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This is a bonafide record of the research work that I have undergone under the mentorship of **Prof. Amlan Chakrabarti** and DST Women Scientist **Dola Gupta Bhattacharjee** in the two month period of June-July, 2022.

I hereby declare this documentation including all the code and attached images is a product of my work.

All the above codes can be found in this GitHub repository - [Link to all the codes](#)

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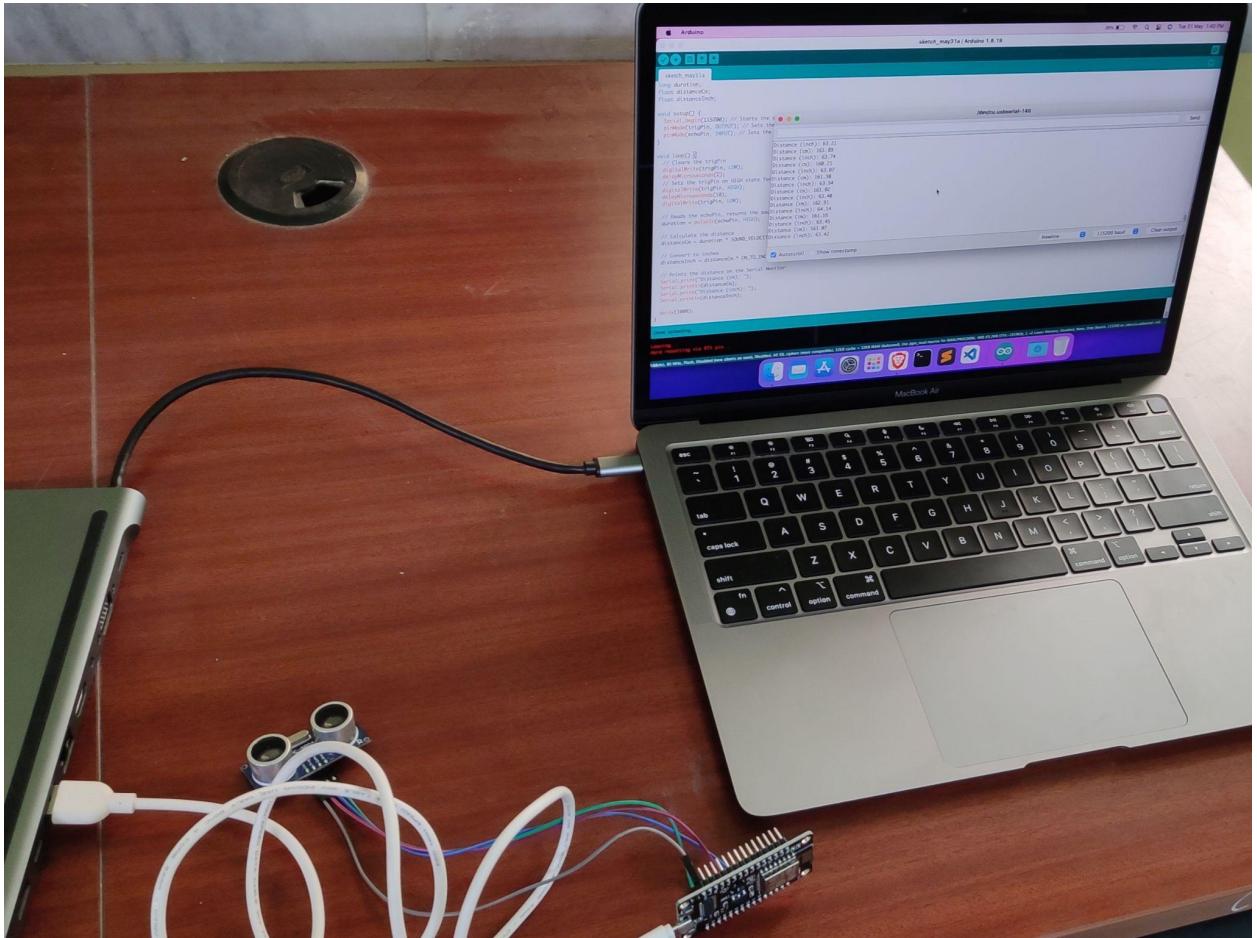
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27th May

- Working of NodeMCU and the various pins present in NodeMCU
- Synchronization of NodeMCU with ArduinoIDE
- Synchronization of NodeMCU with Ultrasonic Depth Sensor

31st May

- Synchronized NodeMCU with ArduinoIDE
- Comparison between ESP-32 and NodeMCU
- Synchronization of NodeMCUs



Arduino | sketch_may31a | Arduino 1.8.19

```

const int trigPin = 12;
const int echoPin = 14;

#define sound velocity in cm/uS
#define SOUND_VELOCITY 0.034
#define CM_TO_INCH 0.393701

long duration;
float distanceCm;
float distanceInch;

void setup() {
  Serial.begin(115200); // Starts the serial communication
  pinMode(trigPin, OUTPUT); // Sets the trigPin as an Output
  pinMode(echoPin, INPUT); // Sets the echoPin as an Input
}

void loop() {
  // Clears the trigPin
  digitalWrite(trigPin, LOW);
  delayMicroseconds(2);
  // Sets the trigPin on HIGH state for 10 micro seconds
  digitalWrite(trigPin, HIGH);
  delayMicroseconds(10);
  digitalWrite(trigPin, LOW);

  // Reads the echoPin, returns the sound wave travel time in microseconds
  duration = pulseIn(echoPin, HIGH);

  // Calculate the distance
  distanceCm = duration * SOUND_VELOCITY/2;

  // Convert to inches
  distanceInch = distanceCm * CM_TO_INCH;
}

Done uploading.

Leaving...
Hard resetting via RTS pin...

```

sketch_may31a | Arduino 1.8.19

/dev/cu.usbserial-140

Distance (inch): 63.76
 Distance (cm): 161.18
 Distance (inch): 63.46
 Distance (cm): 161.55
 Distance (inch): 63.00
 Distance (cm): 160.43
 Distance (inch): 63.16
 Distance (cm): 161.50
 Distance (inch): 63.58
 Distance (cm): 162.23
 Distance (inch): 63.44
 Distance (cm): 161.38
 Distance (inch): 63.54

Autoscroll Show timestamp

Newline 115200 baud

Arduino | sketch_may31a | Arduino 1.8.19

```

const int trigPin = 12;
const int echoPin = 14;

#define sound velocity in cm/uS
#define SOUND_VELOCITY 0.034
#define CM_TO_INCH 0.393701

long duration;
float distanceCm;
float distanceInch;

void setup() {
  Serial.begin(115200); // Starts the serial communication
  pinMode(trigPin, OUTPUT); // Sets the trigPin as an Output
  pinMode(echoPin, INPUT); // Sets the echoPin as an Input
}

void loop() {
  // Clears the trigPin
  digitalWrite(trigPin, LOW);
  delayMicroseconds(2);
  // Sets the trigPin on HIGH state for 10 micro seconds
  digitalWrite(trigPin, HIGH);
  delayMicroseconds(10);
  digitalWrite(trigPin, LOW);

  // Reads the echoPin, returns the sound wave travel time in microseconds
  duration = pulseIn(echoPin, HIGH);

  // Calculate the distance
  distanceCm = duration * SOUND_VELOCITY/2;

  // Convert to inches
  distanceInch = distanceCm * CM_TO_INCH;
}

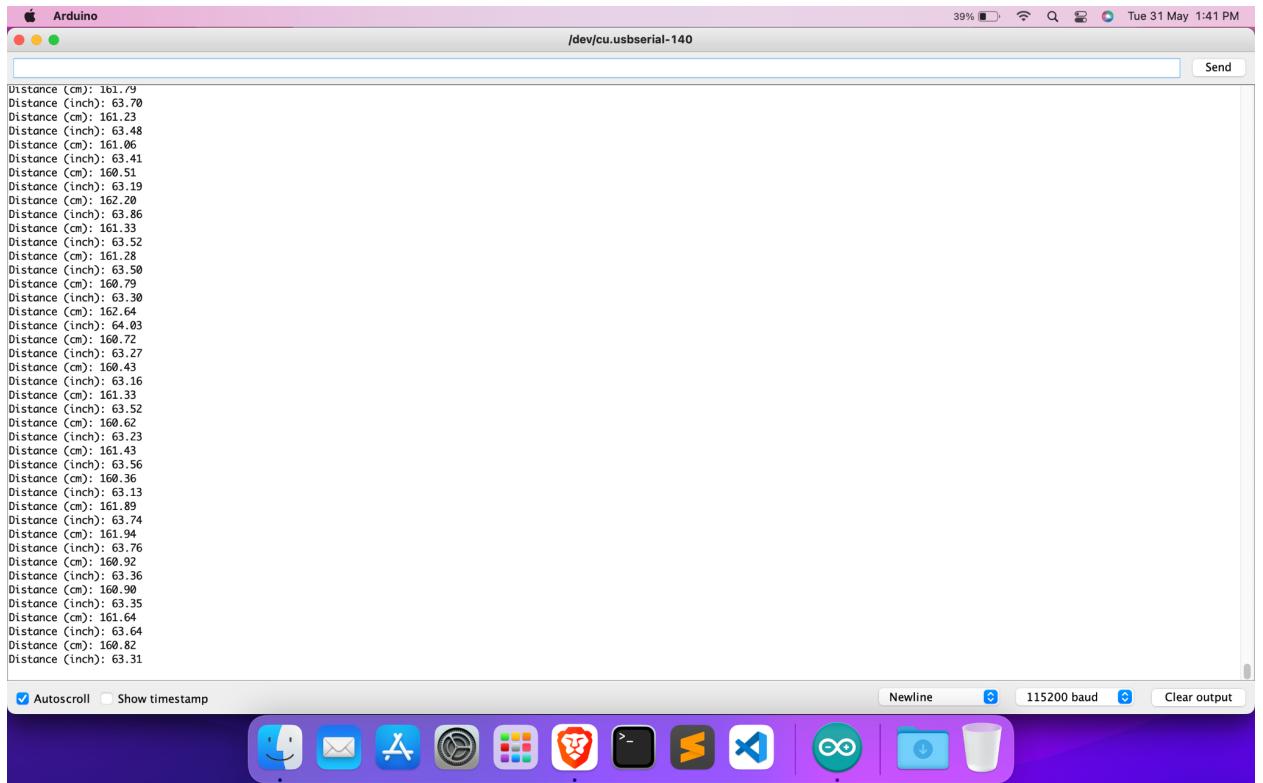
Done uploading.

Leaving...
Hard resetting via RTS pin...

