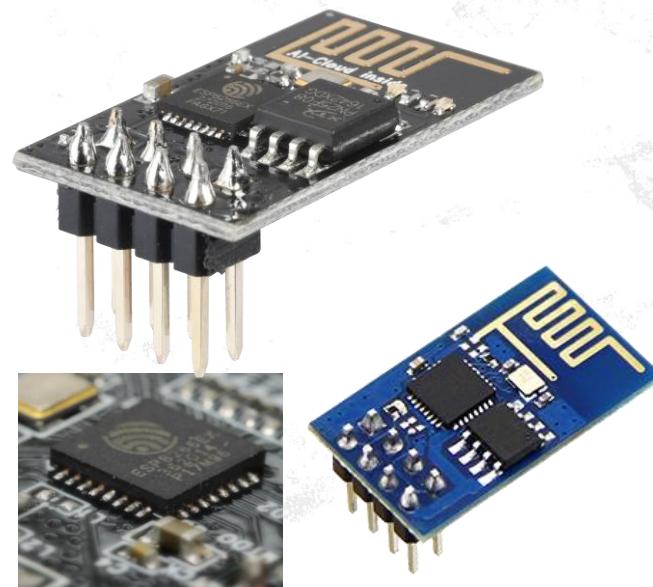


Embedded System Design & Application
NodeMCU

Dr. Sarwan Singh
NIELIT Ropar

Agenda

- Types, Usage
- Interfacing with Arduino
- AT Commands
- Connecting to wifi network, posting data
- Uploading code in ESP8266
- ESP8266 as Web Server



ESP 8266

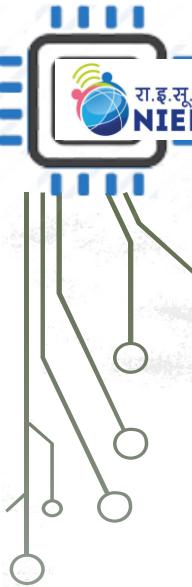
- System on Chip (SoC)
- Low cost
- Full TCP/IP stack (!!!!)
- Can be flashed with different firmwares
- Can also be programmed with Arduino IDE
- Many models

Features

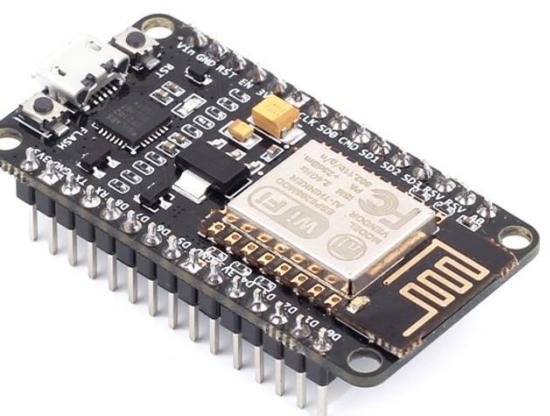
- Serial UART Interface
- It run LWIP
- 802.11 bgn
- WIFI Direct (P2P),SOFT-AP
- Built-in TCP/IP
- The AT command is perfect,efficient,concise
- Support three modes: AP, STA and AP+STA coexistence mode
- Onboard PCB Antenna

Specifications

- WIFI Direct (P2P), SOFT-AP
- Controlled via UART interface at 115200 baud with a simple set of AT commands
- Only 2 microcontroller pins needed for communication (RXD/TXD)
- Support three modes: AP, STA and AP+STA coexistence mode the TCP/IP protocol suit
- Integrated TCP/IP protocol stack
- Integrated TR switch, balun, LNA, power amplifier and matching network
- Integrated PLLs, regulators, DCXO and power management units
- +19.5dBm output power in 802.11b mode
- Power down leakage current of <10uA
- Integrated low power 32-bit CPU could be used as application processor
- SDIO 1.1/2.0, SPI, UART
- STBC, 1×1 MIMO, 2×1 MIMO
- A-MPDU & A-MSDU aggregation & 0.4ms guard interval
- Wake up and transmit packets in < 2ms
- Standby power consumption of < 1.0mW (DTIM3)
- ESP-01 PCB Antenna , after matching the distance to achieve open 400Meters.



ESP8266 Types



- NodeMCU

ESP01



ESP02

ESP03



ESP04

ESP05



ESP06

ESP07



ESP08

ESP09



ESP10

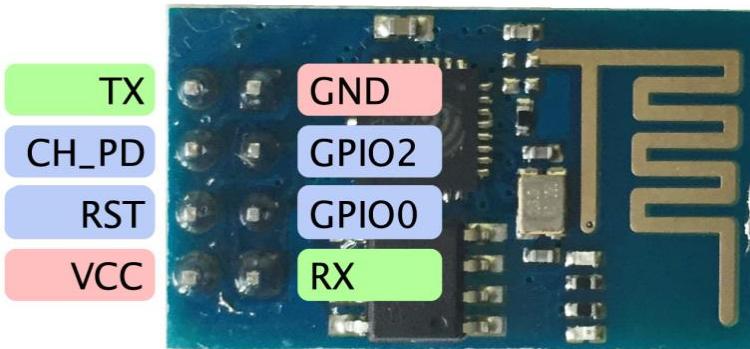
ESP11



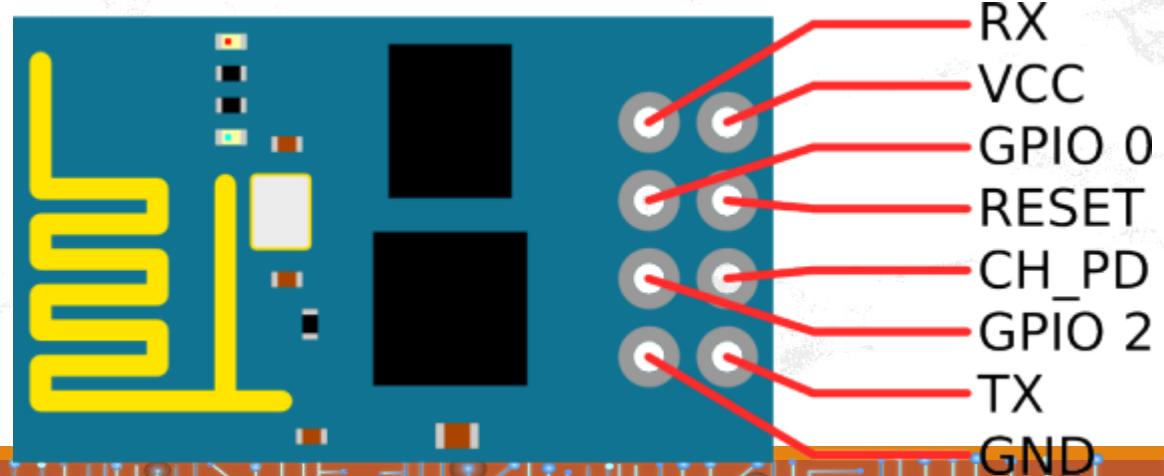
ESP12

ESP 8266 Pinout

- ESP8266 is 3.3v device & cannot tolerate 5v levels

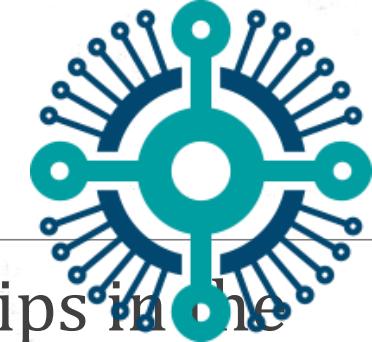
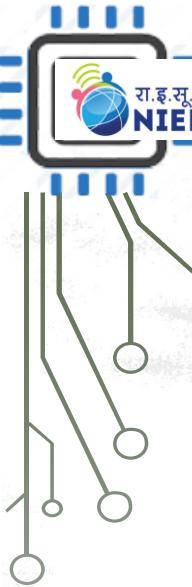


Name	Type	Description
VCC	-	Voltage DC input (3.3 V)
RST	-	Reset
CH-PD	Chip Enable	High: On, chip works properly Low: Off, small current
TXD	Output	Serial Port Transmit Data (TTL level)
GND	-	Ground
GPIO 2		UART Tx during flash programming
GPIO 0		SPICS2
RXD	Input	Serial Port Receive Data (TTL level)



ESP8266-01

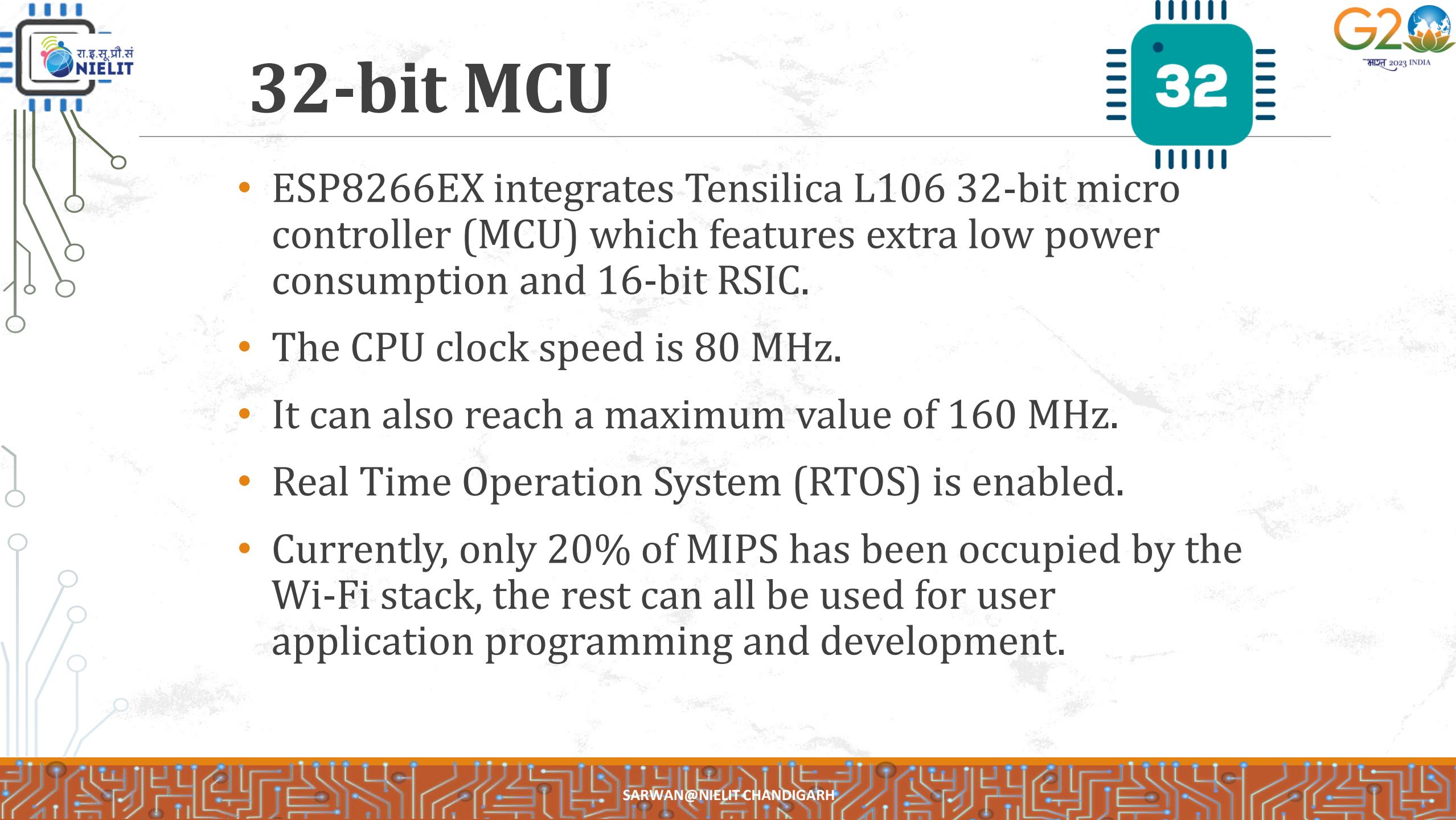
- 802.11 b/g/n
- Input power: 3.3V
- I/O voltage tolerance: 3.6V Max
- Regular operation current draw: ~70mA
- Peak operating current draw: ~300mA



