

COMPUTER VISION
SAQIB UR REHMAN
BCSF20A510

ASSIGNMENT NO.3

QUESTION NO 1:

(a)

```
import cv2
```

```
import numpy as np
```

```
# Load the images
```

```
img1 = cv2.imread("Image-1.png")
```

```
img2 = cv2.imread("Image-2.png")
```

```
# Function to get the points
```

```
def get_points(image, title):
```

```
    points = []
```

```
    print("Click on 4 points in the", title, "image")
```

```
    cv2.imshow(title, image)
```

```
    cv2.setMouseCallback(title, on_mouse, (image, title, points))
```

```
    while len(points) < 4:
```

```
        cv2.waitKey(100)
```

```
    cv2.destroyAllWindows()
```

```
    return points
```

```
def on_mouse(event, x, y, flags, param):
```

```
    if event == cv2.EVENT_LBUTTONDOWN:
```

```
        image, title, points = param
```

```
        print(title, "point recorded:", x, y)
```

```
        cv2.circle(image, (x, y), 5, (0, 0, 255), -1)
```

```
        cv2.imshow(title, image)
```

```
        points.append([x, y])
```

```
# Get the 4 point correspondences
```

```
pts1 = np.float32(get_points(img1, "first"))
```

```

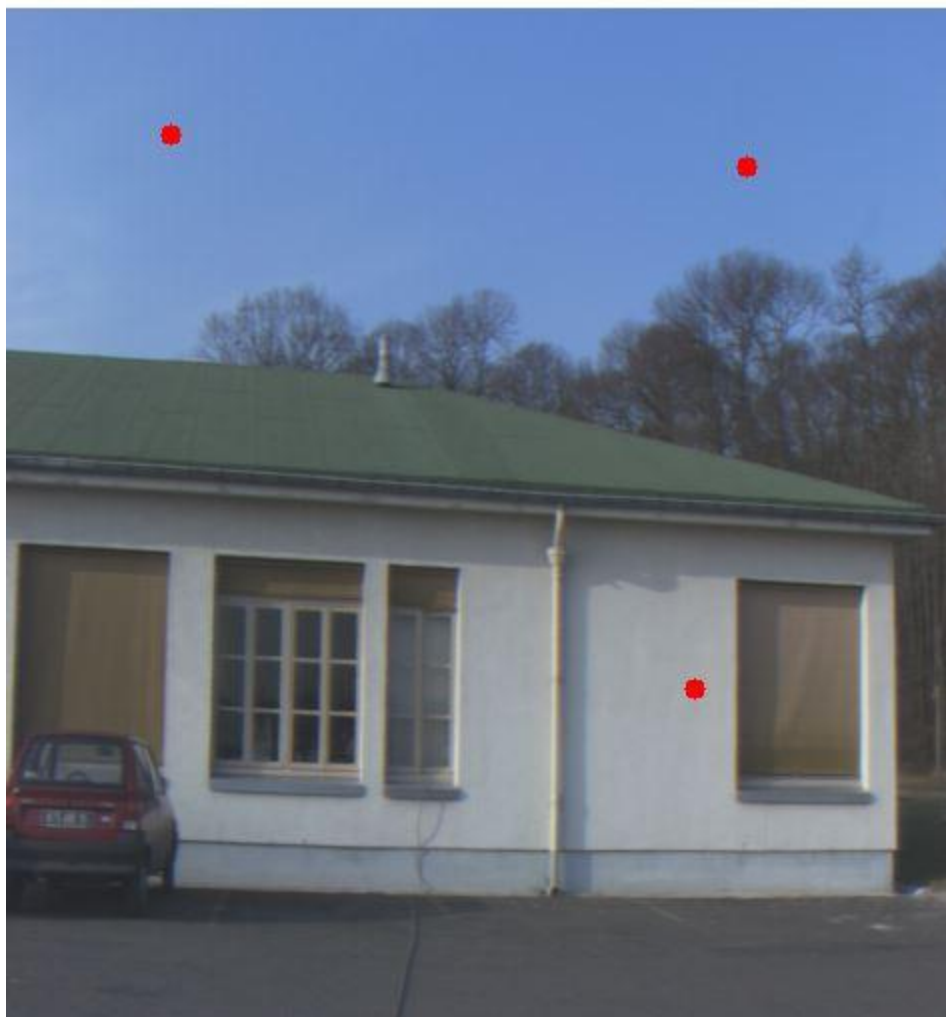
pts2 = np.float32(get_points(img2, "second"))
# Calculate the projective transformation matrix
M = cv2.getPerspectiveTransform(pts1, pts2)
# Apply the perspective transformation to the first image
rows, cols, channels = img1.shape
#forward mapping
dst = cv2.warpPerspective(img1, M, (cols, rows))
# Save the output image
cv2.imwrite("output.jpg", dst)
cv2.imshow("Recovered Image", dst)
cv2.waitKey(0)
cv2.destroyAllWindows()

# Apply the backward transformation to the second image
r, c, ch = img2.shape
#Backward Mapping
output_21 = cv2.warpPerspective(img2, np.linalg.inv(M), (cols, rows))
# Save the output image
cv2.imwrite("output_21.jpg", output_21)
cv2.imshow("Backward Mapped Image", output_21)
cv2.waitKey(0)

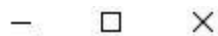
```

