



Discrete Event Simulation of Disaster Recovery
<https://github.com/milessb/DESaster>

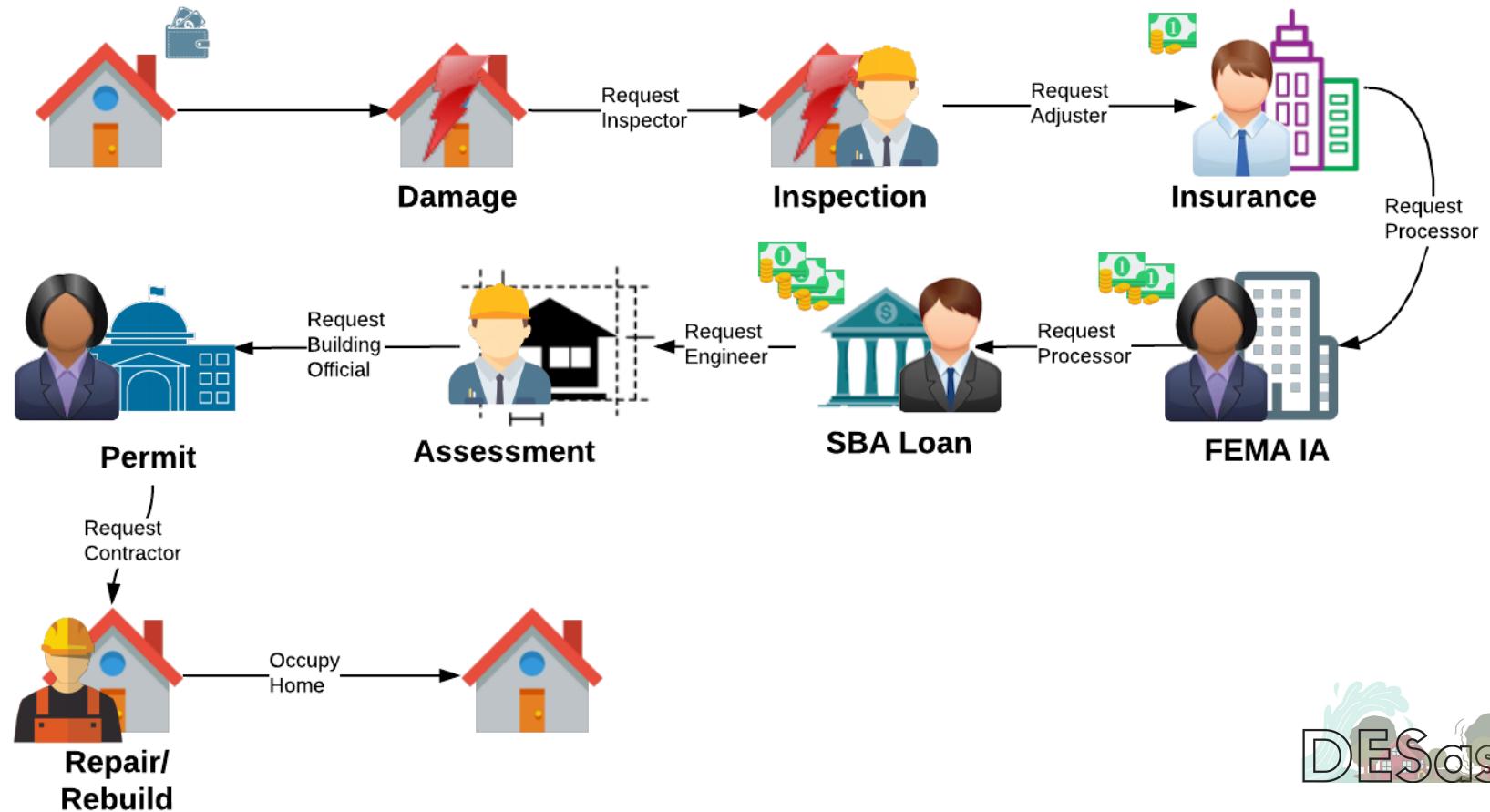
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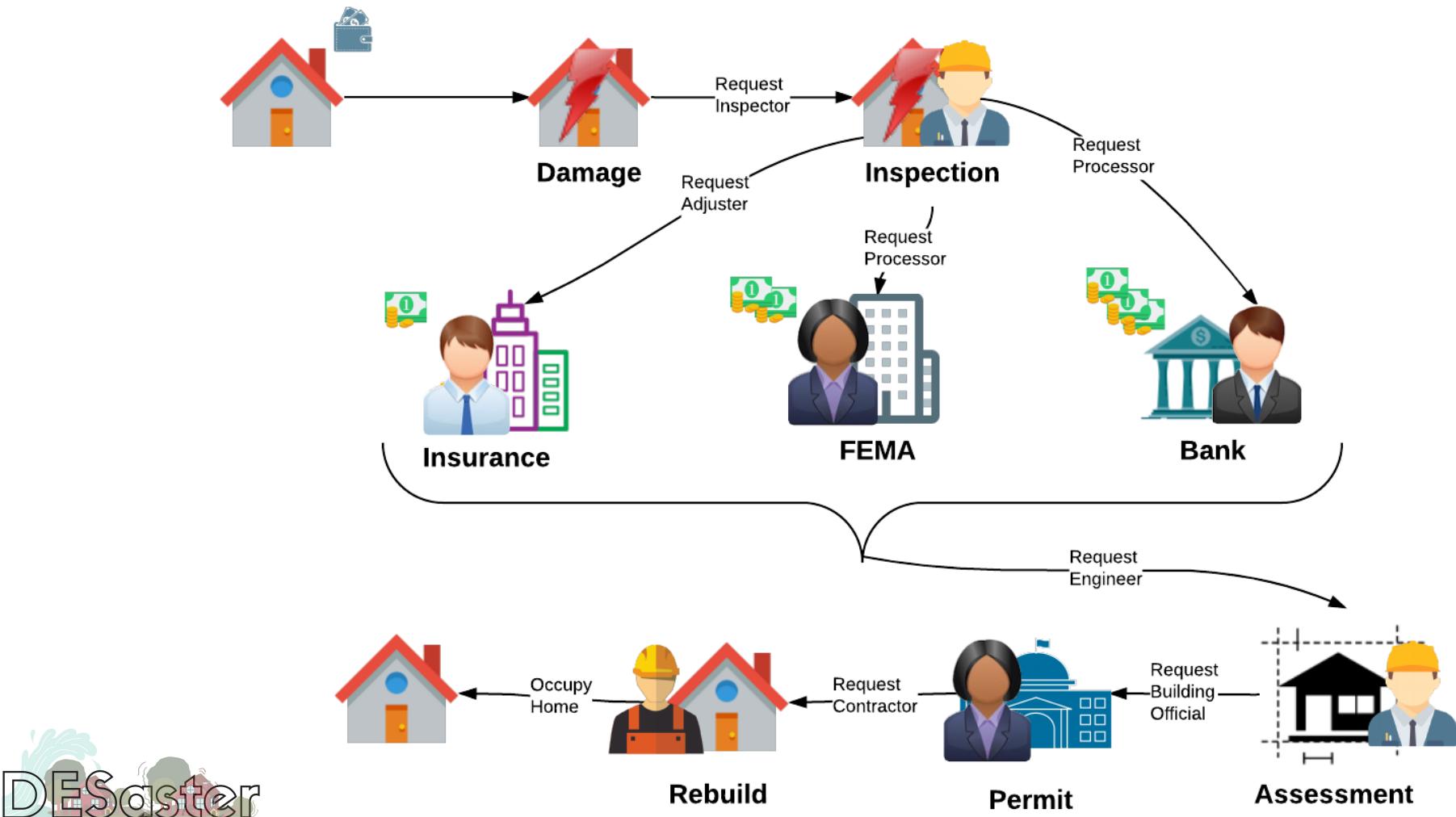


