ReSonAte: A Runtime Risk Assessment Framework for Autonomous Systems

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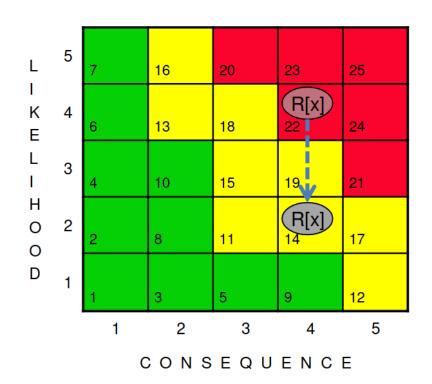
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Risk Reduction Approach

- "Safety Risk Management (SRM) has become a core component of safety assurance case in UAS domain. An acceptable safety case must provide information that outlines all hazards, risks associated and procedures to mitigate the risk." - (FAA(8900.1 CHG 625))
- Risk defined as product of severity and probability of consequences.
 Popularly represented as Risk matrix
- Hazard identification, probability estimation, risk reduction
- Conventional risk management use static, design-time risk estimates
 - Covers range of expected operating environments
- Static estimate insufficient for highly autonomous systems
 - Constantly dealing with potentially hazardous events in dynamic environment
 - No human operator for handling unexpected events

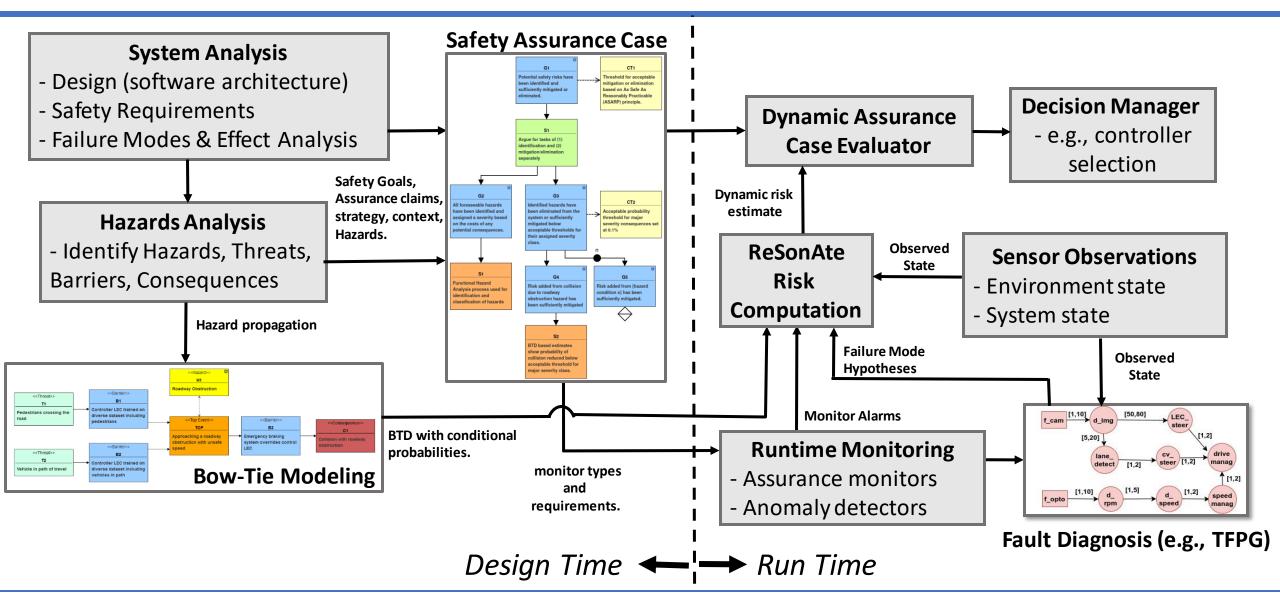


Risk matrix reproduced from NASA's "Risk Review Template"