```

sketch_may31a | Arduino 1.8.19

/dev/cu.usbserial-140



Code to integrate HC-SR04 sensor with NodeMCU:

```

const int trigPin = 12;
const int echoPin = 14;

//define sound velocity in cm/uS
#define SOUND_VELOCITY 0.034
#define CM_TO_INCH 0.393701

long duration;
float distanceCm;
float distanceInch;

void setup() {
    Serial.begin(115200); // Starts the serial communication
    pinMode(trigPin, OUTPUT); // Sets the trigPin as an Output
    pinMode(echoPin, INPUT); // Sets the echoPin as an Input
}

void loop() {

```

```
// Clears the trigPin
digitalWrite(trigPin, LOW);
delayMicroseconds(2);
// Sets the trigPin on HIGH state for 10 micro seconds
digitalWrite(trigPin, HIGH);
delayMicroseconds(10);
digitalWrite(trigPin, LOW);

// Reads the echoPin, returns the sound wave travel time in microseconds
duration = pulseIn(echoPin, HIGH);

// Calculate the distance
distanceCm = duration * SOUND_VELOCITY/2;

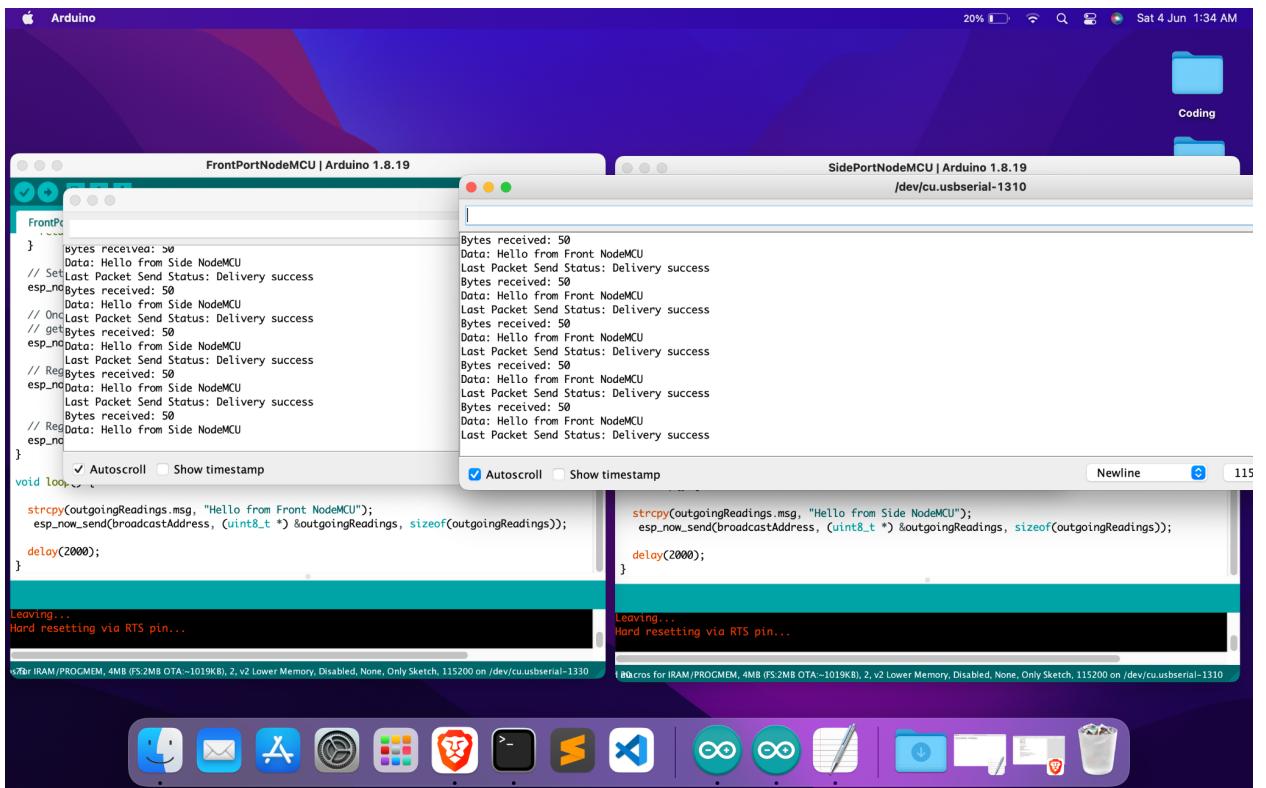
// Convert to inches
distanceInch = distanceCm * CM_TO_INCH;

// Prints the distance on the Serial Monitor
Serial.print("Distance (cm): ");
Serial.println(distanceCm);
Serial.print("Distance (inch): ");
Serial.println(distanceInch);

delay(1000);
}
```

3rd June

- Identifying the MAC address of NodeMCU
- Two-way communication between NodeMCU
- Many-to-one communication between NodeMCU
- [Reference Codes](#)



Code to get MAC address:

```
#ifdef ESP32
    #include <WiFi.h>
#else
    #include <ESP8266WiFi.h>
#endif
```

```

void setup(){
    Serial.begin(115200);
    Serial.println();
    delay(5000);
    Serial.print("ESP Board MAC Address: ");
    Serial.println(WiFi.macAddress());
}

void loop(){
}

```

Code for two-way communication between NodeMCUs:

Sender code:

```

/*
Flow of the code
1 - Put WiFi in STA Mode
2 - Initialise ESPNOW
3 - Set Role to Combo
4 - Add peer device
5 - Define Send Callback Function
6 - Define Receive Callback Function
*/

#include <Wire.h>
#ifdef ESP32
    #include <WiFi.h>
#else
    #include <ESP8266WiFi.h>
#endif
#include <espnow.h>

// REPLACE WITH THE MAC Address of your receiver
uint8_t broadcastAddress[] = {0xC8, 0xC9, 0xA3, 0x69, 0xDE, 0x1D};

typedef struct struct_message {
    char msg[50];
} struct_message;

```

```
// Create a struct_message called outgoingReadings to hold outgoing data
struct_message outgoingReadings;

// Create a struct_message called incomingReadings to hold incoming data
//struct_message incomingReadings;

// Variable to store if sending data was successful
String success;

// Callback when data is sent
void OnDataSent(uint8_t *mac_addr, uint8_t sendStatus) {
    Serial.print("Last Packet Send Status: ");
    if (sendStatus == 0) {
        Serial.println("Delivery success");
    }
    else {
        Serial.println("Delivery fail");
    }
}

// Callback when data is received
//void OnDataRecv(uint8_t * mac, uint8_t *incomingData, uint8_t len) {
//    memcpy(&incomingReadings, incomingData, sizeof(incomingReadings));
//    Serial.print("Bytes received: ");
//    Serial.println(len);
//    Serial.print("Data: "); Serial.println(incomingReadings.msg);
//}

void setup() {
    // Init Serial Monitor
    Serial.begin(115200);

    // Set device as a Wi-Fi Station
    WiFi.mode(WIFI_STA);
    WiFi.disconnect();

    // Init ESP-NOW
    if (esp_now_init() != 0) {
        Serial.println("Error initialising ESP-NOW");
        return;
    }
}
```

```

// Set ESP-NOW Role
esp_now_set_self_role(ESP_NOW_ROLE_COMBO);

// Once ESPNow is successfully Init, we will register for Send CB to
// get the status of Transmitted packet
esp_now_register_send_cb(OnDataSent);

// Register peer
esp_now_add_peer(broadcastAddress, ESP_NOW_ROLE_COMBO, 1, NULL, 0);

// Register for a callback function that will be called when data is
received
// esp_now_register_recv_cb(OnDataRecv);
}

void loop() {

strcpy(outgoingReadings.msg, "Hello from Side NodeMCU");
esp_now_send(broadcastAddress, (uint8_t *) &outgoingReadings,
sizeof(outgoingReadings));

delay(2000);
}

```

Receiver Code:

```

/*
Flow of the code
1 - Put WiFi in STA Mode
2 - Initialise ESPNOW
3 - Set Role to Combo
4 - Add peer device
5 - Define Send Callback Function
6 - Define Receive Callback Function
*/
#include <Wire.h>
#ifndef ESP32

```

```
#include <WiFi.h>
#ifndef
#define include <ESP8266WiFi.h>
#endif
#include <espnow.h>

// REPLACE WITH THE MAC Address of your receiver
uint8_t broadcastAddress[] = {0xC8, 0xC9, 0xA3, 0x69, 0xDA, 0xCA};

typedef struct struct_message {
    char msg[50];
} struct_message;

// Create a struct_message called outgoingReadings to hold outgoing data
//struct_message outgoingReadings;

// Create a struct_message called incomingReadings to hold incoming data
struct_message incomingReadings;

// Variable to store if sending data was successful
String success;

// Callback when data is sent
//void OnDataSent(uint8_t *mac_addr, uint8_t sendStatus) {
//    Serial.print("Last Packet Send Status: ");
//    if (sendStatus == 0) {
//        Serial.println("Delivery success");
//    }
//    else {
//        Serial.println("Delivery fail");
//    }
//}

// Callback when data is received
void OnDataRecv(uint8_t * mac, uint8_t *incomingData, uint8_t len) {
    memcpy(&incomingReadings, incomingData, sizeof(incomingReadings));
    Serial.print("Bytes received: ");
    Serial.println(len);
    Serial.print("Data: "); Serial.println(incomingReadings.msg);
}

void setup() {
```

```
// Init Serial Monitor
Serial.begin(115200);

// Set device as a Wi-Fi Station
WiFi.mode(WIFI_STA);
WiFi.disconnect();

// Init ESP-NOW
if (esp_now_init() != 0) {
    Serial.println("Error initialising ESP-NOW");
    return;
}

// Set ESP-NOW Role
esp_now_set_self_role(ESP_NOW_ROLE_COMBO);

// Once ESPNow is successfully Init, we will register for Send CB to
// get the status of Transmitted packet
// esp_now_register_send_cb(OnDataSent);

// Register peer
esp_now_add_peer(broadcastAddress, ESP_NOW_ROLE_COMBO, 1, NULL, 0);

// Register for a callback function that will be called when data is
received
esp_now_register_recv_cb(OnDataRecv);
}

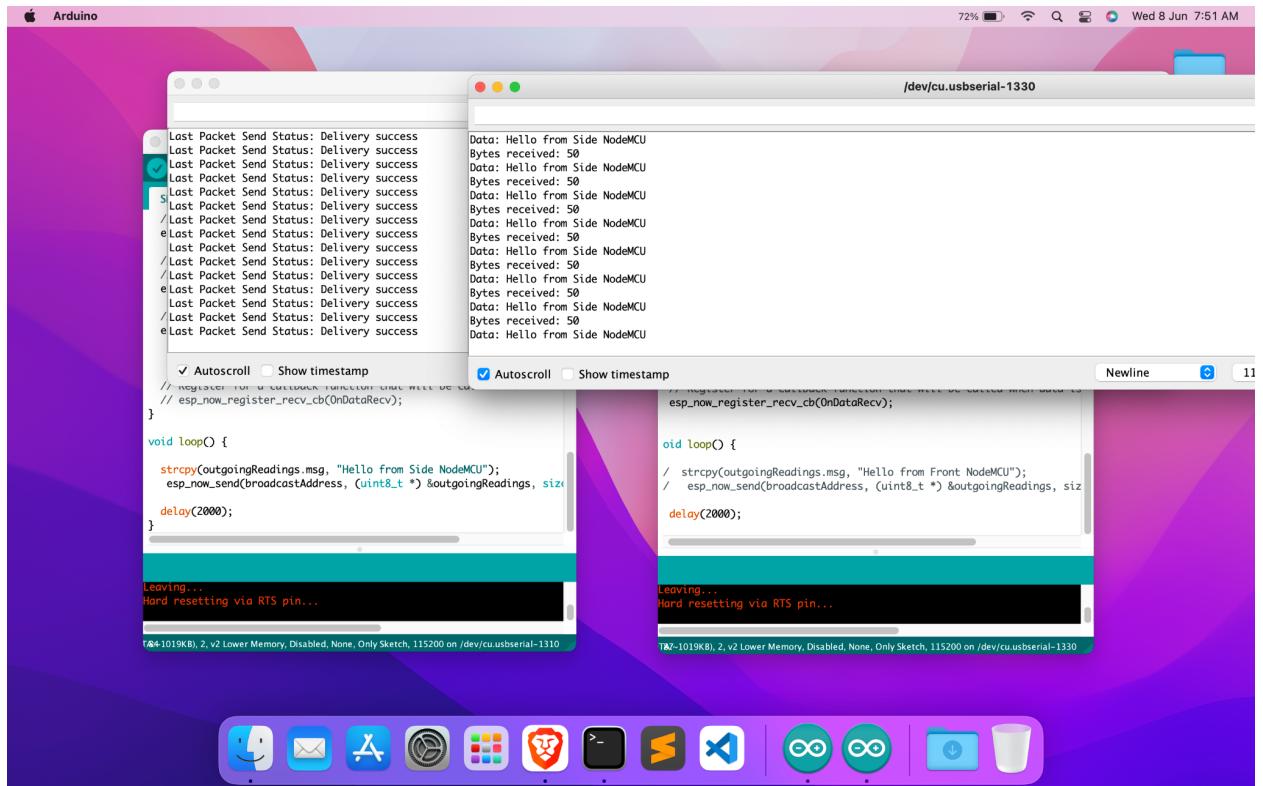
void loop() {

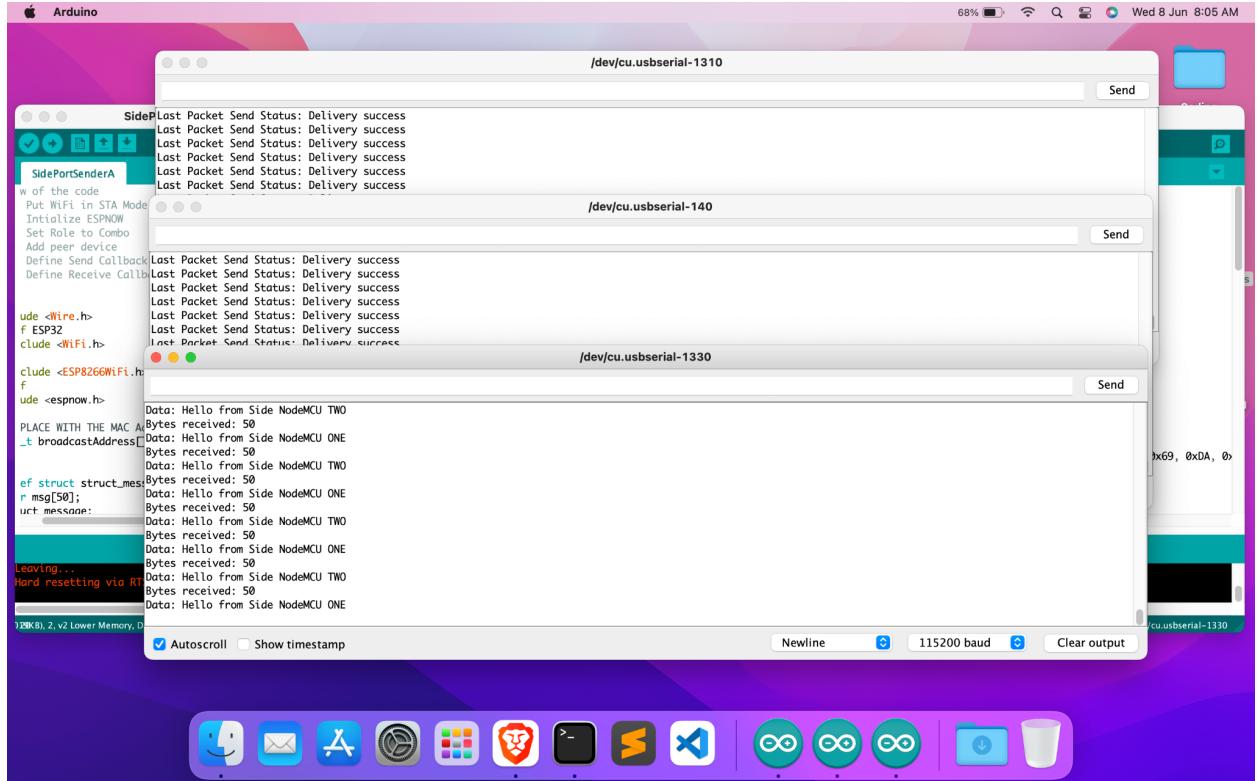
// strcpy(outgoingReadings.msg, "Hello from Front NodeMCU");
// esp_now_send(broadcastAddress, (uint8_t *) &outgoingReadings,
sizeof(outgoingReadings));

delay(2000);
}
```

