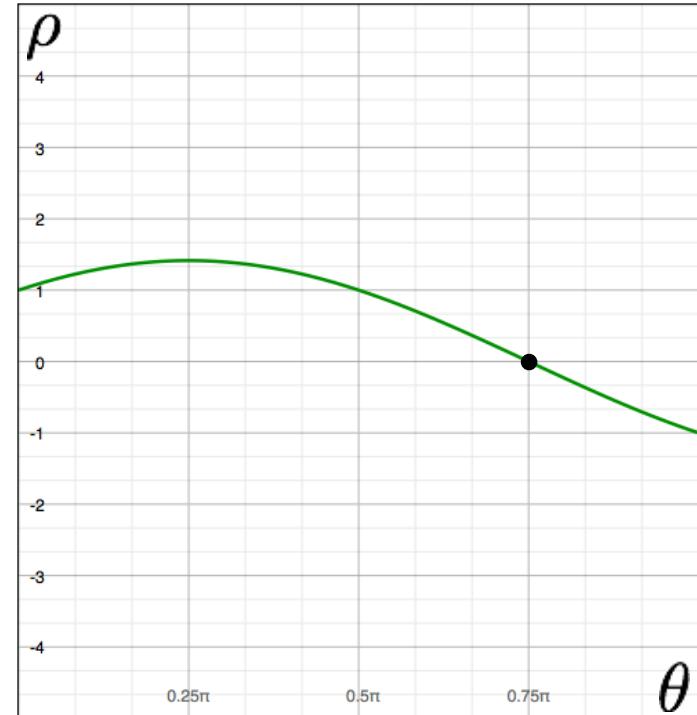
variables  
parameters



a line becomes a point

$$x \cos \theta + y \sin \theta = \rho$$

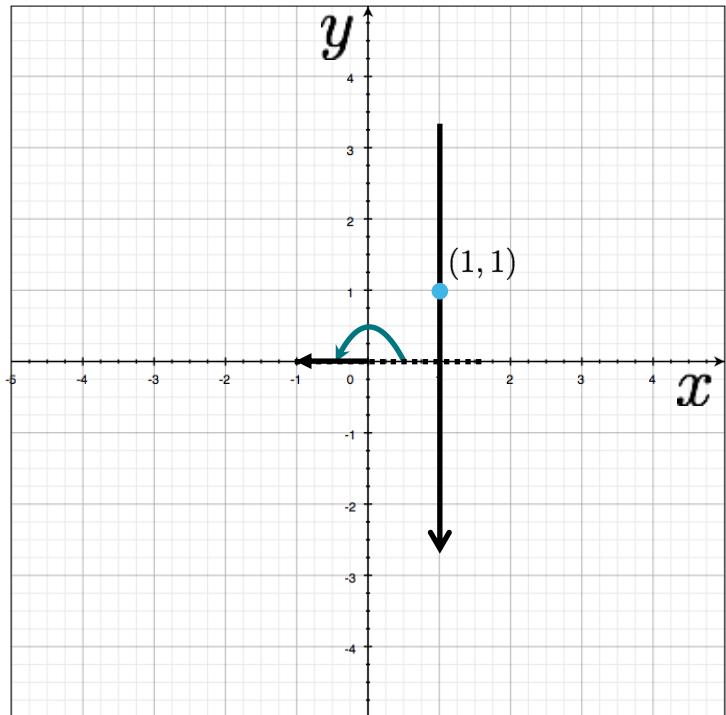
parameters  
variables



# Image and parameter space

$$x \cos \theta + y \sin \theta = \rho$$

variables  
parameters



a line becomes a point

$$x \cos \theta + y \sin \theta = \rho$$

parameters  
variables

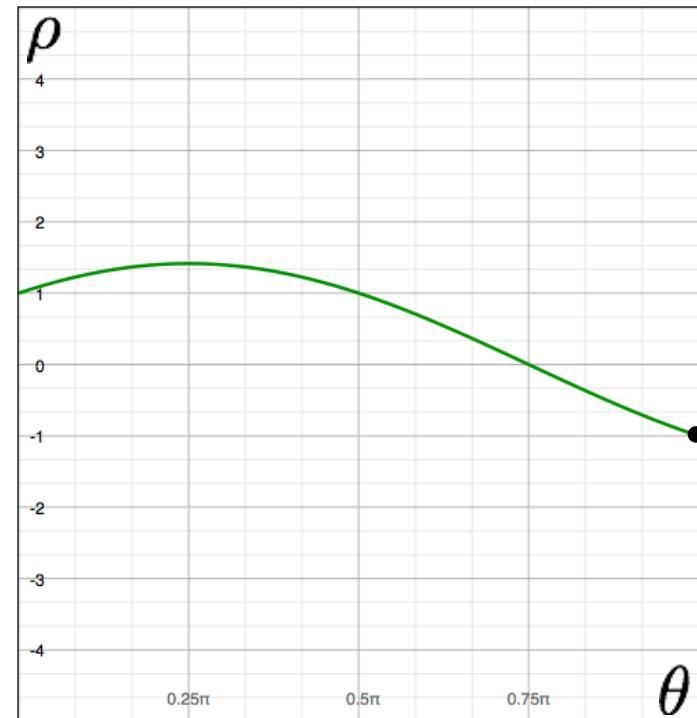


Image space

Parameter space

# Image and parameter space

$$x \cos \theta + y \sin \theta = \rho$$

variables  
parameters

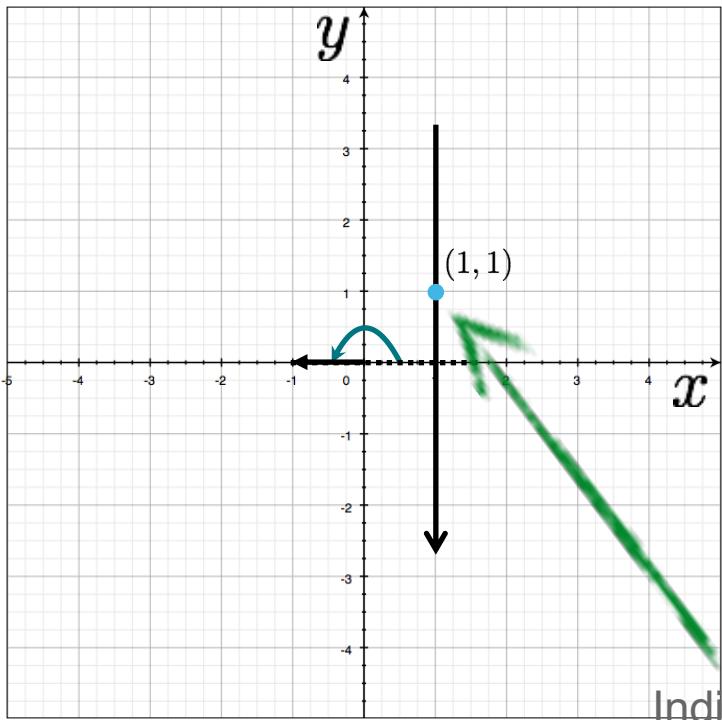
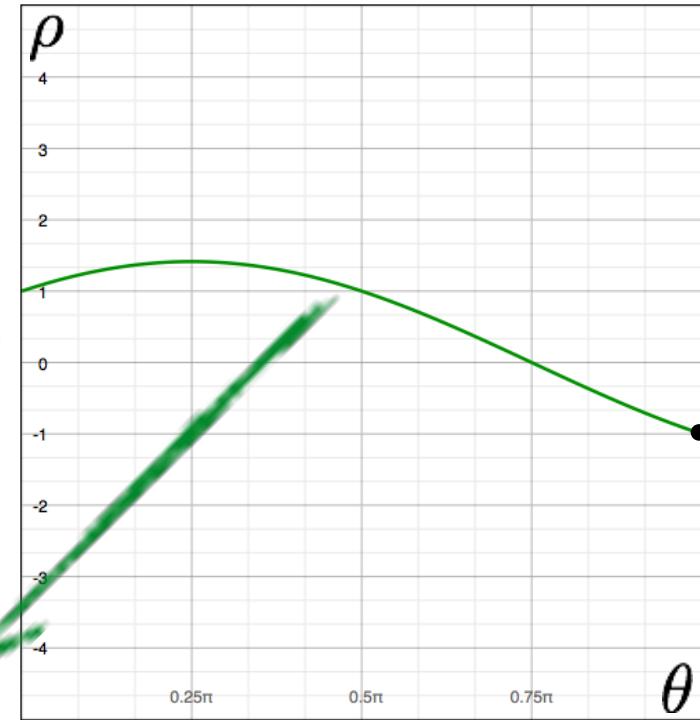


Image space

$$x \cos \theta + y \sin \theta = \rho$$

parameters  
variables



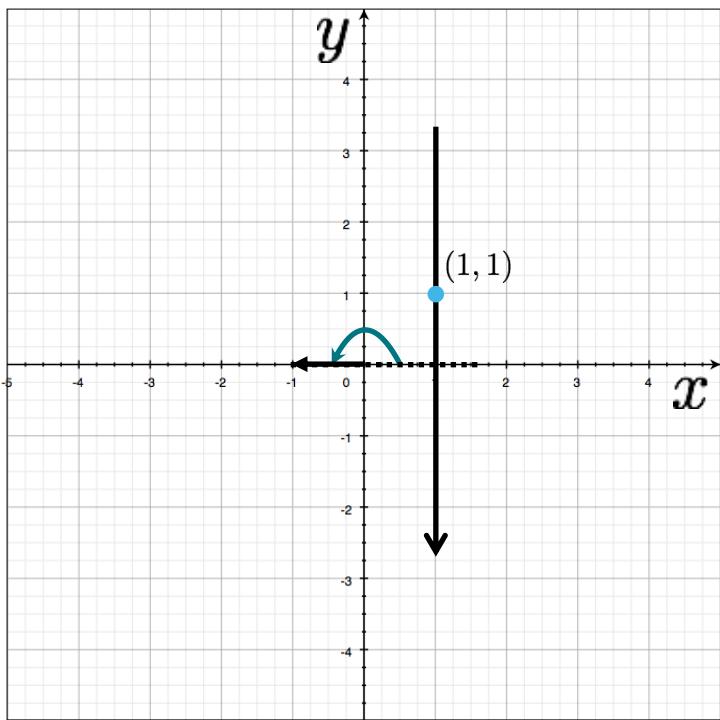
Parameter space

a line becomes a point

Indicate all lines  
pass through (1,1)

# Image and parameter space

variables  
 $x \cos \theta + y \sin \theta = \rho$   
parameters



a line becomes a point

parameters  
 $x \cos \theta + y \sin \theta = \rho$   
variables

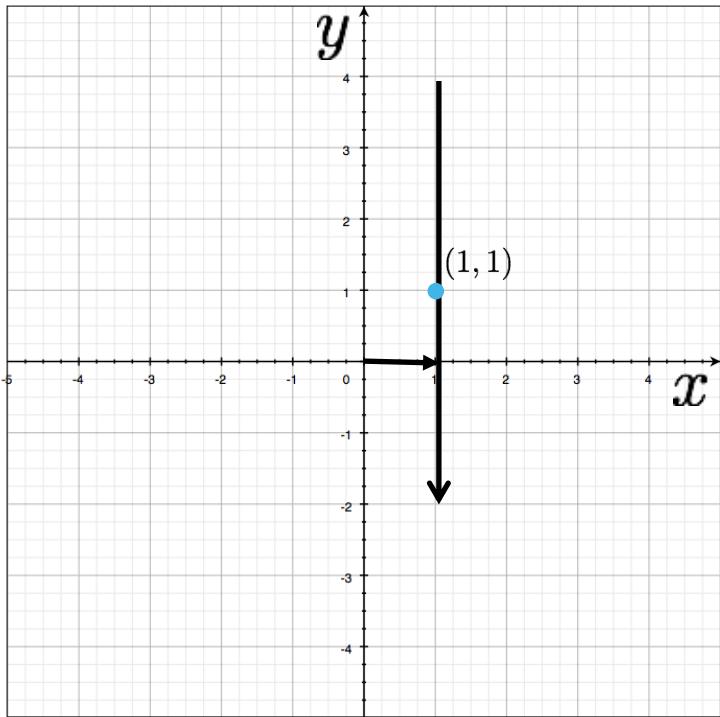
Wait ... why is  $\rho$  negative?