Highly Integrated

- ESP8266EX is among the most integrated WiFi chips in the industry with the size of 5mm x 5mm
 - it integrates the antenna switches,
 - RF balun, power amplifier,
 - low noise receive amplifier, filters,
 - power management modules while requires minimal external circuitry.

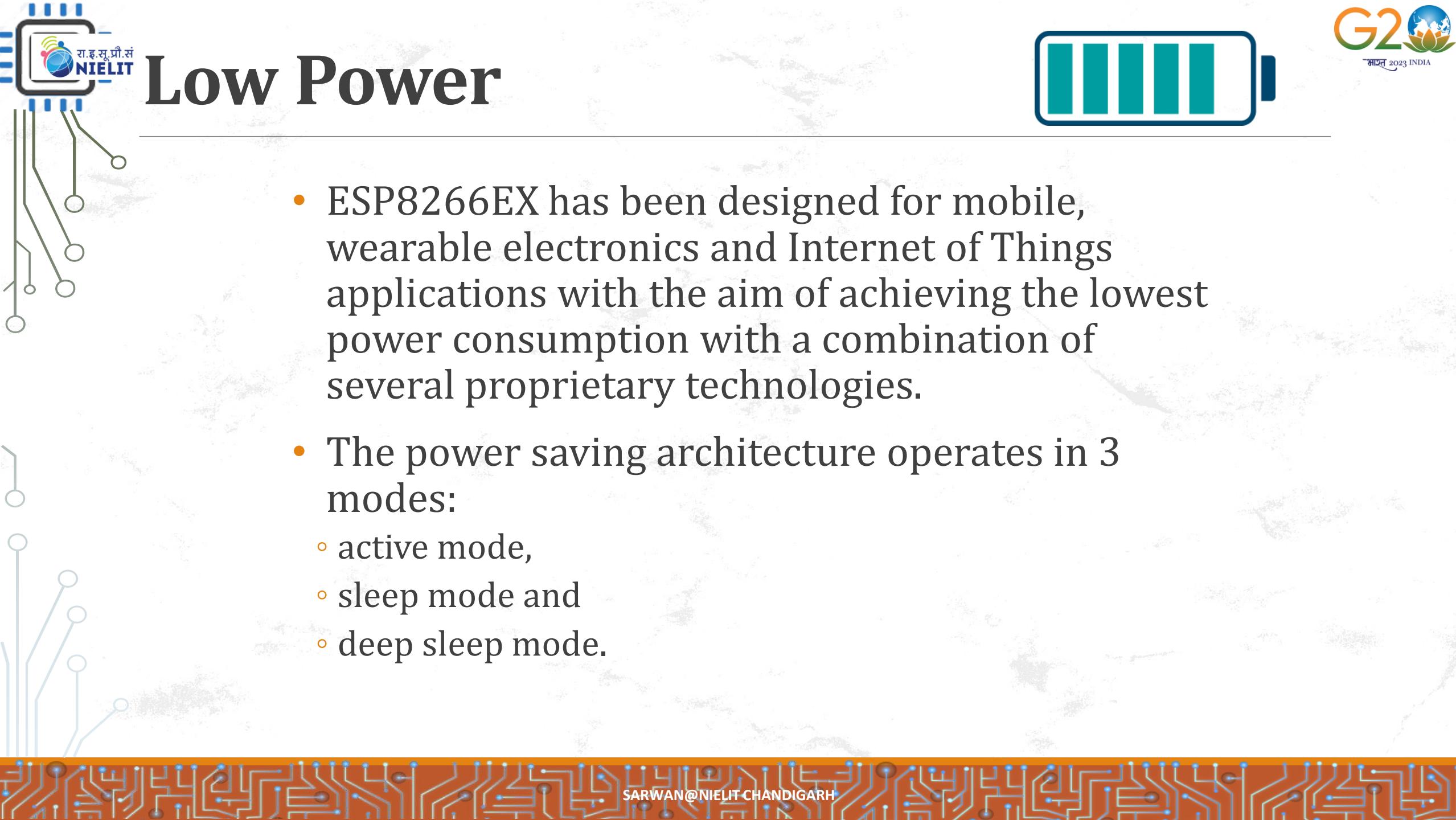
<http://espressif.com/products/hardware/esp8266ex/overview/>



32-bit MCU



- ESP8266EX integrates Tensilica L106 32-bit micro controller (MCU) which features extra low power consumption and 16-bit RSIC.
- The CPU clock speed is 80 MHz.
- It can also reach a maximum value of 160 MHz.
- Real Time Operation System (RTOS) is enabled.
- Currently, only 20% of MIPS has been occupied by the Wi-Fi stack, the rest can all be used for user application programming and development.



Low Power

- ESP8266EX has been designed for mobile, wearable electronics and Internet of Things applications with the aim of achieving the lowest power consumption with a combination of several proprietary technologies.
- The power saving architecture operates in 3 modes:
 - active mode,
 - sleep mode and
 - deep sleep mode.

Robustness



- By integrating more components on-chip, we have made the solution to be the most robust and manufacturable.
- Our solutions also feature the widest operating temperature range, from -40°C to +125°C.