Modular and extensible design. For example to configure different recovery funding assistance policies arrangements....

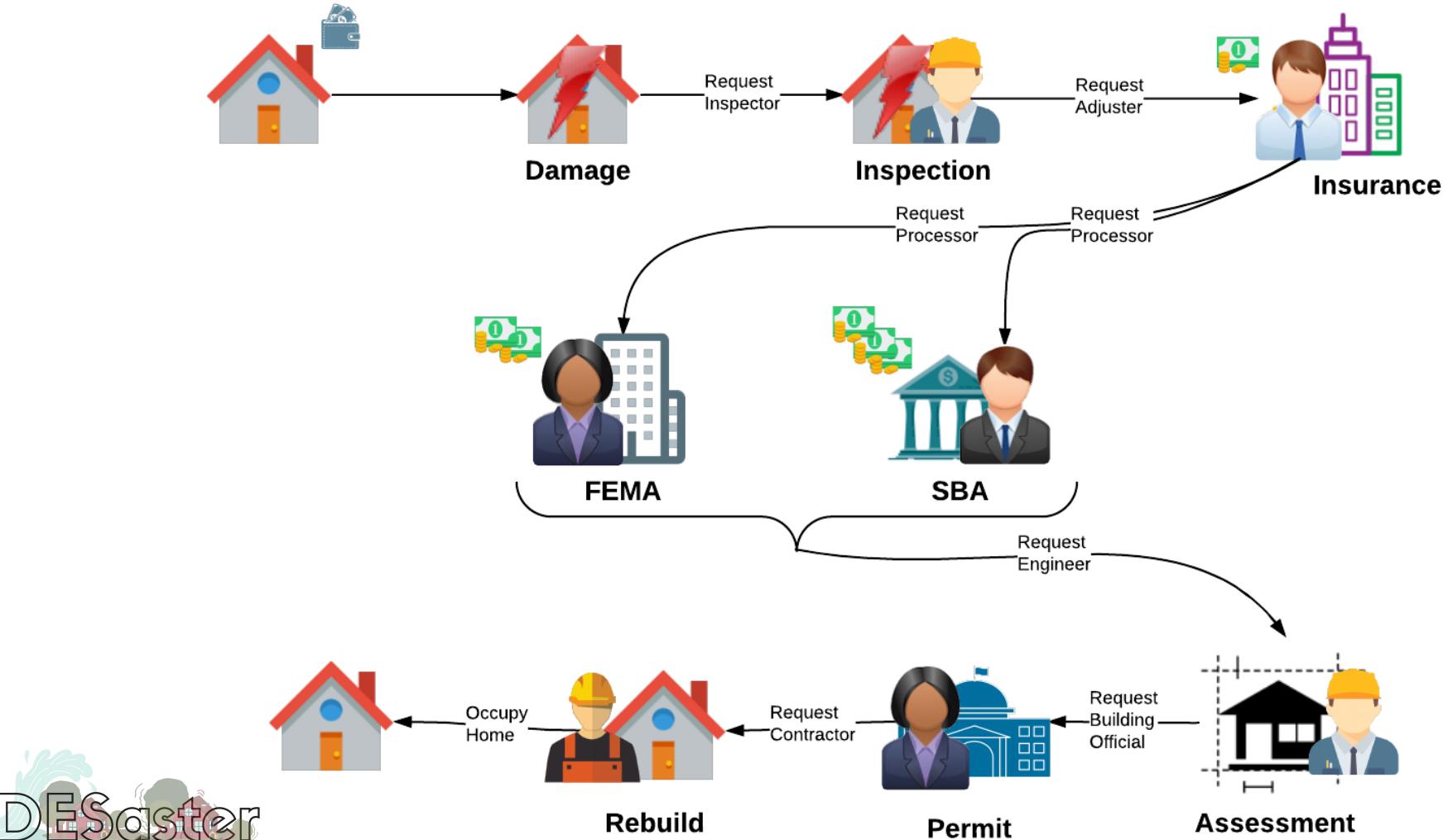
Sequential Housing Assistance Policy



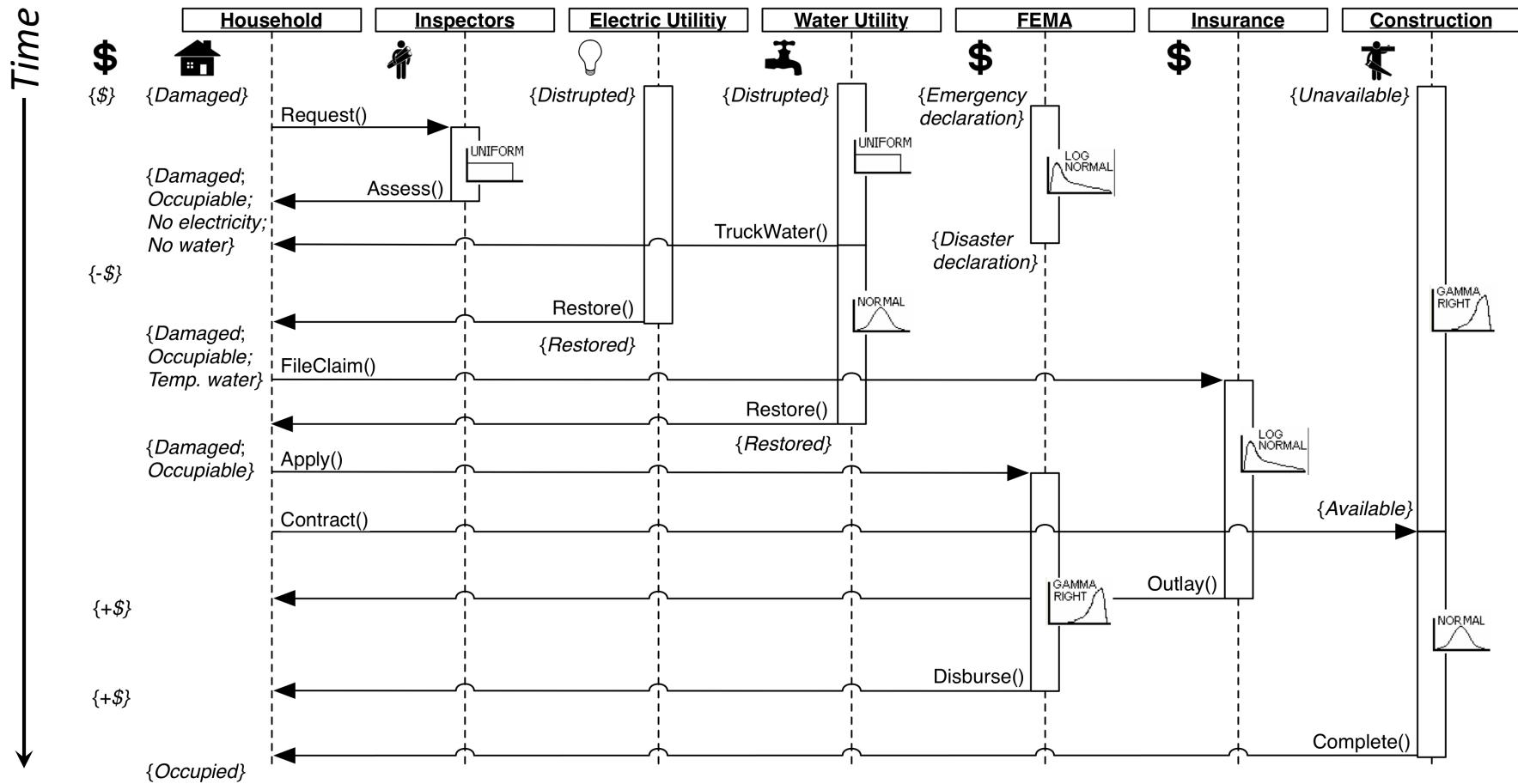
Parallel Housing Assistance Policy



Hybrid Housing Assistance Policy (Actual)



*Implemented w/ SimPy discrete event simulation library;
Represents event durations & resources w/ probability distributions*



DESaster Modules and Classes (class functions not listed)

Entities

- Household
- Owner
- OwnerHousehold
- RenterHousehold
- Landlord

Structures

- Building
- SingleFamilyResidential

Financial Recovery Programs

- HousingAssistanceFEMA
- RealPropertyLoanSBA
- OwnersInsurance

Technical Recovery Programs

- InspectionProgram
- EngineeringAssessment
- PermitProgram
- DemolitionProgram
- RepairProgram

Recovery Policies

- Insurance_IA_SBA_Parallel
- Insurance_IA_SBA_Sequential
- Insurance_FirstThen_IA_SBA_Parallel
- Insurance_SBA_Parallel
- Insurance_SBA_Sequential
- RepairVacantBuildings

Visualize

- FoliumMap
- Dashboard

Can use with Jupyter notebook for easy deployment and to facilitate interactive scenario exploration.

Import DESaster modules and classes which can then be arranged in custom ways to model different housing recovery scenarios.



jupyter desaster_application_template Last Checkpoint: 2 hours ago (autosaved) Logout Trusted Python [default] O

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Markdown

DESaster Application Template

v. Master for 10312017

Required Modules

```
In [1]: 1 # System modules
2 import sys, random, inspect
3 from datetime import datetime
4 from IPython.display import display
5 import sys, inspect
6
7 # Data analysis modules
8 import pandas as pd
9 import numpy as np
10 from scipy.stats import uniform, norm, beta, weibull_min, rv_discrete
11 import random
12 from ipywidgets import Dropdown
13
14
15 # SimPy modules
16 import simpy
17 from simpy import Resource, Container, FilterStore
18 from simpy.util import start_delayed
19
20 # Viz modules
21 import matplotlib.pyplot as plt
22 import seaborn as sns
23 import folium
24 from folium import plugins
25 import branca.colormap as cm
26 from folium.plugins import MarkerCluster
27 from folium import Map, FeatureGroup, Marker, LayerControl
28
29 ### DESaster Modules
30 desaster_path = "/Users/geomando/Dropbox/github/DESaster"
31 sys.path.append(desaster_path)
32 import desaster
33 from desaster.io import *
34 from desaster_structures import *
35 from desaster_financial import *
36 from desaster_technical import *
37 from desaster_entities import *
38 from desaster_policies import *
39 from desaster_visualize import dashboard, folium_map