ReSonAte Framework and Contributions

- We introduce ReSonAte, a framework that calculates *probability* of consequences **dynamically**
 - Probabilities change based on the state of the system and environment
 - Likelihood of events, effectiveness of control strategies
 - Severity remains static for now
- **Specific Contributions** of ReSonAte are:
 - We use an extended Bow-Tie Diagram (BTD) to describe possible hazard propagation paths and make design-time measurements of the conditional relationships between hazard rates and the state of the system and environment
 - 2. We use the conditional relationships at run-time along with state observations from multiple sources to dynamically estimate system risk
 - 3. We implement ReSonAte for an Autonomous Vehicle (AV) example in the CARLA simulator and an Unmanned Underwater Vehicle (UUV) example in the Gazebo/UUV-sim simulator

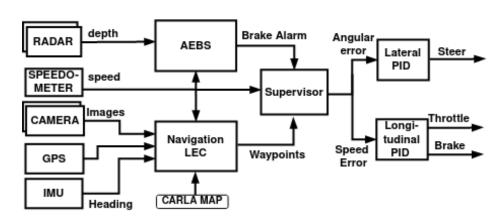
System Risk Management using ReSonAte



Target Platform

- ReSonAte is intended for Autonomous Systems.
- These systems often utilize Learning Enabled Components (LECs)
- LEC Component where behavior is learned from data instead of explicitly defined (e.g. Machine Learning)
- Out-of-distribution problem LECs are shown to predict erroneously on data that is not in the training data
- Assurance Monitor Component for OOD data detection [1]



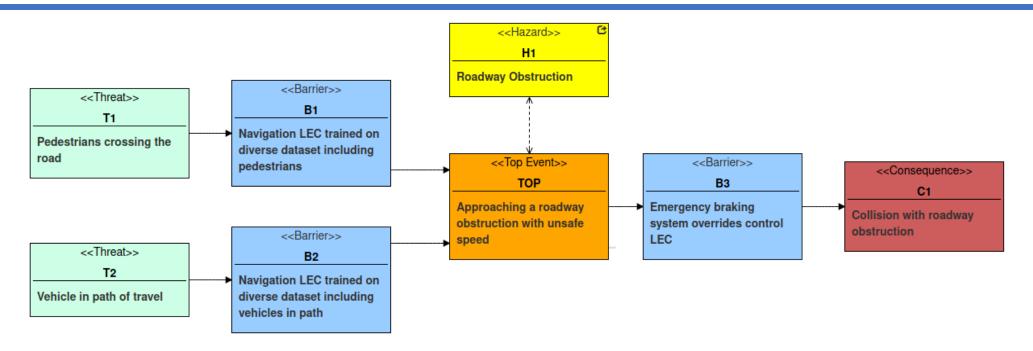


Running Example: An Autonomous Vehicle (AV) operating in CARLA simulation under varying weather and sensor faults.

