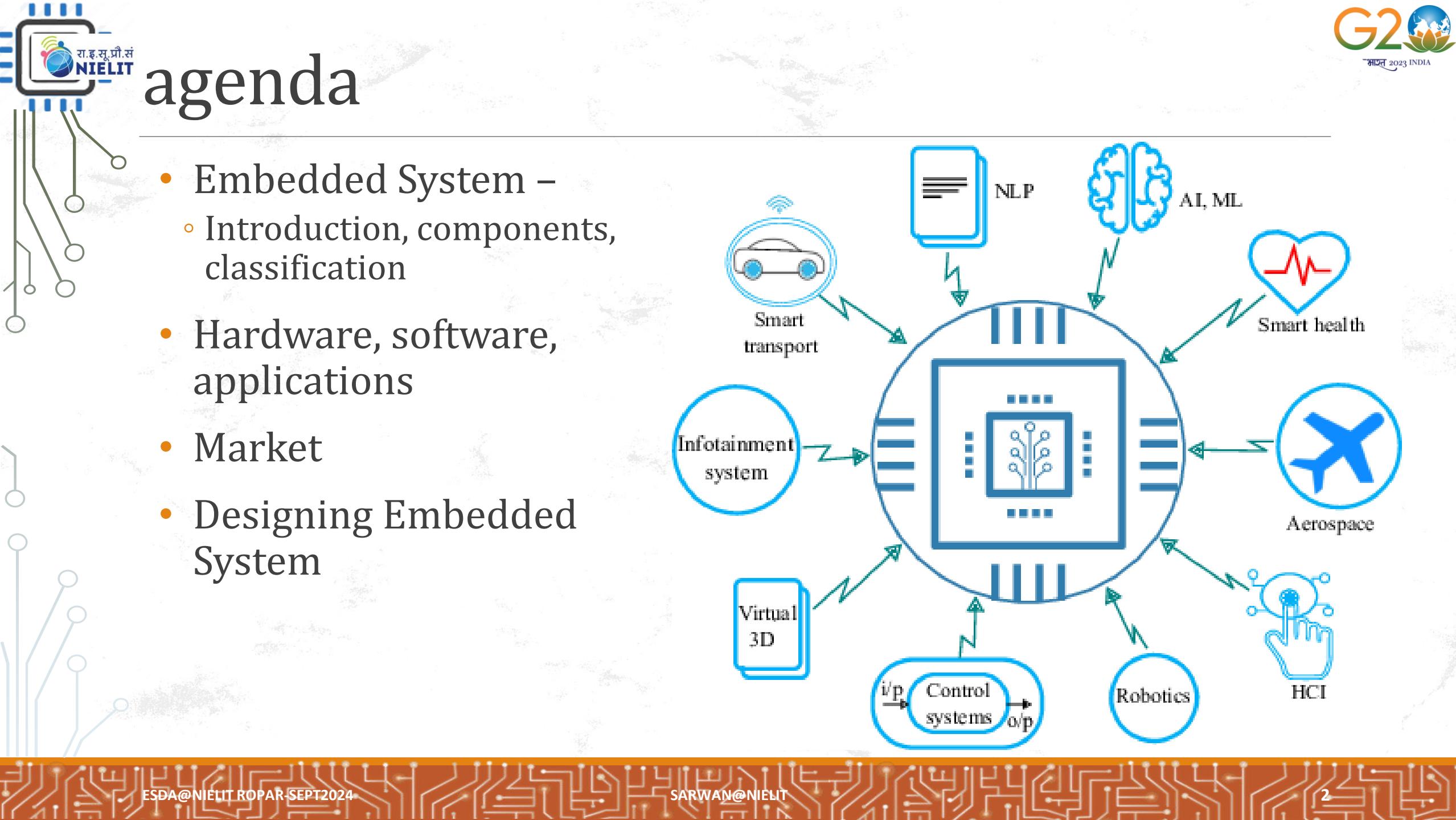


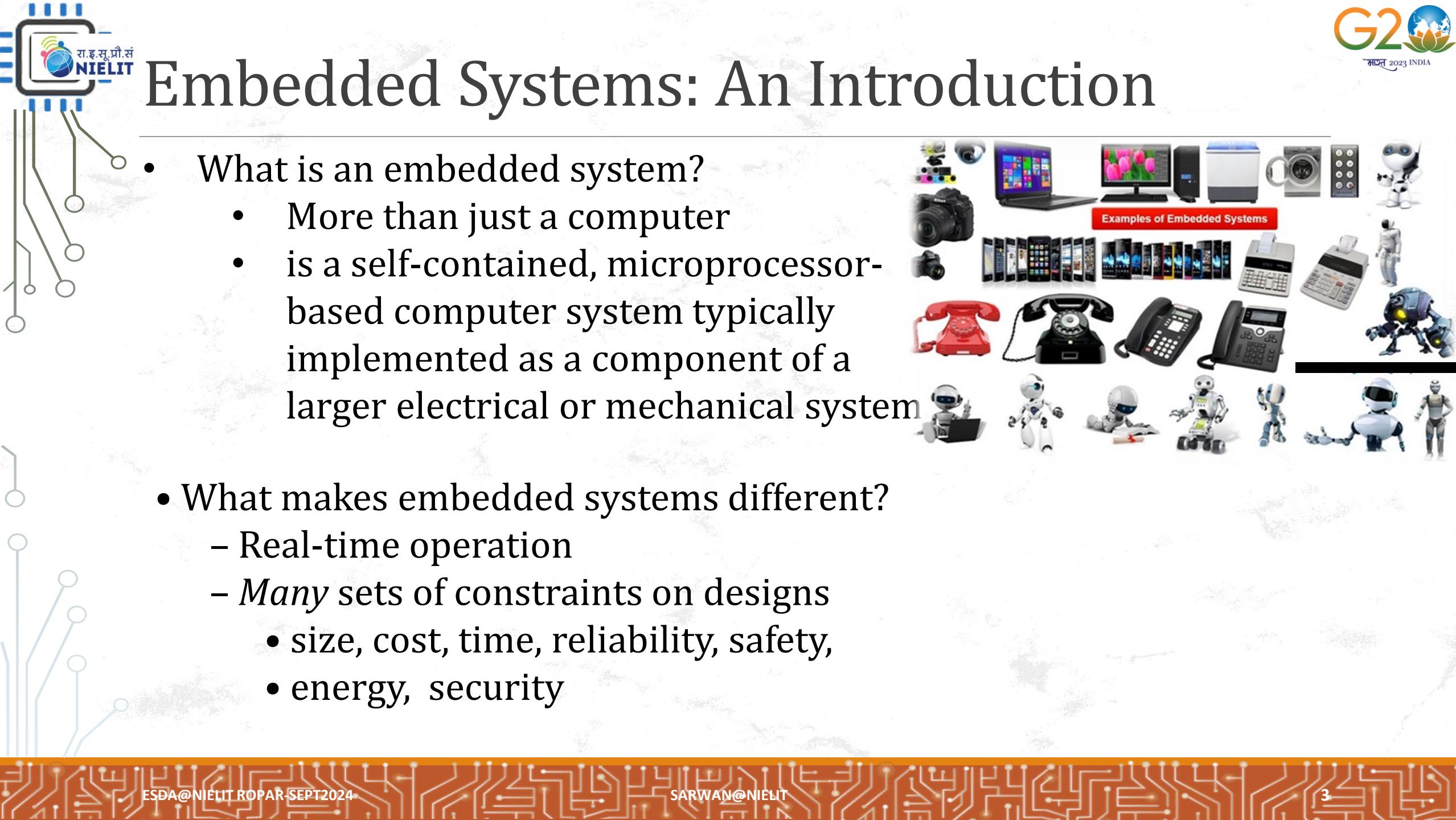
Embedded System Design & Application

Embedded System Design

Dr. Sarwan Singh

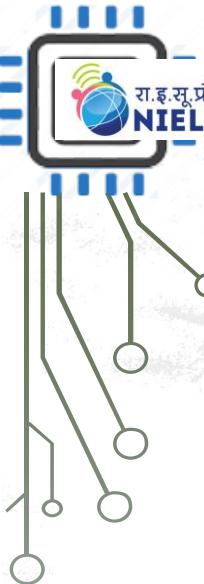
NIELIT Ropar





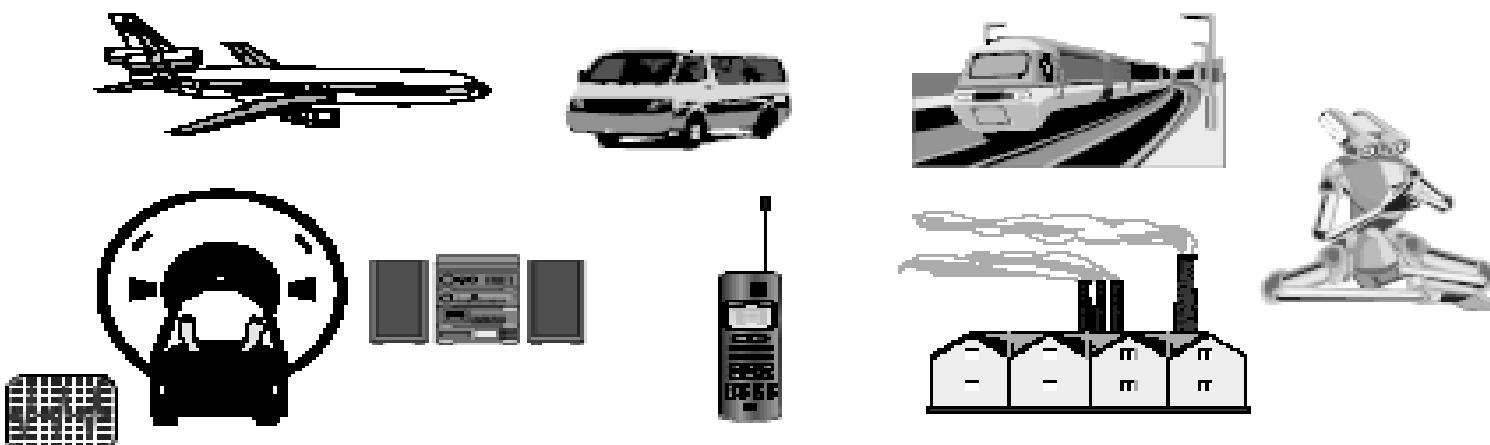
- What is an embedded system?
 - More than just a computer
 - is a self-contained, microprocessor-based computer system typically implemented as a component of a larger electrical or mechanical system
- What makes embedded systems different?
 - Real-time operation
 - *Many* sets of constraints on designs
 - size, cost, time, reliability, safety,
 - energy, security

