

Samuel Mercier

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github: <http://github.com/samontea>

Education

Purdue University

West Lafayette, IN

B.S. in Computer Science Honors, B.S. in Mathematics, GPA: 3.52/4.0

May 2019

Relevant Course Work

o Completed: CS 251 *Data Structures and Algorithms*, MA 353 *Linear Algebra II*

o In Progress: CS 381 *Intro to Algorithm Analysis*, CS 252 *Systems Programming*, STAT 416 *Probability*

Awards: Purdue Presidential Scholarship & Purdue Marquis Scholarship

Fall 2015–Present

Technological Experience

Programming Languages/Frameworks

o Proficient: C/C++, Phoenix, Ruby, & Rails

o Familiar: Elixir, Emacs Lisp, Java, & Python

Work Experience

CS 240 Undergraduate Teaching Assistant

January 2016–May 2016 & August 2016–Present

Assisted in teaching CS 240 *Programming in C* in weekly lab classes & preparing materials (labs, exams, etc.)

Software Engineer Intern Fullstack Springbuk

June 2016–August 2016

As my intern project I lead development on an onboarding application for new customers. Otherwise I worked as a normal software engineer on their Rails web application.

Technologies: PostgreSQL with ActiveRecord as a wrapper, Ruby, Ruby on Rails, JQuery.

CS USB Help Room Tutor

September 2015–December 2015

Tutored in CS 180 *Object-Oriented Programming* and CS 240 *Programming in C*.

Other Experience

BoilerMake Hackathon Executive Board (Dev & User Experience Team)

January 2016–Present

I made a small NodeJS web app that served up a bunch of puzzles I wrote. For the User Experience team I help plan and organize anything relating to the resources/services for the hackers.

Purdue FIRST Programs (IT Team)

August 2015–Present

IT Director

May 2016–Present

I'm currently leading development of a homebrewed content management system for more convenient data entry. <http://github.com/purduefirst/cms>

Technologies: Elixir, Phoenix, Postgres, React, and Redux.

FIRST Robotics Team 461–Westside Boiler Invasion

2012–2015

My freshman year on the team I lead development on a website in Rails that had a stupid number of features. <http://github.com/frc461/website-2013>

My sophomore year I made a scouting system for recording data on other teams that consisted of a Node-Webkit application for data entry & viewing and a C program that processed and summarized the data. It replaced the very high tech paper system we used to use. The limitations artificially imposed on us at robotics competitions made this a surprisingly difficult problem.

My junior year on the team I programmed the robot in C/C++. It was awesome to get to do something that did more than make lights blink.