# Image and parameter space

$$x \cos \theta + y \sin \theta = \rho$$

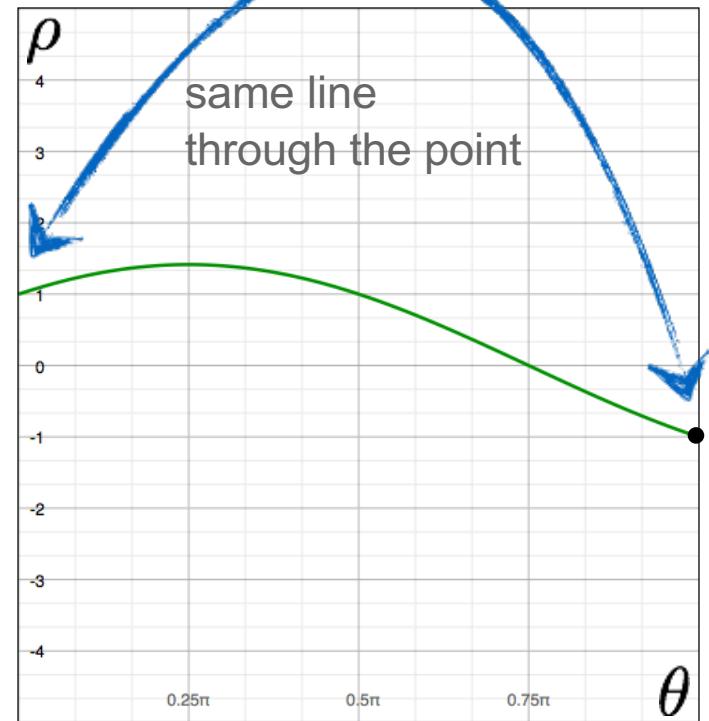
variables  
parameters



a line becomes a point

$$x \cos \theta + y \sin \theta = \rho$$

parameters  
variables



# There are two ways to write the same line

Positive  $\rho$  version:

$$x \cos \theta + y \sin \theta = \rho$$

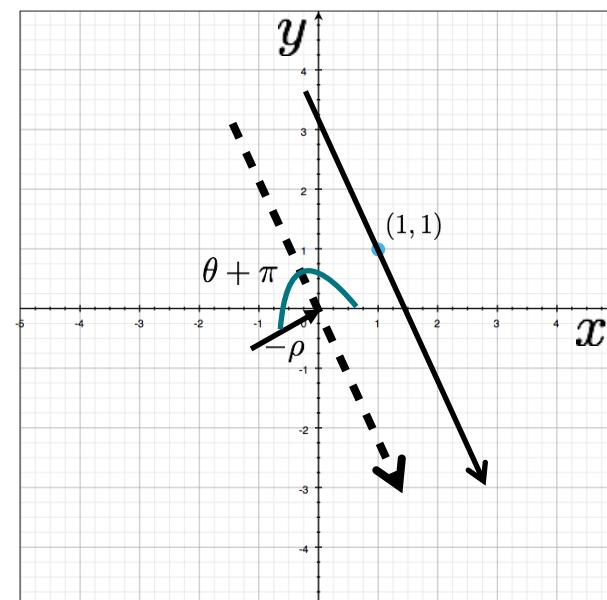
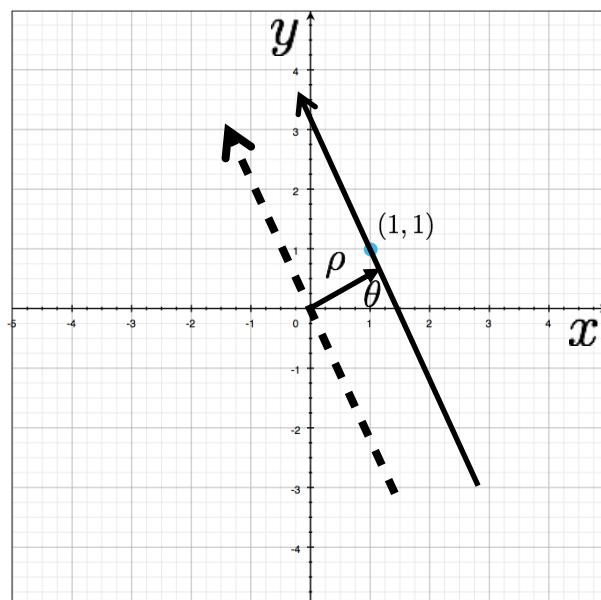
Negative  $\rho$  version:

$$x \cos(\theta + \pi) + y \sin(\theta + \pi) = -\rho$$

Recall:

$$\sin(\theta) = -\sin(\theta + \pi)$$

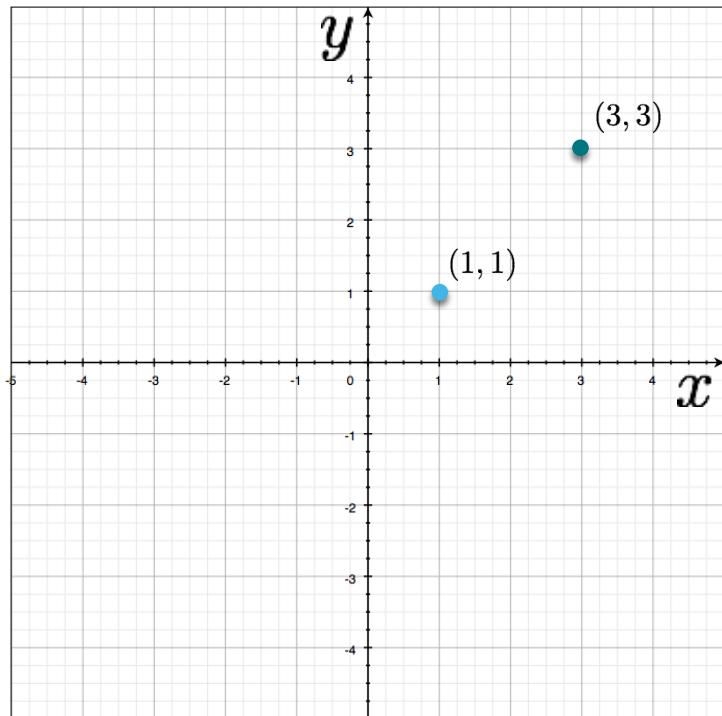
$$\cos(\theta) = -\cos(\theta + \pi)$$



# Image and parameter space

$$x \cos \theta + y \sin \theta = \rho$$

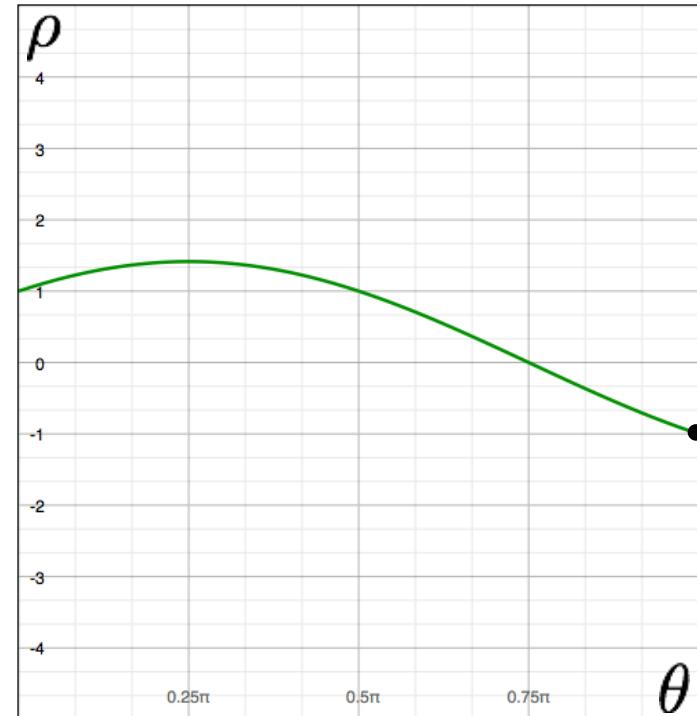
variables  
parameters



two points  
become  
?

$$x \cos \theta + y \sin \theta = \rho$$

parameters  
variables

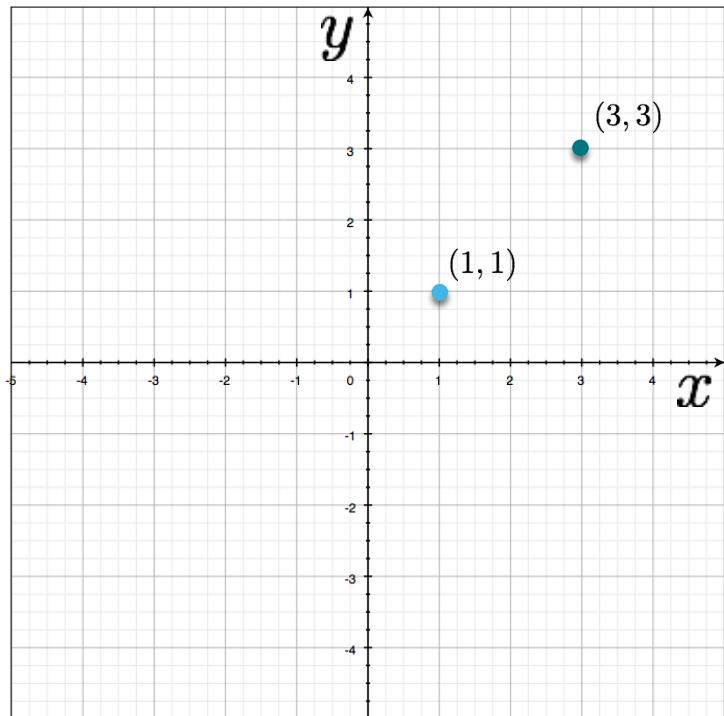


# Image and parameter space

variables

$$x \cos \theta + y \sin \theta = \rho$$

parameters



two points  
become  
?