(b)

first



second

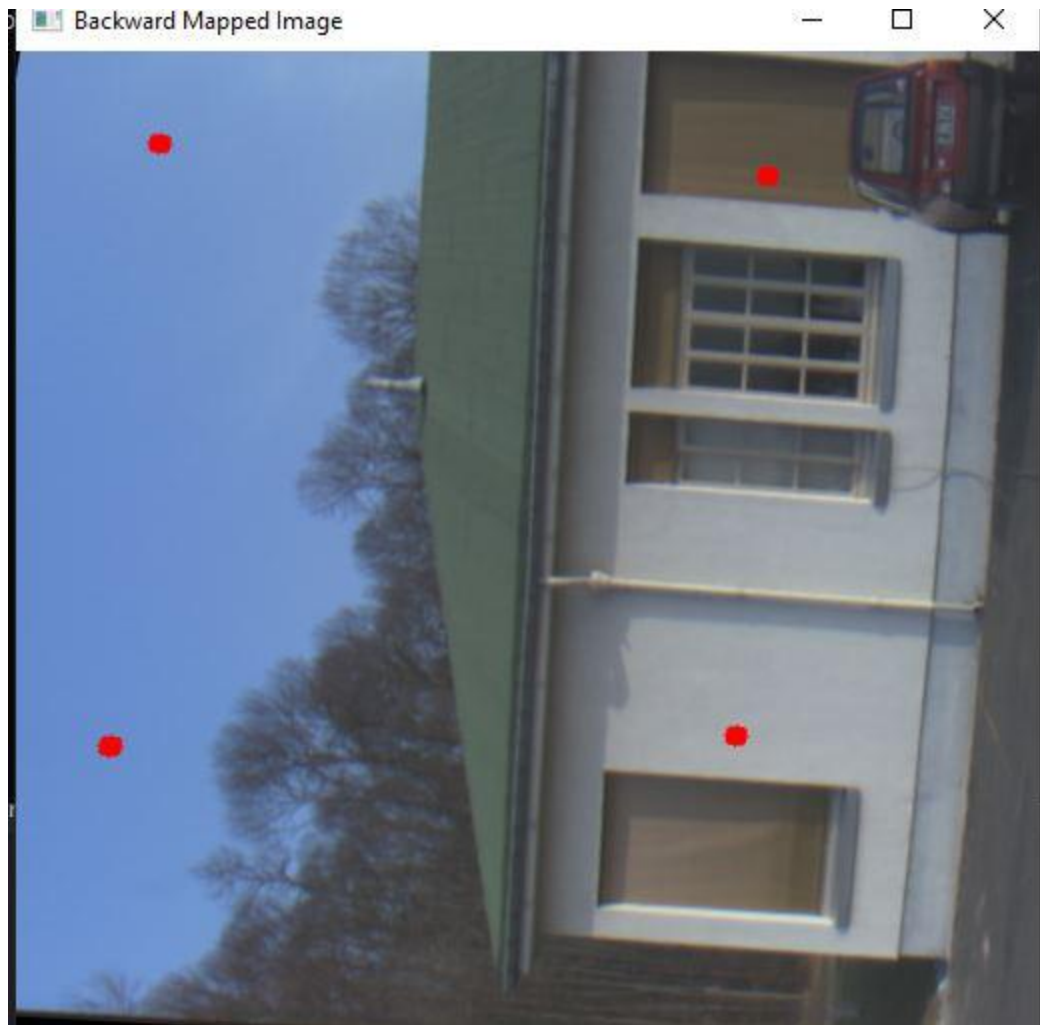


covered image



The problem with forward mapping is that there might remain some locations in the output image unassigned. As a result, some parts of the original image may not have a corresponding pixel in the transformed image. This is called forward mapping problem.

(c)



Question No 2:

```
import numpy as np
import cv2
import glob
```

```
# Method implements the Harris Corner Detection algorithm
def CornerDetection(image):
```

```
    # The two Sobel operators - for x and y direction
    # X and Y derivative of image using Sobel operator
    ImgX = cv2.Sobel(image, cv2.CV_64F, 1, 0, ksize=3)
    ImgY = cv2.Sobel(image, cv2.CV_64F, 0, 1, ksize=3)
    ImgX_2 = np.square(ImgX)
```

```

ImgY_2 = np.square(ImgY)

ImgXY = np.multiply(ImgX, ImgY)
ImgYX = np.multiply(ImgY, ImgX)

#Use Gaussian Blur
Sigma = 1.4
kernelsize = (3, 3)
ImgX_2 = cv2.GaussianBlur(ImgX_2, kernelsize, Sigma)
ImgY_2 = cv2.GaussianBlur(ImgY_2, kernelsize, Sigma)
ImgXY = cv2.GaussianBlur(ImgXY, kernelsize, Sigma)
ImgYX = cv2.GaussianBlur(ImgYX, kernelsize, Sigma)

# options
algorithms = ['Harris', 'Shi-Tomasi',
'Rohr', 'Triggs', 'Brown , Szeliski, and Winder']
print('Available algorithms:')
for i, algorithm in enumerate(algorithms):