7th June

- One-to-One Communication of NodeMCUs
 - Multicasting multiple NodeMCUs to a single NodeMCU





Code for One-Way receiver :

```

/*
Flow of the code
1 - Put WiFi in STA Mode
2 - Initialize ESPNOW
3 - Set Role to Combo
4 - Add peer device
5 - Define Send Callback Function
6 - Define Receive Callback Function
*/
#include <Wire.h>
#ifndef ESP32
  #include <WiFi.h>
#else
  #include <ESP8266WiFi.h>
#endif
#include <espnow.h>

```

```
// REPLACE WITH THE MAC Address of your receiver
uint8_t broadcastAddress[] = {0xC8, 0xC9, 0xA3, 0x69, 0xDA, 0xCA};

typedef struct struct_message {
    char msg[50];
} struct_message;

// Create a struct_message called outgoingReadings to hold outgoing data
//struct_message outgoingReadings;

// Create a struct_message called incomingReadings to hold incoming data
struct_message incomingReadings;

// Variable to store if sending data was successful
String success;

// Callback when data is sent
//void OnDataSent(uint8_t *mac_addr, uint8_t sendStatus) {
//    Serial.print("Last Packet Send Status: ");
//    if (sendStatus == 0) {
//        Serial.println("Delivery success");
//    }
//    else {
//        Serial.println("Delivery fail");
//    }
//}

// Callback when data is received
void OnDataRecv(uint8_t * mac, uint8_t *incomingData, uint8_t len) {
    memcpy(&incomingReadings, incomingData, sizeof(incomingReadings));
    Serial.print("Bytes received: ");
    Serial.println(len);
    Serial.print("Data: "); Serial.println(incomingReadings.msg);
}

void setup() {
    // Init Serial Monitor
    Serial.begin(115200);

    // Set device as a Wi-Fi Station
    WiFi.mode(WIFI_STA);
    WiFi.disconnect();
```

```

// Init ESP-NOW
if (esp_now_init() != 0) {
    Serial.println("Error initializing ESP-NOW");
    return;
}

// Set ESP-NOW Role
esp_now_set_self_role(ESP_NOW_ROLE_COMBO);

// Once ESPNow is successfully Init, we will register for Send CB to
// get the status of Transmitted packet
// esp_now_register_send_cb(OnDataSent);

// Register peer
esp_now_add_peer(broadcastAddress, ESP_NOW_ROLE_COMBO, 1, NULL, 0);

// Register for a callback function that will be called when data is
received
esp_now_register_recv_cb(OnDataRecv);
}

void loop() {

// strcpy(outgoingReadings.msg, "Hello from Front NodeMCU");
// esp_now_send(broadcastAddress, (uint8_t *) &outgoingReadings,
sizeof(outgoingReadings));

delay(2000);
}

```

Code for One-way sender :

```

/*
Flow of the code
1 - Put WiFi in STA Mode
2 - Initialize ESPNOW
3 - Set Role to Combo
4 - Add peer device
5 - Define Send Callback Function