parameters

$$x \cos \theta + y \sin \theta = \rho$$

variables

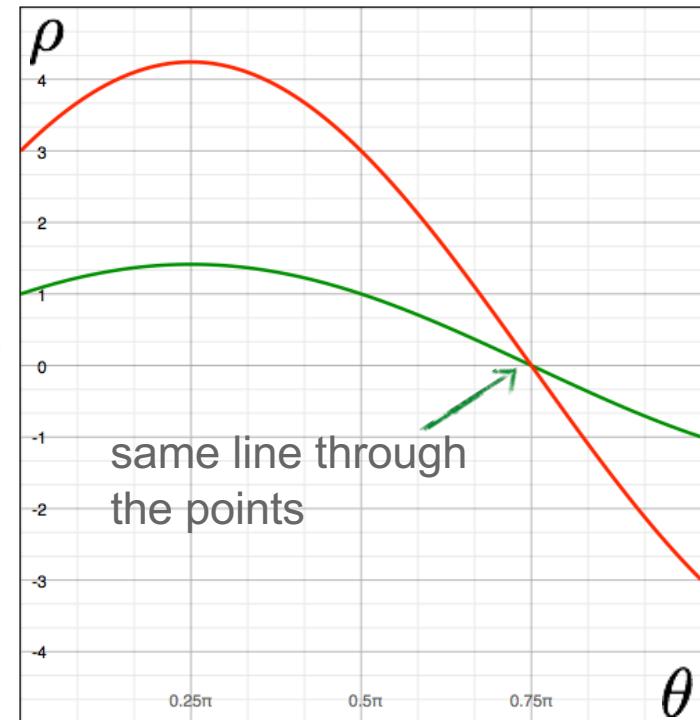


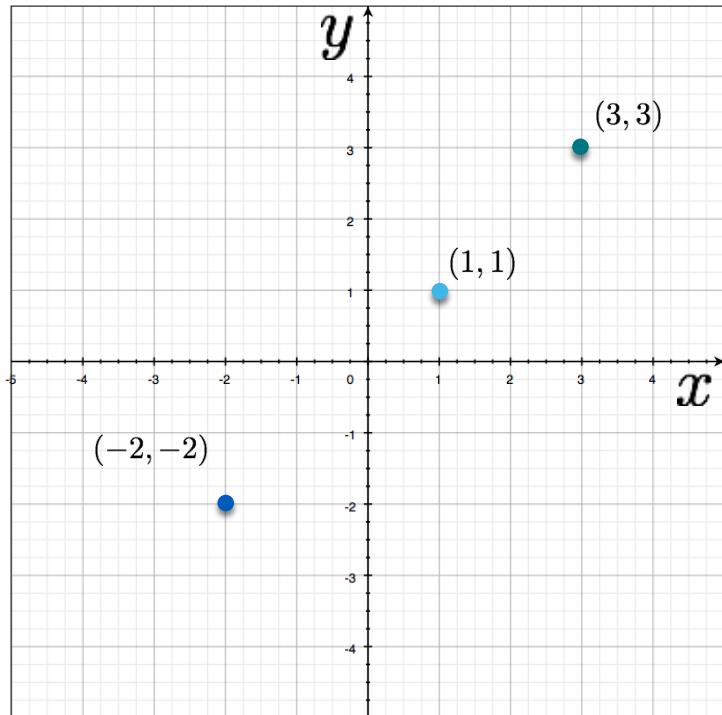
Image space

Parameter space

# Image and parameter space

$$x \cos \theta + y \sin \theta = \rho$$

variables  
parameters



three points  
become  
?

$$x \cos \theta + y \sin \theta = \rho$$

parameters  
variables

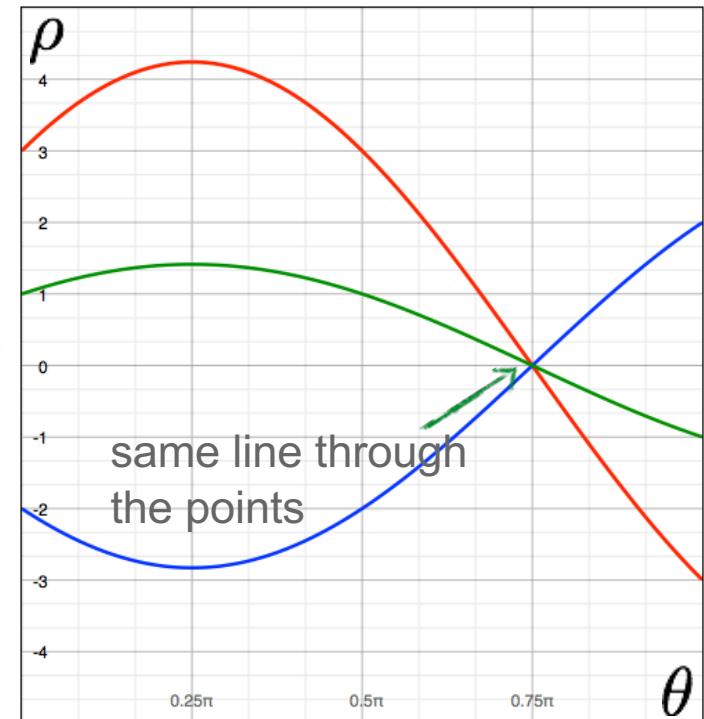


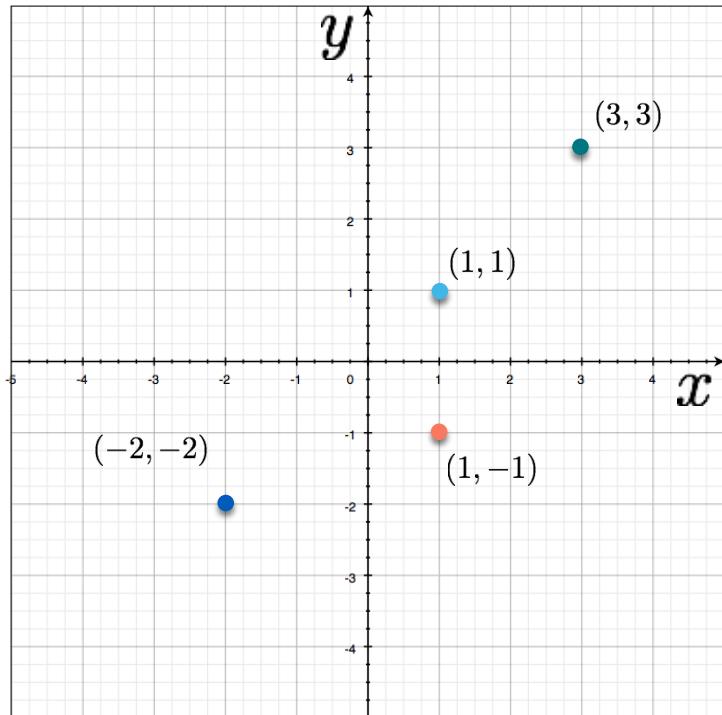
Image space

Parameter space

# Image and parameter space

$$x \cos \theta + y \sin \theta = \rho$$

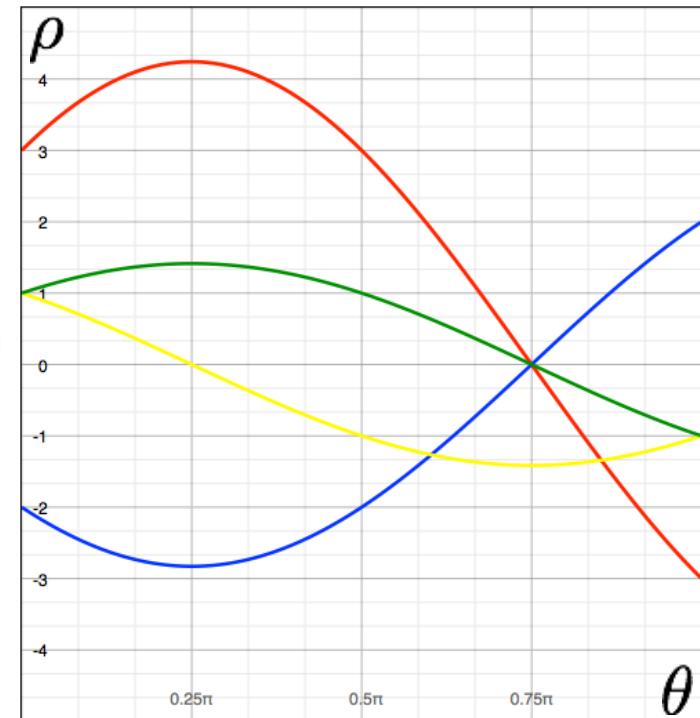
variables  
parameters



four points  
become  
?

$$x \cos \theta + y \sin \theta = \rho$$

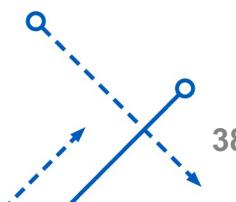
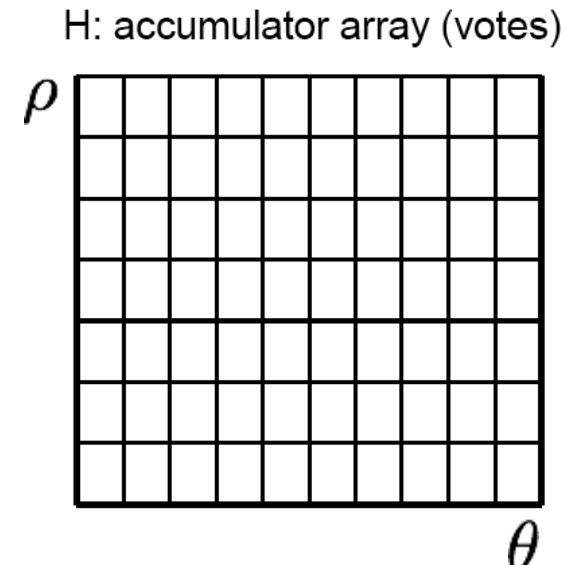
parameters  
variables



# Line Detection by Hough Voting

## Algorithm:

1. Quantize Parameter Space  $(\theta, \rho)$ .
2. Create Hough Space Array  $H(\theta, \rho) = 0$ .
3. For each image point  $(x_i, y_i)$ :  
For all points  $(\theta, \rho)$  on  $\rho = x_i \cos \theta + y_i \sin \theta$ :  
$$H(\theta, \rho) = H(\theta, \rho) + 1$$
4. Find local maxima  $H(\theta_m, \rho_m)$ .
5. The detected line:  $x \cos \theta_m + y \sin \theta_m = \rho_m$