```

A custom master process for OwnerHouseholds (owner occupiers). Don't do anything if no damage suffered. If residence damage is "Complete", abandon home and look to buy a different one. Otherwise look for financial assistance for repairs. If money for repairs can't be found (patience runs out), look for a new home. If home search patience runs out, simply stop.

```
1 def owner_process(env, inspection_program, insurance_program, fema_program, loan_program,
2                   assessment_program, permit_program, demolish_program, rebuild_program, search_stock, entity):
3
4     money_patience = 200000 # days until give up the search for rebuild money
5     home_patience = 15000 # days until give up the search for a new home
6
7     # Do inspections after inspectors are mobilized
8     yield env.timeout(start_delay_dist.rvs())
9     yield env.process(inspection_program.process(entity.property, entity))
10
11    # Process damaged properties
12    if entity.property.damage_state == 'None':
13        yield env.process(entity.occupy(duration = occupy_dist))
14    else:
15
16        # Homeowner search for financial assistance using an Insurance_SBA policy. Note two alternate versions
17        # can be used: insurance_ia_sba_para, insurance_ia_sba_seq, and insurance_firstthen_ia_sba_para.
18        # Paste in the desired policy approach below.
19        yield env.process(insurance_firstthen_ia_sba_para.policy(insurance_program, fema_program,
20                           loan_program, entity, money_patience))
21
22        # If not enough money to repair home or home completely damaged, search for a new home to purchase.
23        if (entity.recovery_funds.level < entity.property.damage_value or
24            entity.property.damage_state == 'Complete'):
25
26            yield env.process(entity.find_home(search_stock, find_home_dist, down_payment_pct = 0.10,
27                                         search_patience = home_patience))
28
29            if entity.gave_up_home_search == None:
30                yield env.process(entity.occupy(duration = occupy_dist))
31
32        return
33    # Otherwise repair home.
34    elif entity.recovery_funds.level >= entity.property.damage_value:
35
36        yield env.process(assessment_program.process(entity.property, entity))
37        yield env.process(permit_program.process(entity.property, entity))
38        if entity.property.damage_state == 'Extensive' or entity.property.damage_state == 'Complete':
39            yield env.process(demolish_program.process(entity.property, entity))
40        yield env.process(rebuild_program.process(entity.property, entity))
41        yield env.process(entity.occupy(duration = occupy_dist))
```