```

```
6 - Define Receive Callback Function
*/
#include <Wire.h>
#ifndef ESP32
    #include <WiFi.h>
#else
    #include <ESP8266WiFi.h>
#endif
#include <espnow.h>

// REPLACE WITH THE MAC Address of your receiver
uint8_t broadcastAddress[] = {0xC8, 0xC9, 0xA3, 0x69, 0xDE, 0x1D};

typedef struct struct_message {
    char msg[50];
} struct_message;

// Create a struct_message called outgoingReadings to hold outgoing data
struct_message outgoingReadings;

// Create a struct_message called incomingReadings to hold incoming data
//struct_message incomingReadings;

// Variable to store if sending data was successful
String success;

// Callback when data is sent
void OnDataSent(uint8_t *mac_addr, uint8_t sendStatus) {
    Serial.print("Last Packet Send Status: ");
    if (sendStatus == 0) {
        Serial.println("Delivery success");
    }
    else {
        Serial.println("Delivery fail");
    }
}

// Callback when data is received
//void OnDataRecv(uint8_t * mac, uint8_t *incomingData, uint8_t len) {
//    memcpy(&incomingReadings, incomingData, sizeof(incomingReadings));
//    Serial.print("Bytes received: ");
```

```
// Serial.println(len);
// Serial.print("Data: "); Serial.println(incomingReadings.msg);
//}

void setup() {
    // Init Serial Monitor
    Serial.begin(115200);

    // Set device as a Wi-Fi Station
    WiFi.mode(WIFI_STA);
    WiFi.disconnect();

    // Init ESP-NOW
    if (esp_now_init() != 0) {
        Serial.println("Error initializing ESP-NOW");
        return;
    }

    // Set ESP-NOW Role
    esp_now_set_self_role(ESP_NOW_ROLE_COMBO);

    // Once ESPNow is successfully Init, we will register for Send CB to
    // get the status of the Transmitted packet
    esp_now_register_send_cb(OnDataSent);

    // Register peer
    esp_now_add_peer(broadcastAddress, ESP_NOW_ROLE_COMBO, 1, NULL, 0);

    // Register for a callback function that will be called when data is
    received
    // esp_now_register_recv_cb(OnDataRecv);
}

void loop() {

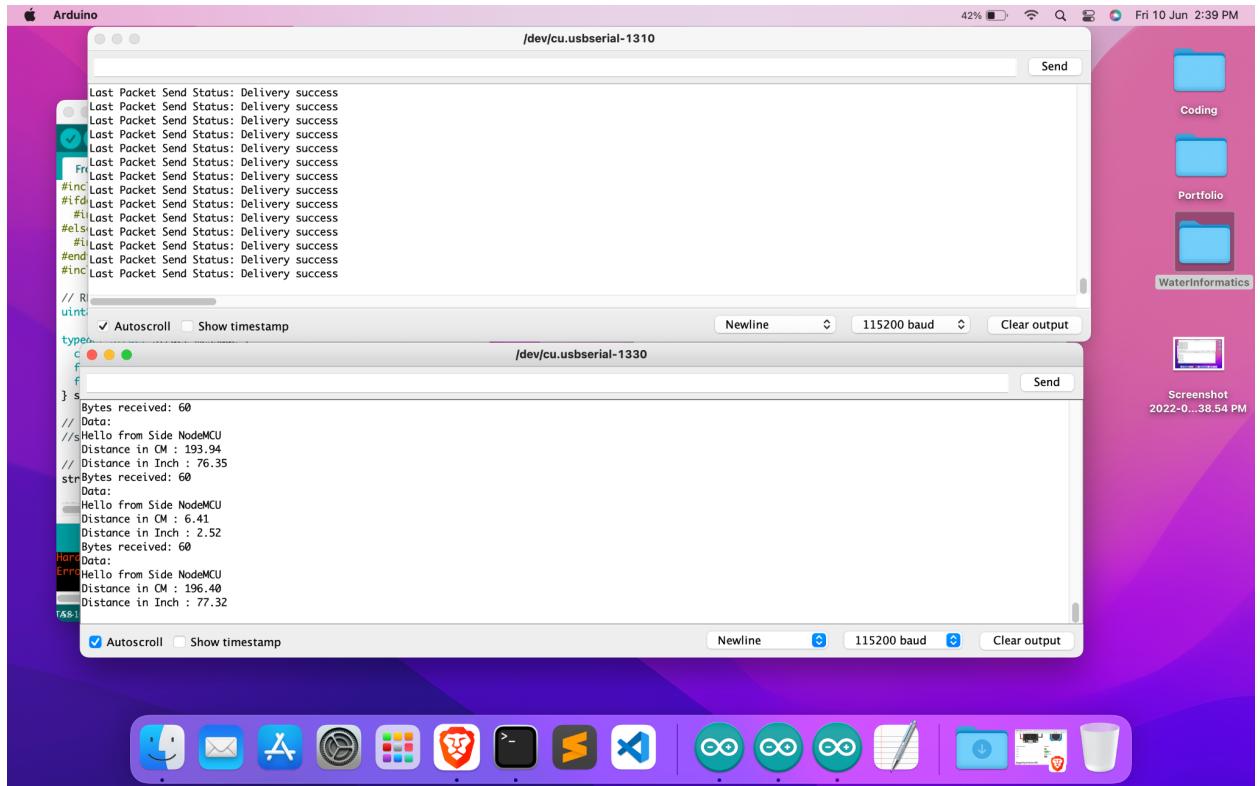
    strcpy(outgoingReadings.msg, "Hello from Side NodeMCU");
    esp_now_send(broadcastAddress, (uint8_t *) &outgoingReadings,
    sizeof(outgoingReadings));

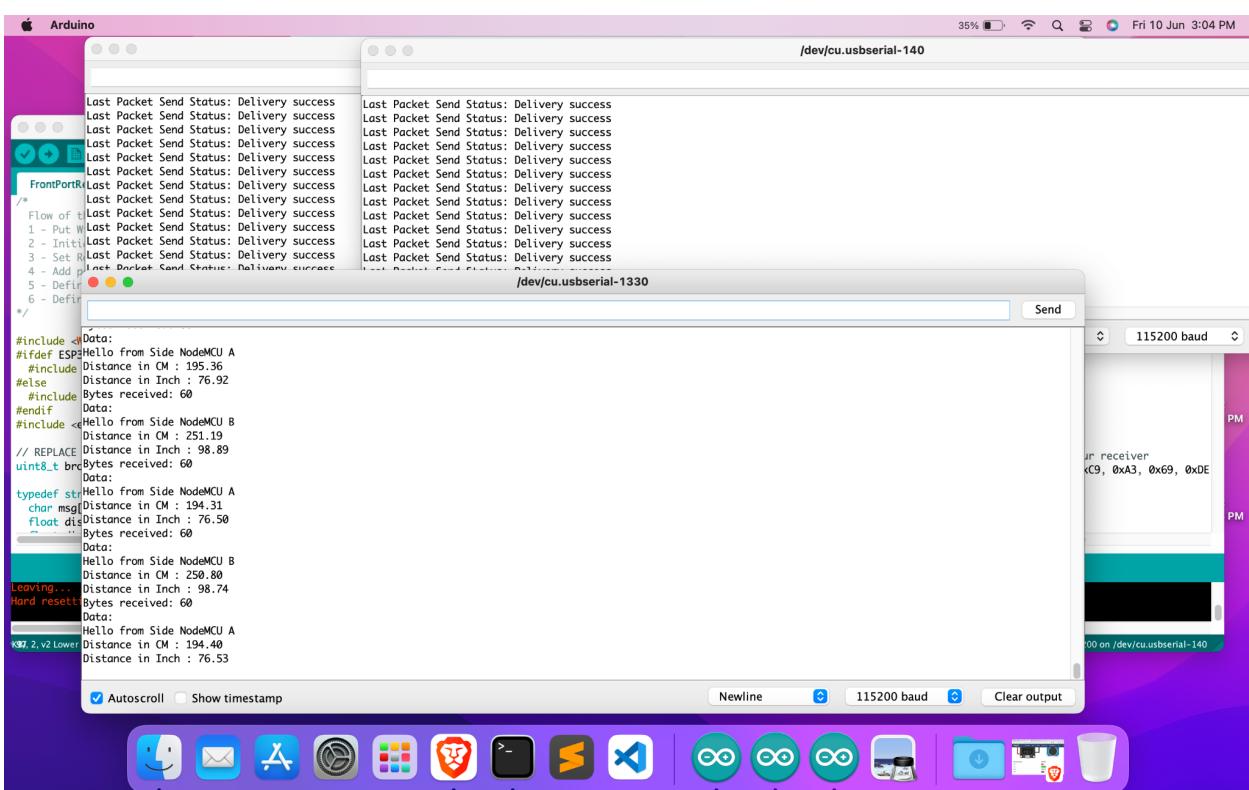
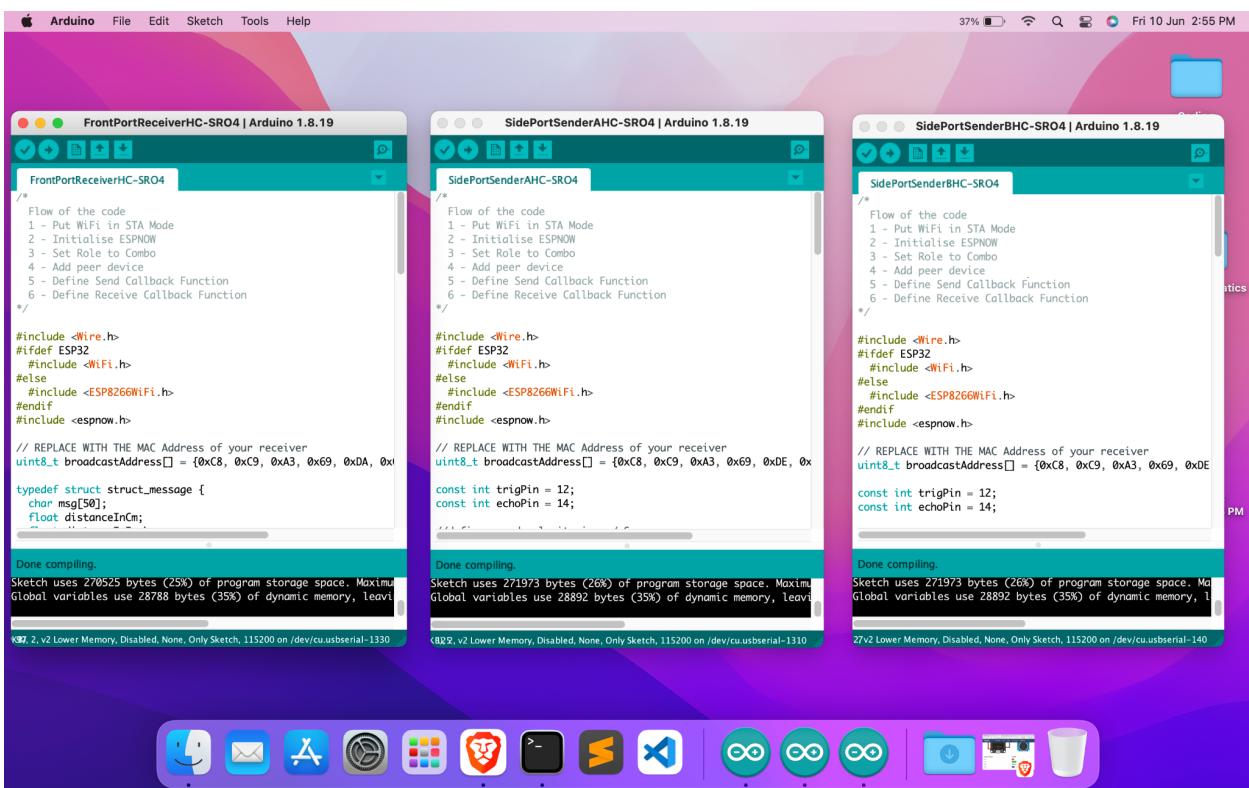
    delay(2000);
```

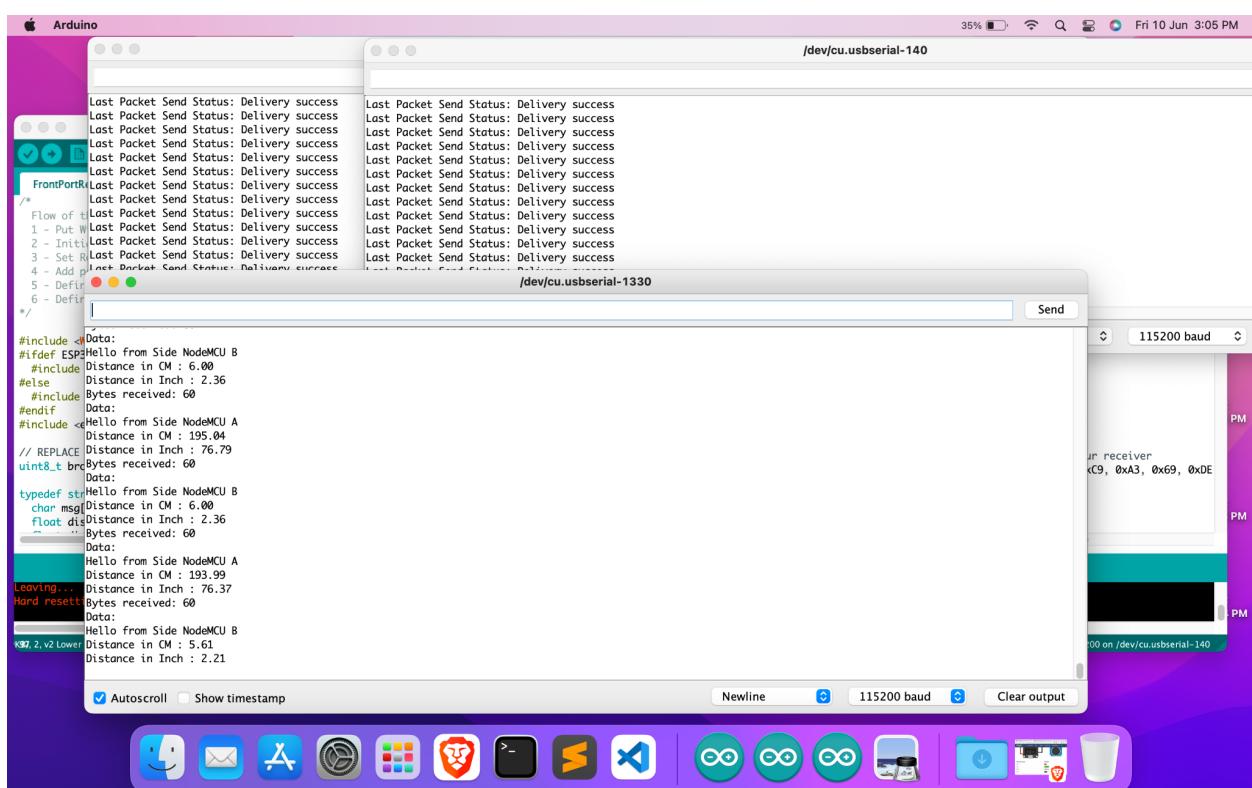
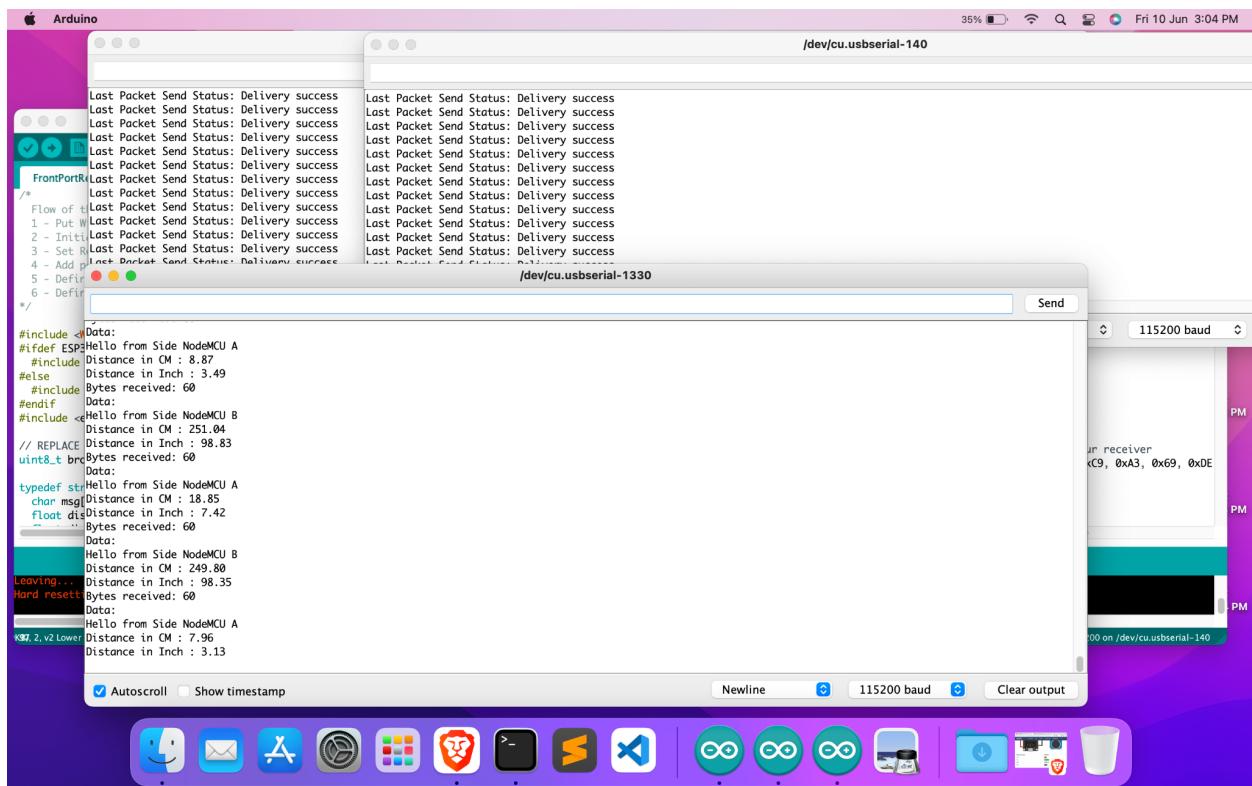
}