# Line Detection by Hough Voting

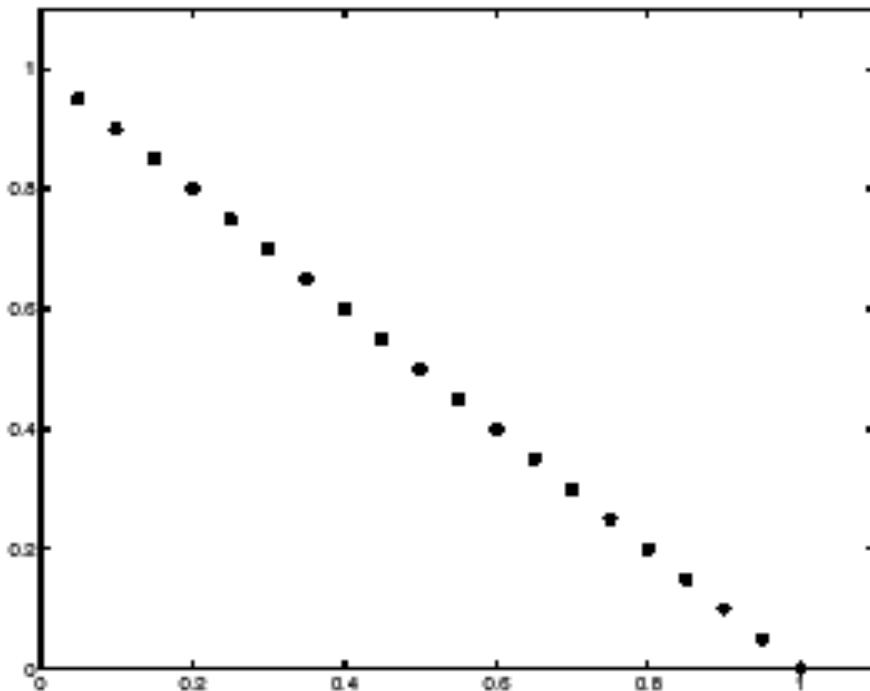
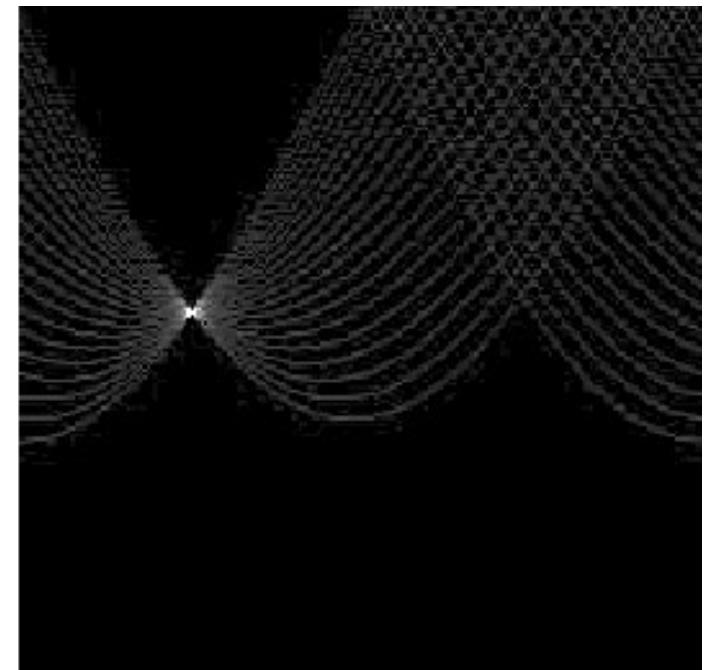
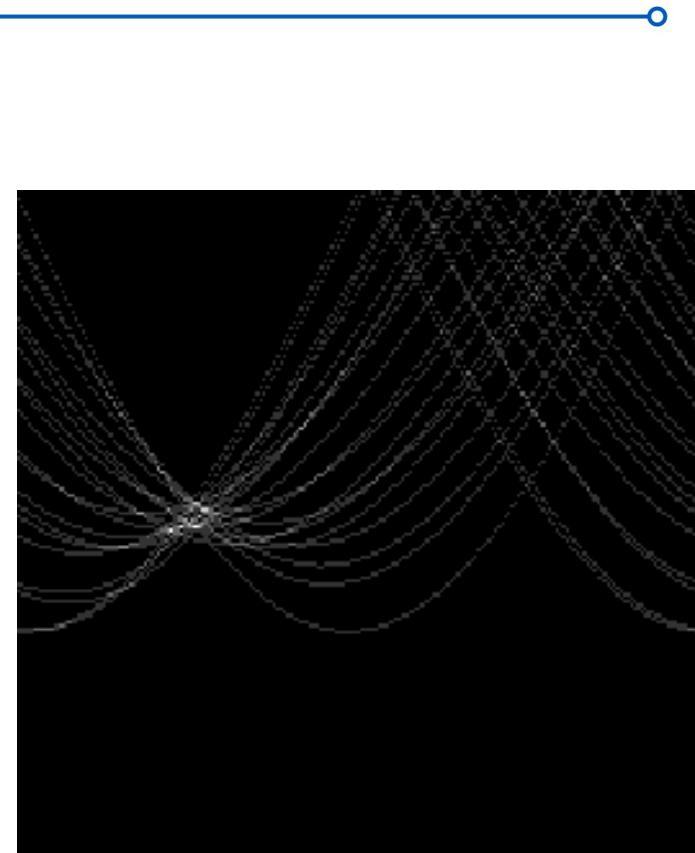
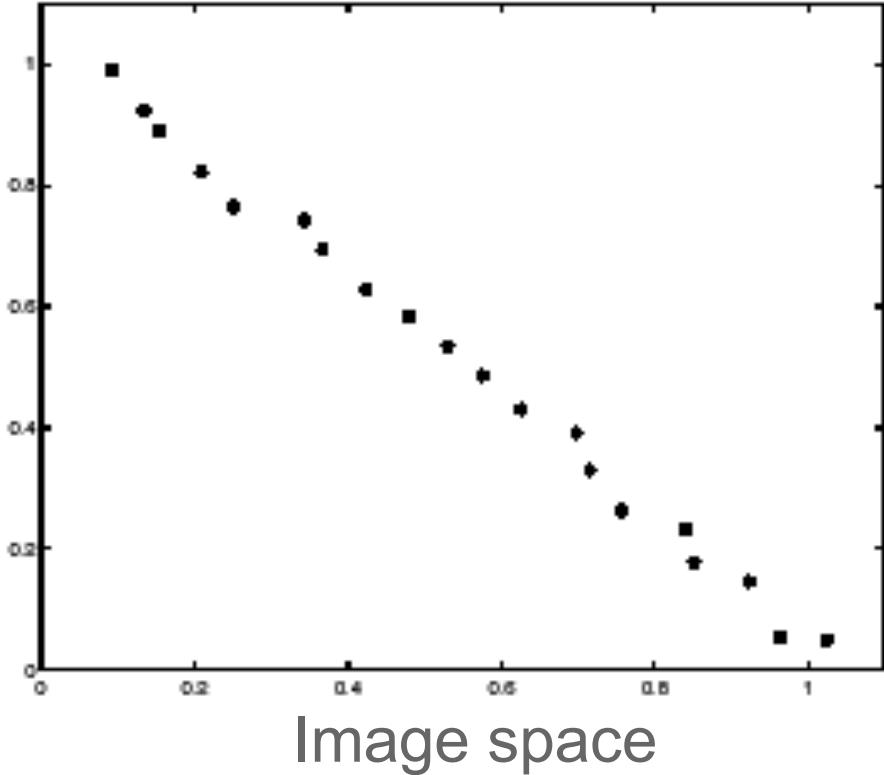


Image space



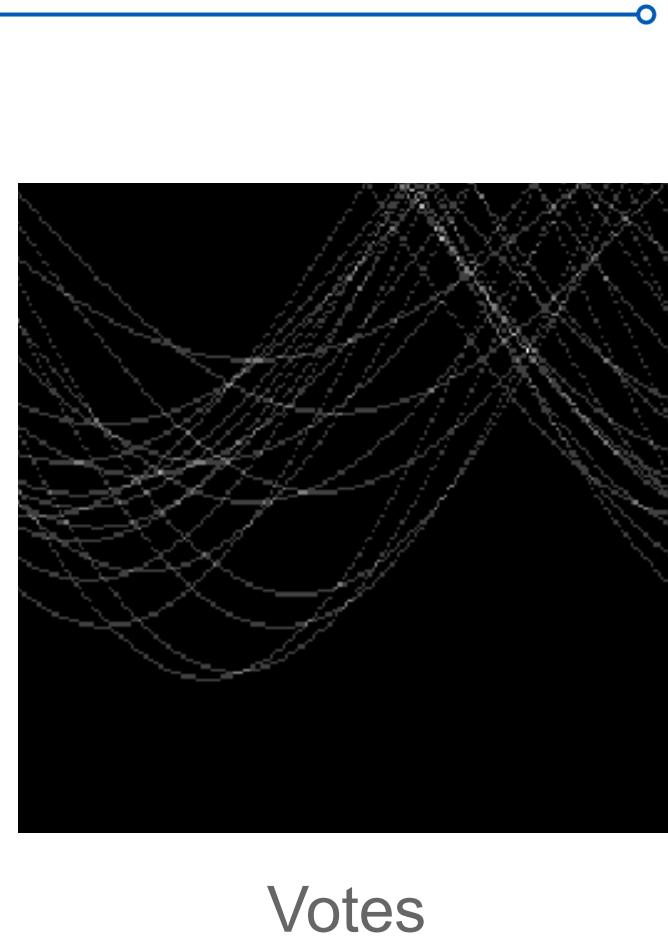
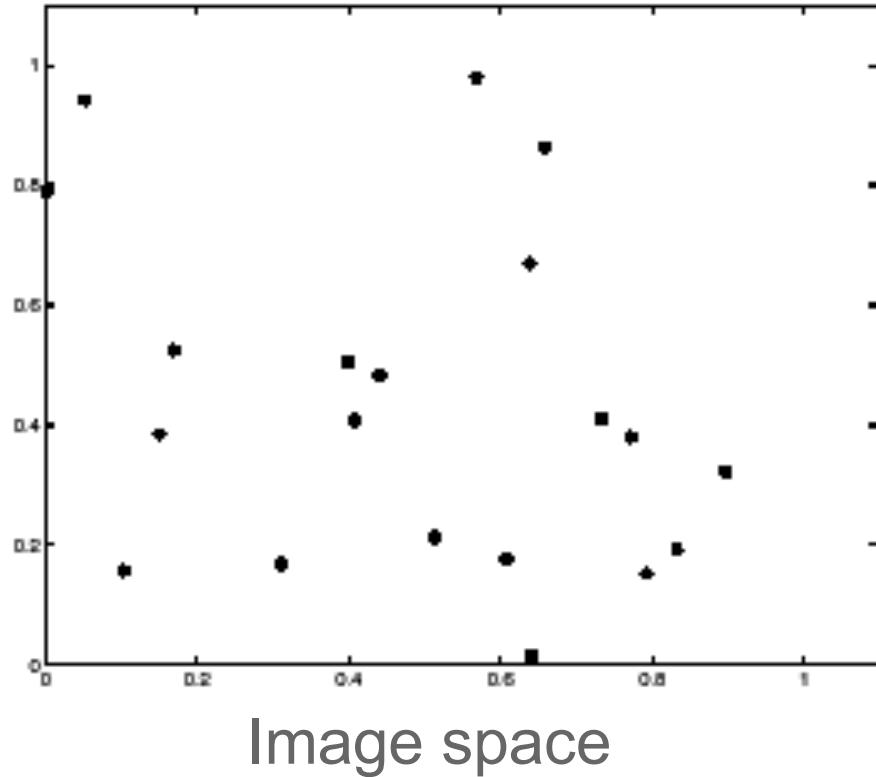
Votes