A custom master process for RenterHouseholds. For the most part it simply initiates a process for their landlords. If they are evicted by their landlords, the renter will look for a new home. If home search patience runs out, simply stop. Otherwise, occupy home after landlord repairs it.

```
1 def renter_process(env, inspection_program, landlord_insurance,
2                     landlord_loan, assessment_program, permit_program, demolish_program, rebuild_program,
3                     search_stock, entity):
4
5     money_patience = 365 # days until give up the search for rebuild money
6     home_patience = 550 # days until give up the search for a new home
7
8     # Process damaged homes
9     if entity.residence.damage_state == 'None':
10         yield env.process(entity.occupy(duration = occupy_dist))
11
12     else:
13         # Process landlord property repairs
14         yield env.process(landlord_process(env, inspection_program, landlord_insurance,
15                                           landlord_loan, assessment_program, permit_program, demolish_program,
16                                           rebuild_program, entity.landlord))
17
18         # Check to see if renter has a residence, occupy if so.
19         if entity.residence != None:
20             yield env.process(entity.occupy(duration = occupy_dist))
21         # Otherwise look for a new residence
22         else:
23
24             yield env.process(entity.find_home(search_stock, find_home_dist, search_patience = home_patience))
25
26             if not entity.gave_up_home_search:
27                 yield env.process(entity.occupy(duration = occupy_dist))
28
29         # For printing and viz convenience, add the landlord's story to renter's story
30         entity.story += entity.landlord.story
```

A custom master process for Landlords. Landlords are the owners of renters' residences and so are the ones to seek financial assistance for repairs.

```
1 def landlord_process(env, inspection_program, insurance_program, loan_program,
2                     assessment_program, permit_program, demolish_program, repair_program, entity):
3
4     money_patience = 100000 # days until give up the search for repair money
5
6     # Do inspection after inspectors are mobilized
7     yield env.timeout(start_delay_dist.rvs())
8     yield env.process(inspection_program.process(entity.property, entity))
9
10    # Simulate damaged properties
11    if entity.property.damage_state != 'None':
12
13        # If is extensively/completely damaged, evict tenant. Eventually initiate temp/transition shelter etc.
14        if entity.property.damage_state == 'Extensive' or entity.property.damage_state == 'Complete':
15            entity.evict_tenant()
16
17        # Landlord search for financial assistance using an Insurance_SBA policy. Note two alternate versions
18        # can be used: insurance_sba_para or insurance_sba_seq. Paste in the desired policy approach below.
19        yield env.process(insurance_sba_seq.policy(insurance_program, loan_program, entity, money_patience)) # Sequ
20
21        # If landlord gives up looking for recovery funds, evict their tenant
22        if entity.gave_up_funding_search != None:
23            entity.evict_tenant()
24
25            if entity.write_story:
26                entity.story.append(
27                    '{0} decided not to repair their {1}. '.format(
28                        entity.name, entity.property.occupancy.lower()
29                    )
30                )
31
32        return
33
34        # If has enough recovery funds, repair; if not, evict tenant.
35        if entity.recovery_funds.level >= entity.property.damage_value:
36            yield env.process(assessment_program.process(entity.property, entity))
37            yield env.process(permit_program.process(entity.property, entity))
38
39        # Demolish property if > extensive damage
40        if entity.property.damage_state == 'Extensive' or entity.property.damage_state == 'Complete':
41            yield env.process(demolish_program.process(entity.property, entity))
42            yield env.process(repair_program.process(entity.property, entity))
43        else:
44            if entity.tenant.residence != None:
45                entity.evict_tenant()
```

Data requirements for.....

Owners

desaster_input_data_template

	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R
1	Name	Income	Owner Savin	Owner Insur	Address	Monthly Cos	Occupancy	Tenure	Bedrooms	Bathrooms	Area	Year Built	Value	Damage State	Listed	Longitude	Latitude	Owner Credit
2	Alfred	60000	100	0	62 That St	1,483	Mobile Hom	Owner Occupied	1	1	1100	1920	306900	Complete	FALSE	-90.296127	43.224344	700
3	Bruce	1000000	100	1	720 This Rd	4,044	Single Family	Owner Occupied	4	3	3000	1920	837000	Moderate	FALSE	-90.295697	43.224219	700
4	Selena	45000	100	0	1001 Other A	1,011	Single Family	Owner Occupied	2	1	750	1960	209250	Extensive	FALSE	-90.296706	43.223984	700
5	Fish	125000	100	0	26000 Out Tl	2,696	Single Family	Owner Occupied	3	2	2000	2010	558000	Slight	FALSE	-90.296642	43.22375	700
6	Jerome	100000000	100000000	1	100 New Ave	1,449	Mobile Hom	Owner Occupied	1	1	1100	1920	300000	None	TRUE	-90.295054	43.224375	700
7	Barbara	100000000	100000000	1	101 New Ave	3,865	Single Family	Owner Occupied	4	3	3000	1920	800000	None	TRUE	-90.294539	43.224391	700
8	Lucius	100000000	100000000	1	102 New Ave	1,449	Single Family	Owner Occupied	2	1	750	1960	300000	None	TRUE	-90.295225	43.223953	700
9	Dick	100000000	100000000	1	103 New Ave	2,416	Single Family	Owner Occupied	3	2	2000	2010	500000	None	TRUE	-90.295225	43.223718	700