10 June:

- Connected HC-SR04 with NodeMCU and established one-to-one communication
- Connected HC-SR04 with NodeMCU and established multicasting









Code for Side-Port sender :

```

/*
Flow of the code
1 - Put WiFi in STA Mode
2 - Initialise ESPNOW
3 - Set Role to Combo
4 - Add peer device
5 - Define Send Callback Function
6 - Define Receive Callback Function
*/
#include <Wire.h>
#ifdef ESP32
#include <WiFi.h>
#else
#include <ESP8266WiFi.h>
#endif
#include <espnow.h>

// REPLACE WITH THE MAC Address of your receiver
uint8_t broadcastAddress[] = {0xC8, 0xC9, 0xA3, 0x69, 0xDE, 0x1D};

```

```
const int trigPin = 12;
const int echoPin = 14;

//define sound velocity in cm/uS
#define SOUND_VELOCITY 0.034
#define CM_TO_INCH 0.393701

long duration;
float distanceCm;
float distanceInch;

typedef struct struct_message {
    char msg[50];
    float distanceInCm;
    float distanceInInch;
} struct_message;

// Create a struct_message called outgoingReadings to hold outgoing data
struct_message outgoingReadings;

// Create a struct_message called incomingReadings to hold incoming data
//struct_message incomingReadings;

// Variable to store if sending data was successful
String success;

// Callback when data is sent
void OnDataSent(uint8_t *mac_addr, uint8_t sendStatus) {
    Serial.print("Last Packet Send Status: ");
    if (sendStatus == 0) {
        Serial.println("Delivery success");
    }
    else {
        Serial.println("Delivery fail");
    }
}

// Callback when data is received
//void OnDataRecv(uint8_t * mac, uint8_t *incomingData, uint8_t len) {
//    memcpy(&incomingReadings, incomingData, sizeof(incomingReadings));
//    Serial.print("Bytes received: ");
//    Serial.println(len);
```

```
// Serial.print("Data: "); Serial.println(incomingReadings.msg);
//}

void setup() {
    // Init Serial Monitor
    Serial.begin(115200);

    pinMode(trigPin, OUTPUT); // Sets the trigPin as an Output
    pinMode(echoPin, INPUT); // Sets the echoPin as an Input

    // Set device as a Wi-Fi Station
    WiFi.mode(WIFI_STA);
    WiFi.disconnect();

    // Init ESP-NOW
    if (esp_now_init() != 0) {
        Serial.println("Error initialising ESP-NOW");
        return;
    }

    // Set ESP-NOW Role
    esp_now_set_self_role(ESP_NOW_ROLE_COMBO);

    // Once ESPNow is successfully Init, we will register for Send CB to
    // get the status of Transmitted packet
    esp_now_register_send_cb(OnDataSent);

    // Register peer
    esp_now_add_peer(broadcastAddress, ESP_NOW_ROLE_COMBO, 1, NULL, 0);

    // Register for a callback function that will be called when data is
    received
    // esp_now_register_recv_cb(OnDataRecv);
}

void loop() {

    // Clears the trigPin
    digitalWrite(trigPin, LOW);
    delayMicroseconds(2);
```

```

// Sets the trigPin on HIGH state for 10 micro seconds
digitalWrite(trigPin, HIGH);
delayMicroseconds(10);
digitalWrite(trigPin, LOW);

// Reads the echoPin, returns the sound wave travel time in microseconds
duration = pulseIn(echoPin, HIGH);

// Calculate the distance
distanceCm = duration * SOUND_VELOCITY/2;

// Convert to inches
distanceInch = distanceCm * CM_TO_INCH;

strcpy(outgoingReadings.msg, "Hello from Side NodeMCU");
outgoingReadings.distanceInCm = distanceCm;
outgoingReadings.distanceInInch = distanceInch;

esp_now_send(broadcastAddress, (uint8_t *) &outgoingReadings,
sizeof(outgoingReadings));

delay(2000);
}

```

Code for Front-Port receiver :

```

*
Flow of the code
1 - Put WiFi in STA Mode
2 - Initialise ESPNOW
3 - Set Role to Combo
4 - Add peer device
5 - Define Send Callback Function
6 - Define Receive Callback Function
*/
#include <Wire.h>
#ifndef ESP32
    #include <WiFi.h>
#else
    #include <ESP8266WiFi.h>

```

```
#endif
#include <espnow.h>

// REPLACE WITH THE MAC Address of your receiver
uint8_t broadcastAddress[] = {0xC8, 0xC9, 0xA3, 0x69, 0xDE, 0x1D};

const int trigPin = 12;
const int echoPin = 14;

//define sound velocity in cm/uS
#define SOUND_VELOCITY 0.034
#define CM_TO_INCH 0.393701

long duration;
float distanceCm;
float distanceInch;

typedef struct struct_message {
    char msg[50];
    float distanceInCm;
    float distanceInInch;
} struct_message;

// Create a struct_message called outgoingReadings to hold outgoing data
struct_message outgoingReadings;

// Create a struct_message called incomingReadings to hold incoming data
//struct_message incomingReadings;

// Variable to store if sending data was successful
String success;

// Callback when data is sent
void OnDataSent(uint8_t *mac_addr, uint8_t sendStatus) {
    Serial.print("Last Packet Send Status: ");
    if (sendStatus == 0) {
        Serial.println("Delivery success");
    }
    else {
        Serial.println("Delivery fail");
    }
}
```

```
// Callback when data is received
//void OnDataRecv(uint8_t * mac, uint8_t *incomingData, uint8_t len) {
//    memcpy(&incomingReadings, incomingData, sizeof(incomingReadings));
//    Serial.print("Bytes received: ");
//    Serial.println(len);
//    Serial.print("Data: "); Serial.println(incomingReadings.msg);
//}

void setup() {
    // Init Serial Monitor
    Serial.begin(115200);

    pinMode(trigPin, OUTPUT); // Sets the trigPin as an Output
    pinMode(echoPin, INPUT); // Sets the echoPin as an Input

    // Set device as a Wi-Fi Station
    WiFi.mode(WIFI_STA);
    WiFi.disconnect();

    // Init ESP-NOW
    if (esp_now_init() != 0) {
        Serial.println("Error initialising ESP-NOW");
        return;
    }

    // Set ESP-NOW Role
    esp_now_set_self_role(ESP_NOW_ROLE_COMBO);

    // Once ESPNow is successfully Init, we will register for Send CB to
    // get the status of Transmitted packet
    esp_now_register_send_cb(OnDataSent);

    // Register peer
    esp_now_add_peer(broadcastAddress, ESP_NOW_ROLE_COMBO, 1, NULL, 0);

    // Register for a callback function that will be called when data is
    // received
    // esp_now_register_recv_cb(OnDataRecv);
}
```

```
void loop() {

    // Clears the trigPin
    digitalWrite(trigPin, LOW);
    delayMicroseconds(2);
    // Sets the trigPin on HIGH state for 10 micro seconds
    digitalWrite(trigPin, HIGH);
    delayMicroseconds(10);
    digitalWrite(trigPin, LOW);

    // Reads the echoPin, returns the sound wave travel time in microseconds
    duration = pulseIn(echoPin, HIGH);

    // Calculate the distance
    distanceCm = duration * SOUND_VELOCITY/2;

    // Convert to inches
    distanceInch = distanceCm * CM_TO_INCH;

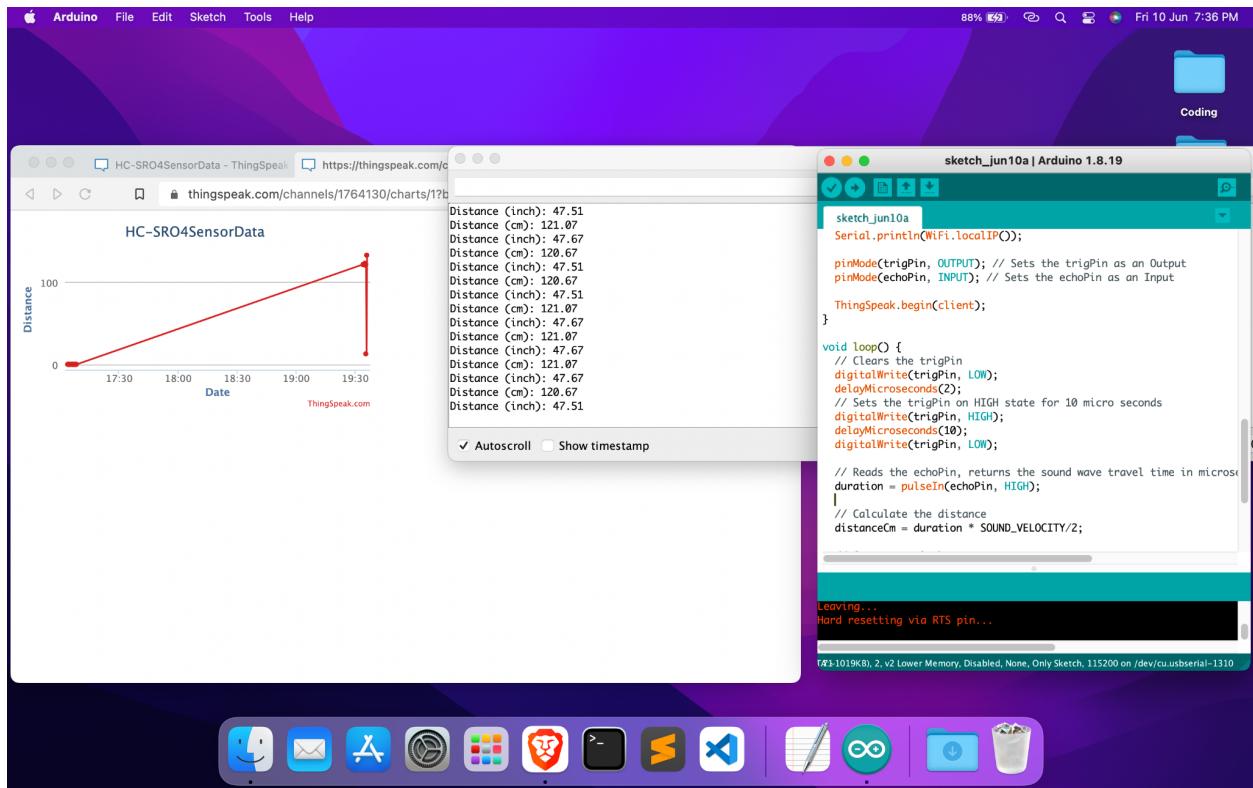
    strcpy(outgoingReadings.msg, "Hello from Side NodeMCU");
    outgoingReadings.distanceInCm = distanceCm;
    outgoingReadings.distanceInInch = distanceInch;

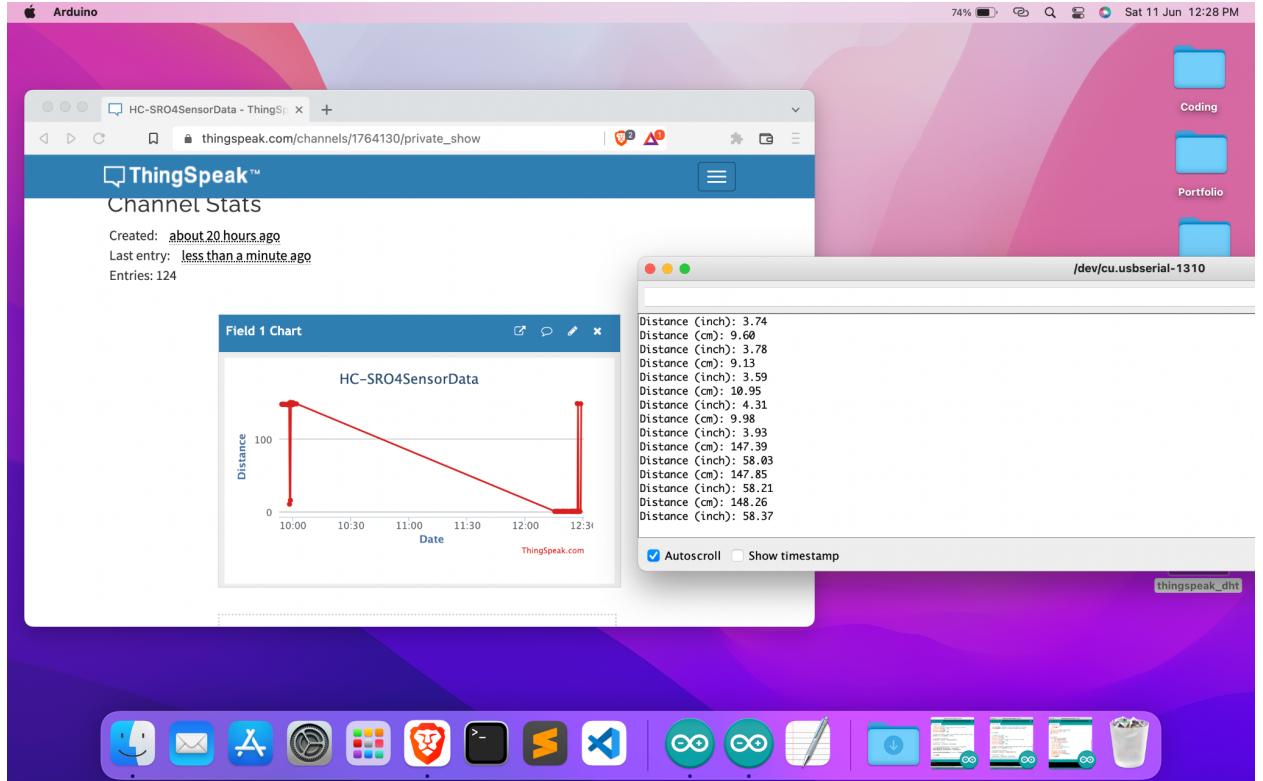
    esp_now_send(broadcastAddress, (uint8_t *) &outgoingReadings,
    sizeof(outgoingReadings));

    delay(2000);
}
```