# If images are noisy...



Votes

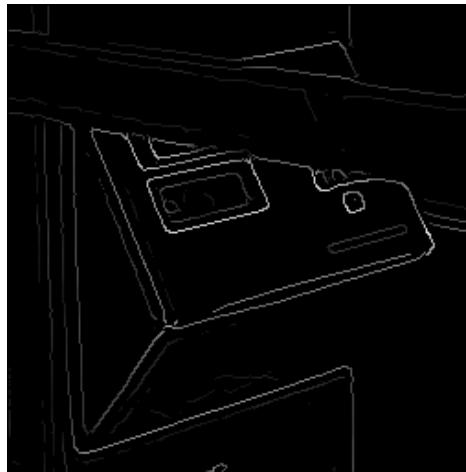
# Too much noise



# Real-world example



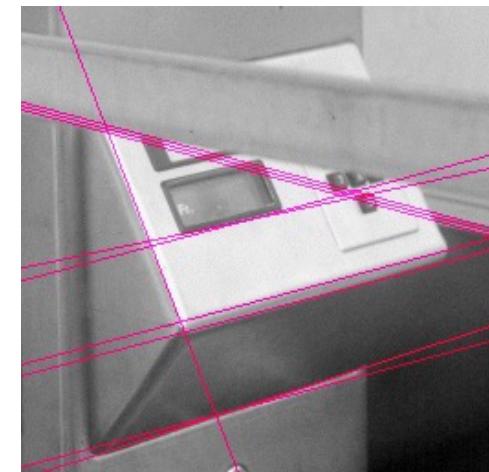
Original



Edges



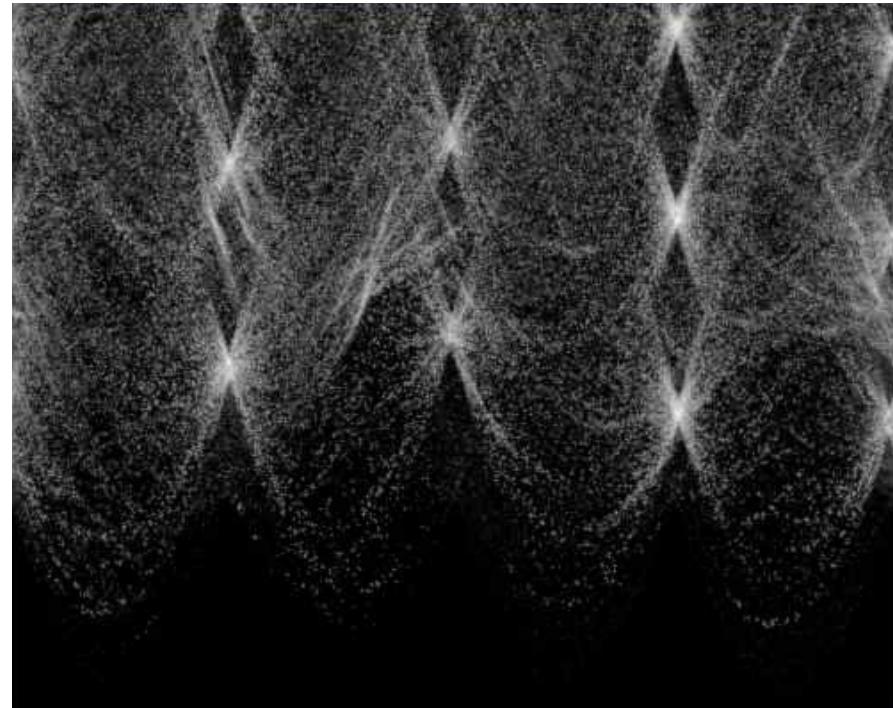
Parameter  
Space



Hough Lines

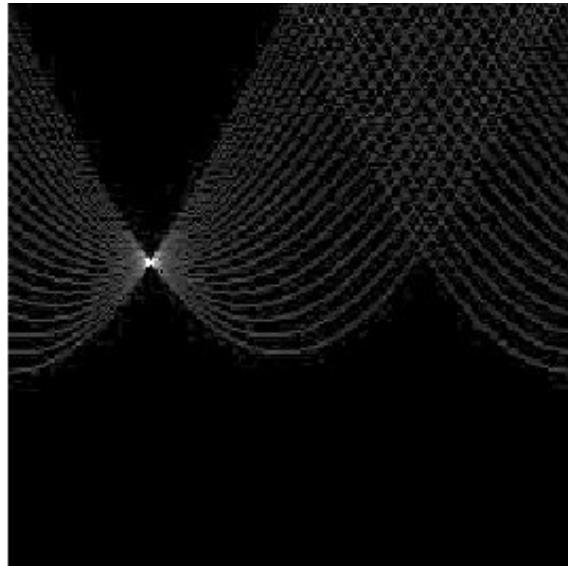
# More complex image

---

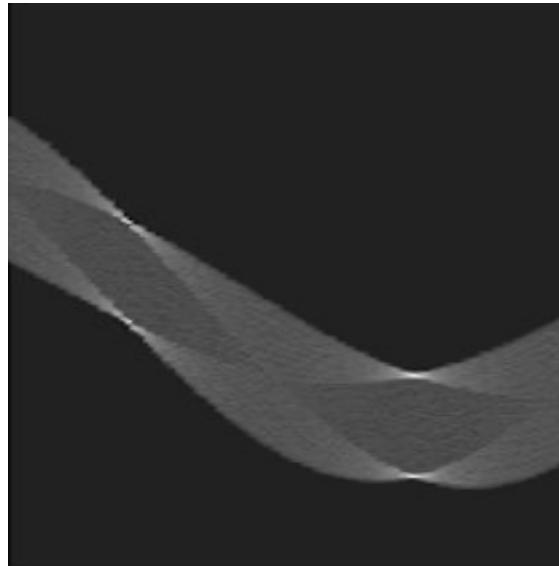


# Basic Shapes

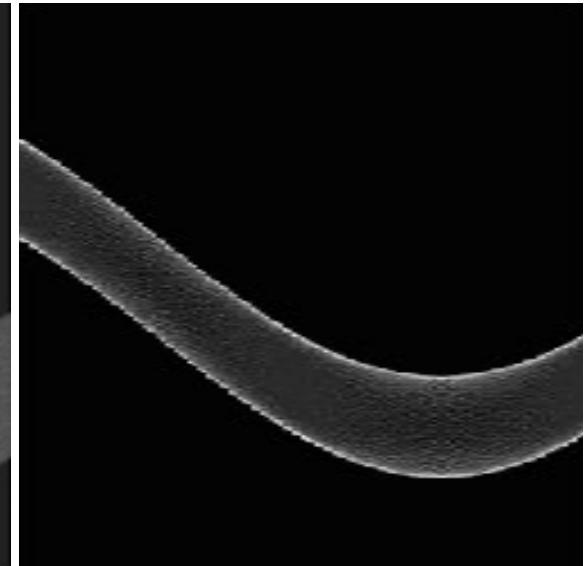
Parameter space



Line

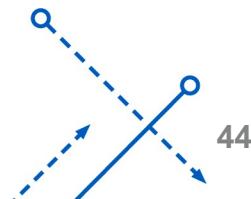


rectangle  
(parallelogram)



Circle

*Can you guess the shape in image space?*



# Hough Circles

Let's assume known radius

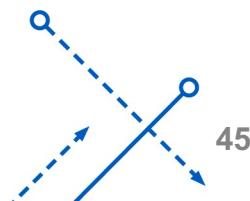
$$(x - a)^2 + (y - b)^2 = r^2$$

parameters  
variables  
Fixed

$$(x - a)^2 + (y - b)^2 = r^2$$

parameters  
variables  
Fixed

*What is the dimension of the parameter space?*



# Hough Circles

parameters

$$(x - a)^2 + (y - b)^2 = r^2$$

variables

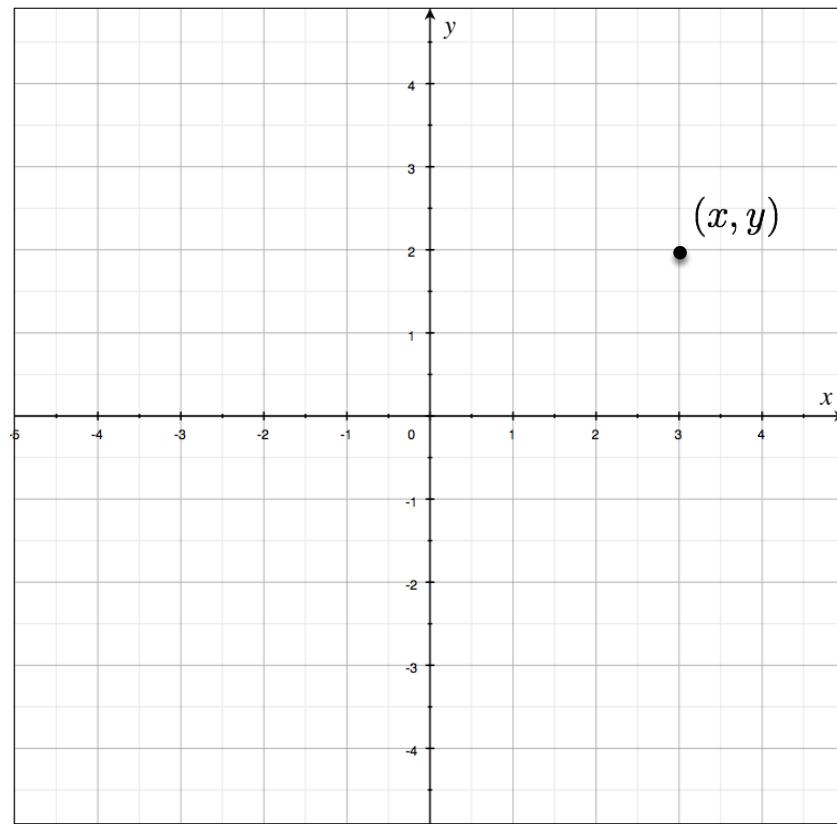
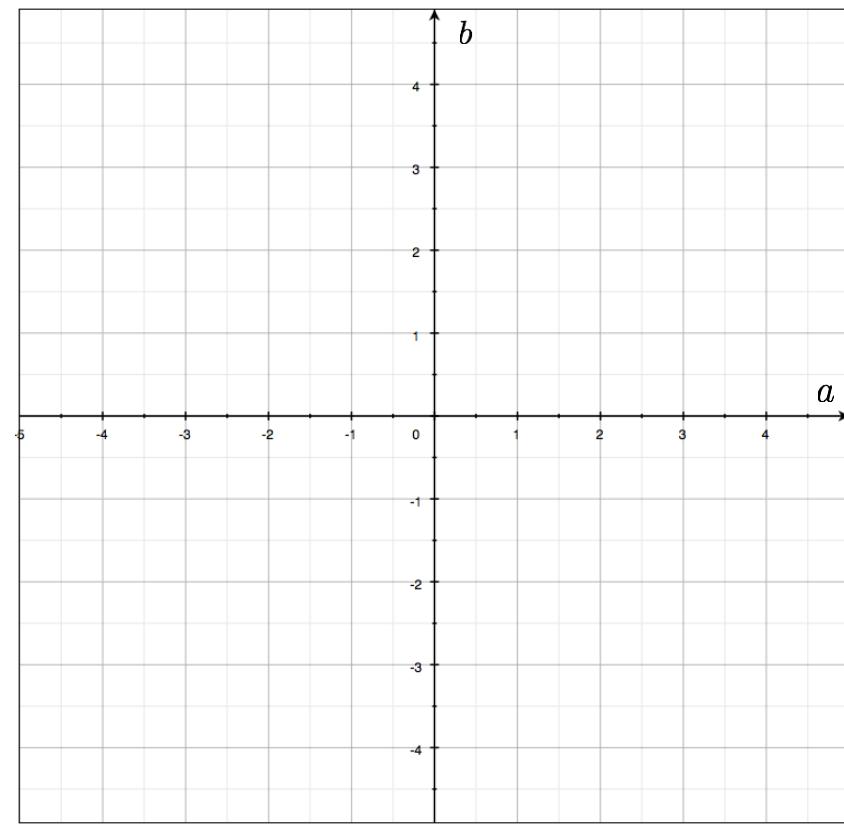