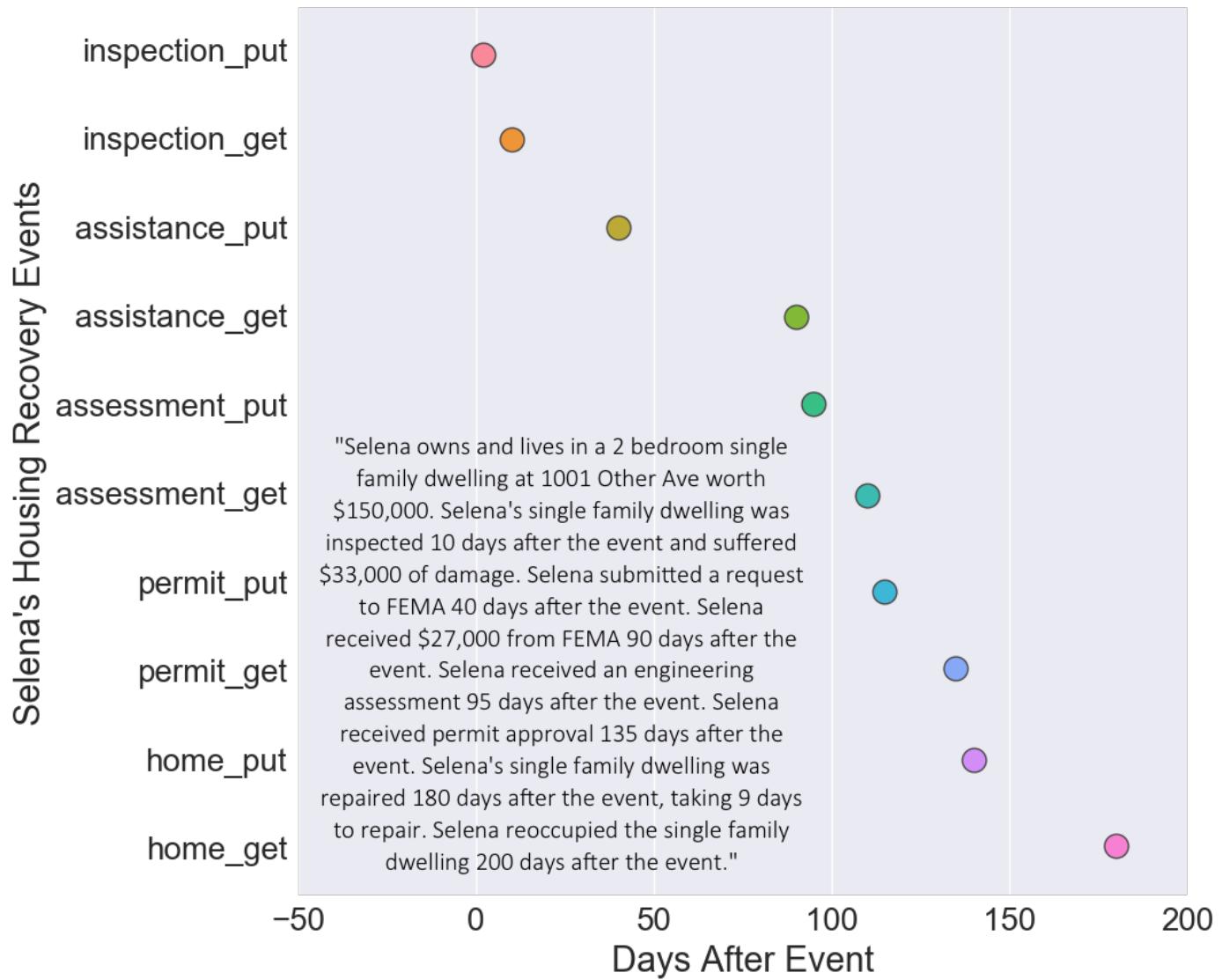
Renters

desaster_input_data_template

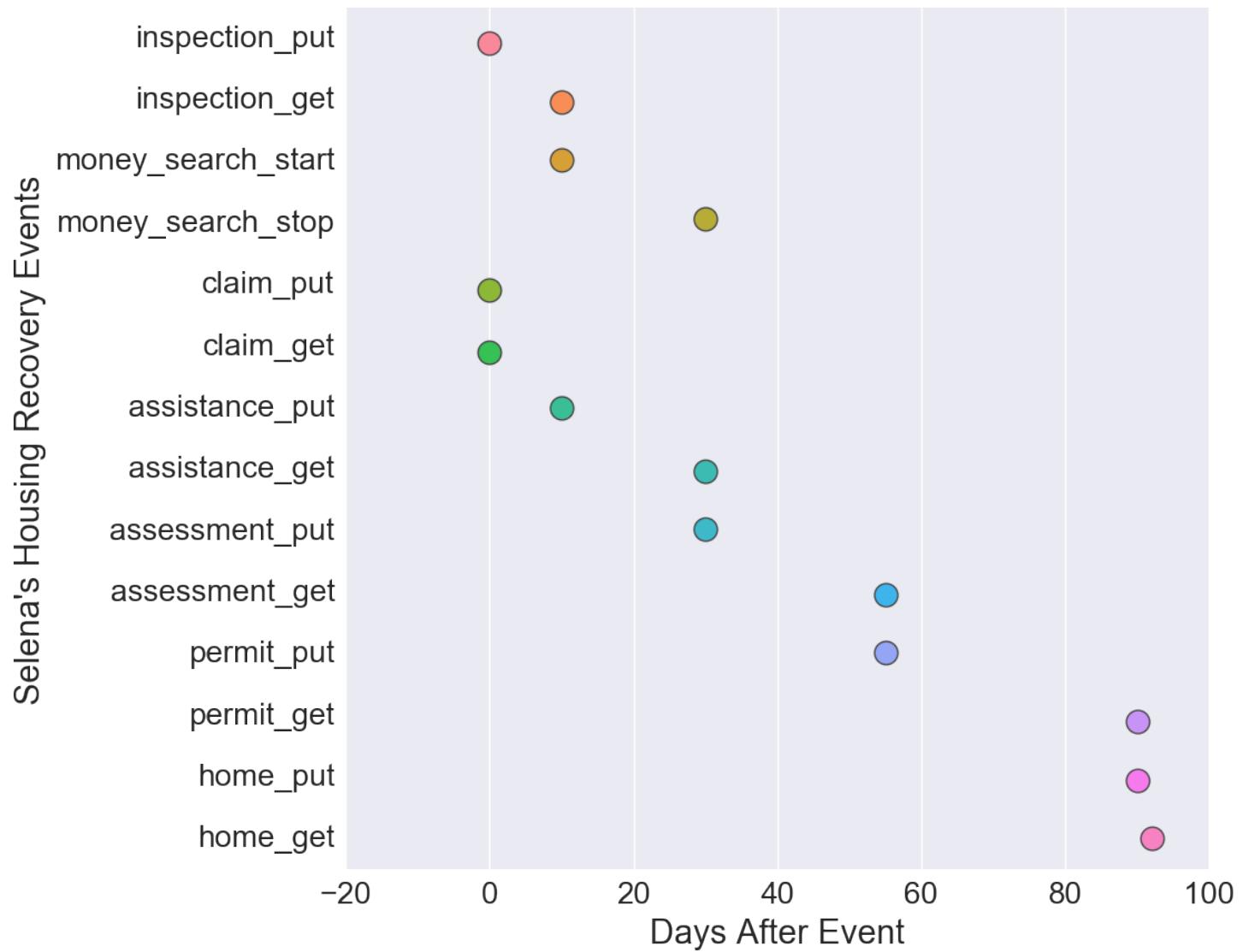
	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V
1	Name	Address	Occupancy	Tenure	Income	Tenant Savin	Tenant Cred	Tenant Insur	Monthly Cos	Bedrooms	Bathrooms	Area	Year Built	Value	Damage State	Landlord	Owner Savin	Owner Cred	Owner Insur	Listed	Longitude	Latitude
2	Ivy	262 That St	Mobile Hom	Rental	119040	1000	700	0	2480	1	1	1000	1920	279000	Moderate	Alice	30000	700	0	FALSE	-90.29424	43.224015
3	Edward	4720 This Rd	Single Family	Rental	178560	1000	700	0	3720	3	2	1500	1920	418500	Slight	Julie	30000	700	0	FALSE	-90.29377	43.224062
4	Oswald	2301 Other A	Single Family	Rental	59520	1000	700	0	1240	0	1	500	1960	139500	Extensive	Gerry	30000	700	1	FALSE	-90.29329	43.224125
5	James	74000 Out Tl	Single Family	Rental	238080	1000	700	0	4960	2	2	2000	2010	558000	Complete	Sally	30000	700	1	FALSE	-90.29306	43.223937
6	Butch	100 Old Ave	Mobile Hom	Rental	100000000	1000	700	0	2480	1	1	1000	1920	279000	None	Greg	100000000	700	1	TRUE	-90.29308	43.223671
7	Harvey	101 Old Ave	Single Family	Rental	100000000	1000	700	0	3720	3	2	1500	1920	418500	None	Allison	100000000	700	1	TRUE	-90.29274	43.223546
8	Lee	102 Old Ave	Single Family	Rental	100000000	1000	700	0	1240	0	1	500	1960	139500	None	Rachel	100000000	700	1	TRUE	-90.29619	43.223406
9	Carmine	103 Old Ave	Single Family	Rental	100000000	1000	700	0	4960	2	2	2000	2010	558000	None	Larry	100000000	700	1	TRUE	-90.29574	43.223359

