```
inputoutput
 +constants for formatting outputs
+All the methods to read from file and to format outputs
                                                                                                                                                                                                                                                                                                                                     VCurrentDice
                                                                                                                                                                                                                                                                                                                                                                                                                                                                            VToolCards
                                                                                                                                                                                                                                                                                                                                        String(): String
                                                                                                                                                                                                                                                                                                                                                                                                                                                                           +toString(): String
+toGUI(): ViewImage
                                                                                                                                                                                                                                                                                                                                                                            VRoundTrack
                                                                                                                                                                                                                                                                                                                                                                                 ing(): String
                                                                                                                                                                                                                                                                                                                                                                                                                                                              VGame
                                                                                                                                                                                                                                                                                                                                                                                             VFrame
                                                                                                                                                                                                                                                                                                                                                                                            String(): String
GUI(): ViewImag
                                                                                                                                                                                                                                                                                                                                                                                                                                          VPlayer
                                                                                                                                                                                                                                                                                                                                                                                                                                                                               VPrivateObjecti
                                                                                                                                                                                                                                                                                                                                                                                                            othe_elements
                                                                                                                                                                                                                                                                                                                                                                                                                                                            ADJACENT DICE
BUSY, POSITION
FAVOR TOKEN
FRAME, VALUE, AND, COLOR
NUT, CHOSEN, WRONG
WP COLOR
WP VALUE
CONNECTION
ILEGAL, MOVE
GAME, FULL
GAME, FULL
GAME, FULL
USERNAME_DUPLICATE
USERNAME_DUPLICATE
```