    print(f'{i+1}. {algorithm}')
choice = int(input('Enter your choice (1-5): '))

alpha = 0.06
R = np.zeros((w, h), np.float32)
# For every pixel find the corner strength
for row in range(w):
    for col in range(h):
        M_bar = np.array([[ImgX_2[row][col], ImgXY[row][col]],
[ImgYX[row][col], ImgY_2[row][col]]])
        if choice==1:
            R[row][col] = np.linalg.det(M_bar) - (alpha *
np.square(np.trace(M_bar)))
        elif choice==2:
            eigen_vals = np.linalg.eigvals(M_bar)
            temp1 = eigen_vals[0]
            R[row,col] = temp1

```

```

elif choice==3:
    det = np.linalg.det(M_bar)
    temp = det
    R[row,col] = temp
elif choice==4:
    eigen_vals = np.linalg.eigvals(M_bar)
    lambda_1 = eigen_vals[0]
    lambda_2 = eigen_vals[1]
    temp = (lambda_1-alpha*lambda_2)
    R[row,col] = temp
elif choice == 5:
    det = np.linalg.det(M_bar)
    tr = np.square(np.trace(M_bar))
    temp = det/tr
    R[row,col] = temp
return R

```

Main Program

```

firstimagename = cv2.imread("Image-1.png")

```

```

# Get the first image

```

```

firstimage = cv2.cvtColor(firstimagename, cv2.COLOR_BGR2GRAY)

```

```

w, h = firstimage.shape

```

```

# Convert image to color to draw colored circles on it

```

```

bgr = cv2.cvtColor(firstimage, cv2.COLOR_GRAY2RGB)