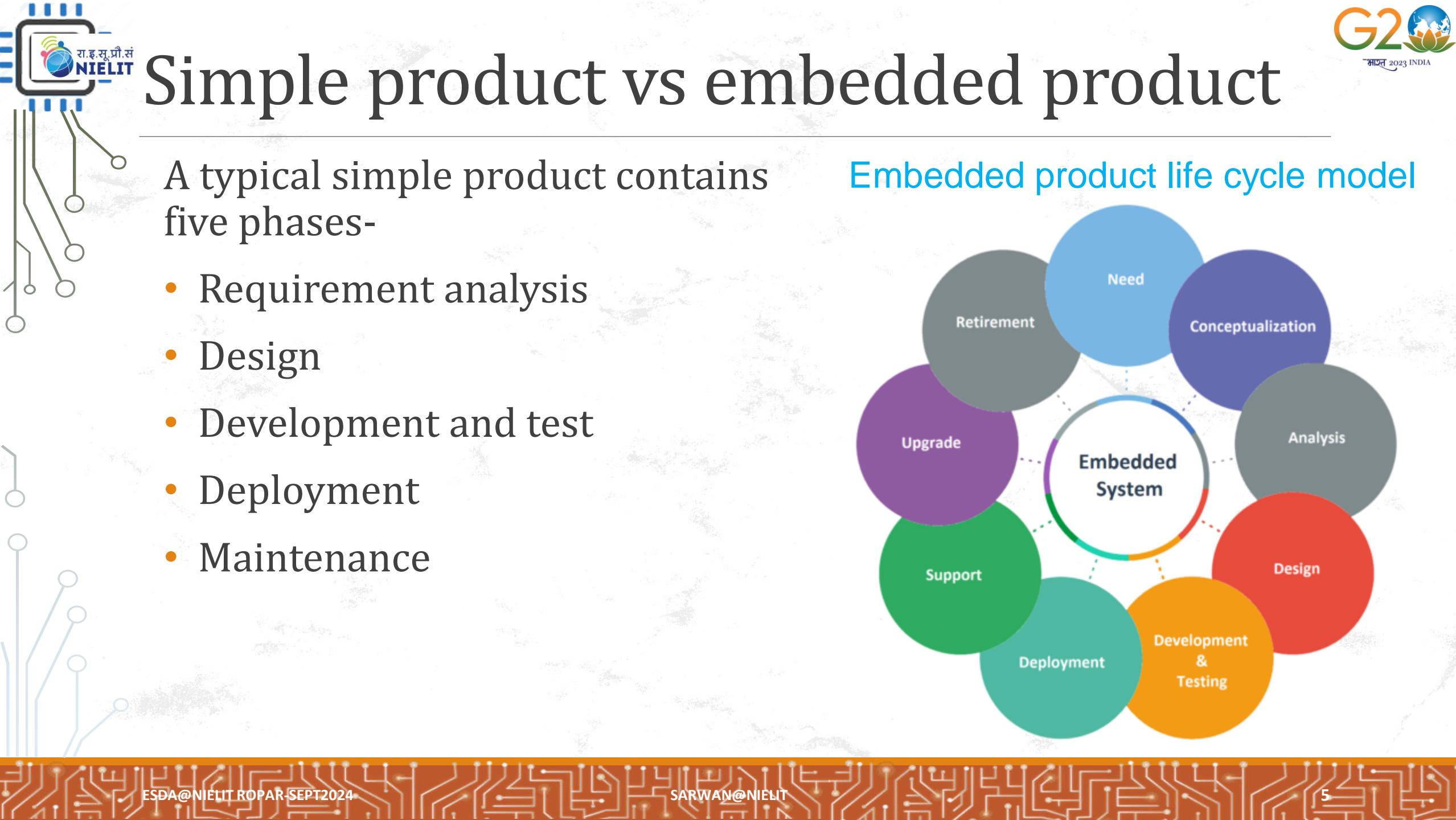




What is an Embedded System?

- Computer purchased as part of some *other* piece of equipment
 - Typically dedicated software (may be user customizable)
 - Often replaces previously electromechanical components
 - Often no “real” keyboard
 - Often limited display or no general purpose display device
- But, every system is unique there are always exceptions