System block diagram of AV



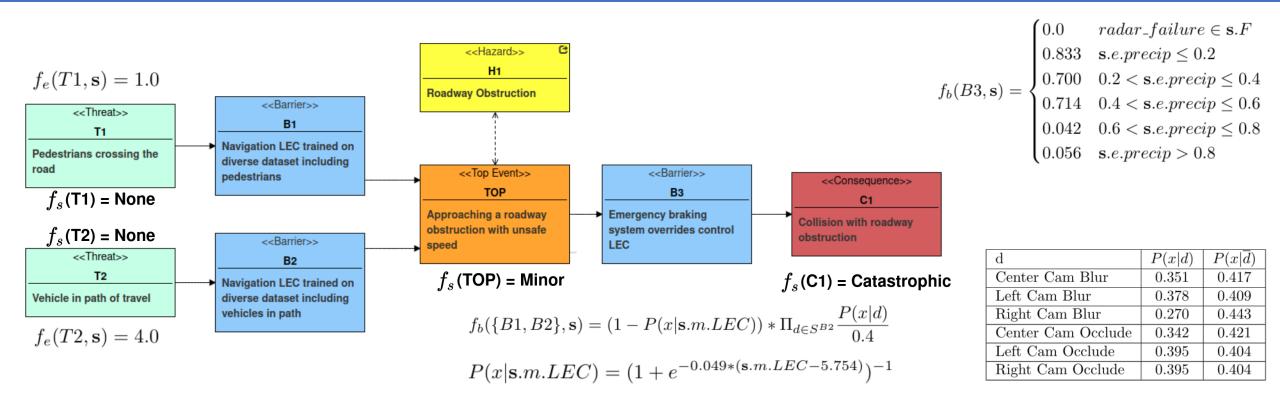
Bow-Tie Diagram



- **BowTie Diagram (BTD)** graphical language for modeling hazards present in a system, how certain events may escalate the risk from these hazards, and the mitigation strategies for preventing escalation.
 - Hazard Condition/event that can lead to harm
 - Events Threat, Top Event, Consequence
 - **Barrier** Hazard control strategies
- Each barrier reduces the probability of further hazard propagation
- BTDs are proactively used for computing design-time risk



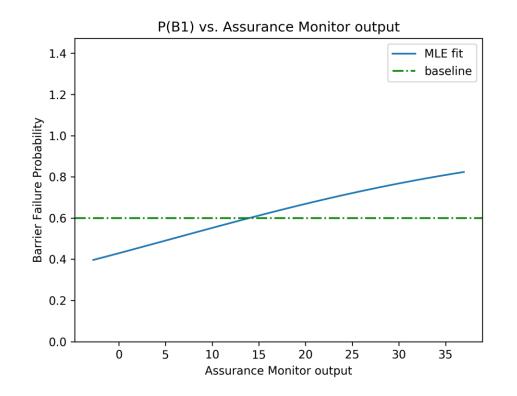
BTD Conditional Probability Estimation

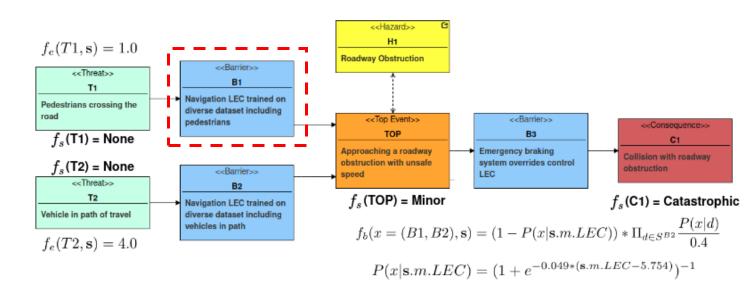


- $f_e(T1/T2, s)$ expected frequency of threats given state s
- $f_b(B3, s)$ probability of B3 preventing propagation from TOP to Consequence given state s
- f_s (event, s) assigned severity level for each event
- P(x|s.m.LEC) probability of B3 conditional on output of the LEC assurance monitor



BTD Conditional Probability Example

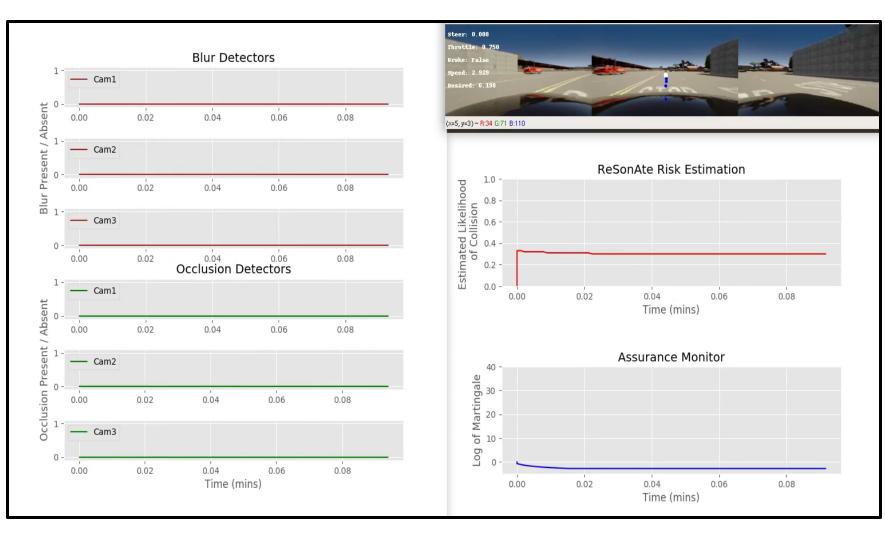




- Probabilities estimated from simulation data
- Fit conditional Poisson distribution to observed data using Maximum Likelihood Estimation
- Current: Specific scenarios allow each barrier to be treated in isolation
- Future: Continually improve estimates from operational data