```

```

# Corner detection

```

```

R = CornerDetection(firstimage)

```

```

# Empirical Parameter

```

```

# This parameter will need tuning based on the use-case

```

```

CornerStrengthThreshold = np.percentile(R,95)

```

```

# Plot detected corners on image

```

```

radius = 1

```

```

color = (0, 255, 0) # Green

```

```

thickness = 1

```



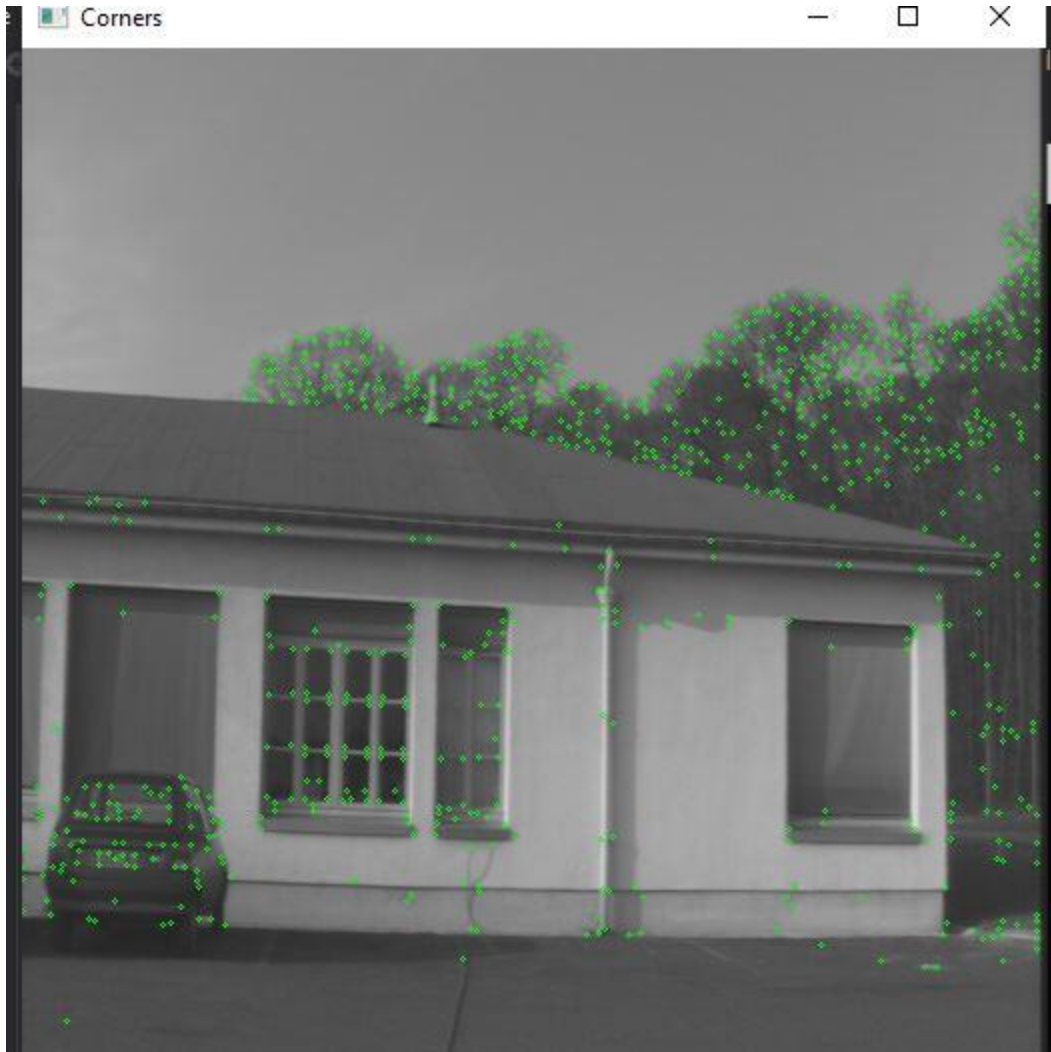
```

PointList = []
# Look for Corner strengths above the threshold
for row in range(w):
    for col in range(h):
        if R[row][col] > CornerStrengthThreshold:
            # print(R[row][col])
            max = R[row][col]
            # Local non-maxima suppression
            skip = False