Image space

parameters

$$(x - a)^2 + (y - b)^2 = r^2$$

variables

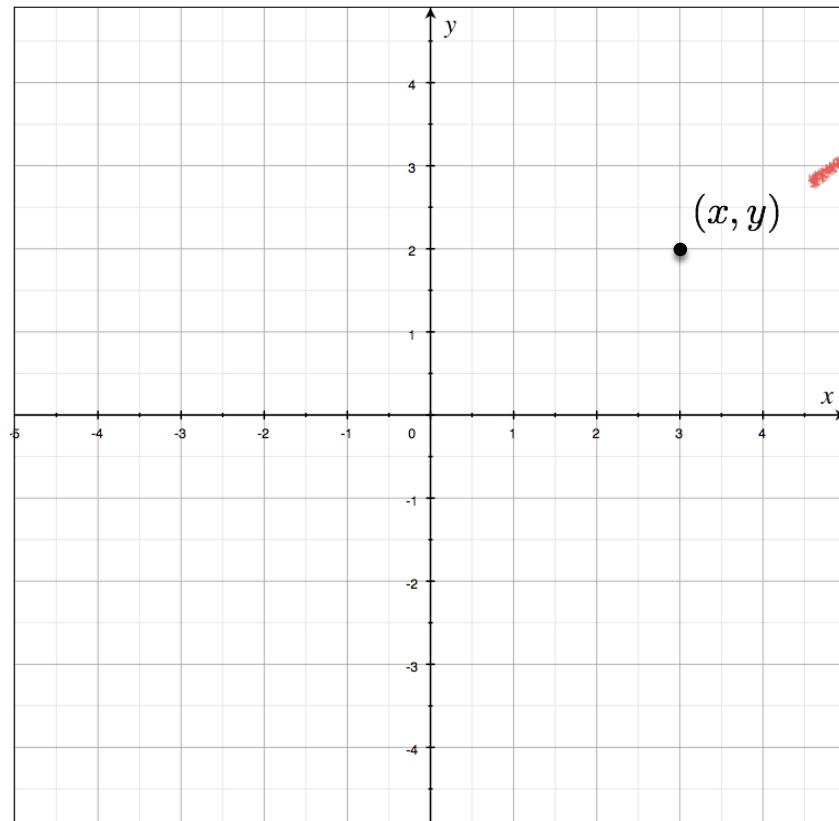


Parameter space

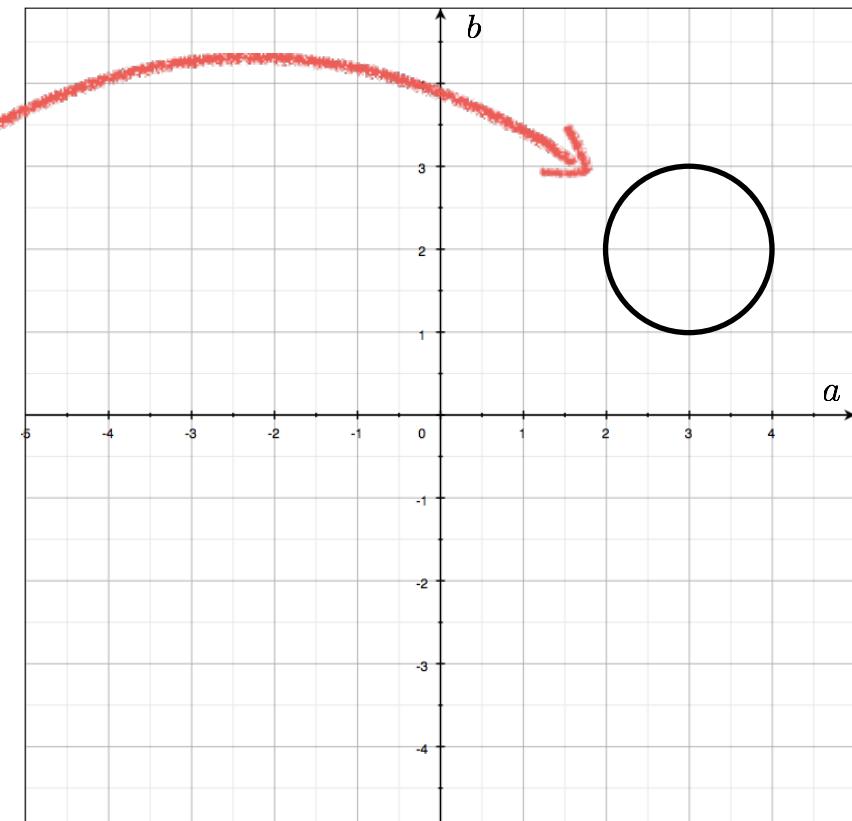
What does a point in image space correspond to in parameter space?