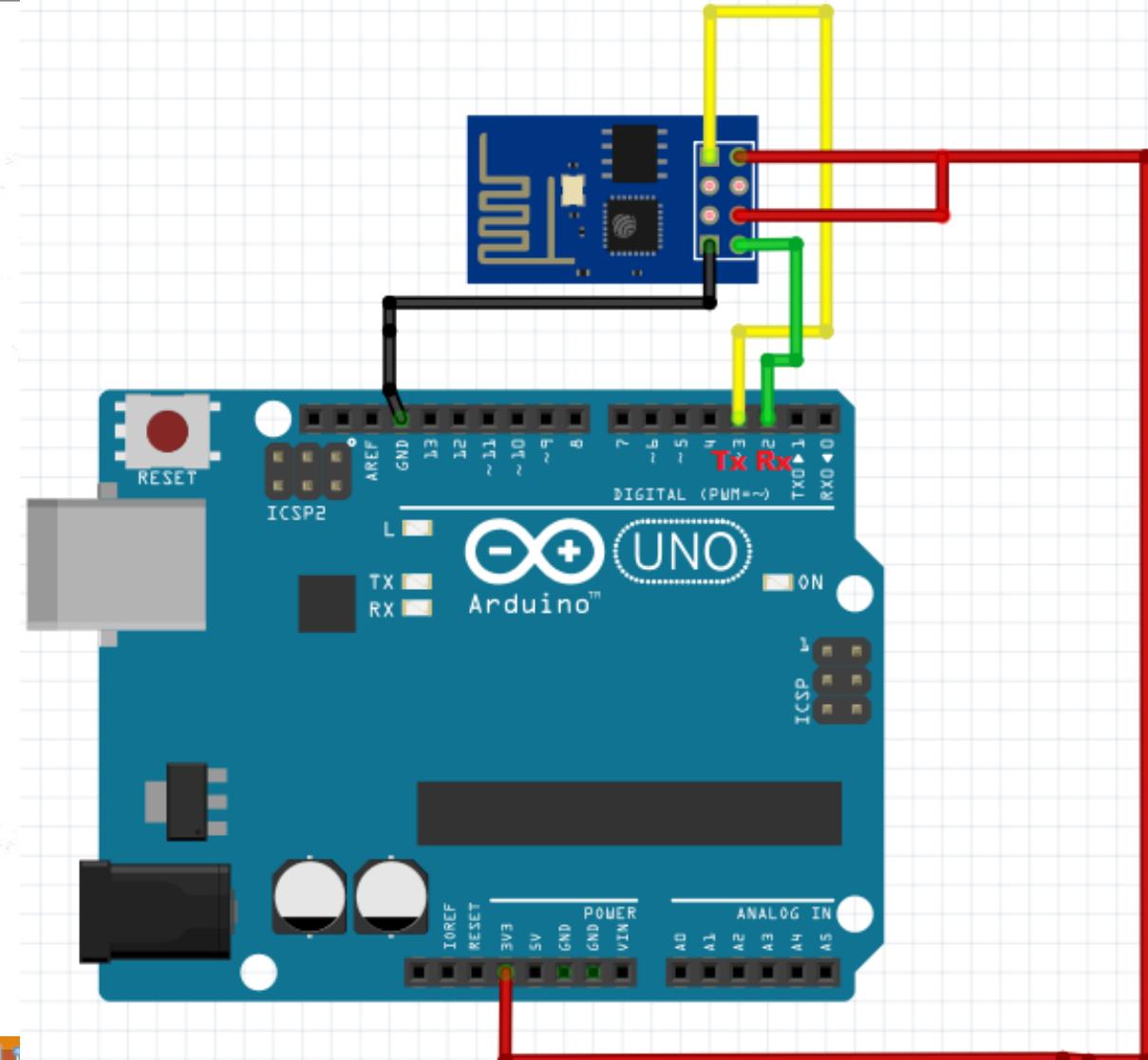
Coding

INTERFACING ESP8266 WITH ARDUINO



Arduino interfacing with ESP8266

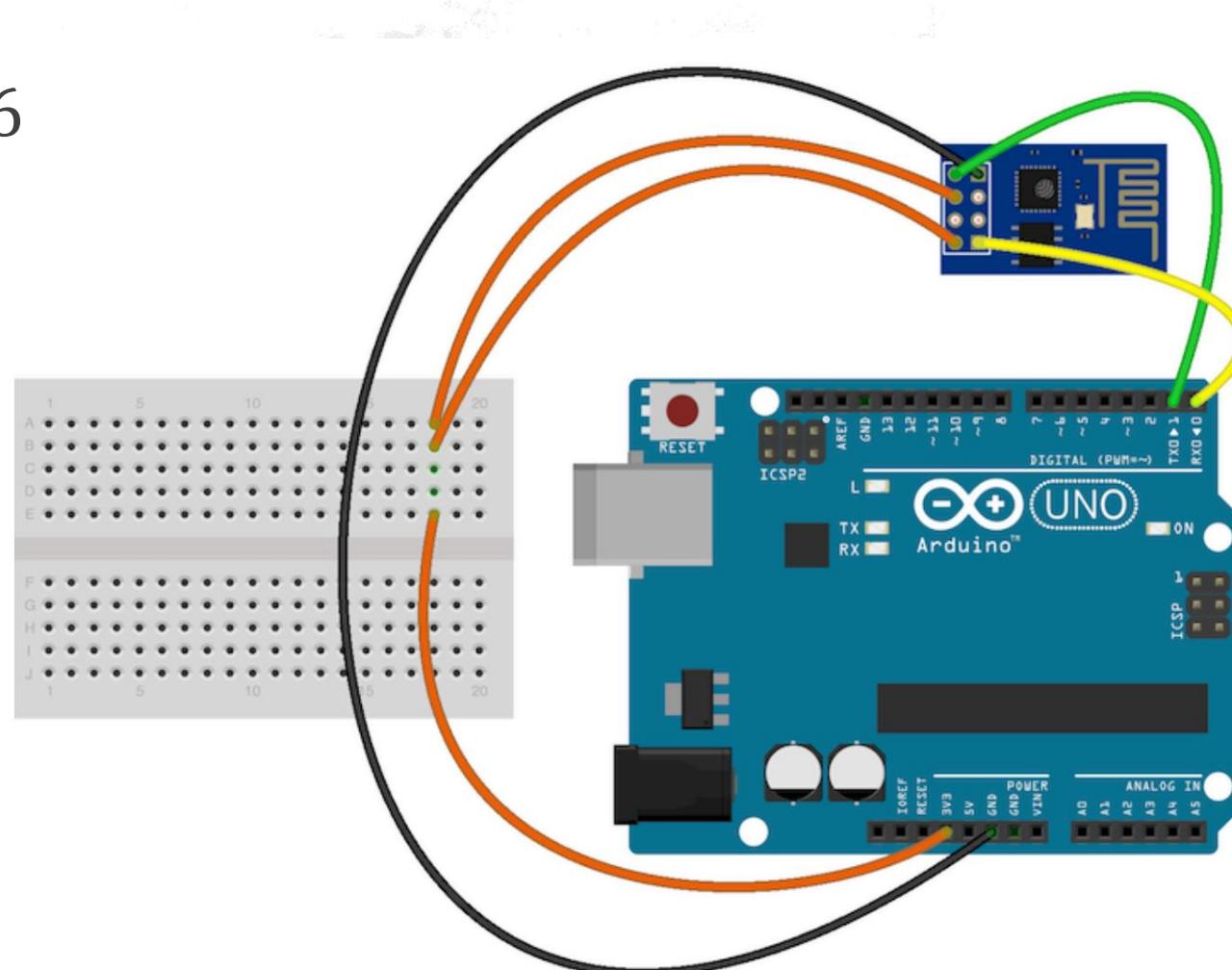
- Vcc
- Gnd
- Rx
- Tx

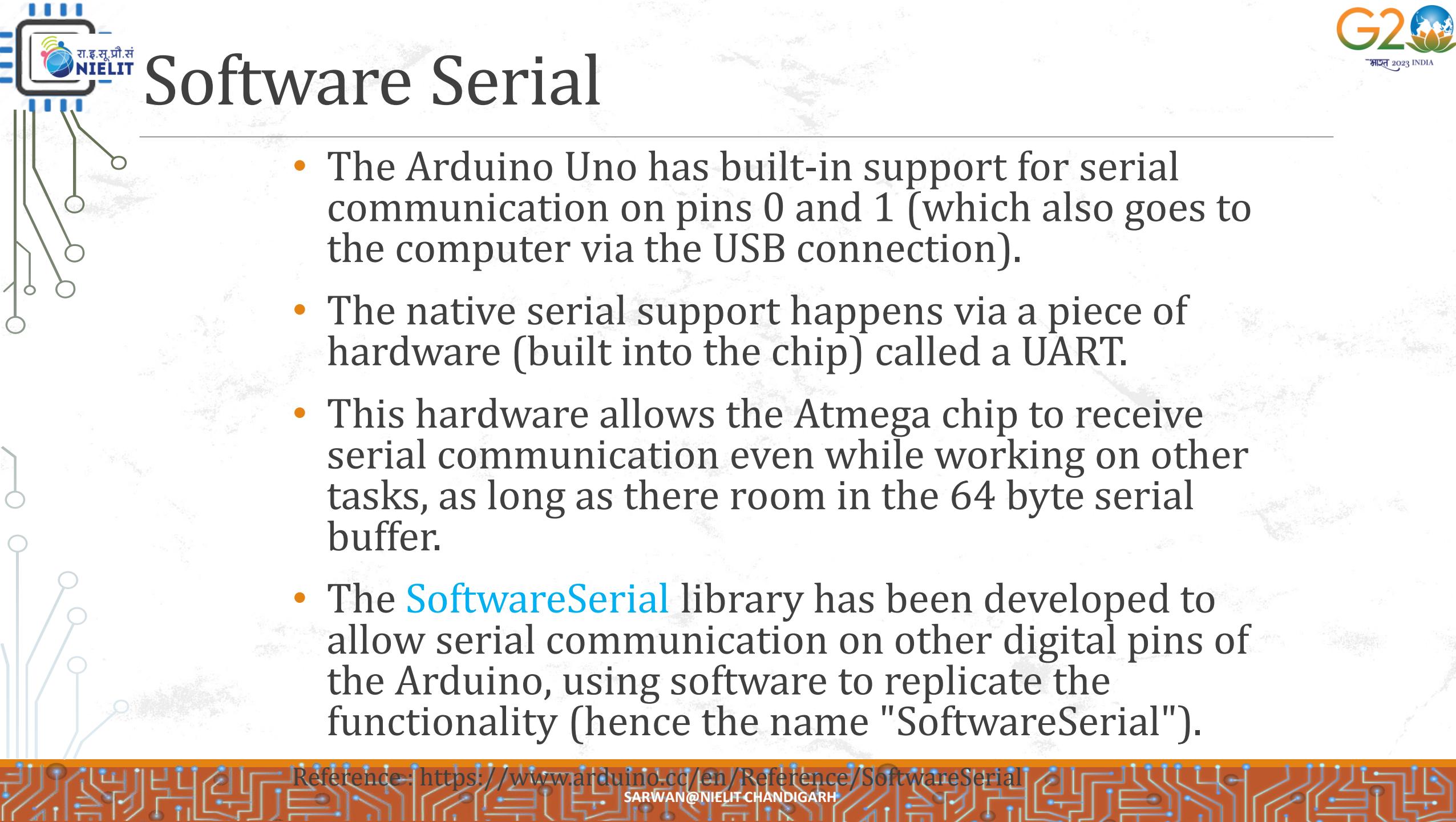


Arduino interfacing with ESP8266

Connections

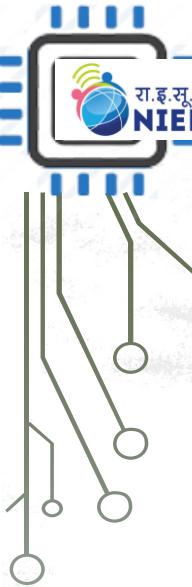
Arduino		ESP8266
TX		RX
RX		TX
3.3V		VCC
3.3V		CH_PD
GND		GND





Software Serial

- The Arduino Uno has built-in support for serial communication on pins 0 and 1 (which also goes to the computer via the USB connection).
- The native serial support happens via a piece of hardware (built into the chip) called a UART.
- This hardware allows the Atmega chip to receive serial communication even while working on other tasks, as long as there room in the 64 byte serial buffer.
- The **SoftwareSerial** library has been developed to allow serial communication on other digital pins of the Arduino, using software to replicate the functionality (hence the name "SoftwareSerial").



SoftwareSerial

- It is possible to have multiple software serial ports with speeds up to 115200 bps.

Limitations

- If using multiple software serial ports, only one can receive data at a time.
- Not all pins on the Mega and Mega 2560 support SoftwareSerial

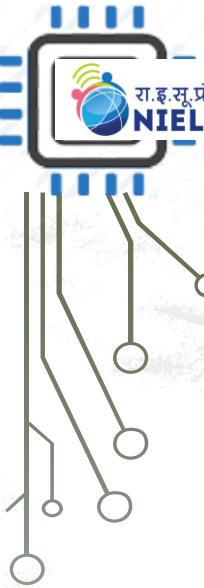


ESP8266 - AT Command

- ESP8266, in it's default configuration, boots up into the serial modem mode.
- In serial mode communication is possible using a set of **AT commands**.