Resource and event duration parameters must also be defined, but typically done so interactively

Example outputs for a single owner occupied household. Outputs can be represented visually or as a narrative.



Different scenarios may create different outputs (e.g., if human resource parameters are varied).



Example outputs for multiple owner occupied households. Outputs can be represented visually or as a narrative.

The screenshot shows a web browser window with several tabs open. The active tab is titled "folium_map_7581112017" and displays a map interface. On the left, there's a zoom control panel with a plus sign, minus sign, and a location icon. The map itself shows a street labeled "Pine River Trail" with several house icons of different colors (red, blue, green, orange) placed along it. A callout box is positioned over one of the red icons, containing the following narrative text:

Alfred resides at 62 That St. Alfred owns and lives in a 1 room mobile home at 62 That St worth \$306,900. Alfred's mobile home was inspected 10 days after the event. It was found to have a damage level of complete and was collapse. The value of the damage was \$306,900. Alfred has no hazard insurance. Alfred applied for a \$200,000 SBA loan 30.0 days after the event. Alfred requested \$30,000 from FEMA 30 days after the event. Alfred received \$30,000 from FEMA 40 days after the event. SBA inspected Alfred's home on day 41.0 after the event. Alfred received an initial SBA loan disbursement of \$25,000 41.0 days after the event. Alfred received a second SBA loan disbursement of \$175,000 51.0 days after the event. It took Alfred 21 days to exhaust financial assistance options but still does not have enough money to cover repairs (\$230,100). Alfred started searching for a new mobile home 51 days after the event. On day 61, Alfred purchased a mobile home at 100 New Ave with a value of \$300,000. Alfred occupied the mobile home 71 days after the event.

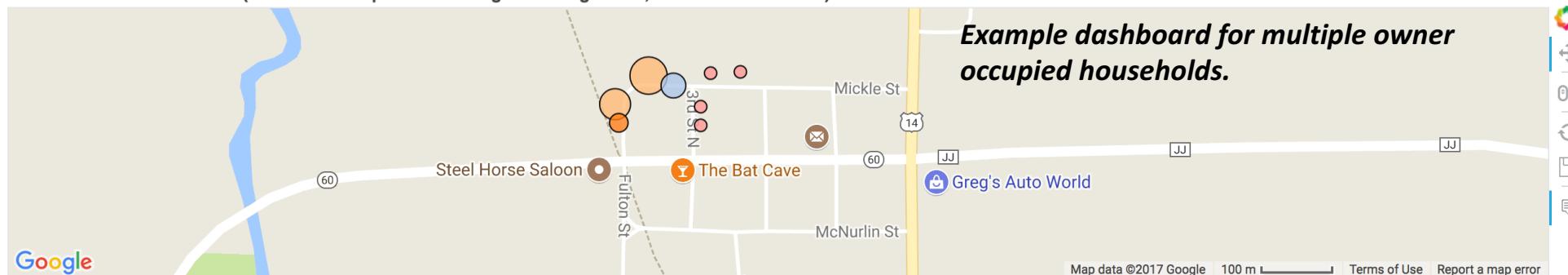
The map also features a legend in the bottom right corner with labels for "Mickle Street", "Street North", and "1st Street North".

Screenshot of a web browser showing multiple tabs related to disaster scenarios and applications. The active tab is 'folium_map_758111'.

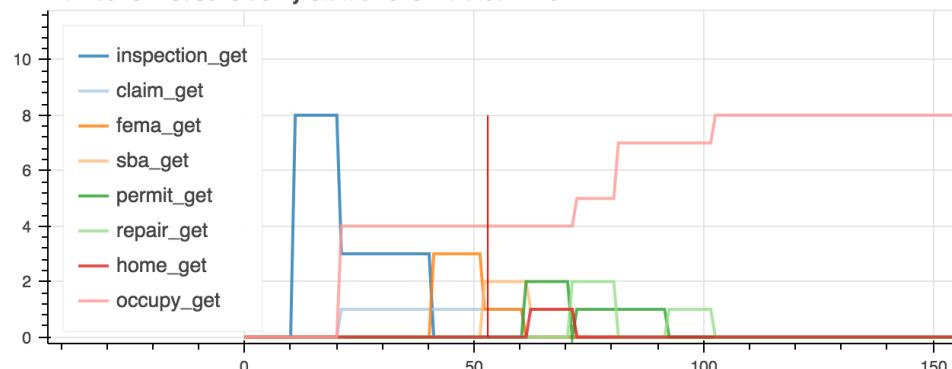
Address bar: file:///Users/geomando/Dropbox/@work/presentations/DESaster/Examples10312017/GothamDashboard11012017.html

Toolbar icons include: Twitter, HuffPost, NYT, WaPo, SeaTimes, hazard mitigation Jo.., and Other Books.