            for nrow in range(5):
                for ncol in range(5):
                    if row + nrow - 2 < w and col + ncol - 2 < h:
                        if R[row + nrow - 2][col + ncol - 2] > max:
                            skip = True
                            break
            if not skip:
                # Point is expressed in x, y which is col, row
                cv2.circle(bgr, (col, row), radius, color, thickness)
                PointList.append((row, col))

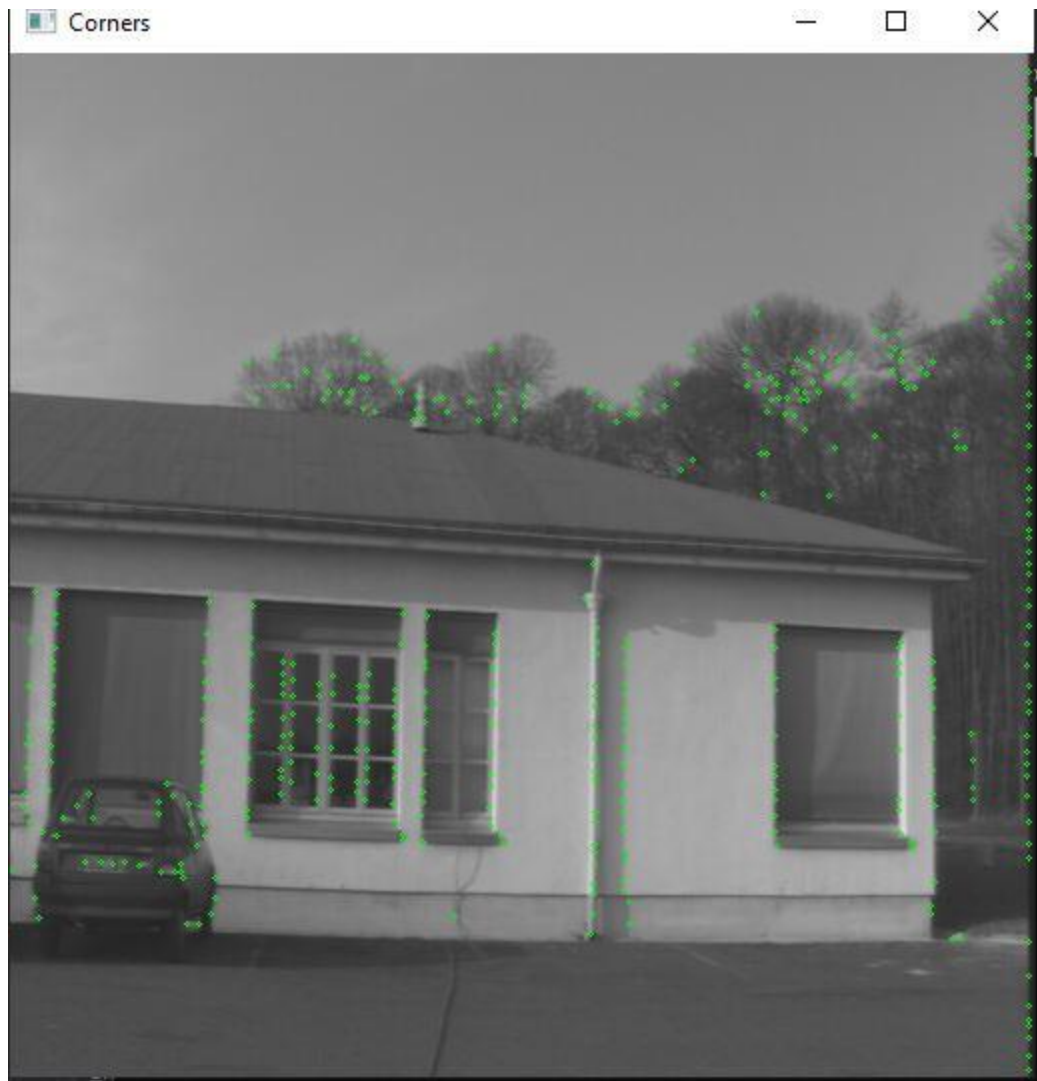
# Display image indicating corners and save it
cv2.imshow("Corners", bgr)
outname = "Output_" + str(CornerStrengthThreshold) + ".png"
cv2.imwrite(outname, bgr)
cv2.waitKey(0)
cv2.destroyAllWindows()