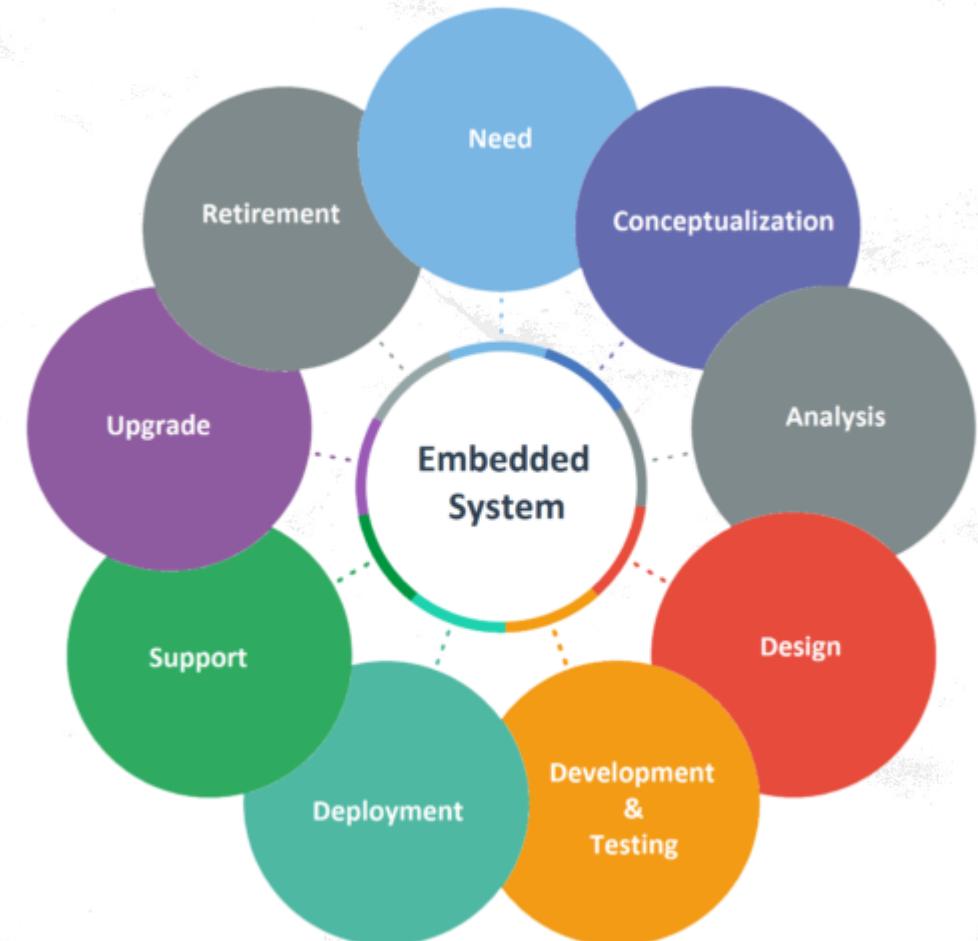


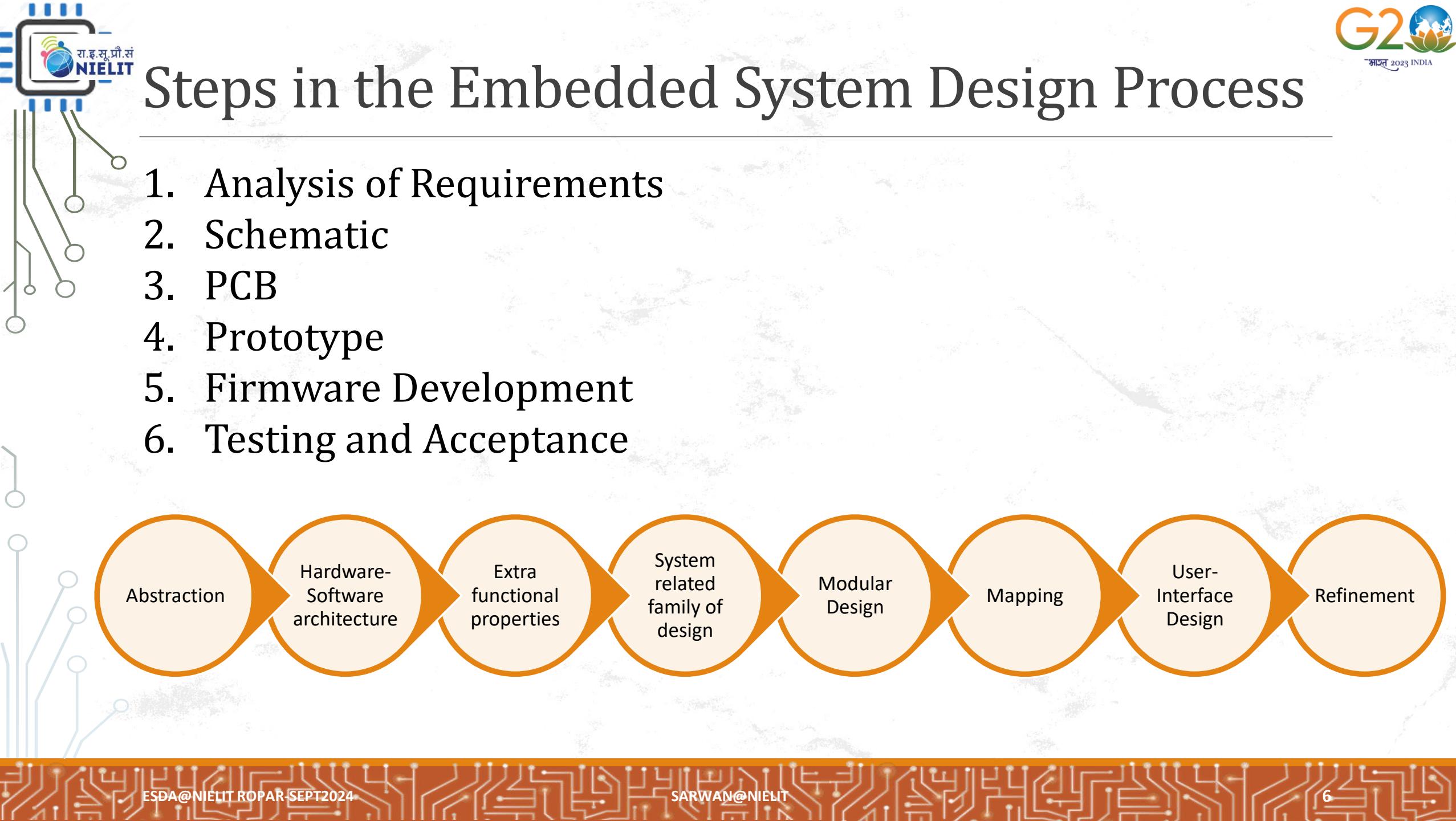
Simple product vs embedded product

A typical simple product contains five phases-

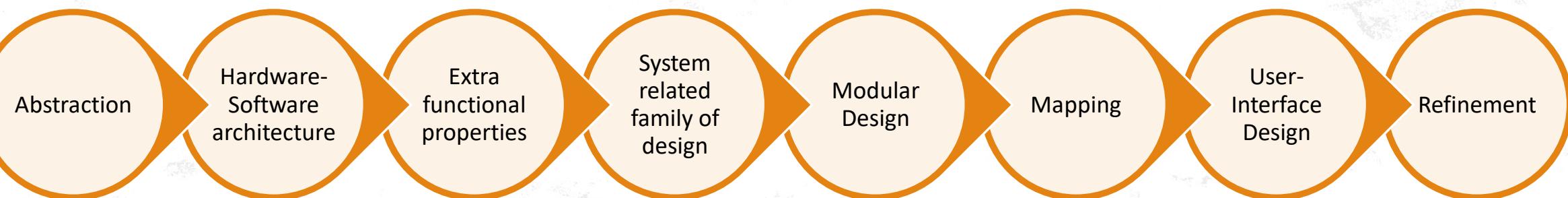
- Requirement analysis
- Design
- Development and test
- Deployment
- Maintenance

Embedded product life cycle model



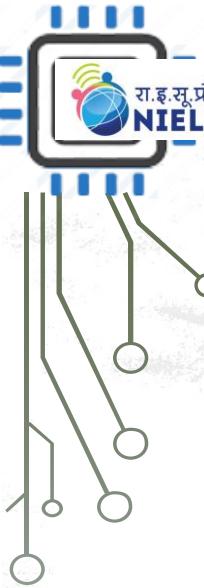


1. Analysis of Requirements
2. Schematic
3. PCB
4. Prototype
5. Firmware Development
6. Testing and Acceptance



Design Metrics / Design Parameters of an Embedded System

	Function
Power Dissipation	Always maintained low
Performance	Should be high
Process Deadlines	The process/task should be completed within a specified time.
Manufacturing Cost	Should be maintained.
Engineering Cost	It is the cost for the edit-test-debug of hardware and software.
Size	Size is defined in terms of memory RAM/ROM/Flash Memory/Physical Memory.
Prototype	It is the total time taken for developing a system and testing it.
Safety	System safety should be taken like phone locking, user safety like engine break down safety measure must be taken
Maintenance	Proper maintenance of the system must be taken, in order to avoid system failure.
Time to market	It is the time taken for the product/system developed to be launched into the market.



Challenges in Embedded System Design

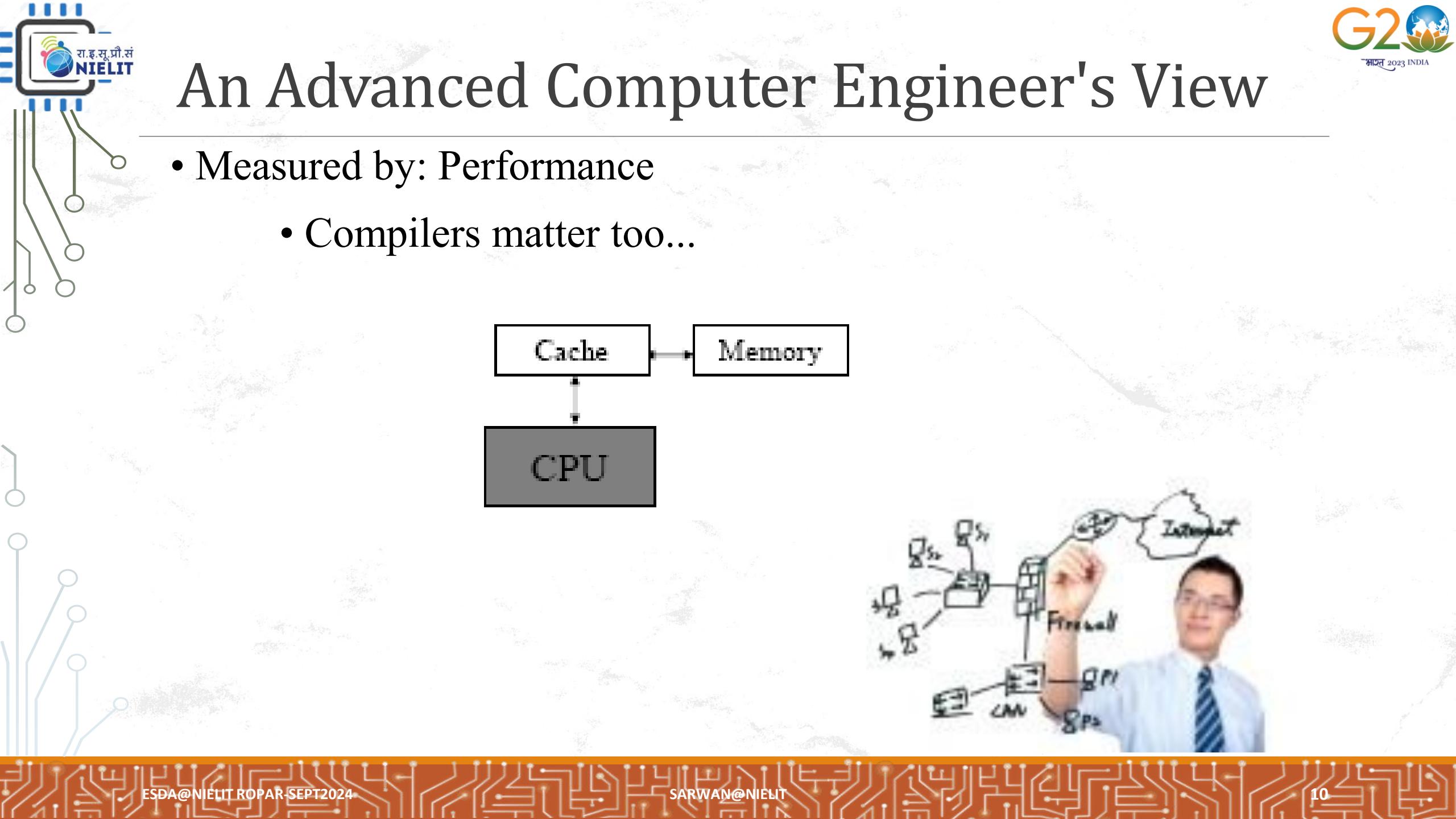
- Environment adaptability
- Power consumption
- Area occupied
- Packaging and integration
- Updating in hardware and software
- Security
- There are various challenges the designers face while testing the design like Embedded hardware testing, Verification stage, Validation Maintainability.