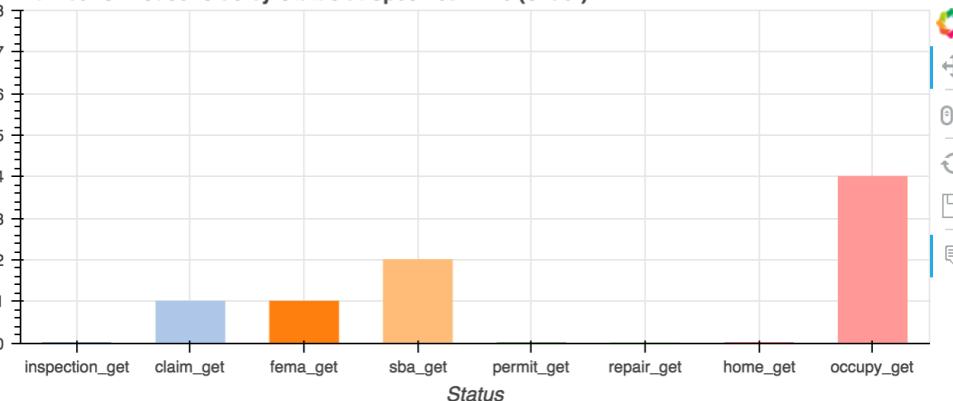
Locations of Modeled Homes (Marker Size Proportional to Original Damage State; Colors Defined Below)



Number of Households By Status vs. Simulated Time

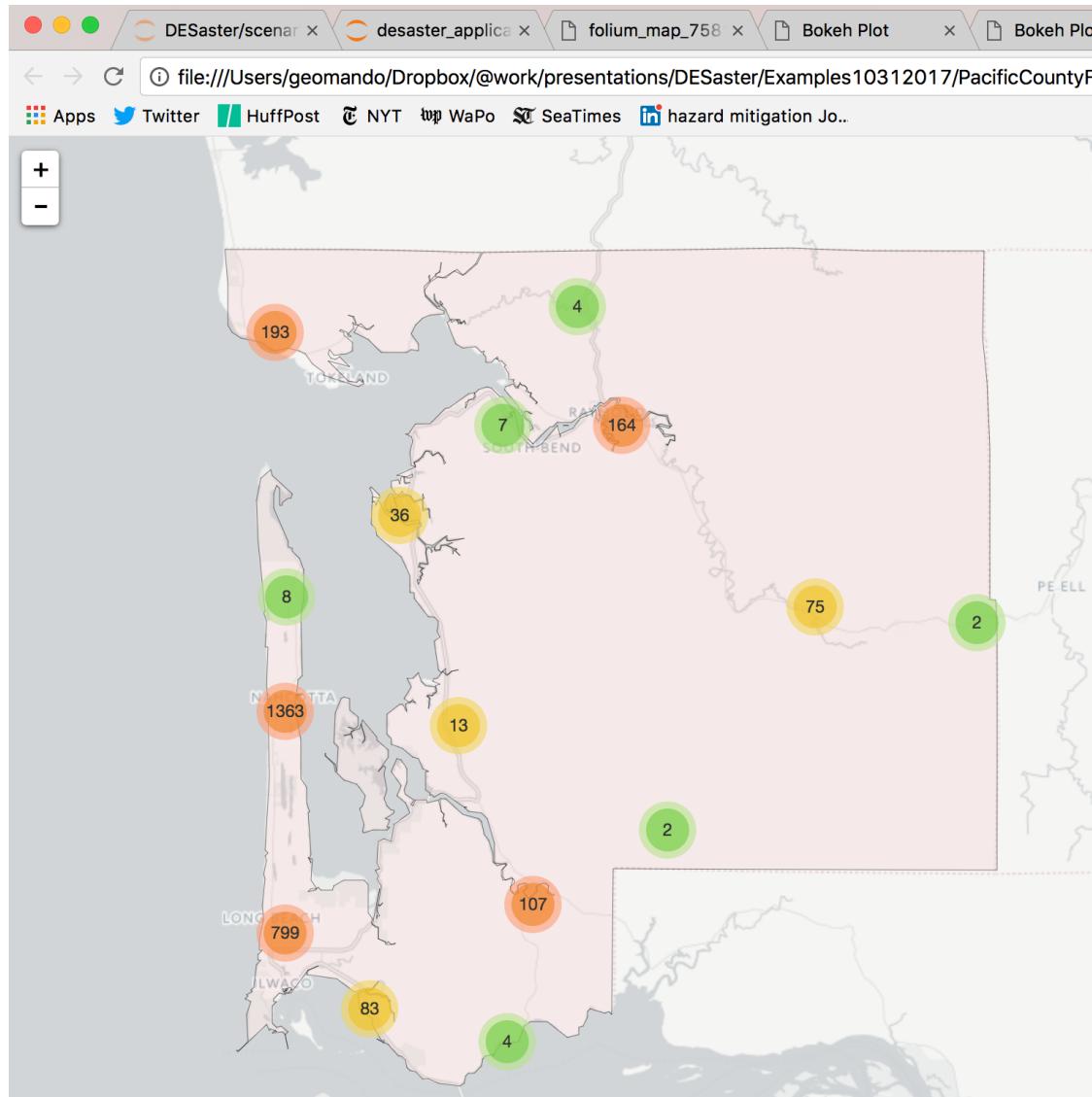


Number of Households by Status at Specified Time (Slider)