AT Commands

Basic	WiFi layer	TCPIP Layer
<u>AT</u>	<u>AT+CWMODE</u>	<u>AT+CIPSTATUS</u>
<u>AT+RST</u>	<u>AT+CWJAP</u>	<u>AT+CIPSTART</u>
<u>AT+GMR</u>	<u>AT+CWLAP</u>	<u>AT+CIPSEND</u>
<u>AT+GSLP</u>	<u>AT+CWQAP</u>	<u>AT+CIPCLOSE</u>
<u>ATE</u>	<u>AT+CWSAP</u>	<u>AT+CIFSR</u>
	<u>AT+CWLIF</u>	<u>AT+CIPMUX</u>
	<u>AT+CWDHCP</u>	<u>AT+CIPSERVER</u>
	<u>AT+CIPSTAMAC</u>	<u>AT+CIPMODE</u>
	<u>AT+CIPAPMAC</u>	<u>AT+CIPSTO</u>
	<u>AT+CIPSTA</u>	<u>AT+CIUPDATE</u>
	<u>AT+CIPAP</u>	<u>+IPD</u>



Arduino Code

```
void setup()
{
    Serial.begin(115200); // Begin serial monitor to receive
                          // 115200 bits per second (BAUD RATE)
    WiFi_Serial.println("AT+UART_DEF=9600,8,1,0,0");
    // set WiFi Send/Receive at 115200 bits per second
    // (BAUD RATE) to 9600 bits per second
    WiFi_Serial.begin(9600);
    // Begin SoftwareSerial with ESP at 9600 bps (BAUD RATE)
    WiFi_Serial.println("ATE0"); // turn echo off
    WiFi_Serial.println("AT+CWQAP");
    // Disconnect from previous network connections
}
```

<https://github.com/sarwansingh/Arduino/tree/master/ESP>

TestPostData

SARWAN@NIELIT CHANDIGARH

void WIFI_Check()

```
{  
    WiFi_Serial.println("AT"); // send a Attention command  
    if (WiFi_Serial.available())  
    {  
        if (WiFi_Serial.find("OK")) // check with expected output  
        {  
            Serial.println("WIFI PLUGGED ON TO THE BOARD..!");  
            WiFi_Serial.println("AT+CWMODE=1");  
                //set mode to client mode  
            isESPonBoard = true;  
        }  
    } else {  
        Serial.println("WIFI NOT PLUGGED..! "); Serial.println();  
        Serial.println("PLUG IN YOUR WIFI CHIP"); Serial.println();  
    }  
}
```

AT+CWMODE - WIFI mode (station, AP, station + AP)

Variant	Command	Response	Function
Test	AT+CWMODE=?	+CWMODE:(1-3) OK	List valid modes
Query	AT+CWMODE?	+CWMODE:modeOK	Query AP's info which is connect by ESP8266.
Execute	AT+CWMODE=mode	OK	Set AP's info which will be connect by ESP8266.

mode : An integer designating the mode of operation either 1, 2, or 3.

1 = Station mode (client)

2 = AP mode (host)

3 = AP + Station mode (Yes, ESP8266 has a dual mode!)

void connectWiFi()

```
{  
    WiFi_Serial.println("AT+CWJAP?");  
    //check if WIFI connected to any WiFi network  
    if (WiFi_Serial.available())  
    {  
        if (WiFi_Serial.find("No AP"))  
            //we receive response "No AP" when not connected to any  
            //network  
        {  
            Serial.println("NOT CONNECTED TO WIFI NETWORK");  
            Serial.println("Trying to Connect to WiFi Network");  
        }  
        String cmd = "AT+CWJAP=\"\""; // connected to specified  
        //network passing mentioned WiFi username and  
        //password
```

void connectWiFi() Contd...

```
Serial.println("-->" + cmd);
if (WiFi_Serial.available())
{
    String RES_input = "";
    while (WiFi_Serial.available()) // read data into a variable
    {
        RES_input += (char) WiFi_Serial.read();
    }
    Serial.println(RES_input);
    if (WiFi_Serial.find("WIFI CONNECTED"))
    {
        Serial.println("CONNECTED TO WIFI NETWORK");
        isESPconnectedtoAP = true;
    }
}
```

void loop()

```
{  
    Serial.println("Welcome to ESP8266 interfacing");  
    while (1)  
    {  
        WIFI_Check();  
        if (isESPonBoard == true) {  
            connectWiFi(); postData();  
        }  
        delay(4000);  
    }  
}
```

void post()

```
{ //form the JSON string with the available sensor  
data
```

```
String data;  
data += "{\"username\":\"\""+ String(username)  
;  
data += "\",\"name\":\"\"";  
data += String(Device_No);  
data += "\",\"sample1\":\"\"";  
data += String( CELSIUS); //(unsigned char)  
data += "\",\"sample2\":\"\"";  
data += String(HUM);  
data += "\",\"sample5\":\"\"";  
data += String(CO2);  
data += "\""}";
```

void post()

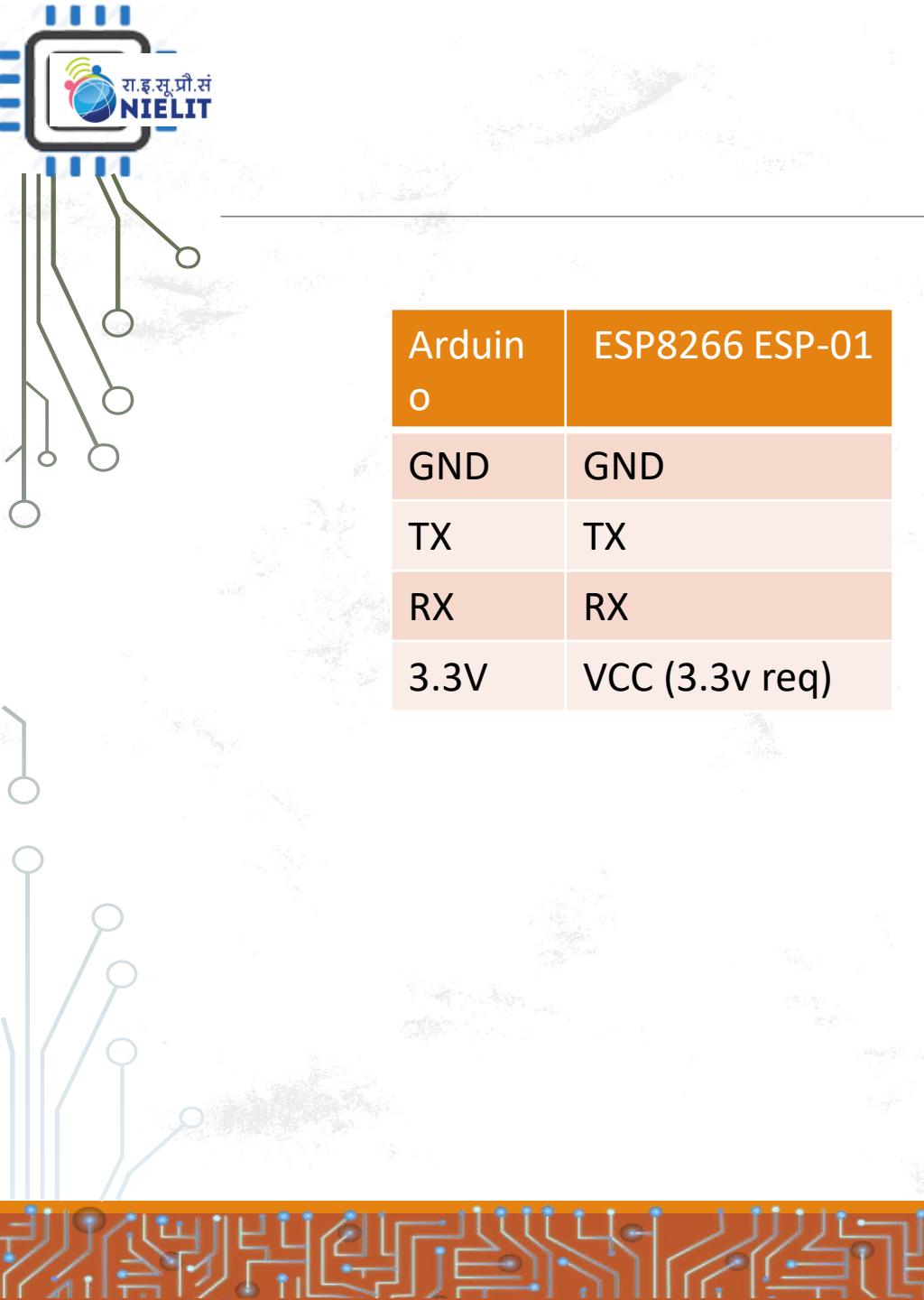
```
// form the header to post the WiFi data  
  
String uri = "/iot/cht/rec.php";  
String port = "80";  
String http_req = "POST " + uri +  
    " HTTP/1.1\r\nHost: " + DST_IP + ":" +  
    port + "\r\nAccept: */*\r\n" +  
    "Content-Length: " + data.length() + "\r\n";  
  
String http_req1 =  
    "Content-Type: application/json\r\n\r\n";
```

void post()

// starts a TCP connection

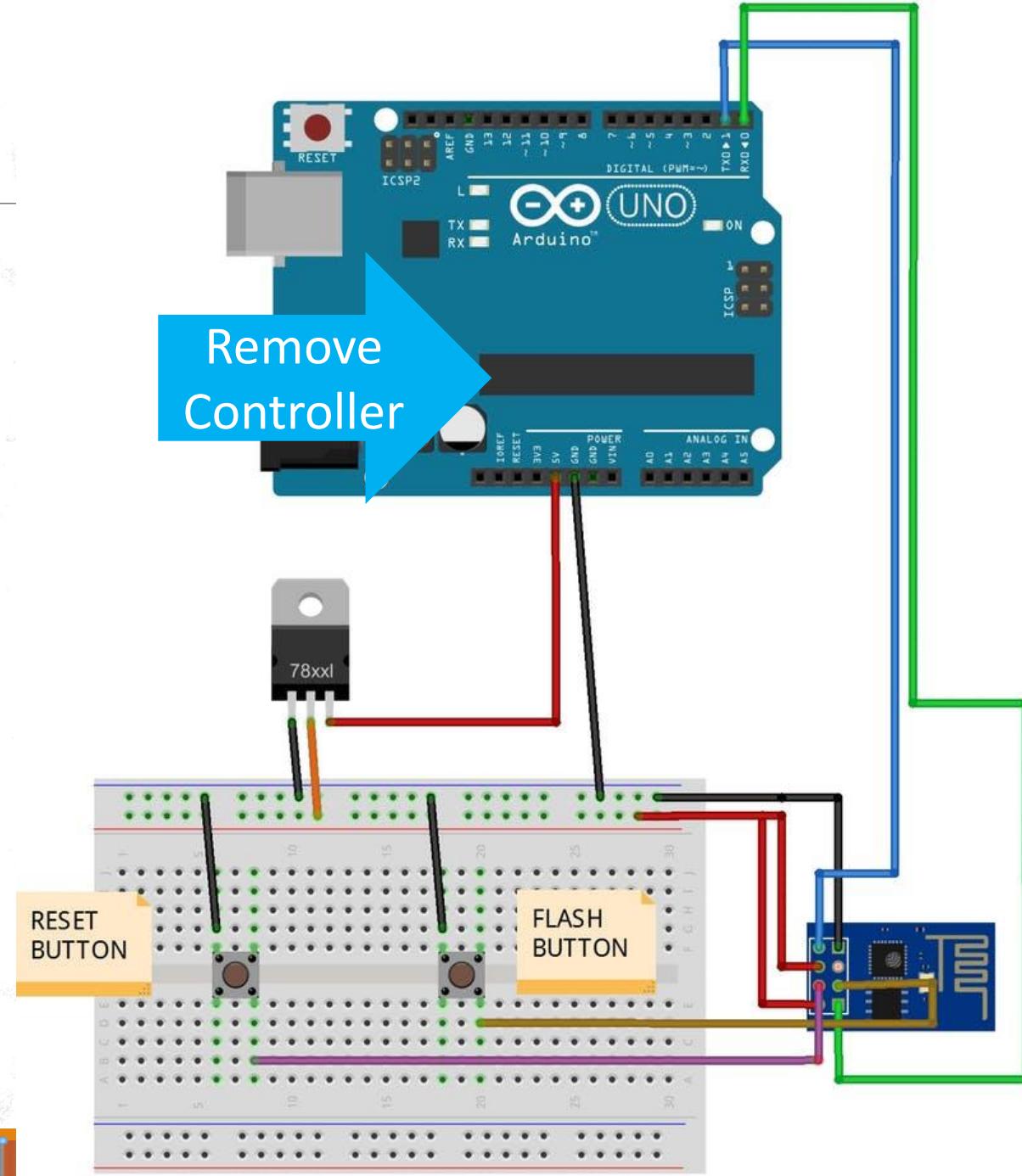
```
String cmd = "AT+CIPSTART=\"TCP\",\"";  
cmd += DST_IP;    cmd += "\",80";  
WiFi_Serial.println(cmd);  
WiFi_Serial.print("AT+CIPSEND=");  
WiFi_Serial.println(Total_req_data_Length);  
if (WiFi_Serial.find(">")); // when ">" is response from  
// WiFi that means it is ready to receive the total length of  
// data  
{  
    WiFi_Serial.print(http_req); //Send header first  
    WiFi_Serial.print(http_req1);  
    WiFi_Serial.print(data); //later send data  
}
```