June 11 :

- Connected NodeMCU with HC-SR04 sensor to send data to ThingSpeak Platform





Code :

Approach 1 :

```

#ifndef ESP32
#include <WiFi.h>
#else
#include <ESP8266WiFi.h>
#endif

#include <ThingSpeak.h>

WiFiClient client;

long myChannelNumber = 1764130;
const char myWriteAPIKey[] = "7F1U0PTLV5PN05E2";

const char wifiName[] = "Manaspb";
const char password[] = "manas123";

```

```
const int trigPin = 12;
const int echoPin = 14;

//define sound velocity in cm/uS
#define SOUND_VELOCITY 0.034
#define CM_TO_INCH 0.393701

long duration;
float distanceCm;
float distanceInch;

void setup() {
    Serial.begin(115200); // Starts the serial communication

    WiFi.begin(wifiName,password);
    while(WiFi.status() != WL_CONNECTED)
    {
        delay(200);
        Serial.print(..);
    }

    Serial.println();
    Serial.println("NodeMCU is connected:");
    Serial.println(WiFi.localIP());

    pinMode(trigPin, OUTPUT); // Sets the trigPin as an Output
    pinMode(echoPin, INPUT); // Sets the echoPin as an Input

    ThingSpeak.begin(client);
}

void loop() {
    // Clears the trigPin
    digitalWrite(trigPin, LOW);
    delayMicroseconds(2);
    // Sets the trigPin on HIGH state for 10 micro seconds
    digitalWrite(trigPin, HIGH);
    delayMicroseconds(10);
    digitalWrite(trigPin, LOW);

    // Reads the echoPin, returns the sound wave travel time in microseconds
```

```

duration = pulseIn(echoPin, HIGH);

// Calculate the distance
distanceCm = duration * SOUND_VELOCITY/2;

// Convert to inches
distanceInch = distanceCm * CM_TO_INCH;

// Prints the distance on the Serial Monitor
Serial.print("Distance (cm): ");
Serial.println(distanceCm);
Serial.print("Distance (inch): ");
Serial.println(distanceInch);

ThingSpeak.writeField(myChannelNumber,1,distanceCm,myWriteAPIKey);

delay(1000);
}

```

Approach 2 :

```

#ifndef ESP32
    #include <WiFi.h>
#else
    #include <ESP8266WiFi.h>
#endif

#include <ThingSpeak.h>

WiFiClient client;

long myChannelNumber = 1764130;
const char myWriteAPIKey[] = "7F1U0PTLV5PN05E2";

const char wifiName[] = "Manaspb";
const char password[] = "manas123";
const char ip[] = "184.106.153.149";

const int trigPin = 12;
const int echoPin = 14;

```

```
//define sound velocity in cm/uS
#define SOUND_VELOCITY 0.034
#define CM_TO_INCH 0.393701

long duration;
float distanceCm;
float distanceInch;

void setup() {
    Serial.begin(115200); // Starts the serial communication

    WiFi.begin(wifiName,password);
    while(WiFi.status() != WL_CONNECTED)
    {
        delay(200);
        Serial.print(..);
    }

    Serial.println();
    Serial.println("NodeMCU is connected:");
    Serial.println(WiFi.localIP());

    ThingSpeak.begin(client);

    pinMode(trigPin, OUTPUT); // Sets the trigPin as an Output
    pinMode(echoPin, INPUT); // Sets the echoPin as an Input
}

void loop() {

    // Clears the trigPin
    digitalWrite(trigPin, LOW);
    delayMicroseconds(2);
    // Sets the trigPin on HIGH state for 10 micro seconds
    digitalWrite(trigPin, HIGH);
    delayMicroseconds(10);
    digitalWrite(trigPin, LOW);

    // Reads the echoPin, returns the sound wave travel time in microseconds
    duration = pulseIn(echoPin, HIGH);

    // Calculate the distance
```

```
distanceCm = duration * SOUND_VELOCITY/2;

// Convert to inches
distanceInch = distanceCm * CM_TO_INCH;

// Prints the distance on the Serial Monitor
Serial.print("Distance (cm): ");
Serial.println(distanceCm);
Serial.print("Distance (inch): ");
Serial.println(distanceInch);

if(client.connect(ip,80)){
ThingSpeak.setField(1,distanceCm);
ThingSpeak.writeFields(myChannelNumber,myWriteAPIKey);
client.stop();
delay(3000);
}
}
```

June 16:

- Learned basic syntax of python
- Learned about NumPy library

June 22:

- Learned about pandas, matplotlib, and seaborn libraries

June 24:

- Started with Machine Learning
- Learned Linear Regression

June 26:

- Learned Decision Trees and Random Forest

June 30:

- Learned KNN and SVM

July 4:

- Made a project on Diabetes Prediction System using Support Vector Machine algorithm
- Deployed the model on the web using Streamlit service
- [Link to the code](#)
- [Link to the prediction website](#)

July 15:

- Developed code for detecting leakage in a water tank using HC-SR04 sensor and water flow sensor
- [Link to the code](#)

Code for Side-Port water flow sensor:

```
#include <Wire.h>
#ifndef ESP32
    #include <WiFi.h>
#else
    #include <ESP8266WiFi.h>
#endif
#include <espnow.h>

// REPLACE WITH THE MAC Address of your receiver
```

```

uint8_t broadcastAddress[] = {0xC8, 0xC9, 0xA3, 0x69, 0xDE, 0x1D};

#define SENSOR D4
long currentMillis = 0;
long previousMillis = 0;
int interval = 1000;
float calibrationFactor = 4.5;
volatile byte pulseCount;
byte pulse1Sec = 0;
float flowRate;
unsigned int flowMilliLitres;
unsigned long totalMilliLitres;
void IRAM_ATTR pulseCounter()
{
    pulseCount++;
}

typedef struct struct_message {
    int id;
    char msg[50];
    unsigned long totalMillisFlown;
    float distanceInCm;
    float distanceInInch;
} struct_message;

// Create a struct_message called outgoingReadings to hold outgoing data
struct_message outgoingReadings;

// Create a struct_message called incomingReadings to hold incoming data
//struct_message incomingReadings;

// Variable to store if sending data was successful
String success;

// Callback when data is sent
void OnDataSent(uint8_t *mac_addr, uint8_t sendStatus) {
    Serial.print("Last Packet Send Status: ");
    if (sendStatus == 0) {
        Serial.println("Delivery success");
    }
    else {
        Serial.println("Delivery fail");
    }
}

```

```

}

// Callback when data is received
//void OnDataRecv(uint8_t * mac, uint8_t *incomingData, uint8_t len) {
//  memcpy(&incomingReadings, incomingData, sizeof(incomingReadings));
//  Serial.print("Bytes received: ");
//  Serial.println(len);
//  Serial.print("Data: "); Serial.println(incomingReadings.msg);
//}

void setup() {
  // Init Serial Monitor
  Serial.begin(115200);

  pinMode(SENSOR, INPUT_PULLUP);
  pulseCount = 0;
  flowRate = 0.0;
  flowMilliLitres = 0;
  totalMilliLitres = 0;
  previousMillis = 0;
  attachInterrupt(digitalPinToInterruption(SENSOR), pulseCounter, FALLING);

  // Set device as a Wi-Fi Station
  WiFi.mode(WIFI_STA);
  WiFi.disconnect();

  // Init ESP-NOW
  if (esp_now_init() != 0) {
    Serial.println("Error initialising ESP-NOW");
    return;
  }

  // Set ESP-NOW Role
  esp_now_set_self_role(ESP_NOW_ROLE_COMBO);

  // Once ESPNow is successfully Init, we will register for Send CB to
  // get the status of Transmitted packet
  esp_now_register_send_cb(OnDataSent);

  // Register peer
  esp_now_add_peer(broadcastAddress, ESP_NOW_ROLE_COMBO, 1, NULL, 0);
}