CPU: An All-Too-Common View of Computing

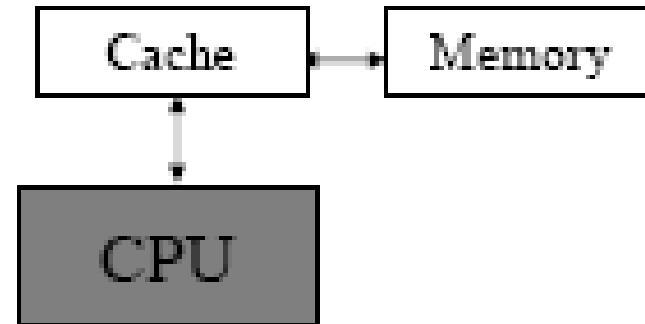
- Measured by:
 - Performance

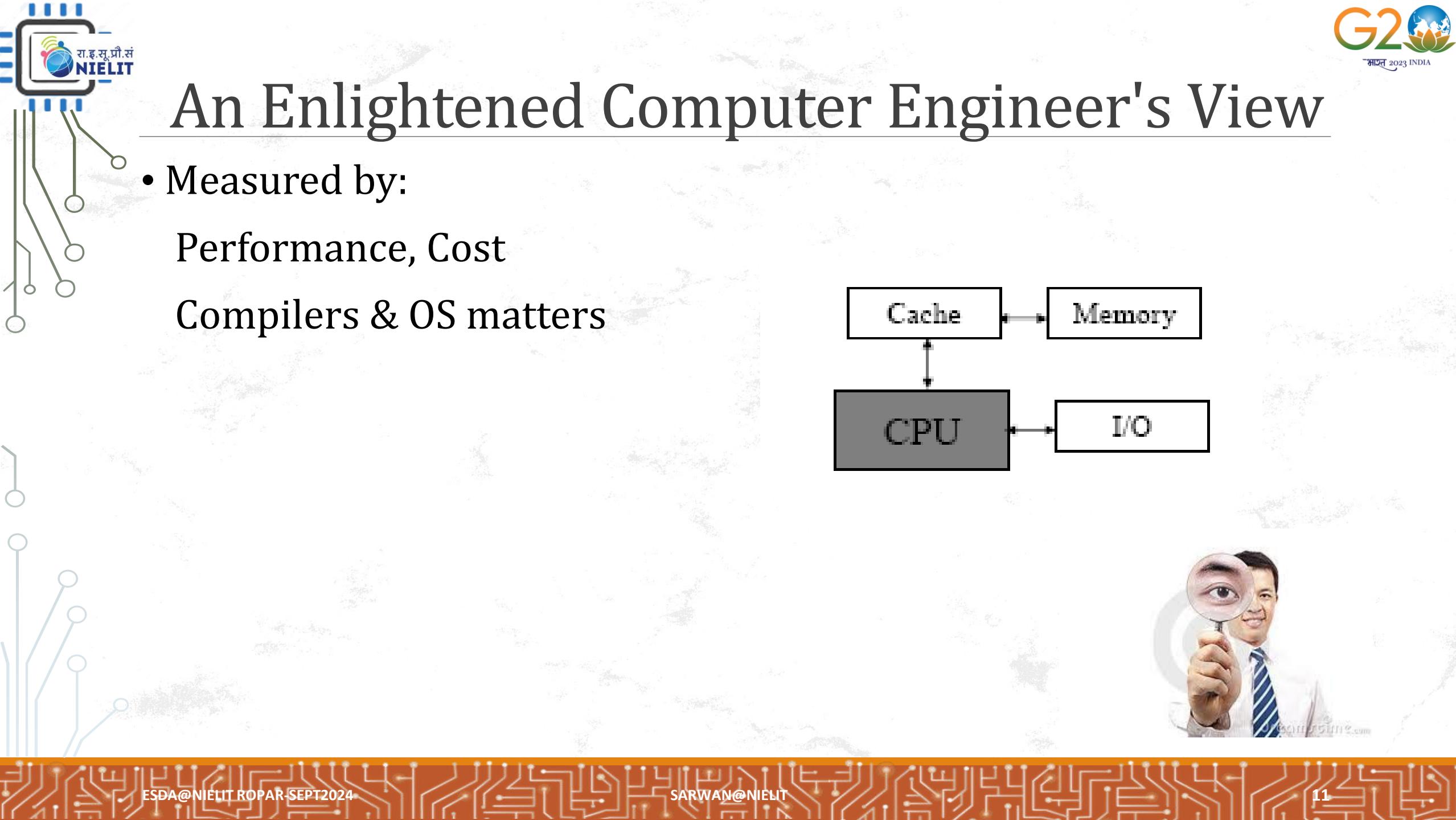




An Advanced Computer Engineer's View

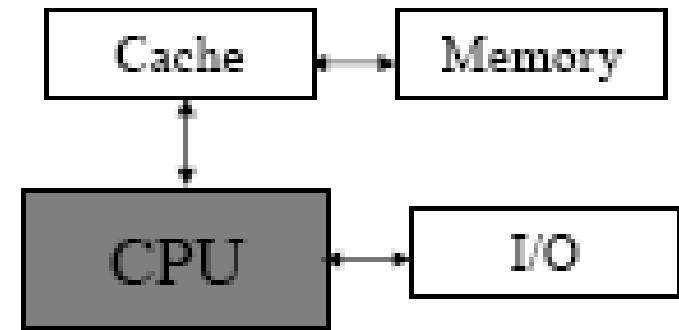
- Measured by: Performance
 - Compilers matter too...

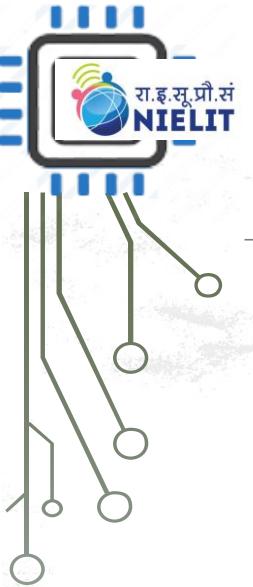




An Enlightened Computer Engineer's View

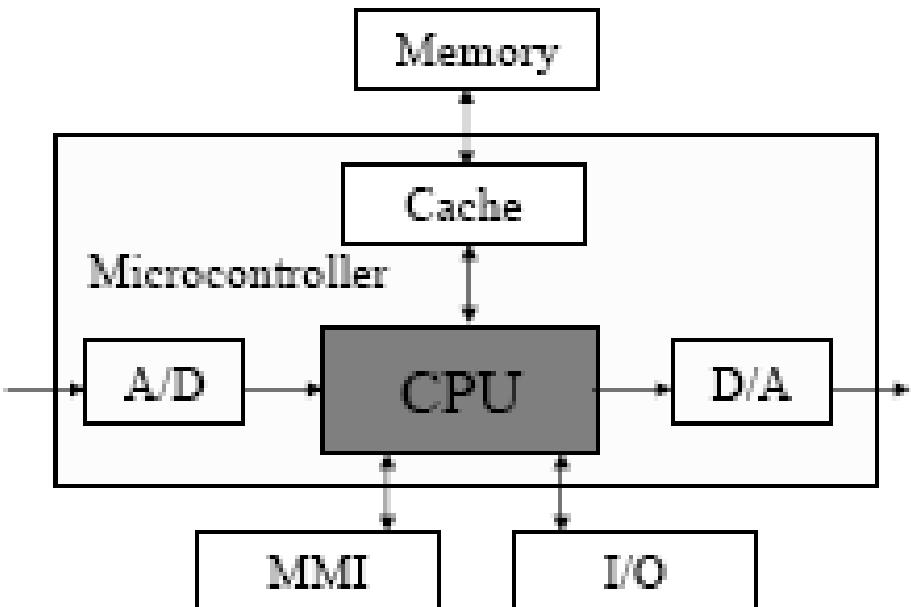
- Measured by:
 - Performance, Cost
 - Compilers & OS matters

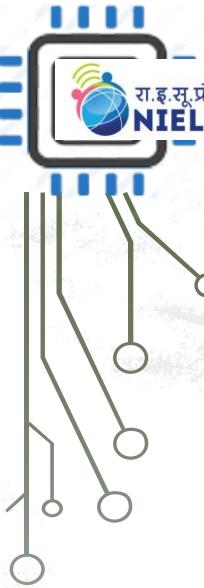




An Embedded Computer Designer's View

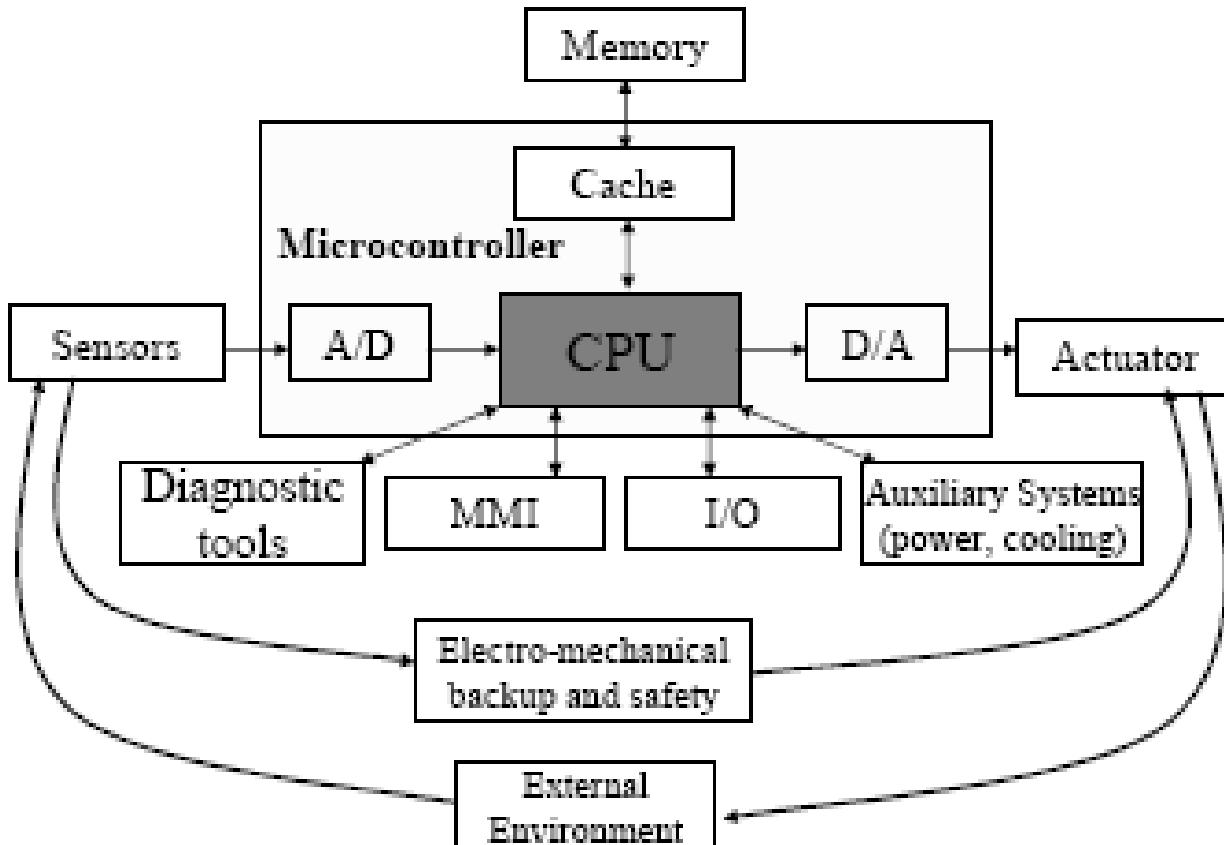
- Measured by:
Cost, I/O connections, Memory Size, Performance





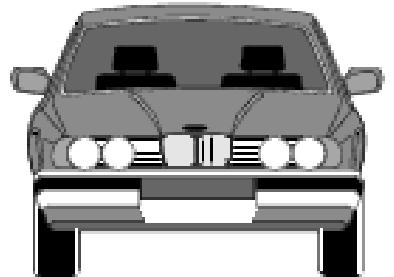
An Embedded Control System Designer's View

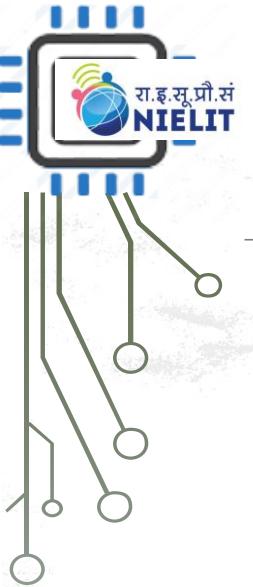
- Measured by:
Cost, Time to market, Cost, Functionality, Cost & Cost.