# Hough Circles

parameters  
 $(x - a)^2 + (y - b)^2 = r^2$   
variables



parameters  
 $(x - a)^2 + (y - b)^2 = r^2$   
variables

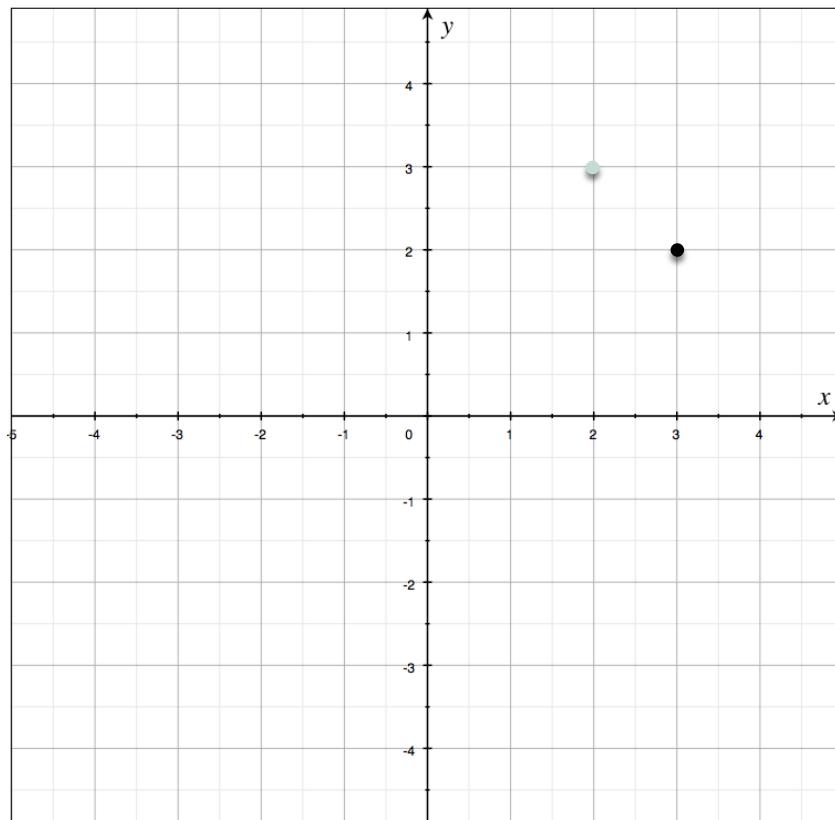


# Hough Circles

parameters

$$(x - a)^2 + (y - b)^2 = r^2$$

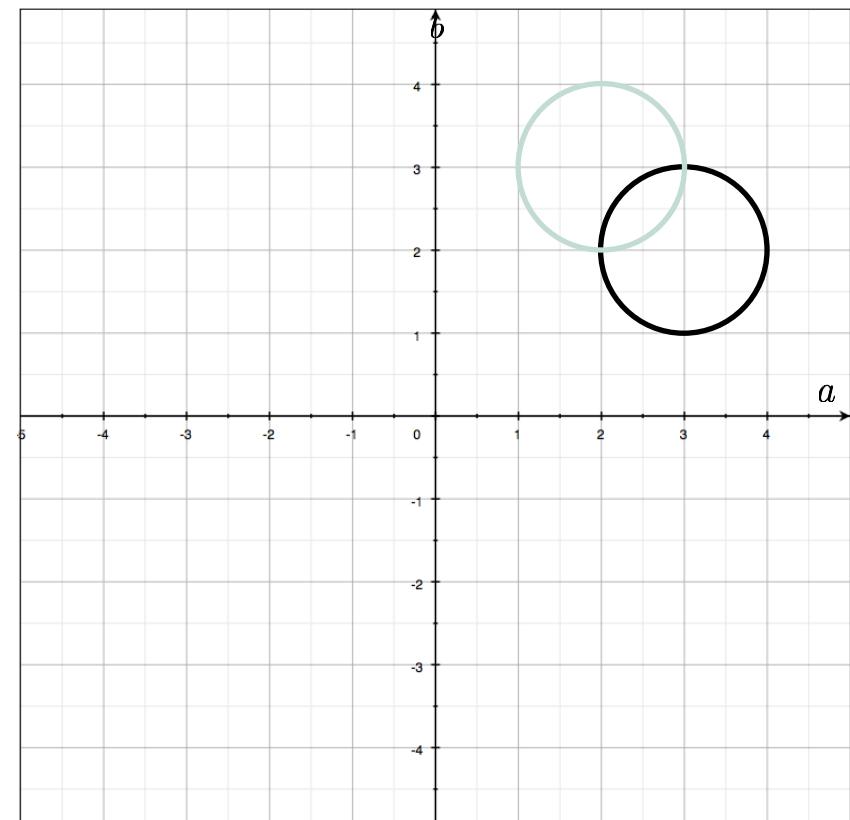
variables



parameters

$$(x - a)^2 + (y - b)^2 = r^2$$

variables

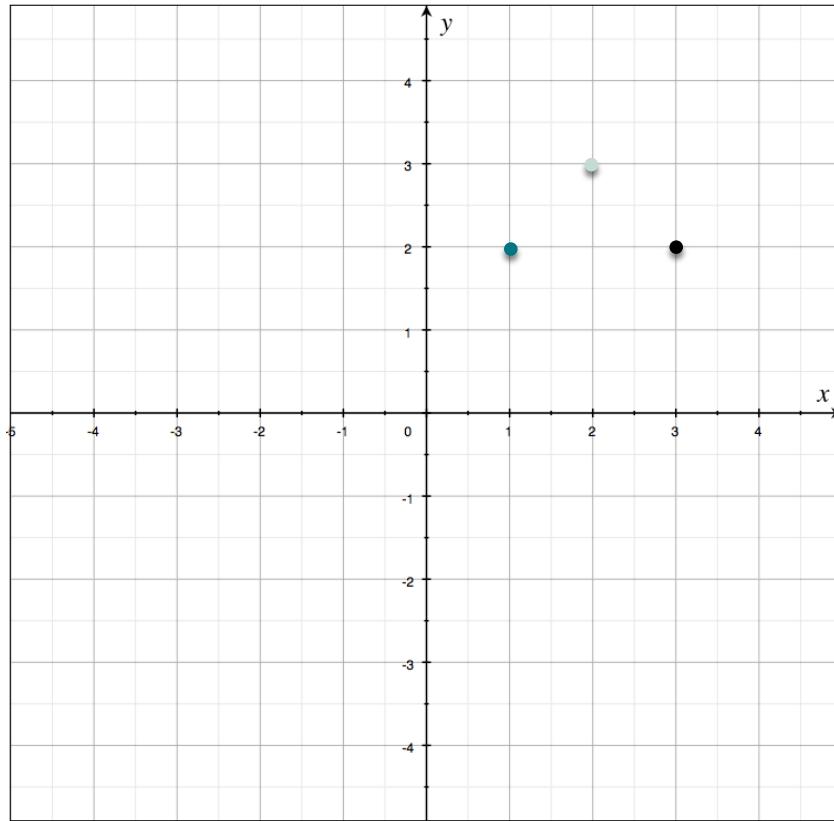


# Hough Circles

parameters

$$(x - a)^2 + (y - b)^2 = r^2$$

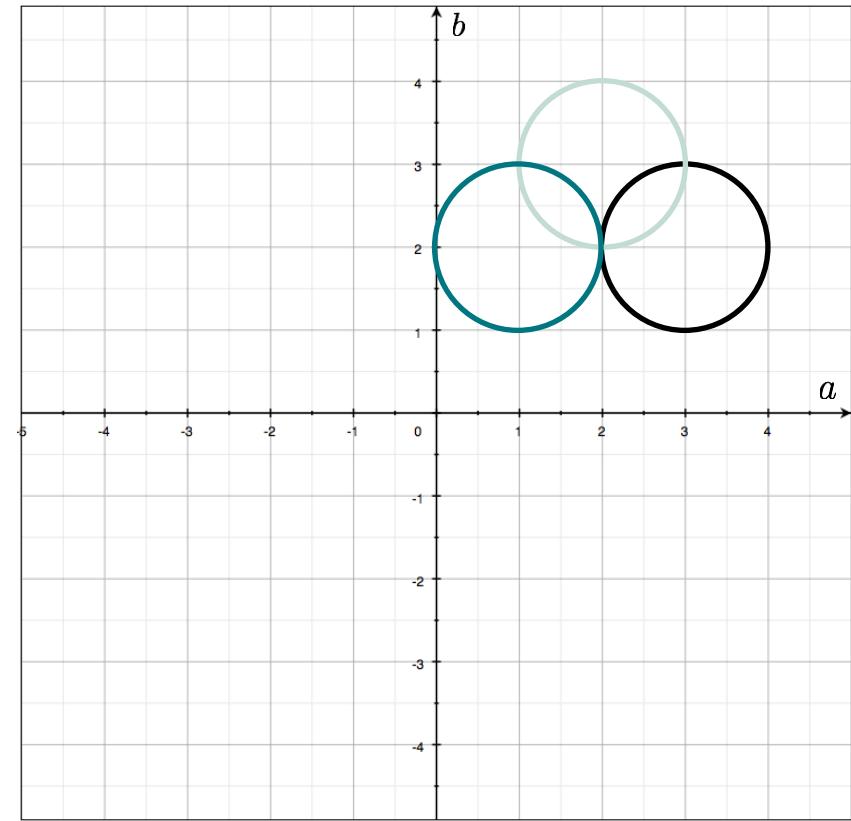
variables



parameters

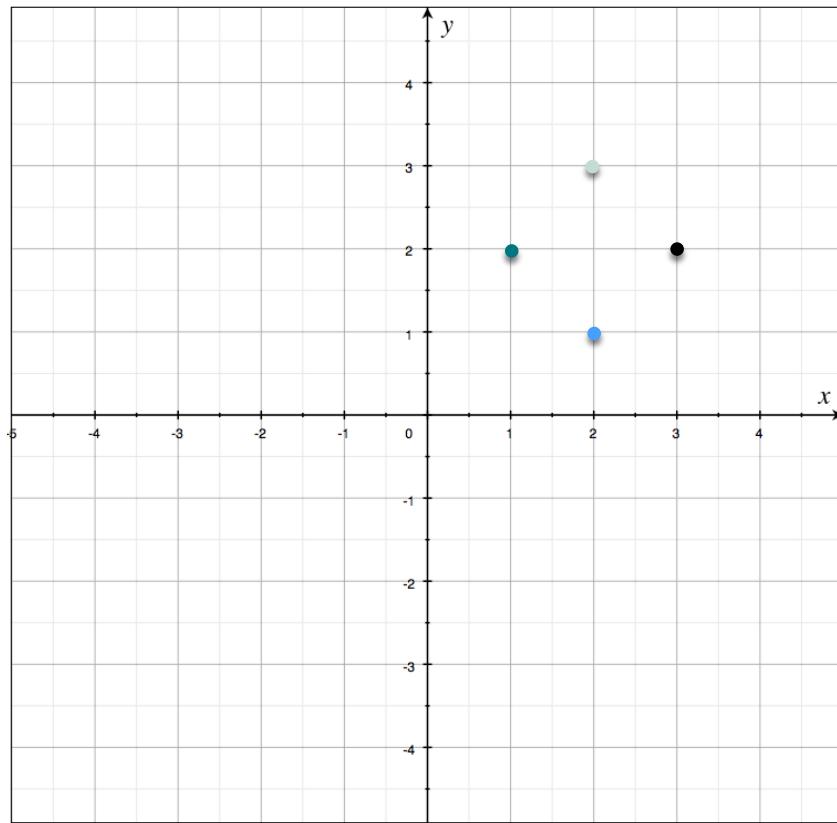
$$(x - a)^2 + (y - b)^2 = r^2$$

variables

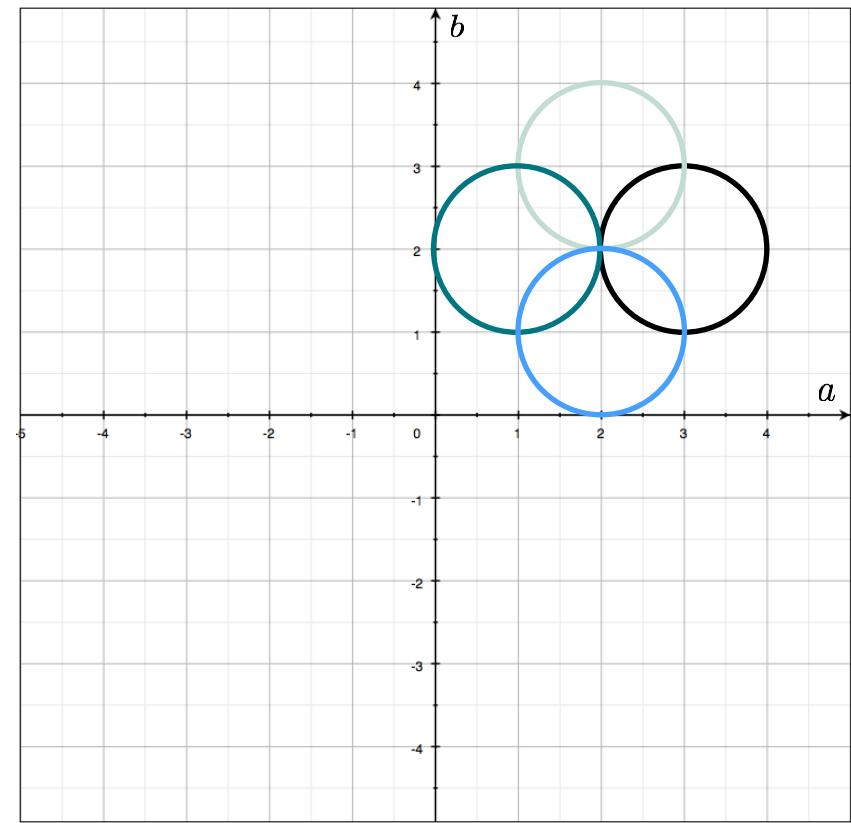


# Hough Circles

parameters  
 $(x - a)^2 + (y - b)^2 = r^2$   
variables



parameters  
 $(x - a)^2 + (y - b)^2 = r^2$   
variables

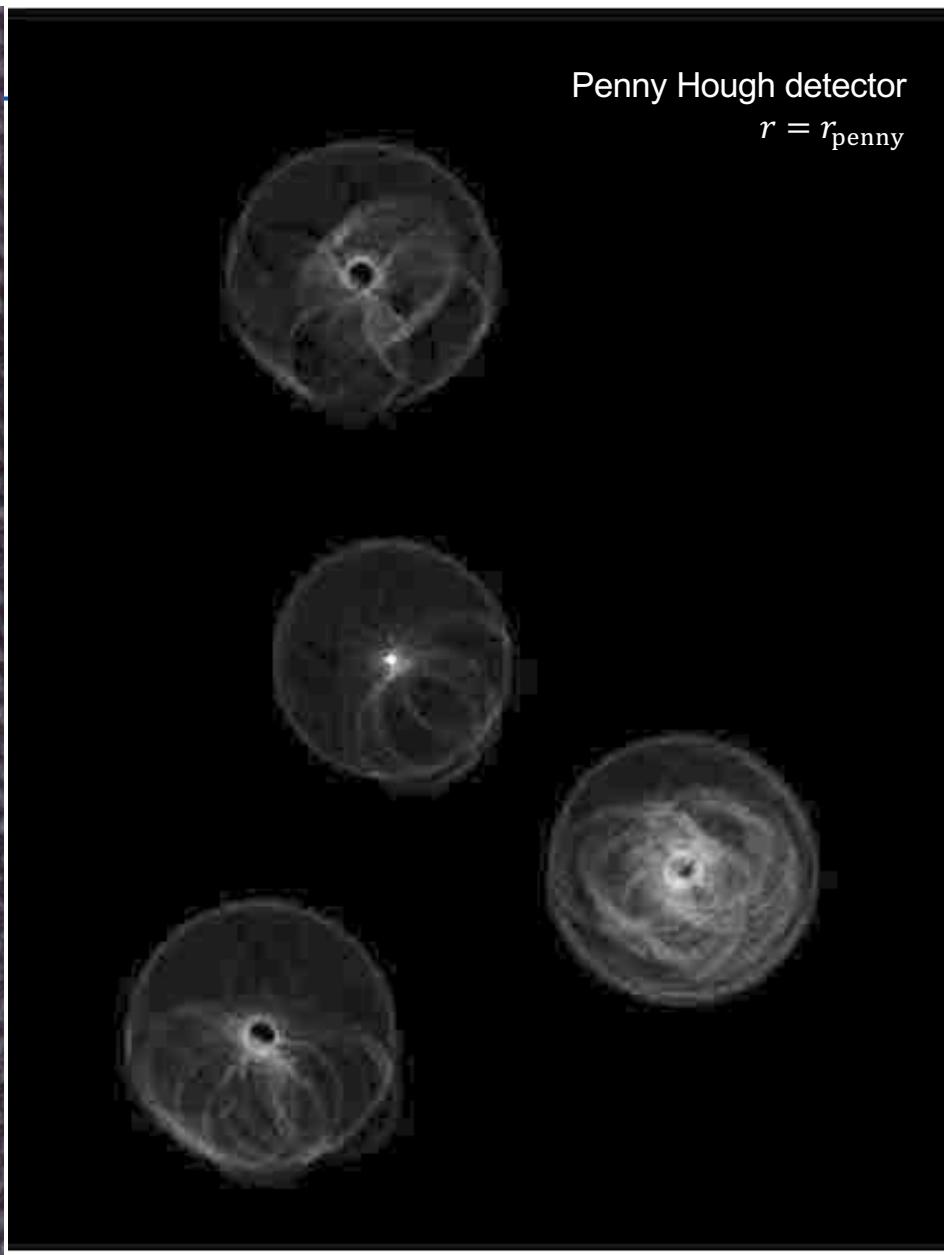


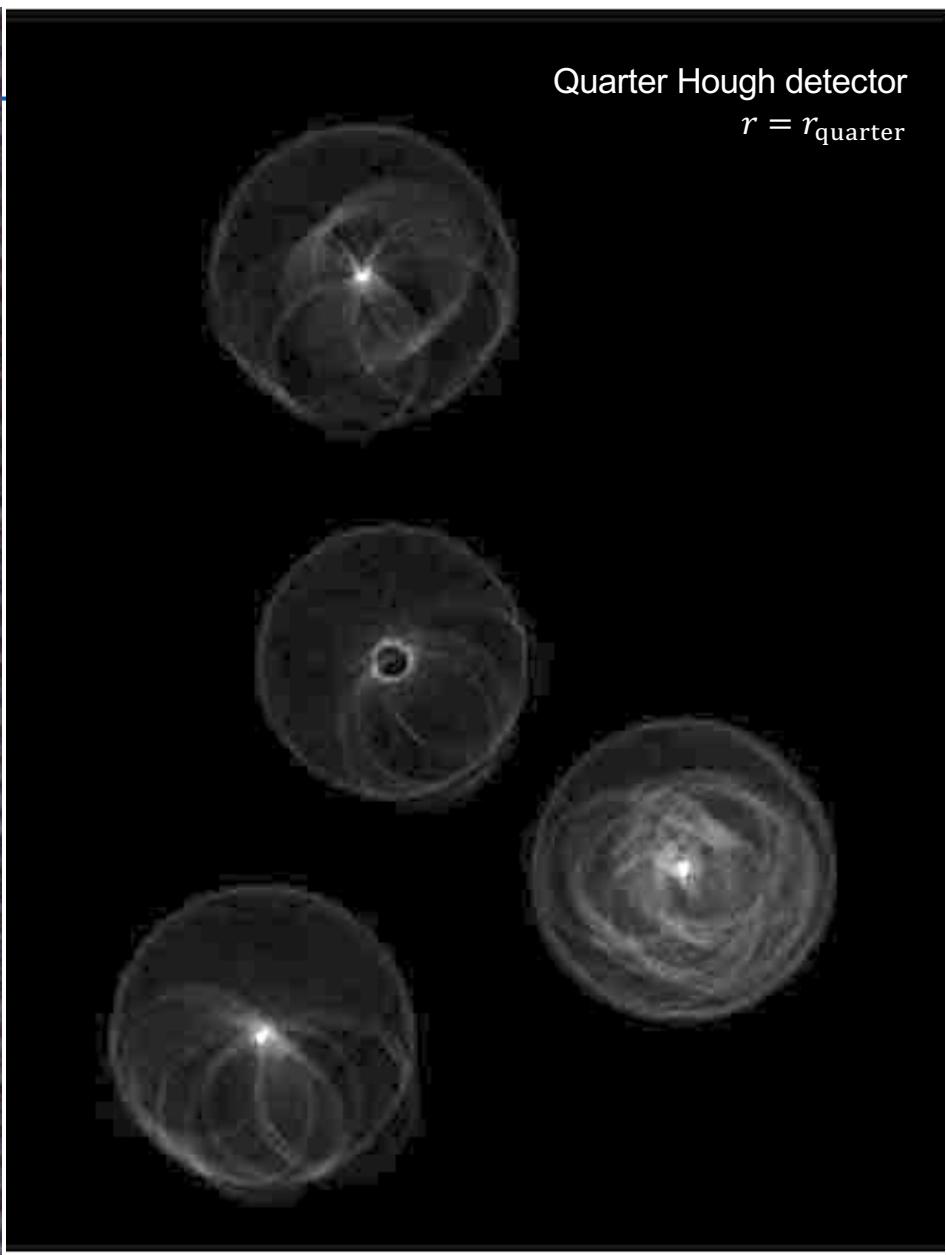
Quarter



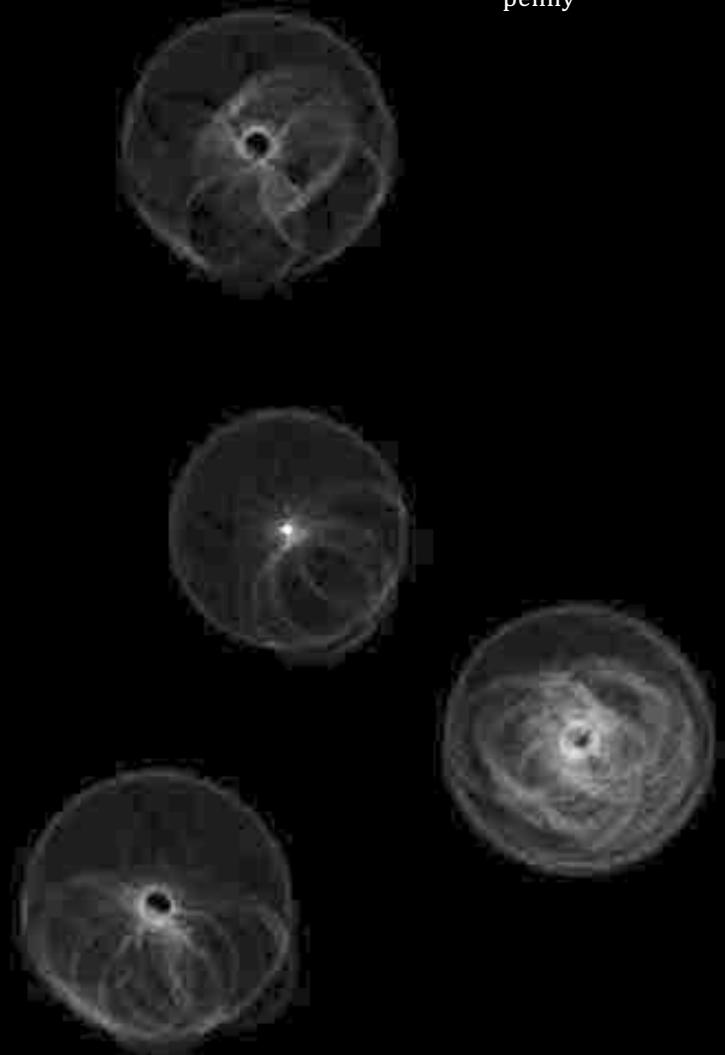
Penny







Penny Hough detector  
 $r = r_{\text{penny}}$



Quarter Hough detector  
 $r = r_{\text{quarter}}$



Penny Hough detector  
 $r = r_{\text{penny}}$



Quarter Hough detector  
 $r = r_{\text{quarter}}$



# What if radius is unknown?

$$(x - a)^2 + (y - b)^2 = r^2$$