```

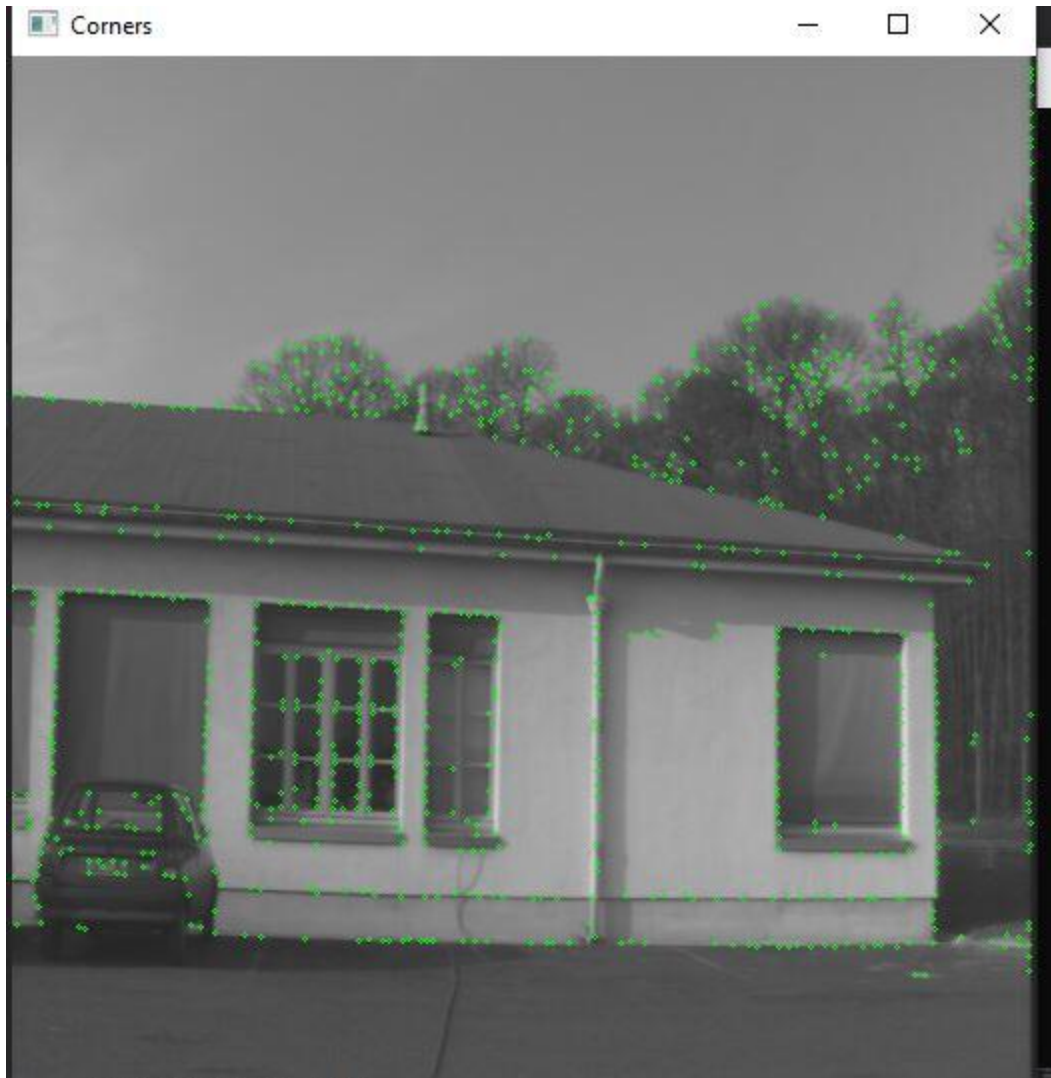
Results:



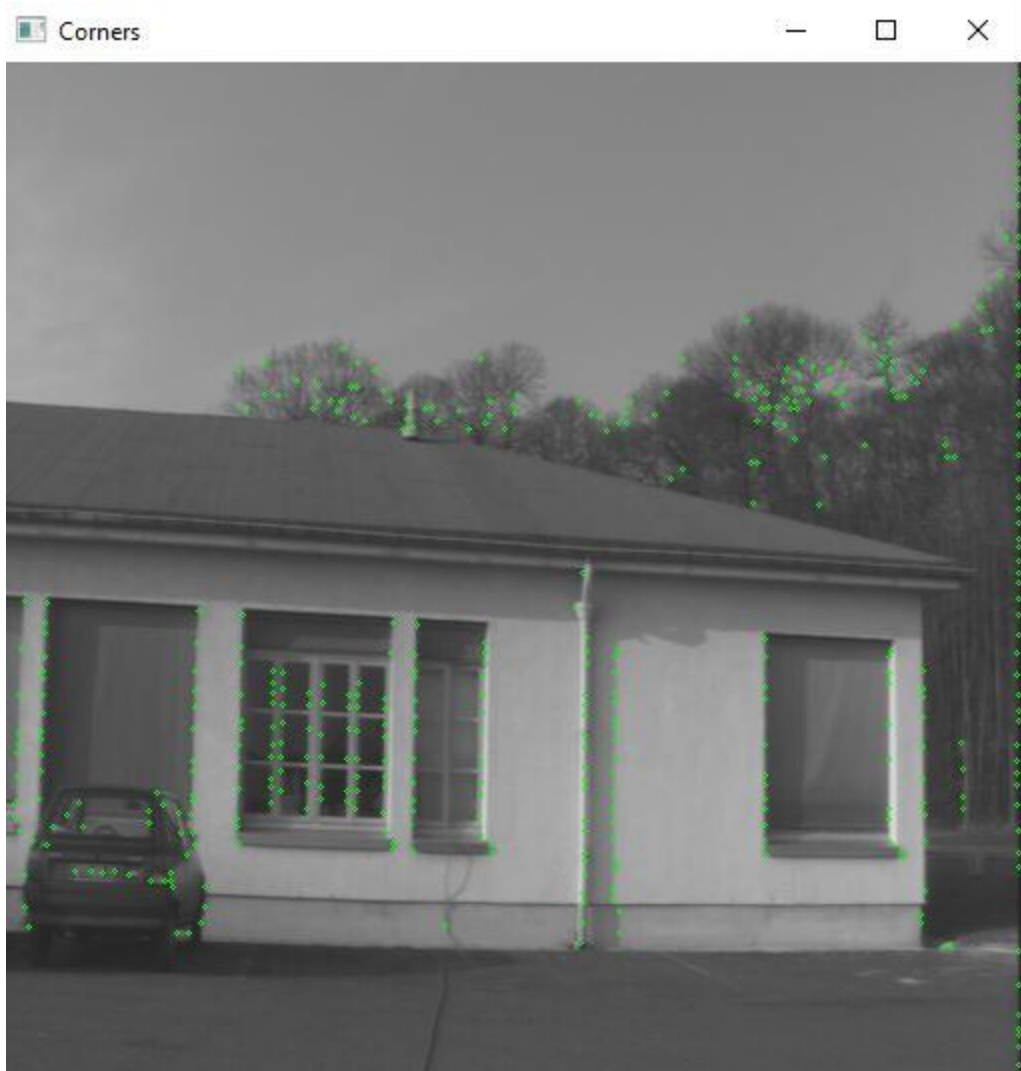
Harris Detector



Shi_Tomassi Detector



Rohr Detector



Triggs Detector