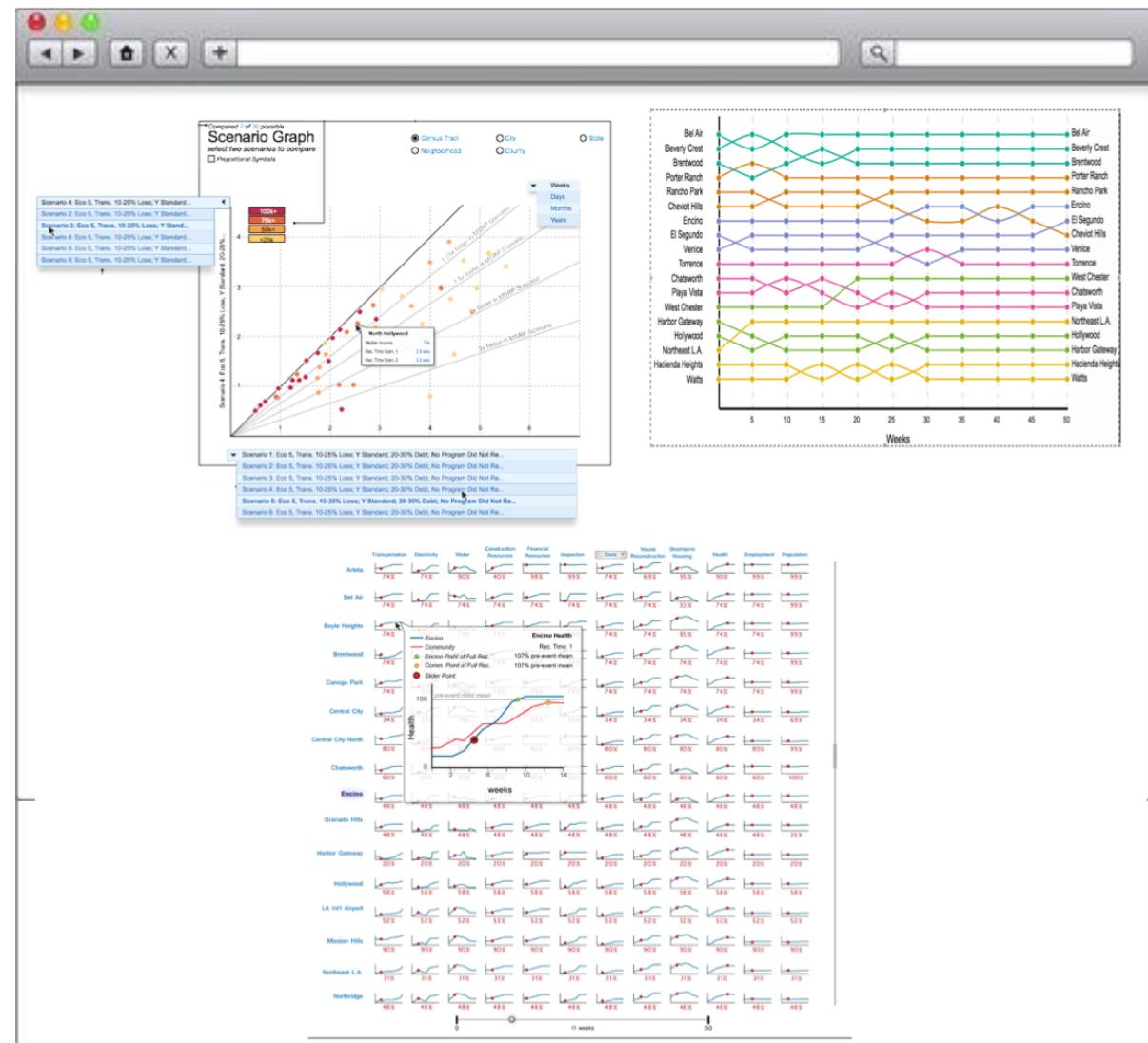


DAY: 53

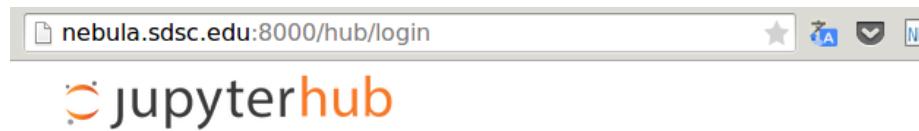
Development work has been done with synthetic data and data representing households in Pacific County, WA



**Much more
geovisualization and
graphical interface
development work is
needed to make DESaster
useable in participatory and
collaborative settings (e.g.,
workshops).**



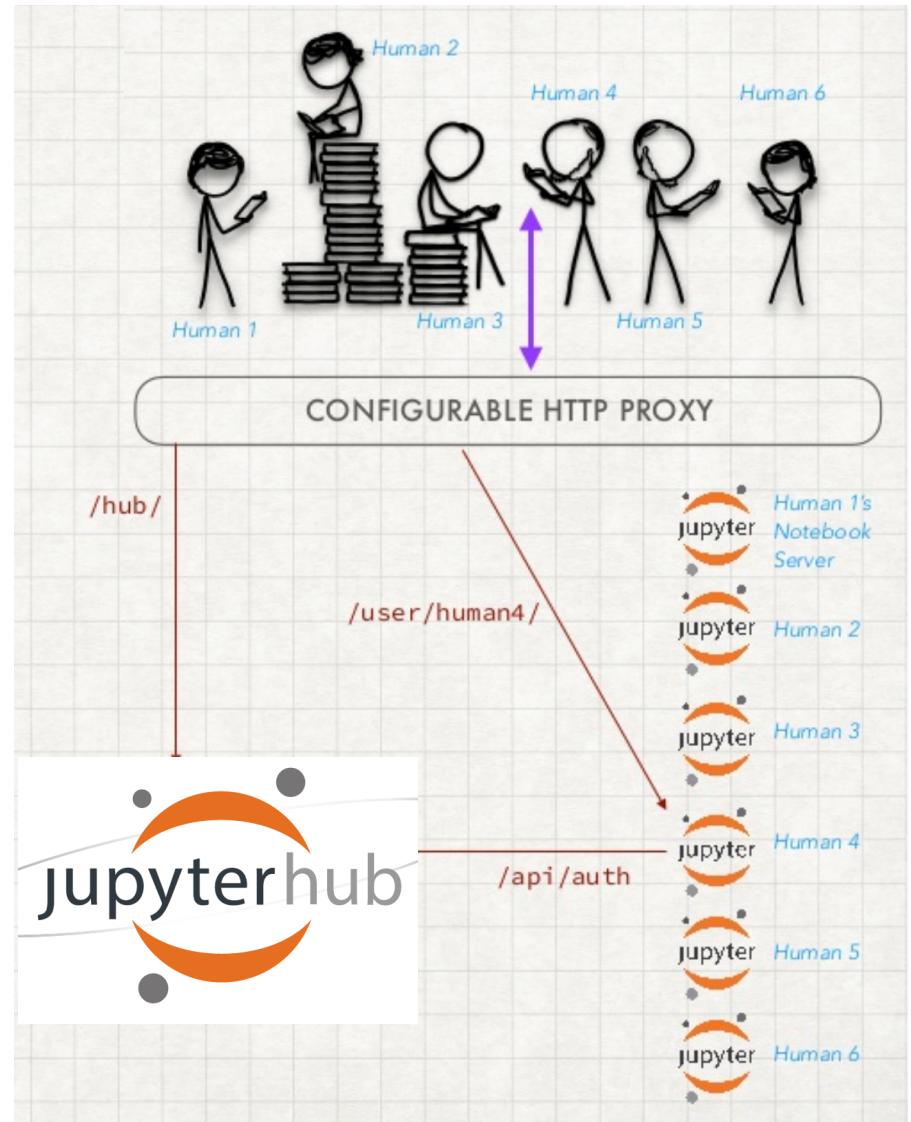
JupyterHub can be used to eventually permit parallel synchronous or asynchronous model building and scenario exploration (e.g., computer-supported workshop)



```
In [ ]:  Points: 1 ID: correct_squares Autograder tests
"""Check that squares returns the correct output for several inputs"""
from nose.tools import assert_equal
assert_equal(squares(1), [1])
assert_equal(squares(2), [1, 4])
assert_equal(squares(10), [1, 4, 9, 16, 25, 36, 49, 64, 81, 100])
assert_equal(squares(11), [1, 4, 9, 16, 25, 36, 49, 64, 81, 100, 121])

In [ ]:  Points: 1 ID: squares_invalid_input Autograder tests
"""Check that squares raises an error for invalid inputs"""
from nose.tools import assert_raises
assert_raises(ValueError, squares, 0)
assert_raises(ValueError, squares, -4)
```

nbgrader





Discrete Event Simulation of Disaster Recovery
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