```

```

    // Register for a callback function that will be called when data is
    received
    // esp_now_register_recv_cb(OnDataRecv);
}

void loop() {

    currentMillis = millis();
    if (currentMillis - previousMillis > interval) {
        pulse1Sec = pulseCount;
        pulseCount = 0;
        flowRate = ((1000.0 / (millis() - previousMillis)) * pulse1Sec) /
calibrationFactor;
        previousMillis = millis();
        flowMilliLitres = (flowRate / 60) * 1000;
        totalMilliLitres += flowMilliLitres;

        strcpy(outgoingReadings.msg, "Hello from Side NodeMCU wih WaterFlow
Sensor");
        outgoingReadings.totalMillisFlown = totalMilliLitres;
        outgoingReadings.id = 1;

        esp_now_send(broadcastAddress, (uint8_t *) &outgoingReadings,
sizeof(outgoingReadings));

        delay(2000);
    }
}

```

Code for Side-Port HC-SR04 sensor:

```

#include <Wire.h>
#ifndef ESP32
    #include <WiFi.h>
#else
    #include <ESP8266WiFi.h>
#endif
#include <espnow.h>

// REPLACE WITH THE MAC Address of your receiver

```

```

uint8_t broadcastAddress[] = {0xC8, 0xC9, 0xA3, 0x69, 0xDE, 0x1D};

const int trigPin = 12;
const int echoPin = 14;

//define sound velocity in cm/uS
#define SOUND_VELOCITY 0.034
#define CM_TO_INCH 0.393701

long duration;
float distanceCm;
float distanceInch;

typedef struct struct_message {
    int id;
    char msg[50];
    unsigned long totalMillisFlown;
    float distanceInCm;
    float distanceInInch;
} struct_message;

// Create a struct_message called outgoingReadings to hold outgoing data
struct_message outgoingReadings;

// Create a struct_message called incomingReadings to hold incoming data
//struct_message incomingReadings;

// Variable to store if sending data was successful
String success;

// Callback when data is sent
void OnDataSent(uint8_t *mac_addr, uint8_t sendStatus) {
    Serial.print("Last Packet Send Status: ");
    if (sendStatus == 0) {
        Serial.println("Delivery success");
    }
    else {
        Serial.println("Delivery fail");
    }
}

// Callback when data is received
//void OnDataRecv(uint8_t * mac, uint8_t *incomingData, uint8_t len) {

```

```
// memcpy(&incomingReadings, incomingData, sizeof(incomingReadings));
// Serial.print("Bytes received: ");
// Serial.println(len);
// Serial.print("Data: "); Serial.println(incomingReadings.msg);
//}

void setup() {
    // Init Serial Monitor
    Serial.begin(115200);

    pinMode(trigPin, OUTPUT); // Sets the trigPin as an Output
    pinMode(echoPin, INPUT); // Sets the echoPin as an Input

    // Set device as a Wi-Fi Station
    WiFi.mode(WIFI_STA);
    WiFi.disconnect();

    // Init ESP-NOW
    if (esp_now_init() != 0) {
        Serial.println("Error initialising ESP-NOW");
        return;
    }

    // Set ESP-NOW Role
    esp_now_set_self_role(ESP_NOW_ROLE_COMBO);

    // Once ESPNow is successfully Init, we will register for Send CB to
    // get the status of Transmitted packet
    esp_now_register_send_cb(OnDataSent);

    // Register peer
    esp_now_add_peer(broadcastAddress, ESP_NOW_ROLE_COMBO, 1, NULL, 0);

    // Register for a callback function that will be called when data is
    // received
    // esp_now_register_recv_cb(OnDataRecv);
}
```

```

void loop() {

    // Clears the trigPin
    digitalWrite(trigPin, LOW);
    delayMicroseconds(2);
    // Sets the trigPin on HIGH state for 10 micro seconds
    digitalWrite(trigPin, HIGH);
    delayMicroseconds(10);
    digitalWrite(trigPin, LOW);

    // Reads the echoPin, returns the sound wave travel time in microseconds
    duration = pulseIn(echoPin, HIGH);

    // Calculate the distance
    distanceCm = duration * SOUND_VELOCITY/2;

    // Convert to inches
    distanceInch = distanceCm * CM_TO_INCH;

    strcpy(outgoingReadings.msg, "Hello from Side NodeMCU with HC-SR04
sensor");
    outgoingReadings.distanceInCm = distanceCm;
    outgoingReadings.distanceInInch = distanceInch;
    outgoingReadings.id = 0;

    esp_now_send(broadcastAddress, (uint8_t *) &outgoingReadings,
sizeof(outgoingReadings));

    delay(2000);
}

Code for front port Water flow and HC-SR04 sensor:

```

```

#include <Wire.h>
#ifndef ESP32
    #include <WiFi.h>
#else
    #include <ESP8266WiFi.h>
#endif
#include <espnow.h>

```

```

// REPLACE WITH THE MAC Address of your receiver
uint8_t broadcastAddress[] = {0xC8, 0xC9, 0xA3, 0x69, 0xDA, 0xCA};

#define PI 3.14
#define RADIUS 5
#define EPSILON 10

float volumeFromWaterSensor = 0;
float volumeFromDepthSensor = 0;
float previousHeight = 0.0;
float currentHeight = 0.0;
float heightDifference = 0.0;

typedef struct struct_message {
    int id;
    char msg[50];
    unsigned long totalMillisFlown;
    float distanceInCm;
    float distanceInInch;
} struct_message;

// Create a struct_message called outgoingReadings to hold outgoing data
//struct_message outgoingReadings;

// Create a struct_message called incomingReadings to hold incoming data
struct_message incomingReadings;

// Variable to store if sending data was successful
String success;

// Callback when data is sent
//void OnDataSent(uint8_t *mac_addr, uint8_t sendStatus) {
//    Serial.print("Last Packet Send Status: ");
//    if (sendStatus == 0) {
//        Serial.println("Delivery success");
//    }
//    else {
//        Serial.println("Delivery fail");
//    }
//}

// Callback when data is received
void OnDataRecv(uint8_t * mac, uint8_t *incomingData, uint8_t len) {

```

```
memcpy(&incomingReadings, incomingData, sizeof(incomingReadings));
Serial.print("Bytes received: ");
Serial.println(len);

if(millis()%10000==0)
{
    if(abs(volumeFromDepthSensor-volumeFromWaterSensor) > EPSILON)
        Serial.print("There is a leakage");
    else
        Serial.print("There is no leakage");

    volumeFromDepthSensor = 0;
    volumeFromWaterSensor = 0;
}
if(incomingReadings.id==0)
{
    currentHeight = incomingReadings.distanceInCm*10;
    heightDifference = currentHeight-previousHeight;
    previousHeight = currentHeight;

    volumeFromDepthSensor += PI*RADIUS*RADIUS*heightDifference;
}

else if(incomingReadings.id==1)
{
    volumeFromWaterSensor = (float)
incomingReadings.totalMillisFlown*1000.0;
}

else
{
    // Do nothing
}
}

void setup() {
// Init Serial Monitor
Serial.begin(115200);

// Set device as a Wi-Fi Station
WiFi.mode(WIFI_STA);
WiFi.disconnect();
```

```
// Init ESP-NOW
if (esp_now_init() != 0) {
    Serial.println("Error initialising ESP-NOW");
    return;
}

// Set ESP-NOW Role
esp_now_set_self_role(ESP_NOW_ROLE_COMBO);

// Once ESPNow is successfully Init, we will register for Send CB to
// get the status of Transmitted packet
// esp_now_register_send_cb(OnDataSent);

// Register peer
esp_now_add_peer(broadcastAddress, ESP_NOW_ROLE_COMBO, 1, NULL, 0);

// Register for a callback function that will be called when data is
received
esp_now_register_recv_cb(OnDataRecv);
}

void loop() {

// strcpy(outgoingReadings.msg, "Hello from Front NodeMCU");
// esp_now_send(broadcastAddress, (uint8_t *) &outgoingReadings,
sizeof(outgoingReadings));

delay(2000);
}
```

July 18:

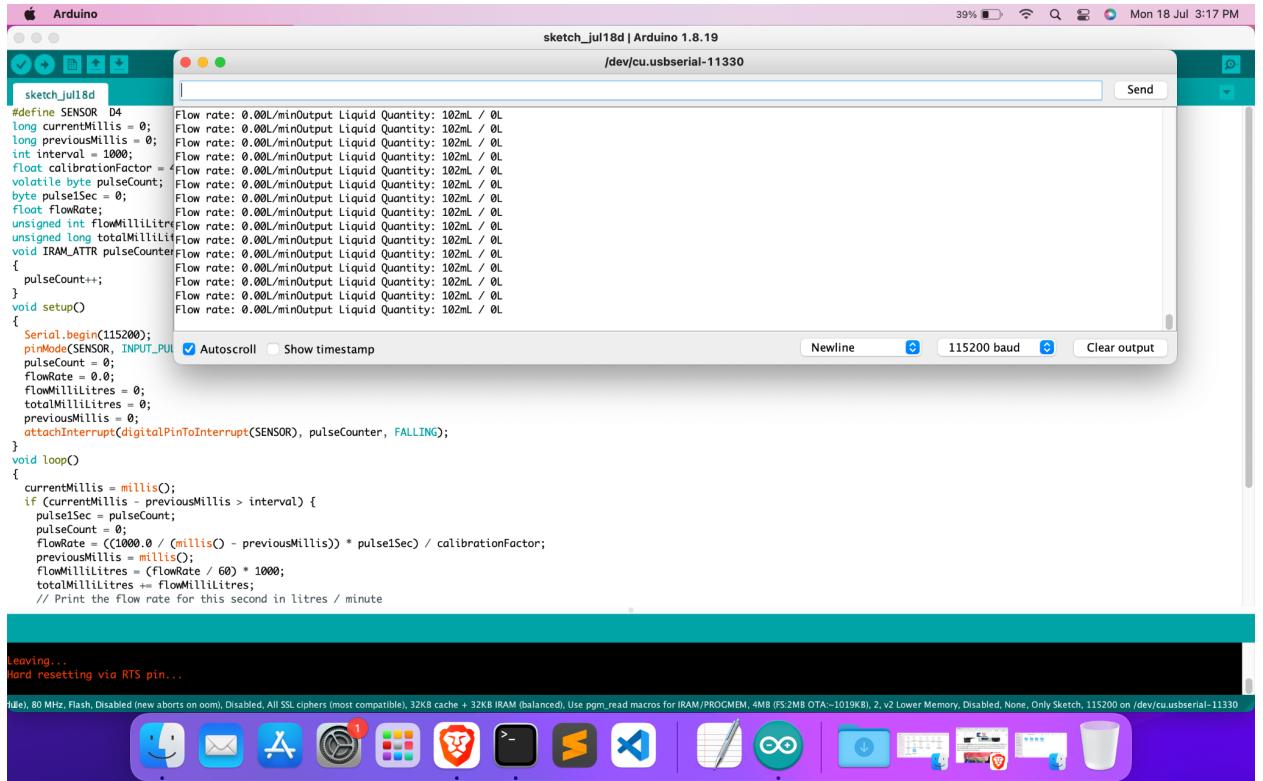
- Read data using water flow sensor and NodeMCU

```
Arduino
sketch_jul18d | Arduino 1.8.19
/dev/cu.usbserial-11330
Send

sketch_jul18d
long currentMillis = 0;
long previousMillis = 0;
int interval = 1000;
float calibrationFactor = 4;
byte pulseCount;
byte pulse1Sec = 0;
float flowRate;
unsigned int flowMillilitres;
unsigned long totalMillilitres;
void IRAM_ATTR pulseCounter()
{
    pulseCount++;
}
void setup()
{
    Serial.begin(115200);
    pinMode(SENSOR, INPUT_PULLUP);
    pulseCount = 0;
    flowRate = 0.0;
    flowMillilitres = 0;
    totalMillilitres = 0;
    previousMillis = 0;
    attachInterrupt(digitalPinToInterrupt(SENSOR), pulseCounter, FALLING);
}
void loop()
{
    currentMillis = millis();
    if (currentMillis - previousMillis > interval) {
        pulse1Sec = pulseCount;
        pulseCount = 0;
        flowRate = ((1000.0 / (millis() - previousMillis)) * pulse1Sec) / calibrationFactor;
        previousMillis = millis();
        flowMillilitres = (flowRate / 60) * 1000;
        totalMillilitres += flowMillilitres;
        // Print the flow rate for this second in litres / minute
    }
}

Leaving...
Hard resetting via RTS pin...


File, 80 MHz, Flash, Disabled (new aborts on oom), Disabled, All SSL ciphers (most compatible), 32KB cache + 32KB IRAM (balanced), Use pgm_read macros for IRAM/PROGMEM, 4MB (FS:2MB OTA:~1019K8), 2, v2 Lower Memory, Disabled, None, Only Sketch, 115200 on /dev/cu.usbserial-11330
```