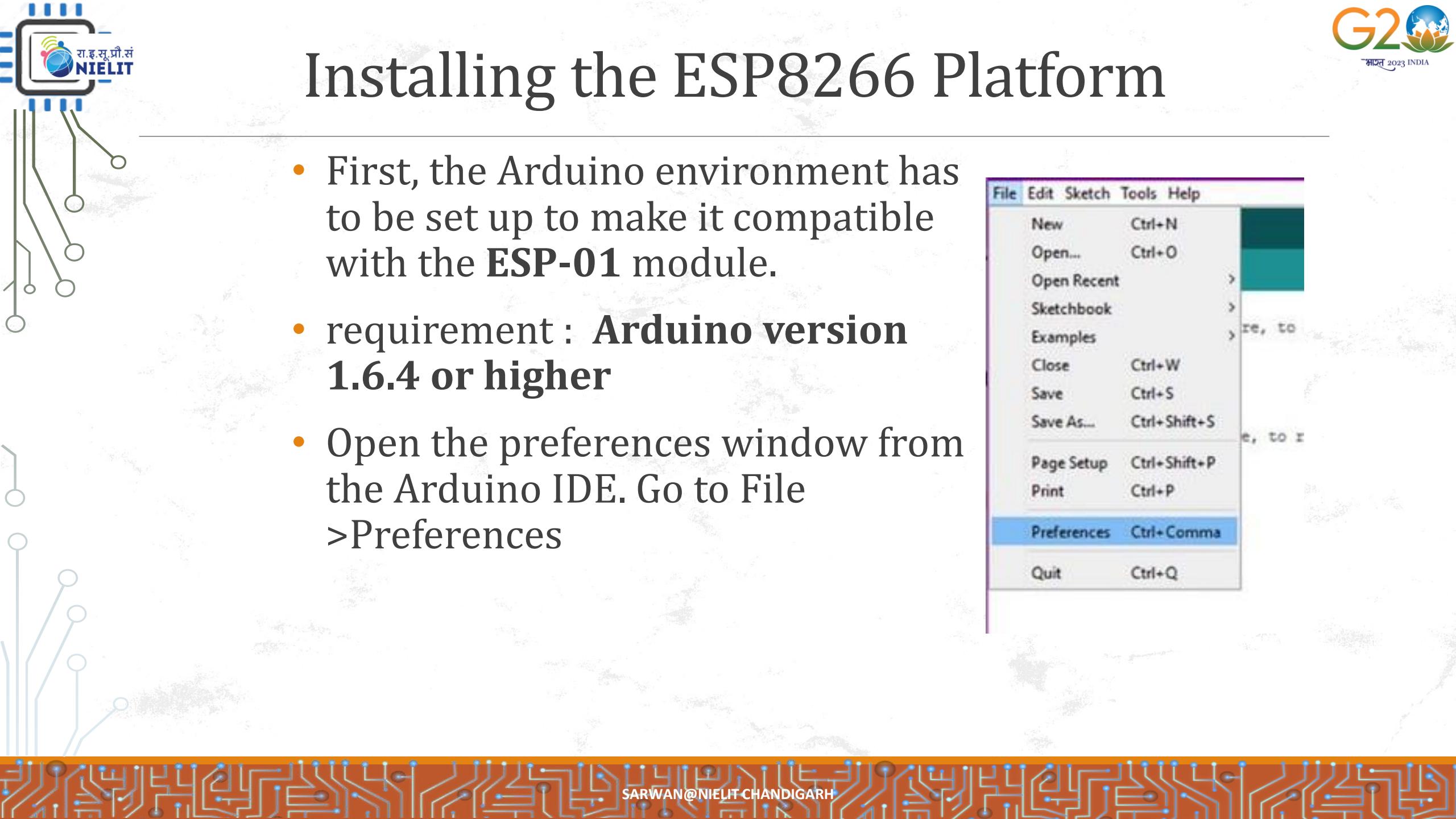
Uploading Code in ESP8266



Arduino	ESP8266 ESP-01
GND	GND
TX	TX
RX	RX
3.3V	VCC (3.3v req)

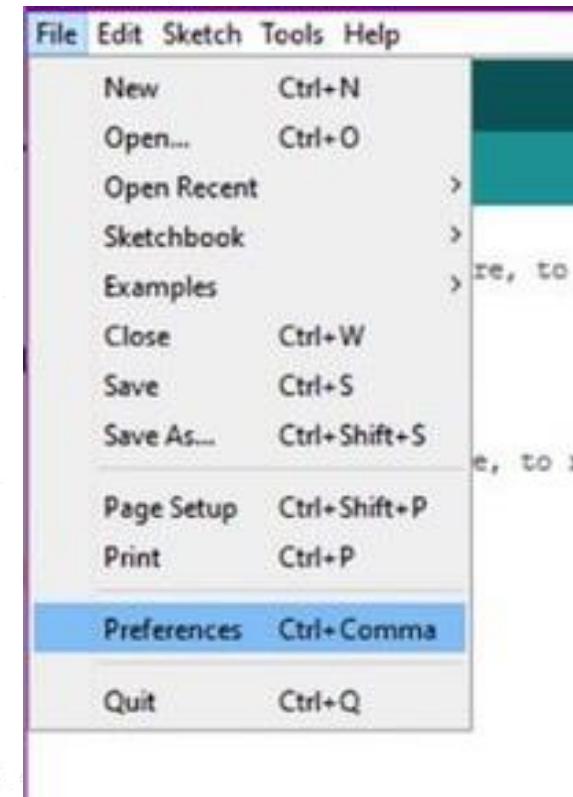
Remove Controller



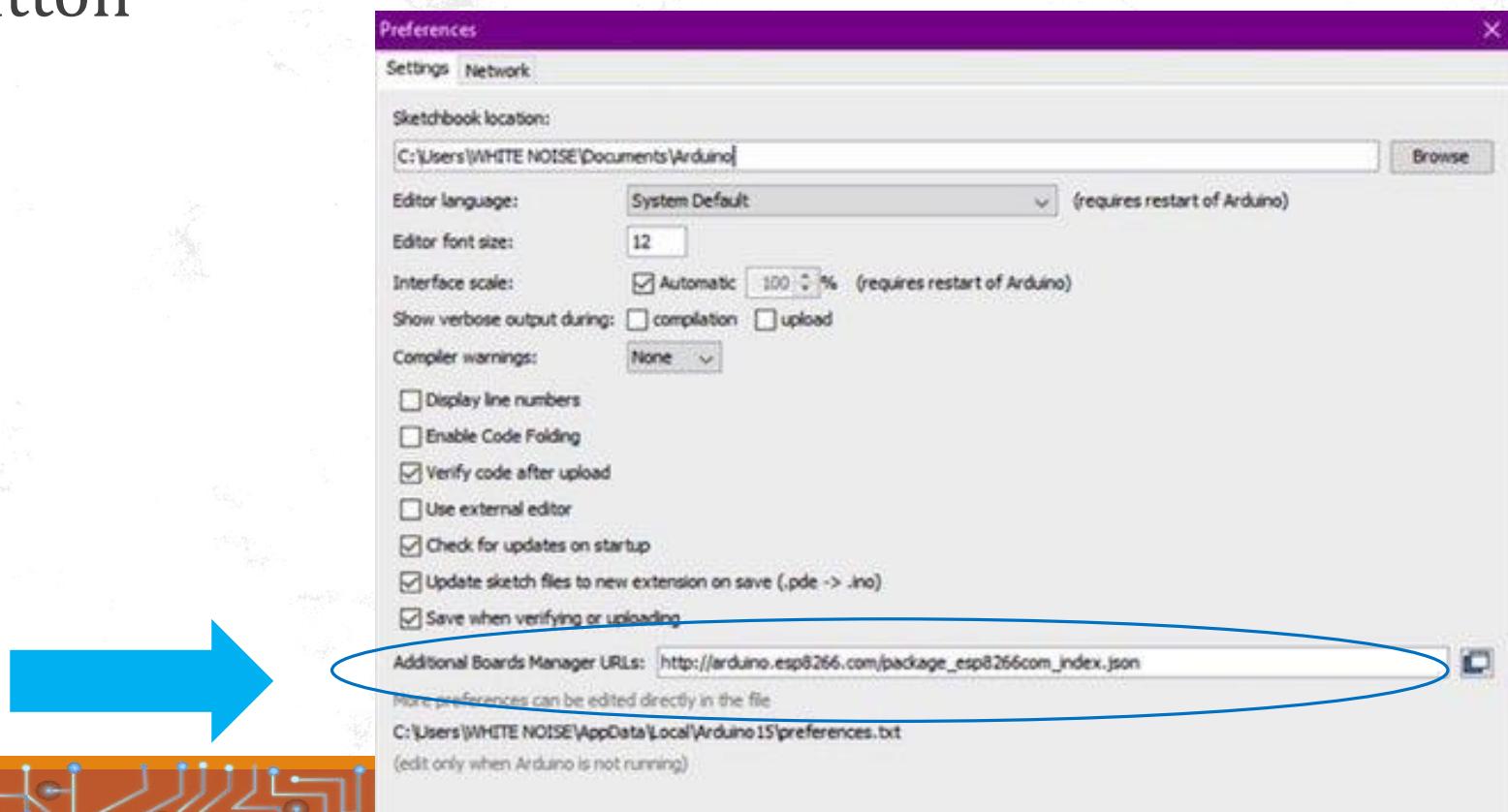


Installing the ESP8266 Platform

- First, the Arduino environment has to be set up to make it compatible with the **ESP-01** module.
- requirement : **Arduino version 1.6.4 or higher**
- Open the preferences window from the Arduino IDE. Go to File > Preferences