A Customer View

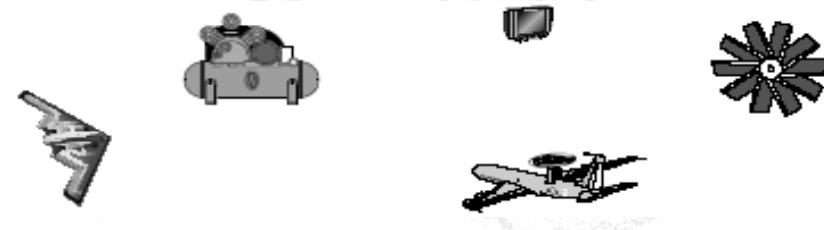
- Reduced Cost
- Increased Functionality
- Improved Performance
- Increased Overall Dependability



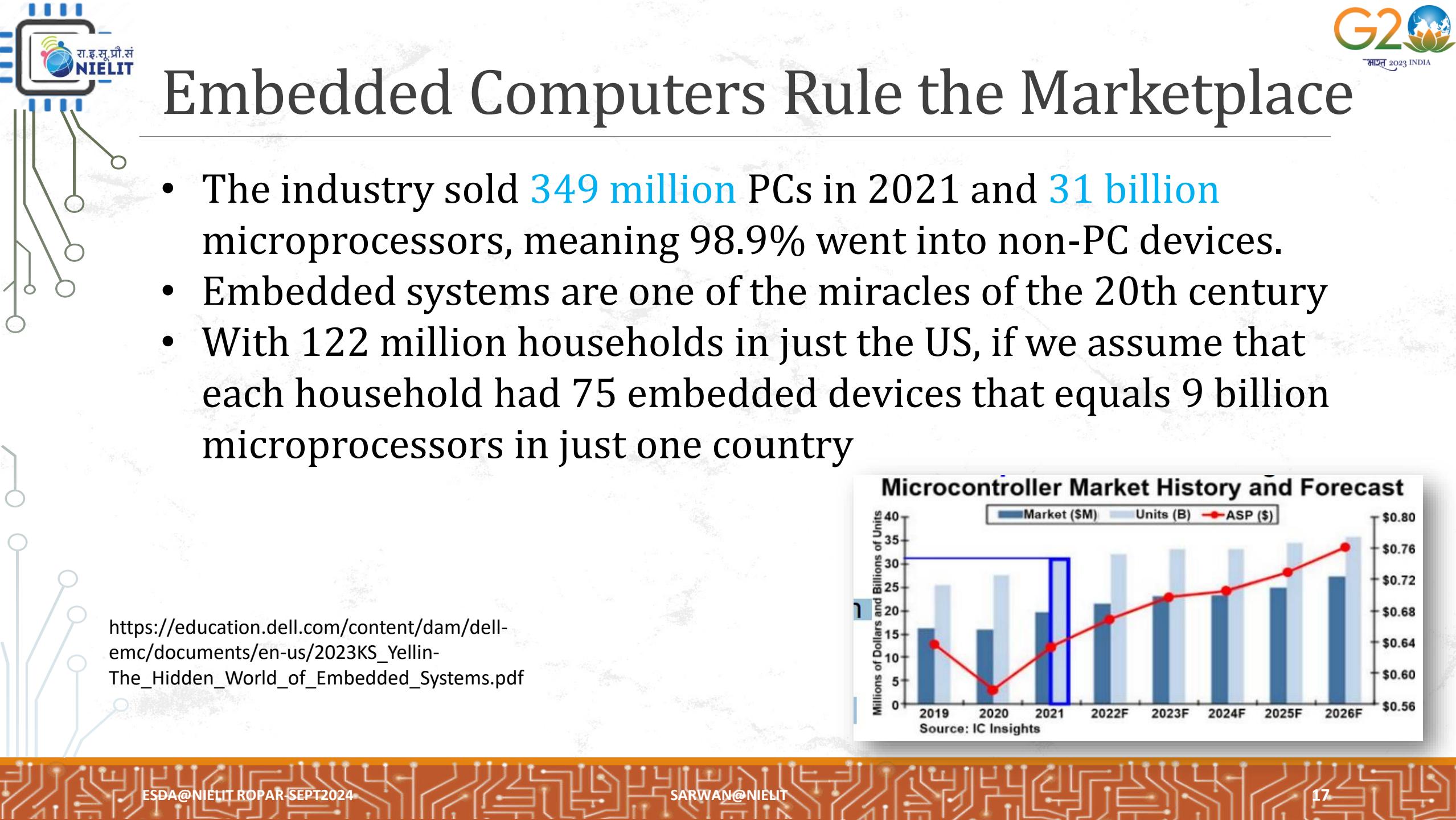


Some Embedded System Examples

- Pocket remote control RF transmitter
 - 100 KIPS, water/crushproof, fits in pocket, 5year battery life
 - Software handcrafted for small size (less than 1 KB)
- Industrial equipment controller (e.g., elevator; jet engine)
 - 110 MIPS for 1 to 10 CPUs, 1 8MB memory
 - Safety critical software; real time control loops
- Military signal processing (e.g., Radar/Sonar)
 - 1 GFLOPS, 1 GB/sec I/O, 32 MB memory
 - Software handcrafted for extremely high performance



An example of:	Signal Processing	Mission Critical	Distributed	Small
Computing speed	1 GFLOPS	10 - 100 MIPS	1-10 MIPS	100,000 IPS
I/O Transfer Rates	1 Gb/sec	10 Mb/sec	100 Kb/sec	1 Kb/sec
Memory Size	32 - 128 MB	16 - 32 MB	1 - 16 MB	1 KB
Units Sold	10 - 500	100 - 1000	100 - 10,000	1,000,000+
Development Cost	\$20M - \$100M	\$10M - \$50M	\$1M - \$10M	\$100K - \$1M
Lifetime	15 - 30 years	20 - 30 years	25 - 50 years	10 - 15 years
Environment	Vibration, Heat	Heat, Vibration, Lightning	Dirt, Fire	Over-voltage, Heat, Vibration
Cost Sensitivity	\$1000	\$100	\$10	\$0.05
Other Constraints	Size, weight, power	Size, weight	Size	Size, weight, power
Safety	—	Redundancy	Mechanical Safety	—
Maintenance	Frequent repairs	Aggressive fault detection/ maintenance	Scheduled maintenance	"Never" breaks
Digital content	Digital except for signal I/O	~½ Digital	~½ Digital	Single digital chip; rest is analog/power
Certification authorities	Customer	Federal Government	Development team	Customer; Federal Government
Repair time goal	1-12 hours	30 minutes	4 min - 12 hours	1-4 hours
Initial cycle time	3-5 years	4-10 years	2-4 years	0.1-4 years
Product variants	1-5	5-20	10-10,000	3-10
Engineering allocation method	Per-product budget	Per-product budget	Allocation from large pool	Demand-driven daily from small pool
Other possible examples in this category:	Radar/Sonar Video Medical imaging	Jet engines Manned spacecraft Nuclear power	High-rise elevators Trains/trams/subways Air conditioning	Automotive auxiliaries Consumer electronics "Smart" I/O