Code for water flow sensor and NodeMCU:

```
#define SENSOR D4
long currentMillis = 0;
long previousMillis = 0;
int interval = 1000;
float calibrationFactor = 4.5;
volatile byte pulseCount;
byte pulse1Sec = 0;
float flowRate;
unsigned int flowMillilitres;
unsigned long totalMillilitres;
void IRAM_ATTR pulseCounter()
{
    pulseCount++;
}
void setup()
{
    Serial.begin(115200);
    pinMode(SENSOR, INPUT_PULLUP);
}
```

```
pulseCount = 0;
flowRate = 0.0;
flowMilliLitres = 0;
totalMilliLitres = 0;
previousMillis = 0;
attachInterrupt(digitalPinToInterrupt(SENSOR), pulseCounter, FALLING);
}

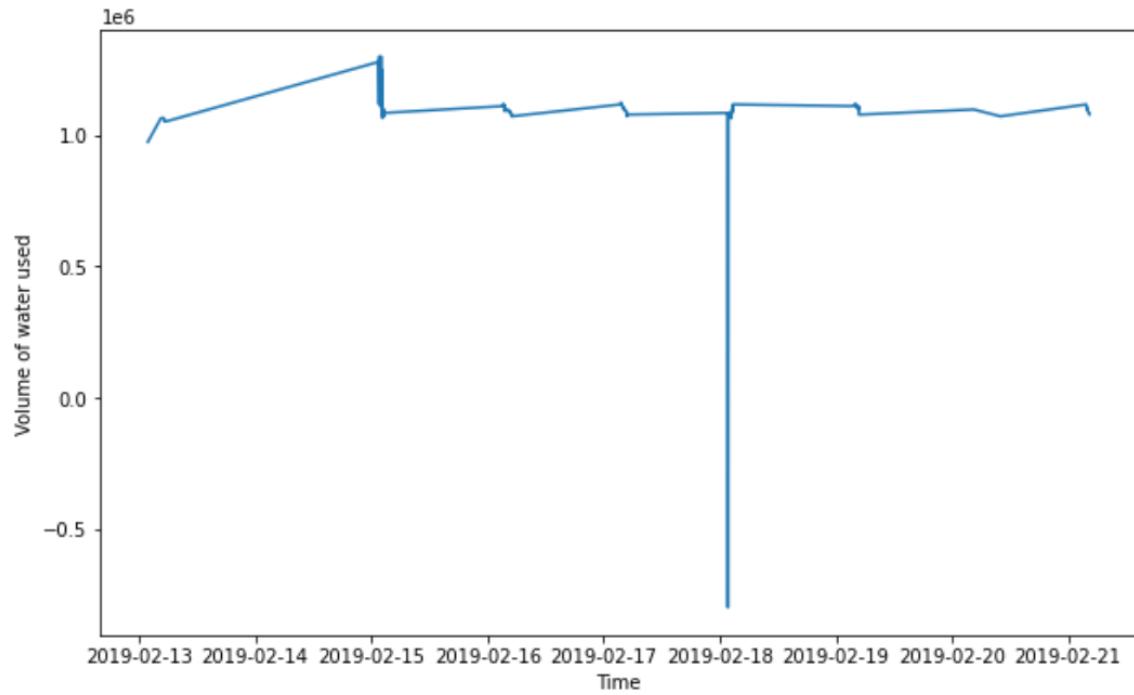
void loop()
{
    currentMillis = millis();
    if (currentMillis - previousMillis > interval) {
        pulse1Sec = pulseCount;
        pulseCount = 0;
        flowRate = ((1000.0 / (millis() - previousMillis)) * pulse1Sec) /
calibrationFactor;
        previousMillis = millis();
        flowMilliLitres = (flowRate / 60) * 1000;
        totalMilliLitres += flowMilliLitres;
        // Print the flow rate for this second in litres / minute
        Serial.print("Flow rate: ");
        Serial.print(flowRate); // Print the integer part of the variable
        Serial.print("L/min");
        // Print the cumulative total of litres flowed since starting
        Serial.print("Output Liquid Quantity: ");
        Serial.print(totalMilliLitres);
        Serial.print("mL / ");
        Serial.print(totalMilliLitres / 1000);
        Serial.println("L");
    }
}
```

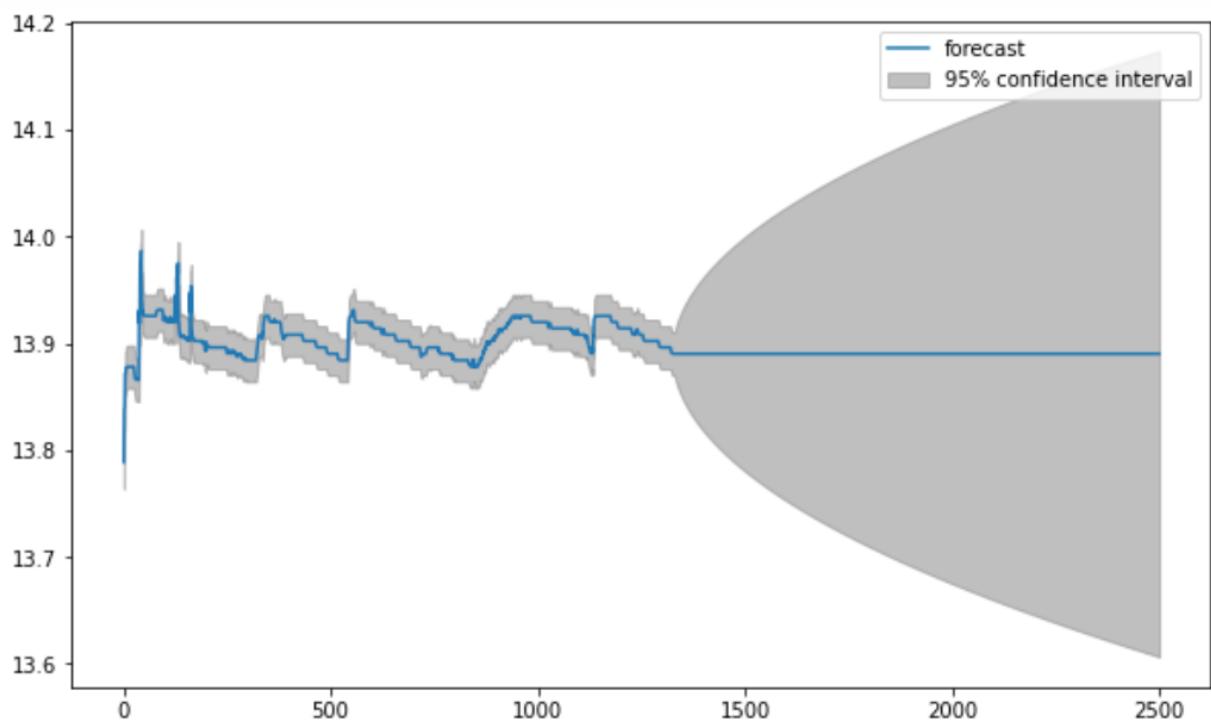
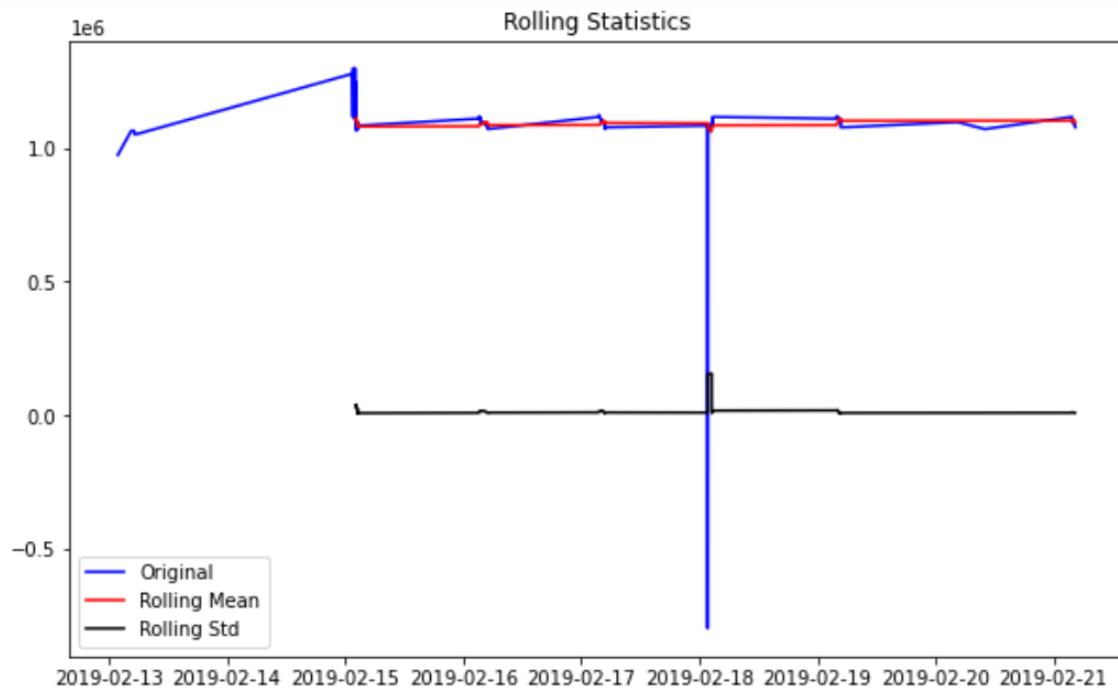
July 25:

- Read and understood the the approach used in the research paper provided to me

July 29:

- Came up with a future forecasting model using ARIMA
- The detailed code and approach can be found in this [Jupyter Notebook](#)





Forecasting the Future Water usage