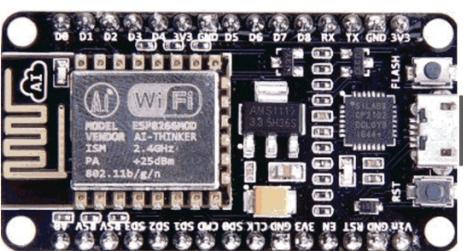
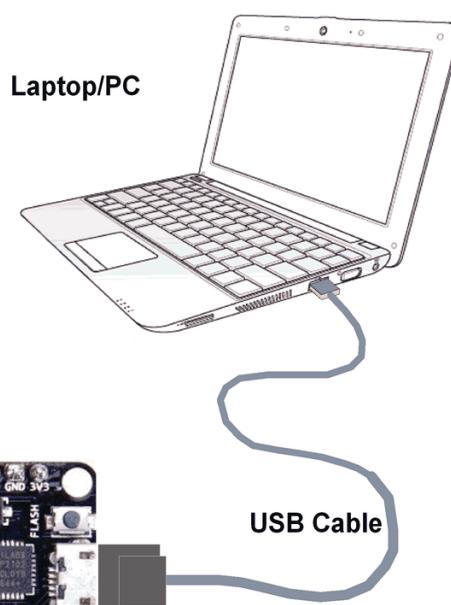


- Enter http://arduino.esp8266.com/stable/package_esp8266com_index.json into Additional Board Manager URLs field and click the “OK” button

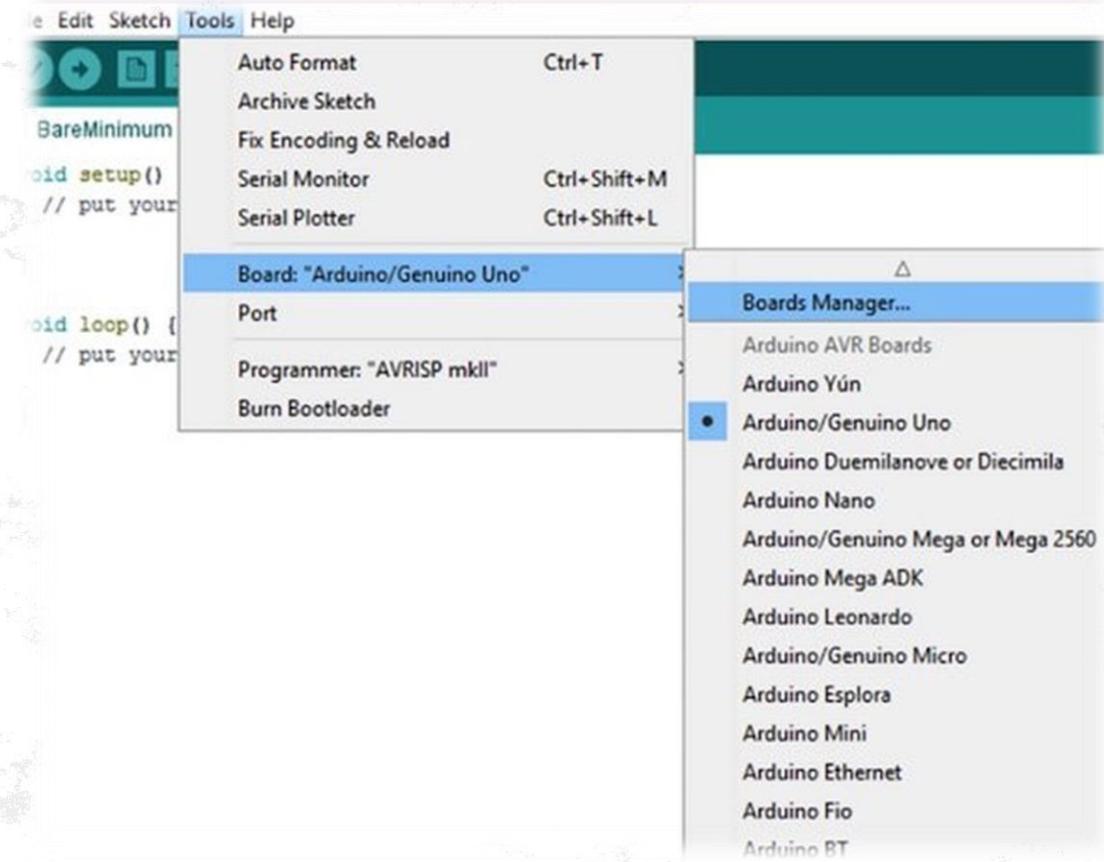




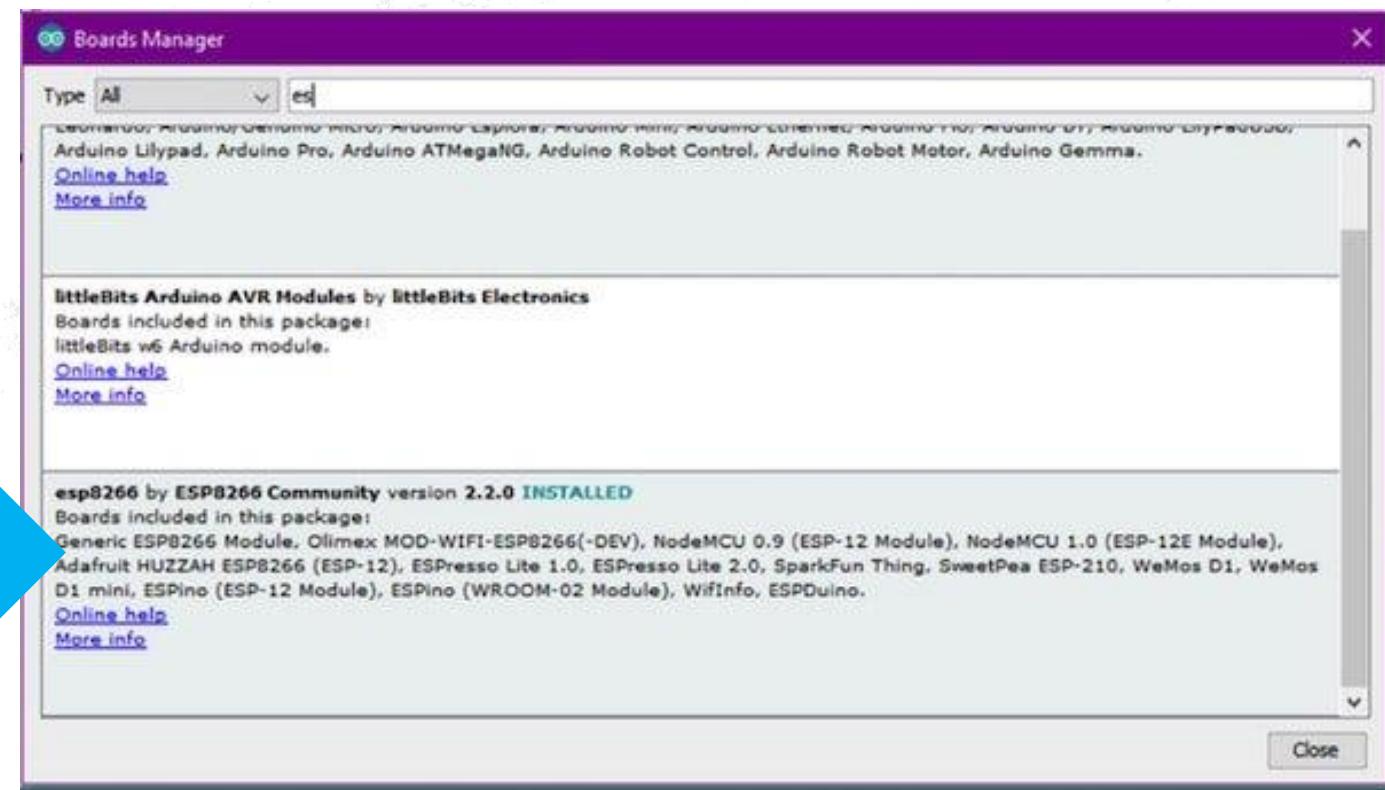
- Open boards manager. Go to:
Tools > Board >
Boards Manager...