Camera Fault – Occluded Image



Operating Environment

- Weather (cloud= 0.0, precipitation = 0.0).
- Traffic = 120 (high)
- Town type = 3

Sensor Faults:

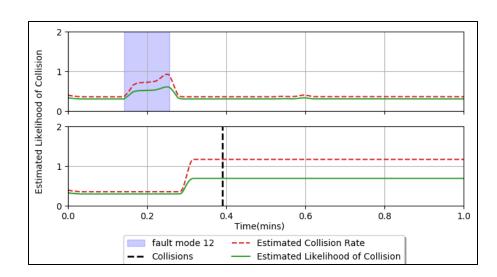
Occluded Camera Images.

Runtime Monitors:

- Blur Detectors detect image blurriness.
 (1 present, 0 Absent)
- Occlusion Detectors detect image occlusions. (1 – present, 0 -Absent)
- Assurance Monitor detect shifts in operating environment.
 - Martingale increases with adverse changes in environment (e.g., brightness)

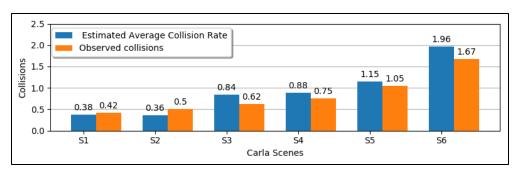
Validation with CARLA Simulation

- We ran 608 separate simulations from 46 CARLA scenes with different weather patterns.
- Collision is probabilistic event modeled by Poisson distribution.
- Dynamically estimate the hazard rate λ , then compute probability of collision in next t time units as $1 e^{-\lambda t}$



ReSonAte estimated collision rate and likelihood of collision for:

- (Top) nominal scene intermittent camera fault (occlusion)
- (Bottom) nominal scene with adverse environment (excessive brightness).



Estimated average collision rates vs. Actual collisions across 6 validation scenes. Average of 20 simulation runs for each scene.

Scene	Cloud	Precipitation	Deposit	Faults
S1	0.0	0.0	0.0	0
S2	5.0	5.0	5.0	0
S3	0.0	0.0	0.0	1 or 2
S4	25.0	25.0	25.0	1 or 2
S5	50.0	70.0	30.0	1 or 2
S6	90.0	75.0	80.0	1 or 2