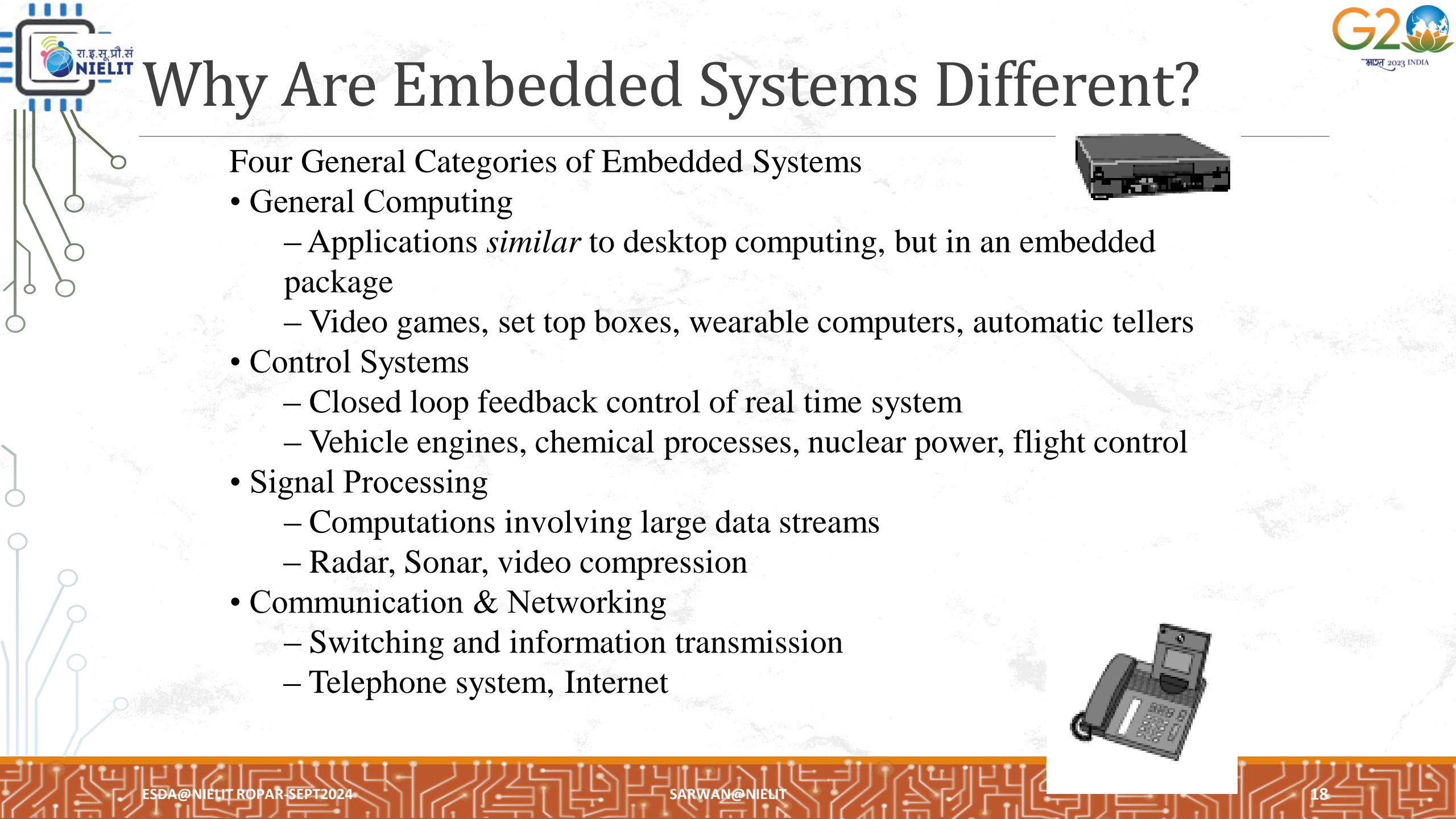


Embedded Computers Rule the Marketplace

- The industry sold **349 million** PCs in 2021 and **31 billion** microprocessors, meaning 98.9% went into non-PC devices.
- Embedded systems are one of the miracles of the 20th century
- With 122 million households in just the US, if we assume that each household had 75 embedded devices that equals 9 billion microprocessors in just one country

https://education.dell.com/content/dam/dell-emc/documents/en-us/2023KS_Yellin-The_Hidden_World_of_EMBEDDED_Systems.pdf





Why Are Embedded Systems Different?

Four General Categories of Embedded Systems

- General Computing
 - Applications *similar* to desktop computing, but in an embedded package
 - Video games, set top boxes, wearable computers, automatic tellers
- Control Systems
 - Closed loop feedback control of real time system
 - Vehicle engines, chemical processes, nuclear power, flight control
- Signal Processing
 - Computations involving large data streams
 - Radar, Sonar, video compression
- Communication & Networking
 - Switching and information transmission
 - Telephone system, Internet



The Patriot Missile Failure

- <http://www-users.math.umn.edu/~arnold/disasters/patriot.html>

← → ⌛ ⌂ Not secure | www-users.math.umn.edu/~arnold/disasters/patriot.html



The Patriot Missile Failure

On February 25, 1991, during the Gulf War, an American Patriot Missile battery in Dhahran, Saudi Arabia, failed to track and intercept an incoming Iraqi Scud missile. The Scud struck an American Army barracks, killing 28 soldiers and injuring around 100 other people. A report of the General Accounting office, [GAO/IMTEC-92-26](#), entitled *Patriot Missile Defense: Software Problem Led to System Failure at Dhahran, Saudi Arabia* reported on the cause of the failure. It turns out that the cause was an inaccurate calculation of the time since boot due to computer arithmetic errors. Specifically, the time in tenths of second as measured by the system's internal clock was multiplied by 1/10 to produce the time in seconds. This calculation was performed using a 24 bit fixed point register. In particular, the value 1/10, which has a non-terminating binary expansion, was chopped at 24 bits after the radix point. The small chopping error, when multiplied by the large number giving the time in tenths of a second, led to a significant error. Indeed, the Patriot battery had been up around 100 hours, and an easy calculation shows that the resulting time error due to the magnified chopping error was about 0.34 seconds. (The number 1/10 equals $1/2^4 + 1/2^5 + 1/2^8 + 1/2^9 + 1/2^{12} + 1/2^{13} + \dots$. In other words, the binary expansion of 1/10 is 0.000110011001100110011001100.... Now the 24 bit register in the Patriot stored instead 0.00011001100110011001100 introducing an error of 0.00000000000000000000000011001100... binary, or about 0.000000095 decimal. Multiplying by the number of tenths of a second in 100 hours gives $0.000000095 \times 100 \times 60 \times 60 \times 10 = 0.34$.) A Scud travels at about 1,676 meters per second, and so travels more than half a kilometer in this time. This was far enough that the incoming Scud was outside the "range gate" that the Patriot tracked. Ironically, the fact that the bad time calculation had been improved in some parts of the code, but not all, contributed to the problem, since it meant that the inaccuracies did not cancel, as discussed [here](#) and [here](#).

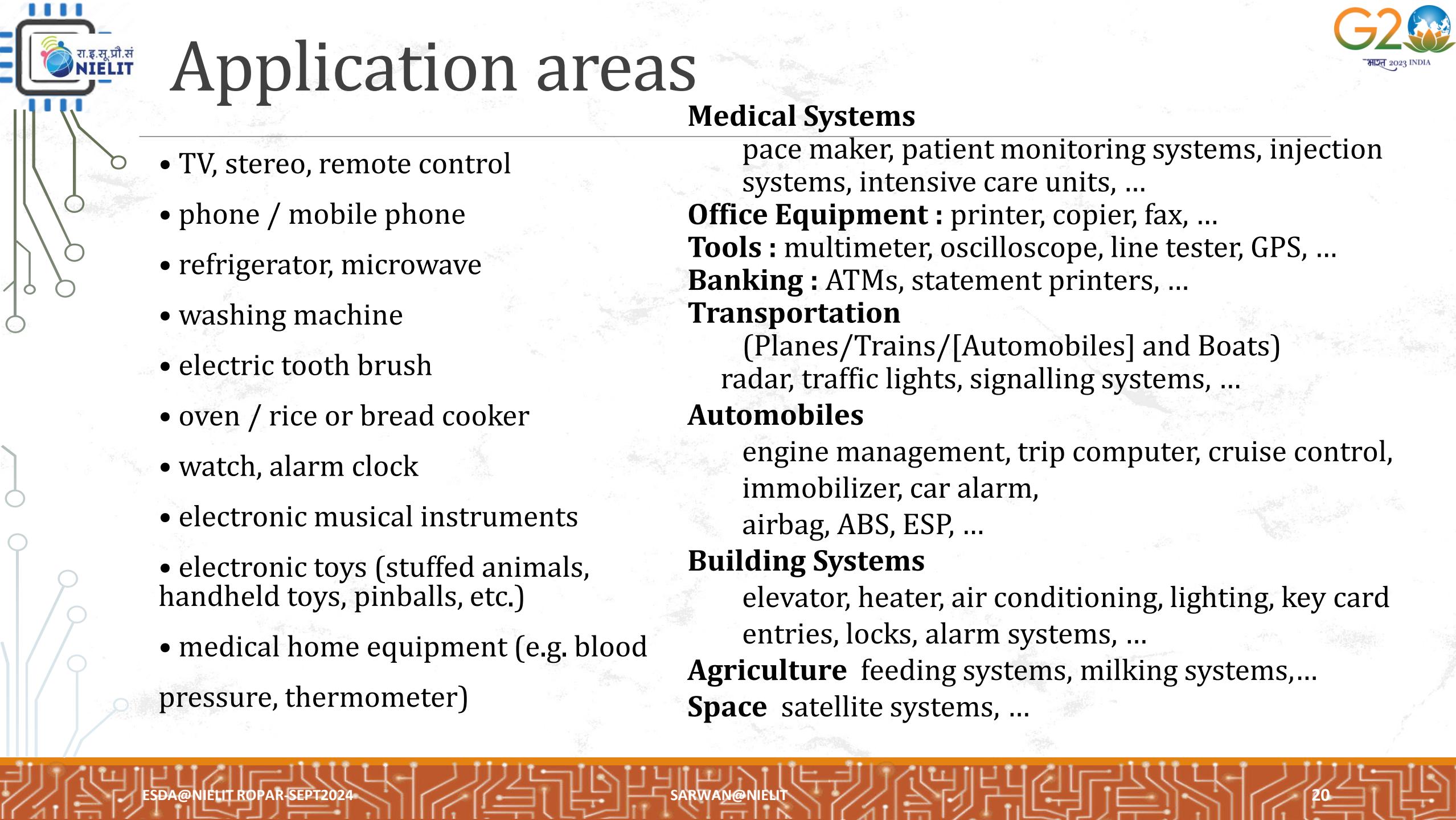


The following paragraph is excerpted from the GAO report.

The range gate's prediction of where the Scud will next appear is a function of the Scud's known velocity and the time of the last radar detection. Velocity is a real number that can be expressed as a whole number and a decimal (e.g., 3750.2563...miles per hour). Time is kept continuously by the system's internal clock in tenths of seconds but is expressed as an integer or whole number (e.g., 32, 33, 34...). The longer the system has been running, the larger the number representing time. To predict where the Scud will next appear, both time and velocity must be expressed as real numbers. Because of the way the Patriot performs its calculations and the fact that its registers are only 24 bits long, the conversion of time from an integer to a real number cannot be any more precise than 24 bits. This conversion results in a loss of precision causing a less accurate time calculation. The effect of this inaccuracy on the range gate's calculation is directly proportional to the target's velocity and the length of the time the system has been running. Consequently, performing the conversion after the Patriot has been running continuously for extended periods causes the range gate to shift away from the center of the target, making it less likely that the target, in this case a Scud, will be successfully intercepted.