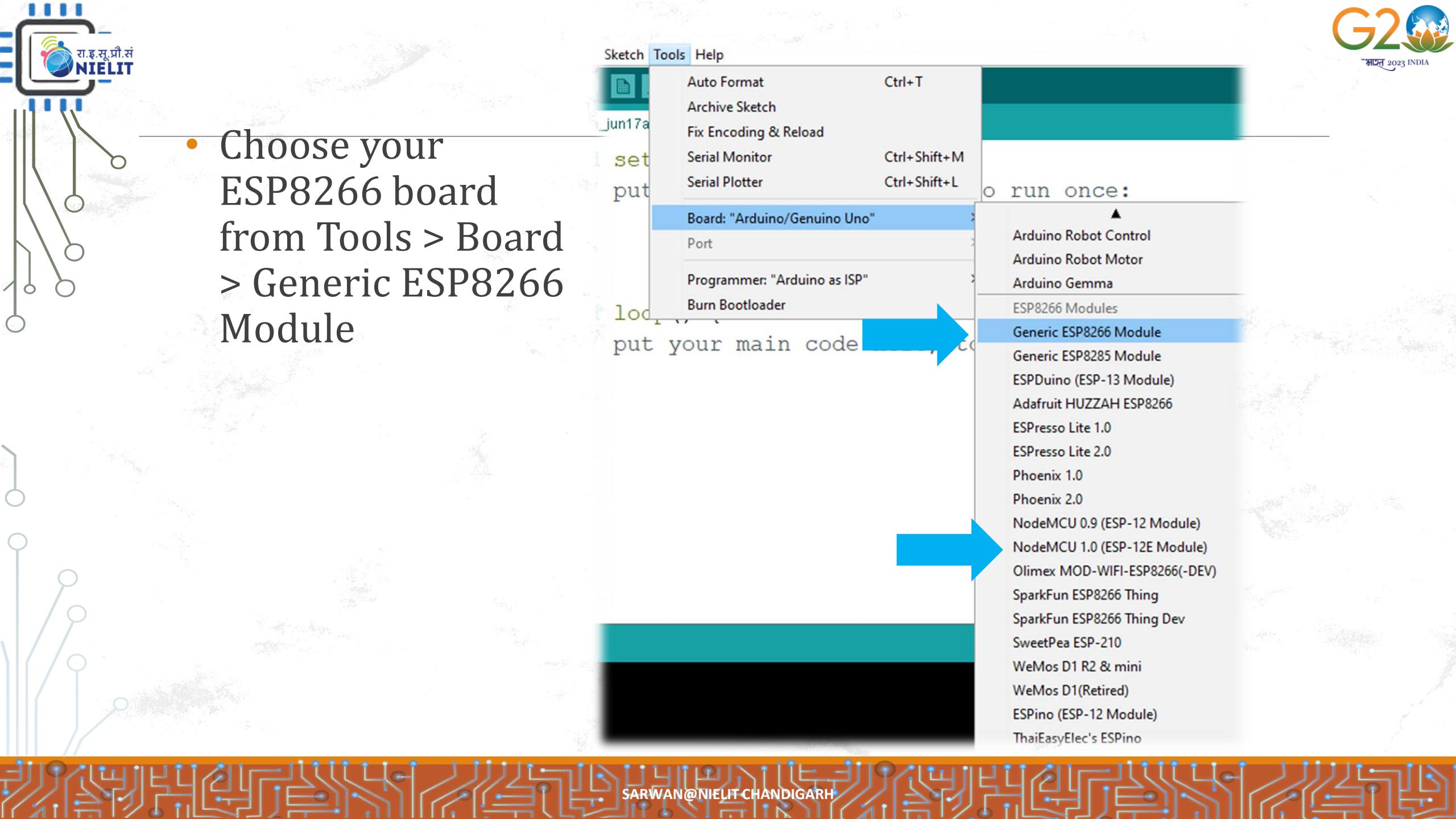


NodeMCU



- Scroll down, select the ESP8266 board menu and install “esp8266 platform”.





- Choose your
ESP8266 board
from Tools > Board
> Generic ESP8266
Module

```
#include <ESP8266WiFi.h>
```

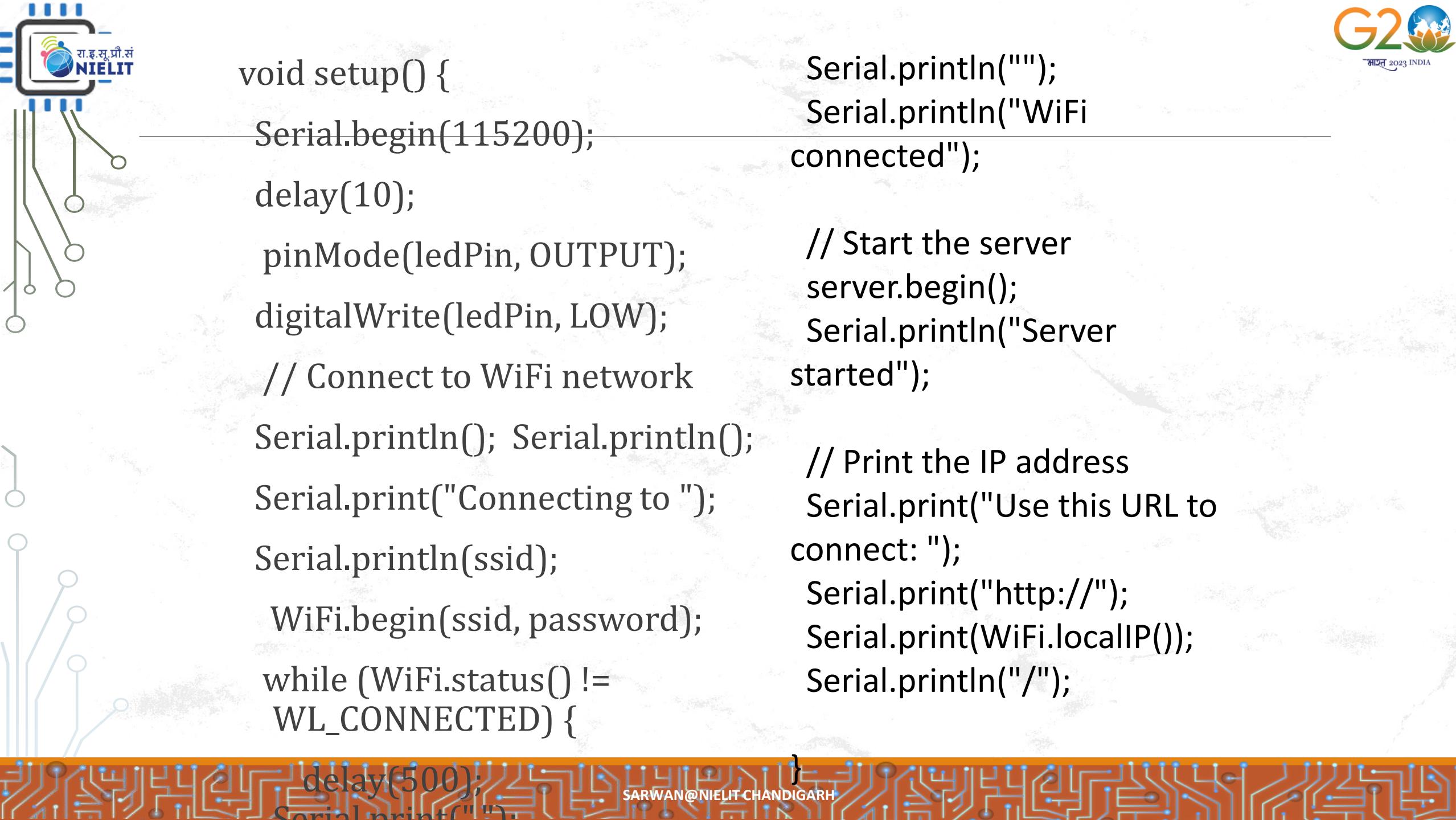
```
const char* ssid = "YOUR_SSID";//type your ssid
```

```
const char* password = "YOUR_PASSWORD";//type your password
```

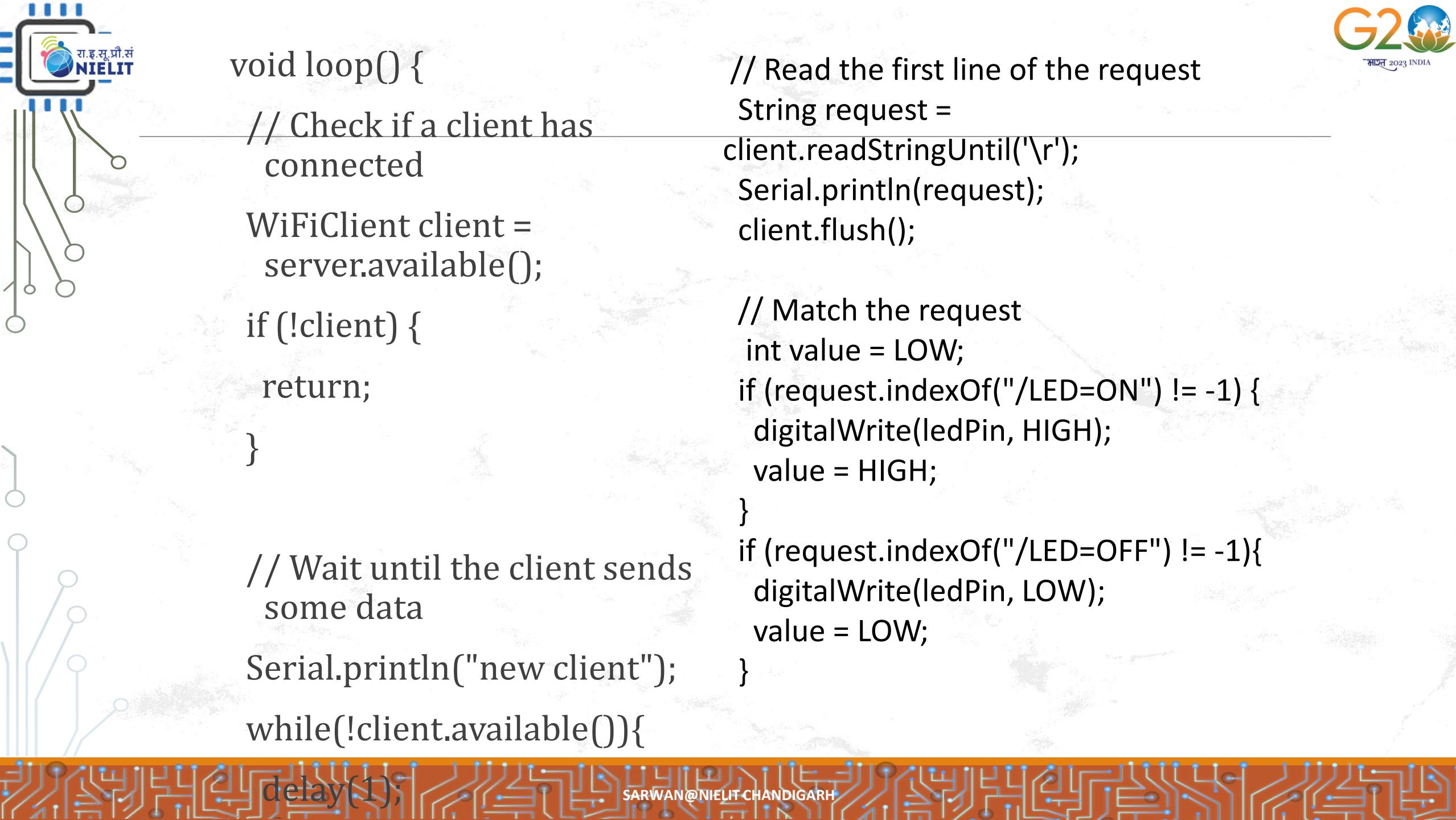
```
int ledPin = 2; // GPIO2 of ESP8266
```

```
WiFiServer server(80);
```