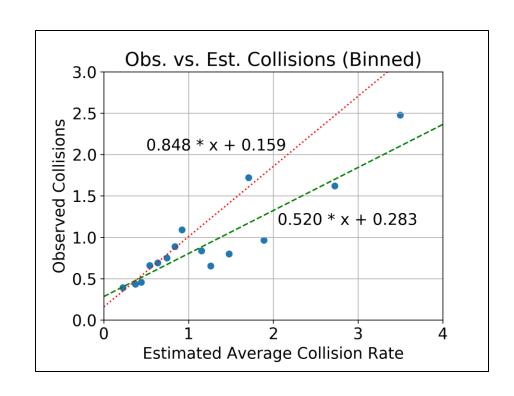
Scene descriptions for \$1-\$6





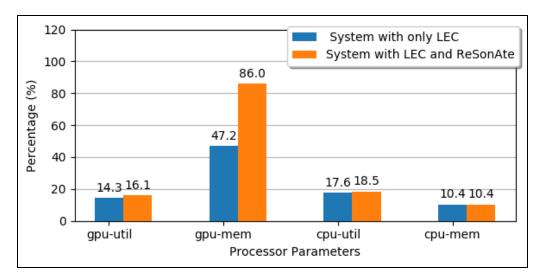
Validation with CARLA Simulation

- Likelihood analysis shows dynamic estimates outperforms best static estimate
 - Log likelihood of observed outcomes: <u>-710 vs -741</u>
- Strong correlation between the estimated collision rates and observed collisions.
 - Spearman rank correlation: <u>0.943</u>
 - The green line is a least square fit on the binned collision rate estimates of all the 608 simulation runs
 - Our estimates show an overestimation of the collision rates when the hazard rate is > 1
- The red line is a least square fit on the binned collision estimates when the hazard rate is low (0, 1)
- Considering the risk score as a binary classifier with a nominal risk threshold (Δ =0.4).
- ReSonAte had an F1-score of 76% in identifying scenes with a risk greater than Δ .

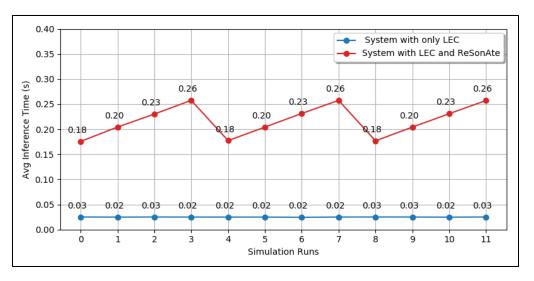


Overhead of the ReSonAte Framework

 Host machine: 32 AMD Ryzen Threadripper 1950X 16-Core Processor, 4 NVIDIA Titan Xp GPU's, 128 GiB memory and Ubuntu 18.04. (1 GPU used for experiments, ReSonAte risk calculations single-threaded)



Processor CPU and GPU Utilization of System with only LEC and System with LEC and ReSonAte



Inference times of System with only LEC and System with LEC and ReSonAte

- Increased GPU usage due to Assurance Monitor (deep learning based) and very minimally by the other Anomaly detectors (OpenCV based)
- Risk calculations take only 0.3 milliseconds
- ReSonAte increases the inference times, largely due to addition of runtime monitors.



Example2 - BlueRoV2

BlueROV2¹



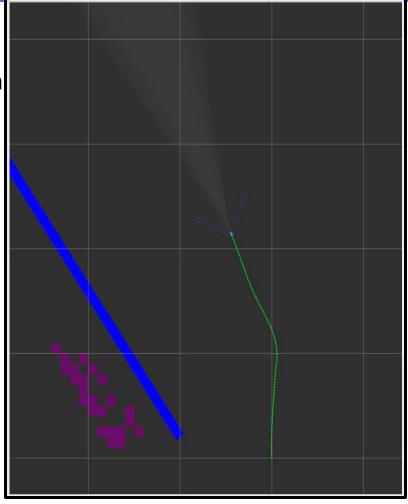
Autonomous operations: Potential Hazards:

- Pipe tracking
- Waypoint following
- Return to home
- Loiter
- **Emergency surfacing**

- Static obstacle collision
- Dynamic obstacle collision
- Pipe loss

Example: UUV performing pipe tracking and obstacle avoidance in **Degraded Conditions**

- **Degradation** One or more thruster degradation
- **Obstacles** Static obstacles of varying size and dynamic obstacles (e.g. nearby shipping traffic)
- **Contingency Plan** <u>Thruster reallocation</u>, return to home, and loiter mode.
- Demo available at https://github.com/scope-lab-vu/resonate



BlueRov2 Operation in nominal mode

1. https://bluerobotics.com/store/rov/bluerov2/





Conclusion and Future Work

- ReSonAte provides a technique for dynamically estimating risk posed by identified hazard conditions
- Probability of threats and effectiveness of barriers subject to change based on system state
- ReSonAte's risk calculations require minimal computational resources and time, making it suitable for resource-constrained and real-time cyber-physical systems
- Future Work:
 - Further application to UUV and hardware testbeds such as F1/10 cars
 - Inclusion of runtime verification
 - Addition of uncertainty in conditional probability calculations
 - Prediction of future risk based on expected future states
 - Recovery/Contingency actions
 - Continually improve conditional probabilities at runtime