parameters  
variables

$$(x - a)^2 + (y - b)^2 = r^2$$

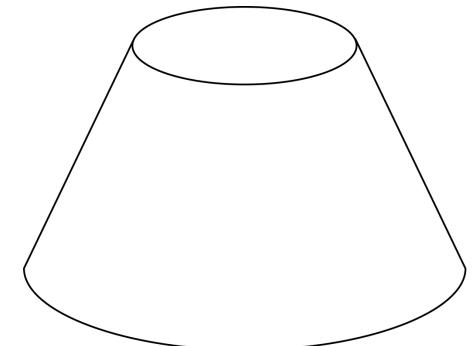
parameters  
variables

If radius is unknown:

3D Hough Space!

Use Hough array  $H(a, b, r)$ .

Surface shape in Hough space is complicated.



Frustum of cone

# Other Shapes?

Vertical Ellipse:

$$\frac{(x - x_0)^2}{a^2} + \frac{(y - y_0)^2}{b^2} = 1$$

↑                              ↑

parameters

$H(x_0, y_0, a, b)$

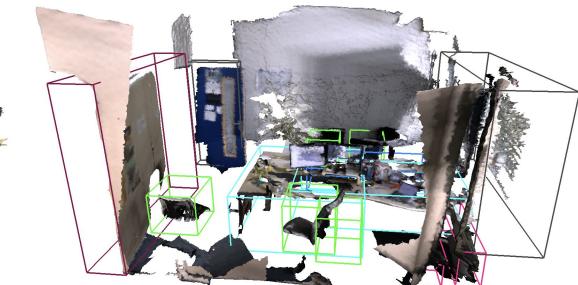
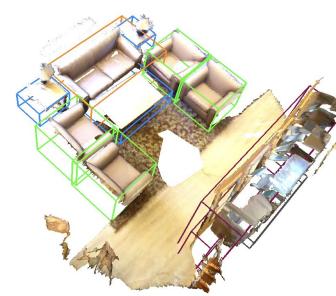
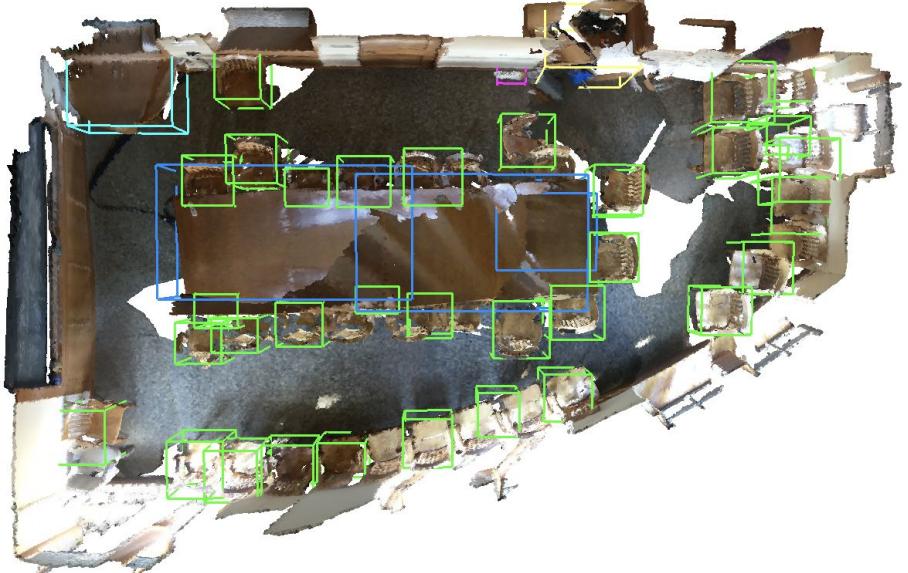
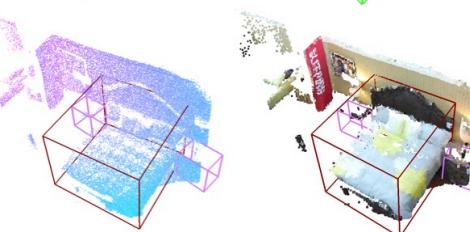
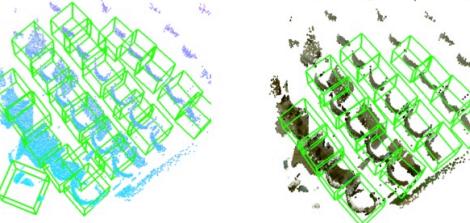
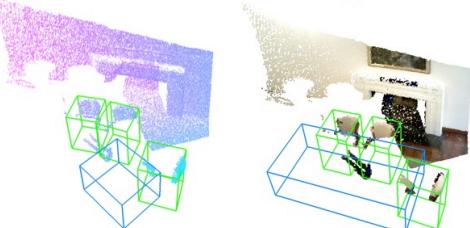
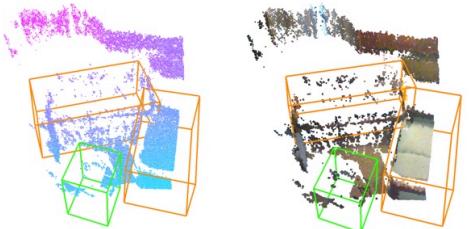
Ellipse:

$$\frac{[(x - x_0) \cos \theta + (y - y_0) \sin \theta]^2}{a^2} + \frac{[-(x - x_0) \sin \theta + (y - y_0) \cos \theta]^2}{b^2} = 1$$

$H(x_0, y_0, a, b, \theta)$

# Applications of Hough Voting

Scenes   Prediction   Ground Truth



# Conclusion

---

Is the following correct about Hough transform ...

- Detects multiple instances (lines/circles)?
- Robust to noise?
- Can be used for other shapes beyond lines/circles?
- Good computational complexity?
- Deals with occlusion well?