 [More disasters attributable to bad numerics](#)

Last modified August 23, 2000 by [Douglas N. Arnold](#)



Application areas

- TV, stereo, remote control
- phone / mobile phone
- refrigerator, microwave
- washing machine
- electric tooth brush
- oven / rice or bread cooker
- watch, alarm clock
- electronic musical instruments
- electronic toys (stuffed animals, handheld toys, pinballs, etc.)
- medical home equipment (e.g. blood pressure, thermometer)

Medical Systems

pace maker, patient monitoring systems, injection systems, intensive care units, ...

Office Equipment : printer, copier, fax, ...

Tools : multimeter, oscilloscope, line tester, GPS, ...

Banking : ATMs, statement printers, ...

Transportation

(Planes/Trains/[Automobiles] and Boats)
radar, traffic lights, signalling systems, ...

Automobiles

engine management, trip computer, cruise control,
immobilizer, car alarm,
airbag, ABS, ESP, ...

Building Systems

elevator, heater, air conditioning, lighting, key card entries, locks, alarm systems, ...

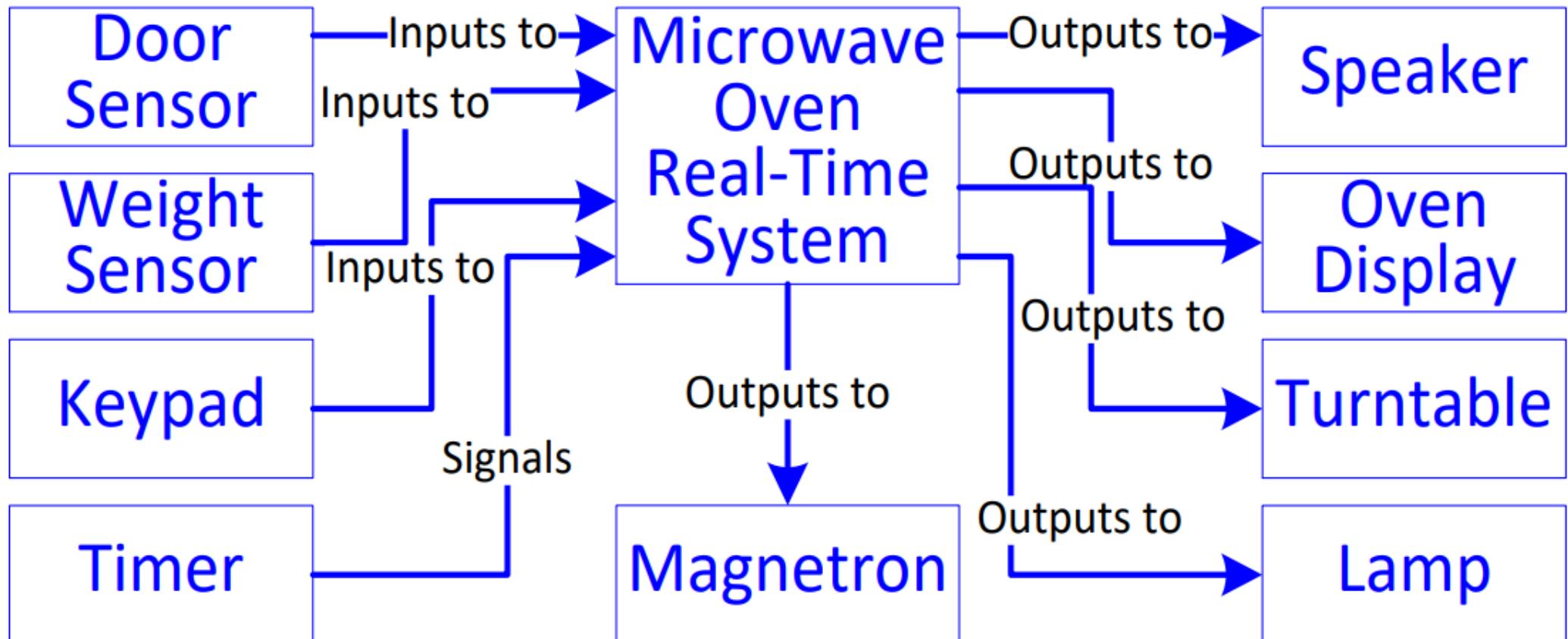
Agriculture feeding systems, milking systems, ...

Space satellite systems, ...

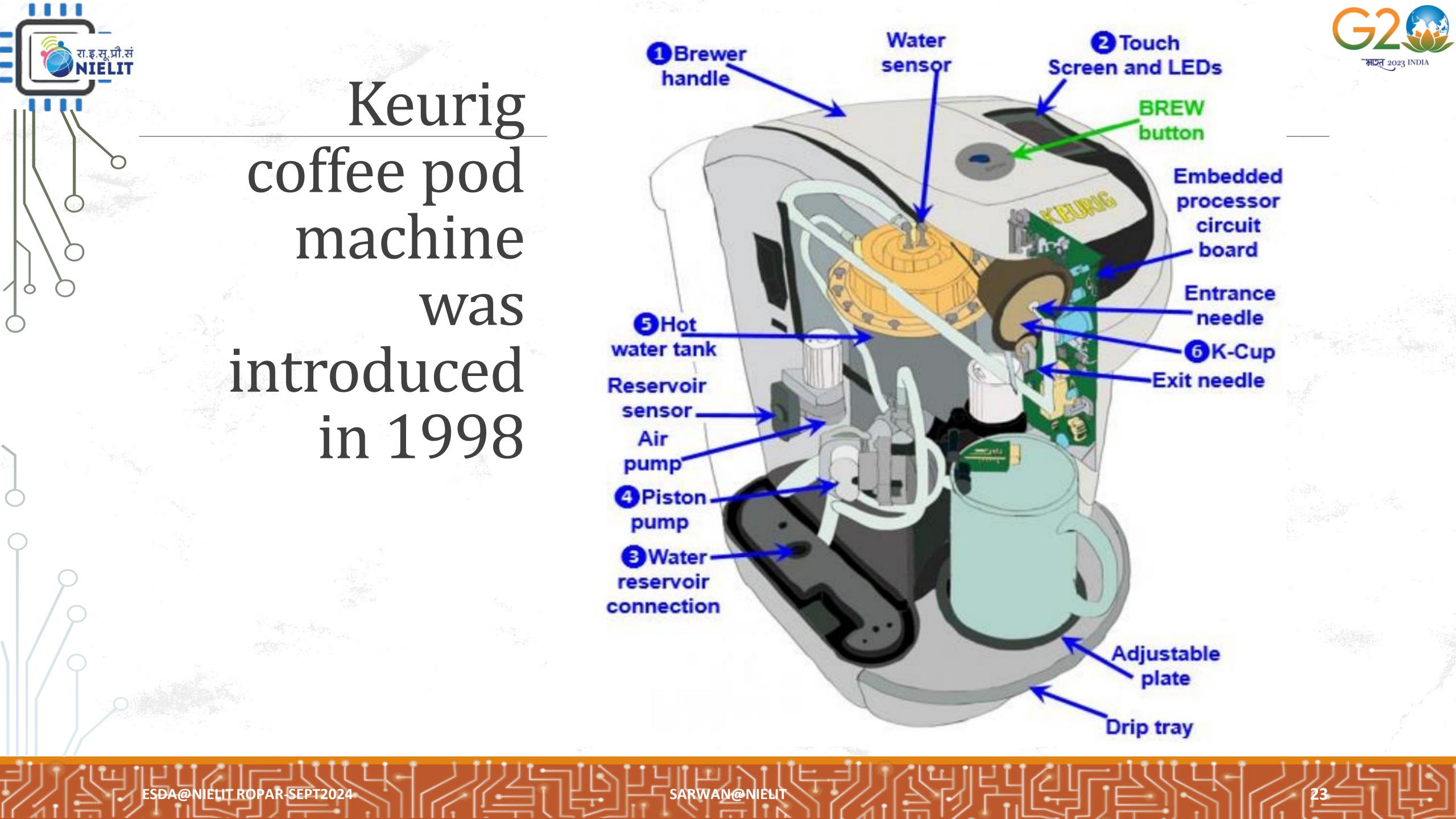
Application areas

- **Facts:**
 - 1997: The average U.S. household has over 10 embedded computers (source: www.it.dtu.dk/~jan)
 - 1998: 90% Embedded Systems vs. 10% Computers
 - (source: Frautschi, www.caliberlearning.com)
 - 2001: The Volvo S80 has 18 embedded controllers and 2 busses
 - (source: Volvo)