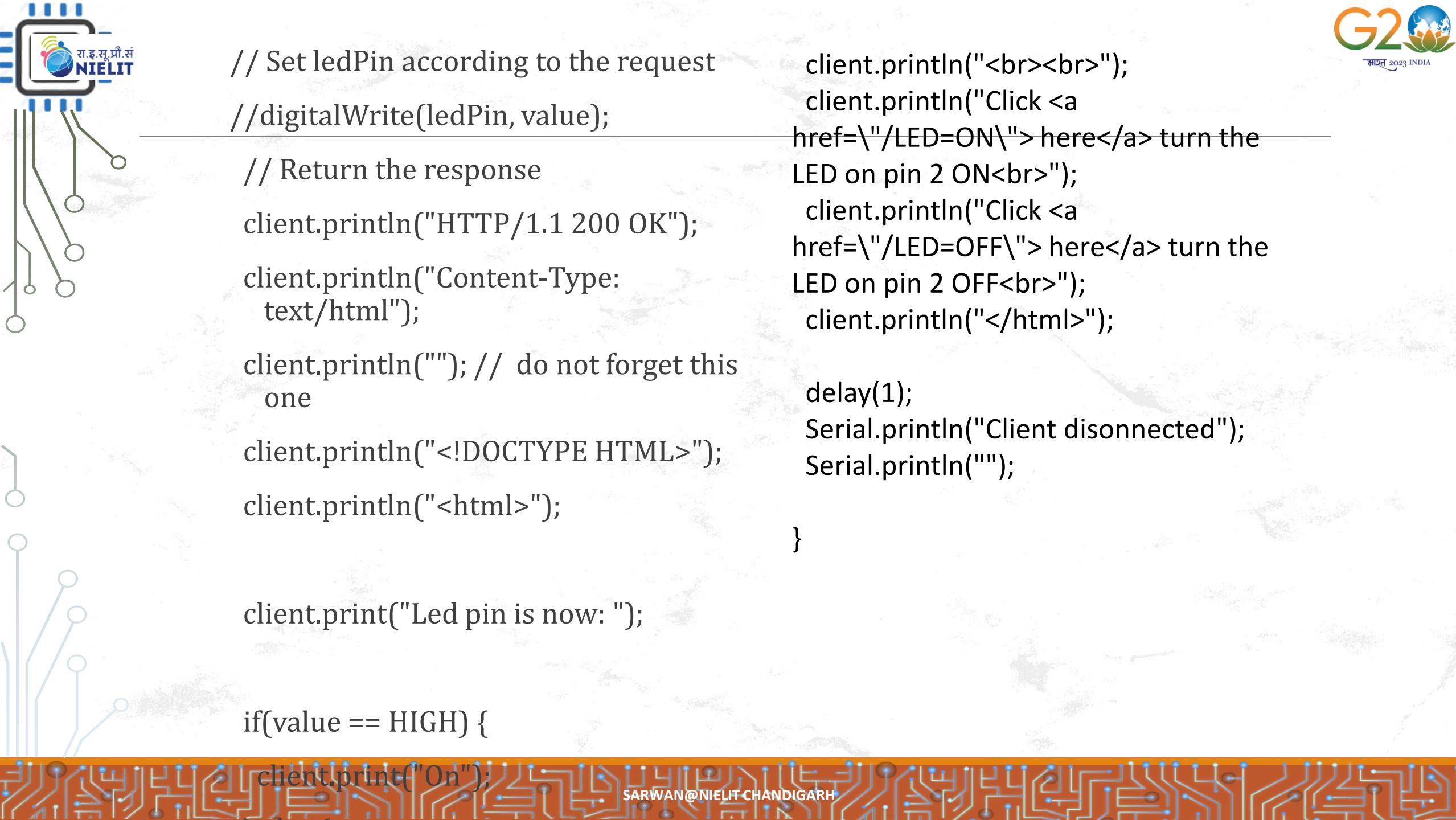
https://github.com/sarwansingh/Arduino/tree/master/ESP8266_Webserver



```
void setup() {  
    Serial.begin(115200);  
    delay(10);  
    pinMode(ledPin, OUTPUT);  
    digitalWrite(ledPin, LOW);  
    // Connect to WiFi network  
    Serial.println(); Serial.println();  
    Serial.print("Connecting to ");  
    Serial.println(ssid);  
    WiFi.begin(ssid, password);  
    while (WiFi.status() !=  
          WL_CONNECTED) {  
        delay(500);  
        Serial.print("");  
        Serial.println("");  
        Serial.println("WiFi  
connected");  
  
        // Start the server  
        server.begin();  
        Serial.println("Server  
started");  
  
        // Print the IP address  
        Serial.print("Use this URL to  
connect: ");  
        Serial.print("http://");  
        Serial.print(WiFi.localIP());  
        Serial.println("/");  
    }  
}
```



```
void loop() {  
    // Check if a client has  
    // connected  
  
    WiFiClient client =  
    server.available();  
  
    if (!client) {  
        return;  
    }  
  
    // Wait until the client sends  
    // some data  
  
    Serial.println("new client");  
  
    while(!client.available()){  
        delay(1);  
  
        // Read the first line of the request  
        String request =  
        client.readStringUntil('\r');  
        Serial.println(request);  
        client.flush();  
  
        // Match the request  
        int value = LOW;  
        if (request.indexOf("/LED=ON") != -1) {  
            digitalWrite(ledPin, HIGH);  
            value = HIGH;  
        }  
        if (request.indexOf("/LED=OFF") != -1){  
            digitalWrite(ledPin, LOW);  
            value = LOW;  
        }  
    }  
}
```



```
// Set ledPin according to the request  
  
//digitalWrite(ledPin, value);  
  
// Return the response  
  
client.println("HTTP/1.1 200 OK");  
  
client.println("Content-Type:  
text/html");  
  
client.println(""); // do not forget this  
one  
  
client.println("<!DOCTYPE HTML>");  
  
client.println("<html>");  
  
client.print("Led pin is now: ");  
  
if(value == HIGH) {  
  
    client.print("On");  
}  
  
client.println("<br><br>");  
client.println("Click <a  
href=\"/LED=ON\"> here</a> turn the  
LED on pin 2 ON<br>");  
client.println("Click <a  
href=\"/LED=OFF\"> here</a> turn the  
LED on pin 2 OFF<br>");  
client.println("</html>");  
  
delay(1);  
Serial.println("Client disconnected");  
Serial.println("");  
}  
}
```

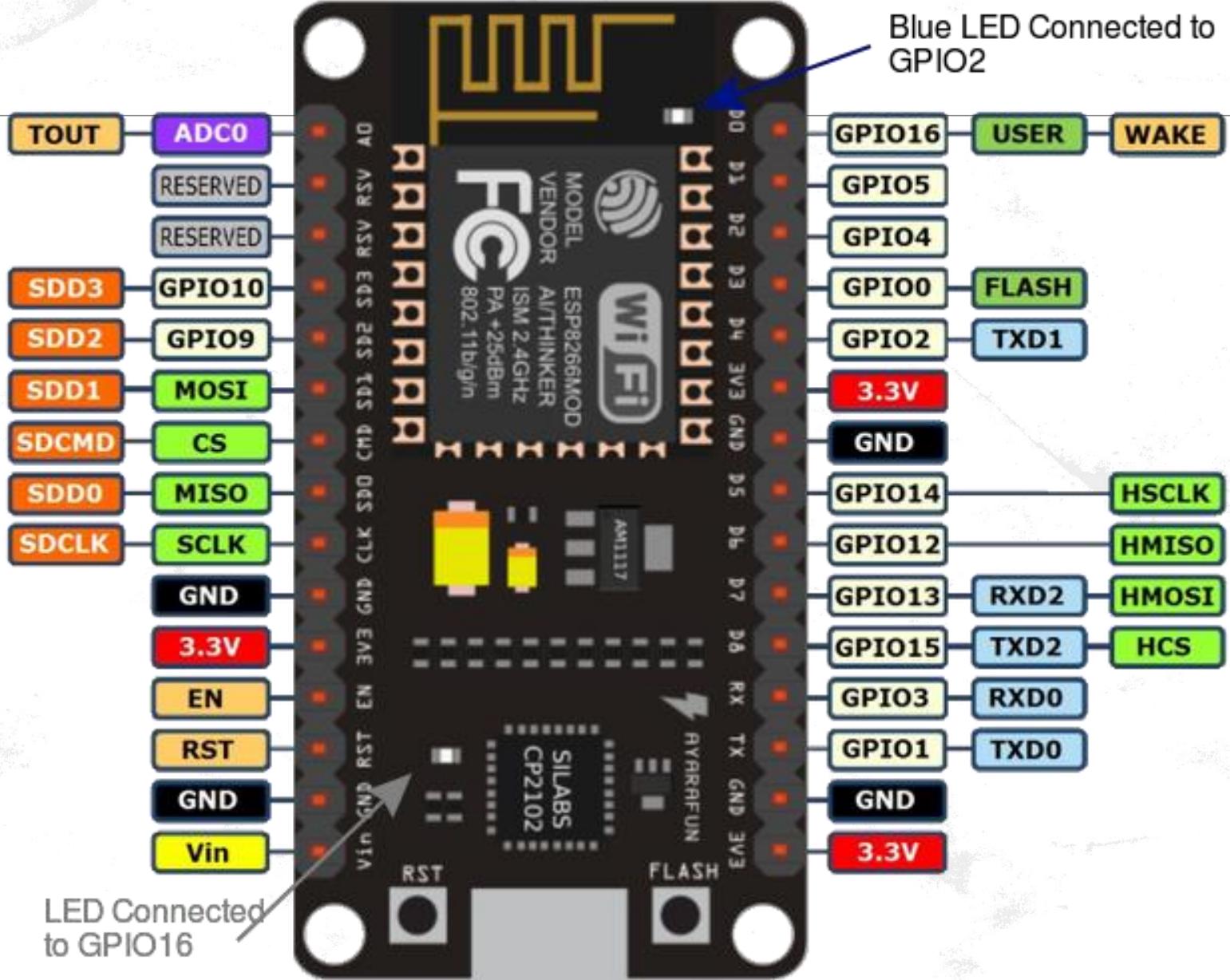


NodeMCU using Arduino IDE

- File > preferences

http://arduino.esp8266.com/stable/package_esp8266com_index.json

- Now close Preference window and go to Tools -> Board -> Boards Manager



- Github Repo

<https://github.com/sarwansingh/IoT/tree/master/ClassExamples/CEPTAM ESDA Sept24>

