

Pointers

7.1 Objectives

1. To familiarize the computation using Pointers, pass by address and returning address.

Time-span: 1 lab day (2 hrs.)

7.2 Problems

1. Declare two dynamic matrices and assign values from user input. Write your functions to perform the following operations on them.

- a. Addition
- b. Multiplication
- c. Addition of transpose matrices

[Hint: Read size (row and column) of matrix and use malloc functions to allocate the dynamic memory and pass pointer to function for arithmetic operations as shown below]

```
int** matrixAddition(int **m1, int**m2, int r,int c);
```

2. In this section, you need to implement the following string utilities functions using pointers. While writing program, be careful on exceeding the length of the string while iterating it.

- a. *stringCat*: this function concatenates two strings and returns the result string.

```
char* stringCat (char *s1, char *s2);
```

- b. *stringToUpper*: this function converts a given string to its equivalent upper case string.

```
char* strinToUpper (char *src);
```

- c. *stringToLower*: this function converts a given string to its equivalent lower case string.

```
char* strinToLower (char *src);
```

- d. *subString*: this function returns the sub-string of the given string from the specified position.

```
char* subString (char *src, int from, int len);
```

For example: subString of "Nepal" from 0 of length 2 is "Ne".

- e. *stringCompare*: this compares two strings, let str_1 and str_2 . It returns -1 if $str_1 < str_2$, it returns 0 if both are equal and it return 1 if $str_1 > str_2$.

```
int stringCompare (char *str1, char *str2);
```

- f. *stringReverse*: this functions returns the string in reverse order of the original string passed as an argument.

```
char* stringReverse (char *src);
```

3. Suppose your class have **N** number of students. Write the following functions:

- a. *readNames*: this function allocates and read **N** students' names and returns the first address (pointer).

```
char** readNames (int n);
```

- b. *sortNames*: this function sorts **N** names alphabetically and returns the first address (pointer) of sorted names.

```
char** sortNames (char** srcNames);
```