Typical household Microwave Oven



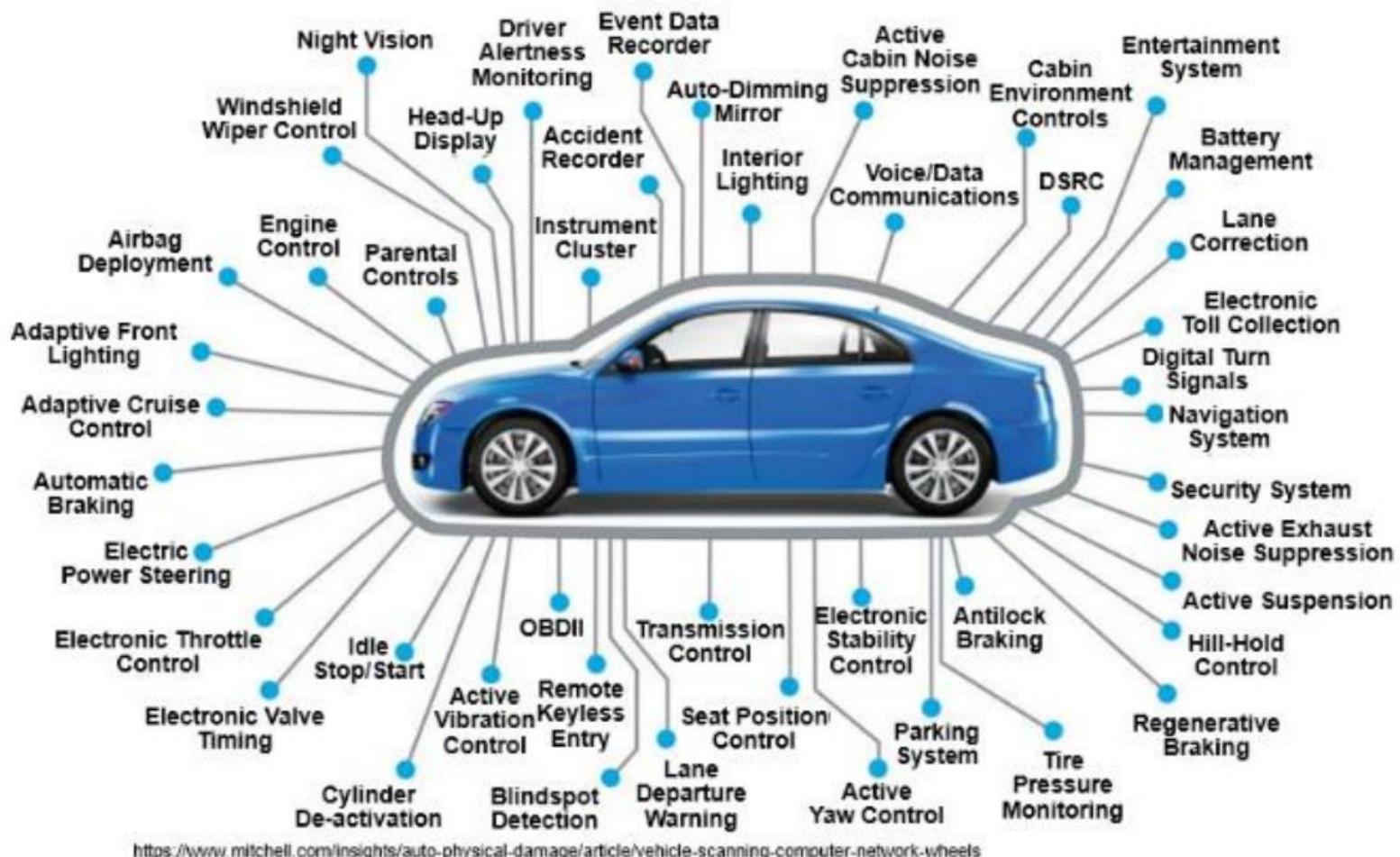
"Real-Time Software Design for Embedded Systems", ISBN 978-1-10704109-7, P 860

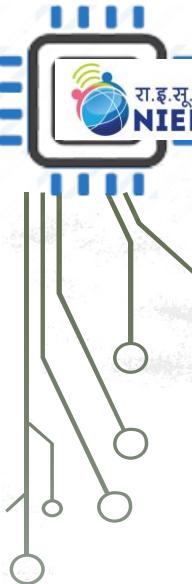


Keurig
coffee pod
machine
was
introduced
in 1998

Every year manufacturers add more embedded systems to their designs to improve safety, economy, automation, or creature comforts.

- As shown, vehicle has 50 to 150 specialized ECUs, each with one or more embedded processors

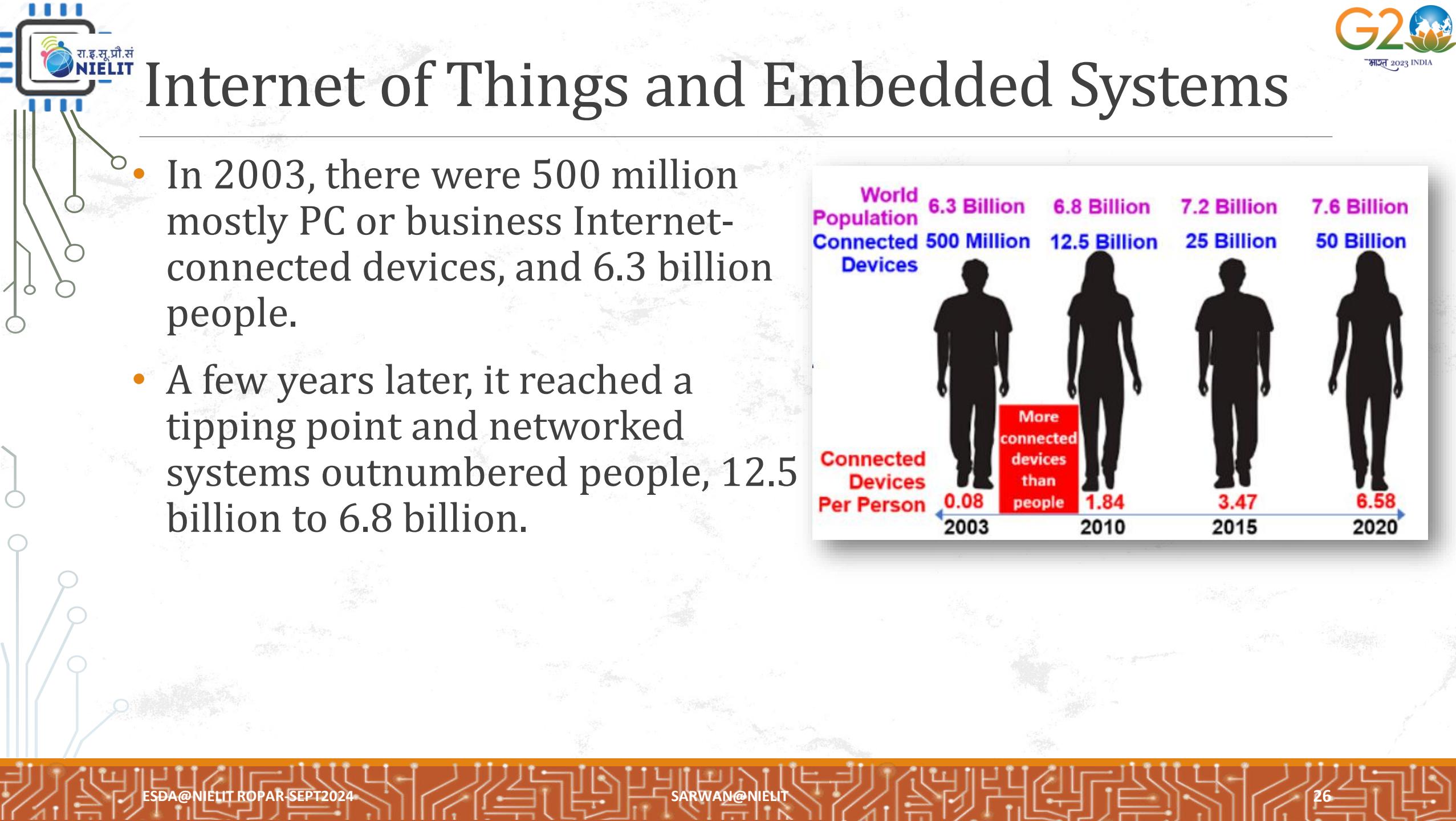




Where Did Embedded Systems Begin ?

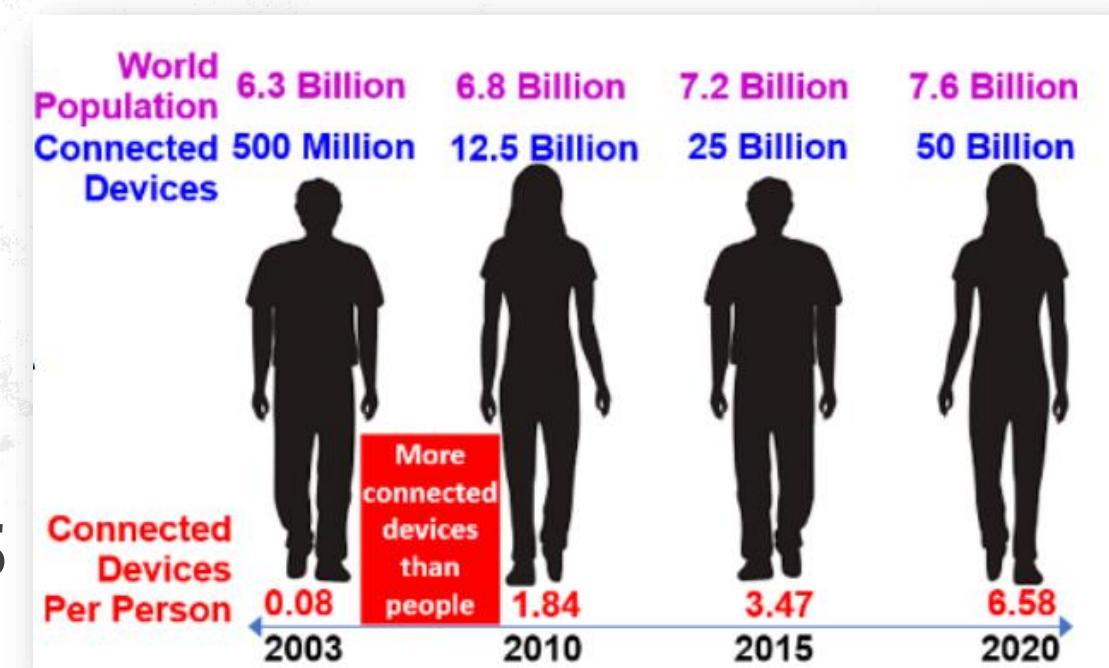
- The building blocks of the microprocessor date back to the Nobel Prize recipient Jack Kilby who invented the IC in 1958.
- He co-invented (US3819921) the handheld calculator in 1967, marking one of the first embedded systems in the market.
- It contained an “integrated circuit array” of four ICs, three other chips, and a thermal printer instead of a display.





Internet of Things and Embedded Systems

- In 2003, there were 500 million mostly PC or business Internet-connected devices, and 6.3 billion people.
- A few years later, it reached a tipping point and networked systems outnumbered people, 12.5 billion to 6.8 billion.





- It keeps beer cold, and ice cream frozen, and is a member of a Google Hub, so it displays a calendar and photos, shows who is at the door and maintains a virtual grocery list

- Github Repo

<https://github.com/sarwansingh/IoT/tree/master/ClassExamples/CEPTAM ESDA Sept24>

